

COM-440, Introduction to Quantum Cryptography, Fall 2025

Exercise Solution # 10

1. A Weak Coin Flipping Protocol

- (a) We see from the description of steps 3 and 4 that when Alice and Bob are honest, they always both return the same outcome $c = a \oplus b$. Since a and b are both chosen uniformly at random, c is also uniformly random. Therefore, the protocol is correct.
- (b) Bob's reduced density matrix after step 1 is

$$\begin{aligned}\rho_a &= \text{Tr}_A(|\psi_a\rangle\langle\psi_a|) = \frac{1}{2}\text{Tr}_A((|0\rangle|\psi_{a,0}\rangle + |1\rangle|\psi_{a,1}\rangle)(\langle 0|\langle\psi_{a,0}| + \langle 1|\langle\psi_{a,1}|)) \\ &= \frac{1}{2}(|\psi_{a,0}\rangle\langle\psi_{a,0}| + |\psi_{a,1}\rangle\langle\psi_{a,1}|).\end{aligned}$$

Simplifying the latter gives

$$\rho_a = \cos^2(\frac{\alpha}{2})|0\rangle\langle 0| + \sin^2(\frac{\alpha}{2})|a+1\rangle\langle a+1|.$$

- (c) Recalling the interpretation of the fidelity as the square root of the probability that Alice can convince Bob that a state is another. Hence the probability that Alice wins given that Bob sent b is precisely $F^2(\sigma_b, |\psi_b\rangle\langle\psi_b|)$, and this can be upper bounded (tracing out the qubit system) by $F^2(\sigma, \rho_b)$.
- (d)

$$\begin{aligned}\mathbf{Pr}(\text{Alice wins}) &= \frac{1}{2}(\mathbf{Pr}(\text{Alice wins}|b=0) + \mathbf{Pr}(\text{Alice wins}|b=1)) \\ &\leq \frac{1}{2}(F^2(\sigma, \rho_0) + F^2(\sigma, \rho_1)).\end{aligned}$$

Using the fact from the hint we get

$$\mathbf{Pr}(\text{Alice wins}) \leq \frac{1}{2}(1 + F(\rho_0, \rho_1)).$$

Finally, we can calculate $F(\rho_0, \rho_1) = \|\sqrt{\rho_0}\sqrt{\rho_1}\|_{tr} = \cos^2(\frac{\alpha}{2})$, which gives us the desired bound.

- (e) The state possessed by Alice after Bob has applied U and returned his qutrit to Alice is

$$\mathbb{I} \otimes U |\psi_a\rangle = \mathbb{I} \otimes U \frac{1}{\sqrt{2}}(|0\rangle|\psi_{a,0}\rangle + |1\rangle|\psi_{a,1}\rangle),$$

which is

$$\begin{aligned} & \frac{1}{\sqrt{2}} \left(|0\rangle \left(\cos \frac{\alpha}{2} |\xi_{0,\bar{a}}\rangle + \sin \frac{\alpha}{2} |\xi_{a+1,\bar{a}}\rangle \right) + |1\rangle \left(\cos \frac{\alpha}{2} |\xi_{0,\bar{a}}\rangle - \sin \frac{\alpha}{2} |\xi_{a+1,\bar{a}}\rangle \right) \right) |\bar{a}\rangle \\ & + \frac{1}{\sqrt{2}} \left(|0\rangle \left(\cos \frac{\alpha}{2} |\xi_{0,a}\rangle + \sin \frac{\alpha}{2} |\xi_{a+1,a}\rangle \right) + |1\rangle \left(\cos \frac{\alpha}{2} |\xi_{0,a}\rangle - \sin \frac{\alpha}{2} |\xi_{a+1,a}\rangle \right) \right) |a\rangle . \end{aligned}$$

The probability of Bob winning, given that Alice has picked a , is the modulus squared of the overlap between the honest state $|\psi_a\rangle$ expected by Alice and the state after Bob's unitary conditioned on that Bob sends back \bar{a} , that is

$$\begin{aligned} & \left| \langle \psi_a | \otimes \mathbb{I} \cdot \frac{1}{\sqrt{2}} \left(|0\rangle \left(\cos \frac{\alpha}{2} |\xi_{0,\bar{a}}\rangle + \sin \frac{\alpha}{2} |\xi_{a+1,\bar{a}}\rangle \right) \right. \right. \\ & \quad \left. \left. + |1\rangle \left(\cos \frac{\alpha}{2} |\xi_{0,\bar{a}}\rangle - \sin \frac{\alpha}{2} |\xi_{a+1,\bar{a}}\rangle \right) \right) \right|^2 \\ & = \frac{1}{4} \left| \langle \psi_{a,0} | \otimes \mathbb{I} \left(\cos \frac{\alpha}{2} |\xi_{0,\bar{a}}\rangle + \sin \frac{\alpha}{2} |\xi_{a+1,\bar{a}}\rangle \right) \right. \\ & \quad \left. + \langle \psi_{a,1} | \otimes \mathbb{I} \left(\cos \frac{\alpha}{2} |\xi_{0,\bar{a}}\rangle - \sin \frac{\alpha}{2} |\xi_{a+1,\bar{a}}\rangle \right) \right|^2 . \end{aligned}$$

Substituting the definitions of $|\psi_{a,0}\rangle$ and $|\psi_{a,1}\rangle$ gives, after simplification,

$$\mathbf{Pr}(\text{Bob wins} \mid \text{Alice sent } a) = \left| \cos^2 \frac{\alpha}{2} \langle 0 | \otimes \mathbb{I} |\xi_{0,\bar{a}}\rangle + \sin^2 \frac{\alpha}{2} \langle a+1 | \otimes \mathbb{I} |\xi_{a+1,\bar{a}}\rangle \right|^2 .$$

(f) Yes, it should be!

$$\begin{aligned} & \left| \cos^2 \frac{\alpha}{2} \langle 0 | \otimes \mathbb{I} |\xi_{0,\bar{a}}\rangle + \sin^2 \frac{\alpha}{2} \langle a+1 | \otimes \mathbb{I} |\xi_{a+1,\bar{a}}\rangle \right|^2 \\ & \leq \left(\cos^2 \frac{\alpha}{2} |\langle 0 | \otimes \mathbb{I} |\xi_{0,\bar{a}}\rangle| + \sin^2 \frac{\alpha}{2} |\langle a+1 | \otimes \mathbb{I} |\xi_{a+1,\bar{a}}\rangle| \right)^2 \\ & \leq \left(\cos^2 \frac{\alpha}{2} \|\xi_{0,\bar{a}}\| + \sin^2 \frac{\alpha}{2} \right)^2 . \end{aligned}$$

(g) You are told that

$$\mathbf{Pr}(\text{Bob wins} \mid \text{Alice picked } a) \leq \left(\cos^2 \left(\frac{\alpha}{2} \right) \|\xi_{0,\bar{a}}\| + \sin^2 \left(\frac{\alpha}{2} \right) \right)^2 .$$

You can bound $\mathbf{Pr}(\text{Bob wins})$ by averaging the latter bound over $a \in \{0, 1\}$. This is maximized when $\|\xi_{0,0}\| = \|\xi_{0,1}\| = \frac{1}{\sqrt{2}}$ (recall that $\|\xi_{0,0}\|^2 + \|\xi_{0,1}\|^2 = 1$).

Thus, $\mathbf{Pr}(\text{Bob wins})$ is bounded by $\left(\frac{1}{\sqrt{2}} \cos^2 \left(\frac{\alpha}{2} \right) + \sin^2 \left(\frac{\alpha}{2} \right) \right)^2$.

(h) The bias is minimized by choosing α that makes Alice and Bob's probabilities of dishonestly winning equal. That is, from the tight bounds found earlier, α such that

$$\frac{1}{2} \left(1 + \cos^2 \frac{\alpha}{2} \right) = \left(\frac{1}{\sqrt{2}} \cos^2 \frac{\alpha}{2} + \sin^2 \frac{\alpha}{2} \right)^2 .$$

Solving for α makes the two sides equal to 0.739, i.e. no player can win with probability greater than 0.739. Thus the bias is 0.239.