

Orthogonal projections

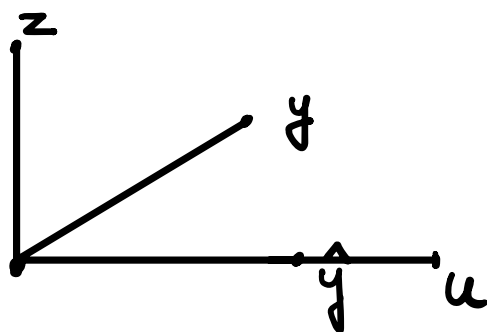
We now introduce a construction that will keep coming up:

Given a nonzero vector u in \mathbb{R}^n , we would like to decompose a vector $y \in \mathbb{R}^n$

as $\hat{y} + z$, where \hat{y} is of the form

αu for some $\alpha \in \mathbb{R}$, and z is

orthogonal to u .



Given any $\alpha \in \mathbb{R}$, let $z = y - \alpha u$.

We want z to be orthogonal to u ,

so $z \cdot u = 0$ means that

$$(y - \alpha u) \cdot u = 0$$

$$\text{i.e., } y \cdot u - \alpha(u \cdot u) = 0,$$

$$\text{so } \alpha = \frac{y \cdot u}{u \cdot u}.$$

Thus, the required decomposition

$$\text{of } y \text{ as } \hat{y} + z \quad \text{with } \hat{y} = \alpha u, \\ z \cdot u = 0$$

is possible if and only if

$$\alpha = \frac{y \cdot u}{u \cdot u}, \quad \text{and so } \hat{y} = \frac{y \cdot u}{u \cdot u} u.$$

The vector \hat{y} is called the

"orthogonal projection of y onto u ",
also denoted as " $\text{proj}_u y$ ".

and the vector z is called the
"complement of y orthogonal to u ".

Observe that what we are doing here
is similar to extracting the x -coordinate
and y -coordinate from a
vector (x, y) in \mathbb{R}^2 , because $(x, 0)$

is the projection of (x, y) onto the x -axis, ^{or $\text{span}\{(1, 0)\}$} while $(0, y)$ is the projection of (x, y) onto the y -axis, ^{or $\text{span}\{(0, 1)\}$} , and these two axes are orthogonal to each other.

But we might not be so lucky to be able to use the standard basis for \mathbb{R}^n , and so the construction above is a way to perform the decomposition

$$(x, y) = x(1, 0) + (0, y)$$

in \mathbb{R}^n with a different orthogonal basis.

In summary:

For two vectors y and u , the "projection of y on u " is denoted by $\text{proj}_u y$ or \hat{y} and can be calculated as

$$\hat{y} = \text{proj}_u y = \frac{y \cdot u}{u \cdot u} u.$$

Then, we can write

$$y = f + z$$

orthogonal
projection
of y on u

↓
calculated
as $\frac{y \cdot u}{u \cdot u}$

↓ complement
of y , orthogonal
to u

↓
calculated
as $y - \hat{y}$,
(so compute \hat{y}
first)

Example let $y = \begin{bmatrix} 7 \\ 6 \end{bmatrix}$ and $u = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$.

Find the orthogonal projection of y onto u . Then write y as the sum of two orthogonal vectors, one in $\text{span}\{u\}$ and one orthogonal to u .

Solution

$$\begin{aligned}\hat{y} &= \frac{y \cdot u}{u \cdot u} \cdot u \\ &= \frac{\begin{bmatrix} 7 \\ 6 \end{bmatrix} \cdot \begin{bmatrix} 4 \\ 2 \end{bmatrix}}{\begin{bmatrix} 4 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 4 \\ 2 \end{bmatrix}} \begin{bmatrix} 4 \\ 2 \end{bmatrix} \\ \therefore &= 2 \begin{bmatrix} 4 \\ 2 \end{bmatrix} = \begin{bmatrix} 8 \\ 4 \end{bmatrix}\end{aligned}$$

$$z = y - \hat{y} = \begin{bmatrix} 7 \\ 6 \end{bmatrix} - \begin{bmatrix} 8 \\ 4 \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}.$$

$$\therefore y = \hat{y} + z$$

$$= \begin{bmatrix} 8 \\ 4 \end{bmatrix} + \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

and \hat{y}, z are orthogonal vectors

$$(\text{check: } \begin{pmatrix} 8 \\ 4 \end{pmatrix} \cdot \begin{pmatrix} -1 \\ 2 \end{pmatrix} = 0)$$

Observe that, the scalar α obtained in the course of orthogonal projection

is $\frac{y \cdot u}{u \cdot u}$, very similar to the scalars

obtained earlier when we expressed an arbitrary vector as a linear combination of basis vectors that are orthogonal.

This tells us that when we have $\{u_1, \dots, u_p\}$, an orthogonal basis for W and $y \in W$ is expressed as

$$y = c_1 u_1 + \dots + c_p u_p$$

with
$$c_j = \frac{y \cdot u_j}{u_j \cdot u_j},$$

y is being decomposed as a sum of orthogonal projections along u_1, u_2, \dots, u_p .

Orthonormal sets

A set $\{u_1, \dots, u_p\}$ is an orthonormal set if it is an orthogonal set of unit vectors.

If $W = \text{span } \{u_1, \dots, u_p\}$ then $\{u_1, \dots, u_p\}$ automatically forms a basis, because these vectors are lin. dependent.

Moreover u_i 's are orthonormal and so they form an orthonormal basis (o.n.b) for W .

Examples

- 1) The standard basis $\{e_1, \dots, e_n\}$ of \mathbb{R}^n is an o.n.b.

2) The vectors $(3, 1, 1)$, $(-1, 2, 1)$ and $(-1, -4, 7)$ form an orthogonal set in \mathbb{R}^3 , and hence form a basis.

However, these are not unit vectors. Thus, we divide each vector by its norm to get an orthonormal basis:

$$\left\{ \left(\frac{3}{\sqrt{11}}, \frac{1}{\sqrt{11}}, \frac{1}{\sqrt{11}} \right), \left(-\frac{1}{\sqrt{6}}, \frac{2}{\sqrt{6}}, \frac{1}{\sqrt{6}} \right), \left(-\frac{1}{\sqrt{66}}, -\frac{4}{\sqrt{66}}, \frac{7}{\sqrt{66}} \right) \right\}$$

Matrices whose columns form an orthonormal set are important for applications in computer algorithms.

Theorem: An $n \times n$ matrix U has orthonormal columns $\Leftrightarrow U^T U = I$.

Gram - Schmidt process

This is an algorithm for producing an orthogonal or orthonormal basis for any nonzero subspace of \mathbb{R}^n .

Given a basis $\{x_1, x_2, \dots, x_p\}$ for a subspace W of \mathbb{R}^n , define

$$v_1 = x_1$$

$$v_2 = x_2 - \frac{x_2 \cdot v_1}{v_1 \cdot v_1} v_1$$

$$v_3 = x_3 - \frac{x_3 \cdot v_1}{v_1 \cdot v_1} v_1 - \frac{x_3 \cdot v_2}{v_2 \cdot v_2} v_2$$
$$\vdots$$

$$v_p = x_p - \frac{x_p \cdot v_1}{v_1 \cdot v_1} v_1 - \dots - \frac{x_p \cdot v_{p-1}}{v_{p-1} \cdot v_{p-1}} v_{p-1}.$$

Remark: The above process results in an orthogonal basis. To get an orthonormal basis, we would normalise the vector v_i by dividing by $\|v_i\|$ so that we get unit vectors.

Example 1 Let Π be the plane in \mathbb{R}^3 spanned by vectors $x_1 = (1, 2, 2)$ and $x_2 = (-1, 0, 2)$.

Find an orthonormal basis for Π .

Solution.

$$v_1 = x_1 = (1, 2, 2)$$

$$v_2 = x_2 - \frac{x_2 \cdot v_1}{v_1 \cdot v_1} v_1$$

$$= (-1, 0, 2) - \frac{3}{9} \cdot (1, 2, 2)$$

$$= \left(-\frac{4}{3}, -\frac{2}{3}, \frac{4}{3}\right)$$

Thus, $\{v_1, v_2\}$ form an orthogonal basis for Π .

Dividing by norms: $w_1 = \frac{v_1}{\|v_1\|} = \frac{1}{3}(1, 2, 2)$

$$w_2 = \frac{v_2}{\|v_2\|} = \frac{1}{3}(-2, -1, 2)$$

$\therefore \{w_1, w_2\}$ form an orthonormal basis for Π .

Exercises based on the above material:

- ① For the vectors $u = (5, -1, 2)$
 $v = (2, -1, -3)$

Find $\text{proj}_u v$ and $\text{proj}_v u$.

Ans. $\text{proj}_u v = \frac{1}{6}(5, -1, 2) = \hat{v}$

$$\text{proj}_v u = \frac{5}{14}(2, -1, -3) = \hat{u}$$

② Using the Gram-Schmidt process, convert the following basis to an orthonormal one:

$$v_1 = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix} \quad v_2 = \begin{pmatrix} 1 \\ -1 \\ -1 \\ -1 \end{pmatrix} \quad , \quad v_3 = \begin{pmatrix} 0 \\ -1 \\ 2 \\ 1 \end{pmatrix} .$$

Answer: $u_1 = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \quad u_2 = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ -1 \\ -1 \end{bmatrix}$

$$u_3 = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 1 \\ -1 \end{bmatrix} .$$