

Aplicando

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1 Recursão

1.1 Aplicando conhecimento

Faça um código que gere o Triângulo de Pascal recursivo.

```
[2]: def generate_pascal_triangle(n):  
    if n == 1:  
        return [[1]]  
    else:  
        previous_triangle = generate_pascal_triangle(n - 1)  
        last_row = previous_triangle[-1]  
        new_row = [1]  
        for i in range(1, len(last_row)):  
            new_row.append(last_row[i - 1] + last_row[i])  
        new_row.append(1)  
        previous_triangle.append(new_row)  
        return previous_triangle  
  
def print_pascal_triangle(triangle):  
    max_width = len(' '.join(map(str, triangle[-1])))  
    for row in triangle:  
        print(' '.join(map(str, row)).center(max_width))  
  
n = 10  
pascal_triangle = generate_pascal_triangle(n)  
print_pascal_triangle(pascal_triangle)
```

```
      1  
     1 1  
    1 2 1  
   1 3 3 1  
  1 4 6 4 1  
 1 5 10 10 5 1  
1 6 15 20 15 6 1  
1 7 21 35 35 21 7 1  
1 8 28 56 70 56 28 8 1
```

1 9 36 84 126 126 84 36 9 1