

# Micro-Operation

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- Computer system micro-operations are of four types:
    - ◆ Register transfer micro-operations
    - ◆ Arithmetic micro-operations
    - ◆ Logic micro-operations
    - ◆ Shift micro-operations
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# Arithmetic Micro-operations

## Summary of Typical Arithmetic Micro-Operations

$R3 \leftarrow R1 + R2$

Contents of R1 plus R2 transferred to R3

$R3 \leftarrow R1 - R2$

Contents of R1 minus R2 transferred to R3

$R2 \leftarrow R2'$

Complement the contents of R2

$R2 \leftarrow R2' + 1$

2's complement the contents of R2 (negate)

$R3 \leftarrow R1 + R2' + 1$

subtraction

$R1 \leftarrow R1 + 1$

Increment

$R1 \leftarrow R1 - 1$

Decrement

# Logical Micro-operations

| Boolean function      | Microoperation                       | Name           |
|-----------------------|--------------------------------------|----------------|
| $F_0 = 0$             | $F \leftarrow 0$                     | Clear          |
| $F_1 = xy$            | $F \leftarrow A \wedge B$            | AND            |
| $F_2 = xy'$           | $F \leftarrow A \wedge \bar{B}$      |                |
| $F_3 = x$             | $F \leftarrow A$                     | Transfer $A$   |
| $F_4 = x'y$           | $F \leftarrow \bar{A} \wedge B$      |                |
| $F_5 = y$             | $F \leftarrow B$                     | Transfer $B$   |
| $F_6 = x \oplus y$    | $F \leftarrow A \oplus B$            | Exclusive-OR   |
| $F_7 = x + y$         | $F \leftarrow A \vee B$              | OR             |
| $F_8 = (x + y)'$      | $F \leftarrow \overline{A \vee B}$   | NOR            |
| $F_9 = (x \oplus y)'$ | $F \leftarrow \overline{A \oplus B}$ | Exclusive-NOR  |
| $F_{10} = y'$         | $F \leftarrow \bar{B}$               | Complement $B$ |
| $F_{11} = x + y'$     | $F \leftarrow A \vee \bar{B}$        |                |
| $F_{12} = x'$         | $F \leftarrow \bar{A}$               | Complement $A$ |
| $F_{13} = x' + y$     | $F \leftarrow \bar{A} \vee B$        |                |
| $F_{14} = (xy)'$      | $F \leftarrow \overline{A \wedge B}$ | NAND           |
| $F_{15} = 1$          | $F \leftarrow \text{all 1's}$        | Set to all 1's |

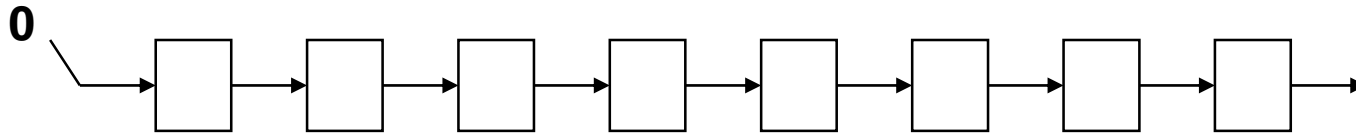
# Shift Micro-operations

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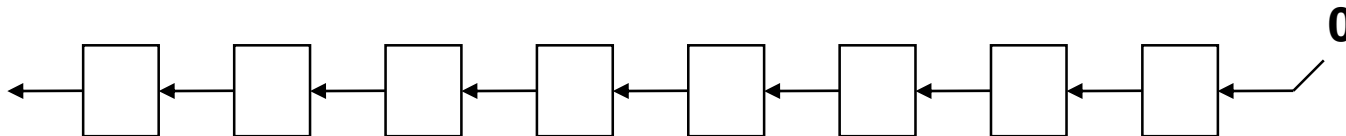
- $R \leftarrow \text{shl } R$                       Shift-left register R
- $R \leftarrow \text{shr } R$                       Shift-right register R
- $R \leftarrow \text{cil } R$                       Circular shift-left register R
- $R \leftarrow \text{cir } R$                       Circular shift-right register R
- $R \leftarrow \text{ashl } R$                       Arithmetic shift-left R
- $R \leftarrow \text{ashr } R$                       Arithmetic shift-right R

# LOGICAL SHIFT

- In a logical shift the serial input to the shift is a 0.
- A right logical shift operation:



- A left logical shift operation:

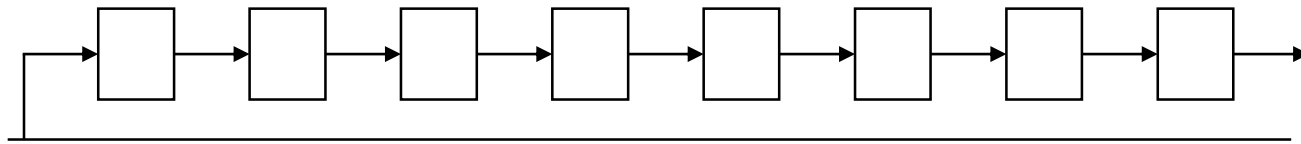


- In a Register Transfer Language, the following notation is used
  - ◆ *shl*      for a logical shift left
  - ◆ *shr*      for a logical shift right

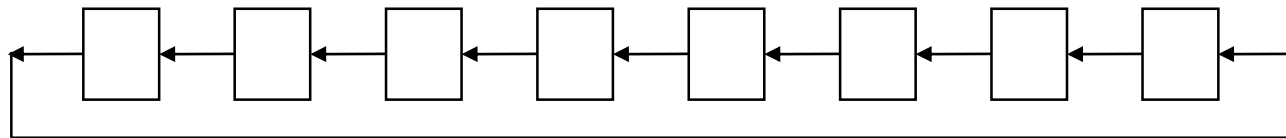
# CIRCULAR SHIFT

- In a circular shift the serial input is the bit that is shifted out of the other end of the register.

- A right circular shift operation:



- A left circular shift operation:

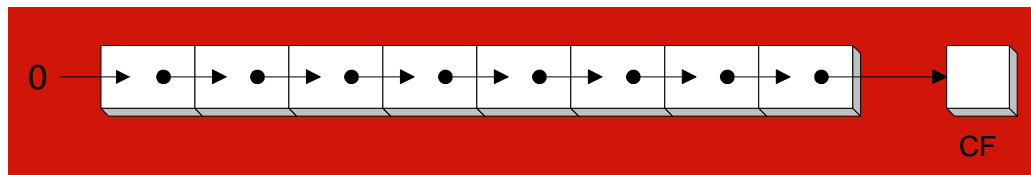


- In a RTL, the following notation is used

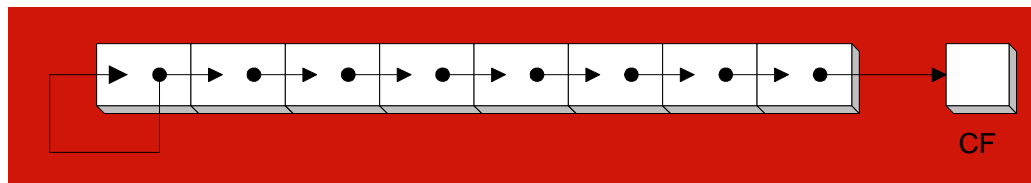
- ◆ *cil*            for a circular shift left
- ◆ *cir*            for a circular shift right

# Logical versus Arithmetic Shift

- A logical shift fills the newly created bit position with zero:



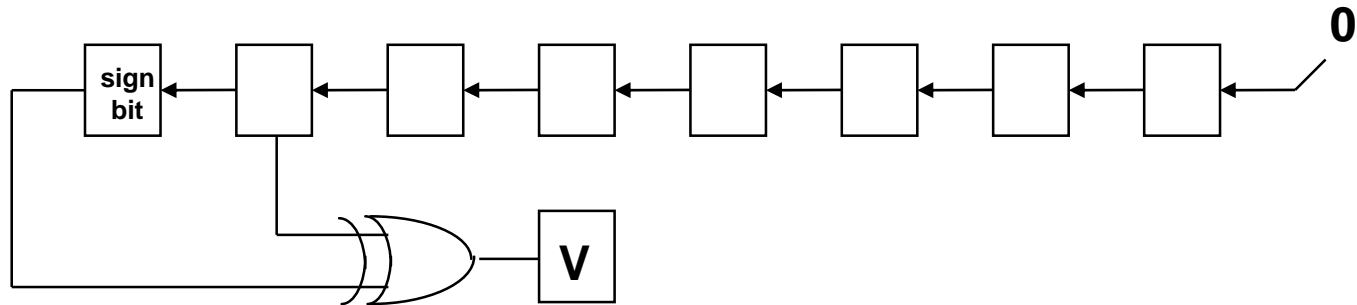
- An arithmetic shift fills the newly created bit position with a copy of the number's sign bit:



Arithmetic Right Shift Process

# ARITHMETIC SHIFT

- An left arithmetic shift operation must be checked for the **overflow**



***Before the shift, if the leftmost two bits differ, the shift will result in an overflow***

- In a RTL, the following notation is used
  - ***ashl*** for an arithmetic shift left
  - ***ashr*** for an arithmetic shift right



# APPLICATIONS OF LOGIC MICROOPERATIONS

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- Logic micro-operations can be used to manipulate individual bits or a portions of a word in a register.
- Consider the data in a register A. In another register B is bit data that will be used to modify the contents of A.

# SELECTIVE SET

- In a selective set operation, the bit pattern in B is used to *set* certain bits in A.

$$\begin{array}{r}
 1\ 1\ 0\ 0\ A \\
 1\ 0\ 1\ 0\ B \\
 \hline
 1\ 1\ 1\ 0\ A
 \end{array}
 \quad (A \leftarrow A + B) \quad \text{OR Operation}$$

# SELECTIVE COMPLEMENT

- In a selective complement operation, the bit pattern in B is used to *complement* certain bits in A.

$$\begin{array}{r} 1\ 1\ 0\ 0\ A \\ 1\ 0\ 1\ 0\ B \\ \hline 0\ 1\ 1\ 0\ A \end{array} \quad (A \leftarrow A \oplus B) \quad \text{XOR Operation}$$

# SELECTIVE CLEAR

- In a selective clear operation, the bit pattern in B is used to *clear* certain bits in A.

$$\begin{array}{r} 1\ 1\ 0\ 0\ A \\ 1\ 0\ 1\ 0\ B \\ \hline 0\ 1\ 0\ 0\ A \end{array} \quad (A \leftarrow A \cdot B')$$

# MASK OPERATION

- The mask operation is similar to selective-clear operation except that the bits of A are cleared only where there are corresponding 0's in B.

$$\begin{array}{r} 1100 \text{ A} \\ 1010 \text{ B} \\ \hline 1000 \text{ A} \end{array} \quad (A \leftarrow A \cdot B) \quad \text{AND Operation}$$

# CLEAR OPERATION

- The clear operation compares the words in A & B and produces an all 0's results if the two numbers are equal.

$$\begin{array}{r} 1\ 0\ 1\ 0\ A \\ 1\ 0\ 1\ 0\ B \\ \hline 0\ 0\ 0\ 0\ A \end{array} \quad (A \leftarrow A \oplus B)$$

XOR operation

# INSERT OPERATION

- An insert operation inserts a new value into a group of bits. This is done by first masking the bits and then ORing them with the required value.
- Example: A register contains eight bits 0110 1010. To replace the four leftmost bits by the value 1001, we first mask the four unwanted bits.

```

0110 1010
0000 1111
-----
0000 1010

```

A before

B (mask)

A after masking AND Operation

And then insert the new value

```

0000 1010
1001 0000
-----
1001 1010

```

A before

B (insert)

A after insertion OR Operation

# Question

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- Register A holds the 8-bit binary 11011001. Determine the B operation and the logic microoperation to be performed in order to change the value in A to : 01101101, 11111101