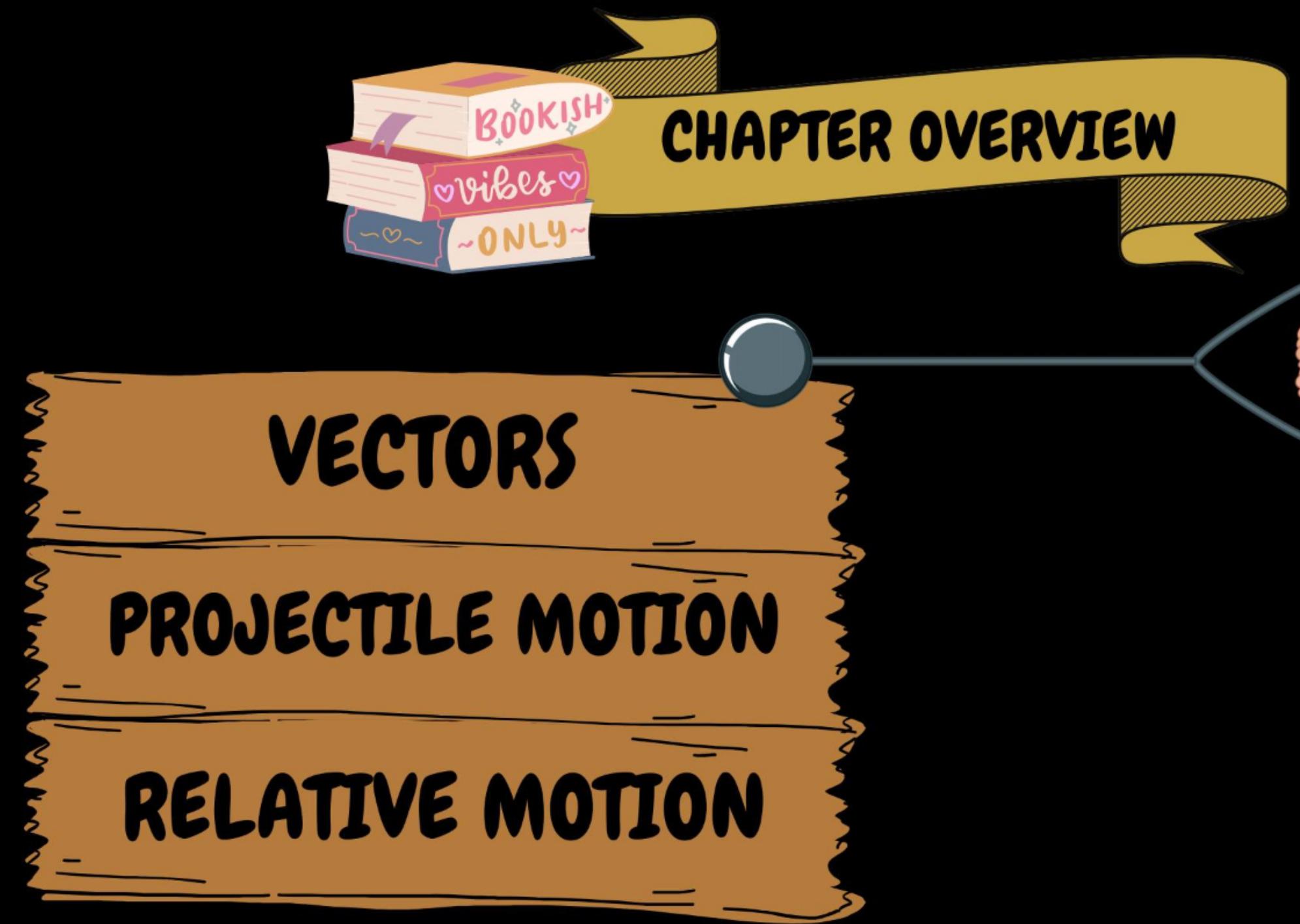


Class 11th
Science
PHYSICS
MOTION IN A PLANE



Physical Quantities

Scalars

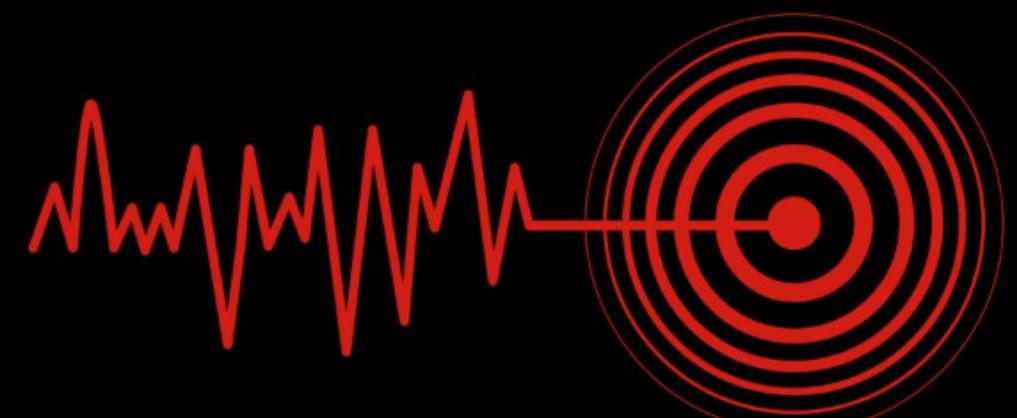
Magnitude

Vectors

Magnitude

Direction

obeys laws of
vector algebra



MOTION IN A PLANE

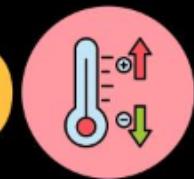


Identify the Vector quantities

Mass



Temperature



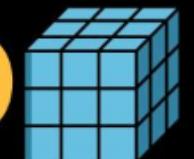
Speed



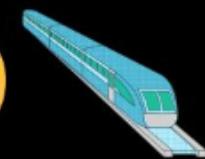
Time



Volume



Force



Electric Current

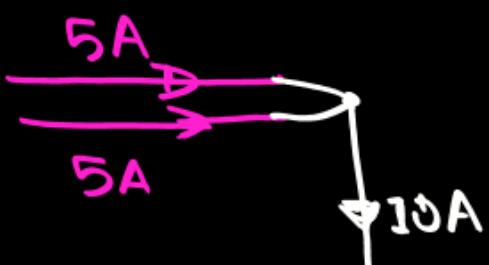
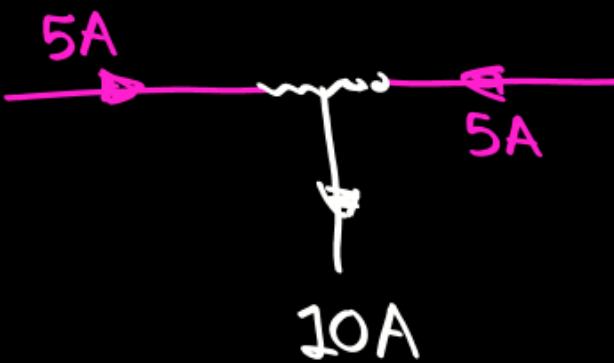
Scalar



$$F_{\text{net}} = 5 - 5 = 0$$



$$F_{\text{net}} = 5 + 5 = 10 \text{ N}$$





Representation of vector

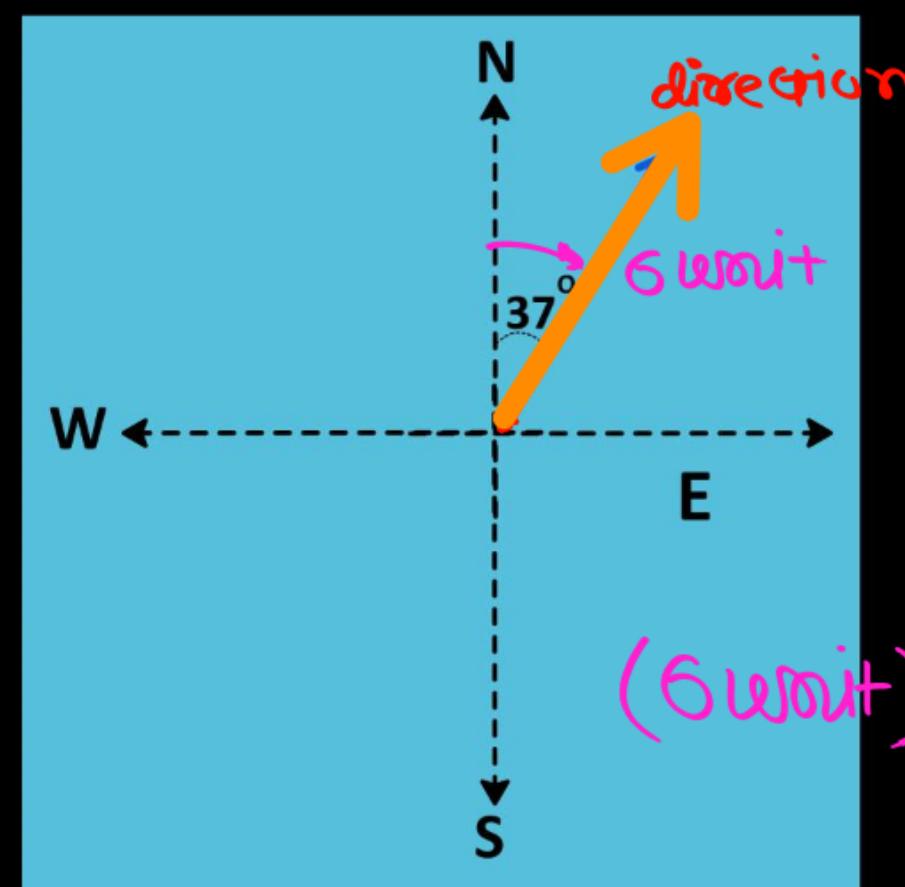
~~Algebraic~~

$\overrightarrow{PQ} = \text{Magnitude} \cdot \text{direction}$

$$\vec{A} = |\vec{A}| \hat{A}$$

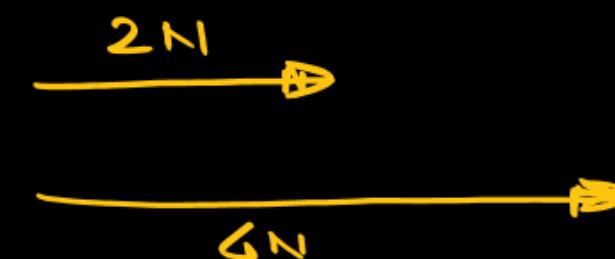
$$\vec{A} = A \hat{A}$$

~~Geometric~~



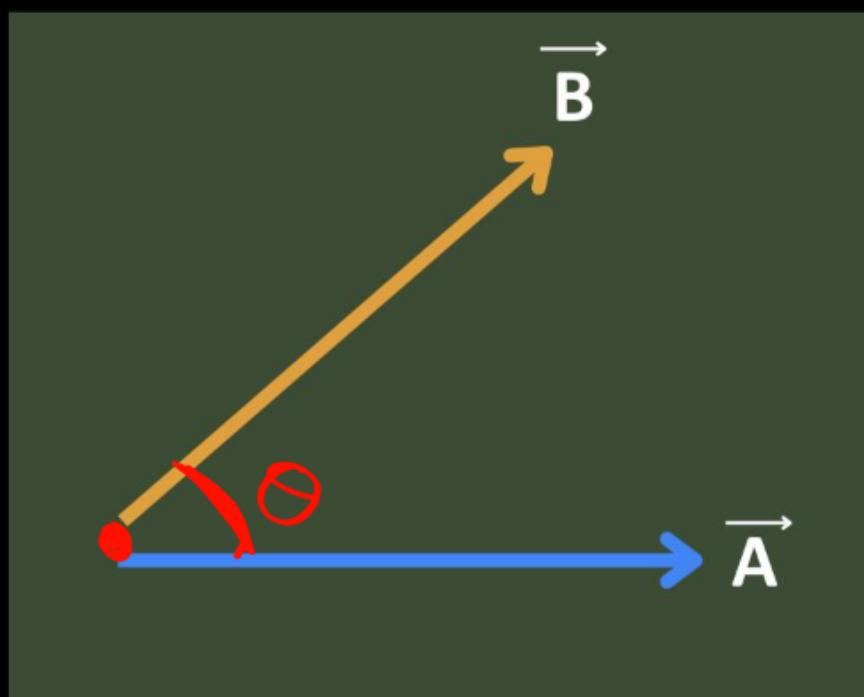
$\overrightarrow{PQ} = (\text{Magnitude}) (\text{direction})$

↓
length

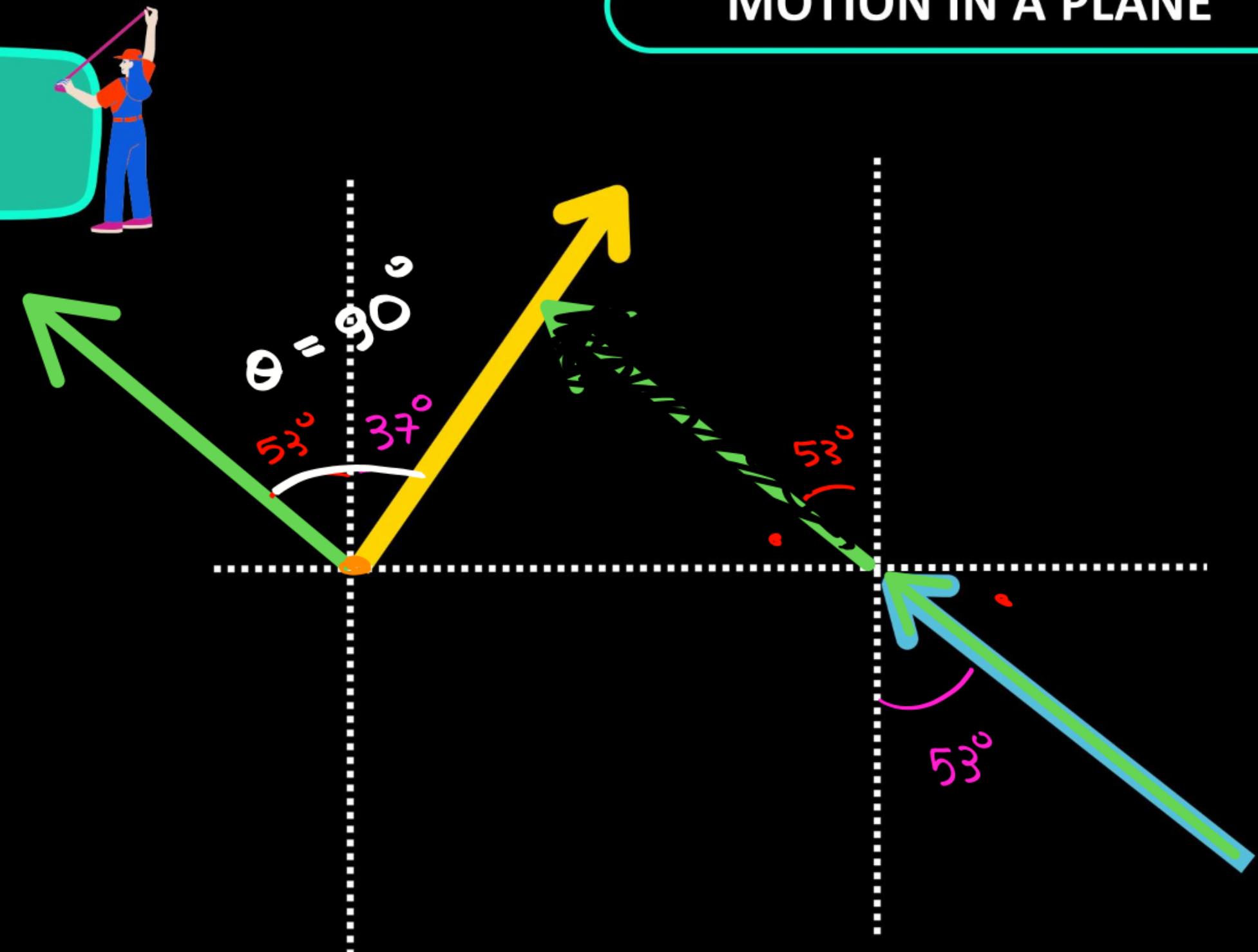


(6 west) (37° East of North)

Angle between vectors



→ We can move vector without changing its direction & length



Types of Vector



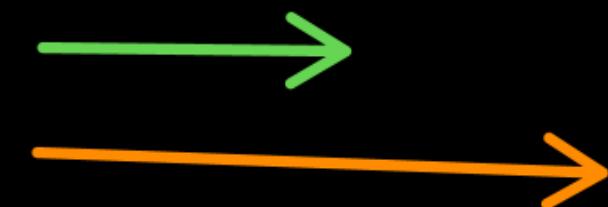
Collinear

Lie on the same line



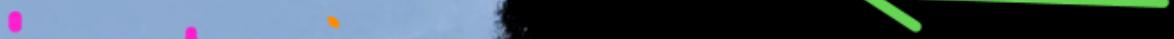
Parallel

Vectors along lines parallel to each other



Negative

Equal in magnitude but opposite in direction



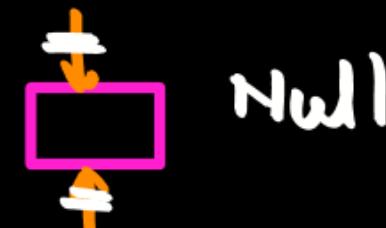
Equal

Same magnitude and along the same direction

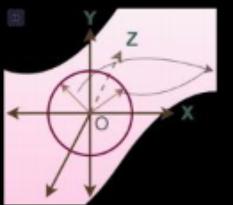


Null or zero

Zero magnitude



Unit Vector



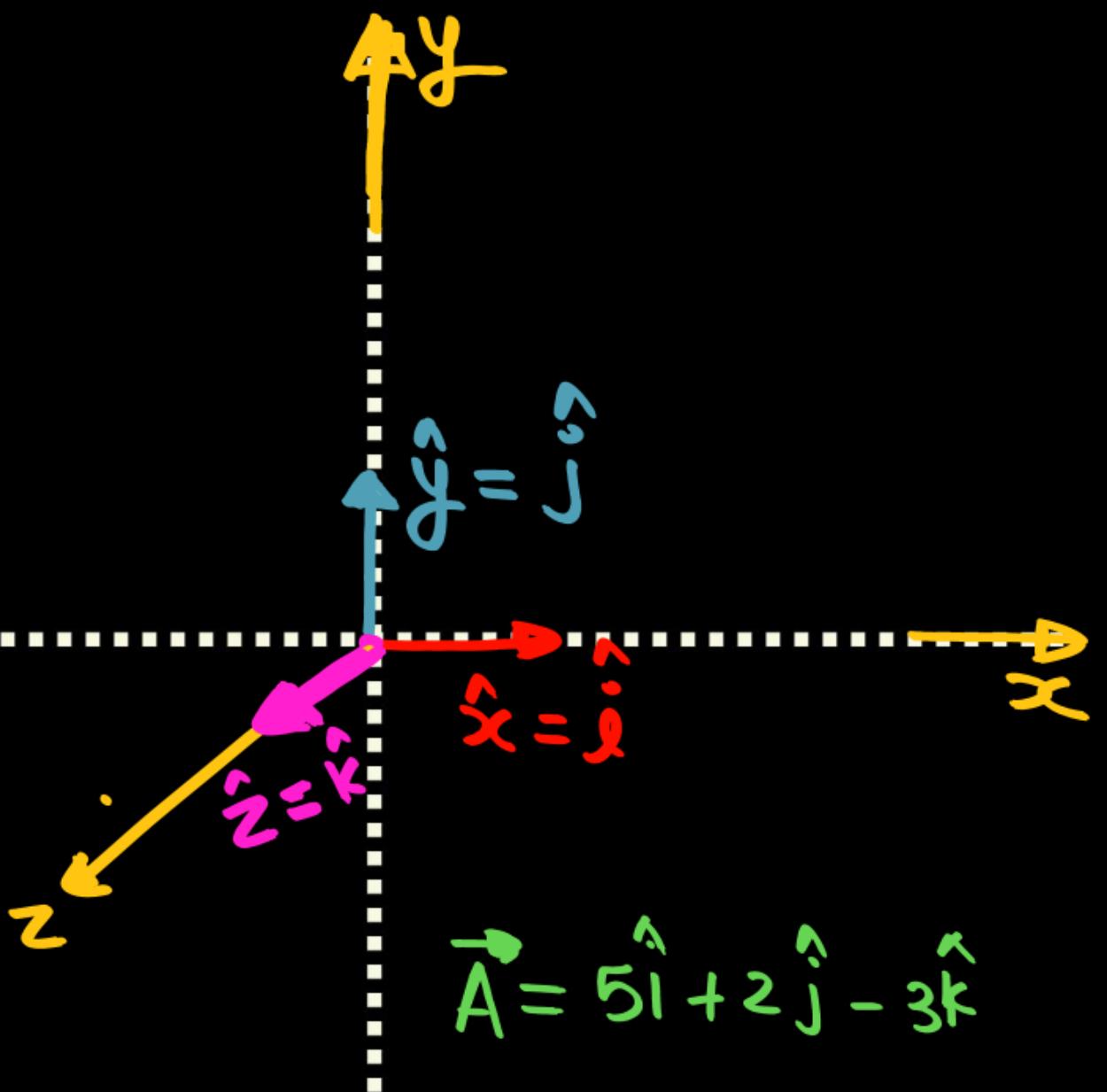
Vector divided by its own magnitude is a vector with unit magnitude and direction along the parent vector.

Magnitude = 1 unit



$$\vec{A} = |\vec{A}| \hat{\vec{A}} \Rightarrow \hat{\vec{A}} = \frac{\vec{A}}{|\vec{A}|}$$

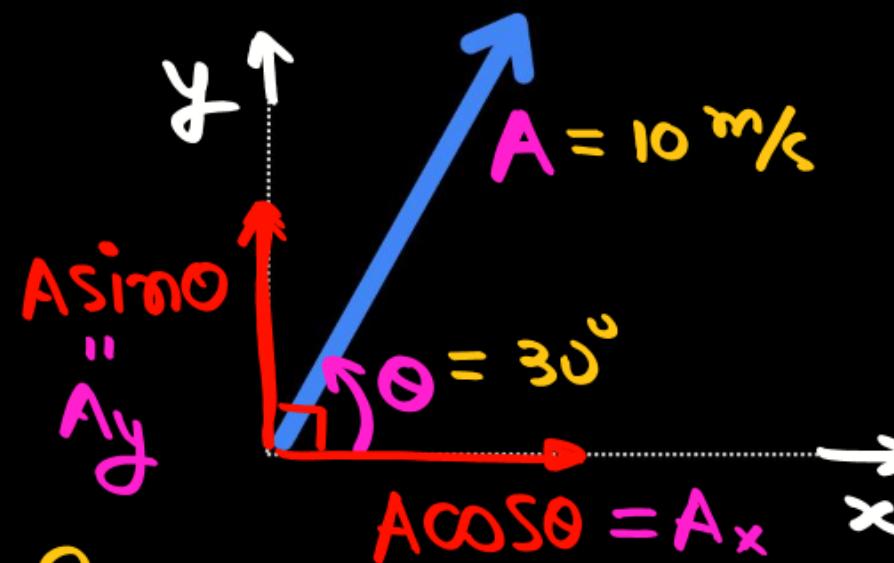
unit vector



Resolution of vector

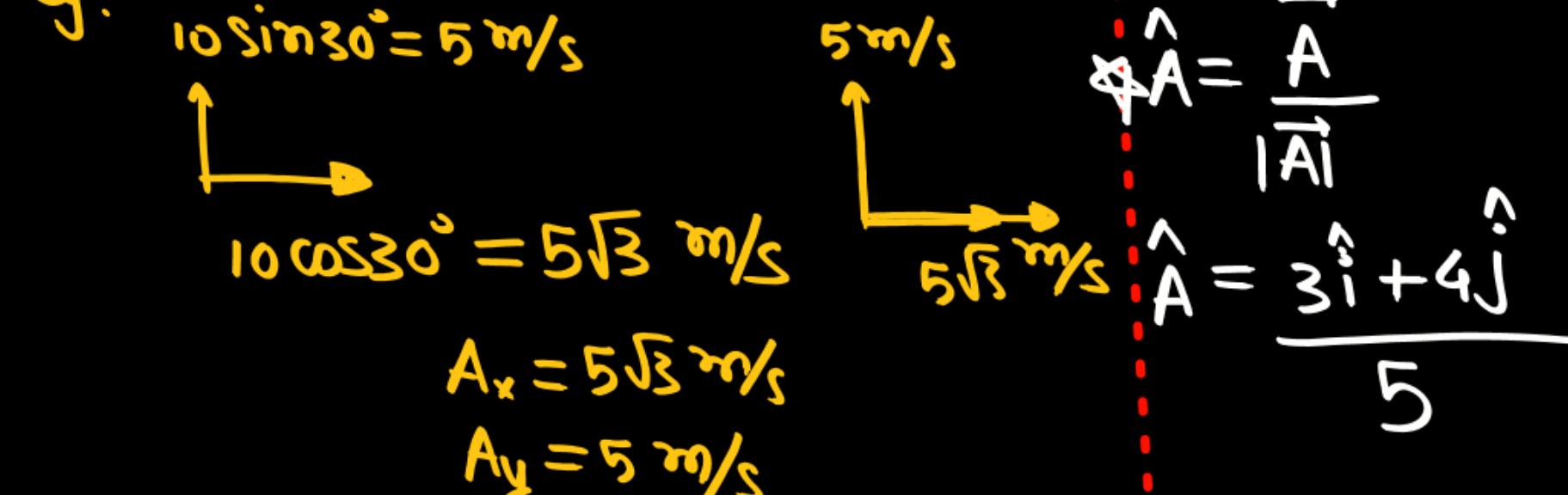


2D



$$A_x = 5\sqrt{3} \text{ m/s}$$

$$A_y = 5 \text{ m/s}$$



$$A_x = 5 \sin 37^\circ = 3 \text{ N}$$

$$A_y = 5 \cos 37^\circ = 4 \text{ N}$$

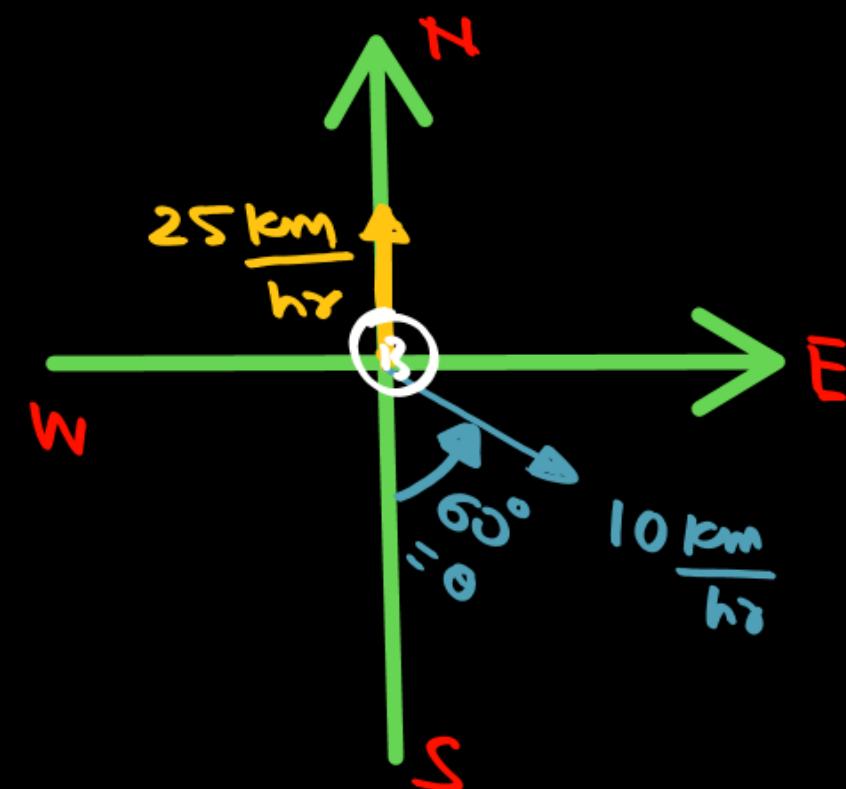
∴ $\vec{A} = A_x \hat{i} + A_y \hat{j}$

∴ $\vec{A} = 3\hat{i} + 4\hat{j}$

∴ $|\vec{A}| = \sqrt{A_x^2 + A_y^2} = 5 \text{ N}$

Example 3.3

A motorboat is racing towards north at 25 km/h and the water current in that region is 10 km/h in the direction of 60° east of south. Find the resultant velocity of the boat.



Handwritten solution:

$$\begin{aligned} & \text{Given: } V_B = 25 \frac{\text{km}}{\text{hr}} \text{ (Boat velocity)} \\ & \text{Given: } V_w = 10 \frac{\text{km}}{\text{hr}} \text{ at } 60^\circ \text{ East of South} \\ & \text{Resolving } V_w: \\ & \quad V_{wE} = 10 \sin 60^\circ = 5\sqrt{3} \frac{\text{km}}{\text{hr}} \\ & \quad V_{wS} = 10 \cos 60^\circ = 5 \frac{\text{km}}{\text{hr}} \\ & \text{Resultant Velocity: } |V| = \sqrt{(20)^2 + (5\sqrt{3})^2} \\ & \quad |V| = \sqrt{400 + 75} = \sqrt{475} = 25\sqrt{19} \frac{\text{km}}{\text{hr}} \\ & \text{Tan } \theta = \frac{5\sqrt{3}}{20} = \frac{\sqrt{3}}{4} \end{aligned}$$

Next Toppers

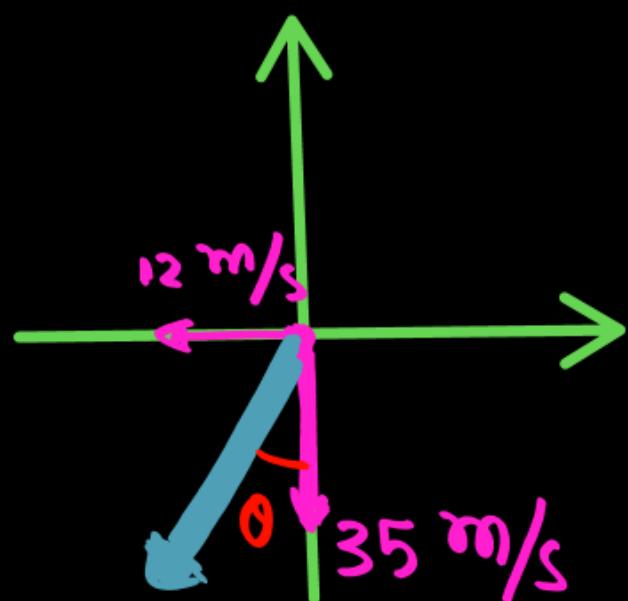
Example 3.1

Rain is falling vertically with a speed of 35 m s^{-1} . Winds starts blowing after sometime with a speed of 12 m s^{-1} in east to west direction. In which direction should a boy waiting at a bus stop hold his umbrella?

→ Galubhai



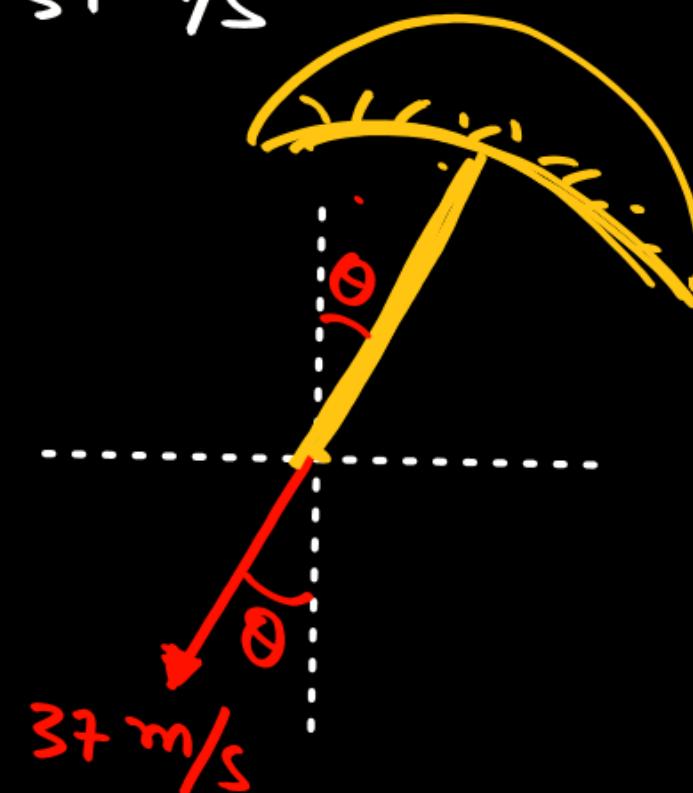
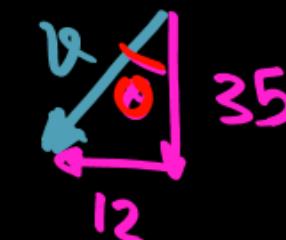
Ratan



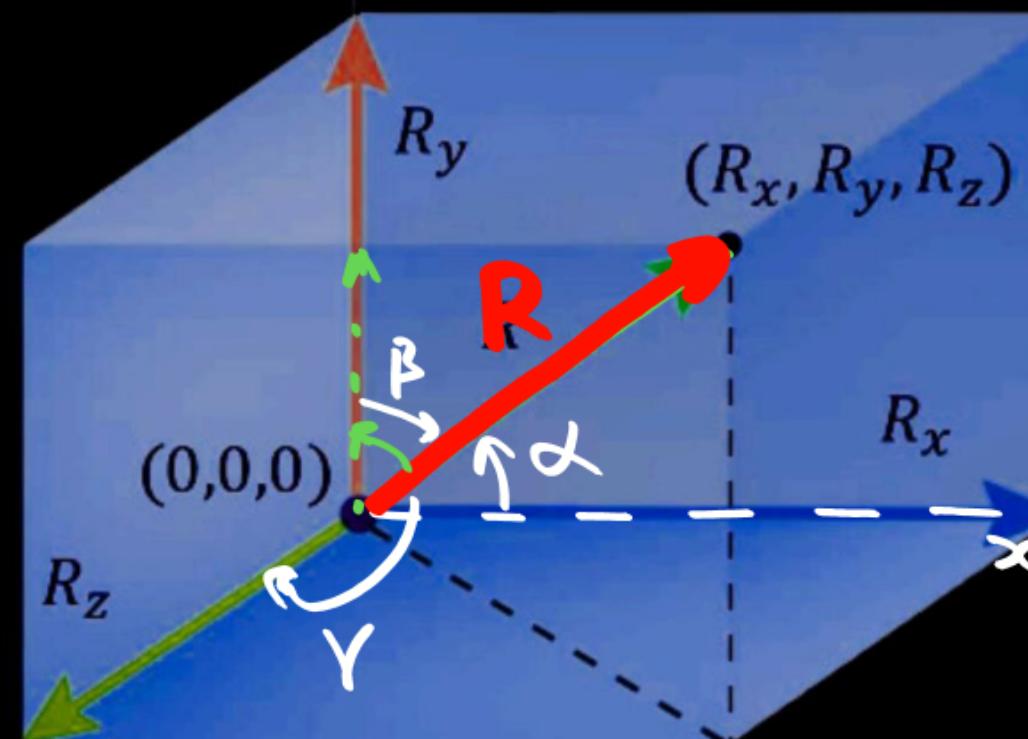
10
Rain
W \rightarrow
Goly

$$v = \sqrt{(35)^2 + (12)^2} = 37 \text{ m/s}$$

$$\tan \theta = \frac{12}{35} \quad \checkmark$$



✓ **3D**



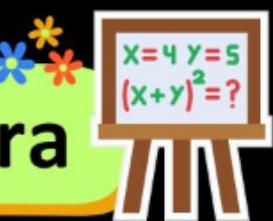
$$\vec{R} = R_x \hat{i} + R_y \hat{j} + R_z \hat{k}$$

* $|\vec{R}| = \sqrt{R_x^2 + R_y^2 + R_z^2} = R$

* $\cos\alpha = \frac{R_x}{R} = \frac{R_x}{\sqrt{R_x^2 + R_y^2 + R_z^2}}$

* $\cos\beta = \frac{R_y}{R} = \frac{R_y}{\sqrt{R_x^2 + R_y^2 + R_z^2}}$

* $\cos\gamma = \frac{R_z}{R} = \frac{R_z}{\sqrt{R_x^2 + R_y^2 + R_z^2}}$

Vector Algebra

$$\checkmark \vec{A} + \vec{B} = ?$$

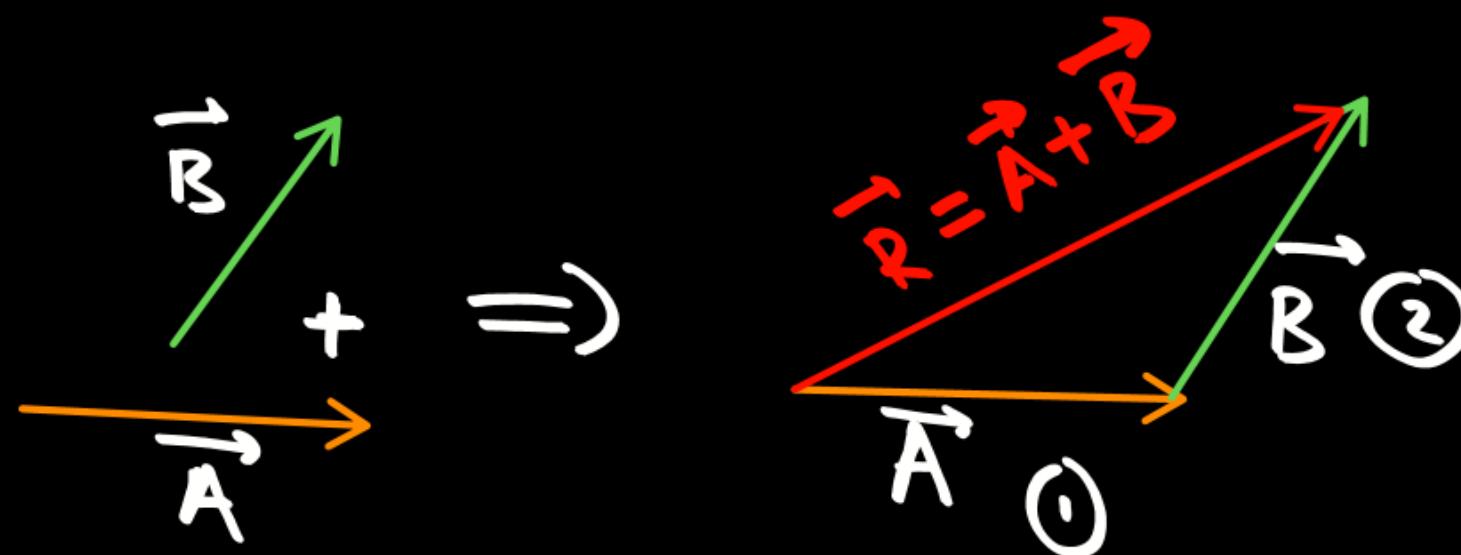
**Vector
Addition****Triangle Law****Polygon Law****Parallelogram
Law**

$$\vec{A} - \vec{B} = ?$$

$$\vec{A} + (-\underline{\vec{B}}) = ?$$

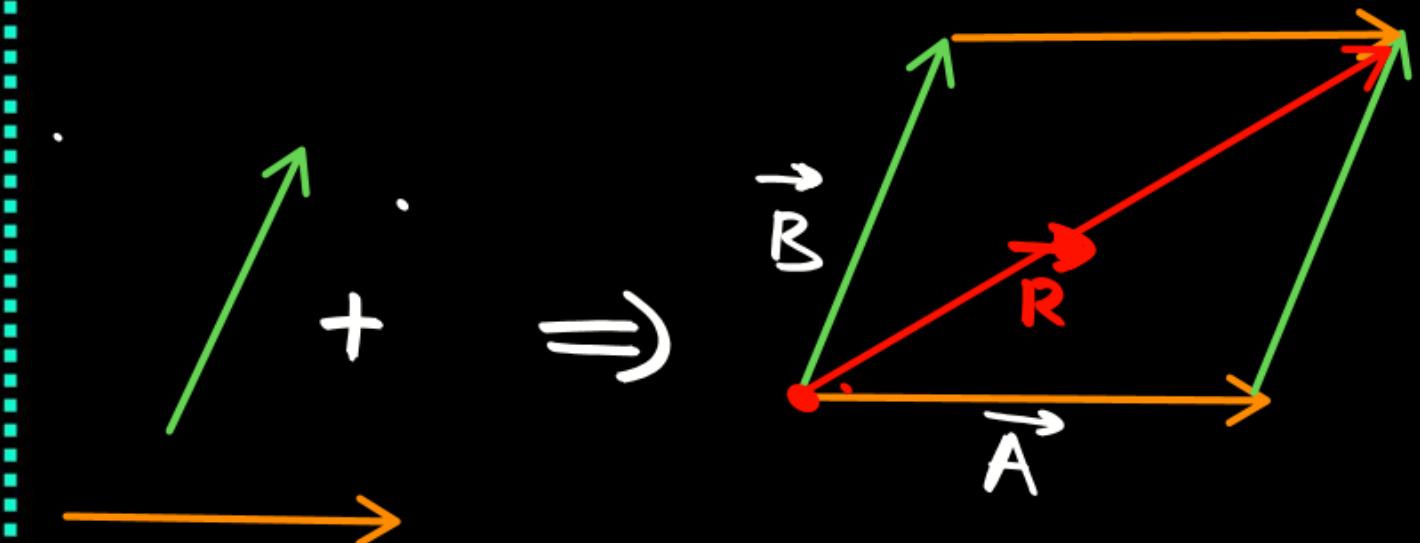
1. Triangle law of vector addition

When two Vectors are aligned head to tail, their "vector sum" or "resultant vector" is represented by the third side of the completed triangle in the opposite order

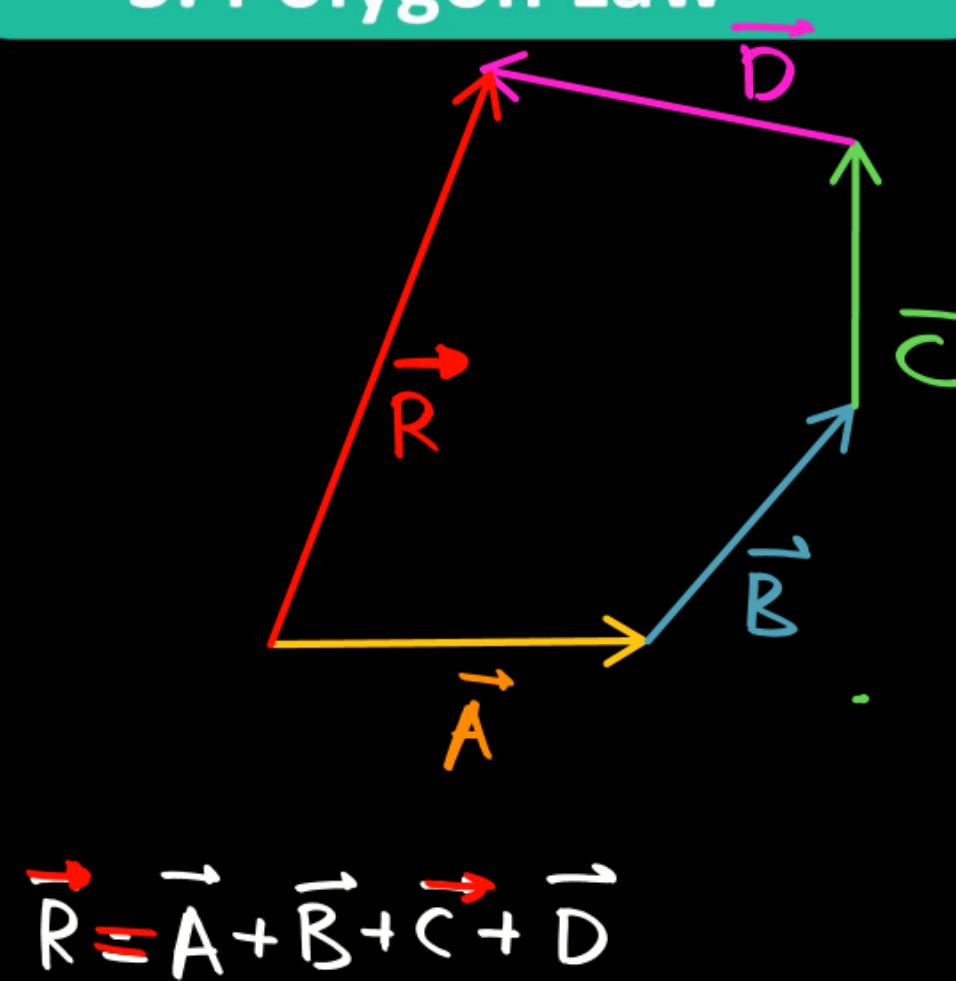


2. Parallelogram Law

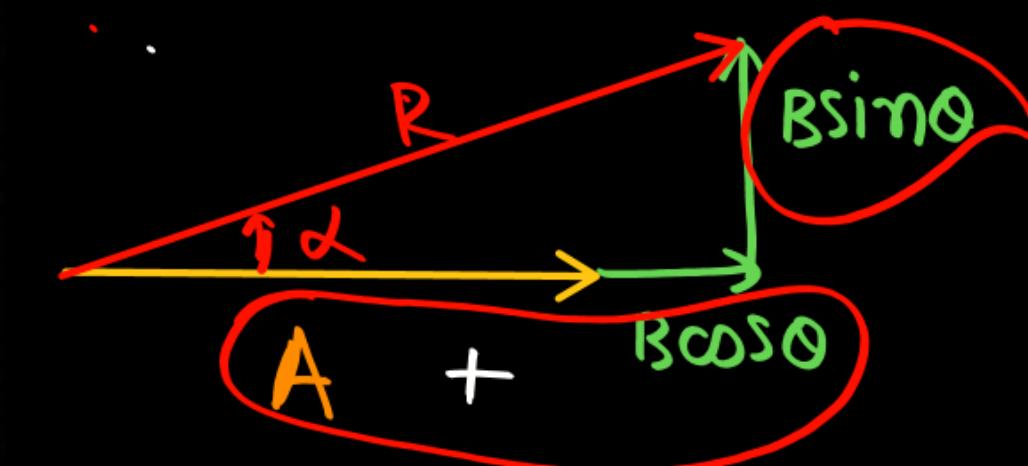
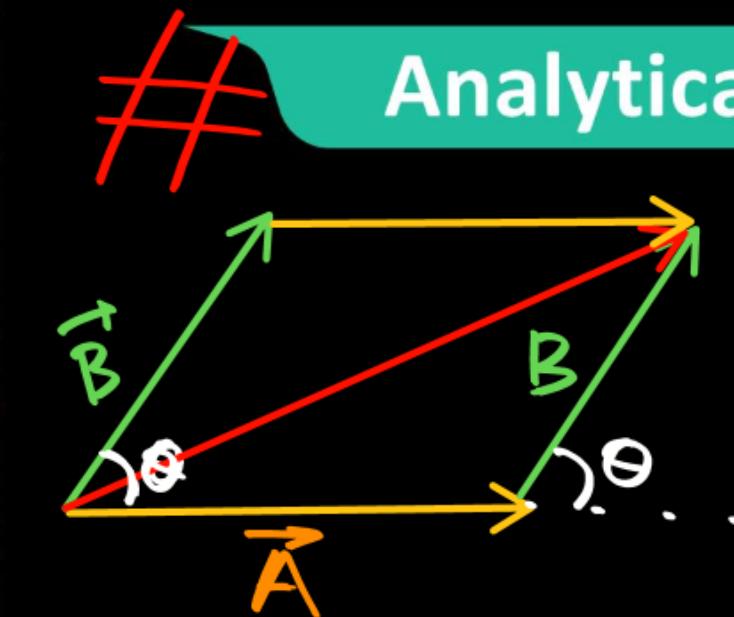
If two vectors are oriented coinitial, representing two adjacent sides of a parallelogram, then their resultant is represented by the included diagonal of the completed parallelogram.



3. Polygon Law



Analytical Method



$$R_x = A + B \cos \theta$$

$$R_y = B \sin \theta$$

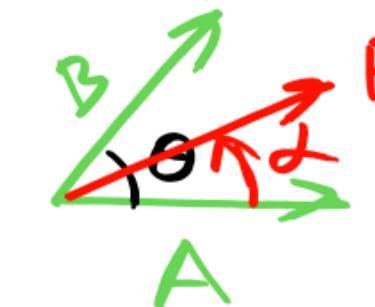
$$|\vec{R}| = \sqrt{R_x^2 + R_y^2}$$

$$= \sqrt{(A+B\cos\theta)^2 + (B\sin\theta)^2}$$

$$= \sqrt{A^2 + B^2\cos^2\theta + 2AB\cos\theta + B^2\sin^2\theta}$$

$$|\vec{R}| = \sqrt{A^2 + B^2 + 2AB\cos\theta} \quad \left(\because \sin^2\theta + \cos^2\theta = 1 \right)$$

$$\tan\alpha = \frac{B\sin\theta}{A + B\cos\theta}$$



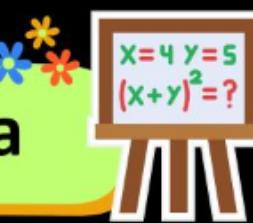
$$R = \sqrt{A^2 + B^2 + 2AB\cos\theta}$$

$\stackrel{Q.}{=} \begin{array}{c} B \\ \parallel \\ A \end{array} \Rightarrow \theta = 0^\circ \quad |\vec{R}| = ?$

$\stackrel{Q.}{=} \begin{array}{c} B \\ \uparrow \\ A \end{array} \Rightarrow \theta = 90^\circ \quad |\vec{R}| = ?$

$\stackrel{Q.}{=} \begin{array}{c} B \\ \leftarrow \\ A \end{array} \Rightarrow \theta = 180^\circ \quad |\vec{R}| = ?$

Vector Algebra



Multiplication of
Vectors

Scalar/Dot Product

$$\vec{A} \cdot \vec{B} = (AB \cos\theta) = R$$

Q.

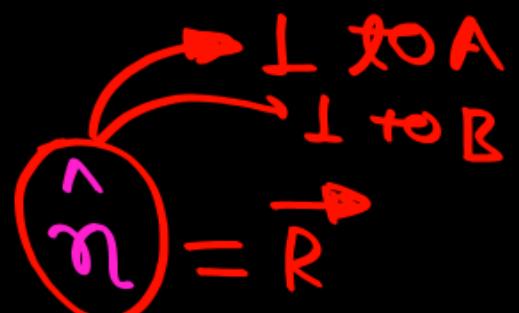
$$\begin{aligned} \vec{A} \cdot \vec{B} &= (2)(3) \cos 37^\circ \\ &= 6 \times \frac{4}{5} = \frac{24}{5} N \end{aligned}$$

Vector/Cross Product

$$\vec{A} \times \vec{B} = (AB \sin\theta)$$

Q.

$$\begin{aligned} |\vec{A} \times \vec{B}| &= (2)(3) \sin 37^\circ \\ &= 6 \times \frac{3}{5} = \frac{18}{5} N \end{aligned}$$



1. Dot
~~2. Cross~~ Product

$$\vec{A} = 1\hat{i} - 2\hat{j} + 3\hat{k}$$

$$\vec{B} = 1\hat{i} + 1\hat{j} + 0\hat{k}$$

$$\hat{i} \cdot \hat{i} = 1 = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k}$$

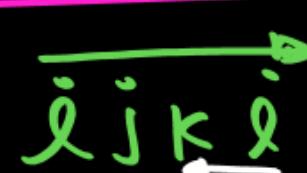
$$\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$$

$$\vec{A} \cdot \vec{B} = (1 \cdot 1) + (-2 \cdot 1) + (3 \cdot 0)$$

$$= 1 + (-2) + 0$$

$$= -2$$

↑ scalar

Cross 

$$\begin{aligned}\hat{i} \times \hat{j} &= \hat{k} \\ \hat{j} \times \hat{k} &= \hat{i}\end{aligned}$$

$$\begin{aligned}\hat{k} \times \hat{j} &= -\hat{i} \\ \hat{i} \times \hat{k} &= -\hat{j}\end{aligned}$$

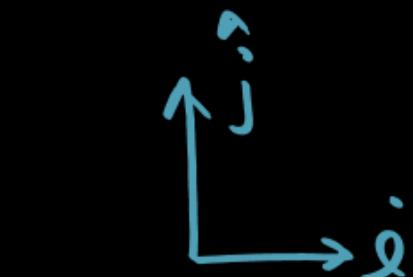
~~CROSS~~2. ~~Dot~~ Product

$$\vec{A} = \hat{i} - 2\hat{j} + 3\hat{k}$$

$$\vec{B} = \hat{i} + \hat{j} + 0\hat{k}$$

$$\hat{i} \times \hat{j} = \hat{k}$$

$$\hat{j} \times \hat{i} = -\hat{k}$$



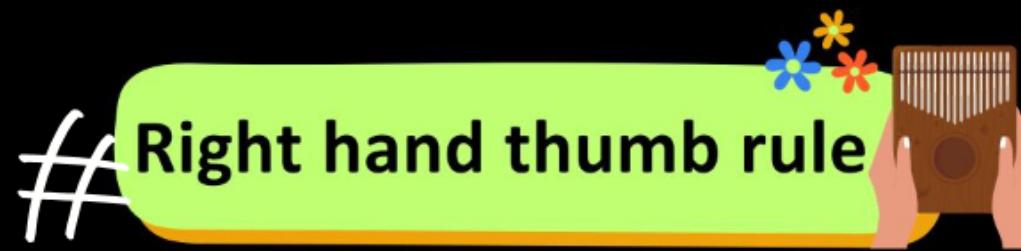
$$\hat{i} \times \hat{i} = 0 = \hat{j} \times \hat{j} = \hat{k} \times \hat{k}$$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -2 & 3 \\ 1 & 1 & 0 \end{vmatrix}$$

$$= \hat{i}(0-3) - \hat{j}(0-3) + \hat{k}(1-(-2))$$

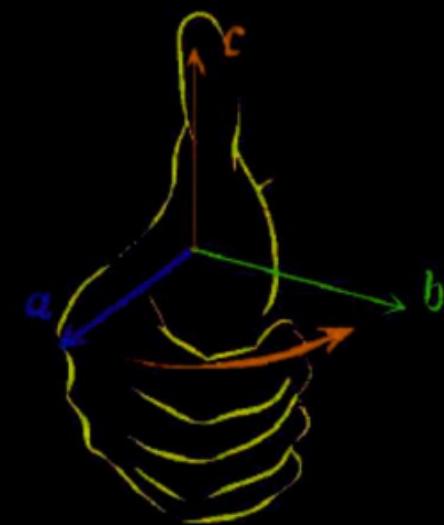
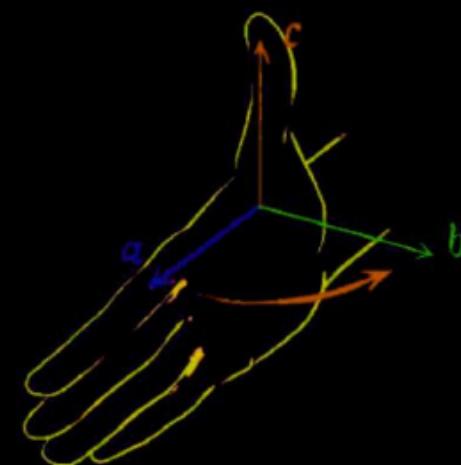
$$\textcircled{\text{R}} = -3\hat{i} + 3\hat{j} + 3\hat{k}$$

↑ vector



Right hand thumb rule

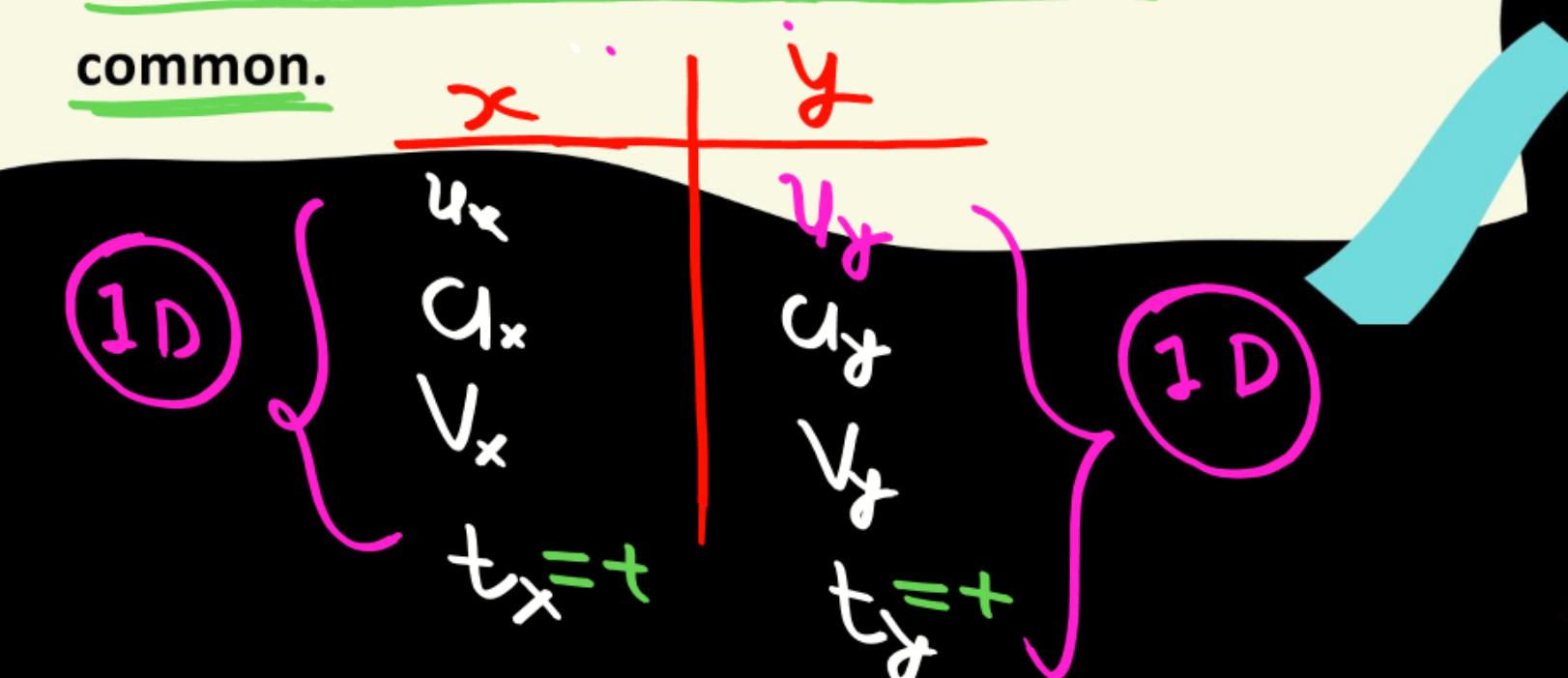
- Draw a and b such that they are coinitial.
- Place the stretched right palm perpendicular to the plane of a and b such that the fingers are along a and when the fingers are closed, they go towards b .
- The direction in which thumb points gives the direction of resultant



MOTION IN A PLANE



- A 2D motion can be interpreted as combination of two simultaneous and independent 1D motions along any two mutually perpendicular axes.
- The net motion is the vector superposition of the motion along x and y axes.
- The two independent 1D motion have time in common.



Example 3.4

The position of a particle is given by $\vec{r} = 3.0t \hat{i} + 2.0t^2 \hat{j} + 5.0 \hat{k}$ where t is in seconds and the coefficients have the proper units for r to be in metres. (a) Find $v(t)$ and $a(t)$ of the particle. (b) Find the magnitude and direction of $v(t)$ at $t = 1.0$ s.



$$\vec{r} = 3t \hat{i} + 2t^2 \hat{j} + 5 \hat{k}$$

$$x = 3t$$

$$v_x = \frac{dx}{dt} = 3$$

$$v_x = 3$$

$$a_x = \frac{dv_x}{dt} = 0$$

$$y = 2t^2$$

$$\frac{dy}{dt} = 4t$$

$$v_y = 4t$$

$$a_y = 4$$

$$z = 5$$

$$\frac{dz}{dt} = 0$$

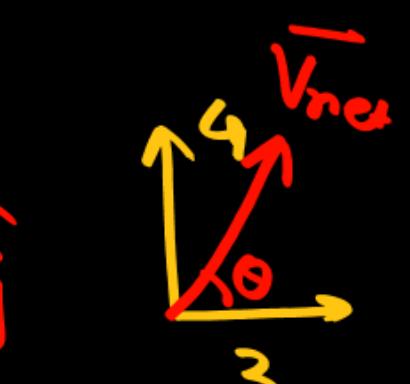
$$v_z = 0$$

$$\frac{dv_z}{dt} = 0$$

$$\Rightarrow \vec{v} = 3\hat{i} + 4t\hat{j}$$

$$\cdot \vec{v}_{(t=1 \text{ sec})} = 3\hat{i} + 4\hat{j}$$

$$\Rightarrow \vec{a} = 4\hat{j}$$



$$\tan \theta = \frac{4}{3}$$

A particle moves from the point $(2.0\hat{i} + 4.0\hat{j})\text{m}$ at $t = 0$ with an initial velocity $(5.0\hat{i} + 4.0\hat{j})\text{ms}^{-1}$.

It is acted upon by a constant force which produces a constant acceleration $(4.0\hat{i} + 4.0\hat{j})\text{ms}^{-2}$.

What is the distance of the particle from the origin at time 2s?

(a) 15 m

~~(b) $20\sqrt{2}\text{m}$~~

(c) 5 m

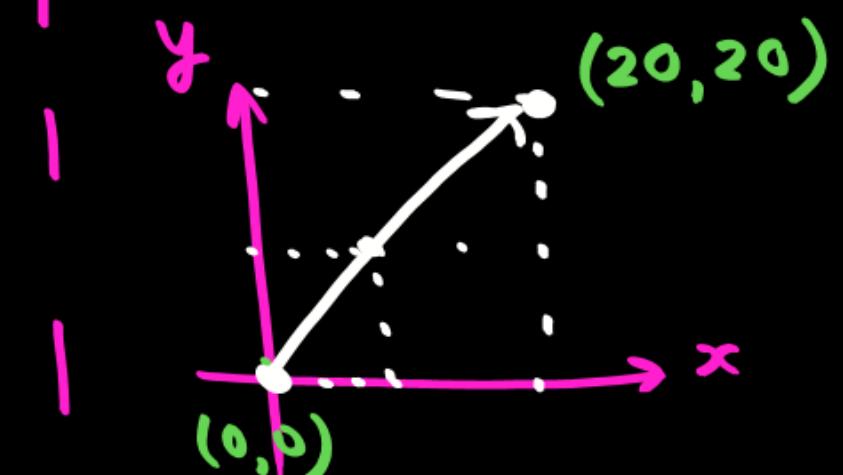
(d) $10\sqrt{2}\text{m}$

$$\begin{array}{ll} x_i = 2 \text{ m} & y_i = 4 \text{ m} \\ u_x = 5 \text{ m/s} & u_y = 4 \hat{j} \\ a_x = 4 \text{ m/s}^2 & a_y = 4 \text{ m/s}^2 \end{array}$$

$t = 2 \text{ sec}$

$a = \text{cont.}$
 $\Rightarrow \text{EOM}$

$$\begin{array}{ll} \Delta x = u_x t + \frac{1}{2} a_x t^2 & \Delta y = u_y t + \frac{1}{2} a_y t^2 \\ x_f - 2 = 10 + 8 & y_f - 4 = 8 + 8 \\ x_f = 20 \text{ m} & y_f = 20 \text{ m} \end{array}$$



$$\begin{aligned} d &= \sqrt{(20)^2 + (20)^2} \\ &= 20\sqrt{2} \text{ m} \end{aligned}$$

Question

A particle moves from the point $(2.0\hat{i} + 4.0\hat{j})\text{m}$ at $t = 0$ with an initial velocity $(5.0\hat{i} + 4.0\hat{j})\text{ms}^{-1}$.

It is acted upon by a constant force which produces a constant acceleration $(4.0\hat{i} + 4.0\hat{j})\text{ms}^{-2}$.

What is the distance of the particle from the origin at time 2s?

[11 Jan, 2019 (Shift-II)]

- (a) 15 m
- (b) $20\sqrt{2}\text{m}$
- (c) 5 m
- (d) $10\sqrt{2}\text{m}$

Ans. $20\sqrt{2}\text{m}$

The co-ordinates of a moving particle at any time 't' are given by $x = \alpha t^3$ and $y = \beta t^3$. The speed of the particle at time 't' is given by [2003]

- (a) $3t\sqrt{\alpha^2 + \beta^2}$
- (b) ~~$3t^2\sqrt{\alpha^2 + \beta^2}$~~
- (c) $t^2\sqrt{\alpha^2 + \beta^2}$
- (d) $\sqrt{\alpha^2 + \beta^2}$



$$x = \alpha t^3 \quad ; \quad y = \beta t^3$$

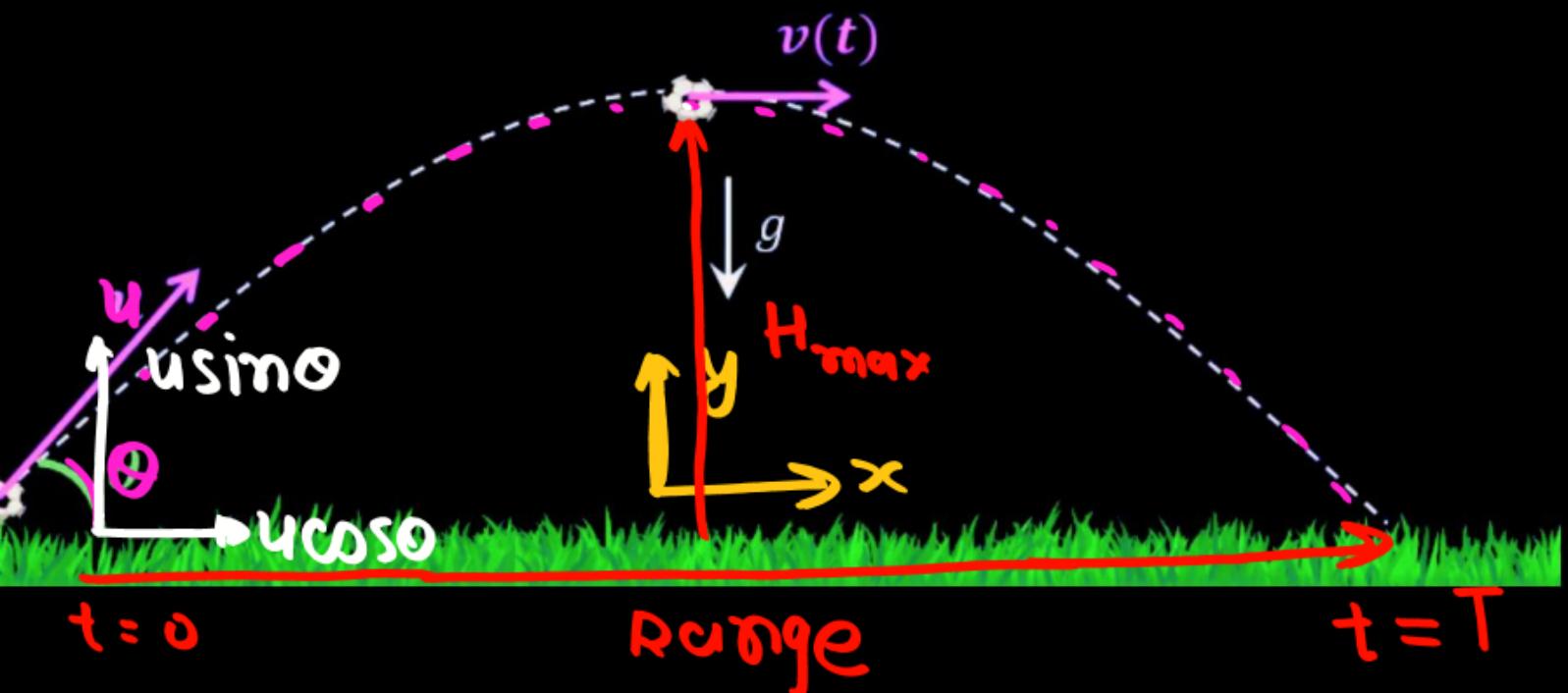
$$v_x = \frac{dx}{dt} = 3\alpha t^2 \quad ; \quad v_y = \frac{dy}{dt} = 3\beta t^2$$

$$\Rightarrow v_{\text{net}} = \sqrt{v_x^2 + v_y^2}$$

$$= 3t^2 \sqrt{\alpha^2 + \beta^2}$$



PROJECTILE MOTION



h and Range \lll radius of earth.

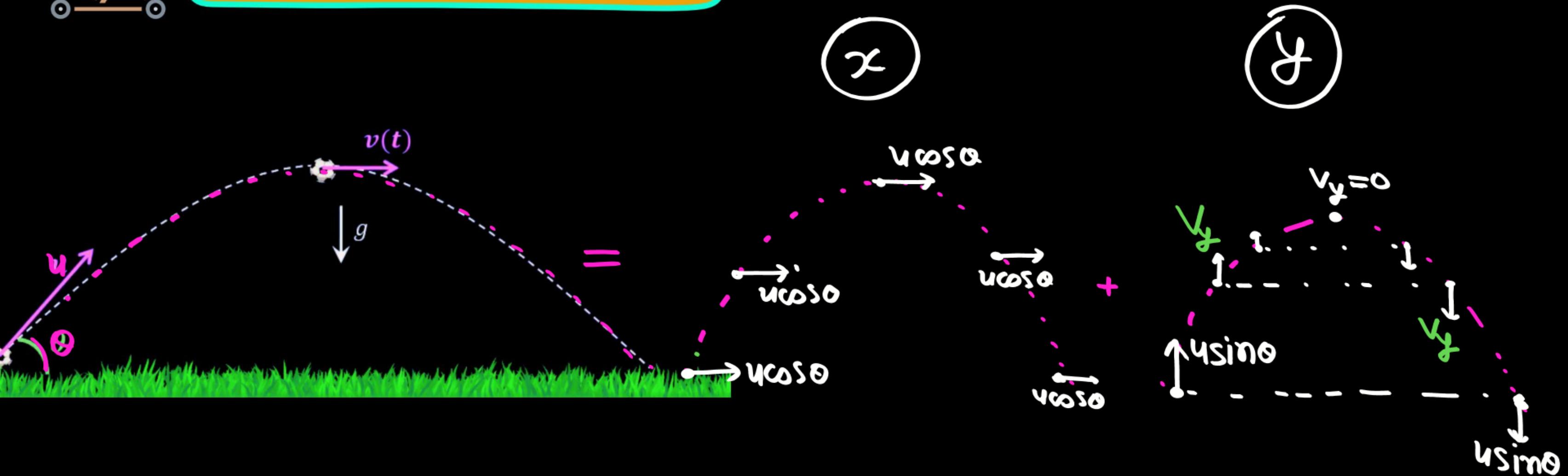
Earth surface is assumed to be flat over the range of projectile.

Air resistance is ignored

$$\begin{array}{ll}
 \text{Position:} & \begin{array}{l} x \\ y \end{array} \\
 \text{Initial conditions:} & \begin{array}{l} v_x = u \cos \theta \\ v_y = u \sin \theta \\ a_x = 0 \\ a_y = -g \end{array} \\
 \text{Velocity:} & \begin{array}{l} v_x = u \cos \theta \\ v_y = u \sin \theta - gt \end{array} \\
 \text{Position:} & \begin{array}{l} x = v_x t \\ y = v_y t - \frac{1}{2}gt^2 \end{array}
 \end{array}$$



PROJECTILE MOTION

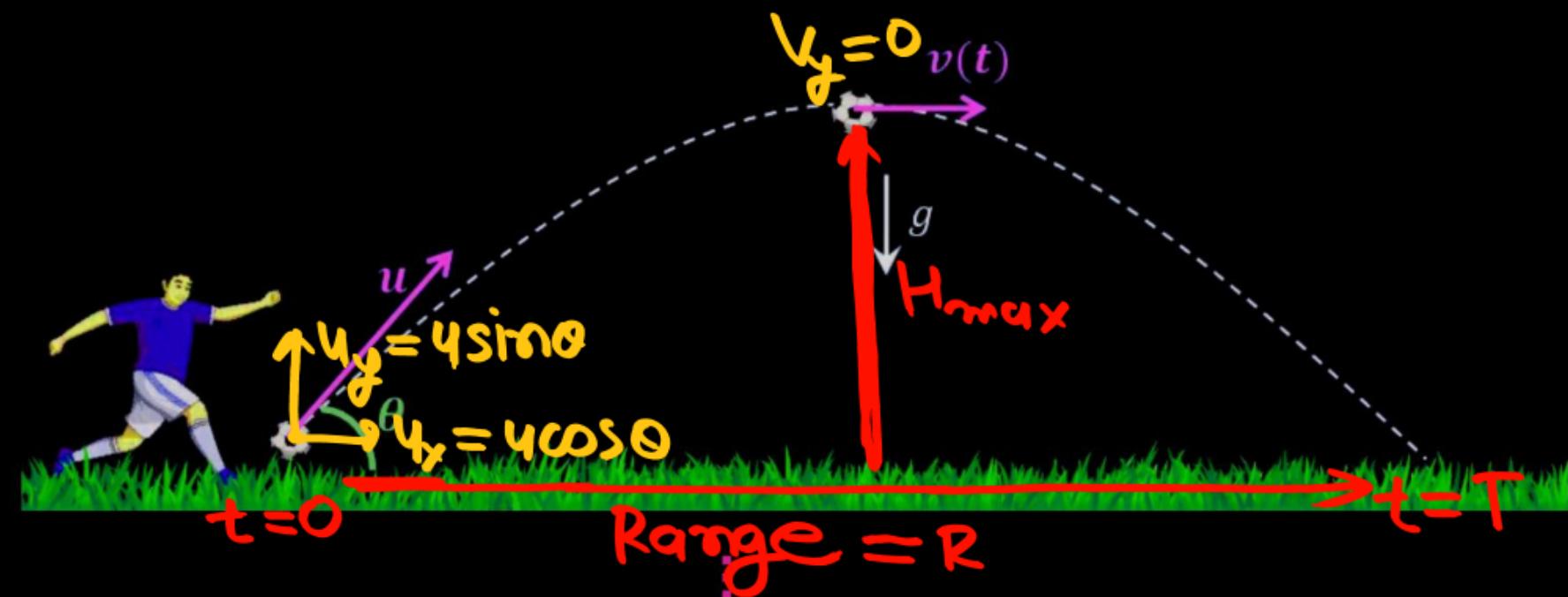


h and Range \lll radius of earth.

Earth surface is assumed to be flat over the range of projectile.

Air resistance is ignored

MOTION IN A PLANE



Height (H)

$$y\text{-axis} \therefore 3^{\text{rd}} \text{ EOM}$$

$$v_y^2 - u_y^2 = 2a_y H_{\max}$$

$$0 - u_y^2 = -2g H_{\max}$$

$$H_{\max} = \frac{u_y^2}{2g} = \frac{u^2 \sin^2 \theta}{2g}$$

Time of Flight (T)

$$y\text{-axis} \quad S_y = 0 \quad 2^{\text{nd}} \text{ EOM}$$

$$y = u_y t + \frac{1}{2} a_y t^2$$

$$0 = u_y t - \frac{1}{2} g t^2$$

$$T = \frac{2u_y}{g} = \frac{2u \sin \theta}{g}$$

$$2 \sin \theta \cdot \cos \theta = \sin 2\theta$$

Range (R)

$$x = u_x T$$

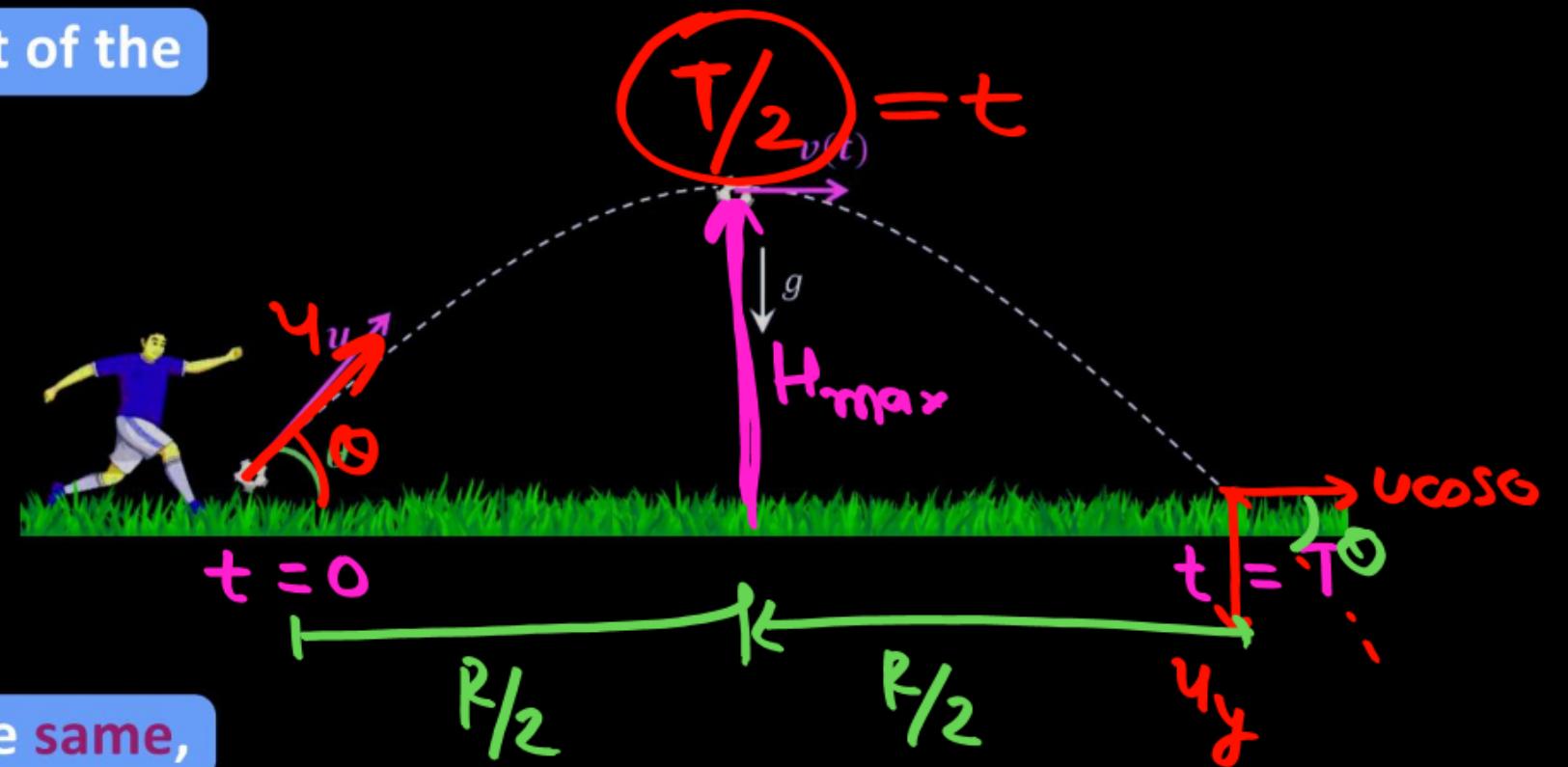
$$R = u_x \left(\frac{2u_y}{g} \right) = \frac{2u \cos \theta \cdot u \sin \theta}{g}$$

$$R = \frac{2u_x u_y}{g}$$

$$= \frac{u^2 \sin 2\theta}{g}$$

Symmetry in Projectile Motion

- Maximum height occurs halfway through the flight of the projectile.
- Launch angle is symmetric with Landing angle.
- Time of ascent = Time of descent
- Path is symmetric about vertical line at $R/2$.
- On the same horizontal level vertical velocity is the same, only the direction is reversed.



MOTION IN A PLANE

SP. case

i) $R \rightarrow \text{Max}$

$$\sin 2\theta = 1$$

$$2\theta = 90^\circ$$

$$\theta = 45^\circ$$

$$R_{\max} = \frac{u^2}{2g} \quad (\theta = 45^\circ)$$

$$H_{\max} = \frac{u^2}{2g} \left(\frac{1}{2}\right) = \frac{u^2}{4g} = \frac{R_{\max}}{4}$$

SP. case

2) Range = H_{\max}

$$\frac{2u \cos \theta \cdot u \sin \theta}{g} = \frac{u^2 \sin 2\theta}{2g}$$

$$4 = \frac{\sin \theta}{\cos \theta}$$

$$\tan \theta = 4$$

$$H_{\max} = \frac{u_y^2}{2g} = \frac{u^2 \sin^2 \theta}{2g}$$

$$T = \frac{2u_y}{g}$$

$$R = \frac{u^2 \sin 2\theta}{g} = \frac{2u_x u_y}{g}$$

$$H_{\max} = \frac{u_y^2}{2g}$$

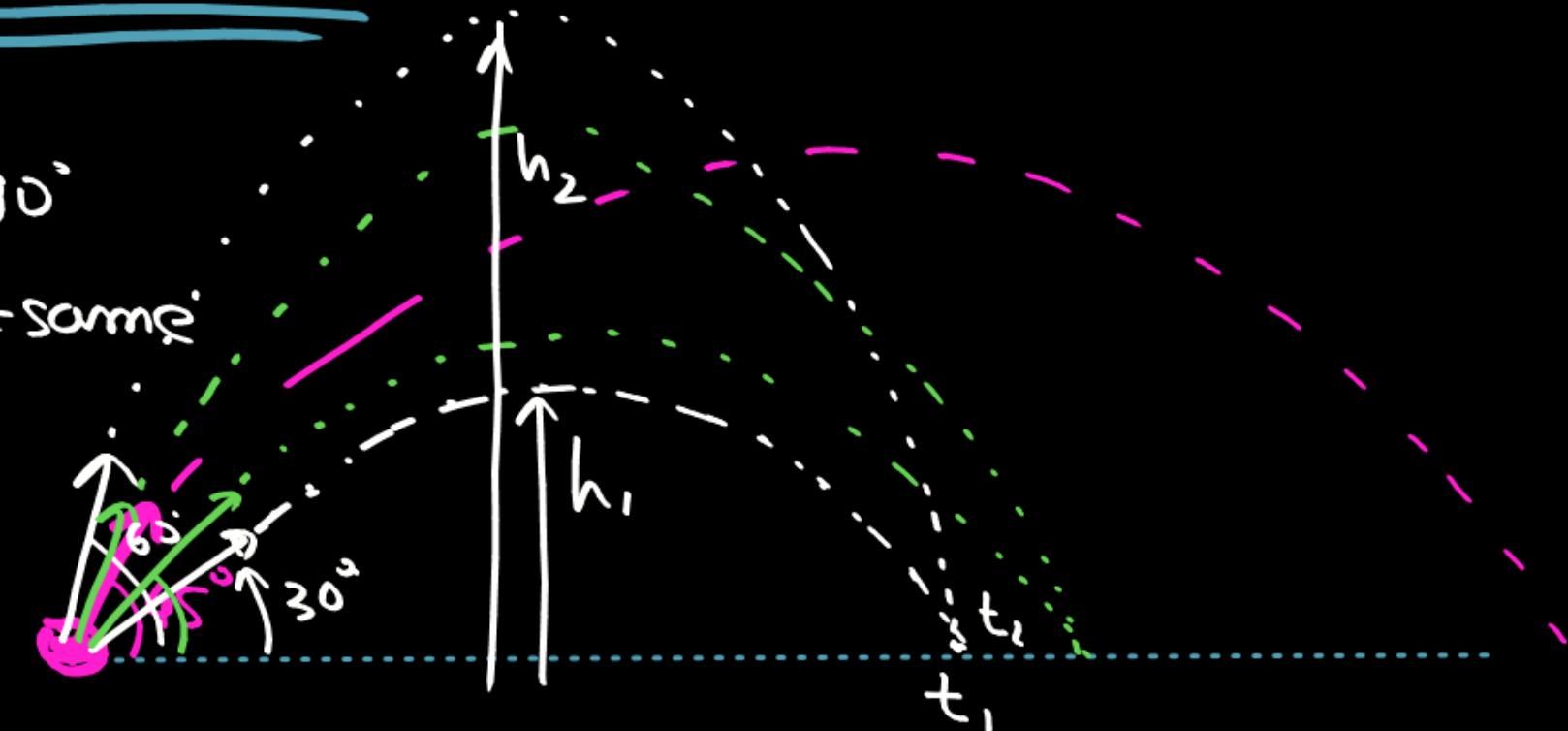
$$T = \frac{2u_y}{g}$$

$$R = \frac{u^2 \sin 2\theta}{g} = \frac{2u_x u_y}{g}$$

KHAS BAAT

$$\theta_1 + \theta_2 = 90^\circ$$

\Rightarrow Range = same



$$\begin{cases} \theta_1 = 37^\circ \\ \theta_2 = 53^\circ \end{cases} \quad R_1 = R_2$$

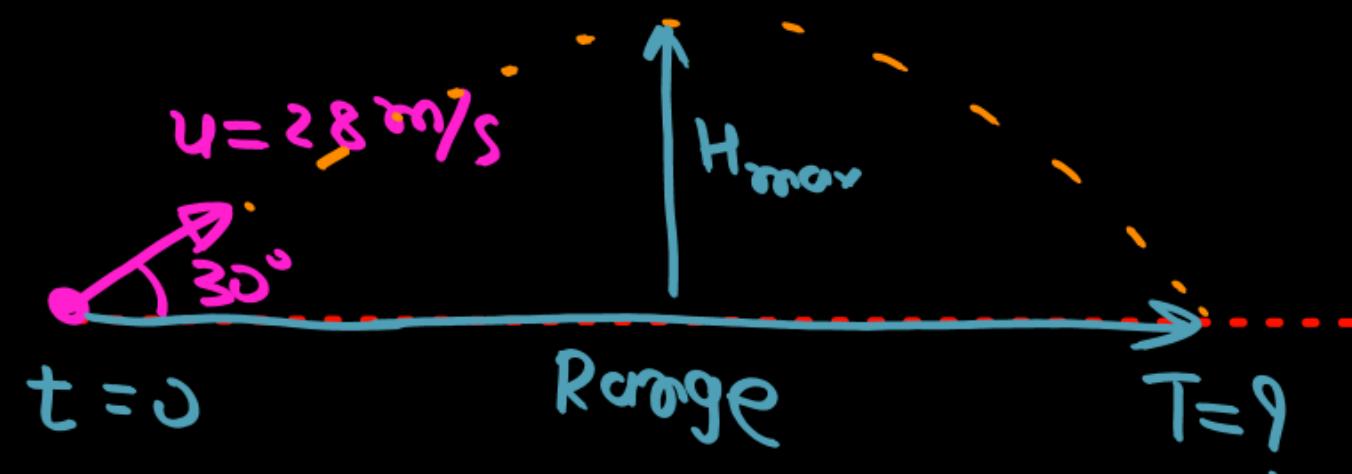
$$\begin{cases} h_1 = 30^\circ \\ h_2 = 60^\circ \end{cases} \quad t_1 = t_2$$

- Range = $R = 4\sqrt{h_1 h_2}$

- $t_1 \cdot t_2 = \frac{2R}{g}$

Example 3.8

A cricket ball is thrown at a speed of 28 m s^{-1} in a direction 30° above the horizontal. Calculate (a) the maximum height, (b) the time taken by the ball to return to the same level, and (c) the distance from the thrower to the point where the ball returns to the same level.



$$\Rightarrow H_{\max} = \frac{u_y^2}{2g} = \frac{(28)^2 (\sin 30)^2}{2g}$$

$$\Rightarrow T = \frac{2u_y}{g} = 2 \frac{(28) \sin 30}{g}$$

$$\Rightarrow R = \frac{(28)^2 \sin(60)}{g}$$

The maximum height reached by a projectile is 64 m. If the initial velocity is halved, the new maximum height of the projectile is _____ m.

$$H_{\max} = 64 \text{ m} = \frac{u^2 \sin^2 \theta}{2g}$$

$$u \rightarrow u/2$$

$$H'_{\max} = \left(\frac{u}{2}\right)^2 \frac{\sin^2 \theta}{2g} = \frac{u^2 \sin^2 \theta}{4 \times 2g} = \frac{64}{4} = 16 \text{ m}$$

Question

The maximum height reached by a projectile is 64 m. If the initial velocity is halved, the new maximum height of the projectile is _____ m.

[05 April, 2024 (Shift-II)]

~~Ans. 16~~

The angle of projection for a projectile to have same horizontal range and maximum height is:

(a) $\tan^{-1}(2)$

(b) ~~$\tan^{-1}(4)$~~

(c) $\tan^{-1}(\frac{1}{4})$

(d) $\tan^{-1}(\frac{1}{2})$

$$H_{\max} = \text{Range} \Rightarrow \tan \theta = 4$$
$$\Rightarrow \theta = \tan^{-1}(4)$$

Question

The angle of projection for a projectile to have same horizontal range and maximum height is:

[08 April, 2024 (Shift-II)]

(a) $\tan^{-1}(2)$

(b) $\tan^{-1}(4)$

(c) $\tan^{-1}\left(\frac{1}{4}\right)$

(d) $\tan^{-1}\left(\frac{1}{2}\right)$

Ans. $\tan^{-1}(4)$

The range of the projectile projected at an angle of 15° with horizontal is 50 m. If the projectile is projected with same velocity at an angle of 45° with horizontal, then its range will be:

- (a) 50 m
- (b) $50\sqrt{2}$ m
- (c) ~~100~~ m
- (d) $100\sqrt{2}$ m

$$\left. \begin{aligned} R_1 &= 50 = \frac{v^2 \sin(2 \times 15^\circ)}{g} \\ R_2 &= \frac{v^2 \sin(2 \times 45^\circ)}{g} \end{aligned} \right\} \quad \begin{aligned} \frac{R_2}{R_1} &= \frac{\sin(90^\circ)}{\sin 30^\circ} = \frac{1}{(\frac{1}{2})} \\ R_2 &= R_1 \times 2 = 100 \text{ m} \end{aligned}$$

Question

The range of the projectile projected at an angle of 15° with horizontal is 50 m. If the projectile is projected with same velocity at an angle of 45° with horizontal, then its range will be:

[10 April, 2023 (Shift-I)]

- (a) 50 m
- (b) $50\sqrt{2}$ m
- (c) ~~100~~ m
- (d) $100\sqrt{2}$ m

Ans. (c) 100 m

Two projectiles are projected at 30 deg and 60 deg with the horizontal with the same speed. The ratio of the maximum height attained by the two projectiles respectively is:

- (a) $2 : \sqrt{3}$
- (b) $\sqrt{3} : 1$
- (c) $1 : 3$
- (d) $1 : \sqrt{3}$

Question

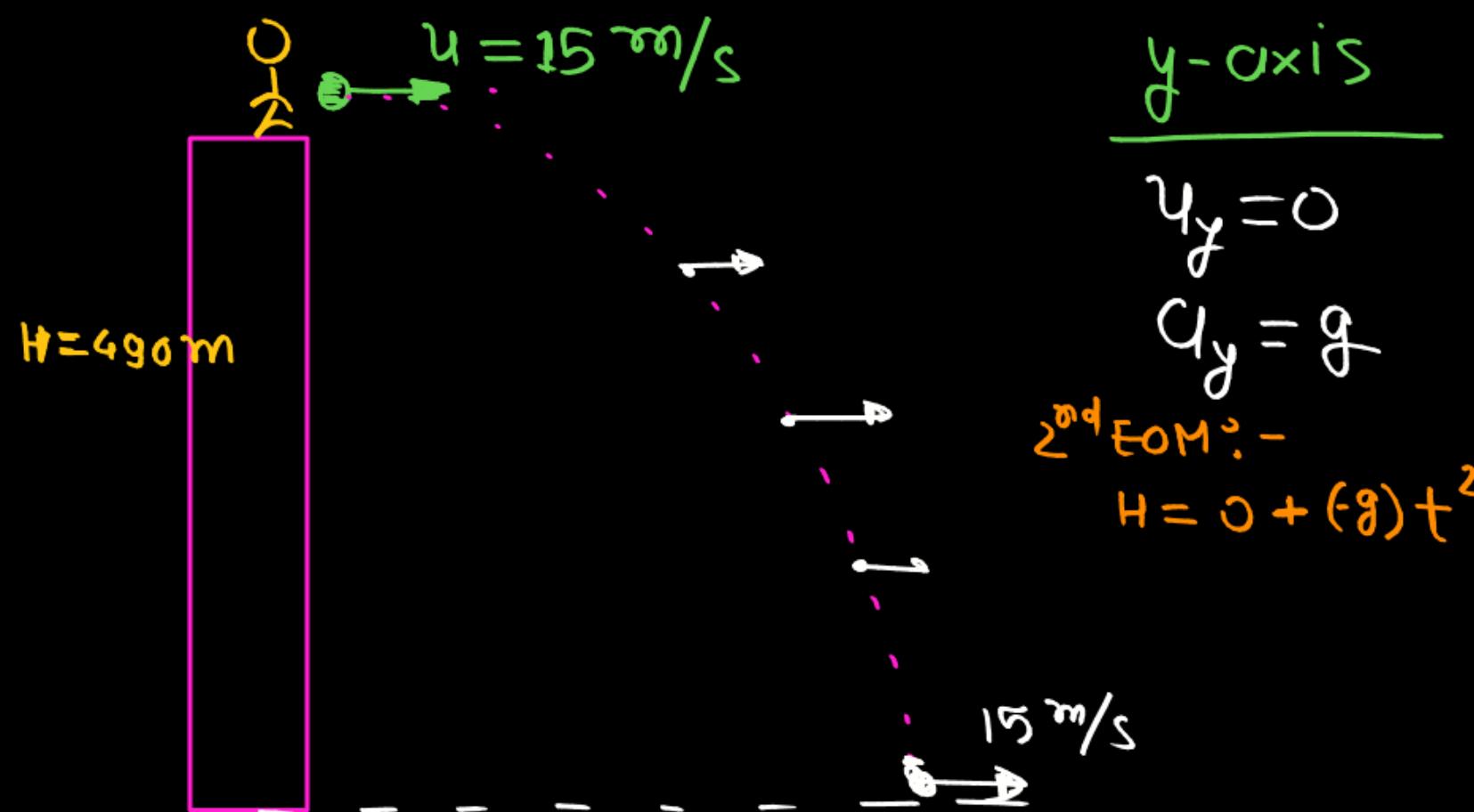
Two projectiles are projected at 30 deg and 60 deg with the horizontal with the same speed. The ratio of the maximum height attained by the two projectiles respectively is: [10 April, 2023 (Shift-II)]

- (a) $2 : \sqrt{3}$
- (b) $\sqrt{3} : 1$
- (c) $1 : 3$
- (d) $1 : \sqrt{3}$

Ans. (c) $1 : 3$

Example 3.7

A hiker stands on the edge of a cliff 490 m above the ground and throws a stone horizontally with an initial speed of 15 m s^{-1} . Neglecting air resistance, find the time taken by the stone to reach the ground, and the speed with which it hits the ground. (Take $g = 9.8 \text{ m s}^{-2}$).



$x\text{-axis}$

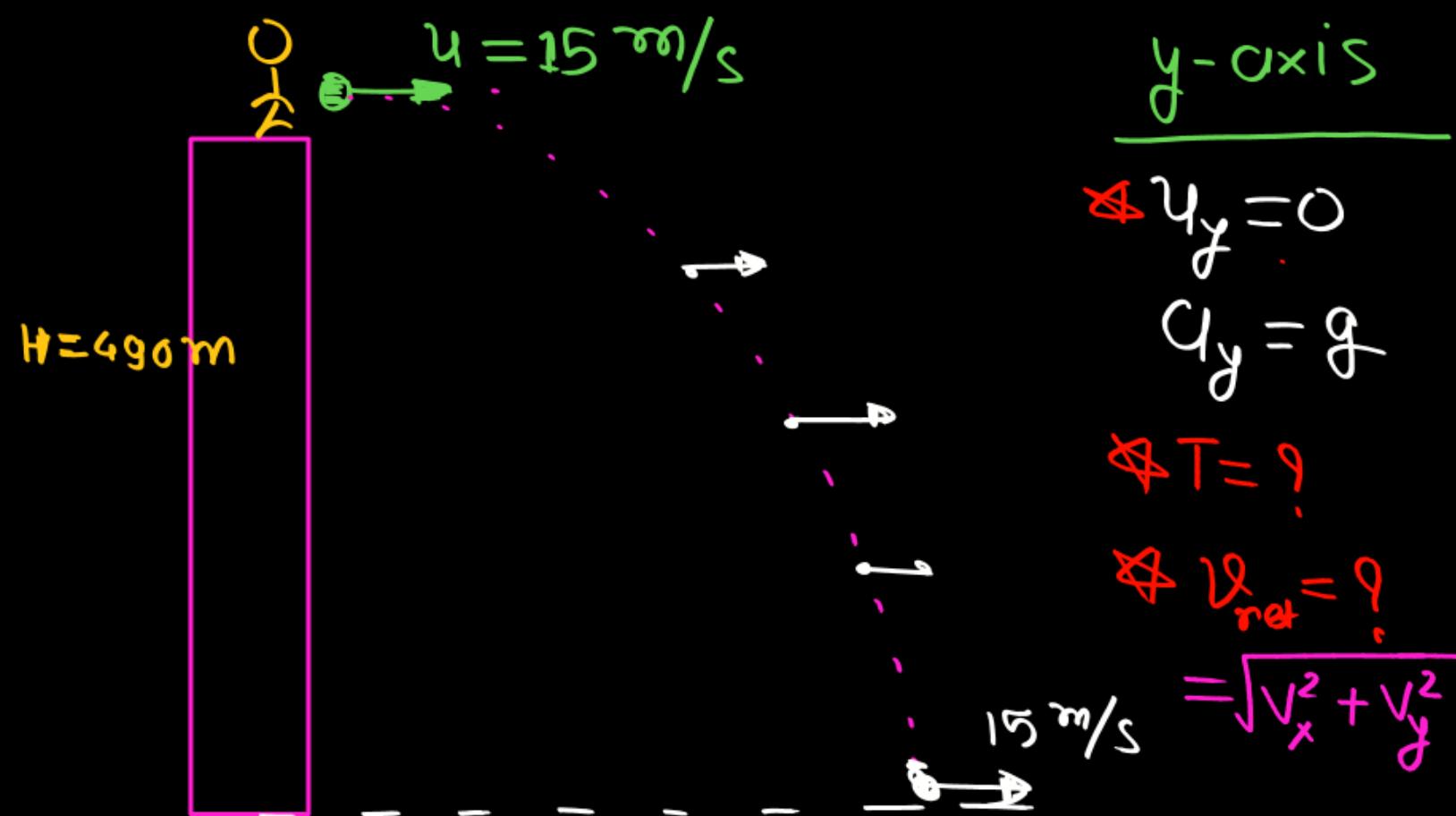
$u_x = 15 \text{ m/s}$

$a_x = 0$

$v_x = 15 \text{ m/s} = \text{const.}$

Example 3.7

A hiker stands on the edge of a cliff 490 m above the ground and throws a stone horizontally with an initial speed of 15 m s^{-1} . Neglecting air resistance, find the time taken by the stone to reach the ground, and the speed with which it hits the ground. (Take $g = 9.8 \text{ m s}^{-2}$).

2nd EOM

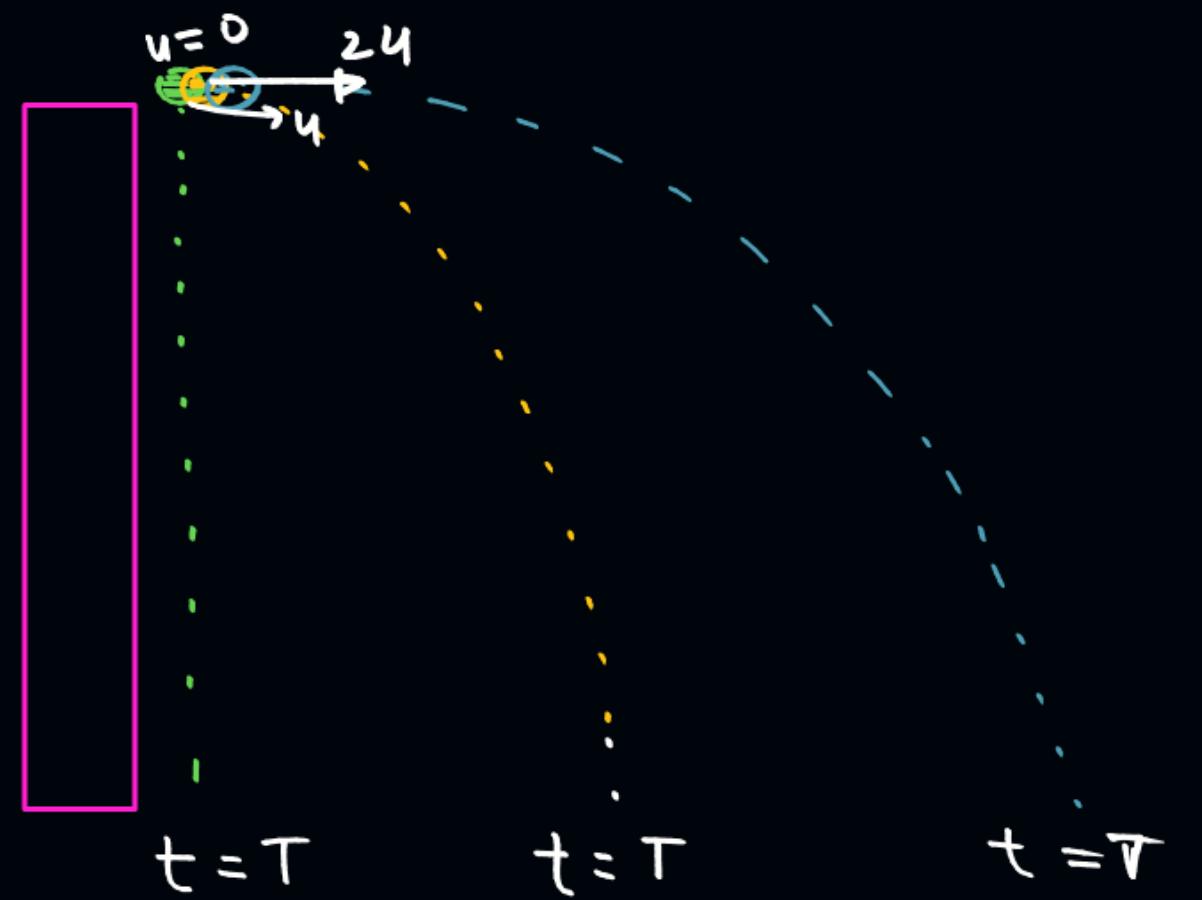
$$-490 = 0 - \frac{1}{2}(9.8)t^2 \Rightarrow t =$$

3rd EOM

$$v_{y_f}^2 - u_y^2 = 2(-9.8)(-490)$$

$$v_y =$$

Horizontal projectile Motion

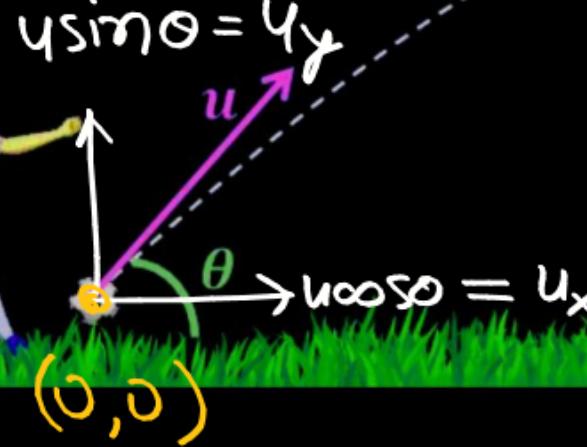


Equation of Trajectory



Relation b/w x & y
path equation

$v(t)$



x	y
$u_x = u \cos \theta$	$u_y = u \sin \theta$
$a_x = 0$	$a_y = g$

$\boxed{2^{nd} EOM}$

$$x = u_x t$$

$$\boxed{t = \frac{x}{u_x}}$$

$$y = u_y t + \frac{1}{2} a_y t^2$$

$$y = u_y \left(\frac{x}{u_x} \right) - \frac{g}{2} \left(\frac{x^2}{u_x^2} \right)$$

$$y = \frac{(u_y \sin \theta)x}{(u_x \cos \theta)} - \frac{gx^2}{2u_x^2 \cos^2 \theta}$$

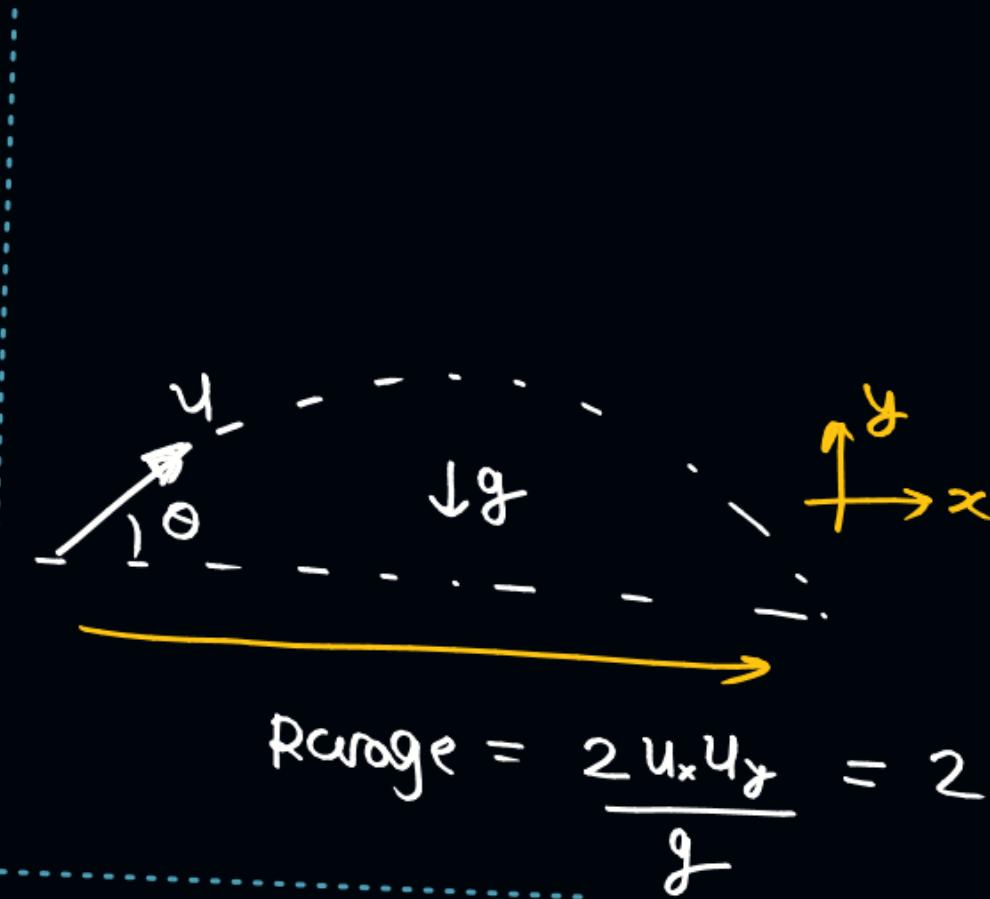
$$\boxed{y = x \tan \theta - \frac{gx^2}{2u_x^2 \cos^2 \theta}}$$

EOT :-

$$y = x \tan \theta - \frac{gx^2}{2u^2 \cos^2 \theta}$$

$$y = x \tan \theta - \frac{x^2 \sin \theta}{2(u \cos \theta)(u \sin \theta) \cos \theta}$$

$$y = x \tan \theta - \frac{x^2 \tan \theta}{R} \Rightarrow y = x \tan \theta \left(1 - \frac{x}{R}\right)$$



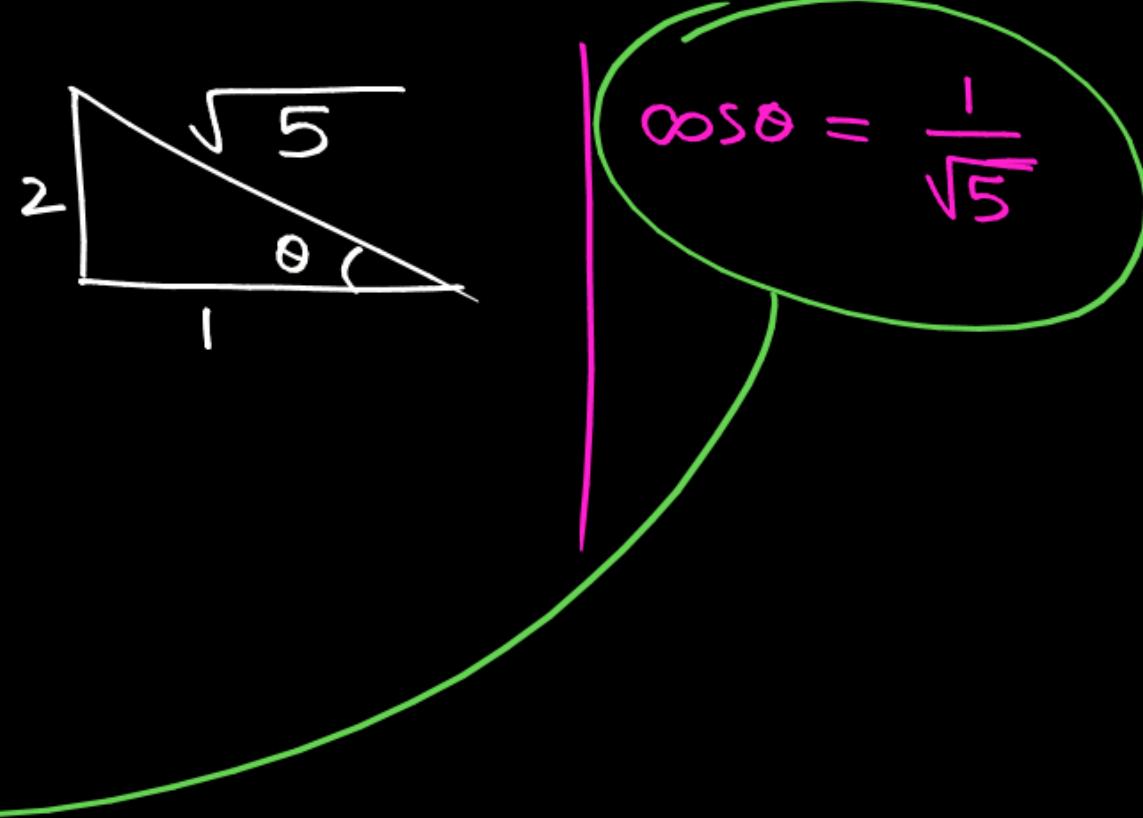
$$\text{Range} = \frac{2u_x u_y}{g} = \frac{2(u \cos \theta)(u \sin \theta)}{g}$$

The trajectory of a projectile near the surface of the earth is given as $y = 2x - 9x^2$. If it were launched at an angle θ_0 with speed v_0 then ($g = 10 \text{ ms}^{-2}$): [12 April 2019 II]

$$\left. \begin{aligned} y &= x \tan \theta_0 - \frac{gx^2}{2v_0^2 \cos^2 \theta_0} \\ y &= 2x - gx^2 \end{aligned} \right\} \quad \begin{aligned} \tan \theta_0 &= 2 \\ \frac{g}{2v_0^2 \cos^2 \theta_0} &= g \end{aligned} \Rightarrow$$

\Downarrow

$v_0 = \sqrt{5}$



Question

A particle is moving with a velocity $\vec{v} = K(y\hat{i} + x\hat{j})$ where K is a constant. The general equation for its path is:

(a) $y = x^2 + \text{constant}$

(b) $y^2 = x + \text{constant}$

(c) ~~$y^2 = x^2 + \text{constant}$~~

(d) $xy = \text{constant}$

$$\Rightarrow \vec{v} = \boxed{K y} \hat{i} + \boxed{K x} \hat{j}$$

\parallel \parallel
 v_x v_y

$$v_x = \frac{dx}{dt} = Ky \quad \mid \quad v_y = \frac{dy}{dt} = Kx$$

$$\Rightarrow \frac{dy/dt}{dx/dt} = \frac{Kx}{Ky}$$

$$\frac{dy}{dx} = \frac{x}{y}$$

$$\int y \cdot dy = \int x \cdot dx$$

$$\frac{y^2}{2} = \frac{x^2}{2} + C$$

$$y^2 = x^2 + \text{cont.}$$

Question

A particle is moving with a velocity $\vec{v} = K(y\hat{i} + x\hat{j})$ where K is a constant. The general equation for its path is:

[9 Jan, 2019 (Shift-I)]

- (a) $y = x^2 + \text{constant}$
- (b) $y^2 = x + \text{constant}$
- (c) ~~$y^2 = x^2 + \text{constant}$~~
- (d) $xy = \text{constant}$

Ans. (c) $y^2 = x^2 + \text{constant}$

Question

Motion of a particle in x - y plane is described by a set of following equations $x = 4 \sin\left(\frac{\pi}{2} - \omega t\right) m$

and $y = 4 \sin(\omega t) m$. The path of the particle will be:

(a) Circular

$$\Rightarrow y = 4 \sin \omega t$$

(b) Helical

$$\Rightarrow \sin \omega t = \frac{y}{4}$$

(c) Parabolic

(d) Elliptical

$$x = 4 \sin(90^\circ - \omega t)$$

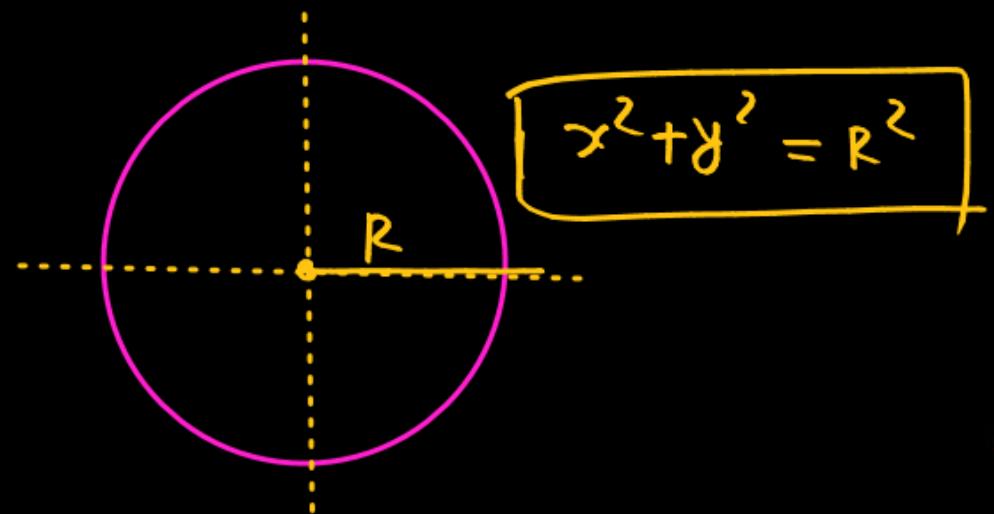
$$x = 4 \cos \omega t$$

$$\Rightarrow \cos \omega t = \frac{x}{4}$$

$$\text{B.C.} \Rightarrow \sin^2 \omega t + \cos^2 \omega t = 1$$

$$\frac{y^2}{4^2} + \frac{x^2}{4^2} = 1$$

$$y^2 + x^2 = 4^2$$



Question

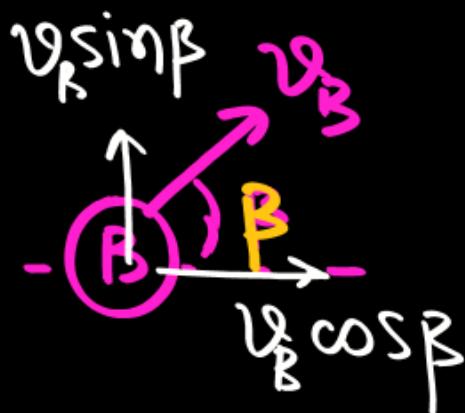
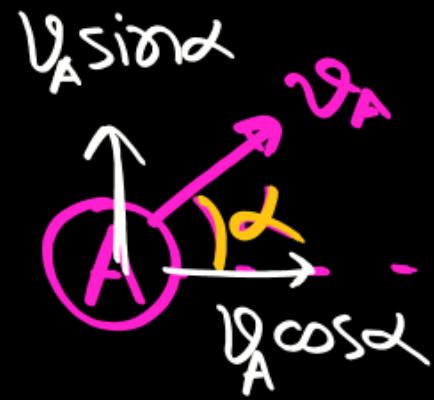
Motion of a particle in x - y plane is described by a set of following equations $x = 4 \sin\left(\frac{\pi}{2} - \omega t\right) m$ and $y = 4 \sin(\omega t)m$. The path of the particle will be:

[28 June, 2022 (Shift-I)]

- (a) Circular
- (b) Helical
- (c) Parabolic
- (d) Elliptical

Ans. Circular

Relative Motion



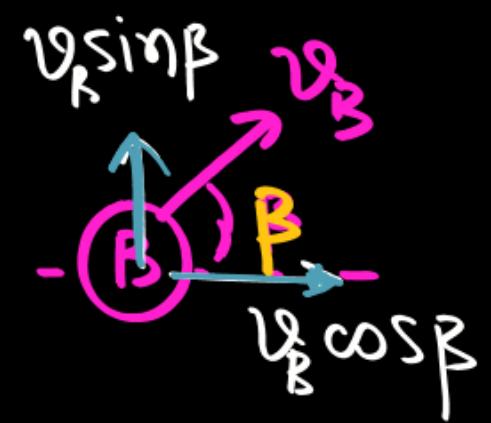
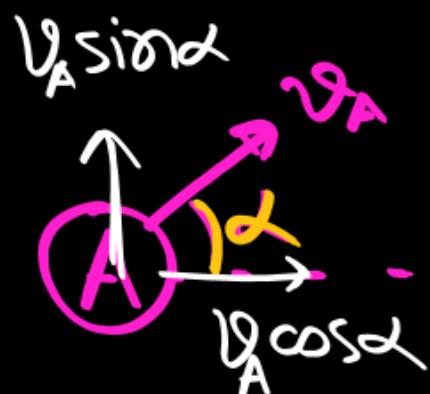
$$\vec{v}_A = v_A \cos \alpha \hat{i} + v_A \sin \alpha \hat{j}$$

$$\vec{v}_B = v_B \cos \beta \hat{i} + v_B \sin \beta \hat{j}$$

$$\vec{v}_{BA} = \vec{v}_B - \vec{v}_A = \text{Velocity of B w.r.t A}$$

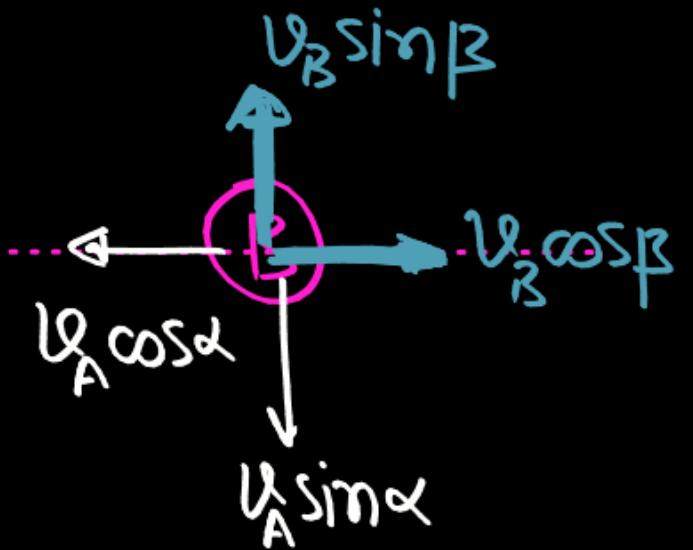
$$= (v_B \cos \beta - v_A \cos \alpha) \hat{i} + (v_B \sin \beta - v_A \sin \alpha) \hat{j}$$

Relative Motion



$$?\overrightarrow{v_{BA}} = \overrightarrow{v_B} - \overrightarrow{v_A} = \text{Velocity of } B \text{ w.r.t. A}$$

(Note: "w.r.t" is circled and labeled "Rest".)



$$\text{w.r.t. A} \quad \left\{ \begin{array}{l} v_{Bx} = v_B \cos \beta - v_A \cos \alpha \\ v_{By} = v_B \sin \beta - v_A \sin \alpha \end{array} \right.$$

$$\left\{ \begin{array}{l} v_{Bx} = v_B \cos \beta - v_A \cos \alpha \\ v_{By} = v_B \sin \beta - v_A \sin \alpha \end{array} \right.$$

River -Man Problem



v = velocity of Golubhai in still water

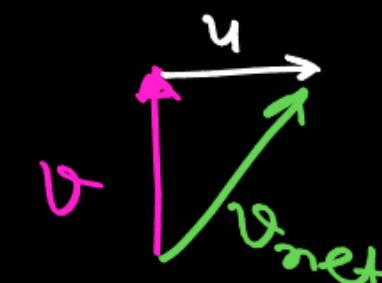
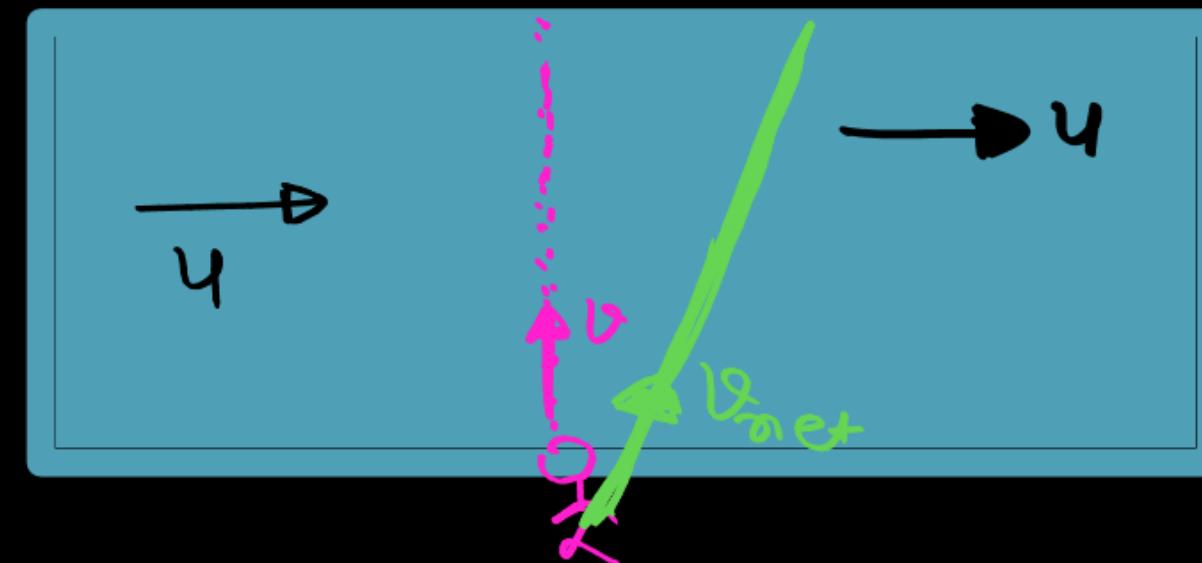
u = velocity of river wdt ground



$$t = \frac{d}{v+u}$$

$$t = \frac{d}{v-u}$$

Crossing The River



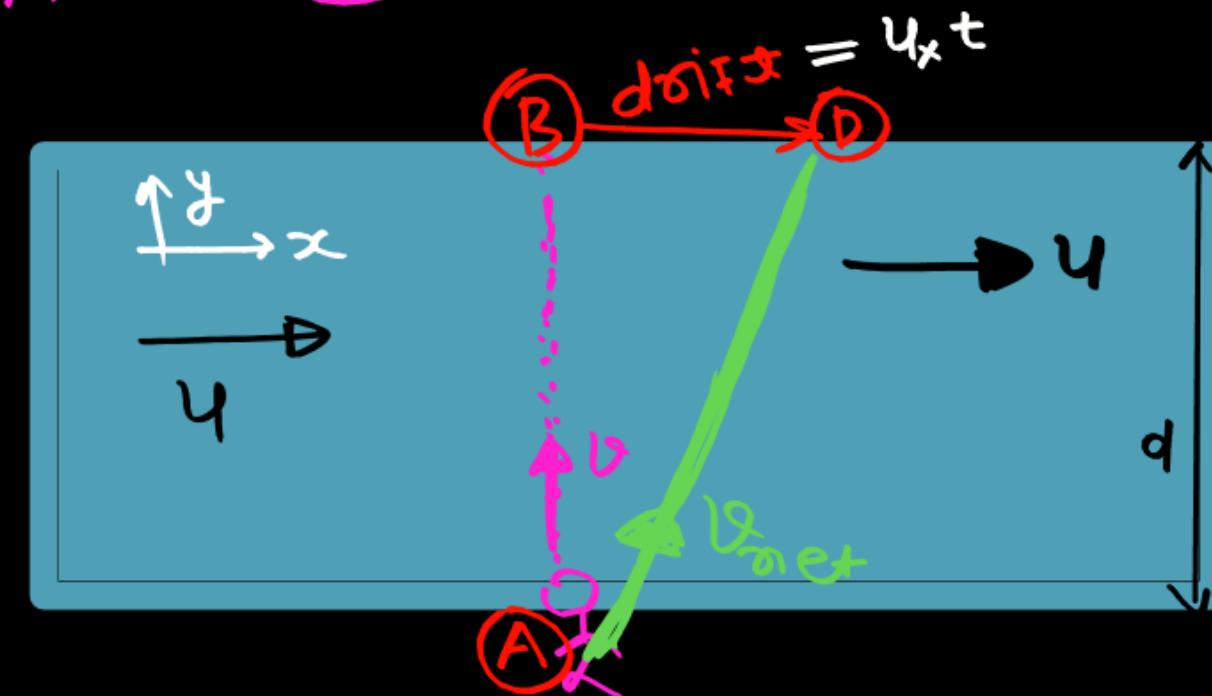
v = गोलुब्हाज चालता है = $v_{\text{boat w.r.t. River}}$

$v_{\text{net}} = \text{Velocity of boat w.r.t ground}$ = चाला जाता है।

Crossing The River



t → min



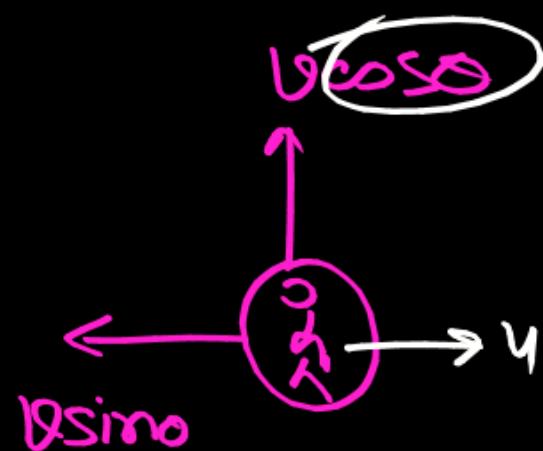
$$\begin{array}{c|c}
 x & y \\
 \hline
 u & v \\
 \end{array}
 \quad y = d \quad \boxed{t = \frac{d}{v}}$$

$$d_{\text{boat}} = u_x t$$

$$\boxed{d_{\text{boat}} = u \left(\frac{d}{v} \right)}$$

Crossing the River:

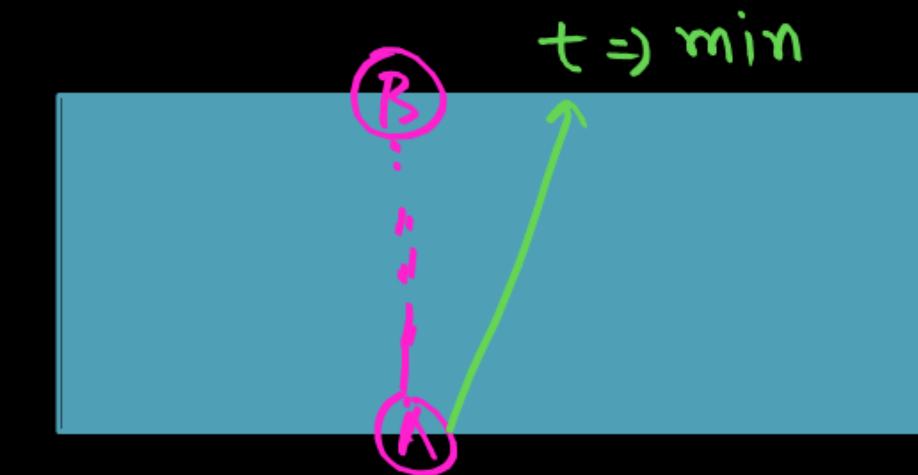
Minimum Time



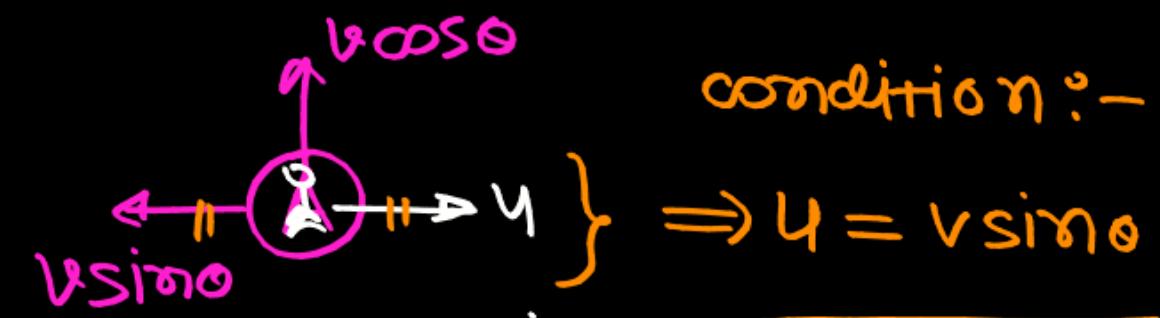
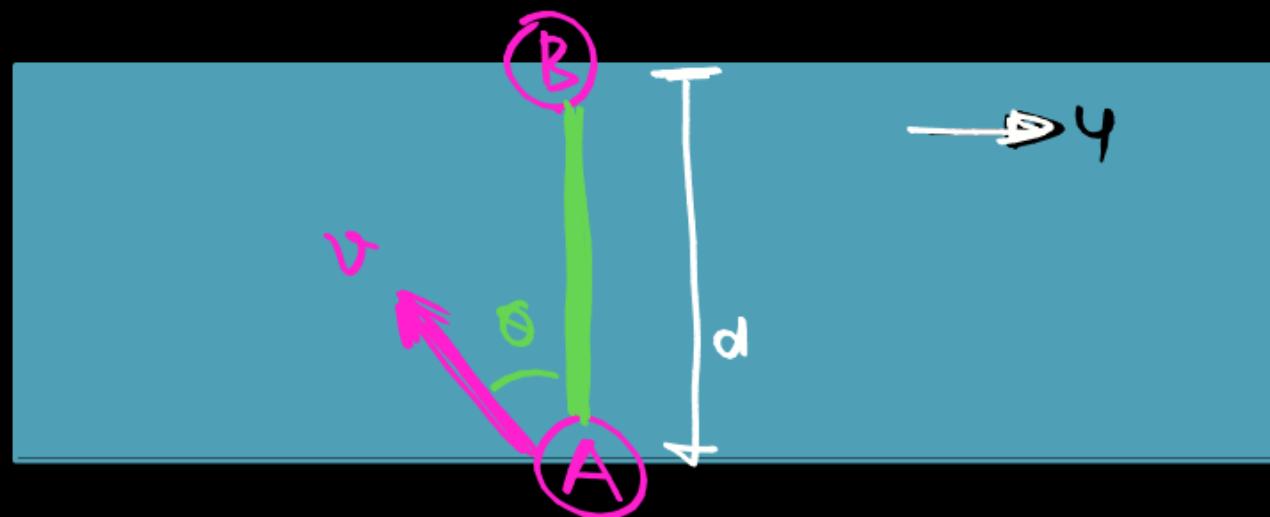
$$t = \frac{d}{v \cos \theta}$$

$$\cos \theta = 1$$

$$\theta = 0^\circ$$



Crossing the River without Drift



condition :-

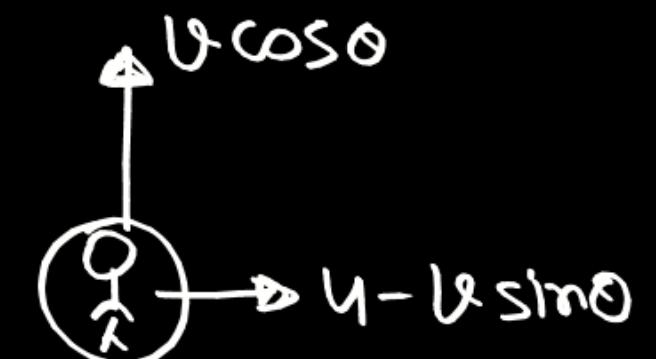
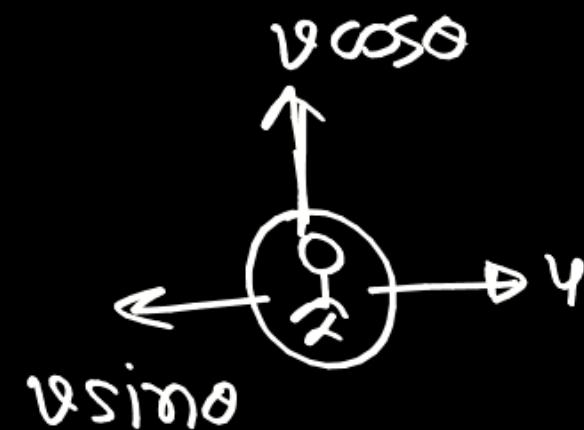
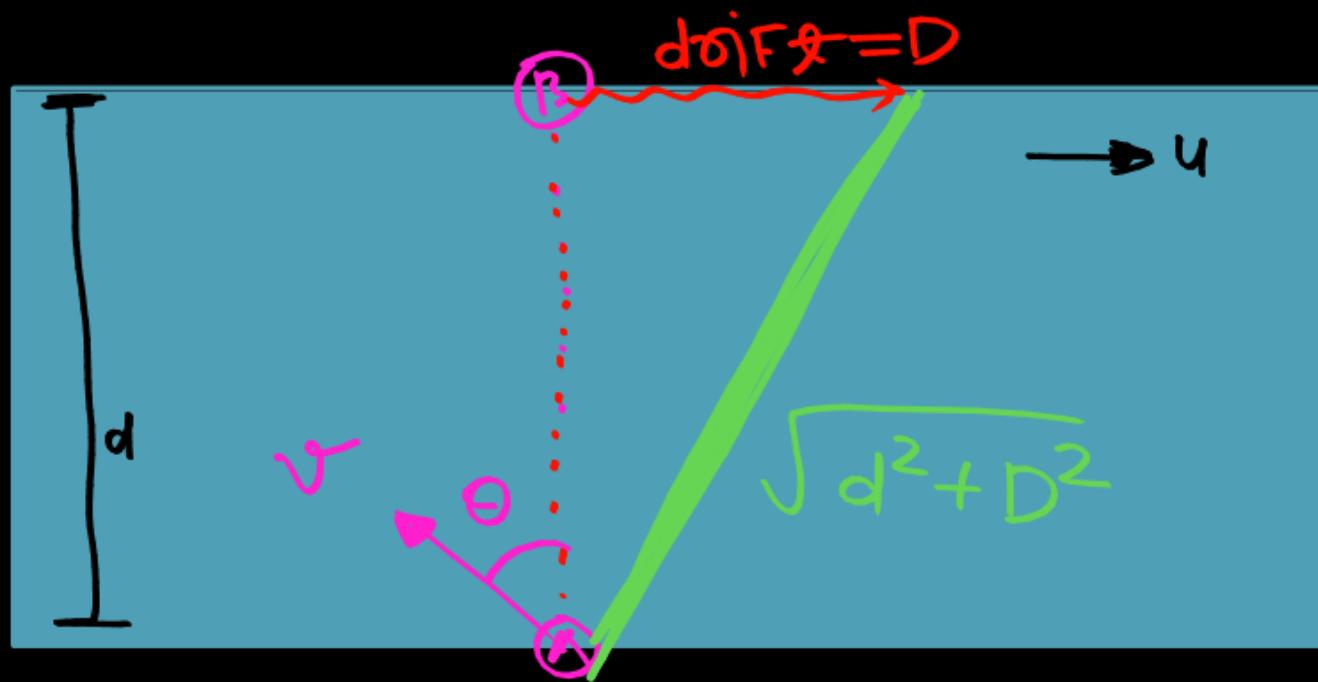
$$u = v \sin \theta$$

$$\sin \theta = \frac{u}{v}$$

$$t_{A \rightarrow B} = \frac{d}{v \cos \theta}$$

MOTION IN A PLANE

$u > v$



$$t_{A \rightarrow B} = \frac{d}{v \cos \theta}$$

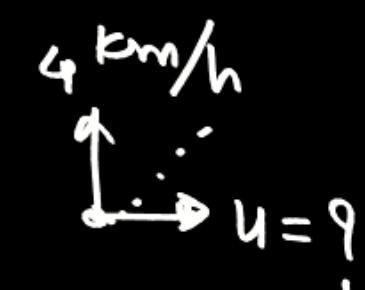
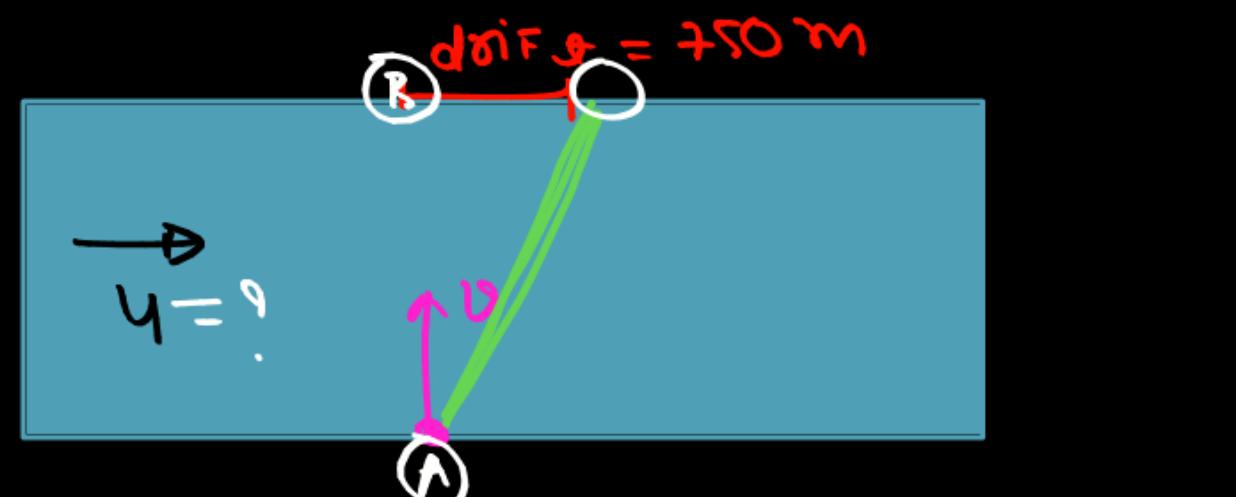
$$d \cos \theta = v_x t$$

$$d \cos \theta = (u - v \sin \theta) \left(\frac{d}{v \cos \theta} \right)$$

The speed of a swimmer is 4 km h^{-1} in still water. If the swimmer makes his strokes normal to the flow of river of width 1 km , he reaches a point 750 m down the stream on the opposite bank.

The speed of the river water is _____ km h^{-1} .

[31 Jan, 2023 (Shift-I)]



$$t = \frac{d}{v} = \frac{1}{4} \text{ hrs}$$

$$d = vt = (u)(t)$$

$$\left(\frac{3}{4}\right) = (u)\left(\frac{1}{4}\right)$$

$$u = 3 \text{ km/h}$$

The speed of a swimmer is 4 km h^{-1} in still water. If the swimmer makes his strokes normal to the flow of river of width 1 km, he reaches a point 750 m down the stream on the opposite bank.

The speed of the river water is 3 km h^{-1} .

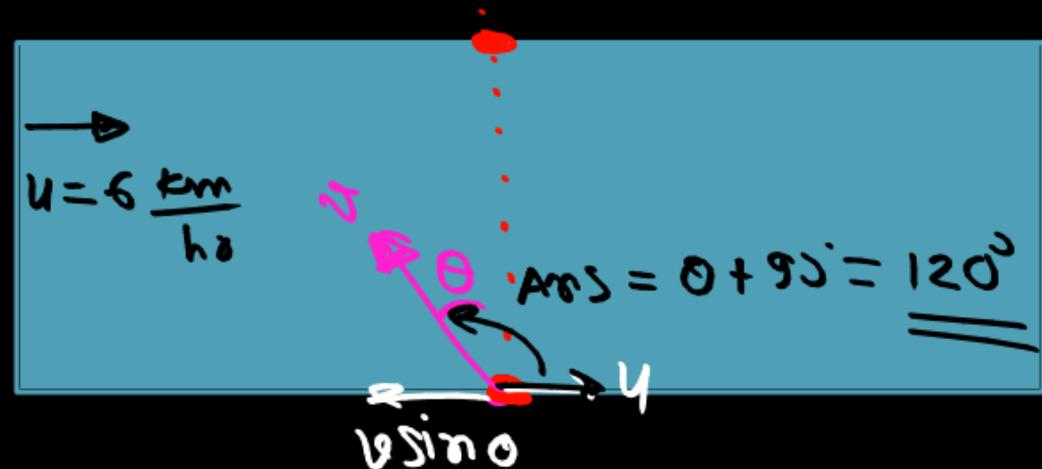
[31 Jan, 2023 (Shift-I)]

-1

Ans. 3

A swimmer can swim with velocity of 12 km/h in still water. Water flowing in a river has velocity 6 km/h. The direction with respect to the direction of flow of river water he should swim in order to reach the point on the other bank just opposite to his starting point is _____°.

(Round off to the Nearest Integer) (Find the angle in degrees)



No drift &
condition :-

$$v \sin \theta = 4$$

$$\sin \theta = \frac{6}{12} = \frac{1}{2}$$

$$\theta = 30^\circ$$

Question

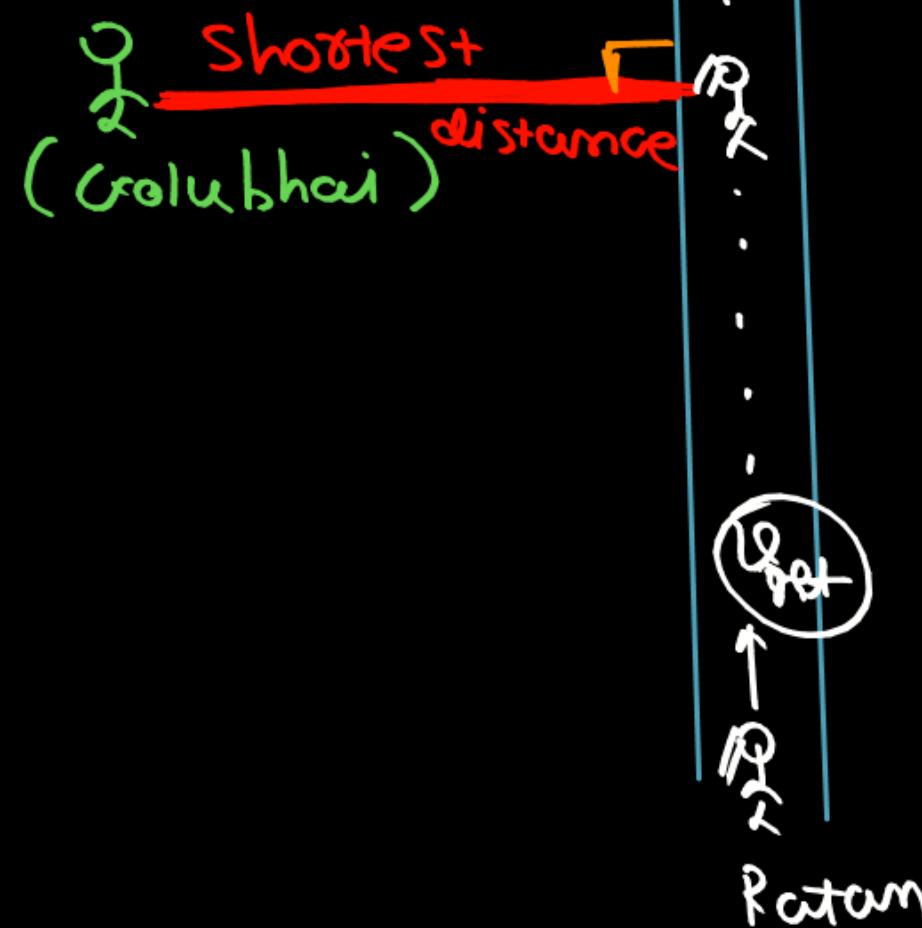
A swimmer can swim with velocity of 12 km/h in still water. Water flowing in a river has velocity 6 km/h. The direction with respect to the direction of flow of river water he should swim in order to reach the point on the other bank just opposite to his starting point is _____°.

(Round off to the Nearest Integer) (Find the angle in degrees)

[16 March, 2021 (Shift-II)]

Ans. 120

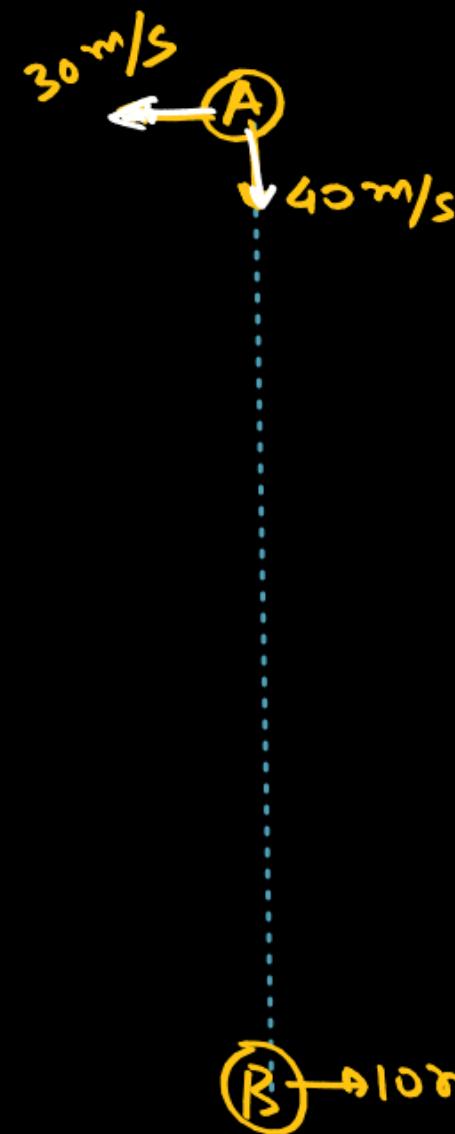
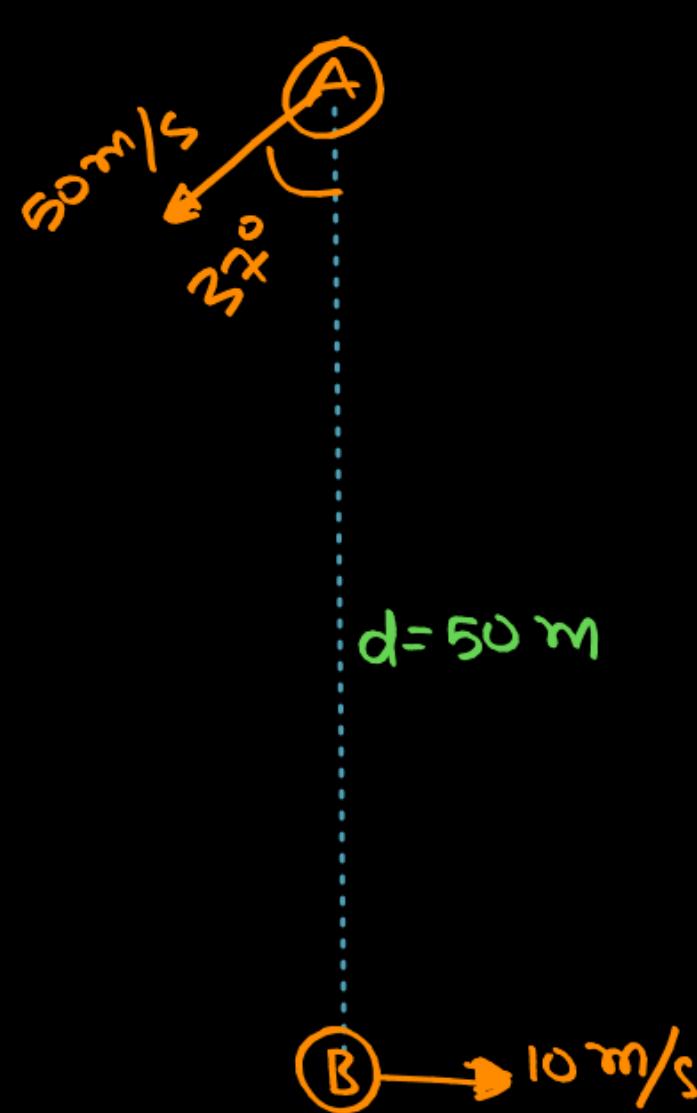
shortest distance bt two bodies



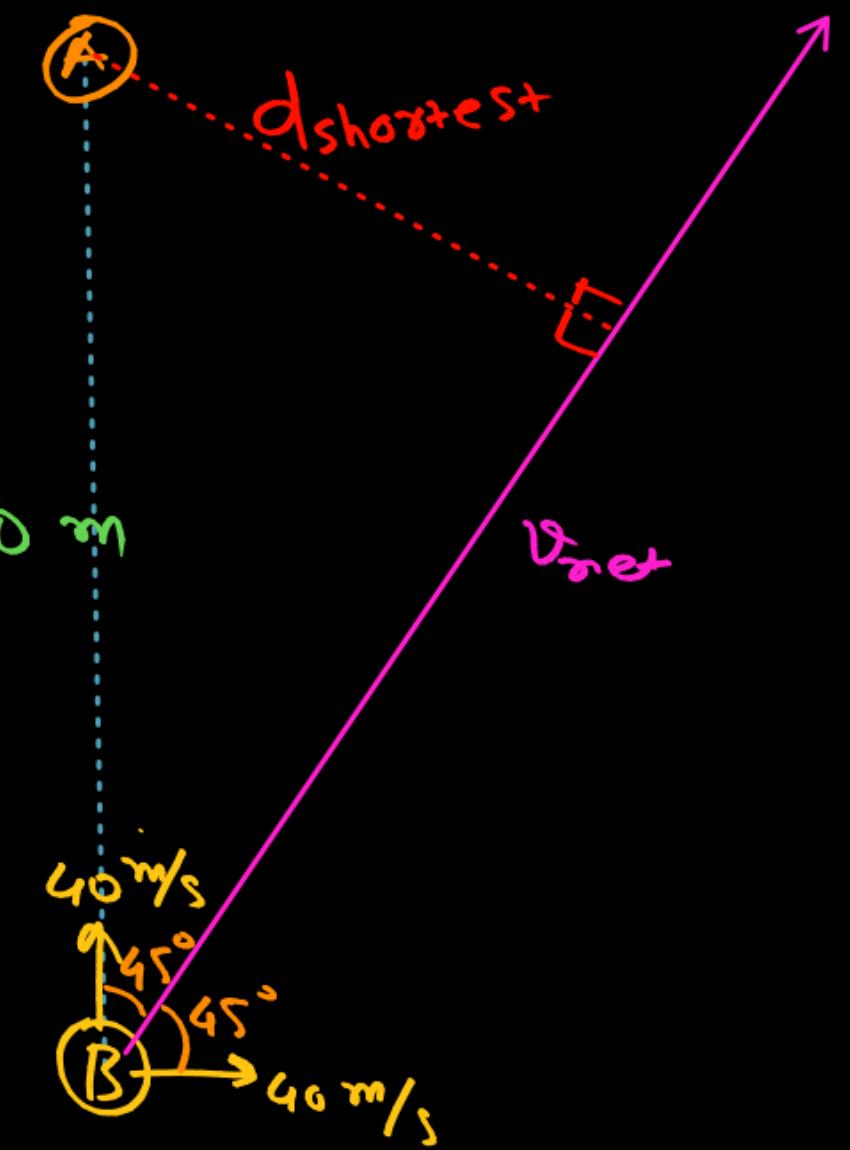
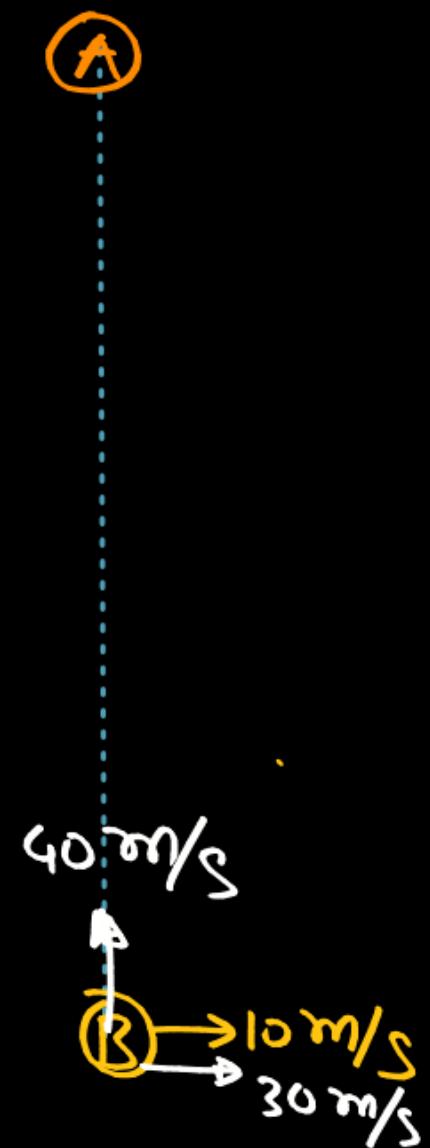
- ① Resolution of velocities
- ② अवधारणा कीसी प्रक्रिया के Respect
- ③ \vec{U}_{net} & its direction
- ④ वर्ष वाले में उन्हें दिखाओ
- ⑤ by using trigonometry

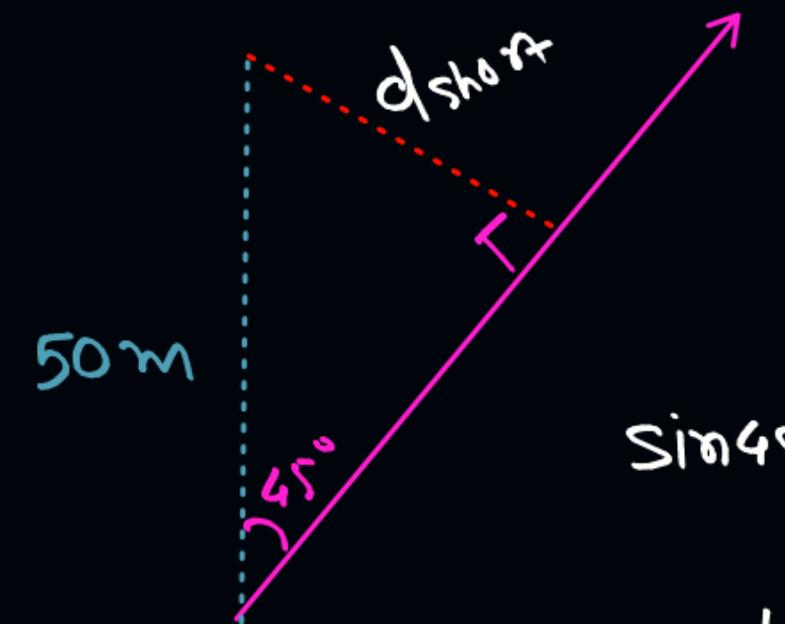
MOTION IN A PLANE

ground



$\vec{W} \delta t = \vec{A}$





$$\sin 45^\circ = \frac{d_{\text{shoot}}}{50}$$

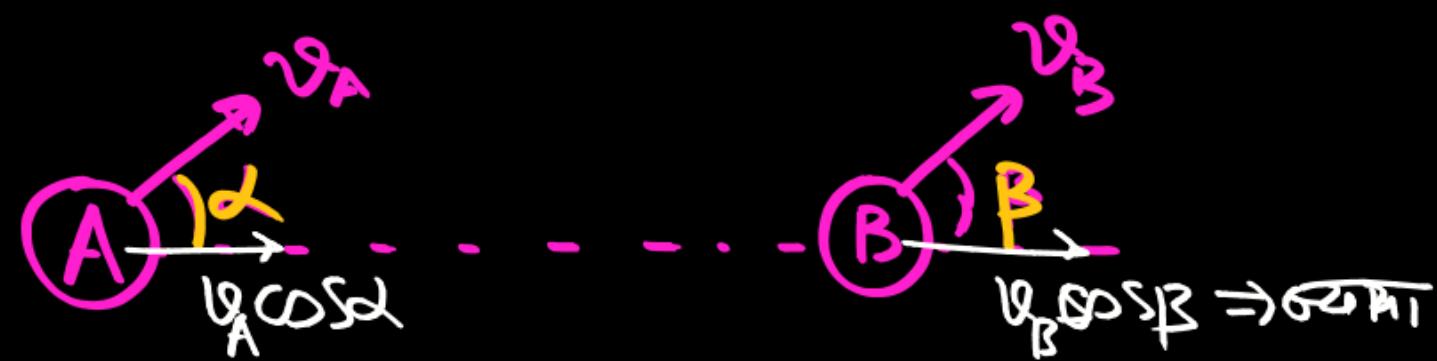
$$\frac{1}{\sqrt{2}} = \frac{d_{\text{shoot}}}{50}$$

$$d_{\text{shoot}} = 25\sqrt{2} \text{ m}$$

Relative Motion



Velocity of separation

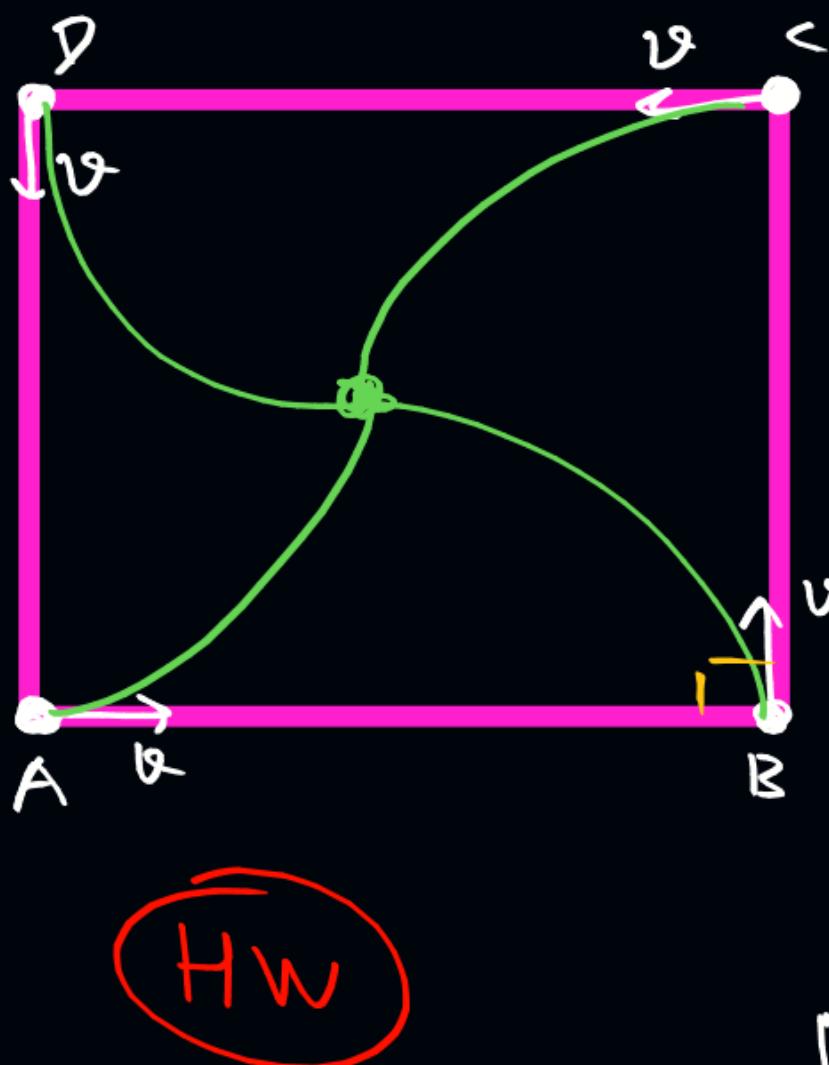
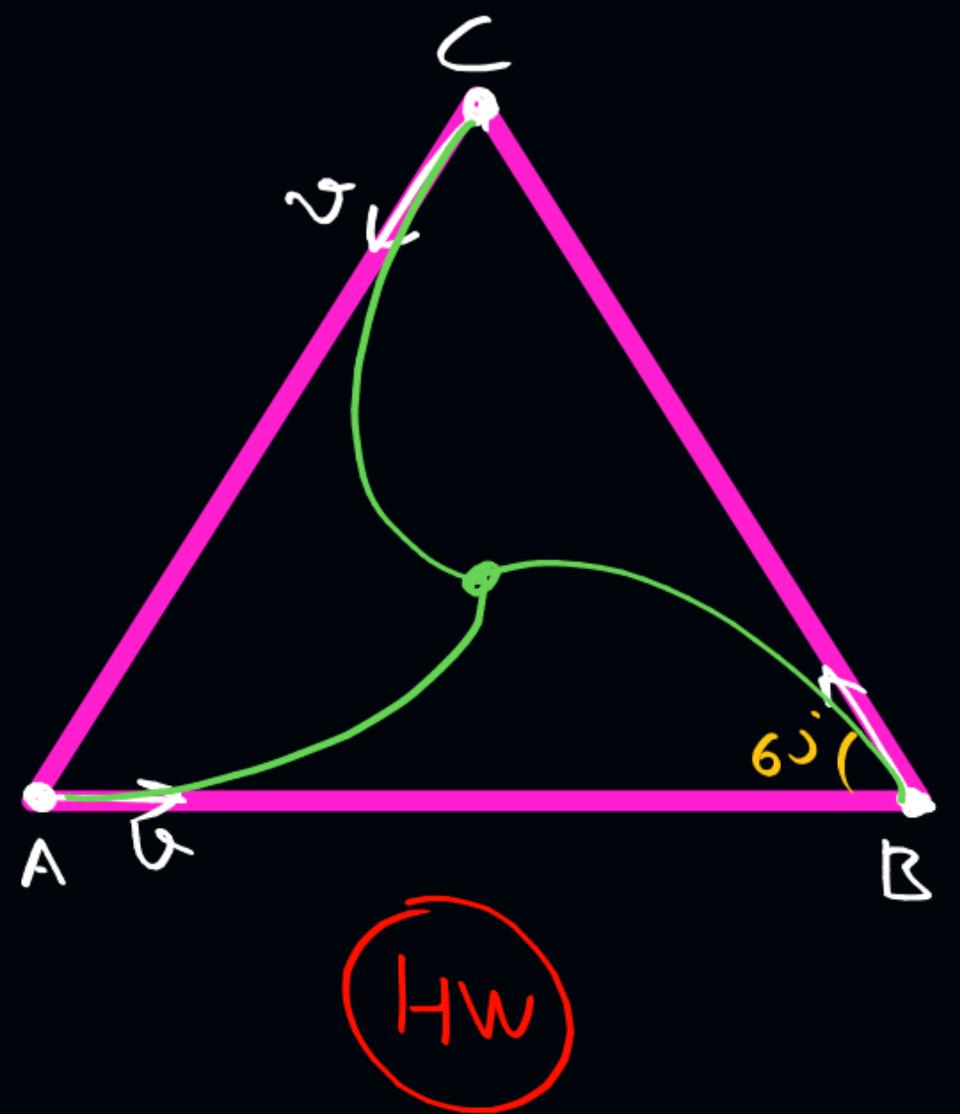


$$v_{sep} = v_B \cos \beta - v_A \cos \alpha$$

Velocity of Approach



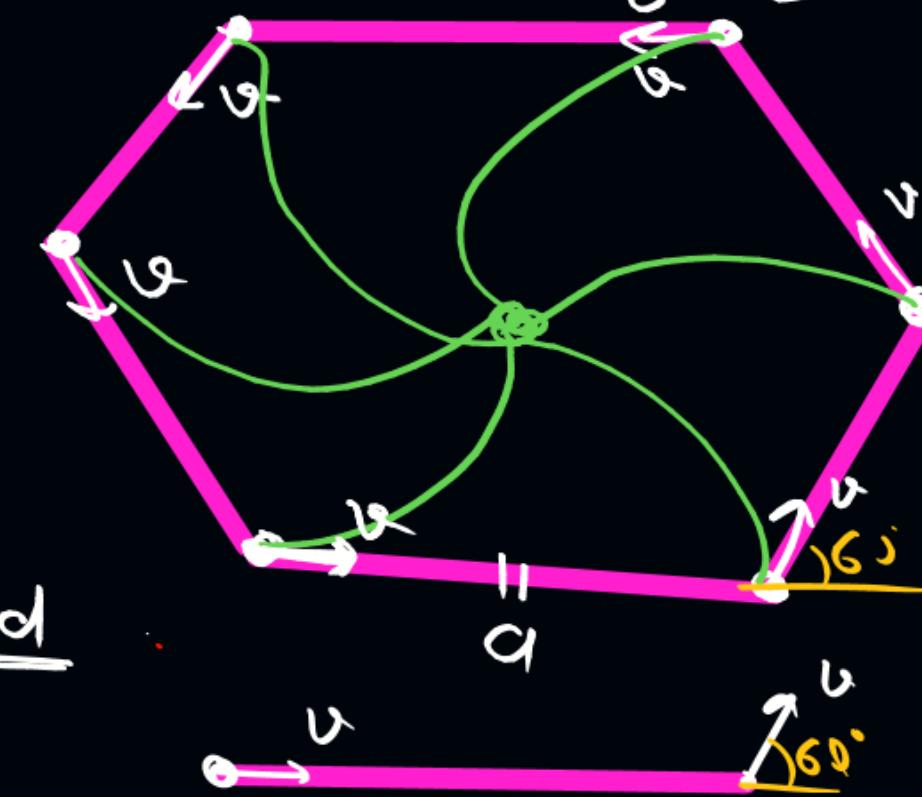
$$v_{app} = v_A \cos \alpha + v_B \cos \beta$$



Regular (waveform)

Hexagon

Method



$$V_{app} = (V - V/2) = \frac{V}{2}$$

$$\ell = \frac{a}{V_{app}} = \frac{a}{V/2} = \frac{2a}{V}$$

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TOGETHER WE CAN, WE WILL

THANK YOU !

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