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| Semester: IV | Year AY 23-24 |
| Subject Title: Operating Systems Lab | |
| EXPERIMENT No: 12 | Assignment No : 9 |
| TITLE: Banker's algorithm | DoP : 22/4/24 |

Aim: Implement C program demonstrate **Banker's algorithm**

Learning Outcomes: 1. To understand the **deadlock concept**

2. To Demonstrate the **Banker's algorithm**

Hardware/Software:

* **HARDWARE / SOFTWARE :-** PC, Dev C++, processors with 1.6 GHz clock speed or faster

Theory:

* **THEORY :-**

The Banker's algorithm is a resource allocation and deadlock avoidance method in operating systems.

It ensures that resources are allocated to processes in a way that prevents deadlock. By considering the current allocation and future resource requests, it maintains system integrity and efficient resource usage.

Algorithm:

1. Initialize:

- Available: Vector representing the number of available instances of each resource.
- Max: Matrix indicating the maximum demand of each process.
- Allocation: Matrix showing the resources currently allocated to each process.
- Need: Matrix representing the remaining resources needed by each process (Max - Allocation).

2. When a process requests resources:

- a. Check if the requested resources are less than or equal to the available resources.
- b. Check if the requested resources are less than or equal to the remaining need of the process.
- c. If both conditions are met, pretend to allocate the resources to the process and perform a safety check (explained below).
- d. If the safety check passes, allocate the resources; otherwise, deny the request.

3. Safety Check:

- a. Maintain two vectors: Work (copies Available) and Finish (initially all false).
- b. Find a process that can complete its execution by comparing its Need with the Work vector. If found, pretend to allocate its resources and mark it as finished.
- c. Repeat step b until all processes can complete. If all processes can finish, the system is in a safe state; otherwise, it's unsafe.

4. If a request is granted, update the allocation and available vectors. If denied, the system remains unchanged.

Program:

```
#include <iostream>
#include <vector>
using namespace std;

const int P = 3;
const int R = 2;

bool isSafe(int available[], int max[][R], int allocated[][R], int need[][R], int process) {
}

int main() {
    int available[R] = {2, 1};

    int max[P][R] = { {5, 4},
                     {2, 1},
                     {3, 2} };

    int allocated[P][R] = { {1, 2},
                           {1, 0},
                           {1, 1} };

    int need[P][R];
    cout << "Need Matrix:\n";
    for (int i = 0; i < P; i++) {
        for (int j = 0; j < R; j++) {
            need[i][j] = max[i][j] - allocated[i][j];
            cout << need[i][j] << " ";
        }
        cout << endl;
    }
    cout << endl;

    if (isSafe(available, max, allocated, need, 0))
        cout << "System is in safe state\n";
    else
        cout << "System is in unsafe state\n";

    return 0;
}
```

Output:

```
Need Matrix:
4 2
1 1
2 1

System is in safe state

-----
Process exited after 0.2678 seconds with return value 0
Press any key to continue . . .
```

Conclusion:

* CONCLUSION:- Hence, we studied the Banker's algo. and can now successfully implement it to prevent or avoid deadlock situations in Operating Systems.

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