As XYZ I want to have a service for our shop, which takes a list of image files, renders them in different sizes and stores the rendered image files.

Background

Image name format (SKU): <DesignerId>-<ProductType><Orientation>-<Size>.jpg

DesignerID: Integer DesignID: Integer

Product Types: 100 - Poster, 200 - Framed Art, 300 - Canvas, 400 - Acrylic, 500 - AluDibond

Orientations: L - Landscape, P - Portrait, X - Square

Sizes

• Portrait/landscape sizes are: 20x30, 40x60, 60x90, 80x120, 100x150

• Square sized are: 20x20, 30x30, 50x50, 70x70, 100x100

(the lists of ProductTypeIds, Orientations and Sizes are only subsets - the full lists are stored in the Database)

Sample image file names:

- 1-2-100P-80x120.jpg
- 1-3-100P-60x90.jpg
- 23-2-300X-70x70.jpg

Acceptance Criteria

- The service should be able to receive a list of image files
 - The entry point to the service should be

def run(files: SomeCollection[File]): AsyncExecution[ResultType], where

- **SomeCollection** represents an iterable type, which can be a standard scala Iterable, Seq, Iterator, Stream, TraversableOnce, akka Source, etc.
- **AsyncExecution[ResultType]** represents an asynchronous aggregated result of computations. You are free to use scala Future, scalaz Tasks, Reactive Streams or a stateless future representation.
- These image files should be rendered to a different set of sizes and uploaded to S3
- Each file will go through a series of processing steps on the web server depending on the filename (see above). The filename reflects the SKU pattern (Stock Keeping Unit) of a wall art design webshop e.g.: 1-2-100P-80x120.jpg.
- For every given file the following potentially long running processing steps should be triggered on the server:
 - 1. move originally given file to a new unique tmp directory
 - 2. based on the size information given in the SKU render all possible smaller (and equal) versions of this image using ImageMagick. There will be an IMService that implements def scale(input: File, size: Size): **AsyncExecution[File]**. This will actually be the long running process. The implementation of "def scale(...)" should be stubbed out as a TODO.
 - 3. upload all rendered files to S3 (should be stubbed out too)
 - 4. delete all locally used files
 - 5. return sequence of URL strings of the rendered images on S3
- Everything that makes sense to be done concurrently, should be done concurrently
- Functional approach is encouraged. Consider the separation of side effects from the execution logic.