#### **EDUCATION**

May 2020

**Carnegie Mellon University**, B.S Computer Science

QPA **3.78**/4.0 (Deans List)

Interesting Courses

Functional Programming | Parallel and Sequential Data Structures and Algorithms

Mobile Robot Programming | Complexity Theory | Distributed Systems | VR/AR Game Design

# **EXPERIENCE**

#### Summer 2018

# Software Engineering Intern, Bungie, Bellevue

- Authored several tools to allow for new item categorization features in Destiny 2.
- Shipped bug fixes to millions of players.

#### **Teaching Assistant**, Carnegie Mellon University, Pittsburgh

Fall 17, 18

### 15-151: Mathematical Foundations of Computer Science

• Guide incoming freshman through the wonderful world of discrete mathematics and support them as they struggle with sets, functions, combinatorics, probability, modular arithmetic, and proof writing.

Spring 17, 18

#### 15-110: Principles of Computing

• Introduced non-majors to the world of Computer Science and programming with Python.

Summer 2017

#### **Instructor,** *CAMPK12*, *Mumbai*

- Led several camps for middle school children and introduced them to Android development on the MIT Application Inventor platform
- Helped develop a game-based curriculum for more effective learning.

#### Summer 2016

# iOS Development Intern, Fusion Engineering, Mumbai

- Prototyped a location journaling iOS application in Swift.
- Tested various location tracking technologies to make the application power and resource efficient. https://visits.app

#### **PROJECTS**

#### Nov. 2014 – Present

# **E-Collect**

- Established a non-profit to collect local electronic waste and to ensure its safe disposal.
- Created a website and used flyers and social media to spread the initiative across Mumbai.
- Partnered with an NGO, E-Incarnation, and have successfully recycled over a ton of toxic material. http://www.ecollectmumbai.com

Sept. 2016

### BOB'S Ramen, HackCMU 2016

# Winner, Microsoft Mentor's Choice Award

- Collaborated with a team to build an Internet connected automated Ramen cooker in 24 hours.
- Designed and developed an iOS application to control the device.
- Built the main device with a Wi-Fi enabled microcontroller, cardboard and duct tape.

https://github.com/vidhartbhatia/BOBS-ramen

# **HONORS AND AWARDS**

2015

**Represented India** at the London International Youth Science Forum, *Imperial College, London* **9**<sup>th</sup> **State Rank**, International Informatics Olympiad (Java)

#### LANGUAGES AND TECHNOLOGY

C++, Java, C, Python, C#, SML, Swift, MATLAB, HTML+CSS, JavaScript Arduino, WordPress, Unity3D, XCode