

COM-440, Introduction to Quantum Cryptography, Fall 2025

Final

date: January 13th, 2026

Please format your solutions so that each problem begins on a new page, and so that your SCIPER appears at the top of each page.

The final has 13 short questions, to be handed in on this sheet of paper (total: 6.5pts) and 3 problems to be handed in on your own paper (total: 16pts), for a total of 8 single-sided sheets of paper. Your total out of 22.5 points will be scaled down to a grade out of 20 which will constitute your final grade.

1 Short questions

Circle the correct answer directly on this sheet of paper, and turn it in with your SCIPER number clearly marked at the top. (*0.5pt per question*)

1. Alice encodes a single qubit in state $|\psi\rangle$ using the quantum one-time pad. An adversary Eve has no information at all about Alice's two key bits k_1 and k_2 . What is the state of the encoded qubit from the point of view of Eve?
 - (a) $\rho = \frac{1}{2} (|\psi\rangle\langle\psi| + XZ|\psi\rangle\langle\psi|ZX)$
 - (b) $\rho = \frac{\mathbb{I}}{2}$
 - (c) $\rho = X^{k_1}Z^{k_2}|\psi\rangle\langle\psi|Z^{k_2}X^{k_1}$
2. In the same setup, what is the state of the encoded qubit as seen by a third party Bob, who does know the key bits k_1 and k_2 ?
 - (a) $\rho = \frac{1}{2} (|\psi\rangle\langle\psi| + XZ|\psi\rangle\langle\psi|ZX)$,
 - (b) $\rho = \frac{\mathbb{I}}{2}$,
 - (c) $\rho = X^{k_1}Z^{k_2}|\psi\rangle\langle\psi|Z^{k_2}X^{k_1}$
3. True or false: Any scheme for sharing a *classical* secret among n parties in such a way that no single party can recover the secret alone requires at least $n/2$ shares to recover the secret.
 - (a) True
 - (b) False
4. Charlie wants to share a 4-bit classical secret between Alice and Bob in such a way that neither can recover it alone. What is the minimum number of qubits either Alice or Bob must hold?

- (a) 1
- (b) 2
- (c) 3
- (d) 4

5. Consider the cq-state

$$\rho_{XE} = \frac{1}{4} |0\rangle\langle 0|_X \otimes |+\rangle\langle +|_E + \frac{3}{4} |1\rangle\langle 1|_X \otimes |-\rangle\langle -|_E. \quad (1)$$

What is the conditional min-entropy $H_{\min}(X|E)$ of this state?

- (a) $H_{\min}(X|E) = 0$
- (b) $H_{\min}(X|E) = 2 - \log 3$
- (c) $H_{\min}(X|E) = 2 - \frac{3}{4} \log 3$
- (d) $H_{\min}(X|E) = 1$

6. Recall that in the tripartite guessing game Eve prepares a state ρ_{AEB} such that Alice and Bob each get a single qubit A and B respectively, while Eve keeps an arbitrary state. Alice chooses a random basis $\theta \in \{0, 1\}$, measures her qubit to obtain a bit x_A , and publicly announces θ . Bob measures in the same basis as Alice to obtain a bit x_B . Eve's goal is to produce a bit x_E such that the probability that $x_A = x_B = x_E$ is maximized.

Suppose that Eve prepares the initial state $\rho_{AEB} = |\psi\rangle\langle\psi|_{AE} \otimes |0\rangle\langle 0|_B$, where $|\psi\rangle_{AE} = \frac{1}{\sqrt{2}} (|00\rangle_{AE} + |11\rangle_{AE})$ is a maximally entangled state. What is the optimal probability that Eve guesses Alice's outcome?

- (a) $\frac{1}{2}$
- (b) $\frac{3}{4}$
- (c) $\frac{1}{2} \left(1 + \frac{1}{\sqrt{2}}\right) \approx 0.85$
- (d) 1

7. In the same setup, what is the optimal probability that Bob guesses Alice's outcome?

- (a) $\frac{1}{2}$
- (b) $\frac{3}{4}$
- (c) $\frac{1}{2} \left(1 + \frac{1}{\sqrt{2}}\right) \approx 0.85$
- (d) 1

8. Consider again the same guessing game, except that now the initial state is the GHZ state $|GHZ\rangle_{ABE} = \frac{1}{\sqrt{2}} (|000\rangle_{ABE} + |111\rangle_{ABE})$. Can both Eve and Bob guess Alice's measurement outcome in the standard basis with full certainty?

- (a) Yes
 (b) No
9. Suppose $\text{Ext} : \{0, 1\}^n \times \{0, 1\}^d \rightarrow \{0, 1\}^m$ is a (k, ε) strong extractor. For which of the following random variables X and Y is it true that $\|\rho_{\text{Ext}(X,Y)YE} - I \otimes \rho_{YE}\|_{tr} \leq \varepsilon$? Mark all that apply.
- (a) X is uniform and independent of Y and E , and Y is such that $H(Y|E) \geq k$.
 - (b) X is such that $H(X|E) = k - 1$, and Y is uniform and independent of X and E .
 - (c) X is such that $H(X|E) \geq k$, and Y is uniform and independent of X and E .
 - (d) X is such that $H(X|E) \geq k$, and Y is uniform with $H(Y|X) < d$.
10. Alice and Bob communicate over a special classical channel such that Bob correctly receives all the bits from Alice. However, Eve receives a bit b_E that is equal to Alice's bit with probability $q = \frac{1}{2}$ and with probability $1 - q = \frac{1}{2}$ equal to Alice's bit flipped. Is it necessary for Alice and Bob to perform randomness extraction on their strings to reduce Eve's knowledge about the key?
- (a) Yes, Alice and Bob need to perform randomness extraction, since there is a non-zero probability that Eve received Alice's key bit.
 - (b) No, randomness extraction is not required, because Eve holds no information about the key.
11. Now the channel between Alice and Bob has been modified such that Bob still receives all the bits from Alice, but Eve always receives Alice's bit flipped. Is it now necessary for Alice and Bob to perform randomness extraction on their bit strings to reduce Eve's knowledge about the key?
- (a) Yes, Alice and Bob need to perform randomness extraction, to reduce Eve's knowledge about the key.
 - (b) No, randomness extraction is not required, because Eve never receives the key bit, so she holds no information about the key.
 - (c) Alice and Bob cannot obtain the key in this scenario, because Eve has as much information about the key as Bob has.
12. In the device-independent setting, attacks by Eve can be modeled by specifying what kinds of devices she gives to Alice and Bob. Which of the following attacks do we hope our device-independent protocol to protect against? Circle all that apply.
- (a) Alice's devices communicate with Bob's devices during the protocol.
 - (b) Eve gets to examine Alice and Bob's devices at the end of the protocol.
 - (c) Alice's devices send information to Eve during the protocol.

- (d) Eve's laboratory is arbitrarily entangled with Alice and Bob's laboratory at the beginning of the protocol.
13. Consider the following protocol for bit commitment: Alice prepares $|\psi_{00}\rangle_{AB} = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$ if she commits to $x = 0$, or she prepares $|\psi_{01}\rangle_{AB} = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$ if she commits to $x = 1$. Then she sends the register B to Bob. Finally, in the open phase, Alice sends Bob her register A , so that Bob can perform a measurement in the Bell basis on the two qubits in registers A and B to learn Alice's bit. Is this protocol correct and secure?
- (a) Yes
(b) No

2 Problems

1. (4 points) A Guessing Game.

Imagine that Alice and Eve play a guessing game where they share a two-qubit state ρ_{AE} . First, Alice produces a random bit $\theta \in \{0, 1\}$, and she measures her qubit in the standard basis if $\theta = 0$ and in the Hadamard basis if $\theta = 1$. In both cases she obtains a bit $x \in \{0, 1\}$ as measurement outcome. She then announces θ to Eve. Eve's goal is to guess the bit x . Imagine that $\rho_{AE} = |\text{EPR}\rangle\langle\text{EPR}|$, where as usual $|\text{EPR}\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$, so Alice and Eve share a maximally entangled pair of qubits. In this scenario we know that if Eve measures in the same basis as Alice she will get the same outcome and thus be able to guess x perfectly.

- (a) Suppose now that Alice wants to foil Eve so, before measuring, she first applies some unitary U_A to her qubit, and then measures. Of course Eve, being really smart, gets wind of this so she will know what unitary Alice has used before measuring. So they share the state

$$|\Phi_U\rangle = (U_A \otimes \mathbf{1}_E) \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$$

and Eve knows θ and U_A . In this scenario, what is Eve's optimal guessing probability, and what is a strategy that achieves it?

- (b) Consider now a scenario in which Alice's strategy consists in choosing one out of three possible unitaries, according to a distribution that may depend on her choice of θ . The three unitaries are the same whether $\theta = 0$ or $\theta = 1$, and Eve knows what they are as well as the distribution used by Alice, but she does not learn which unitary Alice eventually selected. Provide a set of three unitaries that makes Eve's guessing probability the lowest possible. (You do not need to prove that your strategy is optimal.)
- (c) Suppose we restrict Alice's set of possible unitaries to contain only two. Can she still make Eve's guessing probability as low as in part (b)?

2. (4 points) Thinking adversarially.

In this problem you are asked to play the role of the eavesdropper Eve in a QKD protocol. Eve observes two parties, Alice and Bob, trying to implement a certain protocol. Because QKD is hard, Alice and Bob might try to cut corners in the implementation of their protocol. Here are two suggested protocols that Alice and Bob might want to implement. For each of them, either argue (in broad lines) security or provide an explicit attack for Eve. (If arguing security, you will be arguing that for some “reasonable” choice of the unspecified parameters, such as for privacy amplification, Alice and Bob can obtain a secure key based on the template provided.)

For each protocol, Alice and Bob can communicate through a classical authenticated channel, and a quantum (non-authenticated) channel.

Protocol 1:

- (a) Alice generates bit strings $x, \theta \in \{0, 1\}^n$ uniformly at random.
- (b) Alice prepares qubits $|x_i\rangle_{\theta_i}$ for $i = 1, \dots, n$ where as usual $|x\rangle_\theta = H^\theta|x\rangle$, and sends them to Bob.
- (c) Alice announces the basis string θ .
- (d) Bob measures the qubits he received according to the bases specified by the string θ and obtains a string x' .
- (e) Alice randomly selects a subset $T \subseteq \{1, \dots, n\}$ of size $|T| = n/2$ and announces it to Bob. Alice, Bob exchange x_T and x'_T and abort if $x_T \neq x'_T$.
- (f) Alice and Bob perform information reconciliation and privacy amplification, on the strings x_S and x'_S respectively, where $S = \{1, \dots, n\} \setminus T$, with adequate parameters to obtain a shared key.

Protocol 2:

- (a) Alice generates bit strings $x, \theta \in \{0, 1\}^n$ uniformly at random.
- (b) Alice generates two-qubit states $|x_i\rangle \otimes H|\theta_i\rangle$ for $i = 1, \dots, n$. Here, the first qubit has x_i encoded in the standard basis, while the second qubit has θ_i encoded in the Hadamard basis.
- (c) Alice sends the two-qubit states to Bob.
- (d) Bob announces receipt of the states.
- (e) Bob generates a string $\theta' \in \{0, 1\}^n$ uniformly at random. He measures the qubits he received according to the bases specified by the string θ' and obtains a string χ' as output.
- (f) Alice announces the basis string θ , and Bob announces χ' , over the authenticated channel.
- (g) Whenever $i \in \{1, \dots, n\}$ is such that $\theta_i = \chi'_i$, Bob measures the first qubit of the i th pair received from Alice in the computational basis to obtain a string x'_i . Let S denote the set of such i 's.
- (h) Alice and Bob perform information reconciliation and privacy amplification, on the strings x_S and x'_S respectively, with adequate parameters to obtain a shared key.

Protocol 3:

- (a) Alice creates n EPR pairs and sends one half of each to Bob.
- (b) She generates a string $\theta \in \{0, 1\}^n$ uniformly at random and measures her half of each pair according to the corresponding bit of θ (standard basis for 0, Hadamard for 1)

- (c) Bob generates a random string θ' , and similarly measures his half of the EPR pairs. Then Bob announces over an authenticated channel that he received and measured his qubits.
- (d) Alice and Bob announce θ and θ' over an authenticated channel.
- (e) Alice randomly selects a subset $T \subseteq \{i : \theta_i = \theta'_i\}$ of size $|T| = n/4$ and announces it to Bob.
- (f) Alice and Bob perform information reconciliation and privacy amplification on the strings x_T and x'_T respectively, with adequate parameters to obtain a shared key.

3. (8 points) **A Simple Quantum Bit Commitment Protocol**

As you know, perfectly secure quantum bit commitment is impossible. Nonetheless, it is possible to construct protocols in which Alice and Bob can cheat to some extent, but not completely.

For a cheating Alice and honest Bob, we define Alice's cheating probability as

$$P_A^* = \frac{1}{2}(\mathbf{Pr}[\text{Alice opens } b = 0 \text{ successfully}] + \mathbf{Pr}[\text{Alice opens } b = 1 \text{ successfully}]) ,$$

maximized over Alice's (cheating) strategies. For a cheating Bob and an honest Alice, instead, we let Bob's cheating probability be

$$P_B^* = \mathbf{Pr}[\text{Bob guesses } b \text{ after the commit phase}] ,$$

maximized over Bob's (cheating) strategies. The cheating probability of the protocol as a whole is then defined as $\max\{P_A^*, P_B^*\}$. In this question, we introduce a simple example of such a protocol:

- *Commit phase:* Alice commits to bit b by preparing the state

$$|\psi_b\rangle = \sqrt{\alpha}|bb\rangle + \sqrt{1-\alpha}|22\rangle$$

and Alice sends the second qutrit to Bob. Here, $0 \leq \alpha \leq 1$ is a parameter that we will optimize over at the end.

- *Open phase:* Alice reveals the classical bit b and sends the first qutrit over to Bob, who checks that the pure state is the correct one by making a measurement with respect to any orthogonal basis containing $|\psi_b\rangle$.

- (a) What is the density matrix ρ_b that Bob has after the *commit phase* if Alice has committed to bit b and honestly prepared state $|\psi_b\rangle$?
- (b) Compute Bob's cheating probability P_B^* by recalling the operational interpretation of the trace distance.

Next, let's calculate Alice's cheating probability. Let the underlying Hilbert space be $\mathcal{H} \otimes \mathcal{H}_s \otimes \mathcal{H}_t$, where \mathcal{H}_t corresponds to the qutrit that is sent to Bob in the commit phase, \mathcal{H}_s to the qutrit that is sent during the opening phase, and \mathcal{H} is any auxiliary system that Alice might use. For the most general strategy, we can assume that she prepares the pure state $|\phi\rangle$, as it can always be purified on \mathcal{H} .

We can write $|\phi\rangle = \sum_i \sqrt{p_i} |i\rangle |\tilde{\psi}_{i,b}\rangle$ where $\{|i\rangle\}$ and $\{|\tilde{\psi}_{i,b}\rangle\}$ are vectors obtained from the Schmidt decomposition across \mathcal{H} and $\mathcal{H}_s \otimes \mathcal{H}_t$ respectively. So, the reduced density matrix on $\mathcal{H}_s \otimes \mathcal{H}_t$ is $\sigma_b = \sum_i p_i |\tilde{\psi}_{i,b}\rangle \langle \tilde{\psi}_{i,b}|$. Moreover, let σ be Bob's reduced density matrix after the commit phase, i.e. just a qutrit.

- (c) Compute the probability of dishonest Alice successfully opening bit b in terms of the fidelity of two density matrices, and hence give an upper bound on Alice's cheating probability. [Hint: use the fact that the fidelity is non-decreasing under taking partial trace, in particular tracing out system \mathcal{H}_s .]
- (d) Give an upper bound to Alice's cheating probability in terms of α . [Hint: You might find useful the inequality $F^2(\rho_1, \rho_2) + F^2(\rho_1, \rho_3) \leq 1 + F(\rho_2, \rho_3)$ for arbitrary density matrices ρ_1, ρ_2, ρ_3 .]

Note that the bound on Bob's cheating probability that you obtained in (b) is tight, since it is the best possible probability of distinguishing between two known states, and he knows what the two states are when Alice is honest.

Importantly, the bound on Alice's cheating probability that we obtained in (d) is also tight. There is a simple cheating strategy that allows Alice to achieve this bound, without even making use of the ancillary system \mathcal{H} .

- (e) Which of the following states of two qutrits can Alice prepare to achieve the bound in (d)?
 - i. $|\psi_0\rangle + |\psi_1\rangle$, normalized.
 - ii. $|\psi_0\rangle - |\psi_1\rangle$, normalized.
 - iii. $|\psi_0\rangle + \frac{\sqrt{3}}{2} |\psi_1\rangle$, normalized.
- (f) By combining the calculations so far on Alice and Bob's cheating probabilities, determine the α that minimizes the overall cheating probability $\max\{P_A^*, P_B^*\}$ of the protocol.

4. (10 points) Uncloneable encryption

In this problem we introduce and study a notion of (private-key) encryption that provides an additional *uncloneability* guarantee. Recall that an encryption scheme for n -bit messages is specified by a pair of (possibly quantum) algorithms (Enc, Dec) and a key set \mathcal{K} such that for $k \in \mathcal{K}$, $\text{Enc}_k : \{0, 1\}^n \rightarrow D(\mathcal{H}_C)$, $\text{Dec}_k : D(\mathcal{H}_C) \rightarrow \{0, 1\}^n$ where $D(\mathcal{H}_C)$ denotes density matrices on the Hilbert space \mathcal{H}_C of ciphertexts. For simplicity we assume that the key generation procedure returns a uniformly random element of \mathcal{K} .

- (a) Carefully state the correctness and (perfect) security requirements for such an encryption scheme.

To define the notion of uncloneability we introduce the following security game. In the security game, the challenger interacts with three adversaries, Alice, Bob and Charlie. The adversaries are allowed to cooperate in their strategy, but may only communicate as specified in the game.

- i. First, the challenger chooses a uniformly random message $m \in \{0, 1\}^n$, a uniformly random key $k \in \mathcal{K}$ and sets $\rho_C \leftarrow \text{Enc}_k(m)$. The challenger sends ρ_C to Alice.
- ii. Alice applies an arbitrary quantum channel on ρ_C , to create a bipartite state $\sigma_{BC} \in D(\mathcal{H}_B \otimes \mathcal{H}_C)$, i.e. Alice applies $T : D(\mathcal{H}_A) \rightarrow D(\mathcal{H}_B \otimes \mathcal{H}_C)$ and sets $\sigma_{BC} \leftarrow T(\rho_A)$.
- iii. Bob receives the register B , and Charlie receives C . So, the reduced density received by Bob is σ_B and the one received by Charlie is σ_C . (Depending on the map T that was applied by Alice, these two states might be entangled. For example, Alice's map T could throw away ρ_A and create an EPR pair between B and C .)
- iv. In addition, Bob and Charlie are each sent the key k by the Challenger.
- v. Bob produces a guess m_B , and Charlie produces a guess m_C . They win if and only if $m_B = m_C = m$.

We say that an encryption scheme is t -uncloneable secure if the best success probability of any attackers in this game is at most $2^{-(n-t)}$. So, the best security is for $t = 0$ while $t = n$ amounts to no security at all. (Recall that n is the number of message bits encrypted by the scheme.)

- (b) To practice with the definition, for each of the following encryption schemes declare if it is correct, perfectly secure, and t -uncloneable secure for some t .
- i. The classical one-time pad $m \mapsto m \oplus k$, where $\mathcal{K} = \{0, 1\}^n$.
 - ii. The quantum one-time pad $|m\rangle\langle m| \mapsto X^{k_1} Z^{k_2} |m\rangle\langle m| (X^{k_1} Z^{k_2})^\dagger$, where $\mathcal{K} = \{0, 1\}^n \times \{0, 1\}^n$.

We now introduce a more elaborate scheme. Recall the notation $|x\rangle_\theta = |x_1\rangle_{\theta_1} \otimes \cdots \otimes |x_n\rangle_{\theta_n}$ for n -bit strings $x, \theta \in \{0, 1\}^n$, where $|x_i\rangle_{\theta_i} = H^{\theta_i} |x_i\rangle$. For our new scheme, the key space is $\mathcal{K} = \{0, 1\}^n \times \{0, 1\}^n$. We parse each key $k \in \mathcal{K}$ as a pair $k = (r, \theta)$ of two n -bit strings $r, \theta \in \{0, 1\}^n$. For encryption, $\text{Enc}_k(m) = |m \oplus r\rangle_\theta$, where as usual the XOR is taken bitwise.

- (c) Define the decoding operation Dec in such a way that makes (Enc, Dec) a correct encryption scheme.
(d) Show that (Enc, Dec) is perfectly secure.

- (e) Show that (Enc, Dec) is t -uncloneable secure for some t such that $\alpha n \leq t \leq \beta n$ for all $n \geq 1$. Here $0 \leq \alpha \leq \beta < 1$ are universal constants. State (and prove) the best constants that you can. [Hint: This is a hard question. Each part, the lower bound αn and the upper bound βn , takes some effort. Treat each part separately. In particular, the argument $t \leq \beta n$ requires a reduction to a guessing game seen in class. Write down the reduction in detail and specify clearly what guessing game you reduce to. If you forgot some numeric bounds from class, that is ok; you can state that “we proved a bound of some number in class and I use that bound.”]

To end the problem we consider a possible strengthening of the definition of uncloneable security. Recall that in the security game above, the challenger chooses a message to encrypt uniformly at random. We can consider the following modification, replacing the first step of the definition above by the following two steps:

- i'. Alice generates a density matrix ρ_{ME} , where m is an n -qubit register and E is arbitrary. She sends register M to the challenger, and keeps E to herself.
- i''. The challenger flips a bit $b \in \{0, 1\}$. If $b = 0$, they measure register M in the standard basis to obtain $m \in \{0, 1\}^n$, encrypt m into ρ_A and send register A to Alice. If $b = 1$, they discard register M and instead encrypt 0^n into ρ_A and send register A to Alice.

In addition, we modify the last step as follows.

- v'. Bob produces a guess b_B , and Charlie produces a guess b_C . They win if and only if $b_B = b_C = b$. (Note that since Alice, Bob and Charlie can cooperate on the strategy, we can assume that both Bob and Charlie know a description of the quantum state ρ_{ME} prepared by Alice at step i'.)

Because the game now involves guessing a single bit, we say that an encryption scheme is *strongly t -uncloneable* secure if the maximum success probability of Alice, Bob and Charlie in this game is at most $\frac{1}{2} + 2^{-(n-t)}$.

- (f) Show that, if an encryption scheme has uncloneable security $t = 0$ according to the new definition, then it has uncloneable security $t = 0$ according to the old definition, and furthermore is ε -approximately secure as an encryption scheme, for some ε depending on t that you will specify. (Make sure that you state your definition of ε -approximate security.)
- (g) Is the scheme we have studied so far strongly t -uncloneable secure for some range of t ? Justify your answer.