

# Deep Generative Models: Recurrent Neural Networks and Attention Mechanisms

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# Taxonomy of Generative Models

What we've learned:

- Markov Models, HMMs, LDSs, RNNs

## Deep Generative Models

What we've learned:

- PPCA
- VAE

**Autoregressive models**  
(e.g., PixelCNN)

**Flow-based models**  
(e.g., RealNVP)

**Latent variable models**

**Energy-based models**

**Implicit models**  
(e.g., GANs)

**Prescribed models**  
(e.g., VAEs)

What we study now:

- Variants of RNN architectures
- Applications

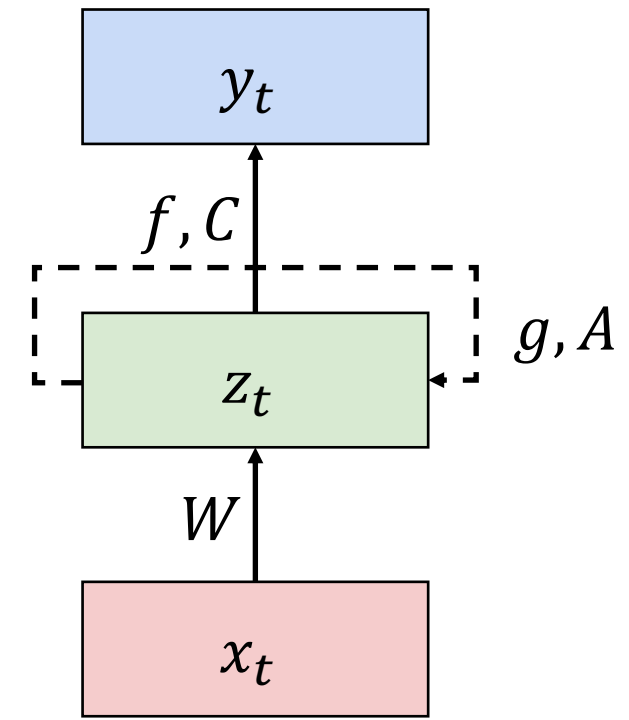
# Autoregressive Models

- Many kinds of models
  - Markov Chains
  - Hidden Markov Models
  - Markov Random Fields
  - Linear Dynamical Systems
  - **Recurrent Neural Networks**
  - Transformers
- Last lecture
  - **Model**: Introduced the vanilla RNN architecture
  - **Inference**: Unfolding
  - **Training**: Backpropagation Through Time, Vanishing and Exploding Gradients
  - **Variants of RNNs**: LSTMs, GRUs

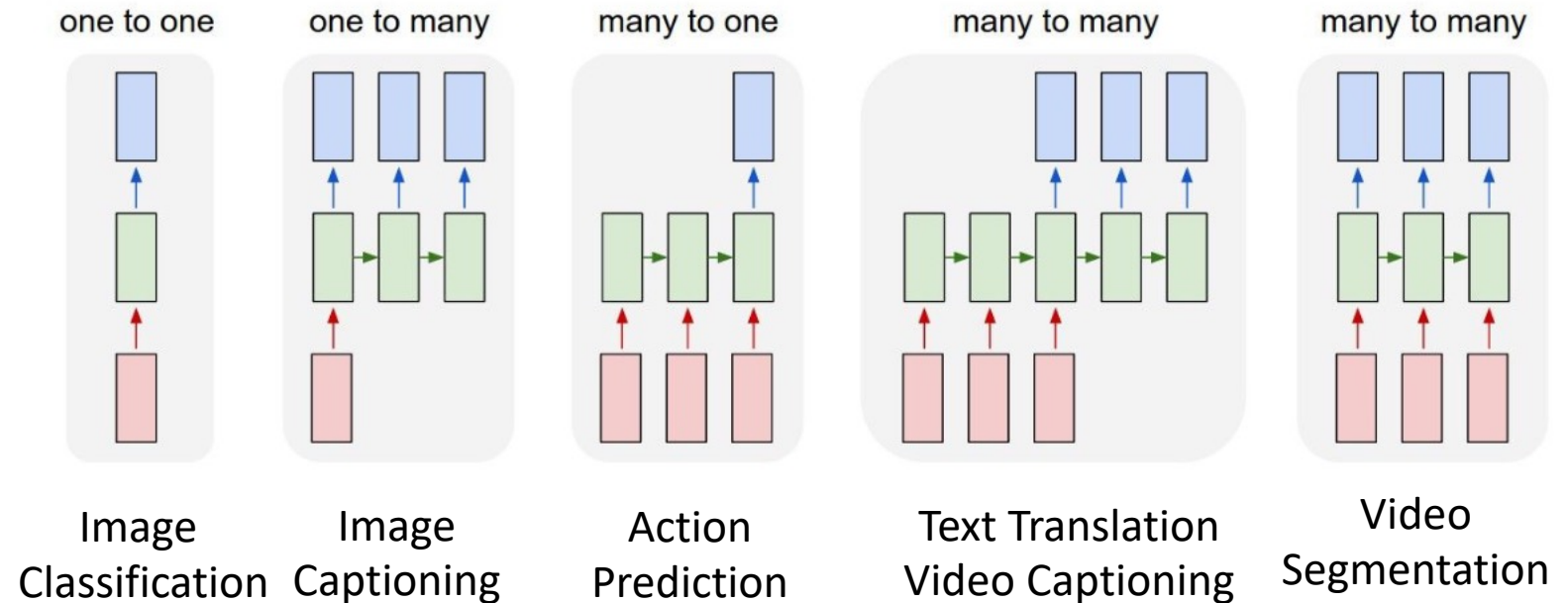
# This Lecture

- We will continue with **Recurrent Neural Networks**

- Sequence to Sequence Models
- Align and Translate Model
- Image Captioning

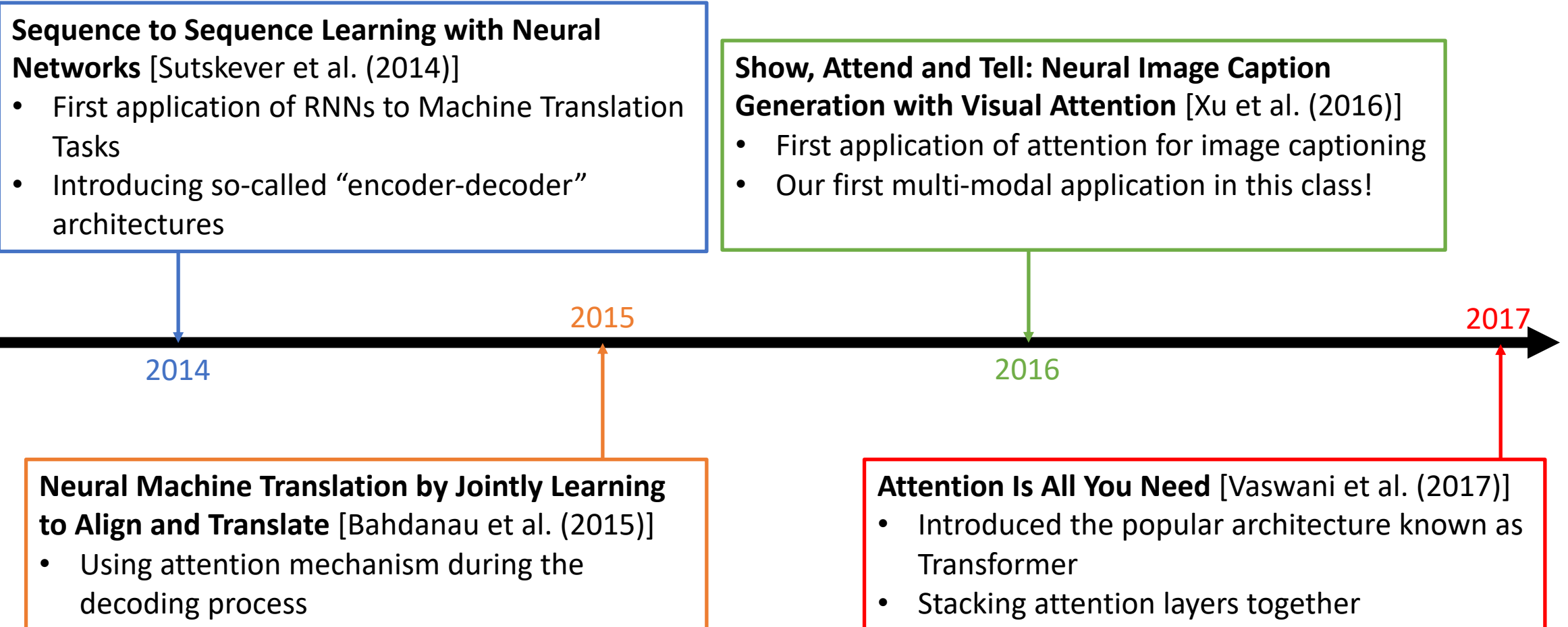


- Generalizations of Vanilla Neural Networks: RNNs can be very flexible, depending on the task!



# Timeline in

- In today's and following lectures, we will see how the **attention mechanism** emerges into the well-know **Transformer** architecture today.



# Consider the task of Machine Translation

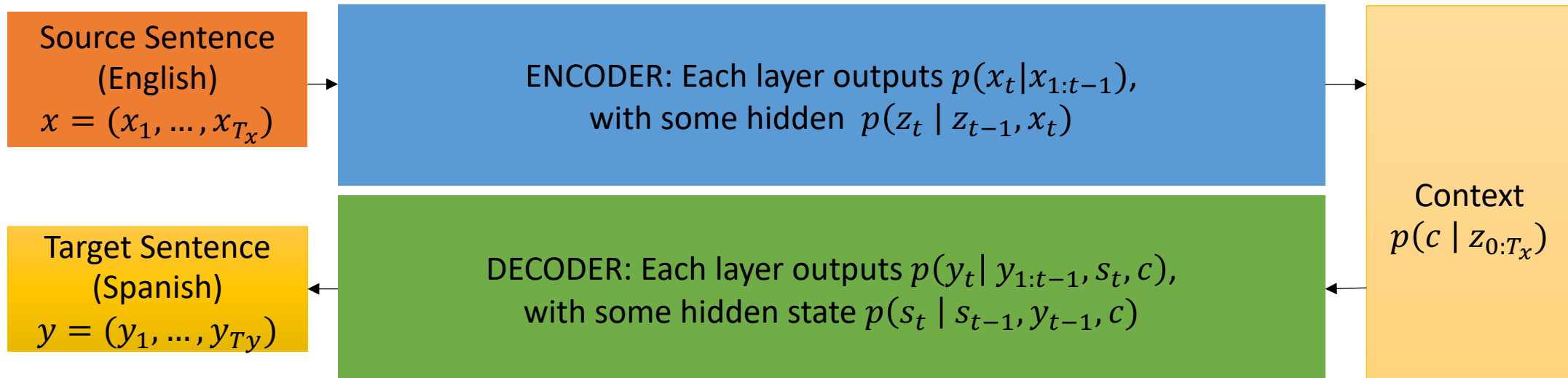
- Say we are given pairs of sentences, one with English and the other with Spanish
  - Original sentence: “I have a big cat but a small house.”
  - Translated sentence: “Tengo un gato grande pero una casa pequeña.”
- In **Conditional Language Modeling (CLM)**, we want to compute

$$\hat{y}_{1:T_y} = \operatorname{argmax}_{y_{1:T_y}} P_{\theta}(y_{1:T_y} \mid x_{1:T_x})$$

- Here:
  - $\hat{y}_{1:T_y}$  is the target sentence
  - $x_{1:T_x}$  is our original sentence
  - $\theta$  is the parameters of our language model
- So, what is our model? And how do we learn  $\theta$ ?

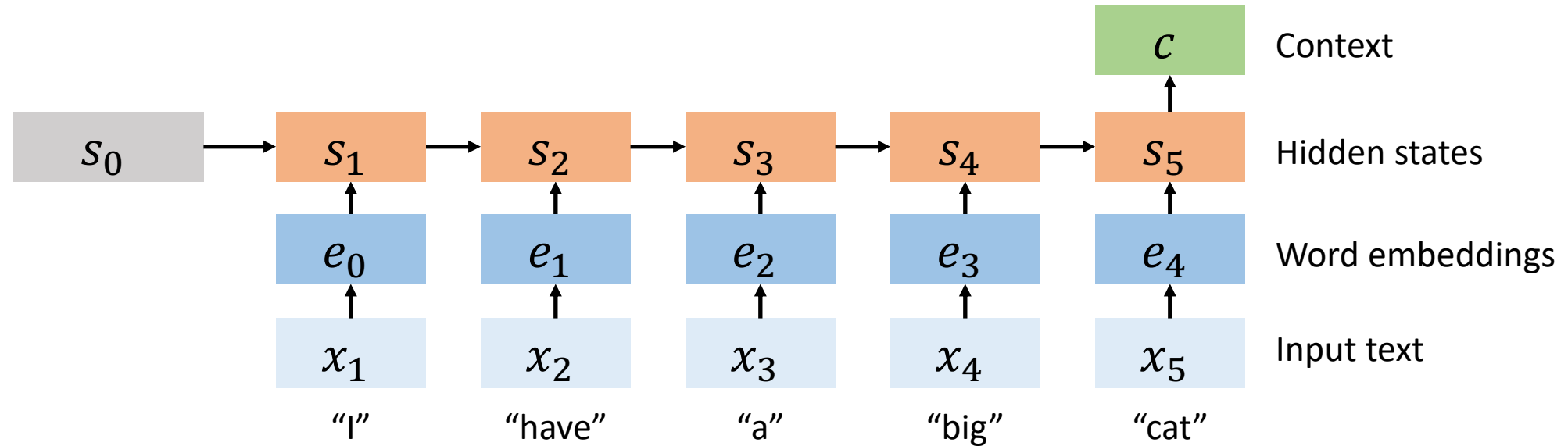
# Overview

- The high-level idea is as follows:
  - A RNN allows us to encode our source sentence (English)  $x_{1:T}$  to some latent (hidden) space  $z_{1:T}$ . This latent space encodes then **semantics** of the source sentence.
  - Once the semantics are captured, we want to decode it into the language we desire, i.e. target sentence (Spanish)  $y_{1:T}$ .
- A similar structure can be found in VAEs, where we also have an encoder-decoder structure

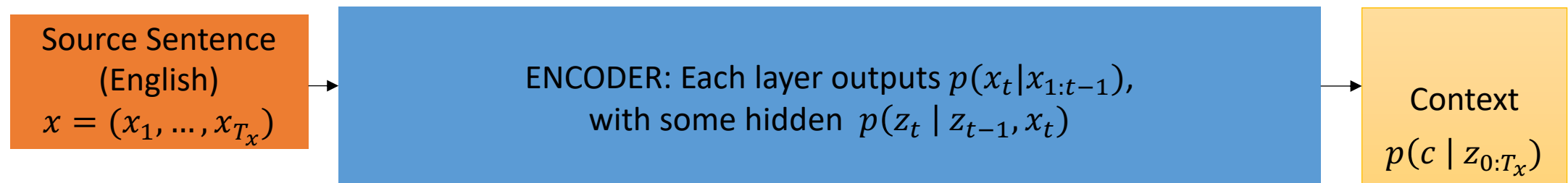


# Structure of the Encoder

- Recall the RNN Encoder for Next word Prediction: modify it to produce a context



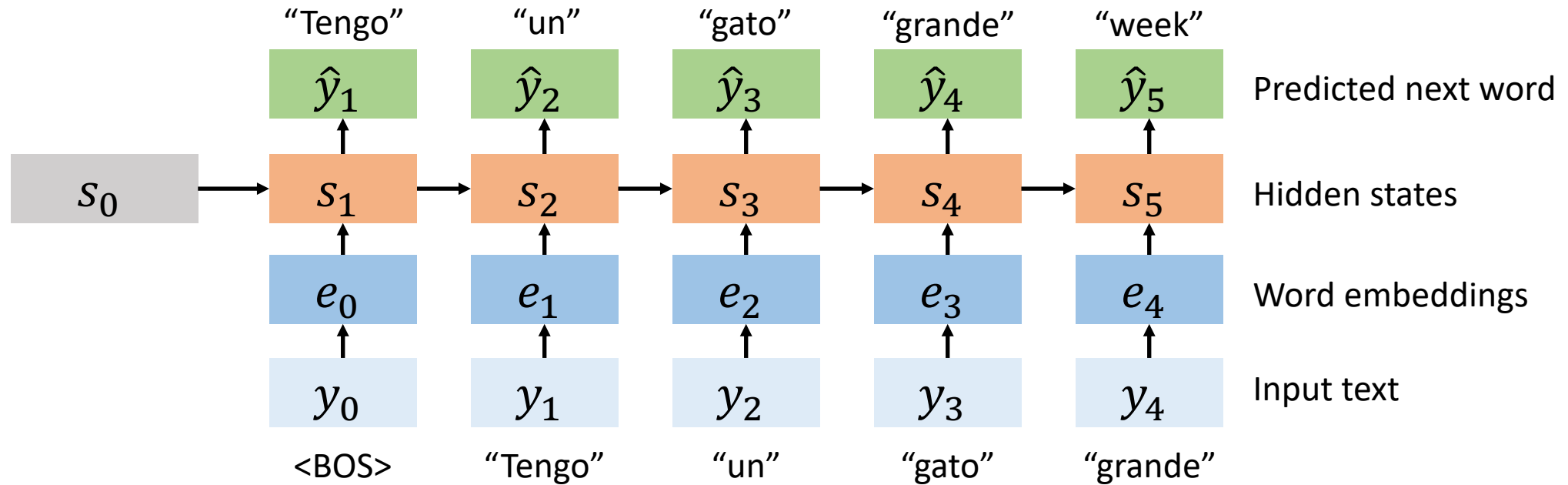
- We do not need a decoder: just summarize input sequence into a context vector



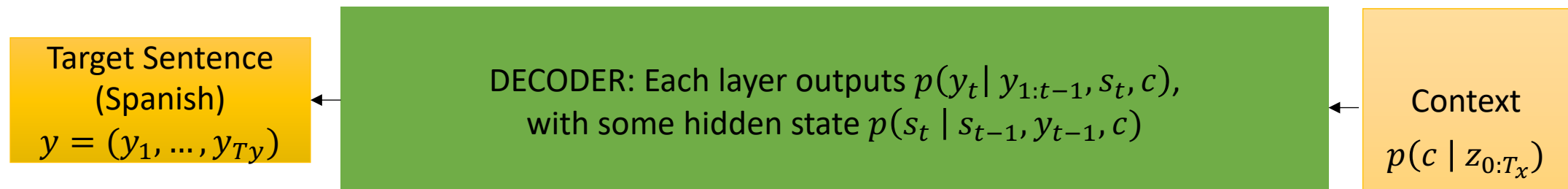


# Structure of the Decoder

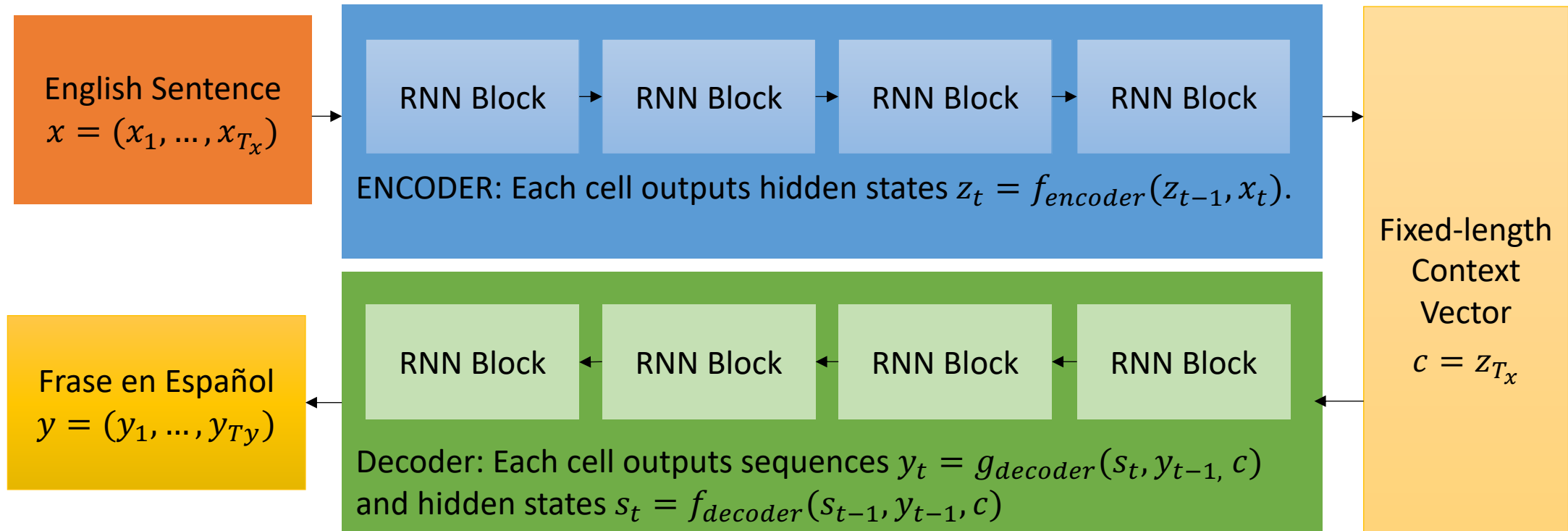
- Recall the RNN Encoder for Next word Prediction



- We now augment it with context



# RNN Encoder-Decoder Architecture



- Remarks on Architecture from Sutskever et al. (2014):
  - $f_{encoder}$ ,  $f_{decoder}$ ,  $g_{decoder}$  are parameterized by LSTM layers.
  - In theory, the context vector can be the output of a more complex function  $h$  that takes in the entire sequence of hidden states, i.e.,  $c = h(z_{0:T})$ . But they found virtually no difference in performance when compared to only using the very last state.
  - $g_{encoder}$  is not needed since we are not “decoding” from the ENCODER block.

# Learning and Inference

- **Learning:** Suppose we have the  $N$  samples  $\left\{ \left( x_{1:T_x}^{(n)}, y_{1:T_y}^{(n)} \right) \right\}_{n=1}^N$  of source-target sentence pairs. Similar to sentence classification, we can train the entire model end-to-end using cross entropy loss

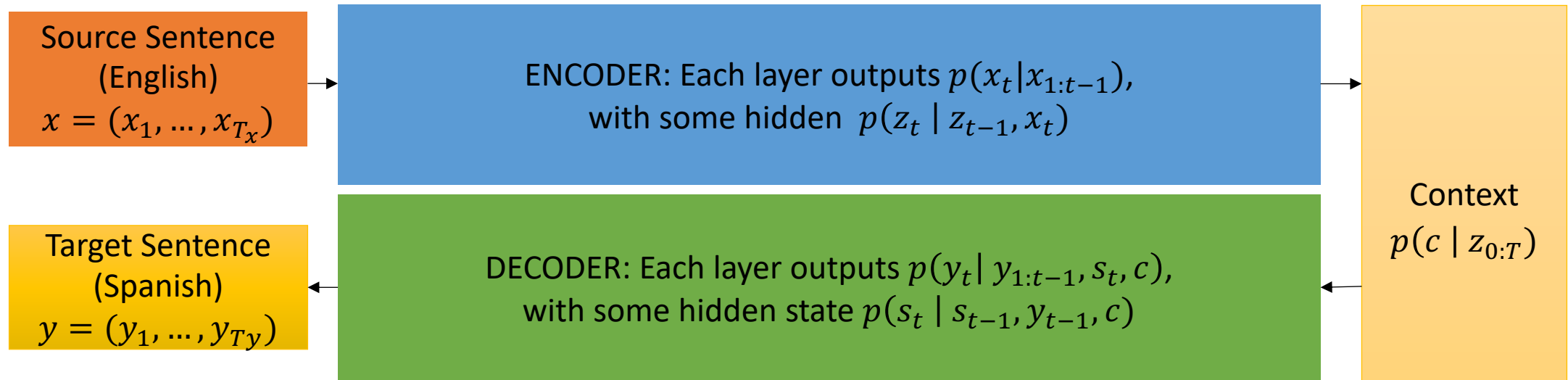
$$\max_{\theta} \frac{1}{N} \sum_{n=1}^N \log P_{\theta} (y_{1:T_y}^{(n)} \mid x_{1:T_x}^{(n)})$$

- **Inference:** To decode, we simply select the target sentence with the highest probability. For a given  $x_{1:T_x}$ ,

$$\begin{aligned} \hat{y}_{1:T_y} &= \operatorname{argmax}_{y_{1:T_y}} P_{\theta} \left( y_{1:T_y} \mid x_{1:T_x} \right) \\ &= \operatorname{argmax}_{y_{1:T_y}} P_{\theta} \left( y_{1:T_y} \mid c \right) P_{\theta} \left( c \mid x_{1:T_x} \right) \end{aligned}$$

Decoder  $\rightarrow$  Context      Context  $\leftarrow$  Encoder

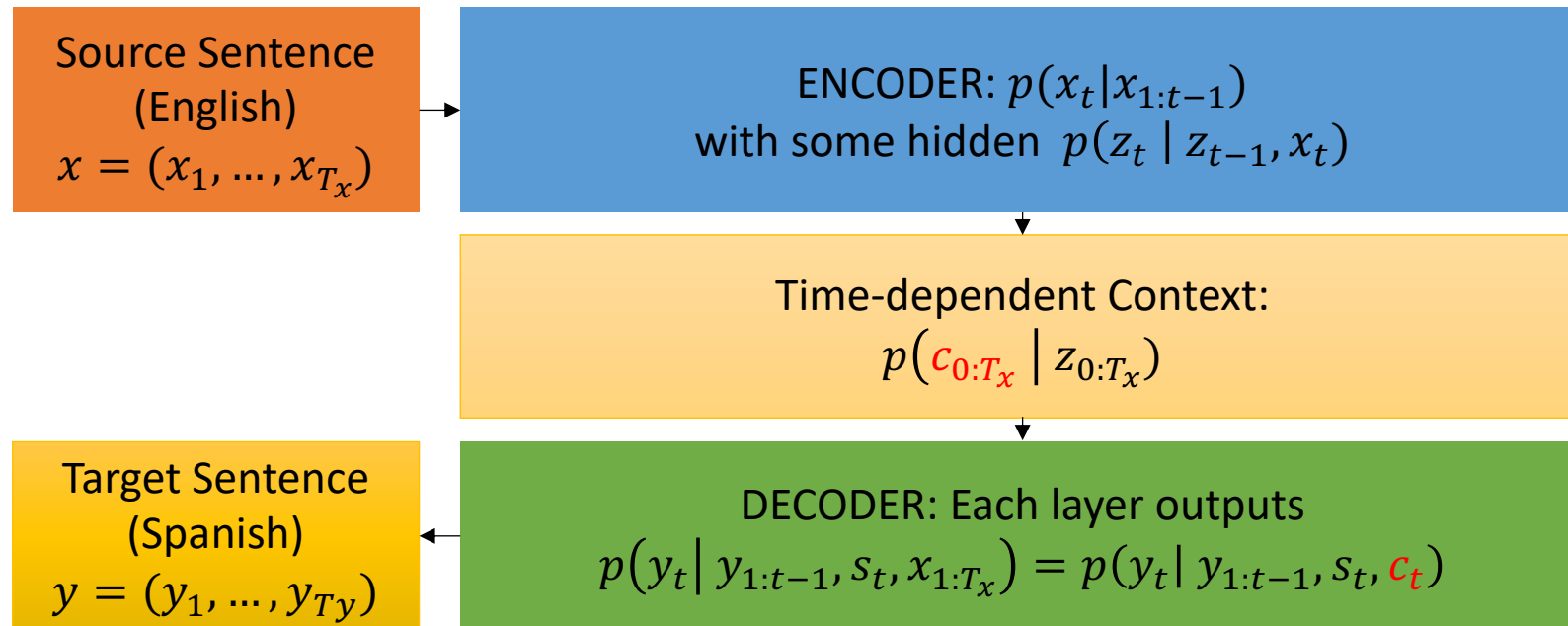
# Major Flaw in Fixed-context seq2seq Models



- However, there are obvious flaws to this design:
  - **Encoding:** the context  $c$  may not be able to capture earlier parts of the source sentence
  - **Fixed-length Context:** All the information from the source sentence is “jammed” into the single context vector  $c$ .
- As a result, this design often **fails to capture long range dependences**.

# Improving seq2seq Models

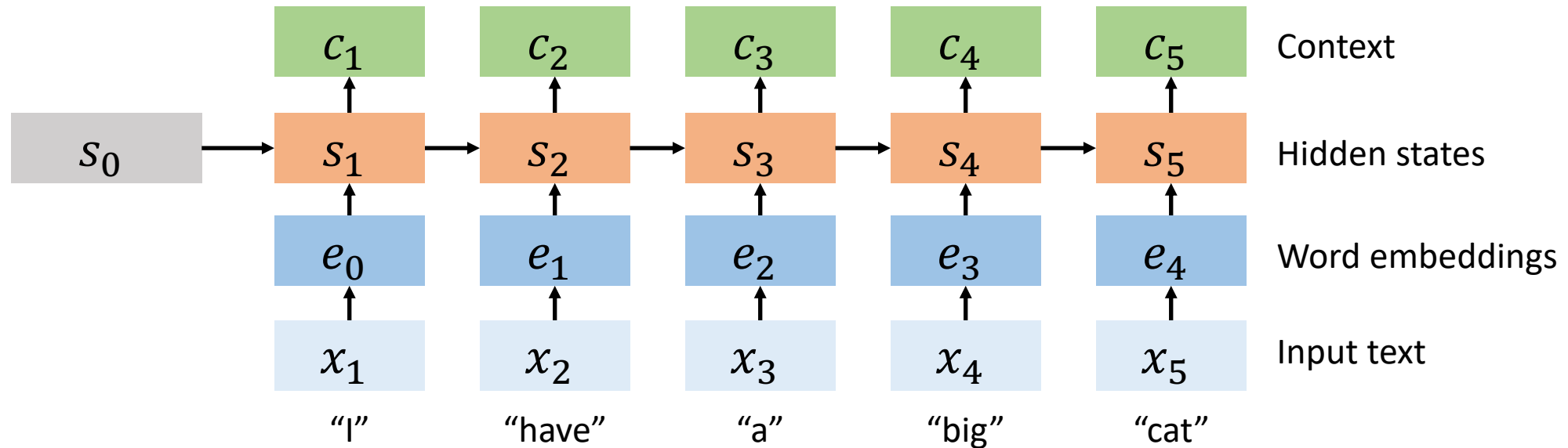
- Q: How can we improve *fixed-context* seq2seq models?
  - A: one possibility is to make the context **time-dependent**!
  - If our new context can better capture the information from each word, then it should prove long-range dependencies.



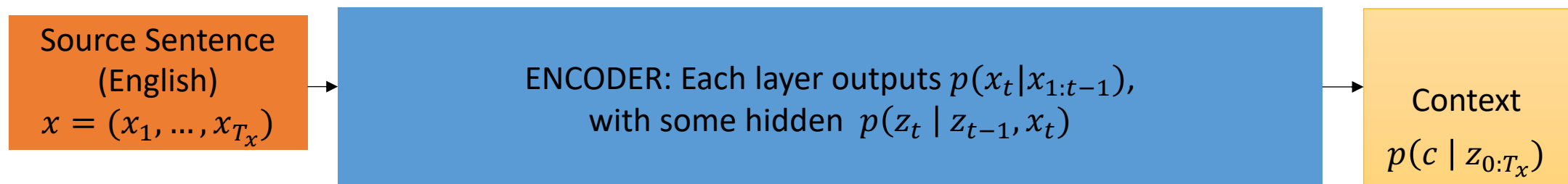
- How should we model the probabilities  $p(c_{0:T_x} | z_{0:T_x})$  and  $p(y_t | y_{1:t-1}, s_t, c_t)$ ?

# Structure of the Encoder

- Recall the RNN Encoder for Next word Prediction: modify it to produce a context



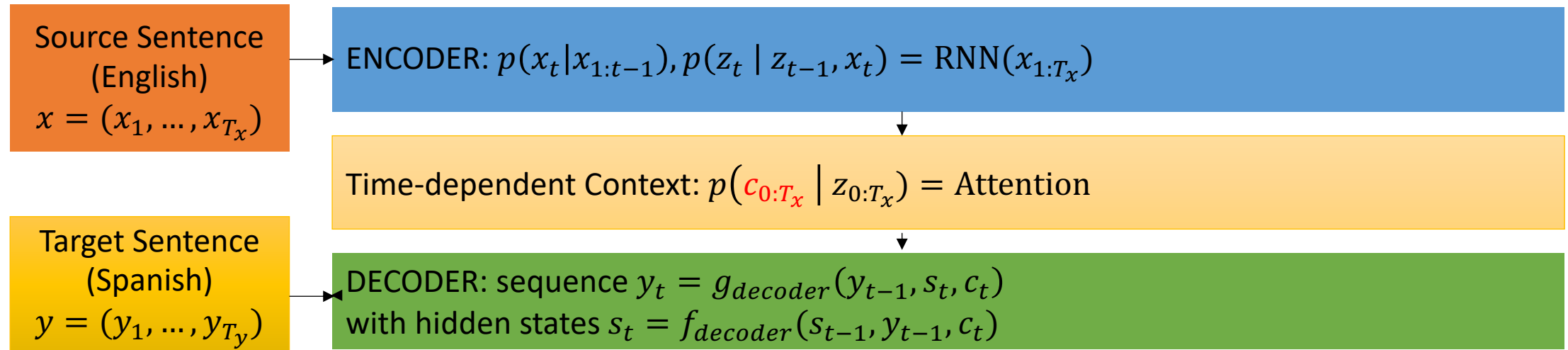
- We now augment it with context



# Align and Translate [Bahdanau et al. (2015)]

- **Intuition:** Translation of the word  $x_t$  to  $y_t$  depends on the contexts of both the source sentence  $x_{1:T}$  and target sentence  $y_{1:T}$ .
  - The latent space should be able to capture what is important
- Take our Spanish example:
  - Original sentence: “I have a big cat but a small house.”
  - Translated sentence: “Tengo un gato grande pero una casa pequeña.”
  - Notice that the translation doesn’t exactly align
  - Hence we need a way to tell the model what part of the sentence to focus on
- **High-Level Idea:** During decoding, each context  $c_t$  to be a summary of the sources’ hidden states  $z_{0:T_x}$  and the target’s current hidden states  $s_t$

# Align and Translate [Bahdanau et al. (2015)]



- Define the probability of the target word  $y_t$  at time  $t$  as

$$p(y_t | y_{1:t-1}, s_t, x_{1:T_x}) = g_{\text{decoder}}(y_{t-1}, s_t, c_t)$$

- Here  $s_t = f_{\text{decoder}}(s_{t-1}, y_{t-1}, c_t)$  is hidden state of the RNN decoder that takes in the previous word  $y_t$ , the previous hidden state  $s_t$ , and a context vector  $c_t$  as input.
  - Similar to before,  $f_{\text{decoder}}$  and  $g_{\text{decoder}}$  are functions parameterized by neural networks.



# Align and Translate

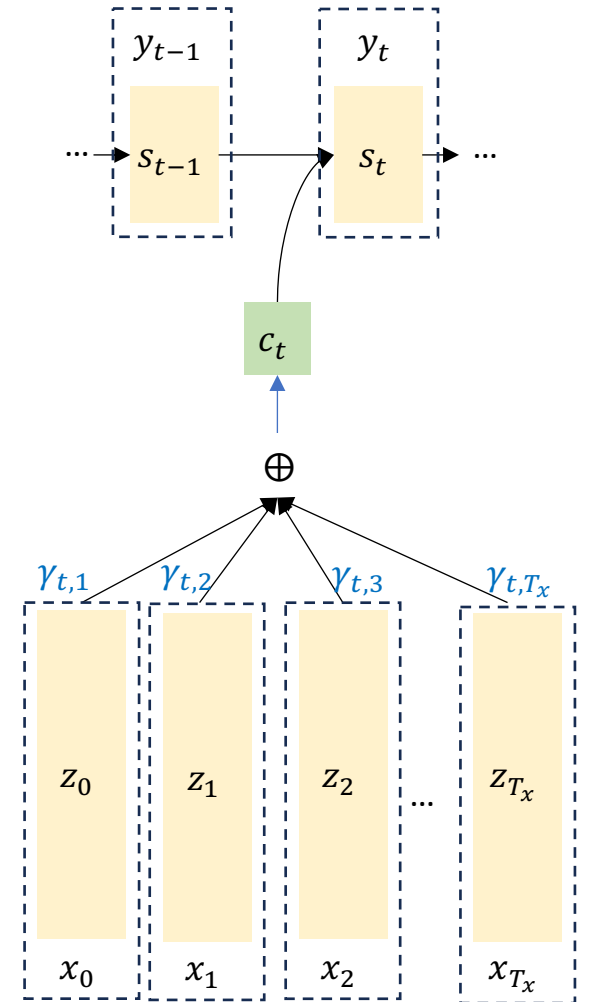
- Decoder: **context vector**  $c_t$  is computed as a weighted sum of the hidden states  $z_j$ :

$$c_t = \sum_{j=1}^{T_x} \gamma_{tj} z_j \quad \gamma_{tj} = \frac{\exp(e_{tj})}{\sum_{k=1}^{T_x} \exp(e_{tk})} \quad e_{tj} = a(s_{t-1}, z_j)$$

Context vector    Weights of hidden states    Alignment model

- Here:

- $c_t$  is the expected hidden state over all the hidden states with probability  $\gamma_{tj}$ .
- $\gamma_{tj}$  is the probability that the target word  $y_t$  is aligned to, or translated from, a source word  $x_j$ .
- $a$  is called the **Alignment model**
  - Computes how well the inputs around position  $j$  and the output at position  $t$  match
  - Typically chosen to be a feedforward neural network



# Align and Translate

- In Bahdanau et al. (2015), they made the following design choices:

- **Encoder:** Using a Bi-directional RNN, compute the *forward and backward* hidden states  $\vec{h}_t$  and  $\overleftarrow{h}_t$  using input  $x = (x_0, \dots, x_T)$ . Concatenate them as one encoder hidden state  $z_t = [\vec{h}_t \parallel \overleftarrow{h}_t]$  (assume they are row vectors). Hidden states are also called *annotations*.

- **Decoder:** Using a single direction RNN with Attention mechanism and alignment model

$$a(s_{i-1}, z_j) = v_a^\top \tanh(W_a s_{i-1} + U_a z_j)$$

- Ultimately, these design choices are flexible and application-dependent.

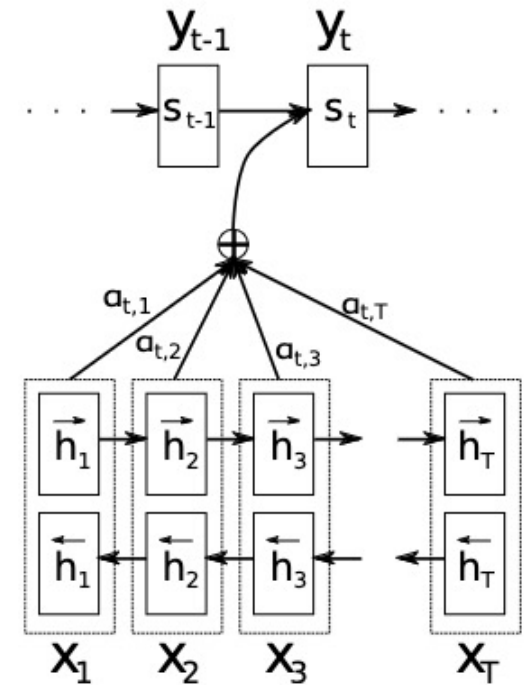


Figure 1: The graphical illustration of the proposed model trying to generate the  $t$ -th target word  $y_t$  given a source sentence  $(x_1, x_2, \dots, x_T)$ .

# Visualization of Annotations and Alignments

- Correlation between the source sentence (English) and target sentence (French)
- Able to show that some target words “attend” to multiple target words
- **Diagonal**:  $x_t$  matches with  $y_t$
- **Cross-Diagonal**: context dependent

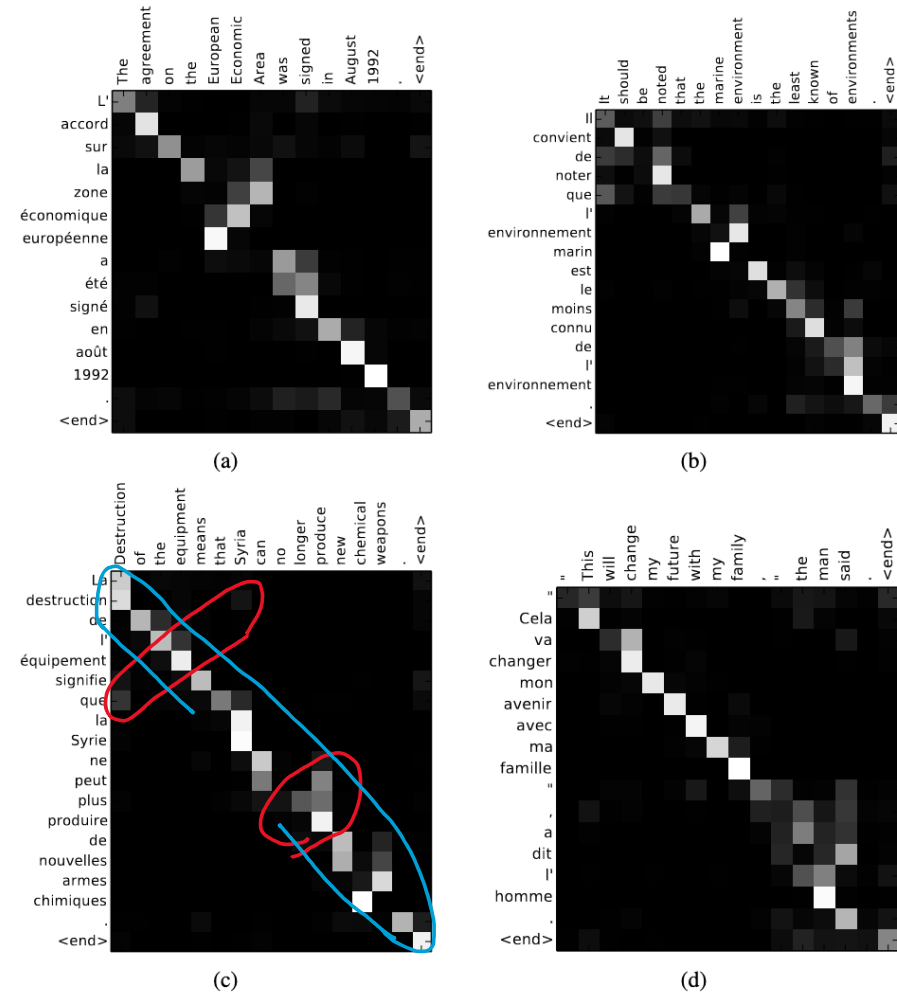


Figure 3: Four sample alignments found by RNNsearch-50. The x-axis and y-axis of each plot correspond to the words in the source sentence (English) and the generated translation (French), respectively. Each pixel shows the weight  $\alpha_{ij}$  of the annotation of the  $j$ -th source word for the  $i$ -th target word (see Eq. (6)), in grayscale (0: black, 1: white). (a) an arbitrary sentence. (b-d) three randomly selected samples among the sentences without any unknown words and of length between 10 and 20 words from the test set.

# Recap

- Today we covered two seq2seq models:
  - Encoder-Decoder with fixed context [Sutskever et al. (2014)]
  - Time-dependent context with Attention Mechanism [Bahdanau et al. (2015)]
- Comparing seq2seq models
  - Bi-directional RNNs instead of LSTMs
  - **Alignment model** instead of single fixed-vector hidden states
  - Have context vector  $c_t$  that depends on the timestep
- Next lecture:
  - Using attention mechanism for image captioning
  - Is attention all your need?

# Deep Generative Models: VAE+RNN for Image Captioning

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# Encoder-Decoder Architectures

- Encoder-Decoder Architectures allow us to
  - Learn a meaningful hidden representation for our input
  - Via a Decoder, make use of our hidden representation for downstream tasks
- So far, our main motivation has been driven by Language
  - Machine Translation, Text Summarization, etc
- What about Cross Modalities? Language-to-Vision?

# Up Next

- Today we will talk about Image Caption Generation using a combination of Variational Auto Encoders (VAEs) and Recurrent Neural Networks (RNNs)
- Introduced in Xu et al (2016) “Show, Attend and Tell: Neural Image Caption Generation with Visual Attention”
- Task: Given an image, generate a sentence that describes the image
  - Can be seen as a combination of Object Detection and Machine Translation



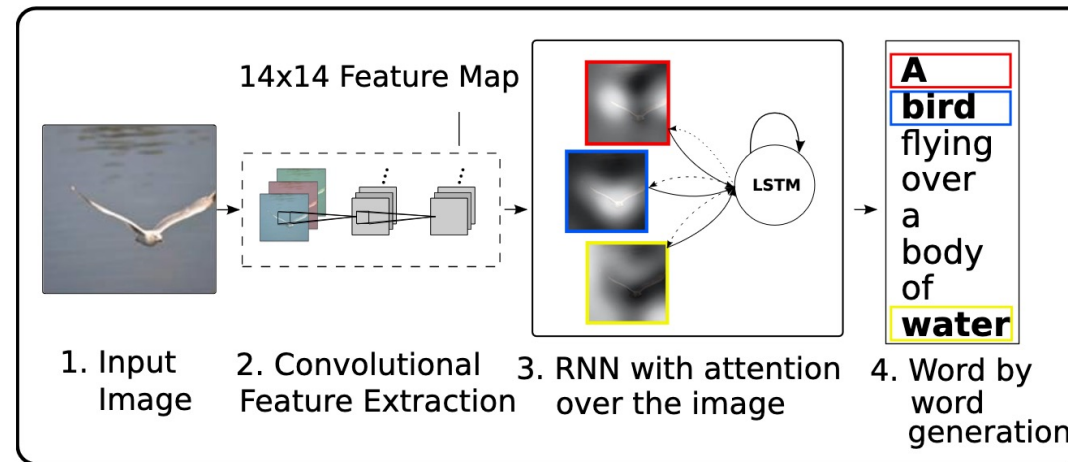
A bird flying over a body of water.

A woman throwing a frisbee in a park.



# Task

- Today we will talk about Image Caption Generation using a combination of Variational Auto Encoders (VAEs) and Recurrent Neural Networks (RNNs)
- Our overall pipeline:



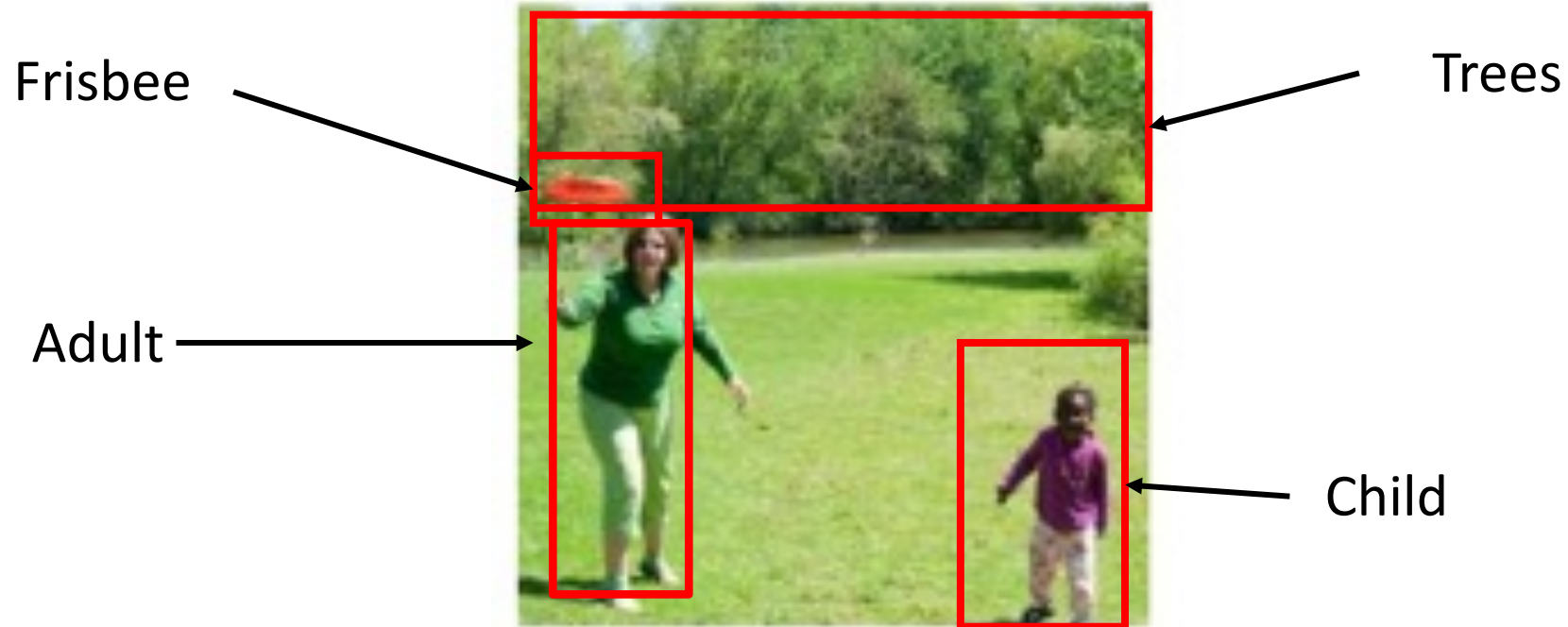
- Similar to any language task, suppose we are given a vocabulary of size  $K$ , a sentence of length  $T$  can be presented by each word being a one-hot embedding

$$y = \{y_0, \dots, y_T\}, y_t \in \mathbb{R}^K$$



# Image Encoder

- An image can have many sources of information



- Ideally our hidden representation should be meaningful, in the sense that it should capture all the semantic parts of the image

# Image Encoder: Convolutional Neural Networks

- To capture these meaningful features, we will feed the image through a (pre-trained) Convolutional Neural Network
- Then use the feature vectors  $x_i$  of earlier convolutional layers to represent low-level features
- Denote each part by

$$x = [x_1 \mid \dots \mid x_L] \in \mathbb{R}^{T_x \times D}$$

where  $T_x$  is the number of low-level features of dimension  $D$

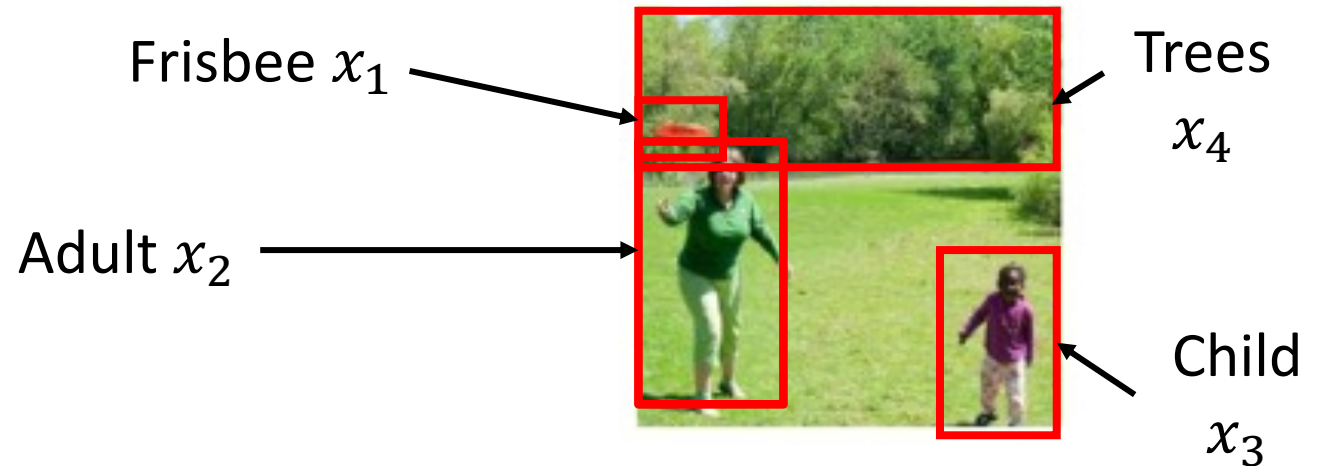
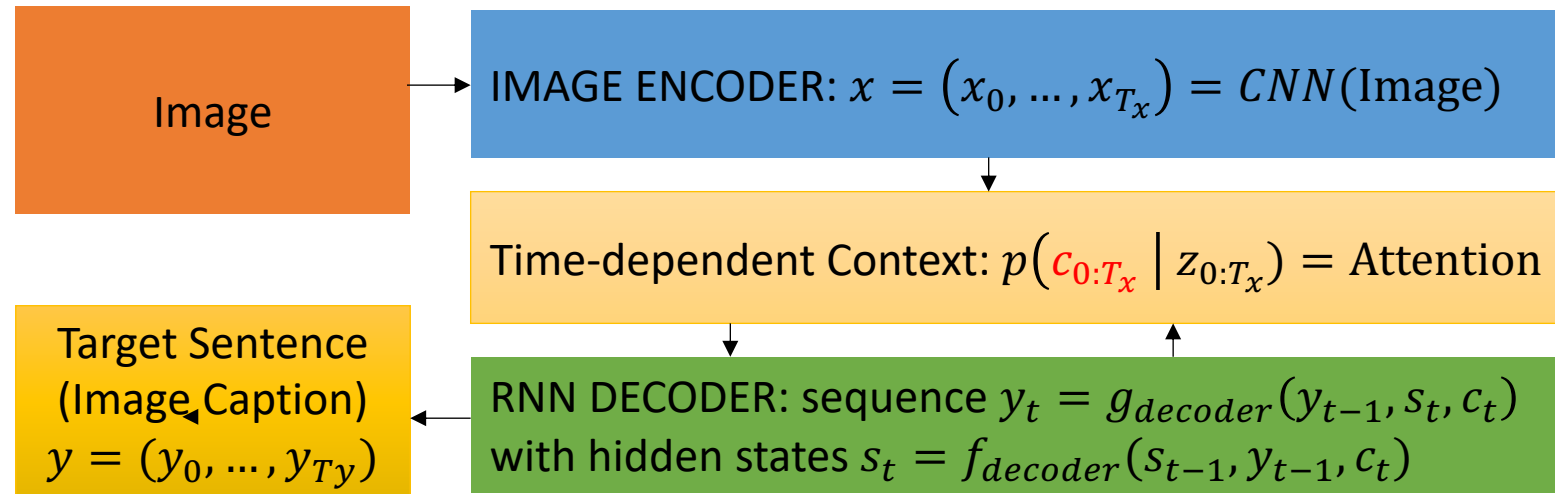


Figure above: In an ideal situation, each semantic part is presented by a low-level feature vector  $x_i$ .

# Decoder: LSTM with Context



- Similar to Align and Translate, now we have to design the context vectors
  - For image captioning, we will use attention mechanisms to attend to different locations of the image
- So, how is the context vector  $\hat{c}_t$  computed using our image features  $x_1 \dots x_{T_x}$ ?

# Decoder: Context Vector and Attention

- $c_t$  is a context vector that presents the relevant part of the image input at time  $t$
- There are two ways to compute  $c_t$  :
  - Option 1:  $\phi = \mathbf{Hard\ Attention}$ : only one of the  $T_x$  image locations is chosen
  - Option 2:  $\phi = \mathbf{Soft\ Attention}$ : all of them is weighted in some way
- Similar to Align and Translate model, we can define:



A person is standing on a beach with a surfboard.

$$c_t = \phi(x_1, \dots, x_L, \gamma_{t,1}, \dots, \gamma_{t,L})$$

Some function  $\phi$  of using the attention weights and features to combine a context vector.

$$\gamma_{tj} = \frac{\exp(e_{tj})}{\sum_{k=1}^{T_x} \exp(e_{tk})}$$

Weights, for which of the  $L$  positions to attend to

$$e_{ti} = a(x_i, s_{t-1})$$

“Attention Model”  
a multi-layer perceptron

Image Features  $x_1, \dots, x_{T_x}$   
Decoder's Hidden Features  $s_1, \dots, s_T$

# First option for $\phi$ : Stochastic Hard Attention

- Stochastic Hard Attention implies we use a “on-off” way to choose which location of the image to focus
  - Meaning we can only choose one location each time
- Let  $\hat{\gamma}_t \in \{0, 1\}^L$  be a *one-hot* location variable that represents where the model decides to focus attention when generating the  $t^{\text{th}}$  word.
- We can treat the attention locations as intermediate latent random variables

$$p(\hat{\gamma}_{t,i} = 1 \mid \hat{\gamma}_{1:t-1}, x_1, \dots, x_L) = \gamma_{t,i} \qquad \hat{c}_t = \sum_{k=1}^{T_x} \hat{\gamma}_{t,k} x_k$$

- This means we can treat  $\gamma_t$  as a categorical distribution:

$$\hat{\gamma}_t \sim \text{Categorical}(\gamma_{t,1}, \dots, \gamma_{t,T_x})$$

- And we can just sample this distribution during inference to obtain samples for the context  $\hat{c}_t$ .

# Stochastic Hard Attention (Learning)

- While it is intuitive to parameterize  $\hat{y}_t \sim \text{Categorical}(\gamma_{t,1}, \dots, \gamma_{t,T_x})$ , it raises the question of how to train the entire model end-to-end?
  - This is the same issue we face in VAEs!
  - Hence we can use the **Variational Lower Bound** approach
- To backpropagate through the entire model, we need to define a **variational lower bound** on the marginal log-likelihood  $\log p(y_{0:T} \mid x_{1:T_x})$  of observing the sequence of words  $y_{0:T}$  given image features  $x$
- Quick Recall: Let  $X$  and  $Z$  be a random variable, jointly distributed with distribution  $p_\theta$ . If  $p_\theta(X)$  is the marginal distribution of  $X$  and  $p_\theta(Z|X)$  is the conditional distribution of  $Z$  given  $X$ . Then for any sample  $x \sim p_\theta$  and any distribution  $q_\psi$ , we have

$$\log p_\theta(x) \geq \mathbb{E}_{z \sim q_\psi} \left[ \log \frac{p_\theta(x, z)}{q_\psi(z)} \right]$$

# Stochastic Hard Attention (Learning)

- Just like our VAE model, we may now consider our context  $p(c)$  as our latent variable. Then we can derive the ELBO.
- Define
  - $\psi$  as the parameters of the encoder  $q(c | x)$ , the distribution of context vectors from CNNs.
  - $\theta$  as the parameters of the decoder  $p(y | c, x)$ , the image captioner.
- The Evidence Lower Bound  $L_S$ :

$$\begin{aligned} L_{\theta, \psi}(c, x, y) &= \sum_c q_{\psi}(c | x) \log p_{\theta}(y | c, x) \\ &\leq \log \sum_c q_{\psi}(c | x) p_{\theta}(y | c, x) && \text{(Jensen's Inequality)} \\ &= \log p_{\theta}(y | x) && \text{(Marginal Log-Likelihood)} \end{aligned}$$

# Stochastic Hard Attention (Learning)

- Our Lower Bound:  $L_{\theta,\psi}(c, x, y) = \sum_c q_\psi(c | x) \log p_\theta(y | c, x)$
- To learn we will need the **gradient**. For **both parameter**  $W = \{\theta, \psi\}$  in our RNN, we can estimate the gradient using Monte Carlo sampling approximation.

- The **exact** derivative for the ELBO objective (derivation next slide):

$$\frac{\partial L}{\partial W} = \sum_c q_\psi(c | x) \left[ \frac{\partial \log p_\theta(y | c, x)}{\partial W} + \log p_\theta(y | c, x) \frac{\partial \log q_\psi(c | x)}{\partial W} \right]$$

- The **estimated** derivative using Monte Carlo sampling approximation, with  $\hat{\gamma}_t \sim \text{Categorical}(\gamma_{t,1}, \dots, \gamma_{t,L})$  and  $\hat{c}_t = \sum_{k=1}^{T_x} \hat{\gamma}_{t,k} x_k$ :

$$\frac{\partial L}{\partial W} = \frac{1}{M} \sum_{m=1}^M \left[ \frac{\partial \log p_\theta(y | \hat{c}^{(m)}, x)}{\partial W} + \log p_\theta(y | \hat{c}^{(m)}, x) \frac{\partial \log q_\psi(\hat{c}^{(m)} | x)}{\partial W} \right]$$



# Derivation of the Gradient for Exact ELBO

- $L_{\theta,\psi}(c, x, y) = \sum_c q_{\psi}(c | x) \log p_{\theta}(y | c, x)$

$$\begin{aligned} & \frac{\partial L_{\theta,\psi}(c, x, y)}{\partial W} \\ &= \sum_c q_{\psi}(c | x) \frac{\partial \log p_{\theta}(y|c,x)}{\partial W} + \frac{\partial q_{\psi}(c | x)}{\partial W} \log p_{\theta}(y | c, x) \quad \text{(chain rule)} \\ &= \sum_c q_{\psi}(c | x) \frac{\partial \log p_{\theta}(y|c,x)}{\partial W} + q_{\psi}(c | x) \frac{\partial \log q_{\psi}(c | x)}{\partial W} \log p_{\theta}(y | c, x) \\ &= \sum_c q_{\psi}(c | x) \left[ \frac{\partial \log p_{\theta}(y|c,x)}{\partial W} + \frac{\partial \log q_{\psi}(c | x)}{\partial W} \log p_{\theta}(y | c, x) \right] \end{aligned}$$

- The third line uses the identity  $\frac{\partial q_{\psi}(c | x)}{\partial W} = q_{\psi}(c | x) \frac{\partial \log q_{\psi}(c | x)}{\partial W}$

# Second option for $\phi$ : Deterministic “Soft” Attention

- Recall our three equations:

$$c_t = \phi(x_1, \dots, x_L, \gamma_{t,1}, \dots, \gamma_{t,L}) \quad \gamma_{tj} = \frac{\exp(e_{tj})}{\sum_{k=1}^{T_x} \exp(e_{tk})} \quad e_{ti} = a(x_i, s_{t-1})$$

- Hard Attention method requires us to sample the attention location  $c_t$  each time
- Instead, we can take the expectation of the context vector  $c_t$  directly

$$c_t = \phi(x_1, \dots, x_L, \gamma_{t,1}, \dots, \gamma_{t,L}) = \sum_{i=1}^{T_x} \gamma_{t,i} x_i$$

- Then this would no longer be a “on-off” mechanism, but a weighted sum of low-level features instead.
- Lucky for us, this is differentiable end-to-end using cross entropy

# Soft Attention vs Hard Attention

Soft attention



A

bird

flying

over

a

body

of

water

.

Hard attention

# Examples of Image Caption Generation

Figure 3. Examples of attending to the correct object (*white* indicates the attended regions, *underlines* indicated the corresponding word)



A woman is throwing a frisbee in a park.



A dog is standing on a hardwood floor.



A stop sign is on a road with a mountain in the background.



A little girl sitting on a bed with a teddy bear.



A group of people sitting on a boat in the water.



A giraffe standing in a forest with trees in the background.



# Examples of Image Caption Generation

*Figure 5. Examples of mistakes where we can use attention to gain intuition into what the model saw.*



A large white bird standing in a forest.



A woman holding a clock in her hand.



A man wearing a hat and  
a hat on a skateboard.



A person is standing on a beach  
with a surfboard.



A woman is sitting at a table  
with a large pizza.



A man is talking on his cell phone  
while another man watches.

# Wrap-up

- We introduced a Multi-modal Encoder-Decoder architecture method to do image caption
  - Generative: parameterize location variable with categorical variable (Hard Attention), use MCMC to sample and learn the RNN decoder.
  - Discriminative: use weighted sum (Soft Attention) and train everything end-to-end.
- We have shown the brief history of **Attention** mechanism
  - Sequence to Sequence with Neural Networks for Machine Translation
    - The use of fixed-length single context vector to decode  $c$
  - Align and Translate for Machine Translation
    - The use of multiple time-dependent context vectors  $c_t$
  - Image Captioning
    - Soft and Hard Attention

# Why do RNNs fall short? And what can we do?

- Hard to capture long-term dependencies
    - Require modification to architectures
  - Training Issues: Vanishing/Exploding Gradients
  - Hard to handle varying length sequences
  - Sequential nature make them hard to process in parallel
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- **Solution to all of this:**
  - Let's not depend on recurrence anymore
  - Let's just rely "Attention" completely to capture global dependencies