# Deep Generative Models Background

Fall Semester 2025

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#### Outline

- Basics of Probability, Statistics, Information Theory
  - Discrete and Continuous Distributions, Independence
  - Marginals, Conditionals, Product Rule, Bayes Rule & Examples for Gaussians
  - Expectations, Covariance, Entropy, KL Divergence, Mutual Information
- Generative vs Discriminative Models
- Learning Generative Models
  - Learning Criterion: Maximum Likelihood Estimation
  - Learning Algorithm: Stochastic Gradient Descent
- Classes of Generative Models
  - Gaussian Models: Closed form Solution
  - General Models: Need for Structure
  - Taxonomy of Models
    - Latent variable models, Autoregressive models, Energy based models

## Review of Probability and Statistics

- Data  $x \in \mathcal{X}$  follows some data distribution  $x \sim p_{\theta}(x)$  with parameter  $\theta$ .
  - Properties:  $p_{\theta}(x) \ge 0$  (non-negativity),  $\int p_{\theta}(x) dx = 1$  (add up to 1)
- Continuous case:  $x \in \mathbb{R}^D$ ,  $p_{\theta}(x)$  is a probability density function.
  - E.g., Gaussian distribution:  $x \sim \mathcal{N}(x \mid \mu, \Sigma)$ ,  $\theta = (\mu, \Sigma)$ ,  $\mu \in \mathbb{R}^D$ ,  $\Sigma \in \mathbb{R}^{D \times D}$ ,  $\Sigma \geqslant 0$

$$p_{\theta}(\mathbf{x}) = (2\pi)^{-\frac{D}{2}} \det(\Sigma)^{-\frac{1}{2}} \exp\left(-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu})^{\mathsf{T}} \boldsymbol{\Sigma}^{-1} (\mathbf{x} - \boldsymbol{\mu})\right)$$

- Discrete case:  $x \in \{x_1, ..., x_K\}$ ,  $p_{\theta}(x)$  is a probability mass function.
  - E.g., Categorical distribution:  $x \sim Cat(x \mid \pi)$ ,  $\theta = \pi$ ,  $\pi_k \geq 0$ ,  $\sum_k \pi_k = 1$

$$p_{\theta}(\mathbf{x} = \mathbf{x}_k) = \pi_k$$

• Independence: x and y are independent if and only if p(x, y) = p(x)p(y).

# Marginals, Conditionals, Product Rule, Bayes Rule

#### Marginal distribution

$$p(\mathbf{x}) = \int p(\mathbf{x}, \mathbf{y}) d\mathbf{y}$$

• Discrete case:

$$p(\mathbf{x}) = \sum_{\mathbf{y}} p(\mathbf{x}, \mathbf{y})$$

#### Conditional distribution

$$p(\mathbf{y} \mid \mathbf{x}) = \frac{p(\mathbf{x}, \mathbf{y})}{p(\mathbf{x})}$$

Product rule

$$p(\mathbf{x}, \mathbf{y}) = p(\mathbf{x} \mid \mathbf{y})p(\mathbf{y}) = p(\mathbf{y} \mid \mathbf{x})p(\mathbf{x})$$

Bayes rule

$$p(\mathbf{y} \mid \mathbf{x}) = \frac{p(\mathbf{x} \mid \mathbf{y})p(\mathbf{y})}{p(\mathbf{x})}$$

# Example: Marginal and Conditional for a Gaussian

• Assume  $x \sim \mathcal{N}(x \mid \mu, \Sigma)$ , where

$$\mathbf{x} = \begin{bmatrix} \mathbf{x}_a \\ \mathbf{x}_b \end{bmatrix}, \qquad \mathbf{\mu} = \begin{bmatrix} \mathbf{\mu}_a \\ \mathbf{\mu}_b \end{bmatrix}, \qquad \mathbf{\Sigma} = \begin{bmatrix} \mathbf{\Sigma}_a & \mathbf{\Sigma}_{ab} \\ \mathbf{\Sigma}_{ab}^{\mathsf{T}} & \mathbf{\Sigma}_b \end{bmatrix}$$

• Then, we get the following results

$$p(\mathbf{x}_a) = \mathcal{N}(\mathbf{x}_a \mid \boldsymbol{\mu}_a, \boldsymbol{\Sigma}_a),$$
$$p(\mathbf{x}_a \mid \mathbf{x}_b) = \mathcal{N}(\mathbf{x}_a \mid \widehat{\boldsymbol{\mu}}_a, \widehat{\boldsymbol{\Sigma}}_a),$$

where

$$\widehat{\boldsymbol{\mu}}_{a} = \boldsymbol{\mu}_{a} + \boldsymbol{\Sigma}_{ab} \boldsymbol{\Sigma}_{b}^{-1} (\boldsymbol{x}_{b} - \boldsymbol{\mu}_{b})$$

$$\widehat{\boldsymbol{\Sigma}}_{a} = \boldsymbol{\Sigma}_{a} - \boldsymbol{\Sigma}_{ab} \boldsymbol{\Sigma}_{b}^{-1} \boldsymbol{\Sigma}_{ab}^{\top}$$

Warm-up exercise -> HW1

# Example: Marginal for a Mixture of Gaussians

- Assume  $y \sim Cat(y | \pi), y \in \{1, ..., K\}.$
- Assume  $x \mid y \sim \mathcal{N}(x \mid \mu_y, \Sigma_y)$ .
- Then, x is a mixture of Gaussians

$$p(\mathbf{x}) = \sum_{\mathbf{y}} p(\mathbf{x}, \mathbf{y}) = \sum_{\mathbf{y}} p(\mathbf{x} \mid \mathbf{y}) p(\mathbf{y}) = \sum_{k=1}^{K} p(\mathbf{x} \mid \mathbf{y} = k) p(\mathbf{y} = k)$$

Marginalization

Product rule

$$= \sum_{k=1}^{K} \mathcal{N}(\mathbf{x} \mid \boldsymbol{\mu}_{k}, \boldsymbol{\Sigma}_{k}) \pi_{k}$$

#### **Expectations and Covariance**

#### Expectation

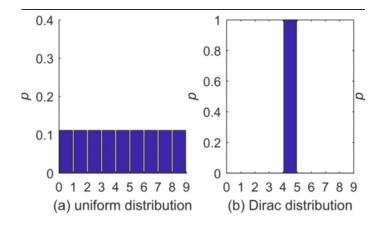
- Continuous case:  $\mu_x = \mathbb{E}[x] = \int x \, p(x) dx$
- Discrete case:  $\mu_x = \mathbb{E}[x] = \sum_k x_k p(x = x_k)$

#### Covariance

- Continuous case:
  - $\Sigma_x = \mathbb{V}[x] = \int (x \mu_x)(x \mu_x)^\top p(x) dx$
  - $\Sigma_{xy} = Cov[x, y] = \int (x \mu_x) (y \mu_y)^{\mathsf{T}} p(x, y) dxdy$
- Discrete case:
  - $\Sigma_x = \mathbb{V}[x] = \sum_k (x_k \mu_x)(x_k \mu_x)^\top p(x = x_k)$
  - $\Sigma_{xy} = Cov[x, y] = \sum_{k} (x_k \mu_x) (y_k \mu_y)^{\mathsf{T}} p(x = x_k, y = y_k)$

# **Entropy and Conditional Entropy**

- Entropy of a random variable x
  - It captures how much "uncertainty" is present in x.
  - Definition:  $H(x) = \mathbb{E}_{x \sim p(x)}[-\log p(x)]$
  - Continuous:  $H(x) = -\int_x \log(p(x)) p(x) dx$
  - Discrete:  $H(x) = -\sum_k \log(\pi_k) \pi_k$  where  $\pi_k = P(x = k)$



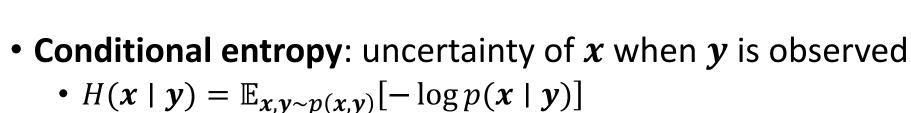
High entropy

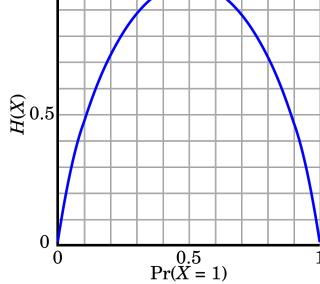
Low entropy

#### • Examples:

• Uniform: 
$$\pi_k = \frac{1}{K} \Rightarrow H(\mathbf{x}) = -\sum_k \log(\frac{1}{K}) \frac{1}{K} = \log(K)$$

• Bernoulli: 
$$\pi_1 = q \Rightarrow H(x) = -q \log q - (1 - q) \log(1 - q)$$





Entropy of a Bernoulli variable

# Kullback-Leibler Divergence and Mutual Information

• KL divergence measures the similarity between two distributions p, q

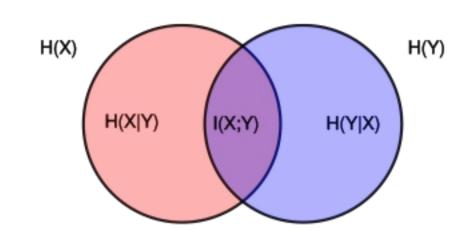
$$\mathrm{KL}[p \mid\mid q] = \mathbb{E}_{x \sim p} \left[ \log \frac{p(x)}{q(x)} \right]$$

- Non-negativity  $KL[p \mid\mid q] \geq 0$ . Equality holds iff p = q.
- In general triangle inequality and symmetry does not hold.
- Mutual Information measures the mutual dependence between  $oldsymbol{x}$  and  $oldsymbol{y}$

$$I(\mathbf{x}; \mathbf{y}) = \mathrm{KL}[p(\mathbf{x}, \mathbf{y}) \mid\mid p(\mathbf{x})p(\mathbf{y})] = \mathbb{E}_{\mathbf{x}, \mathbf{y} \sim p(\mathbf{x}, \mathbf{y})} \left[ \log \left( \frac{p(\mathbf{x}, \mathbf{y})}{p(\mathbf{x})p(\mathbf{y})} \right) \right]$$

- If x, y are independent, then I(x; y) = 0.
- I(x; y) measures the uncertainty in x after observing y.

$$I(x; y) = H(x) - H(x | y) = H(y) - H(y | x)$$

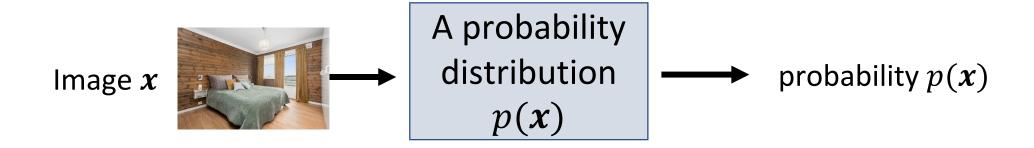


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#### Statistical Generative Models

• A statistical generative model is a probability distribution p(x)



• It is generative because sampling from p(x) generates new images





#### Discriminative vs. Generative Models

**Discriminative**: classify bedroom vs. dining room







$$P(y = Bedroom | x = 0.0001)$$



$$) = 0.0001$$

Ex: logistic regression, convolutional net, etc.

**Generative**: generate X

$$y = B$$
,  $x =$ 



$$y = D, x = 1$$



$$y = B$$
,  $x =$ 



$$y = D, x =$$



$$y = B, x =$$
  $y = D, x =$ 



$$y = D, x =$$



The input x is **not** given. Requires a model of the joint distribution over both x and y

$$P(y = Bedroom, x =$$



#### Discriminative vs. Generative

Joint and conditional are related via Bayes Rule:

$$P(y = Bedroom \mid x =$$
  $) = P(y = Bedroom , x =$   $)$ 

**Discriminative**: y is simple; x is always given, so not need to model

$$x = (x + 1)$$

Thus, a discriminative model cannot handle missing data P(y= Bedroom | x=



#### Conditional Generative Models

Class conditional generative models are also possible:

$$P(x = | y = Bedroom)$$

It's often useful to condition on rich side information Y

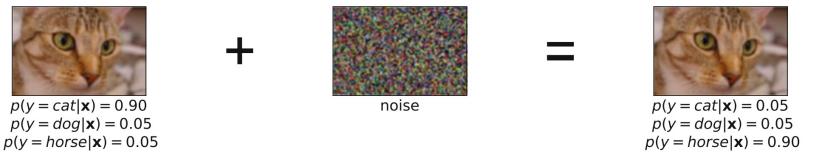
$$P(x = | A | Caption = A | Ca$$

A discriminative model is a very simple conditional generative model of y:

$$P(y = Bedroom | x =$$
)

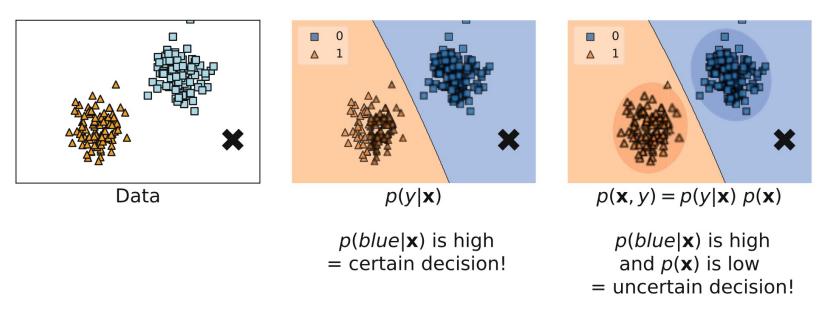
## Why Generative Models?

 Al Is Not Only About Decision Making



**Fig. 1.1** An example of adding noise to an almost perfectly classified image that results in a shift of predicted label

 Importance of uncertainty and understanding in decision making



**Fig. 1.2** And example of data (*left*) and two approaches to decision making: (*middle*) a discriminative approach and (*right*) a generative approach

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#### Learning Generative Models

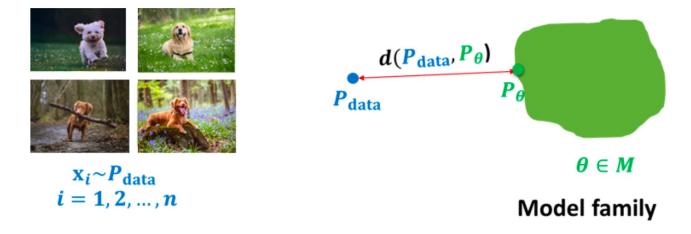
• We are given a training set of examples, e.g., images of dogs



- We want to learn a probability distribution  $p_{\theta}(x)$  over images x to allow for
  - Generation: If we sample  $x_{\text{new}} \sim p_{\theta}(x)$ , then  $x_{\text{new}}$  should look like a dog (sampling)
  - **Density estimation**:  $p_{\theta}(x)$  should be high if x looks like a dog, and low otherwise (anomaly detection)
  - Unsupervised representation learning: We should be able to learn what these images have in common, e.g., ears, tail, etc. (features)

#### Learning Generative Models

• We are given a training set of examples, e.g., images of dogs

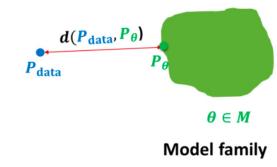


- We want to learn a probability distribution  $p_{\theta}(x)$  over images x
- What learning criterion should we use?
- What optimization algorithm should we use?
- What classes of models should we learn?

# Learning Criterion: Maximum Likelihood Estimation

• Goal: given a dataset  $\mathcal{D} = \{x_1, ..., x_N\}$  of i.i.d. samples from the unknown data distribution  $p_{\mathrm{data}}(x)$ , we want to learn a distribution  $p_{\theta}(x)$  that is as "close" as possible to  $p_{\mathrm{data}}(x)$ 





- Taking d as the KL divergence introduced before:  $\min_{\theta} \mathit{KL}[p_{\mathrm{data}}\left(\pmb{x}\right) \mid\mid p_{\theta}\left(\pmb{x}\right)]$
- Since  $KL[p_{\text{data}}(x) \mid\mid p_{\theta}(x)] = E_{x \sim p_{\text{data}}} \left[\log \frac{p_{\text{data}}(x)}{p_{\theta}(x)}\right]$  and we optimize over  $\theta$ , the above problem is equivalent to  $\max_{\theta} E_{x \sim p_{\text{data}}}[\log p_{\theta}(x)]$
- As we do not know the true distribution  $p_{\rm data}(x)$  and only have samples  ${\mathcal D}$  from it, we can replace the above objective with an unbiased estimate of it

$$\max_{\theta} \frac{1}{N} \sum_{i=1}^{N} \log p_{\theta}(x_i)$$

This is the classic Maximum Likelihood Estimation (MLE) principle!

#### Maximum Likelihood Estimation (MLE)

- Likelihood is expressed as the joint distribution over all samples
- And by our i.i.d. assumption

$$\mathcal{L}(\theta) = p_{\theta}(\mathbf{x}_1, \dots, \mathbf{x}_N) = \prod_{i=1}^{N} p_{\theta}(\mathbf{x}_i)$$

Taking the log, we can rewrite

$$\ell(\theta) = \log(\mathcal{L}(\theta)) = \log\left(\prod_{i=1}^{N} p_{\theta}(\mathbf{x}_i)\right) = \sum_{i=1}^{N} \log p_{\theta}(\mathbf{x}_i)$$

• The maximum likelihood estimator is the parameters that maximizes  $\ell(\theta)$ , i.e.

$$\hat{\theta}_{ML} = \operatorname{argmax}_{\theta} \sum_{i=1}^{\infty} \log p_{\theta}(\mathbf{x}_i)$$

## Optimization Algorithm: Stochastic Gradient Descent

- Goal: optimize an objective that contains an expectation  $\min_{\theta} g(\theta) \coloneqq E_{x \sim p}[f(x, \theta)]$
- Gradient descent: first order algorithm to optimize  $g(\theta)$ 
  - Tractable even when  $\theta$  is in high dimensions
  - Gradient descent:  $\theta^{(k+1)} = \theta^{(k)} \eta \nabla_{\theta} g(\theta^{(k)})$
  - Many variants to accelerate / deal with non-differentiability
- Challenge: It is difficult to compute  $\nabla_{\theta} g(\theta)$  in closed form
  - $\nabla_{\theta} g(\theta) = \nabla_{\theta} E_{x \sim p} [f(x, \theta)] = E_{x \sim p} [\nabla_{\theta} f(x, \theta)]$
  - ullet Often p is the true data distribution which we do not know; we have samples from p
  - Even if we knew p, computing the integral is potentially very complicated f is difficult
- **Solution**: Approximate  $\nabla_{\theta} g(\theta)$  with samples
  - Let  $x_1, ..., x_b$  be a batch of i.i.d. samples from p
  - $\frac{1}{b}\sum_{i}^{b}\nabla_{\theta}f(x_{i},\theta)$  is an unbiased estimator of  $\nabla_{\theta}g(\theta)$
  - Stochastic gradient descent:  $\theta^{(k+1)} = \theta^{(k)} \eta \frac{1}{h} \sum_{i=1}^{h} \nabla_{\theta} f(x_i, \theta)$

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#### Gaussian Parameter Estimation via MLE

- Given: N i.i.d. samples  $m{x}_1, \dots, m{x}_N$  from an unknown Gaussian  $\mathcal{N}(m{\mu}, m{\Sigma})$  in  $\mathbb{R}^D$
- Goal: use MLE to estimate the parameters  $heta=(\mu,\Sigma)$  of the Gaussian distribution
- Recall Gaussian density:  $p(x) = \frac{1}{\sqrt{(2\pi)^D \det(\Sigma)}} \exp\left(-\frac{1}{2}(x-\mu)^\top \Sigma^{-1}(x-\mu)\right)$
- This allows us to write down the likelihood function...

$$\mathcal{L}(\theta) = \prod_{i=1}^{N} p_{\theta}(\mathbf{x}_i) = \frac{\exp\left(-\frac{1}{2}\sum_{i=1}^{N} (\mathbf{x}_i - \boldsymbol{\mu})^{\mathsf{T}} \boldsymbol{\Sigma}^{-1} (\mathbf{x}_i - \boldsymbol{\mu})\right)}{(2\pi)^{\frac{ND}{2}} \det(\boldsymbol{\Sigma})^{\frac{N}{2}}}$$

... and the log of the likelihood

$$\ell(\theta) = \sum_{i=1}^{N} -\frac{D}{2} \log(2\pi) - \frac{1}{2} \log(\det(\mathbf{\Sigma})) - (\mathbf{x}_i - \boldsymbol{\mu})^{\mathsf{T}} \mathbf{\Sigma}^{-1} (\mathbf{x}_i - \boldsymbol{\mu})$$
$$= -\frac{ND}{2} \log(2\pi) - \frac{N}{2} \log(\det(\mathbf{\Sigma})) - \frac{1}{2} \sum_{i=1}^{N} (\mathbf{x}_i - \boldsymbol{\mu})^{\mathsf{T}} \mathbf{\Sigma}^{-1} (\mathbf{x}_i - \boldsymbol{\mu})$$

# Optimizing the Log Likelihood

Reminder: Log-likelihood objective

$$\ell(\theta) = -\frac{ND}{2}\log(2\pi) - \frac{N}{2}\log(\det(\mathbf{\Sigma})) - \frac{1}{2}\sum_{i=1}^{N}(\mathbf{x}_i - \boldsymbol{\mu})^{\mathsf{T}}\mathbf{\Sigma}^{-1}(\mathbf{x}_i - \boldsymbol{\mu})$$

• To find the optimal  $\theta$ , we take the derivatives of  $\ell(\theta)$  and set them to 0

$$\frac{\partial \ell(\theta)}{\partial \mu} = 0, \qquad \frac{\partial \ell(\theta)}{\partial \Sigma} = 0$$

• Taking the derivative log-likelihood w.r.t. to the mean yields

$$\frac{\partial \ell(\theta)}{\partial \boldsymbol{\mu}} = \sum_{i=1}^{N} \boldsymbol{\Sigma}^{-1} (\boldsymbol{x}_i - \boldsymbol{\mu}) = 0 \Rightarrow \sum_{i=1}^{N} (\boldsymbol{x}_i - \boldsymbol{\mu}) = 0 \Rightarrow \hat{\boldsymbol{\mu}}_{ML} = \frac{1}{N} \sum_{i=1}^{N} \boldsymbol{x}_i$$

# Optimizing the Log Likelihood

Reminder: Log-likelihood objective

$$\ell(\theta) = -\frac{ND}{2}\log(2\pi) - \frac{N}{2}\log\left(\det(\mathbf{\Sigma})\right) - \frac{1}{2}\sum_{i=1}^{N}(\mathbf{x}_i - \boldsymbol{\mu})^{\mathsf{T}}\mathbf{\Sigma}^{-1}(\mathbf{x}_i - \boldsymbol{\mu})$$

• Before taking the derivative, we make a change of variables to handle the inverse covariance  $S=\Sigma^{-1}$  and note the following identity involving traces

$$\mathbf{x}^{\mathsf{T}}\mathbf{S}\mathbf{x} = \operatorname{tr}(\mathbf{x}^{\mathsf{T}}\mathbf{S}\mathbf{x}) = \operatorname{tr}(\mathbf{S}\mathbf{x}\mathbf{x}^{\mathsf{T}})$$

ullet We can then rewrite the log-likelihood in terms of  $oldsymbol{S}$ 

$$\ell(\theta) = -\frac{ND}{2}\log(2\pi) - \frac{N}{2}\log\det(\mathbf{S}^{-1}) - \frac{1}{2}\operatorname{tr}\left(\mathbf{S}\sum_{i=1}^{N}(\mathbf{x}_{i} - \boldsymbol{\mu})(\mathbf{x}_{i} - \boldsymbol{\mu})^{\mathsf{T}}\right)$$

## Optimizing the Log Likelihood

From our re-written log-likelihood function

$$\ell(\theta) = -\frac{ND}{2}\log(2\pi) + \frac{N}{2}\log(\det(\mathbf{S})) - \frac{1}{2}\operatorname{tr}\left(\mathbf{S}\sum_{i=1}^{N}(\mathbf{x}_{i} - \boldsymbol{\mu})(\mathbf{x}_{i} - \boldsymbol{\mu})^{\mathsf{T}}\right)$$

Taking the derivative with respect to S

$$\frac{\partial \ell(\theta)}{\partial \mathbf{S}} = \frac{N}{2} \mathbf{S}^{-1} - \frac{1}{2} \sum_{i=1}^{N} (\mathbf{x}_i - \boldsymbol{\mu}) (\mathbf{x}_i - \boldsymbol{\mu})^{\mathsf{T}} = 0$$

Arriving at our desired ML estimator for the covariance

$$\hat{\Sigma}_{ML} = S^{-1} = \frac{1}{N} \sum_{i=1}^{N} (x_i - \mu)(x_i - \mu)^{\top}$$

#### ML Estimators for Mean and Variance of a Gaussian

- In summary: Given N i.i.d. samples  $x_1, ..., x_N$  from an unknown Gaussian  $\mathcal{N}(\mu, \Sigma)$  in  $\mathbb{R}^D$
- The log-likelihood function is given by

$$\ell(\theta) = -\frac{ND}{2}\log(2\pi) - \frac{N}{2}\log\left(\det(\mathbf{\Sigma})\right) - \frac{1}{2}\sum_{i=1}^{N}(\mathbf{x}_i - \boldsymbol{\mu})^{\mathsf{T}}\mathbf{\Sigma}^{-1}(\mathbf{x}_i - \boldsymbol{\mu})$$

The maximum log likelihood estimators for the mean and covariance are

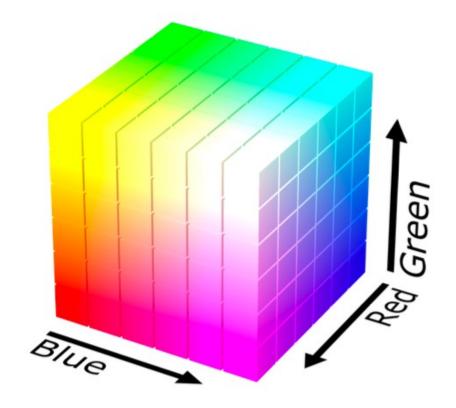
$$\hat{\mu}_{ML} = \frac{1}{N} \sum_{i=1}^{N} x_i$$
 $\hat{\Sigma}_{ML} = \frac{1}{N} \sum_{i=1}^{N} (x_i - \mu)(x_i - \mu)^{\top}$ 

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# Example: RGB images

- To model a single pixel's color, one needs three discrete random variables:
  - Red Channel R taking values in  $\{0, \dots, 255\}$
  - Green Channel G taking values in  $\{0, \dots, 255\}$
  - Blue Channel B taking values in  $\{0, \dots, 255\}$



• Sampling from the joint distribution  $(r,g,b) \sim p(R,G,B)$  randomly generates a color for the pixel. How many parameters do we need to specify the joint distribution p(R=r,G=g,B=b)?

$$256 * 256 * 256 - 1$$

#### Example: Joint Distribution



- Suppose  $X_1, \ldots, X_n$  are Bernoulli random variables modelling n pixels of an image
- How many possible states?

$$\underbrace{2\times2\times\cdots\times2}_{n \text{ times}} = 2^n$$

- Sampling from  $p(x_1, ..., x_n)$  generates an image
- How many parameters to specify the joint distribution  $p(x_1, ..., x_n)$  over n binary pixels?

$$2^{n}-1$$

## Structure Through Independence

• If  $X_1, \dots, X_n$  are independent, then

$$p(x_1, \dots, x_n) = p(x_1)p(x_2) \cdots p(x_n)$$

- How many possible states?  $2^n$
- How many parameters to specify the joint distribution  $p(x_1, ..., x_n)$  ?
  - How many to specify the marginal distribution  $p(x_1)$  ? 1
- $2^n$  entries can be described by just n numbers (if each  $X_i$  just take 2 values)!
- Independence assumption is too strong. Model not likely to be useful
  - For example, each pixel chosen independently when we sample from it.





#### Structure Through Conditional Independence

Using Chain Rule

$$p(x_1, ..., x_n) = p(x_1)p(x_2 \mid x_1)p(x_3 \mid x_1, x_2) \cdots p(x_n \mid x_1, ..., x_{n-1})$$

- How many parameters?  $1 + 2 + \cdots + 2^{n-1} = 2^n 1$ 
  - $p(x_1)$  requires 1 parameter
  - $p(x_2 \mid x_1 = 0)$  and  $p(x_2 \mid x_1 = 1)$  requires 1 parameter each  $\Rightarrow$  2 parameters in total
  - $p(x_n \mid x_1, \dots, x_{n-1})$  requires  $2^{n-1}$  parameters
  - $2^n 1$  is still exponential, chain rule does not buy us anything.
- Now suppose the **Markov property** holds, i.e.,  $X_{i+1} \perp X_1, \dots, X_{i-1} \mid X_i$ , then

$$p(x_1, ..., x_n) = p(x_1)p(x_2 \mid x_1)p(x_3 \mid x_1, x_2) \cdots p(x_n \mid x_1, ..., x_{n-1})$$
  
=  $p(x_1)p(x_2 \mid x_1)p(x_3 \mid x_2) \cdots p(x_n \mid x_{n-1})$ 

• How many parameters? 2n-1. Exponential reduction!

# Taxonomy of Generative Models

- To effectively learn generative models we need to impose some structure
- Autoregressive Models

$$p(\mathbf{x}) = p(x_0) \prod_{i=1}^{D} p(x_i | \mathbf{x}_{< i}),$$

Latent Variable Models

$$\mathbf{z} \sim p(\mathbf{z})$$
$$\mathbf{x} \sim p(\mathbf{x}|\mathbf{z})$$

Energy Based Models

$$p(\mathbf{x}) = \frac{\exp\{-E(\mathbf{x})\}}{Z}$$

## Taxonomy of Generative Models

