Victor Correa Suleiman

Software Developer | Engineer @ Burnaby, BC, Canada

(236) 979-9531 | victorsuleiman.1994@gmail.com | linkedin.com/in/victorsuleiman |
github.com/victorsuleiman

PROFILE AND HIGHLIGHTS

➔ Computer Science post-graduate with outstanding achievement in the program: graduated with 4 semesters in the Dean's list, an award of distinction and a 3.98 GPA;

➔ Experience with troubleshooting and debugging code by working as a student lab assistant in college;

➔ 2+ years of experience with academic and personal projects, both alone and working with a team, mostly with Unity and mobile Android full-stack development, applying the latest implementation solutions, best practices and design patterns to the projects.

TECHNICAL SKILLS

LANGUAGES	C, C++, C#, CSS, HTML, Java, Javascript, Kotlin, PHP, Python, SQL.
PLATFORMS AND FRAMEWORKS	Unity, Visual Studio, Android Studio, .NET, JIRA, Git and GitHub, SQL Server, MySQL, SQLite, MongoDB, Node.JS, AJAX, JQuery, React, Flask, Socket.IO, Microsoft Office.

FEATURED PROJECTS

2021	aioRESTAURANTS
	https://github.com/victorsuleiman/aioRestaurants
	Final course project, responsible for the development of a point-of-sale mobile app, implemented with a Python and Flask backend and Kotlin on the frontend. Built data communication between MongoDB, backend and frontend using JSON data parsing, PyMongo, Socket.IO and Room, and data flow between the database and UI layers on the frontend through view models, live data, observers and co-routines. Also hosted the backend on Heroku using Gunicorn.

2020	CARTILHA CARD GAME
	https://github.com/victorsuleiman/CartilhaGame	*https://czzbandicoot.itch.io/cartilha*
	Most recent Unity personal project, implemented using Unity Engine with the C# framework. Explored and learned some concepts like RayCast to detect mouse clicks, how to keep track of the game state, update scores and make it playable in mobile phones, alongside more basic knowledge previous projects. Last development updates include Mirror networking (Network Behaviour, SyncVars, Callbacks, RPCs) to make it playable as an online multiplayer game.

2020	PICK YOUR RECIPE
	https://github.com/victorsuleiman/PickRecipe
	Another full-stack mobile development project, building a recipe app where the user can favorite recipes, keep track of his own in-app pantry, find grocery stores near him (developed with Google Places API) and more. Implemented with Kotlin and SQLite on the frontend and Python and Flask on the backend.

PROFESSIONAL EXPERIENCE

MAY 2021
AUG 2021
DOUGLAS COLLEGE
Student Lab Assistant
Responsible for clarifying student doubts and troubleshooting/debugging their code on C#, Java and Web Development during classes and open labs. Thanked by the teachers and supervisors for providing clear explanations and endorsed for having solid knowledge on the subjects to properly and efficiently help students who are in a learning process.

OCT 2019
Present
TOYS "R" US CANADA & BEST BUY CANADA
Sales Advisor
Was in constant connection to Canadian work culture and residents, improving communication and English skills. Responsibilities included:

➔ Recommending and helping customers find products that best fit their needs;

➔ Operating cash registers and query Inventory Management Systems;

➔ Recommending product protection plans, subscriptions to the store club and ask for donations to charity institutions during customer purchases.

2017
ELEKTRO REDES S.A.
Intern
Worked in the HR department with SAP systems to gather raw data from employees and used tools like SQL, Microsoft Access and Excel to parse the data and make it presentable and analyzable for managers and executives. Simplified data gathering process and was in constant communication with third-parties for People Analytics data gathering purposes.

LANGUAGES

ENGLISH   *Fluent*   44/48 (91%) score on CELPIP Test in September 2021;
Cambridge's First Certificate in English (FCE) in 2011 (4 years of study).

PORTUGUESE   *Fluent*   Native Language.

ACADEMIC EDUCATION

2021   COMPUTER AND INFORMATION SYSTEMS POST-BACCALAUREATE DIPLOMA
Douglas College

2017   MECHANICAL ENGINEERING BACHELOR'S DEGREE
Campinas State University (UNICAMP)