# **BackgroundWorker (Clase)**

```
(Propiedades)
```

```
P1 – CancelationPending (bool - R)
P2 – IsBusy (bool - R)
P3 – WorkerReportProgress (bool - R/W)
P4 – WorkerSupportCancellation (bool - R/W)
```

## (Metodos)

```
M1 – CancelAsync ()
```

M2 – **ReportProgress** (int ProgressPrecentage [, object UserState])

M3 – **RunWorkerAsync**([object Argument])

### (Eventos)

```
E1 – DoWork (object sender, DoWorkEventArgs e) => e.Result (W), e.Argument (R), e.Cancel (W) => e.ProgressChanged (object sender, ProgressChangedEventArgs e) => e.Result (W), e.Argument (R), e.Cancel (W) => e.ProgressPercentage (R), e.UserState (R) e.Result (R), e.Cancelled (R), e.Error (R)
```

#### **NOTACION:**

```
[] => argumento o parámetro opcional (no obligatorio) R, R/W, W => read-only(get), read-write (get/set), write (set)
```

**Red** => se usa o ejecuta en un hilo secundario (hilo hijo dentro de **DoWork**)

**Blue** => se usa o ejecuta en el hilo padre o hilo principal

### Disparadores de eventos y cambiadores de Propiedades:

```
RunWorkerAsync => DoWork
```

**ReportProgress** => **ProgressChanged** 

**CancelAsync** => **CancelationPending**=true (e.Cancel = true; return; ) + e.Cancelled = true

**DoWork** => **IsBusy** (true = comienza método, false = acaba método) + e.Error (excepción no controlada)

bool	=>	e.Cancel, e.Cancelled	object	=>	e.Result, e.Argument, e.UserState
int	=>	e.ProgressPercentage	Exception	=>	e.Error