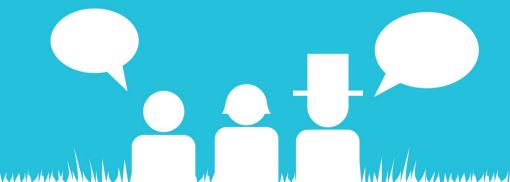
# Grilo

and Lua Integration

**Victor Toso** 





#### ... what is Grilo?

- Framework for Multimedia Applications
  - Gathering content and metadata
- Pluggable
  - Youtube, Flickr, Pocket, etc.

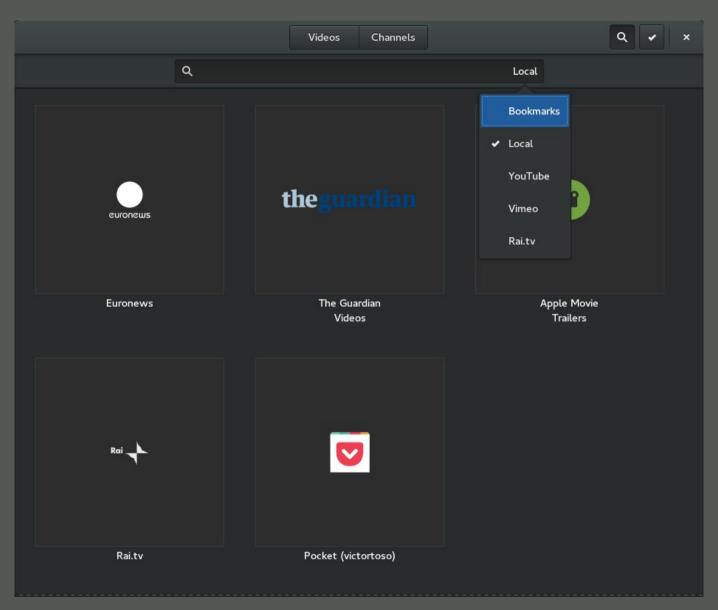


## **GNOME** Apps using Grilo



## Search and Browse

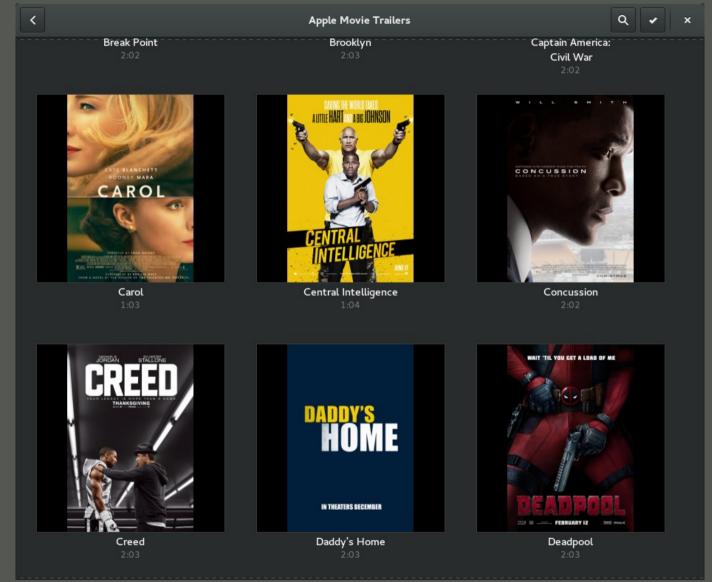






# Browse: Apple trailers

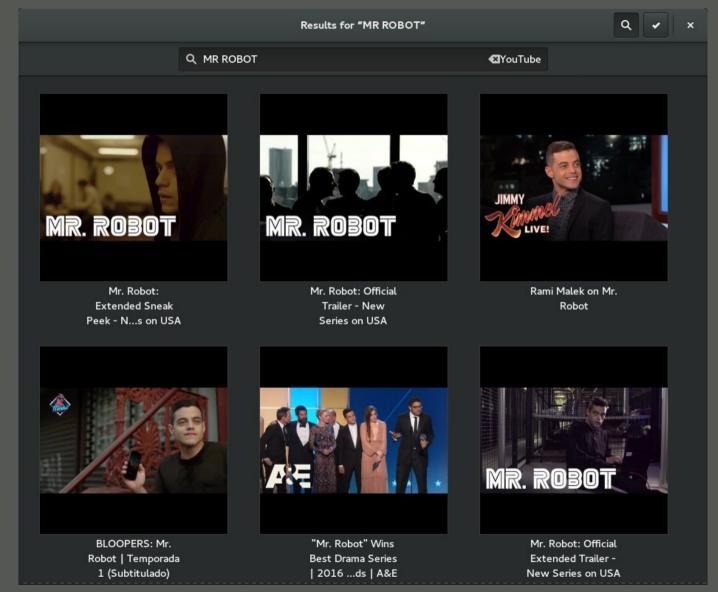






#### Search: Youtube

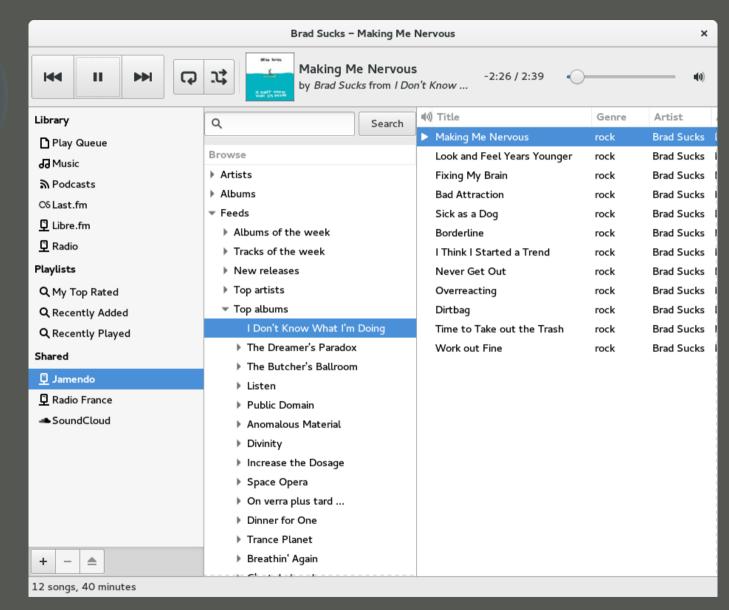






#### Search & Browse

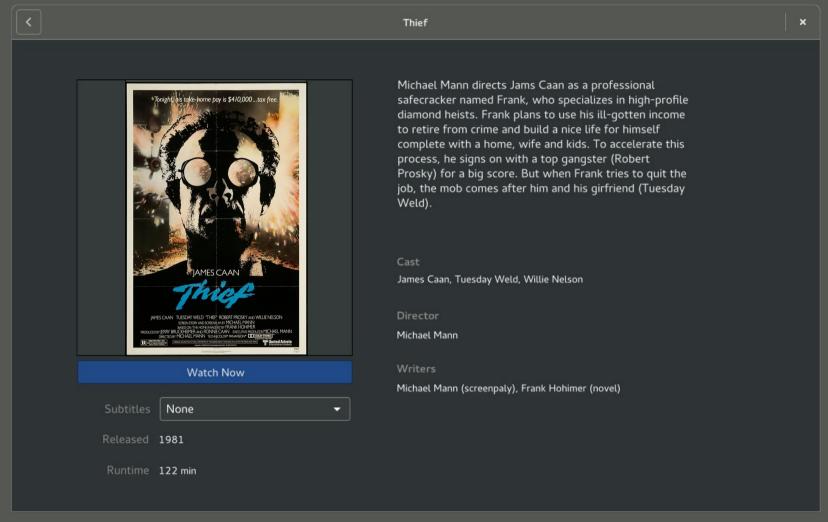






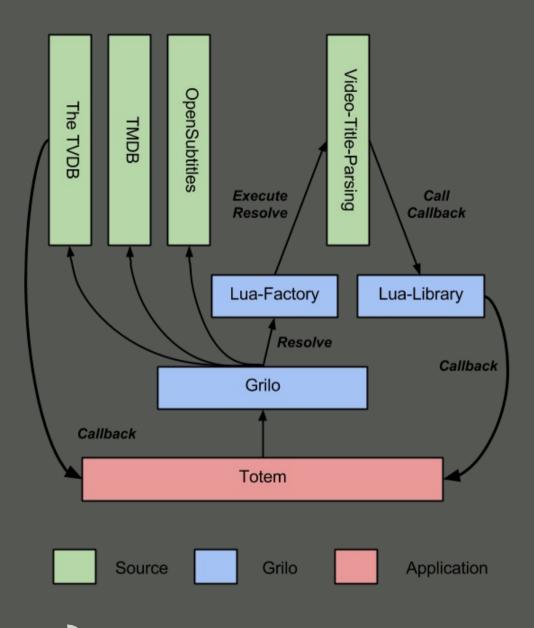
### Gather Metadata!











- 4 Sources being used!
- Video-Title-Parsing
- The TVDB (TV Shows)
- TMDB (Movies)
- OpenSubtitles



## **Using Grilo**



## ... common application flow

- 1. Load
- 2. Configure
- 3. Activate
- 4. Have fun!



```
static void
configure_plugins (void)
  GrlConfig *config;
  GrlRegistry *registry;
  /* Let's configure only the Youtube plugin (only requires an API key) */
  config = grl_config_new ("grl-youtube", NULL);
  grl_config_set_api_key (config,
                          "MY-API-KEY-PROVIDED-BY-YOUTUBE");
  registry = grl_registry_get_default ();
  grl_registry_add_config (registry, config, NULL);
static void
load plugins (void)
  GrlRegistry *registry;
  GError *error = NULL;
  registry = grl_registry_get_default ();
  g_signal_connect (registry, "source-added",
            G_CALLBACK (source_added_cb), NULL);
  if (!grl_registry_load_all_plugins (registry, TRUE, &error)) {
    g_error ("Failed to load plugins: %s", error->message);
```



- Search
- Browse
- Resolve
- Remove
- Store



- Search
- Browse
- Resolve
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```
GList * keys = grl_metadata_key_list_new (GRL_METADATA_KEY_TITLE,
                                          GRL_METADATA_KEY_DURATION,
                                          GRL_METADATA_KEY_CHILDCOUNT,
                                          GRL METADATA KEY INVALID);
caps = grl_source_get_caps (source, GRL_OP_SEARCH);
options = grl_operation_options_new (caps);
grl_operation_options_set_count (options, 5);
grl_operation_options_set_resolution_flags (options, GRL_RESOLVE_IDLE_RELAY);
q_debug ("Searching \"rock\" in Jamendo");
grl_source_search (source,
             "rock",
             keys,
             options,
             search_cb,
             NULL);
g_list_free (keys);
```



typedef void (\*GrlSourceResultCb) (GrlSource \*source, guint operation\_id, GrlMedia \*media, guint remaining, gpointer user\_data, const GError \*error);

- Search
- Browse
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```
static void
search_cb (GrlSource *source,
           guint browse_id,
           GrlMedia *media,
           guint remaining,
           gpointer user_data,
           const GError *error)
  if (error) {
   g_error ("Search operation failed. Reason: %s", error->message);
  guint childcount = grl_media_get_childcount (media);
  guint seconds = grl_media_get_duration (media);
  const gchar *url = grl_media_get_url (media);
     .... */
```



- Search
- Browse
- Resolve
- Remove
- Store

# DEMO!



# **Creating Plugins**



## ... Plugins

- C plugins (GObject)
  - Can create multiple sources (e.g. UPnP)
- Lua sources
  - Loaded by Lua-Factory plugin
- And Vala



#### ... Lua?

- "Lua is a powerful, fast, lightweight, embeddable scripting language" www.lua.org
- Less boilerplate code then the GObject plugins in C
- Much faster to write plugins
- Great helpers with Lua-Library (JSON, XML, GOA, ...)
- It has its limitations



#### ... Initialization

```
source = {
  id = "grl-video-title-parsing",
  name = "video-title-parsing",
  description = "Video title parsing",
  supported_keys = { "episode-title", 'show',
                     'publication-date', 'season',
                      'episode', 'title' },
  supported_media = 'video',
  resolve_keys = {
    ["type"] = "video",
    required = { "title" },
```



# Showing sources



#### ... Grilo is cool!

- Less code in your Application
- One API to handle all different technologies and protocols
- Create plugins in C and Lua or Vala





# Thank You!

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