

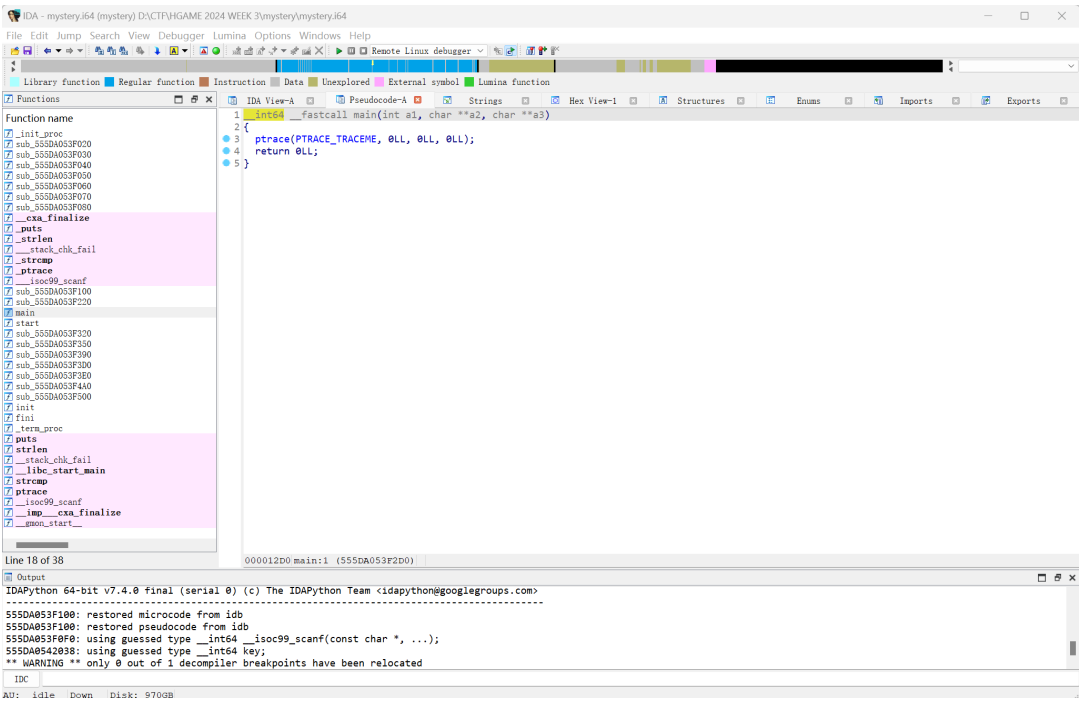
HGAME 2024 WEEK3 Reverse

废话不多说，直接进入正题

1. mystery

考点：Init函数，rc4魔改

Ida打开，静态发现main()函数里什么也没有，猜测是start()里的Init()函数进行了修改



The screenshot shows the IDA Pro interface for a file named 'mystery.i64'. The 'Functions' list on the left includes various system and library functions, with 'main' highlighted. The 'Pseudocode-A' view on the right shows the decompiled code for the 'main' function, which is a simple wrapper for 'fastcall main'. The 'Output' window at the bottom displays messages from IDAPython, including restored microcode and pseudocode, and a warning about decompiler breakpoints.

```
1  int64 __fastcall main(int a1, char **a2, char **a3)
2  {
3      ptrace(PTRACE_TRACEME, 0LL, 0LL, 0LL);
4      return 0LL;
5  }
```

Line 18 of 38 000012D0 main:1 (555CA053F2D0)

Output

IDAPython 64-bit v7.4.0 final (serial 0) (c) The IDAPython Team (idapython@googlegroups.com)

555DA853F100: restored microcode from idb

555DA853F100: restored pseudocode from idb

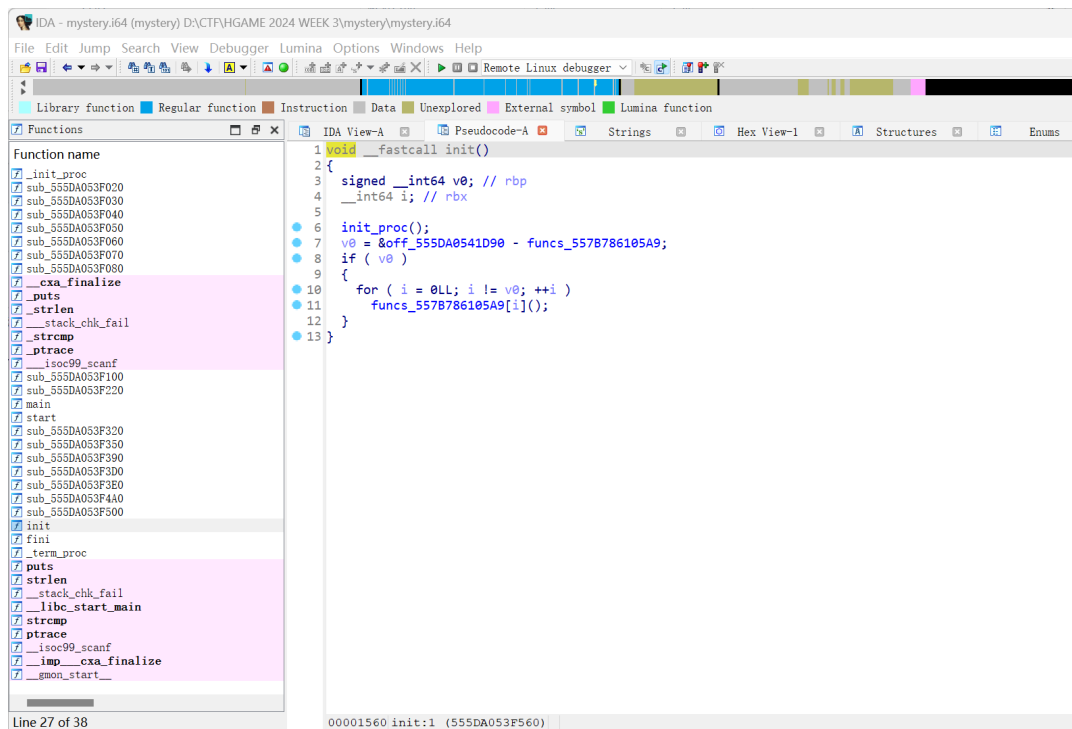
555DA853F0F0: using guessed type __int64 __isoc99_scanf(const char *, ...);

555DA8542038: using guessed type __int64 key;

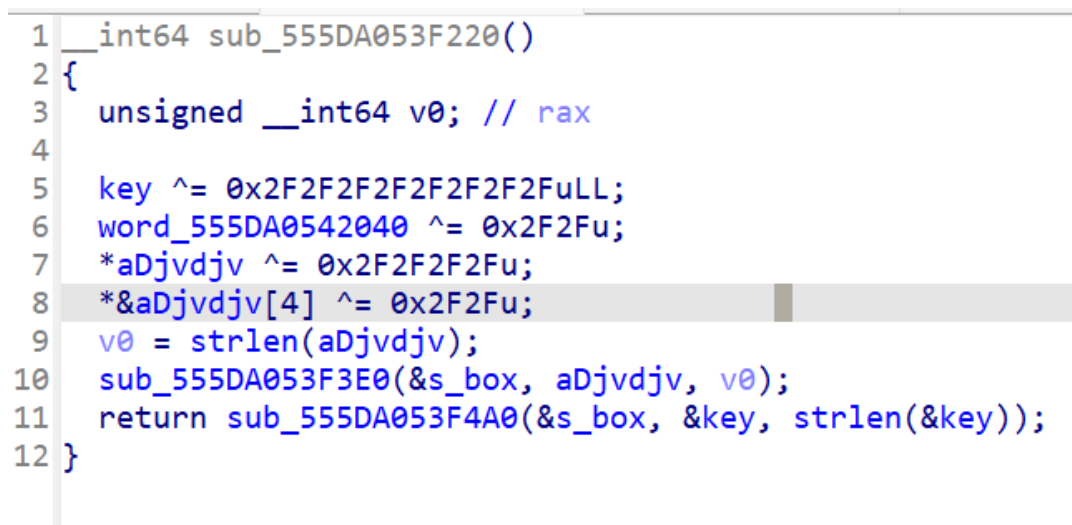
** WARNING ** only 0 out of 1 decompiler breakpoints have been relocated

IDC

AU: idle Down Disk: 970GB



打开后发现确实进行了修改，来看第一个函数，发现是用rc4加密来加密一个key



然后点开第二个函数，发现是真正的加密流程，而这轮rc4所使用的key，就是上一个函数加密的结果

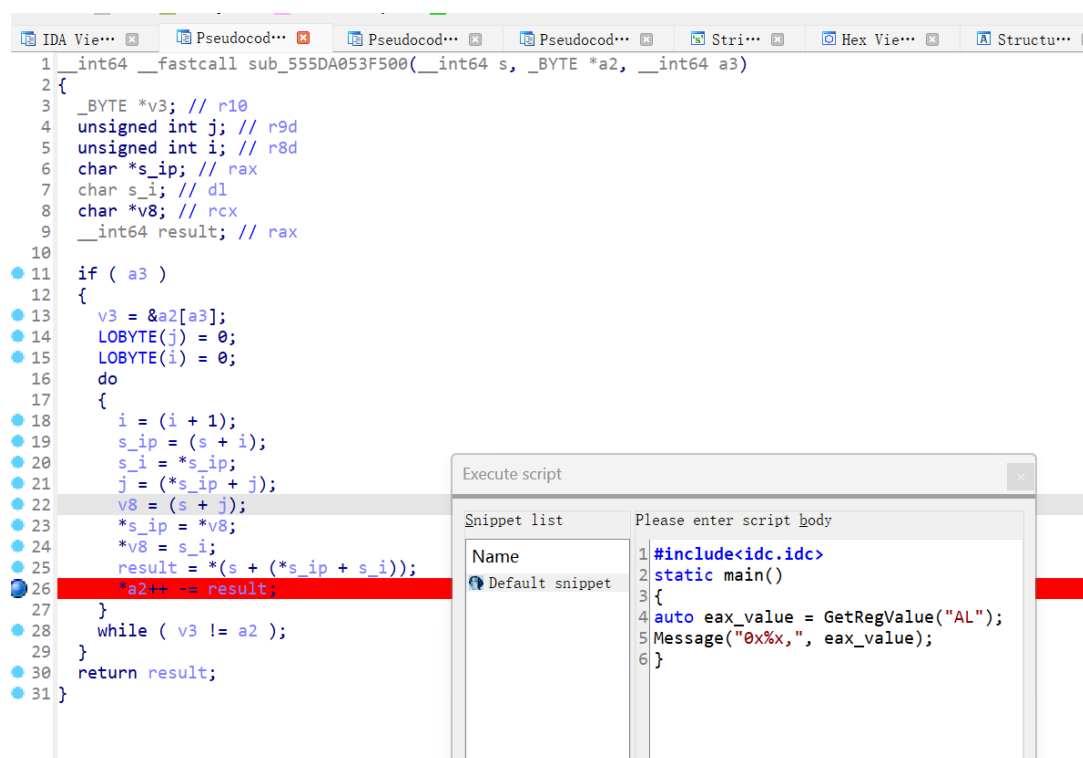
```

1 int sub_555DA053F100()
2 {
3     puts("please input your flag:\n");
4     __isoc99_scanf("%s", s1);
5     memset(&s_box, 0, 0x100uLL);
6     rc4_init(&s_box, &key, strlen(&key));
7     rc4_enc(&s_box, s1, strlen(s1));
8     if ( !strcmp(s1, s2) )
9         return puts("Congratulations!\n");
10    else
11        return puts("Wrong!please try again!");
12 }

```

需要注意的是，第二处rc4加密有魔改，是减法而非异或。

而众所周知，rc4是密钥流加密，反正最后只要获取到变量result的值就行了



The screenshot shows the IDA Pro interface. The main window displays assembly code for the function `sub_555DA053F500`. The code includes variable declarations for `v3`, `j`, `i`, `s_ip`, `s_i`, `v8`, and `result`. A loop is shown where `v8` is calculated as `(s + j)` and `s_ip` is updated. The final result is stored in `result` and then `*a2++` is assigned the value of `result`. A script window titled "Execute script" is open, showing a snippet list with a "Default snippet" and a script body that includes `<idc.idc>`, defines `main()`, and uses `GetRegValue("AL")` to retrieve a value from the register AL, which is then displayed using `Message`.

打开虚拟机进行动调，下断点获取result的值，最后脚本就非常简单了

```

1  #include<iostream>
2  unsigned char text[]={
3      0x50, 0x42, 0x38, 0x4D, 0x4C, 0x54, 0x90, 0x6F, 0xFE, 0x6F,
4      0xBC, 0x69, 0xB9, 0x22, 0x7C, 0x16, 0x8F, 0x44, 0x38, 0x4A,
5      0xEF, 0x37, 0x43, 0xC0, 0xA2, 0xB6, 0x34, 0x2C, 0x00}; // 明文密文统一用text
6  unsigned char key[] =
7  {
8      0x18,0x25,0x29,0x20,0x19,0x27,0xb9,0xc9,0x34,0xc7,0x71,0xc9,0xac,0x17,0xb4,0x1e,0xe5,
9      0xe9,0xfc,0x2a,0x4a,0x1,0xea,0x79,0xc7,0x82,0xfe,0x51,0xe7,0xb1,0xae,0x28,0x15
10 };
11 int main()
12 {
13     for(int i=0;i<sizeof(text);i++)
14     {
15         text[i]+=key[i];
16         printf("%c",text[i]);
17     }
18 }
19
20 ret
21
22

```

D:\CTF\HGAME 2024 WEEK 3\ x + v

hgame{I826-2e904t-4t98-9i82}

Process exited after 0.04896 seconds with return value 0

请按任意键继续. . .

2. Encrypt

考点: AES CBC

从pbSecret中提取key

```

1
memcpy(v11, &unk_7FF6914034A0, *v26);
v12 = 8i64;
*pbInput = _mm_xor_si128(_mm_load_si128(&xmmword_7FF691403500), _mm_loadu_si128(pbInput));
do
{
    *&pbInput[2 * v12++] ^= 0x55u;
} while ( v12 < 15 );
if ( BCryptSetProperty(phAlgorithm, L"ChainingMode", pbInput, 0x20u, 0) >= 0
    && BCryptGenerateSymmetricKey(phAlgorithm, &phKey, v5, *pbOutput, &pbSecret, 0x10u, 0) >= 0
    && BCryptExportKey(phKey, 0i64, L"OpaqueKeyBlob", 0i64, 0, &cbOutput, 0) >= 0 )
{
    v13 = cbOutput;
    v14 = GetProcessHeap();
    v15 = HeapAlloc(v14, 0, v13);
    if ( v15 )
    {
        if ( BCryptExportKey(phKey, 0i64, L"OpaqueKeyBlob", v15, cbOutput, &cbOutput, 0) >= 0 )
        {

```

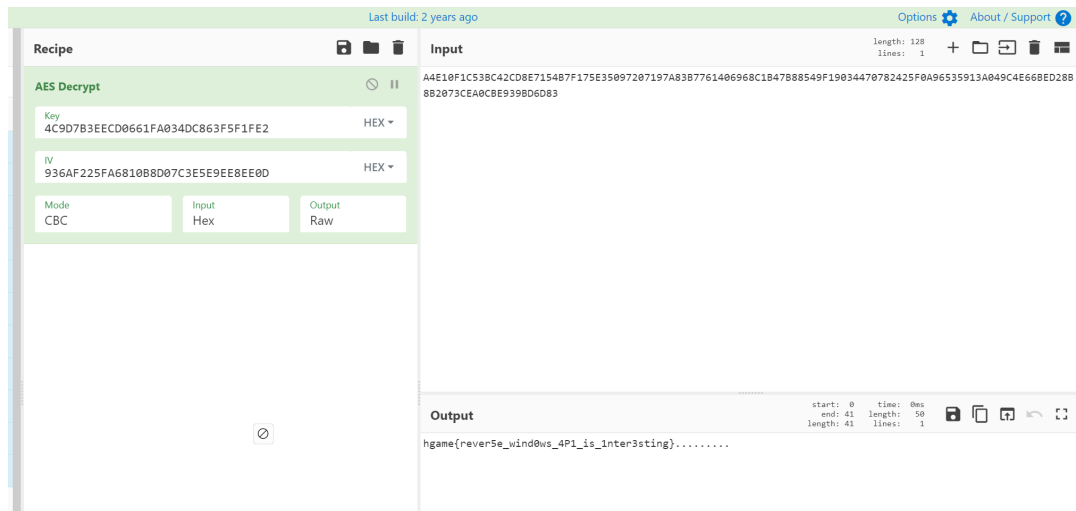
从v6中提取IV

```

v10 = v20;
v19 = GetProcessHeap();
v4 = HeapAlloc(v19, 0, v18);
if ( v4 )
{
    if ( BCryptEncrypt(phKey, v3, 0x32u, 0i64, v6, *v26, v4, v28, &pcbResult, 1u) >= 0
        && BCryptDestroyKey(phKey) >= 0 )
    {
        phKey = 0i64;
        v20 = GetProcessHeap();
        HeapFree(v20, 0, v3);
        v3 = 0i64;
        if ( !memcmp(v4, &unk_7FF691405050, v28) )
            puts("right flag!");
    }
}

```

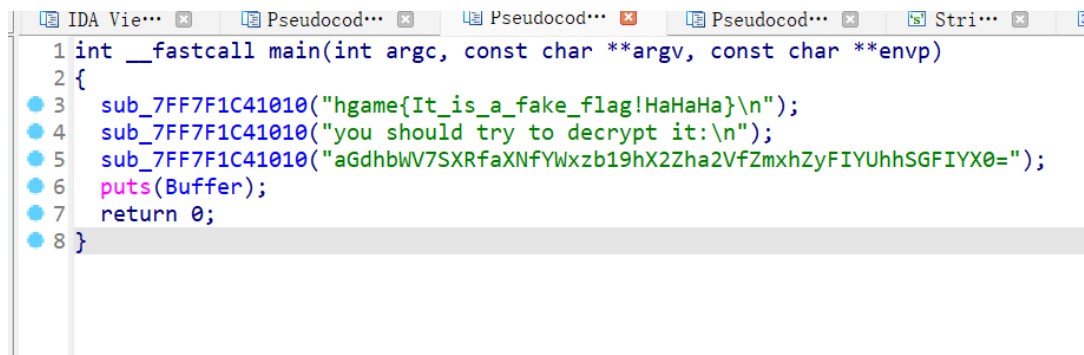
然后直接用解密脚本跑出来



3. findme

考点: dump, PE头, rc4魔改, 动态调试

ida打开发现一个Fake_flag, 然后base64码解出来也是个fake_flag



没办法, 点开Buffer看看, 惊喜地发现前两个字母是"MZ", 这也就意味着这里可能隐藏着一个PE文件

```

.data:00007FF7F1C44030 dword_7FF7F1C44030 dd 1 ; DATA
.data:00007FF7F1C44034 align 20h
.data:00007FF7F1C44040 ; char Buffer[2]
.data:00007FF7F1C44040 Buffer db 'M',0 ; DATA
.data:00007FF7F1C44042 align 4
.data:00007FF7F1C44044 aZ db 'Z',0
.data:00007FF7F1C44046 align 8
.data:00007FF7F1C44048 db 90h
.data:00007FF7F1C44049 db 0
.data:00007FF7F1C4404A db 0
.data:00007FF7F1C4404B db 0
.data:00007FF7F1C4404C db 0
.data:00007FF7F1C4404D db 0
.data:00007FF7F1C4404E db 0
.data:00007FF7F1C4404F db 0
.data:00007FF7F1C44050 db 3
.data:00007FF7F1C44051 db 0
.data:00007FF7F1C44052 db 0
.data:00007FF7F1C44053 db 0
.data:00007FF7F1C44054 db 0
.data:00007FF7F1C44055 db 0
.data:00007FF7F1C44056 db 0
.data:00007FF7F1C44057 db 0
.data:00007FF7F1C44058 db 0
.data:00007FF7F1C44059 db 0
.data:00007FF7F1C4405A db 0
.data:00007FF7F1C4405B db 0
.data:00007FF7F1C4405C db 0
.data:00007FF7F1C4405D db 0
.data:00007FF7F1C4405E db 0
.data:00007FF7F1C4405F db 0
.data:00007FF7F1C44060 db 4
.data:00007FF7F1C44061 db 0

```

用010打开，找到对应部分，看到PE头的格式，更加验证了这个了这个猜想

2410	FF FF FF FF	01 00 00 00	01 00 00 00	02 00 00 00	yyyy.....
2420	00 00 08 00	00 00 00 00	00 00 00 02	00 00 00 00
2430	01 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
2440	4D 00 00 00	5A 00 00 00	90 00 00 00	00 00 00 00	M...Z.....
2450	03 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
2460	04 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
2470	FF 00 00 00	FF 00 00 00	00 00 00 00	00 00 00 00	ÿ...ÿ.....
2480	B8 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	,.....
2490	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
24A0	40 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	@.....
24B0	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
24C0	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
24D0	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
24E0	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
24F0	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
2500	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
2510	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
2520	00 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00
2530	F8 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	ø.....
2540	0E 00 00 00	1F 00 00 00	BA 00 00 00	0E 00 00 00°.....
2550	00 00 00 00	B4 00 00 00	09 00 00 00	CD 00 00 00'.....í...
2560	21 00 00 00	B8 00 00 00	01 00 00 00	4C 00 00 00	!...,.....L...
2570	CD 00 00 00	21 00 00 00	54 00 00 00	68 00 00 00	í...!...T...h...
2580	69 00 00 00	73 00 00 00	20 00 00 00	70 00 00 00	i...s... ..p...
2590	72 00 00 00	6F 00 00 00	67 00 00 00	72 00 00 00	r...o...g...r...
25A0	61 00 00 00	6D 00 00 00	20 00 00 00	63 00 00 00	a...m... ..c...
25B0	61 00 00 00	6E 00 00 00	6E 00 00 00	6F 00 00 00	a...n...n...o...
25C0	74 00 00 00	20 00 00 00	62 00 00 00	65 00 00 00	t... ..b...e...
25D0	20 00 00 00	72 00 00 00	75 00 00 00	6E 00 00 00	...r...u...n...
25E0	20 00 00 00	69 00 00 00	6E 00 00 00	20 00 00 00	...i...n... ..
25F0	44 00 00 00	4F 00 00 00	53 00 00 00	20 00 00 00	D...O...S... ..
2600	6D 00 00 00	6F 00 00 00	64 00 00 00	65 00 00 00	m...o...d...e...
2610	2E 00 00 00	0D 00 00 00	0D 00 00 00	0A 00 00 00
2620	24 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00	\$.....
2630	28 00 00 00	00 00 00 00	00 00 00 00	00 00 00 00

但需要注意的是，这里dump时要注意间隔4个字节再dump，因为插入了很多无意义的00 00 00

```
#include <stdio.h>
#include <stdlib.h>
#include<iostream>
#include<string>
#define N 100000
using namespace std;
int main() {
    FILE *fp,*v5;
    int n=0,c;
    unsigned char str[N + 1],a,b;
    fp = fopen("findme.exe", "rb");
    v5 = fopen("real.exe", "wb");
    while ( feof(fp) ==0)
```

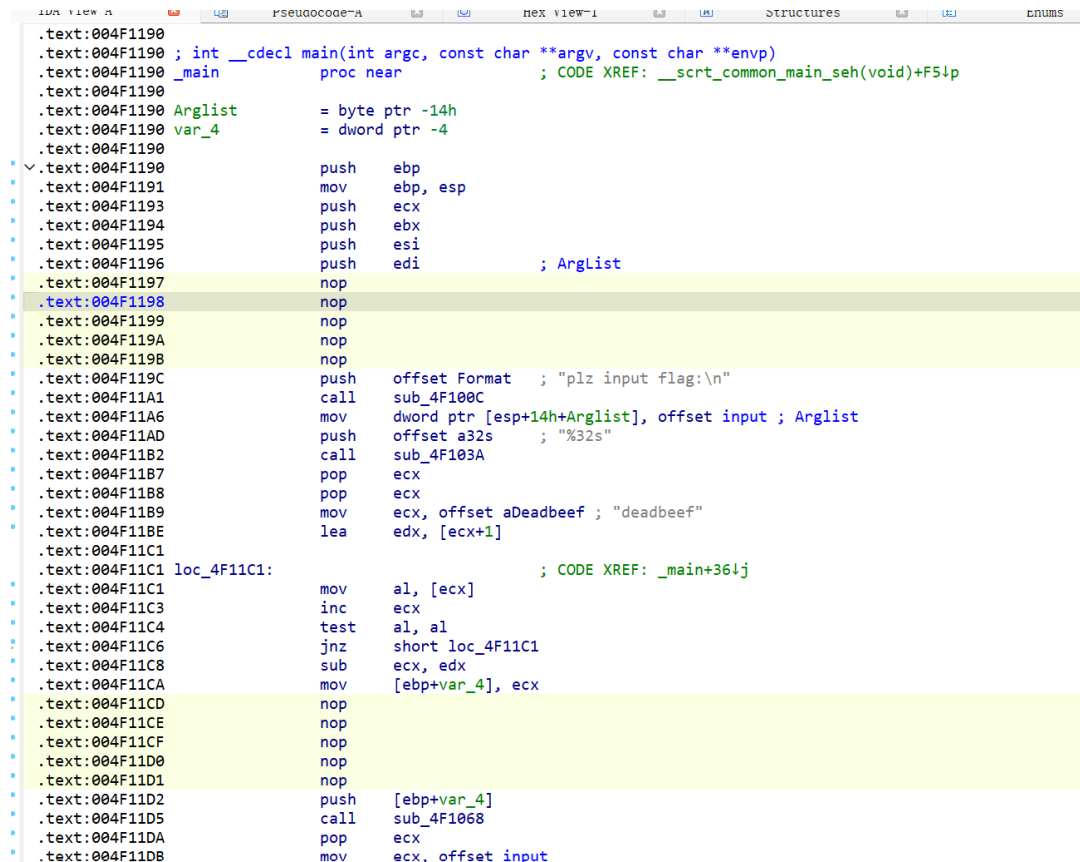
```

{
    n++;
    a=fgetc(fp);
    //break;
    b=a;
    if(n>0x2440)
    {
        if(n%4==1)
        {
            fputc(b, v5);
        }
    }
}

//操作结束后关闭文件
fclose(fp);
fclose(v5);
return 0;
}

```

操作完成后得到真正的程序，但内部有许多花指令，建议写个idc或idapython脚本nop掉



The screenshot shows the IDA Pro interface with the 'Pseudocode-A' view selected. The code is a C program for a flag input, but it is heavily obfuscated with numerous NOP instructions. The original code structure is as follows:

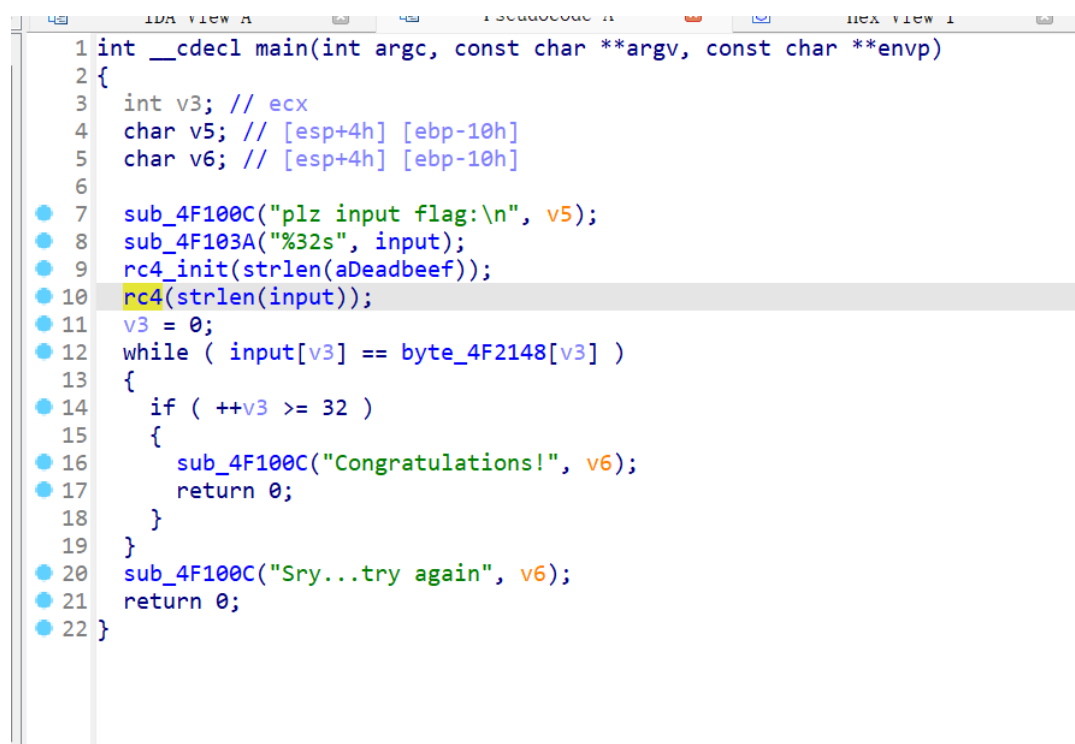
```

; int __cdecl main(int argc, const char **argv, const char **envp)
_main proc near
    Arglist = byte ptr -14h
    var_4 = dword ptr -4
    push ebp
    mov ebp, esp
    push ecx
    push ebx
    push esi
    push edi ; ArgList
    nop
    nop
    nop
    nop
    push offset Format ; "plz input flag:\n"
    call sub_4F100C
    mov dword ptr [esp+14h+Arglist], offset input ; Arglist
    push offset a32s ; "%32s"
    call sub_4F103A
    pop ecx
    pop ecx
    mov ecx, offset aDeadbeef ; "deadbeef"
    lea edx, [ecx+1]
    loc_4F11C1:
    mov al, [ecx]
    inc ecx
    test al, al
    jnz short loc_4F11C1
    sub ecx, edx
    mov [ebp+var_4], ecx
    nop
    nop
    nop
    push [ebp+var_4]
    call sub_4F1068
    pop ecx
    mov ecx, offset input

```

In the screenshot, many of these instructions are replaced with NOPs, particularly in the initial setup and the loop section. The original code comments and labels like `loc_4F11C1` and `CODE XREF: __main+361j` are still visible.

去除花指令后，不难发现这是个rc4加密



```
1 int __cdecl main(int argc, const char **argv, const char **envp)
2 {
3     int v3; // ecx
4     char v5; // [esp+4h] [ebp-10h]
5     char v6; // [esp+4h] [ebp-10h]
6
7     sub_4F100C("plz input flag:\n", v5);
8     sub_4F103A("%32s", input);
9     rc4_init(strlen(aDeadbeef));
10    rc4(strlen(input));
11    v3 = 0;
12    while ( input[v3] == byte_4F2148[v3] )
13    {
14        if ( ++v3 >= 32 )
15        {
16            sub_4F100C("Congratulations!", v6);
17            return 0;
18        }
19    }
20    sub_4F100C("Sry...try again", v6);
21    return 0;
22 }
```

rc4密钥初始化阶段很正常，但点开rc4加密后发现这又是个魔改

关键点：通过动调可发现，result取值后面的 $-(v4+s_box[v1])$ 是一定会超出input原本的范围的，然后取到另一些内存的值，那么最好的做法仍然是直接动调获取到result，方法同mystery中的

```

1 char __cdecl sub_4F110C(unsigned int a1)
2 {
3     int v1; // ebx
4     unsigned int v2; // edi
5     int v3; // esi
6     unsigned __int8 v4; // cl
7     char result; // al
8
9     v1 = 0;
10    v2 = 0;
11    if ( a1 )
12    {
13        v3 = 0;
14        do
15        {
16            v1 = (v1 + 1) % 256;
17            v4 = s_box[v1];
18            v3 = (v4 + v3) % 256;
19            s_box[v1] = s_box[v3];
20            s_box[v3] = v4;
21            result = input[-(v4 + s_box[v1])];
22            input[v2++] += result;
23        }
24        while ( v2 < a1 );
25    }
26    return result;
27 }

```

取出result的值后，脚本同样很简单

```

1 #include<iostream>
2 using namespace std;
3 unsigned char text[]={ 0x7D, 0x2B, 0x43, 0xA9, 0xB9, 0x6B, 0x93, 0x2D, 0x9A, 0xD0,
4 0x48, 0xC8, 0xEB, 0x51, 0x59, 0xE9, 0x74, 0x68, 0x8A, 0x45,
5 0x6B, 0xBA, 0xA7, 0x16, 0xF1, 0x10, 0x74, 0xD5, 0x41, 0x3C,
6 0x67, 0x7D};
7 unsigned char key[]={0x15,0xC4,0xE2,0x3C,0x54,0xF0,0x4D,0xC1,0x6A,0x59,0x15,0x56,0x78,0xF2,0x18,0x
8 int main()
9 {
10     for(int i=0;i<sizeof(text);i++)
11     {
12         text[i]-=key[i];
13         printf("%c",text[i]);
14     }
15
16     return 0;
17 }
18
19 |

```

hgame{F10w3rs_Ar3_Ver4grant}

Process exited after 0.05895 seconds with return value 0
请按任意键继续. . .

4. crackme

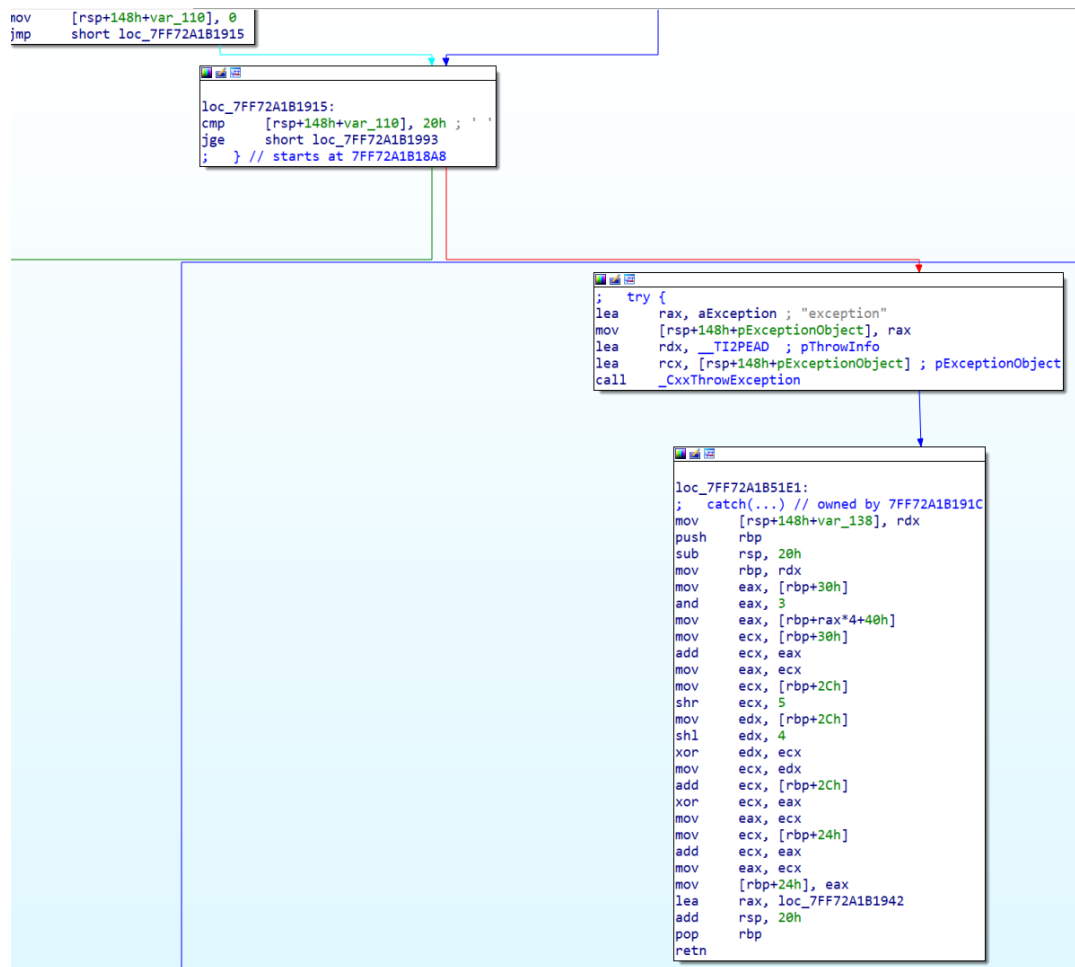
考点：c++，dump，反调试，流程混淆，异常处理，XTEA魔改

来到main()函数，猜测这些是TEA类加密的数据

```
24 char v25[16]; // [rsp+C0h] [rbp-88h] BYREF
25 char v26[24]; // [rsp+D0h] [rbp-78h] BYREF
26 char v27[32]; // [rsp+E8h] [rbp-60h] BYREF
27 char v28[24]; // [rsp+108h] [rbp-40h] BYREF
28
29 sub_7FF72A1B1C80(v27, argv, envp);
30 sub_7FF72A1B2490(std::cin, v27);
31 delta = 857870677;
32 key0 = 1234;
33 key1 = 2345;
34 key2 = 3456;
35 key3 = 4567;
36 sub_7FF72A1B1C20(v27, 0i64);
37 sub_7FF72A1B1C20(v27, 1i64);
38 sub_7FF72A1B1A80(v26, 24i64);
39 v3 = unknown_libname_16(&v9);
40 sub_7FF72A1B1BA0(v26, 8i64, v3);
41 for ( i = 0; i < 8; i += 2 )
42 {
43     v20 = sub_7FF72A1B1AD0(v26, i);
44     v19 = 4 * i;
45     v4 = sub_7FF72A1B1C00(v27);
46     *v20 = *(v4 + v19);
47     v22 = sub_7FF72A1B1AD0(v26, i + 1);
48     v21 = 4 * i;
49     v5 = sub_7FF72A1B1C00(v27);
50     *v22 = *(v5 + v21 + 4);
51 }
52 sub_7FF72A1B1A80(v28, 24i64);
53 enc[0] = 0x32FC31EA;
54 enc[1] = 0xF0566F42;
55 enc[2] = 0xF905B0B2;
56 enc[3] = 0x5F4551BE;
57 enc[4] = 0xFB3EFCBB;
58 enc[5] = 0x6B6ADB30;
59 enc[6] = 0x4839879;
60 enc[7] = 0x2F4378DF;
61 memcpy(v24, std::u16string_view::basic_string_view<char16_t, std::char_traits<char16_t>>(v25, enc,
62 v6 = unknown_libname_16(v10);
63 sub_7FF72A1B1B20(v28, v24, v6);
64 sub_7FF72A1B1AD0(v26, 0i64);
65 sub_7FF72A1B1AD0(v26, 1i64);
66 v11 = 0;
67 pExceptionObject = "exception";
68 CxxThrowException(&pExceptionObject, &_TI2PEAD);
69 }
```

然后发现程序戛然而止，而再程序的末尾有一个ThrowException的抛出异常的函数，而动调发现到这里之后程序就无法正常进行

打开流程图后发现这是一种由Try和catch组成的结构，而catch部分是不能被正常反编译的，而这样的部分一共有三处。



这三处的内存地址是连续的，把他们dump下来再用ida打开反编译

```

.text:00007FF72A1B51C6      push    rbp
.text:00007FF72A1B51C8      sub     rsp, 20h
.text:00007FF72A1B51CC      mov     rbp, rdx
.text:00007FF72A1B51CF      lea     rcx, [rbp+108h]
.text:00007FF72A1B51D6      call   sub_7FF72A1B1B00
.text:00007FF72A1B51D8      add     rsp, 20h
.text:00007FF72A1B51DF      pop     rbp
.text:00007FF72A1B51E0      retn
.text:00007FF72A1B51E1      ; -----
.text:00007FF72A1B51E1      loc_7FF72A1B51E1:                                ; DATA XREF: .rdata:00007FF72A1B6D34!o
.text:00007FF72A1B51E1      ; catch(...) // owned by 7FF72A1B191C             ; .pdata:00007FF72A1BA6B4!o ...
.text:00007FF72A1B51E1      mov     [rsp+148h+var_138], rdx
.text:00007FF72A1B51E1      push    rbp
.text:00007FF72A1B51E6      sub     rsp, 20h
.text:00007FF72A1B51E7      mov     rbp, rdx
.text:00007FF72A1B51EE      mov     eax, [rbp+30h]
.text:00007FF72A1B51F1      and     eax, 3
.text:00007FF72A1B51F4      mov     eax, [rbp+rax*4+40h]
.text:00007FF72A1B51F8      mov     ecx, [rbp+30h]
.text:00007FF72A1B51FB      add     ecx, eax
.text:00007FF72A1B51FD      mov     eax, ecx
.text:00007FF72A1B51FF      mov     ecx, [rbp+2Ch]
.text:00007FF72A1B5202      shr     ecx, 5
.text:00007FF72A1B5205      mov     edx, [rbp+2Ch]
.text:00007FF72A1B5208      shl     edx, 4
.text:00007FF72A1B520B      xor     edx, ecx
.text:00007FF72A1B520D      mov     ecx, edx
.text:00007FF72A1B520F      add     ecx, [rbp+2Ch]
.text:00007FF72A1B5212      xor     ecx, eax
.text:00007FF72A1B5214      mov     eax, ecx
.text:00007FF72A1B5216      mov     ecx, [rbp+24h]
.text:00007FF72A1B5219      add     ecx, eax
.text:00007FF72A1B521B      mov     eax, ecx
.text:00007FF72A1B521D      mov     [rbp+24h], eax
.text:00007FF72A1B5220      lea     rax, loc_7FF72A1B1942
.text:00007FF72A1B5227      add     rsp, 20h
.text:00007FF72A1B522B      pop     rbp
.text:00007FF72A1B522C      retn
.text:00007FF72A1B522C      ; -----
.text:00007FF72A1B522D      align 2
.text:00007FF72A1B522E      loc_7FF72A1B522E:                                ; DATA XREF: .rdata:00007FF72A1B6D34!o
.text:00007FF72A1B522E      ; catch(...) // owned by 7FF72A1B1942             ; .pdata:00007FF72A1BA6C0!o ...
.text:00007FF72A1B522E      mov     [rsp+arg_8], rdx
.text:00007FF72A1B522E      push    rbp
.text:00007FF72A1B5233      sub     rsp, 20h
.text:00007FF72A1B5234      mov     rbp, rdx
.text:00007FF72A1B5238      mov     eax, [rbp+30h]
.text:00007FF72A1B523E      shr     eax, 0Bh
.text:00007FF72A1B5241      and     eax, 3
.text:00007FF72A1B5244      mov     eax, [rbp+rax*4+40h]

```

然后可以推断出这就是个XTEA加密，而且需要注意的是有魔改，不是sum + delta而是sum ^ delta

```

1  __int64 __fastcall sub_0(__int64 a1, __DWORD *a2)
2  {
3      int v3; // eax
4      __int64 v4; // rdx
5      __int64 v5; // rbp
6      int v6; // eax
7      __int64 v7; // rdx
8
9      v3 = a2[(a2[12] & 3) + 16] + a2[12];
10     v4 = (a2[11] >> 5) ^ (16 * a2[11]);
11     a2[9] += v3 ^ (a2[11] + v4);
12     __debugbreak();
13     v5 = v4;
14     v6 = *(v4 + 4i64 * ((v4 &>> 11) & 3) + 64) + *(v4 + 48);
15     v7 = (*(v4 + 36) >> 6) ^ (32 * *(v4 + 36));
16     *(v5 + 44) += v6 ^ (*(v5 + 36) + v7);
17     __debugbreak();
18     *(v7 + 48) ^= *(v7 + 60);
19     return -14419164;
20 }

```

然后结合main()的数据得到解密脚本

```

#include <stdio.h>
#include <stdint.h>

```

```

#include<iostream>
using namespace std;

void decrypt ( unsigned int* v, unsigned int* k) {
    unsigned int v0=v[0], v1=v[1];
    unsigned int delta=857870677;
    unsigned int sum=0, i;
    for(i=0;i<32;i++)
    {
        sum^=delta;
    }
    for (i=0; i<32; i++) {
        sum ^= delta;
        v1 -= (((v0 >> 6) ^ ( v0 << 5 )) + v0) ^ (k[(sum >> 11) & 3] +
        v0 -= (((v1 >> 5) ^ (16 * v1)) + v1) ^ (k[sum & 3] + sum);
    }
    v[0]=v0; v[1]=v1;//解密后再重新赋值
}

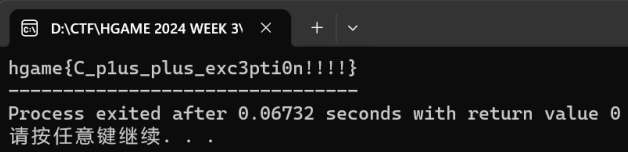
int main()
{
    unsigned int v[8];
    v[0] = 0x32FC31EA;
    v[1] = 0xF0566F42;
    v[2] = 0xF905B0B2;
    v[3] = 0x5F4551BE;
    v[4] = 0xFB3EFCBB;
    v[5] = 0x6B6ADB30;
    v[6] = 0x4839879;
    v[7] = 0x2F4378DF;
    unsigned int k[4]={1234,2345,3456,4567};
    for(int i=0;i<8;i+=2)
    {
        decrypt(v+i, k);
    }
    unsigned char a;
    for(int i=0;i<8;i++)
    {
        for(int k=0;k<4;k++)
        {
            a=((unsigned char *)(&v[i])+k);
            printf("%c",a);
        }
    }
}

```

```
    return 0;
}
```

flag就这么nice出来了

```
23 int main()
24 {
25     unsigned int v[8];
26     v[0] = 0x32FC31EA;
27     v[1] = 0xF0566F42;
28     v[2] = 0xF905B0B2;
29     v[3] = 0x5F4551BE;
30     v[4] = 0xFB3EFCB8;
31     v[5] = 0x6B6ADB30;
32     v[6] = 0x4839879;
33     v[7] = 0x2F4378DF;
34     unsigned int k[4]={1234,2345,3456,4567};
35     for(int i=0;i<8;i+=2)
36     {
37         decrypt(v+i, k);
38     }
39     unsigned char a;
40     for(int i=0;i<8;i++)
41     {
42         for(int k=0;k<4;k++)
43         {
44             a=((unsigned char *)&v[i])+k);
45             printf("%c",a);
46         }
47     }
48     return 0;
49 }
50 }
```



```
D:\CTF\HGAME 2024 WEEK 3\ x + v
hgame{C_plus_plus_exc3pti0n!!!!}
-----
Process exited after 0.06732 seconds with return value 0
请按任意键继续. . .
```