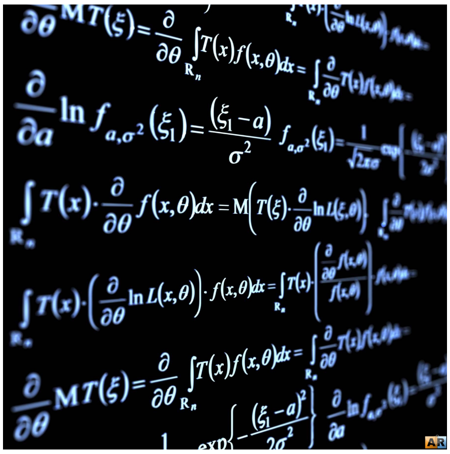

PROJECT 3

FYS3150 - COMPUTATIONAL PHYSICS

Quantum dots

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Abstract

Here is a short summary of the project.

Contents

1 Introduction

Quantum mechanics is an exciting field.

2 Theory

Here is all the theory needed to understand the project.

2.1 The numerical foundation

This is the section explaining the numerical theory upon which the the project is built.

2.1.1 Monte Carlo methods

2.1.2 Importance sampling

2.1.3 Metropolis algorithm

2.2 The physical system

This is the section explaining the physics of the system.

2.2.1 Quantum mechanics

2.2.2 Discretization

2.2.3 The virial theorem

3 Method

This is the section explaining what has been done.

3.1 Subsection

These will become apparent as the work boils down.

4 Results and discussion

Section listing results and discussing them.

4.1 Subsection

The same as the method section.

5 Conclusion