

Homework 6: External Chaining HashMaps

● Graded

Student

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Total Points

95 / 100 pts

Autograder Score

100.0 / 100.0

Question 2

Feedback & Manual Grading

■ -5 / 0 pts

✓ - 5 pts Efficiency 1

💬 [-5] efficiency: In resizeBackingTable methods, should keep a size counter and stop after size elements have been seen
Great work :) -Isabelle ☺☺

Autograder Results

Autograder Output

If you're seeing this message, everything compiled and ran properly!
-CS1332 TAs

Submitted Files

```
1  import java.util.HashSet;
2  import java.util.List;
3  import java.util.NoSuchElementException;
4  import java.util.Set;
5  import java.util.ArrayList;
6
7  /**
8   * Your implementation of a ExternalChainingHashMap.
9   *
10  * @author Vidit Pokharna
11  * @version 1.0
12  * @userid vpokharna3
13  * @GTID 903772087
14  *
15  * Collaborators: LIST ALL COLLABORATORS YOU WORKED WITH HERE
16  *
17  * Resources: LIST ALL NON-COURSE RESOURCES YOU CONSULTED HERE
18  */
19  public class ExternalChainingHashMap<K, V> {
20
21      /**
22       * The initial capacity of the ExternalChainingHashMap when created with the
23       * default constructor.
24       *
25       * DO NOT MODIFY THIS VARIABLE!
26       */
27      public static final int INITIAL_CAPACITY = 13;
28
29      /**
30       * The max load factor of the ExternalChainingHashMap.
31       *
32       * DO NOT MODIFY THIS VARIABLE!
33       */
34      public static final double MAX_LOAD_FACTOR = 0.67;
35
36      /**
37       * Do not add new instance variables or modify existing ones.
38       */
39      private ExternalChainingMapEntry<K, V>[] table;
40      private int size;
41
42      /**
43       * Constructs a new ExternalChainingHashMap.
44       *
45       * The backing array should have an initial capacity of INITIAL_CAPACITY.
46       *
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47  * Use constructor chaining.
48  */
49  public ExternalChainingHashMap() {
50      this(INITIAL_CAPACITY);
51  }
52
53  /**
54   * Constructs a new ExternalChainingHashMap.
55   *
56   * The backing array should have an initial capacity of capacity.
57   *
58   * You may assume capacity will always be positive.
59   *
60   * @param capacity the initial capacity of the backing array
61   */
62  public ExternalChainingHashMap(int capacity) {
63      table = new ExternalChainingMapEntry[capacity];
64  }
65
66  /**
67   * Adds the given key-value pair to the map. If an entry in the map
68   * already has this key, replace the entry's value with the new one
69   * passed in.
70   *
71   * In the case of a collision, use external chaining as your resolution
72   * strategy. Add new entries to the front of an existing chain, but don't
73   * forget to check the entire chain for duplicate keys first.
74   *
75   * If you find a duplicate key, then replace the entry's value with the new
76   * one passed in. When replacing the old value, replace it at that position
77   * in the chain, not by creating a new entry and adding it to the front.
78   *
79   * Before actually adding any data to the HashMap, you should check to
80   * see if the array would violate the max load factor if the data was
81   * added. Resize if the load factor is greater than max LF (it is okay
82   * if the load factor is equal to max LF). For example, let's say the
83   * array is of length 5 and the current size is 3 (LF = 0.6). For this
84   * example, assume that no elements are removed in between steps. If
85   * another entry is attempted to be added, before doing anything else,
86   * you should check whether  $(3 + 1) / 5 = 0.8$  is larger than the max LF.
87   * It is, so you would trigger a resize before you even attempt to add
88   * the data or figure out if it's a duplicate. Be careful to consider the
89   * differences between integer and double division when calculating load
90   * factor.
91   *
92   * When regrowing, resize the length of the backing table to
93   *  $2 * \text{old length} + 1$ . You must use the resizeBackingTable method to do so.
94   *
95   * Return null if the key was not already in the map. If it was in the map,

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96     * return the old value associated with it.
97     *
98     * @param key the key to add
99     * @param value the value to add
100    * @return null if the key was not already in the map. If it was in the
101    * map, return the old value associated with it
102    * @throws IllegalArgumentException if key or value is null
103    */
104    public V put(K key, V value) {
105        if (key == null || value == null) {
106            throw new IllegalArgumentException("Either the key or value is null and cannot be added to the
map");
107        }
108        if (((size + 1.0) / table.length) > MAX_LOAD_FACTOR) {
109            resizeBackingTable(table.length * 2 + 1);
110        }
111        int index = Math.abs(key.hashCode() % table.length);
112        ExternalChainingMapEntry<K, V> list = table[index];
113        if (list != null) {
114            while (list != null) {
115                if (list.getKey().equals(key)) {
116                    V remove = list.getValue();
117                    list.setValue(value);
118                    return remove;
119                }
120                list = list.getNext();
121            }
122            list = new ExternalChainingMapEntry<>(key, value);
123            list.setNext(table[index]);
124            table[index] = list;
125            size++;
126            return null;
127        }
128        table[index] = new ExternalChainingMapEntry<>(key, value, table[index]);
129        size++;
130        return null;
131    }
132
133    /**
134     * Removes the entry with a matching key from the map.
135     *
136     * @param key the key to remove
137     * @return the value previously associated with the key
138     * @throws java.lang.IllegalArgumentException if key is null
139     * @throws java.util.NoSuchElementException if the key is not in the map
140     */
141    public V remove(K key) {
142        if (key == null) {
143            throw new IllegalArgumentException("Key is null and therefore cannot be removed");

```

```

144     } else {
145         int index = Math.abs(key.hashCode() % table.length);
146         ExternalChainingMapEntry<K, V> prev = null;
147         ExternalChainingMapEntry<K, V> list = table[index];
148         if (list != null) {
149             while (list != null) {
150                 if (list.getKey().equals(key)) {
151                     V remove = list.getValue();
152                     if (prev != null) {
153                         prev.setNext(list.getNext());
154                     } else {
155                         table[index] = list.getNext();
156                     }
157                     size--;
158                     return remove;
159                 }
160                 prev = list;
161                 list = list.getNext();
162             }
163         }
164     }
165     throw new NoSuchElementException("Key cannot be found and therefore cannot be removed");
166 }
167
168 /**
169  * Gets the value associated with the given key.
170  *
171  * @param key the key to search for in the map
172  * @return the value associated with the given key
173  * @throws java.lang.IllegalArgumentException if key is null
174  * @throws java.util.NoSuchElementException if the key is not in the map
175  */
176 public V get(K key) {
177     if (key == null) {
178         throw new IllegalArgumentException("Key is null and therefore cannot be found");
179     }
180     int index = Math.abs(key.hashCode() % table.length);
181     ExternalChainingMapEntry<K, V> list = table[index];
182     while (list != null) {
183         if (list.getKey().equals(key)) {
184             return list.getValue();
185         }
186         list = list.getNext();
187     }
188     throw new NoSuchElementException("The key was not found in the map");
189 }
190
191 /**
192  * Returns whether or not the key is in the map.

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193 *
194 * @param key the key to search for in the map
195 * @return true if the key is contained within the map, false
196 * otherwise
197 * @throws java.lang.IllegalArgumentException if key is null
198 */
199 public boolean containsKey(K key) {
200     if (key == null) {
201         throw new IllegalArgumentException("Key is null and therefore cannot be found");
202     }
203     int index = Math.abs(key.hashCode() % table.length);
204     ExternalChainingMapEntry<K, V> list = table[index];
205     while (list != null) {
206         if (list.getKey().equals(key)) {
207             return true;
208         }
209         list = list.getNext();
210     }
211     return false;
212 }
213
214 /**
215  * Returns a Set view of the keys contained in this map.
216  *
217  * Use java.util.HashSet.
218  *
219  * @return the set of keys in this map
220  */
221 public Set<K> keySet() {
222     Set<K> set = new HashSet<K>();
223     int index = 0;
224     while (set.size() < size) {
225         ExternalChainingMapEntry<K, V> list = table[index];
226         if (list == null) {
227             index++;
228         } else {
229             while (list != null) {
230                 set.add(list.getKey());
231                 list = list.getNext();
232             }
233             index++;
234         }
235     }
236     return set;
237 }
238
239 /**
240  * Returns a List view of the values contained in this map.
241  *

```

```

242 * Use java.util.ArrayList or java.util.LinkedList.
243 *
244 * You should iterate over the table in order of increasing index and add
245 * entries to the List in the order in which they are traversed.
246 *
247 * @return list of values in this map
248 */
249 public List<V> values() {
250     List<V> list1 = new ArrayList<V>();
251     int index = 0;
252     while (list1.size() < size) {
253         ExternalChainingMapEntry<K, V> list = table[index];
254         if (list == null) {
255             index++;
256         } else {
257             while (list != null) {
258                 list1.add(list.getValue());
259                 list = list.getNext();
260             }
261             index++;
262         }
263     }
264     return list1;
265 }
266
267 /**
268  * Resize the backing table to length.
269  *
270  * Disregard the load factor for this method. So, if the passed in length is
271  * smaller than the current capacity, and this new length causes the table's
272  * load factor to exceed MAX_LOAD_FACTOR, you should still resize the table
273  * to the specified length and leave it at that capacity.
274  *
275  * You should iterate over the old table in order of increasing index and
276  * add entries to the new table in the order in which they are traversed.
277  *
278  * Since resizing the backing table is working with the non-duplicate
279  * data already in the table, you shouldn't explicitly check for
280  * duplicates.
281  *
282  * Hint: You cannot just simply copy the entries over to the new array.
283  *
284  * @param length new length of the backing table
285  * @throws java.lang.IllegalArgumentException if length is less than the
286  *         number of items in the hash
287  *         map
288  */
289 public void resizeBackingTable(int length) {
290     if (length < size) {

```

```

291     throw new IllegalArgumentException("Cannot resize as length is less than original size");
292 }
293 ExternalChainingMapEntry<K, V>[] newTable = new ExternalChainingMapEntry[length];
294 int index = 0;
295 while (index < table.length) {
296     ExternalChainingMapEntry<K, V> list = table[index];
297     if (list == null) {
298         index++;
299     } else {
300         while (list != null) {
301             int index1 = Math.abs(list.getKey().hashCode() % length);
302             if (newTable[index1] == null) {
303                 newTable[index1] = new ExternalChainingMapEntry<>(list.getKey(), list.getValue());
304             } else {
305                 ExternalChainingMapEntry<K, V> temp = newTable[index1];
306                 newTable[index1] = new ExternalChainingMapEntry<>(list.getKey(), list.getValue(), temp);
307             }
308             list = list.getNext();
309         }
310         index++;
311     }
312 }
313 table = newTable;
314 }
315
316
317 /**
318  * Clears the map.
319  *
320  * Resets the table to a new array of the initial capacity and resets the
321  * size.
322  */
323 public void clear() {
324     table = new ExternalChainingMapEntry[INITIAL_CAPACITY];
325     size = 0;
326 }
327
328 /**
329  * Returns the table of the map.
330  *
331  * For grading purposes only. You shouldn't need to use this method since
332  * you have direct access to the variable.
333  *
334  * @return the table of the map
335  */
336 public ExternalChainingMapEntry<K, V>[] getTable() {
337     // DO NOT MODIFY THIS METHOD!
338     return table;
339 }

```



```
340
341 /**
342  * Returns the size of the map.
343  *
344  * For grading purposes only. You shouldn't need to use this method since
345  * you have direct access to the variable.
346  *
347  * @return the size of the map
348  */
349 public int size() {
350     // DO NOT MODIFY THIS METHOD!
351     return size;
352 }
353 }
354
```