

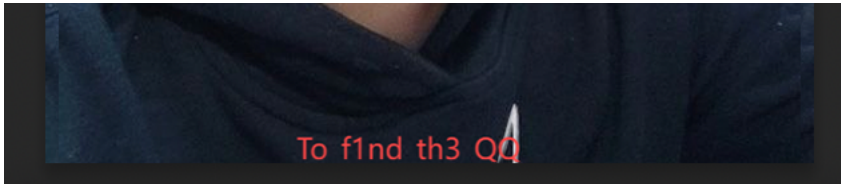
HGAME 2025 Writeup

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Hakuya Want A Girl Friend

下载附件后，在cyberchef中发现文件有由一个压缩包和一个照片组成，照片尺寸经过裁切，复原后可得到隐藏的压缩包密码，解压后即可得到flag



Level 314 线性走廊中的双生实体

附件为pytorch模型，题目中写道“避免使用随机张量”，可知无需使用随机数生成张量，通过输出entity.code，可知枚举步长为10

用代码进行破解：

```
import torch
entity = torch.jit.load('entity.pt')
for i in range(100):
    for j in range(100):
        input_tensor = torch.linspace(i, j, steps = 10)
        print(i,j)
        output = entity(input_tensor)
```

最后运行可得i=34, j=22

Computer cleaner

打开虚拟机后，发现为ubuntu系统，安装有apache，在网站目录下发现webshell php，查看访问记录可以发现查看了文档下的flag文件，用浏览器访问其源ip，可以得到第二部分flag

Compress dot new

附件为一个Nushell的huffman编码算法，编写程序解密：

```
import json
a="""{"a":{"a":{"a":{"a":{"s":125},"b":{"a":{"s":119},"b":{"s":123}}},"b":{"a":{"s":104},"b":{"s":105}}},"b":{"a":{"s":101},"b":{"s":103}}},"b":{"a":{"a":{"a":{"s":10},"b":{"s":13}},"b":{"s":32}},"b":{"a":{"s":115},"b":{"s":116}}},"b":{"a":{"a":{"a":{"a":{"a":{"s":46},"b":{"s":48}}},"b":{"a":{"a":{"s":76},"b":{"s":78}}},"b":{"a":{"s":83},"b":{"a":{"s":68},"b":{"s":69}}}}},"b":{"a":{"a":{"s":44},"b":{"a":{"s":33},"b":{"s":38}}},"b":{"s":45}}},"b":{"a":{"a":{"s":100},"b":{"a":{"s":98},"b":{"s":99}}},"b":{"a":{"a":{"s":49},"b":{"s":51}},"b":{"s":97}}},"b":{"a":{"a":{"a":{"s":117},"b":{"s":118}},"b":{"a":{"a":
```

```

{"s":112},"b":{"s":113}},"b":{"s":114}}},{"b":{"a":{"a":{"s":108},"b":{"s":109}}},"b":{"a":{"s":110},"b":{"s":111}}}}}}""
b=""00010001110111110100100000111000101110001001110001100001000101110011100100110110
1010111011101100110100011101101001110111101110110110011101100111100111101101110110110
01111011001111000111001101111000011001100001011011101100011100101001110010111001111000011
0001010010100000001001010001000100111111011001011101010100011110100011011000111010101
1010011111110011111101101010110000110111010110111110100100111100100010110101111111110011
000101010101110010011111000110110101101111010000011101000001101101011000111111000110
101001011100000110111100000010010100010001011100011100111001011101011111000101010110101
111000001100111100011100101110101111000101101011100000101000000101100011110111000111011
11110101010010011101011100100011110010010110111101110101111101100011110101011100100010
111001001011100010110101000011101010001011110101001100011101010111011000110110100001101
000000101100011101111111100010101011100000""
h=json.loads(a)
def d(t,e):
    o=[]
    n=t
    for c in e:
        n=n['a'] if c=='0' else n['b']
        if 's' in n:o.append(chr(n['s']));n=t
    return''.join(o)
g=d(h,b)
print(g)

```

Turtle

附件为一个魔改的upx，拖进x64dbg中，在pushad执行完成后对当前栈顶的内存地址下一个硬件断点，即可获得oep，dump后发现是rc4加密解密，将被加密的部分重新加密即可获得原文

```

char *inverse_sub_401550(char *a1, int a2, char *a3) {
    char *result;          // rax
    unsigned __int8 v4;     // [rsp+7h] [rbp-9h]
    int v5;                 // [rsp+8h] [rbp-8h]
    int i;                  // [rsp+Ch] [rbp-4h]
    int j;                  // [rsp+Ch] [rbp-4h]

    v5 = 0;
    for (i = 0; i <= 255; ++i) {
        result = &a3[i];
        *result = i;
    }
    for (j = 0; j <= 255; ++j) {
        v5 = ((unsigned __int8)a3[j] + v5 + (unsigned __int8)a1[j % a2]) % 256;
        v4 = a3[j];
        a3[j] = a3[v5];
        result = (char *)v4;
    }
}

```

```
    a3[v5] = v4;
}
return result;
}
```

Level 24 Pacman

在源码中查找gift即可得到打乱并base64的flag

Level 47 BandBomb

一个文件上传网站，其中的图片的url是在public目录下，并且猜测重命名过程中存在文件移动，将源码移动到public，即可泄漏源码，再将views中的ejs文件移出，插入代码：<%-global.process.mainModule.require('child_process').execSync('env') %>，即可获得flag

Level 69 MysteryMessageBoard

扫描后台发现还有admin页面，并且得知服务器会查看留言板，留言板直接拼接了html代码。存在xss漏洞，通过xss获得admin的cookie后访问flag页面即可得到flag

Level 25 双面人派对

反编译文件后发现minio字样，从字符串中找到key，登录minio，发现程序源码和一个update功能，修改源码加入自定义命令，获得flag

```
g.GET("/", func(c *gin.Context) {
    out, err := exec.Command("ls", "-lah").Output()
    c.String(200, string(out))
})
```