

Practical No.: 04

Aim: Write a program that implements FCFS scheduling algorithm.

Source Code:

```

import java.text.ParseException;
class FCFS
{
    static void findWaitingTime(int processes[], int n, int bt[], int wt[])
    {
        wt[0] = 0;
        for (int i = 1; i < n; i++){
            wt[i] = bt[i - 1]+ wt[i - 1];
        }
    }
    static void findTurnAroundTime(int processes[], int n, int bt[], int wt[], int tat[])
    {
        for (int i = 0; i < n; i++)
        {
            tat[i] = bt[i] + wt[i];
        }
    }
    static void findavgTime(int processes[], int n, int bt[])
    {
        int wt[] = new int[n], tat[] = new int[n];
        int total_wt = 0, total_tat = 0;
        findWaitingTime(processes, n, bt, wt);
        findTurnAroundTime(processes, n, bt, wt, tat);
        System.out.printf("Processes Burst time Waiting" + " time Turn around time\n");
        for (int i = 0; i < n; i++)
        {
            total_wt = total_wt +wt[i];
            total_tat = total_tat + tat[i];
            System.out.printf(" %d ",(i + 1));
            System.out.printf(" %d ", bt[i]);
            System.out.printf(" %d ", wt[i]);
            System.out.printf(" %d\n ", tat[i]);
        }
        float s = (float)total_wt/(float) n;
        int t = total_tat /n;
        System.out.printf("Average waiting time = %f",s);
        System.out.printf("\n");
        System.out.printf("Average turn around time = %d",t);
    }
    public static void main(String[] args) throws ParseException
    {
        int processes[] = {1, 2, 3};
        int n = processes.length;
        int burst_time[] = {24, 3 , 4};
    }
}

```

```
        findavgTime(processes, n, burst_time);
    }
}
```

Output:

```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 10.0.15063]
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E:\DiveshA33\POS\Practical 4>javac FCFS.java

E:\DiveshA33\POS\Practical 4>java FCFS
Processes Burst time Waitingtime Turn around time
1 24 0 24
2 3 24 27
3 4 27 31
average waiting time = 17.000000
Average turn around time =27
E:\DiveshA33\POS\Practical 4>
```