

Announcement

▶ Midterm

- ▶ Time: TBD (in class)
- ▶ Location: TBA
- ▶ Format
 - ▶ Closed-book. You can bring **an A4-size cheat sheet** and nothing else.
- ▶ Grade
 - ▶ 40% of the total grade



Announcement

- ▶ Homework 2
 - ▶ Available in Blackboard -> Homework
 - ▶ Due: Mar. 22, 11:59pm





Sequence Labeling



SLP3 Ch 8, 9.4; INLP Ch 7, 8

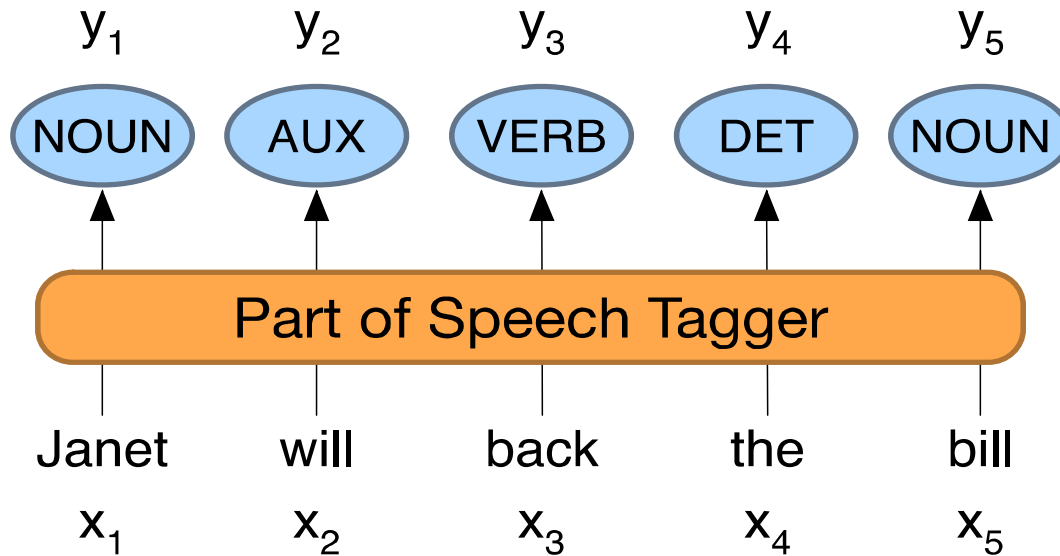
Sequence Labeling

- ▶ Known
 - ▶ A set of labels $Y = \{y_1, y_2, \dots, y_J\}$
- ▶ Input:
 - ▶ Sentences $x = \{x_1, x_2, \dots, x_m\}$
- ▶ Output:
 - ▶ For each word x_i , predict a label $y_i \in Y$



Part-of-Speech Tagging

- ▶ Map from sequence x_1, x_2, \dots, x_m of words to y_1, y_2, \dots, y_m of POS tags



Two classes of words: Open vs. Closed

▶ Closed class words

- ▶ Relatively fixed membership
- ▶ Usually **function** words: short, frequent words with grammatical function
 - ▶ determiners: *a, an, the*
 - ▶ pronouns: *she, he, I*
 - ▶ prepositions: *on, under, over, near, by, ...*

▶ Open class words

- ▶ Usually **content** words: Nouns, Verbs, Adjectives, Adverbs
 - ▶ Plus interjections: *oh, ouch, uh-huh, yes, hello*



Two classes of words: Open vs. Closed

Open class ("content") words

Nouns

Proper

Janet
Italy

Common

cat, cats
mango

Verbs

Main

eat
went

Adjectives *old green tasty*

Adverbs *slowly yesterday*

Numbers

122,312
one

Interjections *Ow hello*

... more

Closed class ("function")

Determiners *the some*

Conjunctions *and or*

Pronouns *they its*

Auxiliary

can
had

Prepositions *to with*

Particles *off up*

... more



Why Part-of-Speech Tagging

- ▶ Can be useful for other NLP tasks
 - ▶ Parsing
 - ▶ POS tagging can improve syntactic parsing
 - ▶ MT
 - ▶ reordering of adjectives and nouns (say from Spanish to English)
 - ▶ Sentiment or affective tasks
 - ▶ may want to distinguish adjectives or other POS
 - ▶ Text-to-speech
 - ▶ how do we pronounce “lead” or “object”?



Other sequence labeling tasks

▶ Chinese word segmentation

▶ Input

瓦 里 西 斯 的 船 只 中 ...

▶ Output

B I I E S B E S ...

(瓦 里 西 斯) (的) (船 只) (中) ...

B = beginning of a word

I = inside of a word

E = end of a word

S = single character word



Other sequence labeling tasks

▶ Named entity recognition

▶ Input

Michael Jeffrey Jordan was born in Brooklyn ...

▶ Output

B-PER	I-PER	E-PER	O	O	O	S-LOC
<u>Michael Jeffrey Jordan</u>			<u>Brooklyn</u>			
Person			Location			

B = beginning of an entity

I = inside of an entity

E = end of an entity

S = single word entity

O = outside of any entity

-PER = person

-LOC = location

-ORG = organization

...



Other sequence labeling tasks

▶ Semantic role labeling

▶ Input

The cat loves hats ...

▶ Output

B-ARG0 E-ARG0 S-PRED S-ARG1
The cat ← arg0 loves → hats arg1

B = beginning of an entity

I = inside of an entity

E = end of an entity

S = single word entity

O = outside of any entity

-PRED = predicate

-ARG0 = agent

-ARG1 = patient

...



The simplest method

- ▶ For each word, predict its most frequent label
 - ▶ 90% accuracy on POS tagging!
 - ▶ Disadvantages:
 1. It does not consider the contextual info
 - ▶ “book a flight” vs. “read a book”
 - ▶ 我骑车差点摔倒，好在我一把把把把住了
 - ▶ 校长说衣服上除了校徽别别别的
 2. It does not consider relations between adjacent labels
 - ▶ In BIOES: "B-I" and "B-E" are OK, but "B-O" and "B-S" are not



Method

- ▶ Hidden Markov model (HMM)
- ▶ Conditional random field (CRF)
- ▶ Neural models





Hidden Markov Model



Hidden Markov Model (HMM)

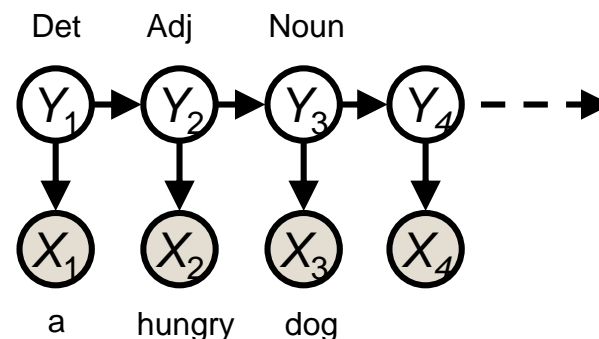
▶ Variables

- ▶ X : word
- ▶ Y : label (hidden state)

▶ Parameters

- ▶ Transition model $P(y_t|y_{t-1})$
 - ▶ Similar to a bigram model
- ▶ Emission model $P(x_t|y_t)$
- ▶ Initial distribution $P(y_1)$
 - ▶ Can be seen as transition from $Y_0=\text{START}$ to Y_1
- ▶ Modeling end of sequence
 - ▶ Can be seen as transition from Y_n to $Y_{n+1}=\text{STOP}$

- ▶ Joint prob: $P(x_1 \cdots x_n, y_1 \cdots y_{n+1}) = \prod_t P(y_t|y_{t-1})P(x_t|y_t)$



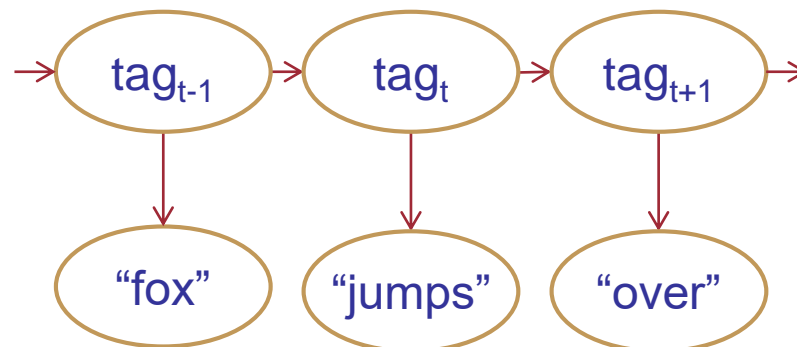
HMM Example

Transition

Y_{t-1}	$P(Y_t Y_{t-1})$			
	N	V	P	...
START	0.5	0.1	0.1	...
N	0.4	0.3	0.1	...
V	0.5	0	0.3	...
P	0.3	0.1	0	...
...

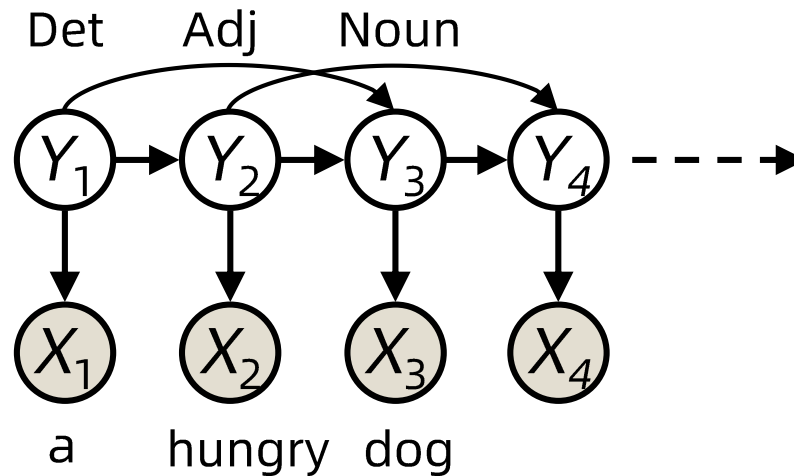
Emission

Y_t	$P(X_t Y_t)$			
	"fox"	"dog"	"run"	...
N	0.02	0.03	0.01	...
V	0	0	0.05	...
P	0	0	0	...
...



High-order HMM

- ▶ Transition model $P(y_t | y_{t-1}, y_{t-2}, \dots, y_{t-n+1})$
 - ▶ Similar to an n-gram model



HMM Inference (Decoding)

- ▶ Find the most likely sequence under the model

$$y^* = \operatorname{argmax}_{y_1 \cdots y_n} P(y_1 \cdots y_{n+1} | x_1 \cdots x_n) = \operatorname{argmax}_{y_1 \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1})$$

- ▶ Given an input, we can score any tag sequence

- ▶ $P(x_1 \cdots x_n, y_1 \cdots y_{n+1}) = \prod_t P(y_t | y_{t-1}) P(x_t | y_t)$

NNP	VBZ	NN	NNS	CD	NN	.
Fed	raises	interest	rates	0.5	percept	.

$q(\text{NNP}|\text{START}) e(\text{Fed}|\text{NNP}) q(\text{VBZ}|\text{NNP}) e(\text{raises}|\text{VBZ}) q(\text{NN}|\text{VBZ}) \dots$



HMM Inference (Decoding)

- ▶ Find the most likely sequence under the model

$$y^* = \operatorname{argmax}_{y_1 \cdots y_n} P(y_1 \cdots y_{n+1} | x_1 \cdots x_n) = \operatorname{argmax}_{y_1 \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1})$$

- ▶ Given an input, we can score any tag sequence
- ▶ In principle, we're done – list all possible tag sequences, score each one, pick the best one
 - ▶ Exponential time complexity!

NNP VBZ NN NNS CD NN	➡	logP = -23
NNP NNS NN NNS CD NN	➡	logP = -29
NNP VBZ VB NNS CD NN	➡	logP = -27
...		...



Dynamic Programming (Viterbi Algorithm)

- ▶ Define $\pi(i, y_i)$ to be the max score of a tag sequence of length i ending in tag y_i

$$\pi(i, y_i) = \max_{y_1 \cdots y_{i-1}} P(x_1 \cdots x_i, y_1 \cdots y_i)$$

$$= \max_{y_1 \cdots y_{i-1}} e(x_i | y_i) q(y_i | y_{i-1}) P(x_1 \cdots x_{i-1}, y_1 \cdots y_{i-1})$$

$$= e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \max_{y_1 \cdots y_{i-2}} P(x_1 \cdots x_{i-1}, y_1 \cdots y_{i-1})$$

$$= e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \pi(i-1, y_{i-1})$$



Dynamic Programming (Viterbi Algorithm)

- ▶ Define $\pi(i, y_i)$ to be the max score of a tag sequence of length i ending in tag y_i

$$\pi(i, y_i) = e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \pi(i-1, y_{i-1})$$

- ▶ We now have an efficient DP algorithm
 - ▶ Start with $\pi(0, \text{START}) = 1$
 - ▶ Work your way to the end of the sentence
 - ▶ $P(y^*) = \max_{y_1 \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1}) = \pi(n+1, \text{STOP})$



Example

State Trellis

Fruit

Flies

Like

Bananas

$\pi(1, N)$

$\pi(2, N)$

$\pi(3, N)$

$\pi(4, N)$

$\pi(1, V)$

$\pi(2, V)$

$\pi(3, V)$

$\pi(4, V)$

$\pi(1, IN)$

$\pi(2, IN)$

$\pi(3, IN)$

$\pi(4, IN)$

START

STOP

$\pi(0, \text{START})$
 $= 1$

$$\pi(i, y_i) = e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \pi(i-1, y_{i-1})$$



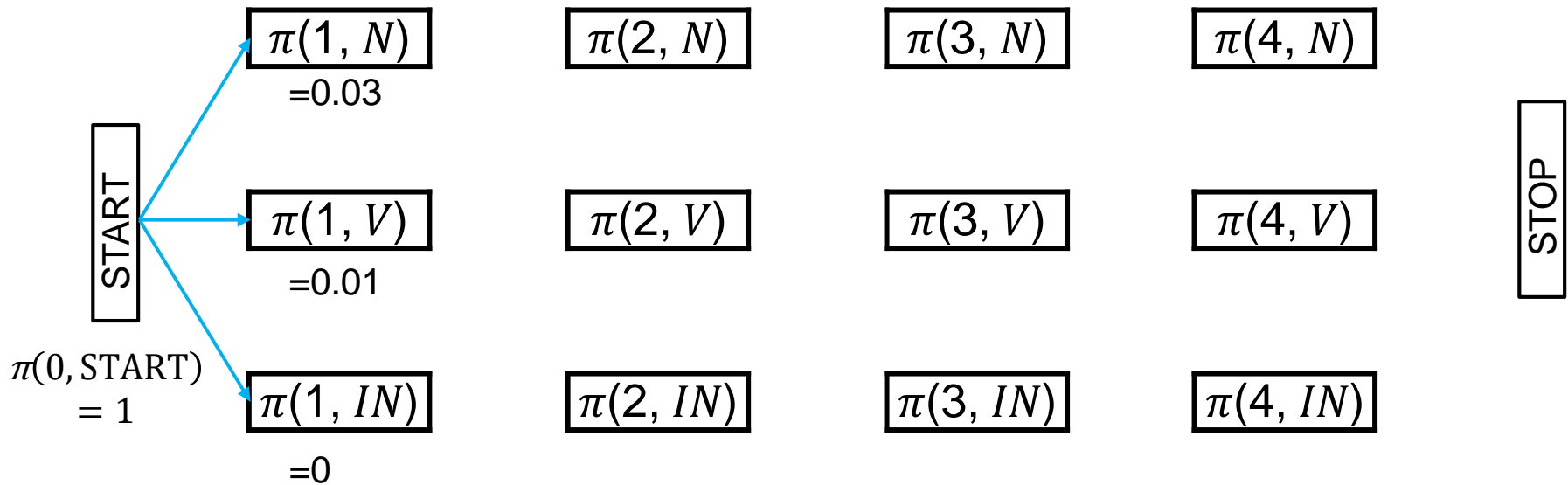
Example

Fruit

Flies

Like

Bananas



$$\pi(i, y_i) = e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \pi(i-1, y_{i-1})$$



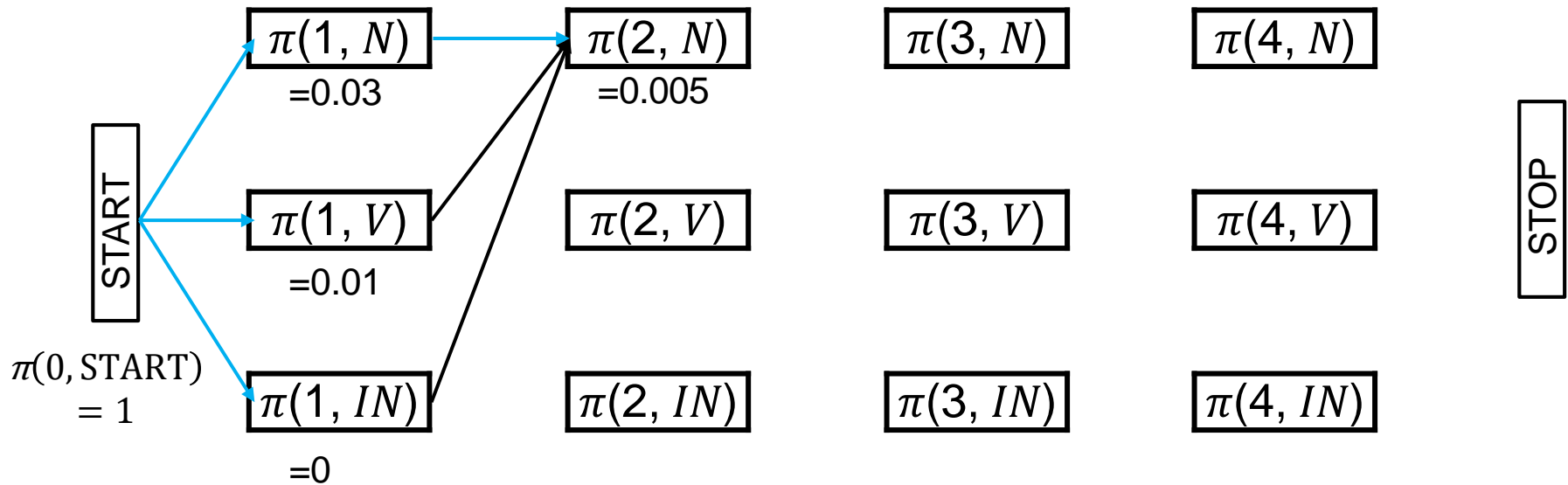
Example

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$$\pi(i, y_i) = e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \pi(i-1, y_{i-1})$$



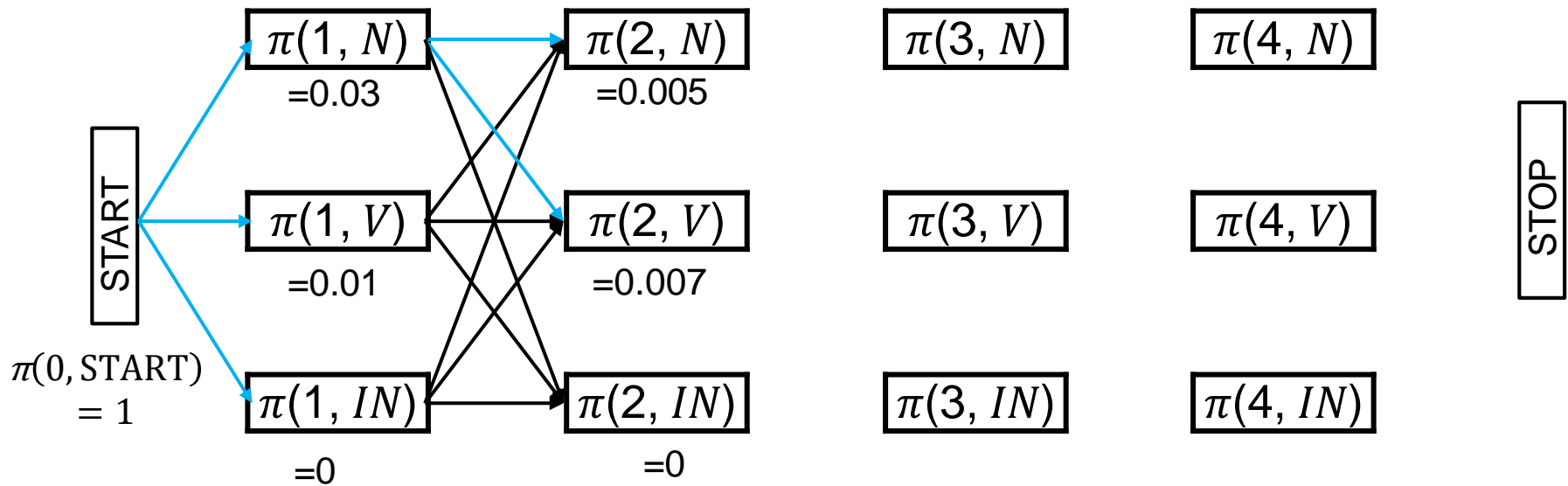
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$$\pi(i, y_i) = e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \pi(i-1, y_{i-1})$$

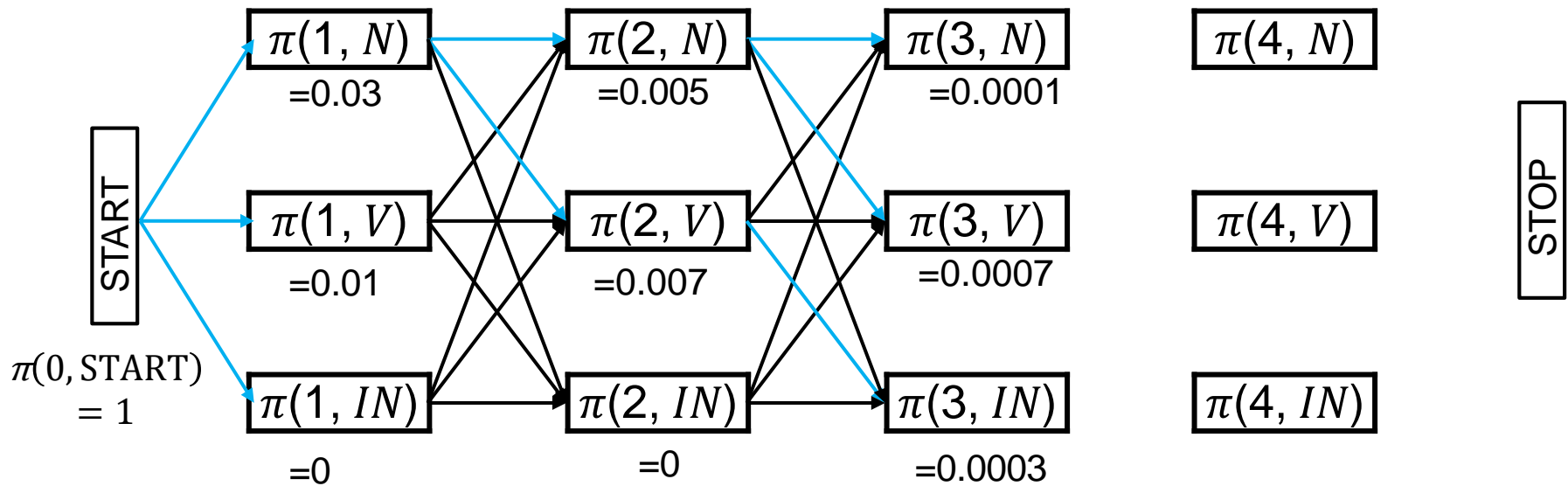
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$$\pi(i, y_i) = e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \pi(i-1, y_{i-1})$$

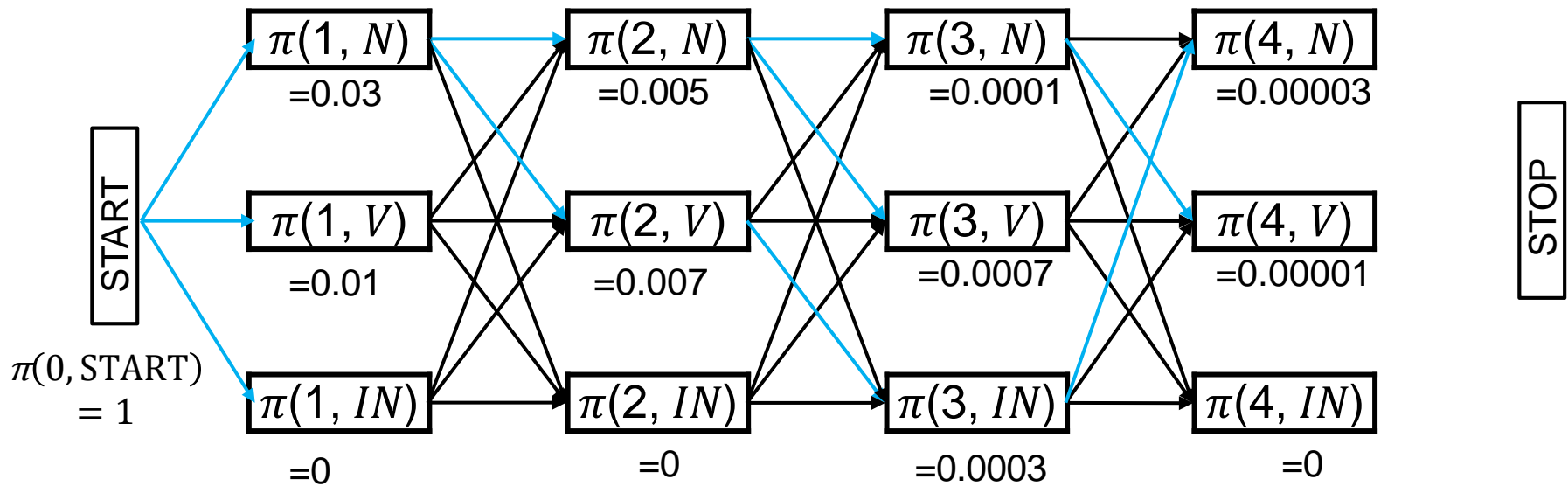
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$$\pi(i, y_i) = e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \pi(i-1, y_{i-1})$$

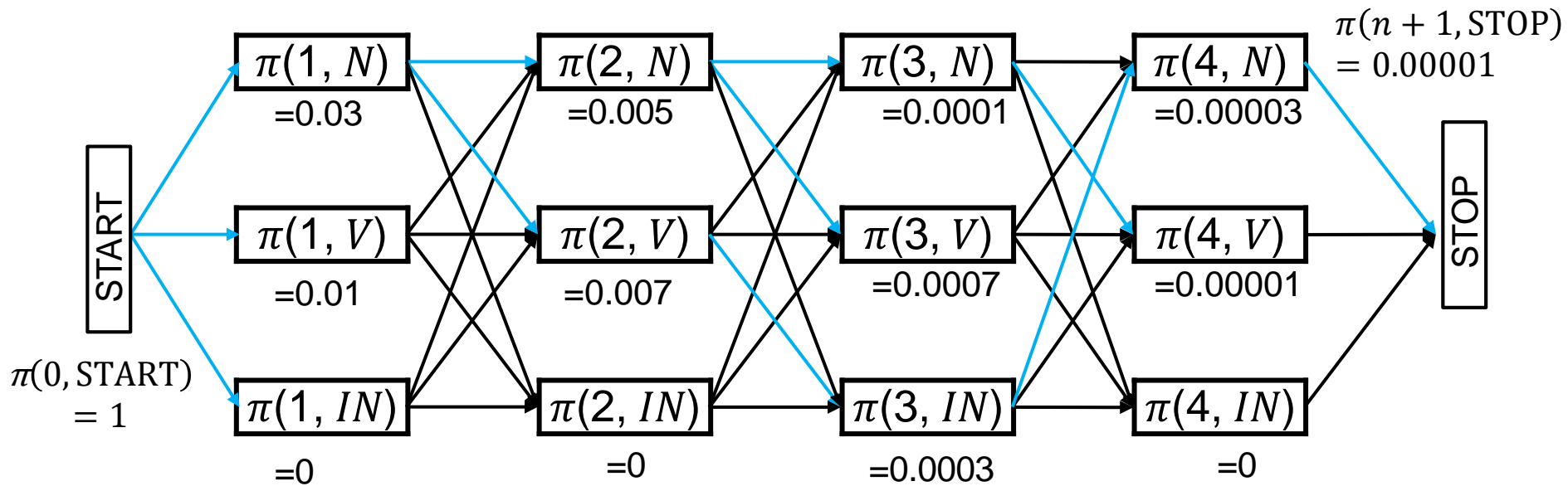
Example

Fruit

Flies

Like

Bananas



$$\pi(i, y_i) = e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \pi(i-1, y_{i-1})$$

The Viterbi Algorithm: Runtime

$$\pi(i, y_i) = e(x_i | y_i) \max_{y_{i-1}} q(y_i | y_{i-1}) \pi(i-1, y_{i-1})$$

- ▶ Sentence length n , tag number $|Y|$
- ▶ $O(n|Y|)$ entries in $\pi(i, y_i)$
- ▶ $O(|Y|)$ time to compute each $\pi(i, y_i)$
- ▶ Total runtime: $O(n|Y|^2)$



Marginal Inference

- ▶ Compute the marginal probability of the input sentence
 - ▶ $P(x_1 \cdots x_n) = \sum_{y_1 \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1})$
- ▶ Given an input, we can score any tag sequence
- ▶ In principle, we're done – list all possible tag sequences with y_i , score each one, take summation
 - ▶ Exponential time complexity!

NNP VBZ NN NNS CD NN	➡	logP = -23
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Marginal Inference

- ▶ Compute the marginal probability of the input sentence

- ▶ $P(x_1 \cdots x_n) = \sum_{y_1 \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1})$

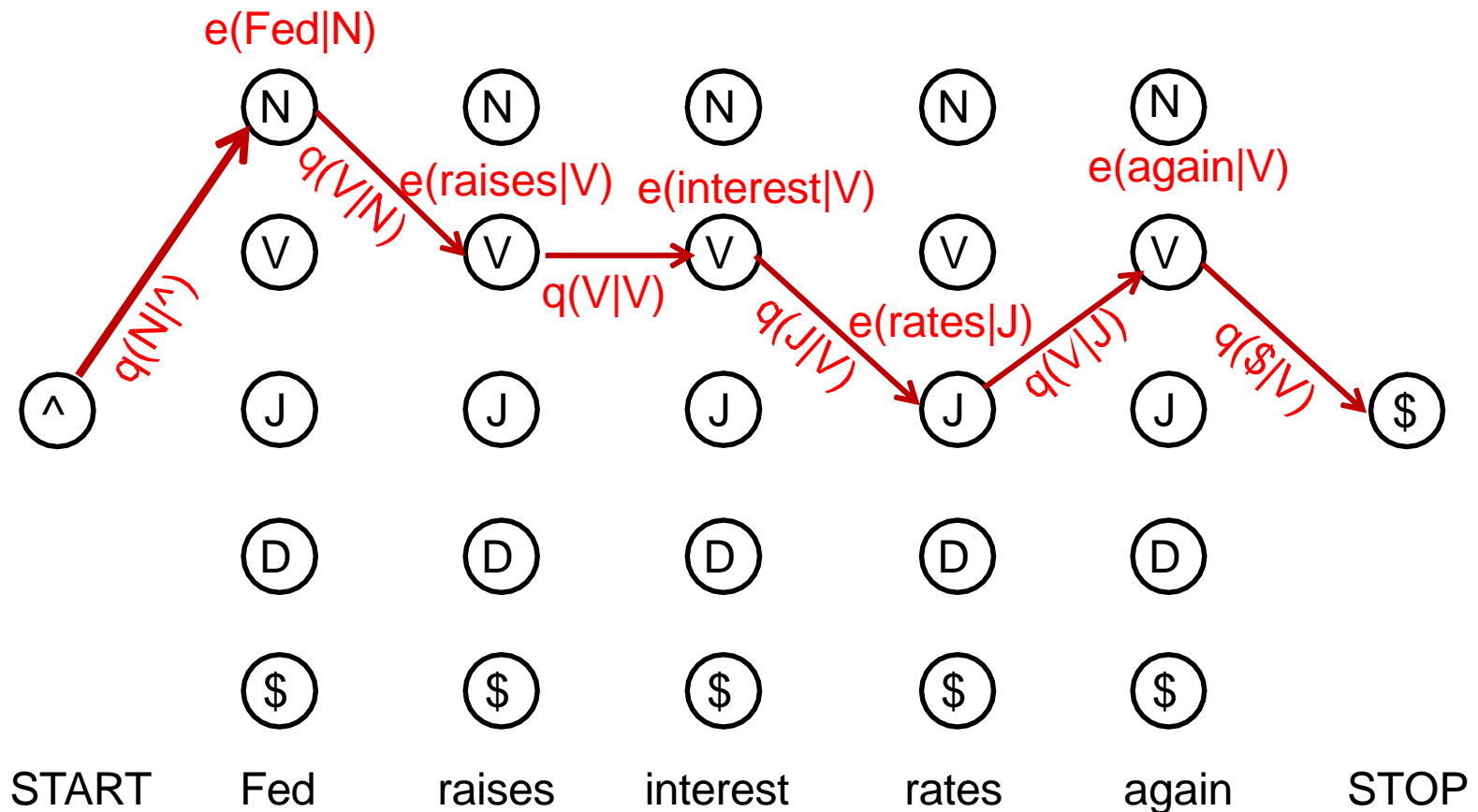
- ▶ Compare it with decoding

- ▶ $y^* = \operatorname{argmax}_{y_1 \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1})$



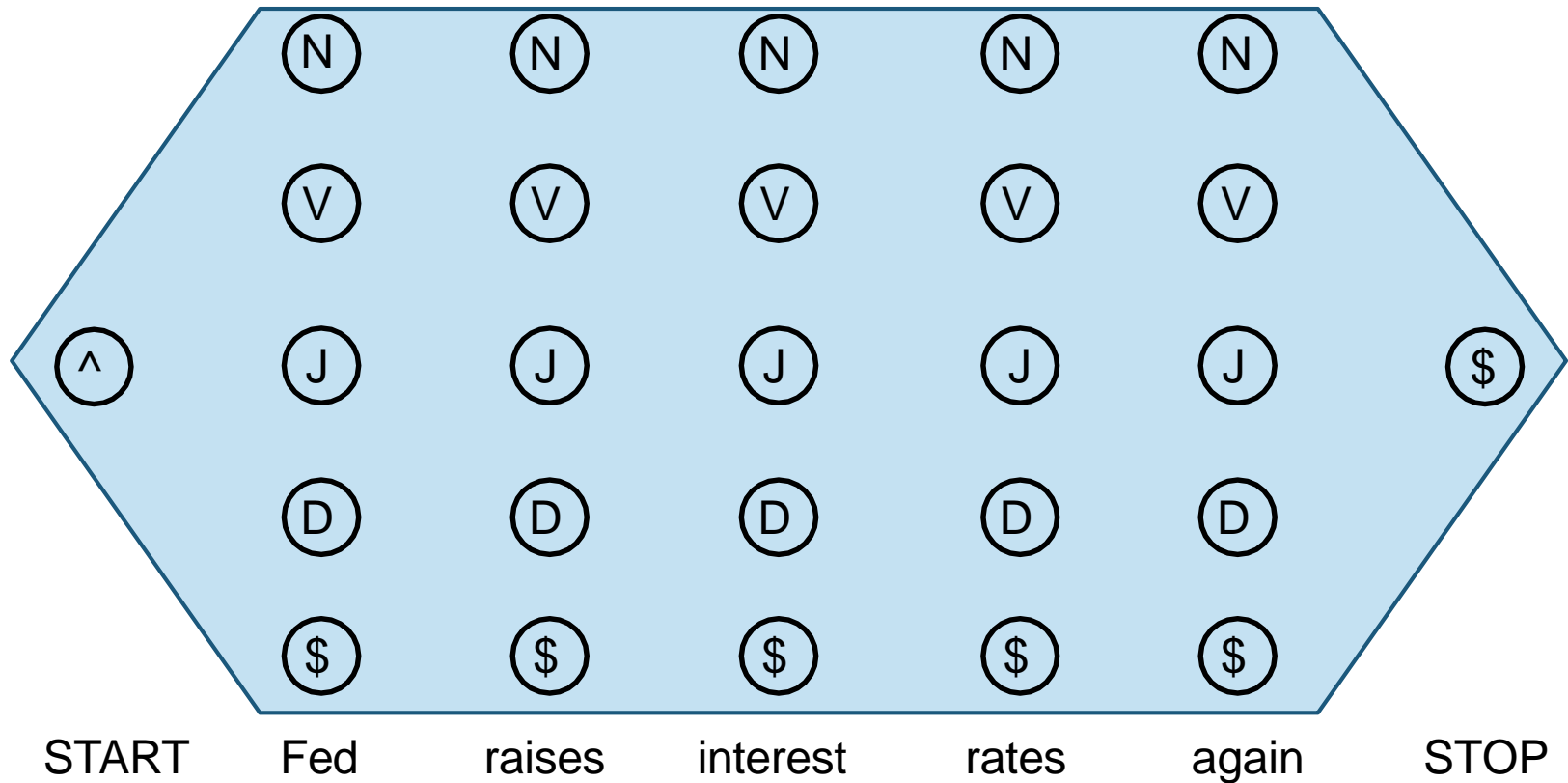
The State Trellis: Viterbi

$$\max_{y_1 \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1})$$



The State Trellis: Marginal

$$\sum_{y_1 \dots y_n} P(x_1 \dots x_n, y_1 \dots y_{n+1})$$



Dynamic Programming (Forward Algorithm)

$$\begin{aligned}\alpha(i, y_i) &= P(x_1 \cdots x_i, y_i) = \sum_{y_1, \dots, y_{i-1}} P(x_1 \cdots x_i, y_1 \cdots y_i) \\&= \sum_{y_1, \dots, y_{i-1}} e(x_i | y_i) q(y_i | y_{i-1}) P(x_1 \cdots x_{i-1}, y_1 \cdots y_{i-1}) \\&= \sum_{y_{i-1}} e(x_i | y_i) q(y_i | y_{i-1}) \sum_{y_1, \dots, y_{i-2}} P(x_1 \cdots x_{i-1}, y_1 \cdots y_{i-1}) \\&= \sum_{y_{i-1}} e(x_i | y_i) q(y_i | y_{i-1}) \alpha(i-1, y_{i-1})\end{aligned}$$



Dynamic Programming (Forward Algorithm)

- ▶ Start with:

$$\alpha(0, y_0) = \begin{cases} 1 & \text{if } y_0 = \text{START} \\ 0 & \text{otherwise} \end{cases}$$

- ▶ For $i = 1, \dots, n$:

$$\alpha(i, y_i) = \sum_{y_{i-1}} e(x_i | y_i) q(y_i | y_{i-1}) \alpha(i-1, y_{i-1})$$

- ▶ Finally:

$$\begin{aligned} P(x_1 \cdots x_n) &= \sum_{y_1 \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1}) \\ &= \sum_{y_n} q(\text{STOP} | y_n) \sum_{y_1 \cdots y_{n-1}} P(x_1 \cdots x_n, y_1 \cdots y_n) \\ &= \sum_{y_n} q(\text{STOP} | y_n) \alpha(n, y_n) \coloneqq \alpha(n+1, \text{STOP}) \end{aligned}$$



Marginal Inference

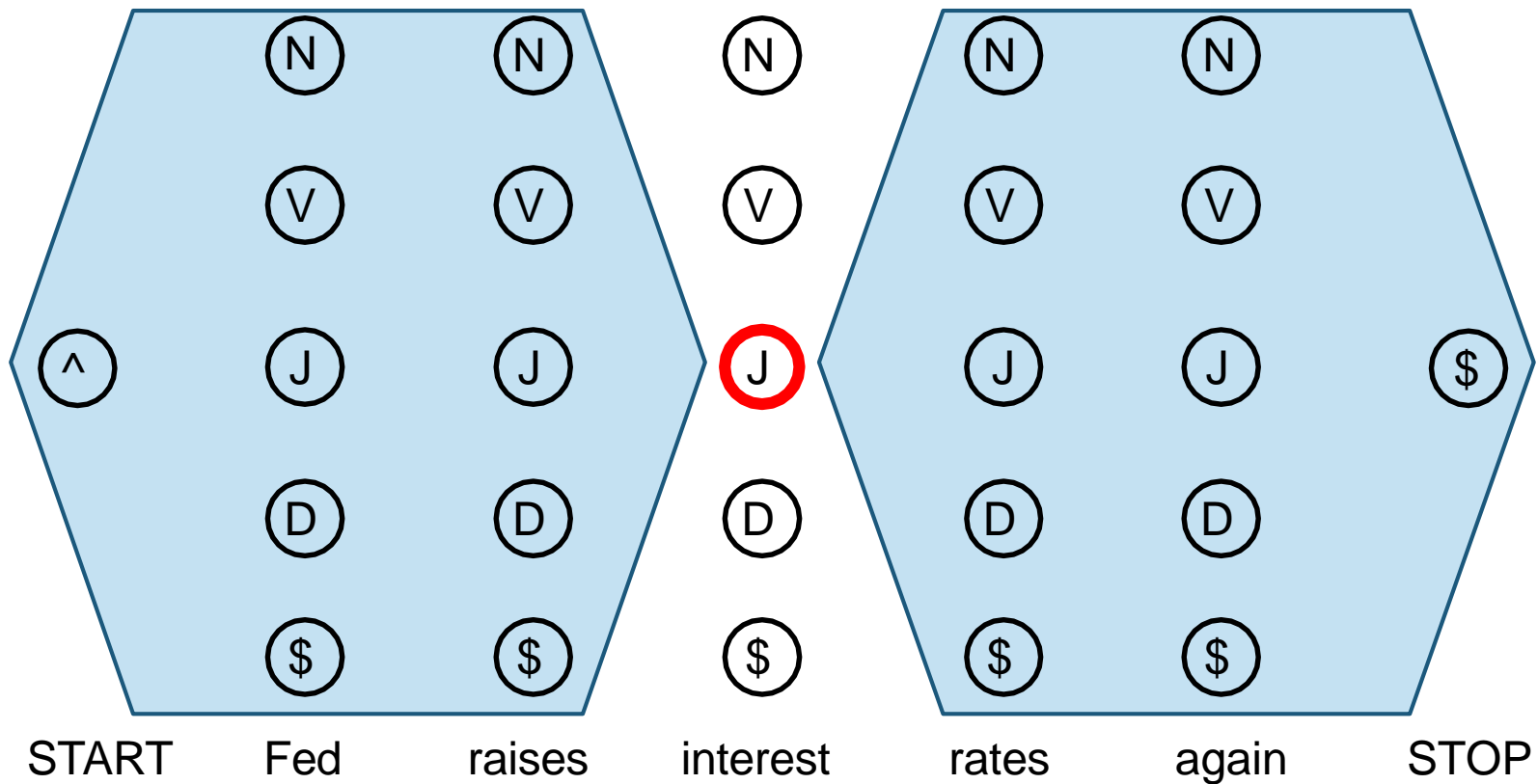
- ▶ Find the marginal probability of each tag for y_i
 - ▶ $P(x_1 \cdots x_n, y_i) = \sum_{y_1 \cdots y_{i-1}} \sum_{y_{i+1} \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1})$
- ▶ Given an input, we can score any tag sequence
- ▶ In principle, we're done – list all possible tag sequences with y_i , score each one, take summation
 - ▶ Exponential time complexity!

NNP	VBZ	NN	NNS	CD	NN	⇒	logP = -23
NNP	NNS	NN	NNS	CD	NN	⇒	logP = -29
NNP	VBZ	VB	NNS	CD	NN	⇒	logP = -27
...



The State Trellis: Marginal

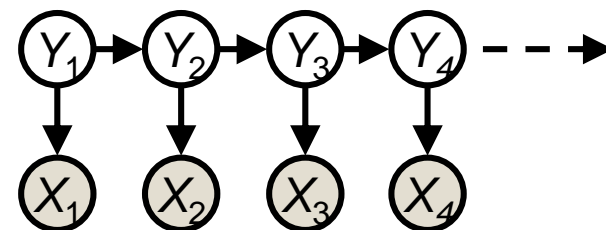
$$\sum_{y_1 \dots y_{i-1}} \sum_{y_{i+1} \dots y_n} P(x_1 \dots x_n, y_1 \dots y_{n+1})$$



Dynamic Programming

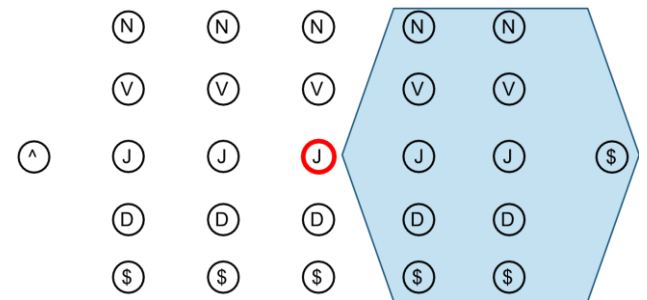
$$P(x_1 \cdots x_n, y_i) = \sum_{y_1 \cdots y_{i-1}} \sum_{y_{i+1} \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1})$$

$$\begin{aligned} P(x_1 \cdots x_n, y_i) &= P(x_1 \cdots x_i, y_i) P(x_{i+1} \cdots x_n | y_i, x_1 \cdots x_i) \\ &= \underbrace{P(x_1 \cdots x_i, y_i)}_{\alpha(i, y_i)} \underbrace{P(x_{i+1} \cdots x_n | y_i)}_{\beta(i, y_i)} \end{aligned}$$



Backward

$$\begin{aligned}
 \beta(i, y_i) &= P(x_{i+1} \cdots x_n | y_i) = \sum_{y_{i+1}, \dots, y_n} P(x_{i+1} \cdots x_n, y_{i+1} \cdots y_{n+1} | y_i) \\
 &= \sum_{y_{i+1}, \dots, y_n} e(x_{i+1} | y_{i+1}) q(y_{i+1} | y_i) P(x_{i+2} \cdots x_n, y_{i+2} \cdots y_{n+1} | y_{i+1}) \\
 &= \sum_{y_{i+1}} e(x_{i+1} | y_{i+1}) q(y_{i+1} | y_i) \sum_{y_{i+2}, \dots, y_n} P(x_{i+2} \cdots x_n, y_{i+2} \cdots y_{n+1} | y_{i+1}) \\
 &= \sum_{y_{i+1}} e(x_{i+1} | y_{i+1}) q(y_{i+1} | y_i) \beta(i+1, y_{i+1})
 \end{aligned}$$



Forward-Backward Algorithm

- ▶ Two passes: one forward, one backward

- ▶ Forward

$$\alpha(0, y_0) = \begin{cases} 1 & \text{if } y_0 = \text{START} \\ 0 & \text{otherwise} \end{cases}$$

- ▶ For $i = 1, \dots, n$:

$$\alpha(i, y_i) = \sum_{y_{i-1}} e(x_i | y_i) q(y_i | y_{i-1}) \alpha(i-1, y_{i-1})$$

- ▶ Backward

$$\beta(n, y_n) = \begin{cases} q(y_{n+1} | y_n) & \text{if } y_{n+1} = \text{STOP} \\ 0 & \text{otherwise} \end{cases}$$

- ▶ For $i = n-1, \dots, 0$

$$\beta(i, y_i) = \sum_{y_{i+1}} e(x_{i+1} | y_{i+1}) q(y_{i+1} | y_i) \beta(i+1, y_{i+1})$$



Forward-Backward: Runtime

$$\alpha(i, y_i) = \sum_{y_{i-1}} e(x_i | y_i) q(y_i | y_{i-1}) \alpha(i-1, y_{i-1})$$

$$\beta(i, y_i) = \sum_{y_{i+1}} e(x_{i+1} | y_{i+1}) q(y_{i+1} | y_i) \beta(i+1, y_{i+1})$$

- ▶ Sentence length n , tag number $|Y|$
- ▶ $O(n|Y|)$ entries in $\alpha(i, y_i)$ and $\beta(i, y_i)$
- ▶ $O(|Y|)$ time to compute each entry
- ▶ Total runtime: $O(n|Y|^2)$
- ▶ Exactly the same as Viterbi



HMM Supervised Learning

- ▶ Learn HMM given annotated sequence $\{(x_1, y_1), \dots, (x_n, y_n)\}$
 - ▶ Maximum likelihood estimate

$$P(x, y) = \prod_{i=1}^{n+1} e(x_i | y_i) \cdot q(y_i | y_{i-1}) = \prod_{i,j \in Y} q(j|i)^{c(i,j)} \prod_{j \in X} \prod_{i \in Y} e(j|i)^{c(i,j)}$$

e : emission; q : transition; c : co-occurrence count

- ▶ Closed-form solution: count and normalize

$$e(k|i) = \frac{c(i,k)}{\sum_{k' \in X} c(i,k')} \quad q(j|i) = \frac{c(i,j)}{\sum_{j' \in Y} c(i,j')}$$

- ▶ Handle data sparseness
 - ▶ We can use all of the tricks we use for n-gram models



HMM Unsupervised Learning

- ▶ Learn HMM given **unannotated** sequence $\{x_1, \dots, x_n\}$
- ▶ Application: part-of-speech induction
 - ▶ Induce the set of POS tags from text
- ▶ Maximize marginal likelihood

$$P(x_1 \cdots x_n) = \sum_{y_1 \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1})$$



Expectation-Maximization (EM)

- ▶ Can be used to learn any model with hidden variables (missing data)
- ▶ Alternate:
 - ▶ Compute distributions over hidden variables based on current parameter values
 - ▶ Compute new parameter values to maximize expected log likelihood based on distributions over hidden variables
- ▶ Stop when no changes
- ▶ Can reach a local optimum but not necessarily a global optimum



EM for HMM (Baum-Welch Algorithm)

- ▶ Initialize transition and emission parameters
 - ▶ Random, uniform, or more informed initialization
- ▶ Iterate until convergence

- ▶ E-Step:

- ▶ Compute expected counts
 - ▶ General form:

These statistics summarize
 $P(y_1 \cdots y_{n+1} | x_1 \cdots x_n)$

$$c(S) = E_{P(y_1 \cdots y_{n+1} | x_1 \cdots x_n)}[Count(S | x_1, \cdots, x_n, y_1 \cdots y_{n+1})]$$

- ▶ Computing:

$$c(NN) = \sum_i P(y_i = NN | x_1, \cdots, x_n)$$

$$c(NN \rightarrow VB) = \sum_i P(y_i = NN, y_{i+1} = VB | x_1, \cdots, x_n)$$

$$c(NN \rightarrow apple) = \sum_i P(y_i = NN, x_i = apple | x_1, \cdots, x_n)$$



Compute expected counts

$$\begin{aligned}c(NN) &= \sum_i P(y_i = NN | x_1, \dots, x_n) \\&= \sum_i \frac{P(x_1 \dots x_n, y_i = NN)}{P(x_1 \dots x_n)} \\&= \frac{\sum_i \alpha(i, y_i = NN) \beta(i, y_i = NN)}{\alpha(n+1, STOP)}\end{aligned}$$

$$\begin{aligned}c(NN \rightarrow VB) &= \sum_i P(y_i = NN, y_{i+1} = VB | x_1, \dots, x_n) \\&= \sum_i \frac{P(x_1 \dots x_n, y_i = NN, y_{i+1} = VB)}{P(x_1 \dots x_n)} \\&= \frac{\sum_i \alpha(i, y_i = NN) q(VB|NN) e(x_{i+1}|VB) \beta(i+1, y_{i+1} = VB)}{\alpha(n+1, STOP)}\end{aligned}$$



EM for HMM (Baum-Welch Algorithm)

- ▶ Initialize transition and emission parameters
 - ▶ Random, uniform, or more informed initialization
- ▶ Iterate until convergence
 - ▶ E-Step:
 - ▶ Compute expected counts
 - ▶ M-step:
 - ▶ Compute new parameter values to maximize expected log likelihood

These statistics summarize
 $P(y_1 \cdots y_{n+1} | x_1 \cdots x_n)$

$$E_{Q(y_1 \cdots y_{n+1})}[\log P(x_1, \cdots, x_n, y_1 \cdots y_{n+1})]$$

- ▶ Closed form solution: normalizing expected counts

$$e_{ML}(x|y) = \frac{c(y, x)}{c(y)} \qquad q_{ML}(y_i|y_{i-1}) = \frac{c(y_{i-1}, y_i)}{c(y_{i-1})}$$



HMM Unsupervised Learning

- ▶ Learn HMM given **unannotated** sequence $\{x_1, \dots, x_n\}$
- ▶ Maximize marginal likelihood

$$P(x_1 \cdots x_n) = \sum_{y_1 \cdots y_n} P(x_1 \cdots x_n, y_1 \cdots y_{n+1})$$

- ▶ EM for HMM (Baum-Welch Algorithm)
- ▶ Can we directly optimize it by gradient descent?
 - ▶ Yes!



Forward-Backward is just backprop!

- ▶ Expected counts can be computed by backprop

- ▶ $c(NN \rightarrow VB) = \frac{\partial \log P(x_1 \cdots x_n)}{\partial q(NN \rightarrow VB)}$

- ▶ $c(NN \rightarrow apples) = \frac{\partial \log P(x_1 \cdots x_n)}{\partial e(NN \rightarrow apples)}$

- ▶ The forward and then backprop procedure is almost the same as Forward-Backward

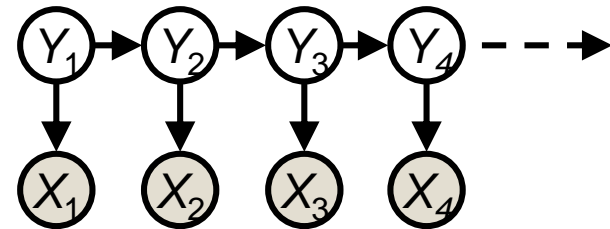
- ▶ See <https://aclanthology.org/W16-5901.pdf>



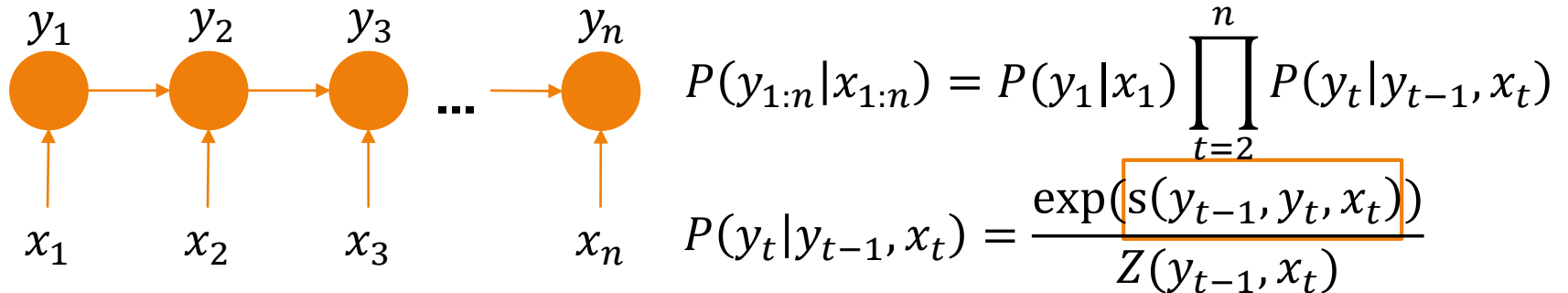
From HMM to Conditional Random Field

Beyond HMM

- ▶ The simplest method: for each word, predict its most frequent label
 - ▶ Problems:
 - ☹️ 1. It does not consider the contextual info
 - 😊 2. It does not consider relations between adjacent labels
- ▶ Does HMM solve the two problems?
 - ▶ HMM handles problem 2, but not 1



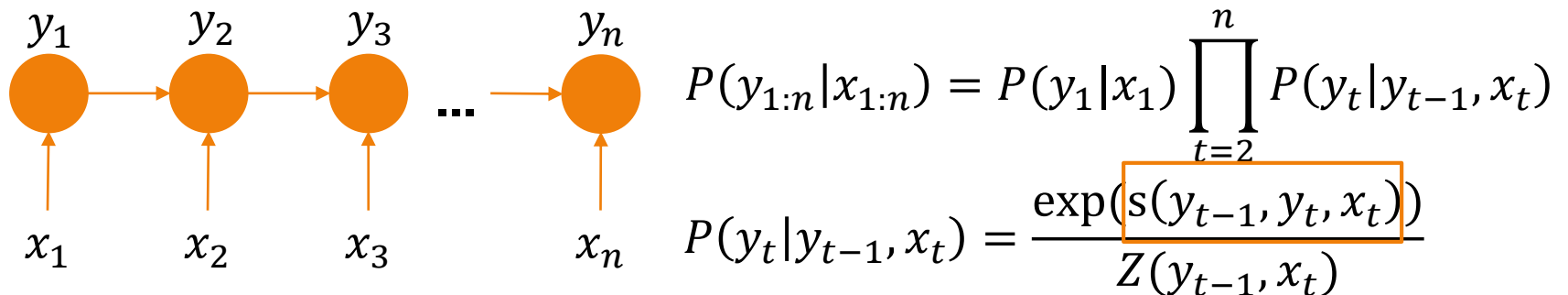
Max-Entropy Markov Models (MEMM)



- ▶ Score function $s(y_{t-1}, y_t, x_t)$ can be a simple linear function $W^T f(y_{t-1}, y_t, x_t)$.
 - ▶ Possible features:
 - ▶ y_{t-1} is B and y_t is E?
 - ▶ y_{t-1} is B and y_t is O?
 - ▶ x_t is a noun?
 - ▶ x_t is capitalized? ...

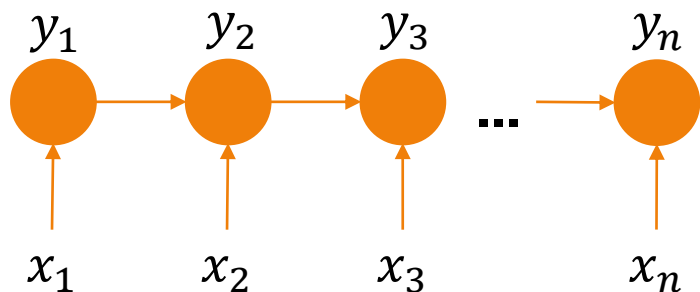


Max-Entropy Markov Models (MEMM)



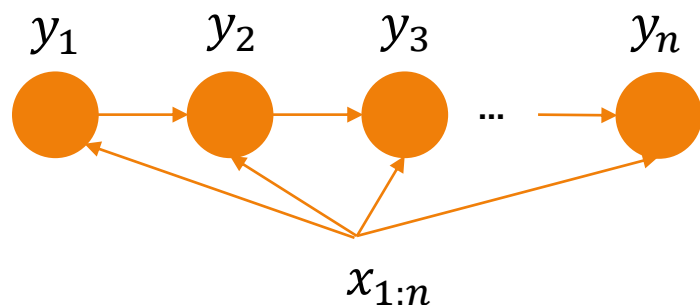
- ▶ Score function $s(y_{t-1}, y_t, x_t)$ can be a simple linear function $W^T f(y_{t-1}, y_t, x_t)$.
- ▶ It may also be a neural network with word embedding of x_t and label embedding of y_t and y_{t-1} as input
 - ▶ more on this later...
- ▶ Sometimes, $s(y_{t-1}, y_t, x_t)$ is decomposed to a transition score and an emission score
 - ▶ $s(y_{t-1}, y_t, x_t) = s_e(y_t, x_t) + s_q(y_t, y_{t-1})$

Max-Entropy Markov Models (MEMM)



$$P(y_{1:n}|x_{1:n}) = P(y_1|x_1) \prod_{t=2}^n P(y_t|y_{t-1}, x_t)$$

$$P(y_t|y_{t-1}, x_t) = \frac{\exp(s(y_{t-1}, y_t, x_t))}{Z(y_{t-1}, x_t)}$$

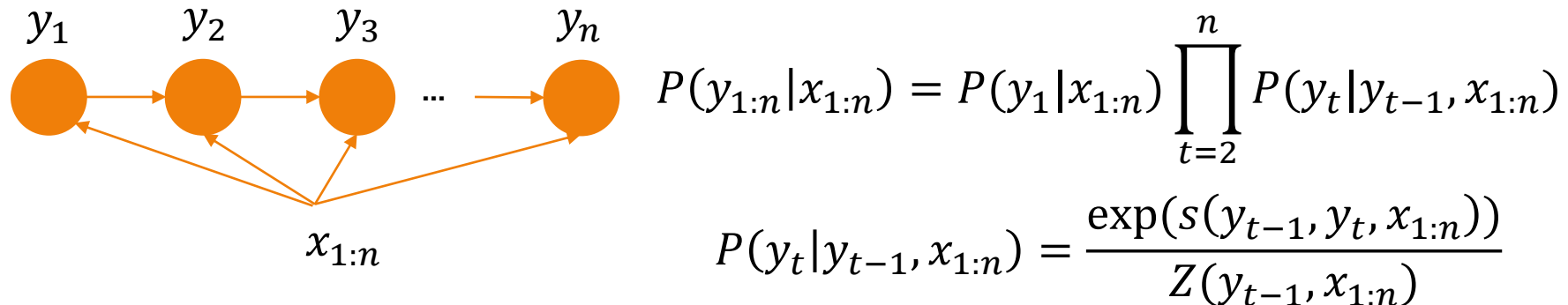


$$P(y_{1:n}|x_{1:n}) = P(y_1|x_{1:n}) \prod_{t=2}^n P(y_t|y_{t-1}, x_{1:n})$$

$$P(y_t|y_{t-1}, x_{1:n}) = \frac{\exp(s(y_{t-1}, y_t, x_{1:n}))}{Z(y_{t-1}, x_{1:n})}$$



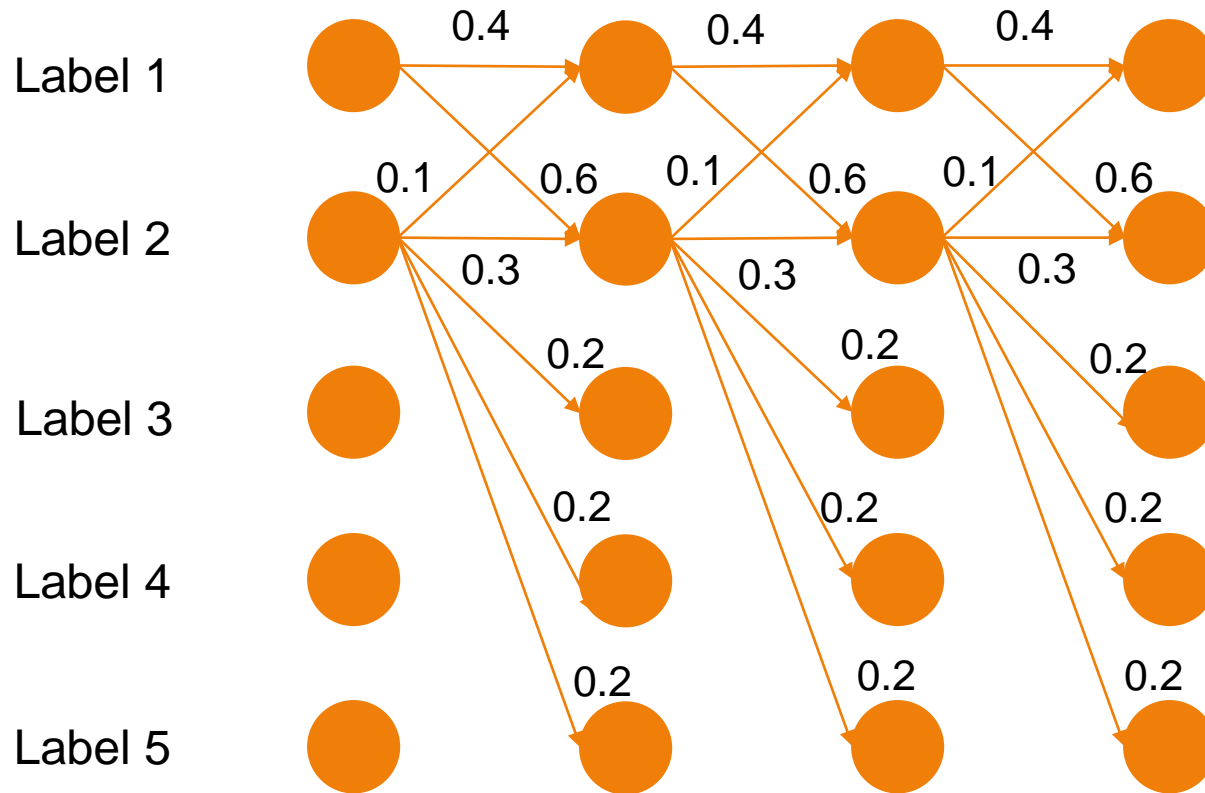
Max-Entropy Markov Models (MEMM)



- ▶ Now we can consider info from the whole sentence in the score function
- ▶ MEMM considers both contextual info and relations between adjacent labels!
- ▶ But... MEMM suffers from label bias problem



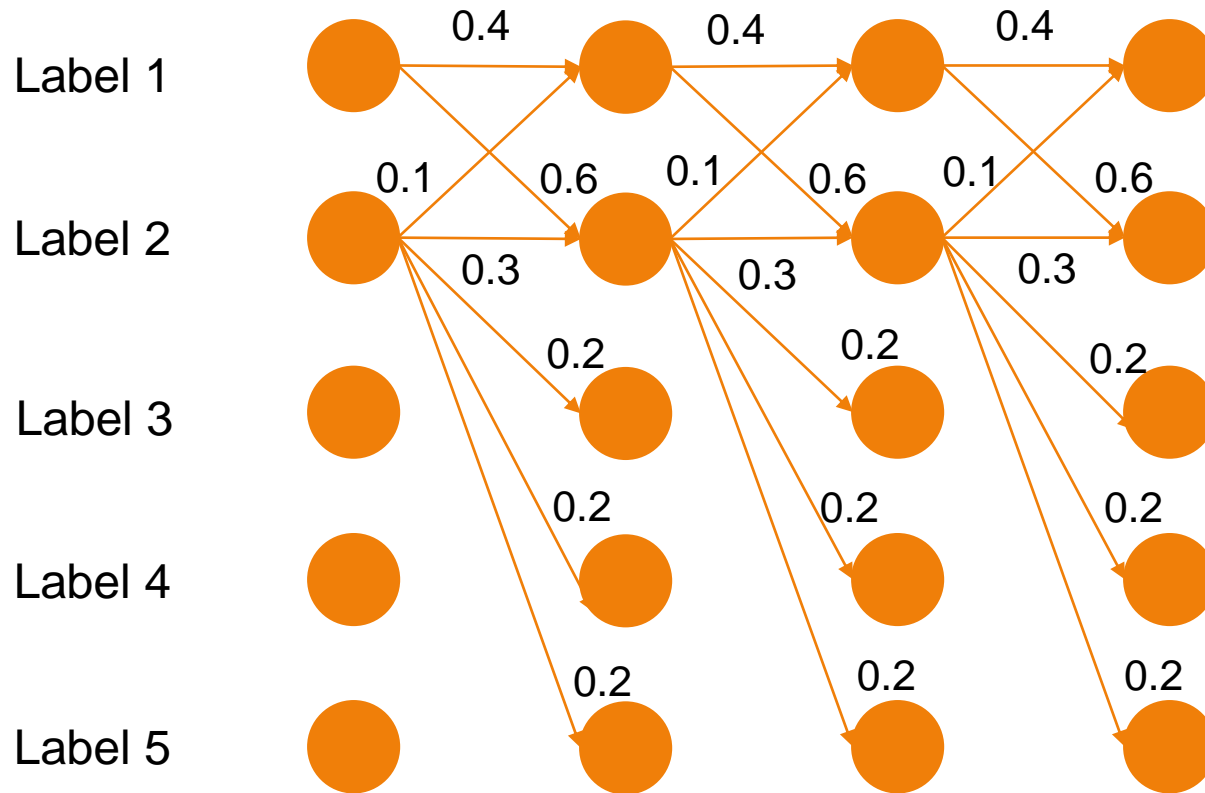
Label Bias Problem



- ▶ What the local transition probabilities say:
 - ▶ Label 1 prefers to go to label 2
 - ▶ Label 2 prefers to stay at label 2



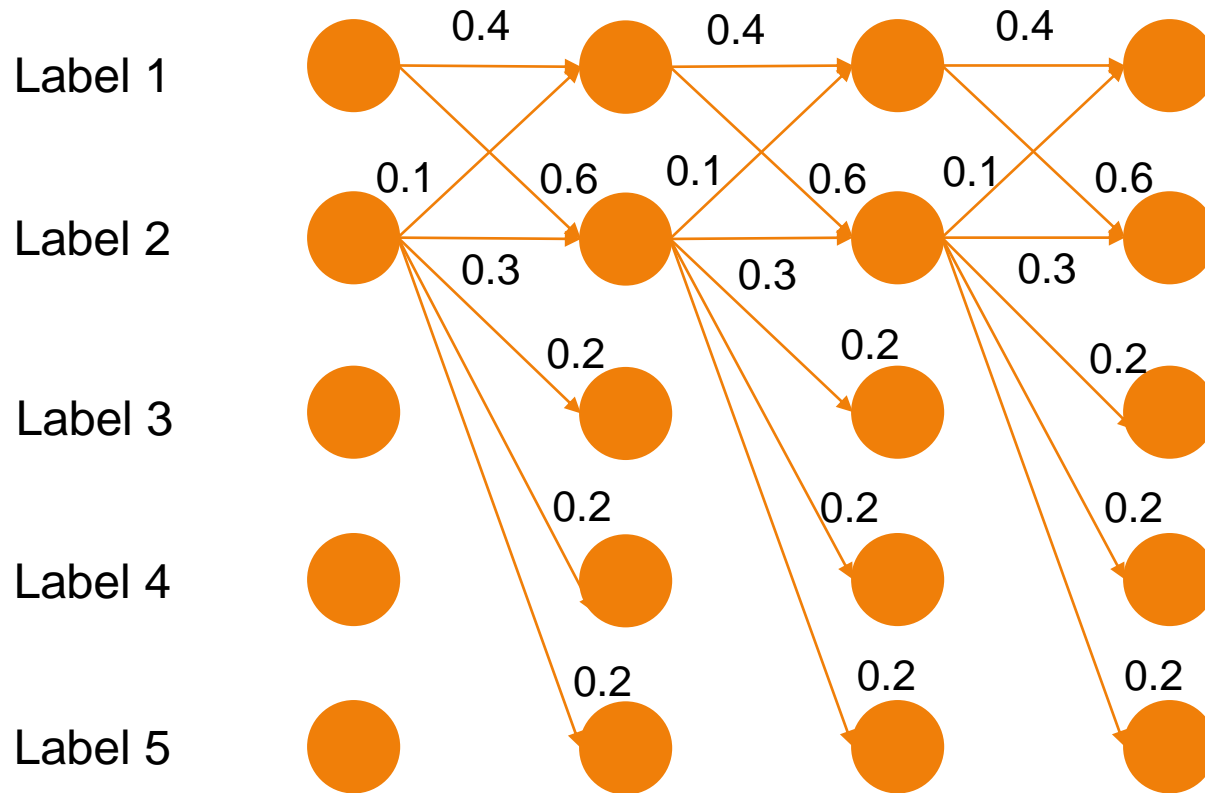
Label Bias Problem



- ▶ $P(1 \rightarrow 1 \rightarrow 1 \rightarrow 1) = 0.4^3 = 0.064$
- ▶ $P(1 \rightarrow 2 \rightarrow 1 \rightarrow 2) = 0.6 * 0.1 * 0.6 = 0.036$

- ▶ $P(2 \rightarrow 2 \rightarrow 2 \rightarrow 2) = 0.3^3 = 0.027$
- ▶ $P(2 \rightarrow 1 \rightarrow 2 \rightarrow 1) = 0.1 * 0.6 * 0.1 = 0.006$

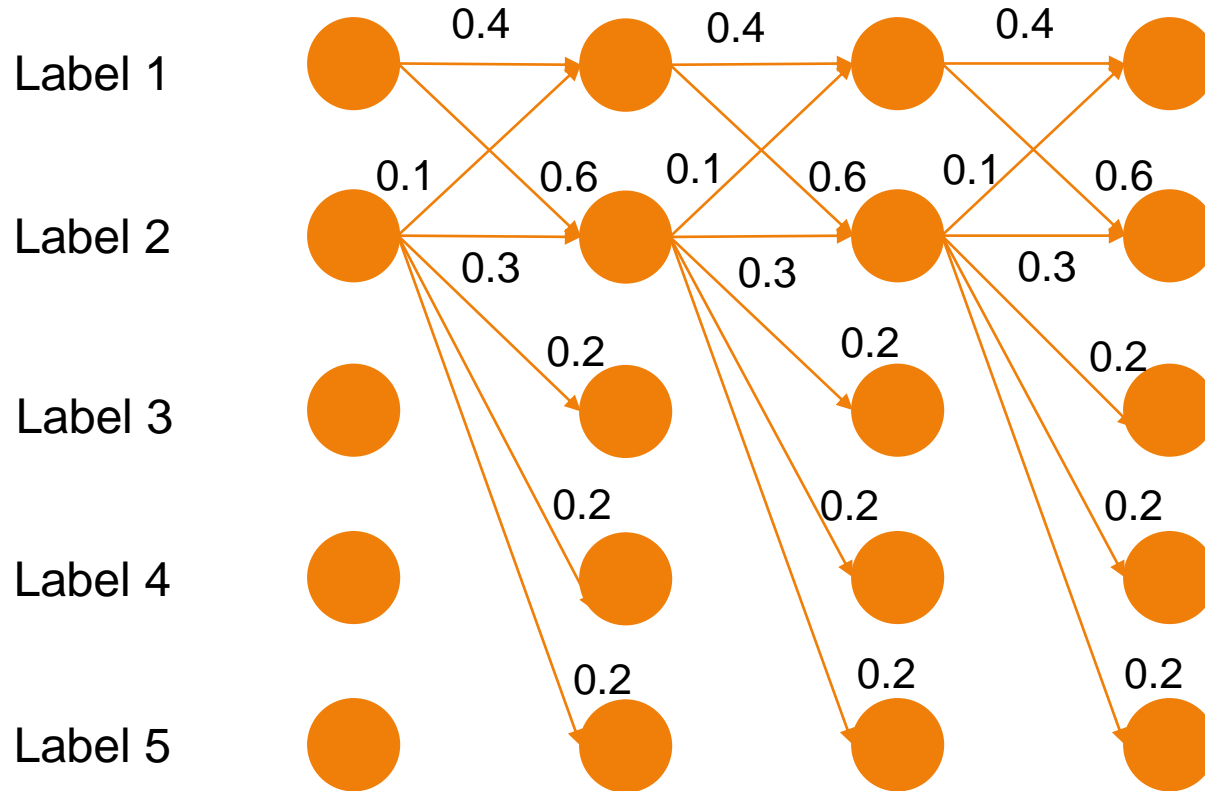
Label Bias Problem



- ▶ Label 1 has only two transitions but label 2 has five
- ▶ Transition probabilities from label 2 are lower



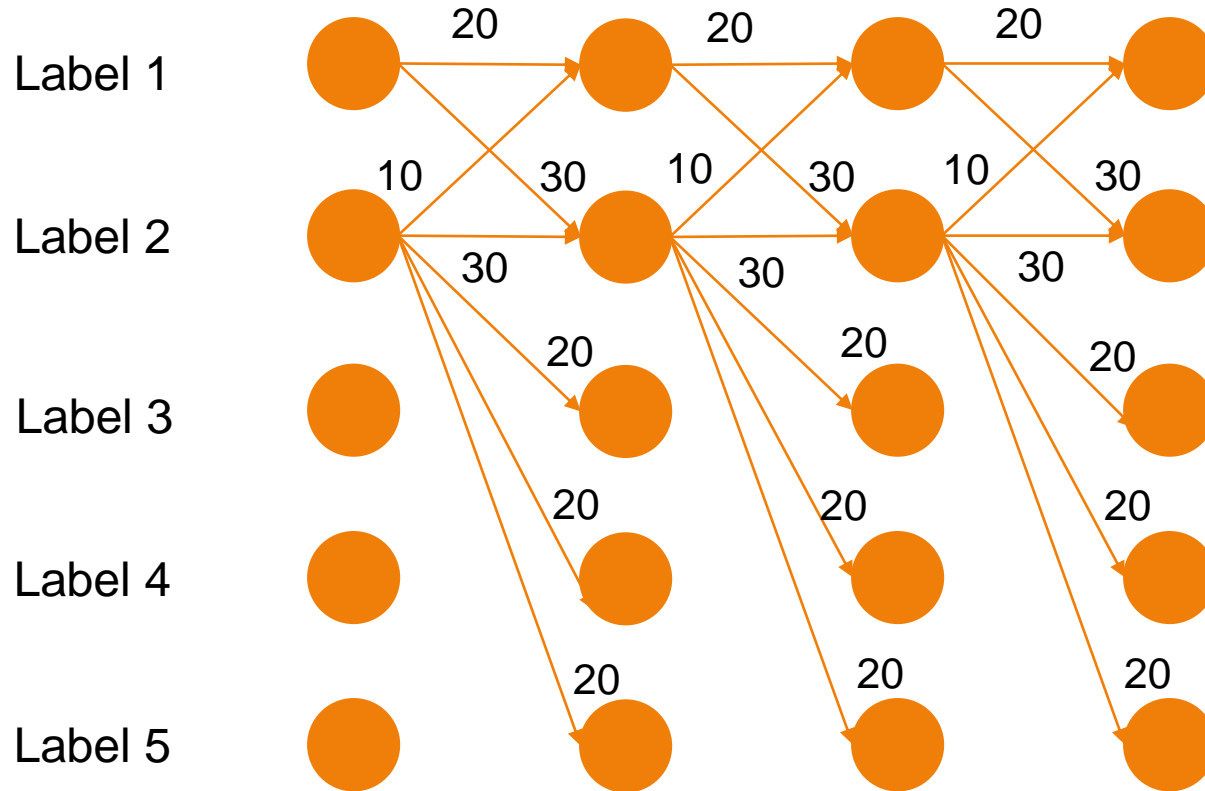
Label Bias Problem



- ▶ Label bias in MEMM
 - ▶ Preference of states with lower number of transitions



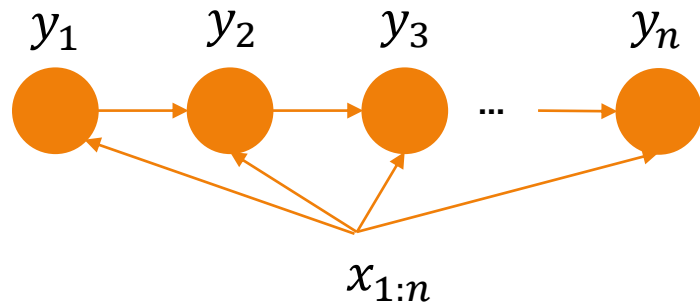
Label Bias Problem



- ▶ Solution
 - ▶ From local probabilities to local potentials

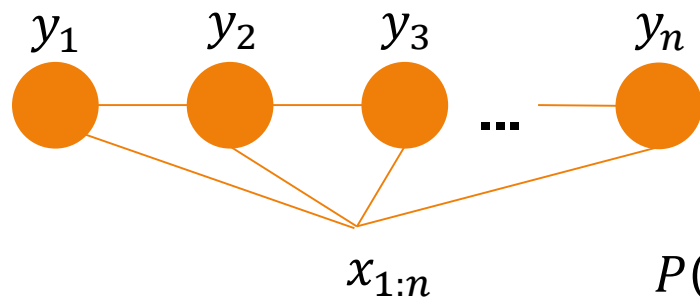


From MEMM to CRF



$$P(y_{1:n}|x_{1:n}) = P(y_1|x_{1:n}) \prod_{t=2}^n P(y_t|y_{t-1}, x_{1:n})$$

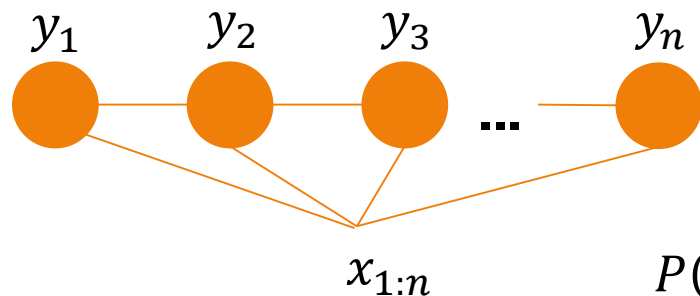
$$P(y_t|y_{t-1}, x_{1:n}) = \frac{\exp(s(y_{t-1}, y_t, x_{1:n}))}{Z(y_{t-1}, x_{1:n})}$$



$$P(y_{1:n}|x_{1:n}) = \frac{1}{Z(x_{1:n})} \prod_{t=1}^n \exp(s(y_{t-1}, y_t, x_{1:n}))$$



From MEMM to CRF



$$P(y_{1:n}|x_{1:n}) = \frac{1}{Z(x_{1:n})} \prod_{t=1}^n \exp(s(y_{t-1}, y_t, x_{1:n}))$$

- ▶ Conditional Random Field (CRF) is an undirected graphical model
 - ▶ Global normalization instead of local normalization
 - ▶ Both problems solved ✓
 - ▶ Label bias solved ✓



CRF inference (decoding)

$$y^* = \operatorname{argmax}_{y_1 \cdots y_n} \frac{1}{Z(x_{1:n})} \prod_{t=1}^n \exp(s(y_{t-1}, y_t, x_{1:n}))$$

$$= \operatorname{argmax}_{y_1 \cdots y_n} \prod_{t=1}^n \exp(s(y_{t-1}, y_t, x_{1:n}))$$

$$= \operatorname{argmax}_{y_1 \cdots y_n} \sum_{t=1}^n s(y_{t-1}, y_t, x_{1:n})$$

Score of label sequence
 $s(y_{1:n})$

► Decoding by Viterbi

$$\pi(i, y_i) = \max_{y_1 \cdots y_{i-1}} \sum_{t=1}^i s(y_{t-1}, y_t, x_{1:n})$$

$$\pi(0, \text{START}) = 0$$

$$= \max_{y_{i-1}} s(y_{i-1}, y_i, x_{1:n}) + \max_{y_1 \cdots y_{i-2}} \sum_{t=1}^{i-1} s(y_{t-1}, y_t, x_{1:n})$$

$$= \max_{y_{i-1}} s(y_{i-1}, y_i, x_{1:n}) + \pi(i-1, y_{i-1})$$



CRF Supervised Learning

- ▶ Learn CRF given annotated sequence $\{(x_1, y_1), \dots, (x_n, y_n)\}$
- ▶ Maximizing conditional likelihood

$$P(y_{1:n}|x_{1:n}) = \frac{1}{Z(x_{1:n})} \exp\left(\sum_{t=1}^n s(y_{t-1}, y_t, x_{1:n})\right)$$

$$Z(x_{1:n}) = \sum_{y'} \exp\left(\sum_{t=1}^n s(y'_{t-1}, y'_t, x_{1:n})\right)$$

- ▶ Optimization with gradient descent
 - ▶ The partition function Z is computed by Forward algorithm
 - ▶ The gradient formula involves expected counts
 - ▶ Can be computed with Forward-Backward
 - ▶ Or we simply let auto-differentiation handle everything (as discussed earlier)



CRF Supervised Learning

- ▶ Learn CRF given annotated sequence $\{(x_1, y_1), \dots, (x_n, y_n)\}$
- ▶ Minimizing margin-based loss (Structured SVM)

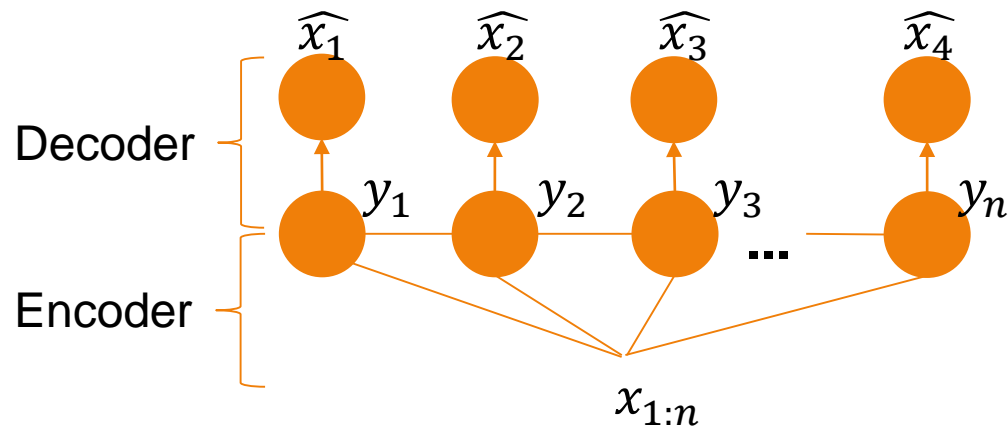
$$L_{SSVM} = \max_{y_{1:n}} (s(y_{1:n}) + \Delta(y_{1:n}, y_{1:n}^*) - s(y_{1:n}^*))$$

- ▶ $\Delta(y, y^*) \geq 0$ is the cost we incur when we predict y but the truth is y^*
- ▶ $\max_{y_{1:n}} (\dots)$ can be computed with Viterbi if Δ is position-wise decomposable, e.g., num of different labels
- ▶ Advantages
 - ▶ take into account the Δ cost
 - ▶ focus on the decision boundary instead of the full distribution
- ▶ Optimization --- loss not differentiable
 - ▶ stochastic subgradient descent
 - ▶ quadratic programming (cutting-plane method)



CRF Unsupervised Learning

- ▶ Learn CRF given unannotated sequence $\{x_1, \dots, x_n\}$
- ▶ Impossible to compute $P(x_1, \dots, x_n)$ with a CRF!
- ▶ CRF autoencoder (CRF-AE)
 - ▶ Encoder: CRF
 - ▶ Decoder: simply predict each word from its tag



CRF Unsupervised Learning

- ▶ Learn CRF given unannotated sequence $\{x_1, \dots, x_n\}$
- ▶ Impossible to compute $P(x_1, \dots, x_n)$ with a CRF!
- ▶ CRF autoencoder (CRF-AE)
 - ▶ Encoder: CRF
 - ▶ Decoder: simply predict each word from its tag
- ▶ Training loss:

$$\begin{aligned} P(\widehat{x}_{1:n} | x_{1:n}) &= \sum_{y_{1:n}} P(y_{1:n} | x_{1:n}) P(\widehat{x}_{1:n} | y_{1:n}) \\ &= \sum_{y_{1:n}} \frac{1}{Z(x_{1:n})} \prod_{t=1}^n \exp(s(y_{t-1}, y_t, x_{1:n})) P(\widehat{x}_i | y_i) \end{aligned}$$

- ▶ The loss can be computed with Forward algorithm and optimized with gradient descent



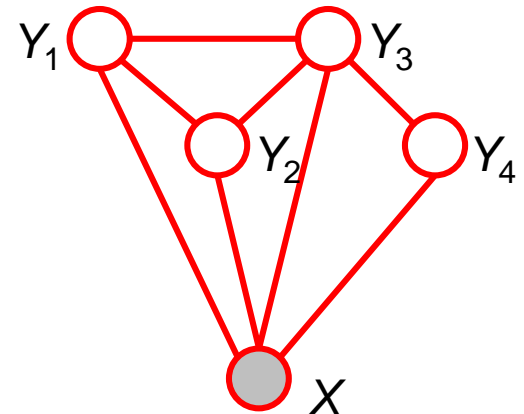
CRF in general

- ▶ An extension of Markov networks (aka. Markov random fields) where everything is conditioned on the input

$$P(y|x) = \frac{1}{Z(x)} \prod_c \psi_c(y_c, x)$$

- ▶ where $\psi_c(y_c, x)$ is the potential over clique C and $Z(x)$ is the normalization coefficient.

$$Z(x) = \sum_y \prod_c \psi_c(y_c, x)$$

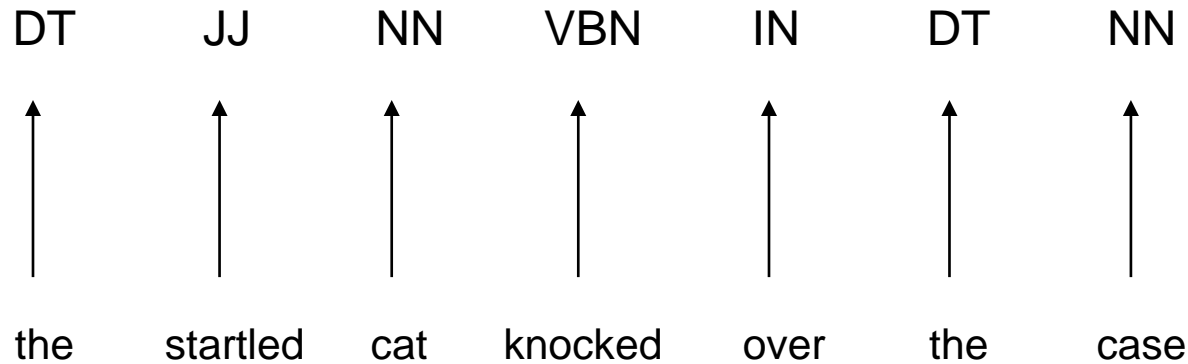




Neural Sequence Labeling Model



Simplest neural method

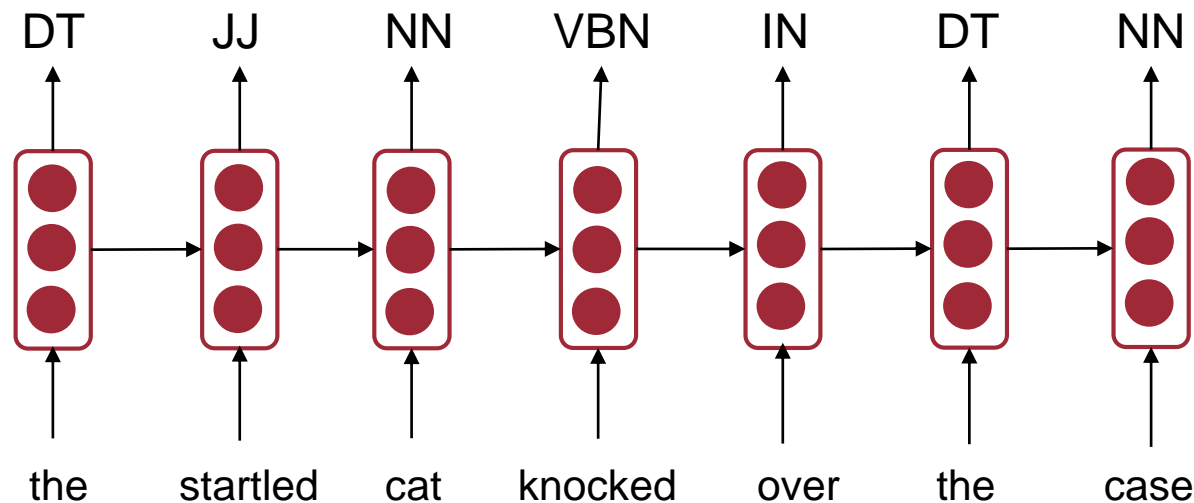


- ▶ Predicting labels directly from static word embeddings
 - ▶ Problem 1: it does not utilize the context of each word
 - ▶ Problem 2: it does not utilize relations between neighboring labels



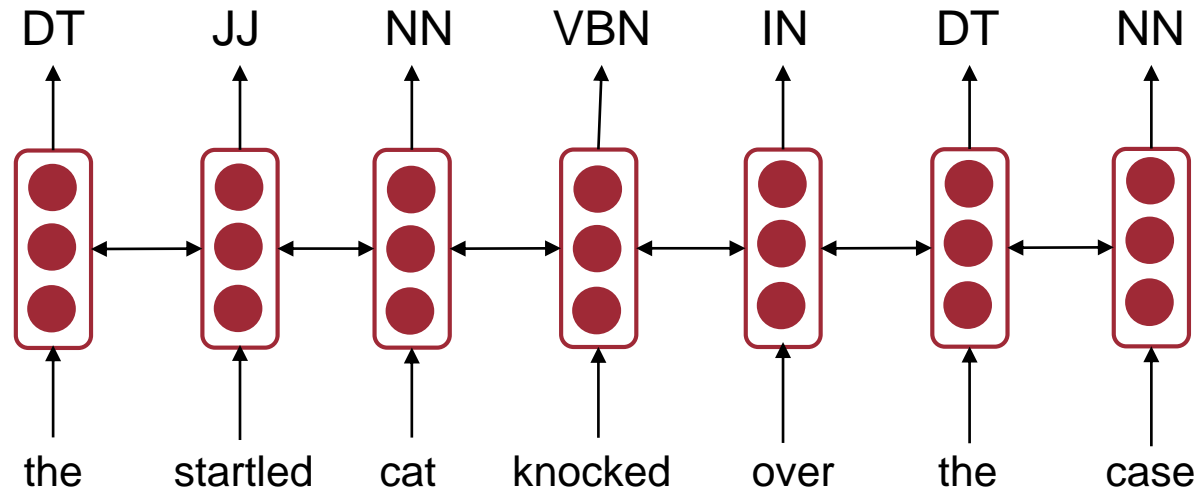
RNN for sequence labeling

*RNNs in the general sense,
including LSTMs and GRUs*



- ▶ Predicting labels from RNN hidden vectors
 - ▶ Problem 1: it does not utilize the context of each word
 - ▶ Each hidden vector only incorporates info from the left context
 - ▶ Problem 2: it does not utilize relations between neighboring labels

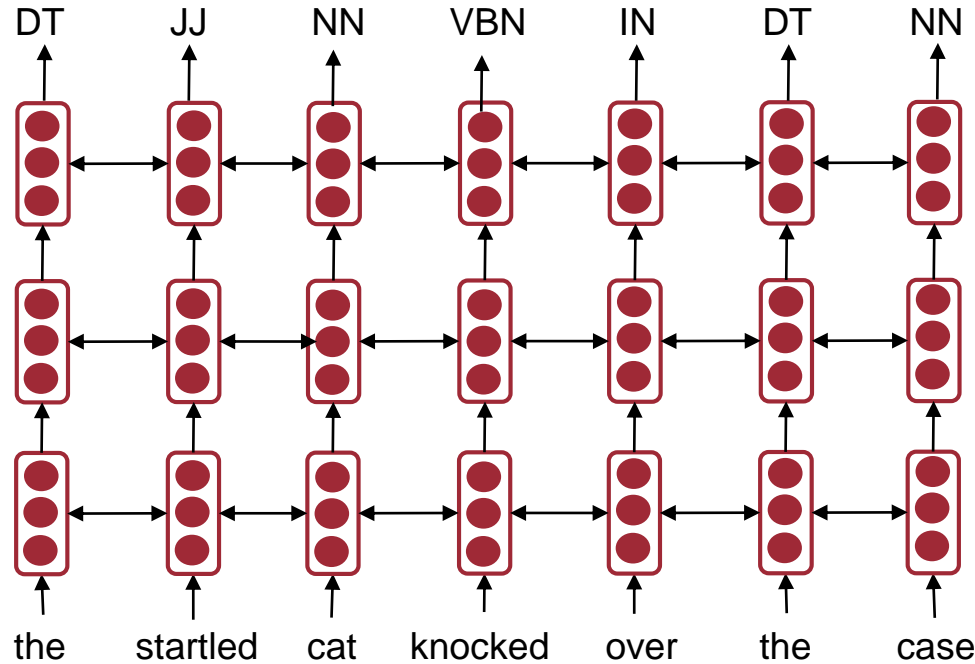
Bidirectional RNN



- ▶ Predicting labels from bi-RNN hidden vectors
 - ▶ Problem 1: it does not utilize the context of each word
 - ▶ Solved!
 - ▶ Problem 2: it does not utilize relations between neighboring labels

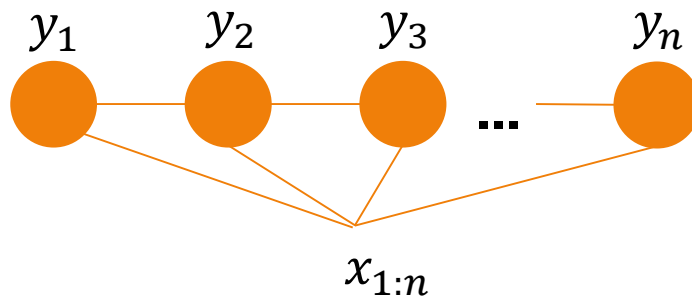


Multilayer bidirectional RNN



- ▶ Predicting labels from the last layer of multilayer bi-RNN
 - ▶ Problem 1: it does not utilize the context of each word
 - ▶ Solved! more powerful representation of the context
 - ▶ Another choice: Transformer
 - ▶ Problem 2: it does not utilize relations between neighboring labels

Neural CRF



$$P(y_{1:n}|x_{1:n}) = \frac{1}{Z(x_{1:n})} \prod_{t=1}^n \exp(s(y_{t-1}, y_t, x_{1:n}))$$

- ▶ Use a neural model (RNN, Transformer, or both) to compute CRF potentials (typically only the emission scores)
 - ▶ Both problems solved!
 - ▶ The default model for sequence labeling nowadays



Inference and Learning

- ▶ For *all* these models:
 - ▶ Inference
 - ▶ Without CRF: independent prediction at each position
 - ▶ Sometimes called **neural softmax**
 - ▶ With CRF: Viterbi
 - ▶ Learning
 - ▶ Optimize conditional likelihood or margin-based loss
 - ▶ Similar to those in CRF learning





Summary



Sequence Labeling

- ▶ Hidden Markov model (HMM)
 - ▶ Inference: Viterbi, Forward, Backward
 - ▶ Learning: Maximum Likelihood Estimate, Expectation-Maximization / SGD
- ▶ Conditional random field (CRF)
 - ▶ Label bias problem
 - ▶ Inference: Viterbi, Forward, Backward
 - ▶ Learning: conditional likelihood, margin-based loss, CRF-AE
- ▶ Neural models
 - ▶ Neural softmax, neural CRF

