**№7** Linux.

-01-23

- - -

touch - fsck - mkfs - kill
 mount - cat - less - ls
 chmod - rm - cp - mv

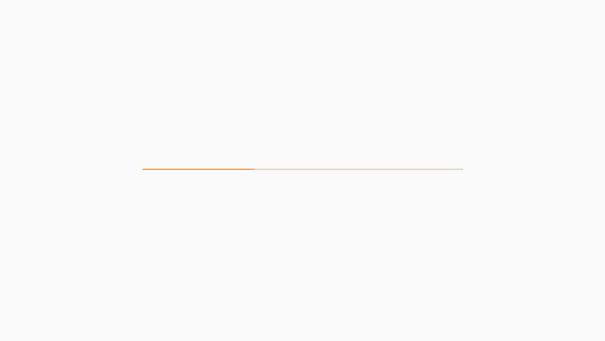
```
ervidmaer@dk2n27 ~ $ mkdir fethers
ervidmaer@dk2n27 ~ $ mkdir feathers
ervidmaer@dk2n27 ~ $ cd feathers
ervidmaer@dk2n27 ~/feathers $ touch file.old
ervidmaer@dk2n27 ~/feathers $ cp -r ~/feathers ~/file.old
ervidmaer@dk2n27 ~/feathers $ mv ~/file.old ~/play
ervidmaer@dk2n27 ~/feathers $ cp -r ~/play ~/fun
ervidmaer@dk2n27 ~/feathers $ mv ~/fun ~/play
ervidmaer@dk2n27 ~/feathers $ mv ~/fun/play ~/fun/games
mv: не удалось выполнить stat для '/afs/.dk.sci.pfu.edu.ru/home/e/r/ervidmaer/fun/play': Нет такого файл
а или каталога
ervidmaer@dk2n27 ~/feathers $
ervidmaer@dk2n27 -/feathers $ cd
ervidmaer@dk2n27 ~ $ cp -r ~/feathers ~/file.old
ervidmaer@dk2n27 ~ $ mv ~/file.old ~/play
mv: невозможно перезаписать поверх файла '/afs/.dk.sci.pfu.edu.ru/home/e/r/ervidmaer/play/file.old', не
являющегося каталогом, каталог '/afs/.dk.sci.pfu.edu.ru/home/e/r/ervidmaer/file.old'
ervidmaer@dk2n27 ~ $ cd play
ervidmaer@dk2n27 ~/play $ mv fun games
ervidmaer@dk2n27 ~/play $
```

```
2.5. abc1 ~/ski.plases, equiplist2.
2.6. equipment ~/ski.plases. 2.7.

~/ski.plases/equiplist equiplist2 ~/ski.plases/equipment. 2.8.

~/newdir ~/ski.plases plans.
```

```
ervidmaer@dk2n27 ~ $ touch abc1
ervidmaer@dk2n27 ~ $ cp -r ~/ski.plases equiplist2
ervidmaer@dk2n27 ~ $ cd ~/ski.plases
ervidmaer@dk2n27 ~/ski.plases $ ls
equipment
ervidmaer@dk2n27 ~/ski.plases $ cp ~/abc1 equiplist2
ervidmaer@dk2n27 ~/ski.plases $ ls
eguiplist2 eguipment
ervidmaer@dk2n27 ~/ski.plases $ mkdir equipment
mkdir: невозможно создать каталог «equipment»: Файл существует
ervidmaer@dk2n27 ~/ski.plases $ ls
eauiplist2 eauipment
ervidmaer@dk2n27 ~/ski.plases $ mv equiplist equiplist2 equipment
mv: цель 'equipment': Это не каталог
ervidmaer@dk2n27 ~/ski.plases $ ls equipment
eguipment
ervidmaer@dk2n27 ~/ski.plases $ mkdir ~/newdir
ervidmaer@dk2n27 ~/ski plases $ mv ~/newdir plans
```



chmod, , – ,

#### drwxr-r- ... australia

```
ervidmaer@dk2n27 - $ chmod g-x australia
ervidmaer@dk2n27 - $ chmod o-x australia
ervidmaer@dk2n27 - $ ls -l australia
utoro 0
ervidmaer@dk2n27 - $ ls -l
utoro 45
-rw-r--r- 1 ervidmaer studsci 0 мар 21 16:04 abc1
drwxr-xr-x 4 ervidmaer studsci 2048 сен 28 12:42 Architecture_PC
drwxr--r- 2 ervidmaer studsci 2048 мар 21 16:08 australia
```

. 4:

## drwx-x-x ... play

```
-r-xr-r- ... my_os
```

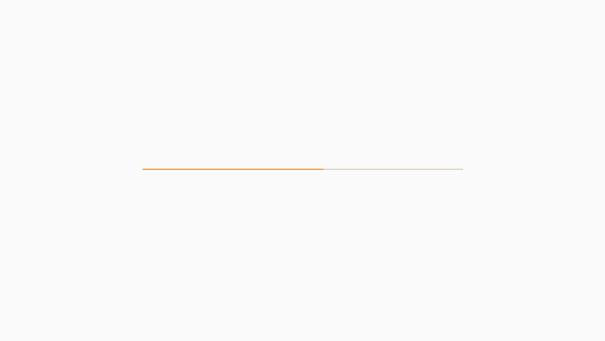
. 6:

3.4

-rw-rw-r- ... feathers

```
ervidmaer@dk2n27 ~ $ cat ~/feathers
cat: /afs/.dk.sci.pfu_edu.ru/home/e/r/ervidmaer/feathers: Это каталог
```

. 7:



```
4.1. /etc/password. ( ) 4.2. ~/feathers ~/file.old.ls 4.3. ~/file.old ~/play. 4.4. ~/play ~/fun. 4.5. ~/fun ~/play games.
```

По команде «cp --help» можно получить дополнительную информацию.

. 8:

ervidmaer@dk2n27 ~ \$

```
4.6. ~/feathers . 4.7. ,

~/feathers cat? 4.8. , ~/feathers?

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4.9.  $\sim$ /feathers

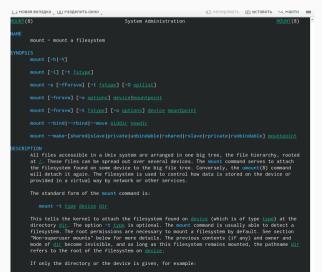
```
ervidmaer@dk2n27 ~ $ chmod u-x ~/play
ervidmaer@dk2n27 ~ $ cd play
ervidmaer@dk2n27 ~/play $ ls -l
итого 2
-rw-r--r-- 1 ervidmaer studsci 0 мар 21 15:5
drwxr-xr-x 2 ervidmaer studsci 2048 мар 21 15:5
```

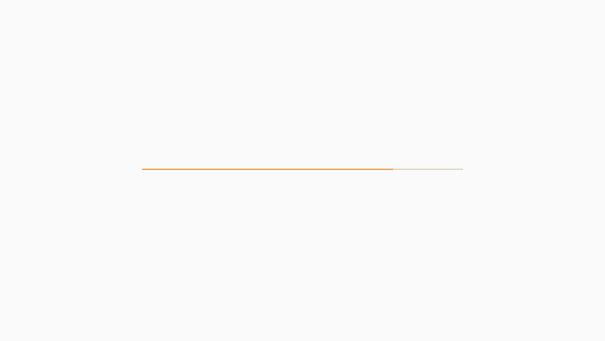
. 10:

```
4.10.
                          ~/play
                                                                          ~/play.
                                                  . 4.11.
                ervidmaer@dk2n27 ~ $ chmod u+x ~/play
               ervidmaer@dk2n27 ~ $ 1s -1
               итого 47
                -rw-r--r-- 1 ervidmaer studsci 0 мар 21 16:04
               drwxr-xr-x 4 ervidmaer studsci 2048 cen 28 12:42 Architecture PC
               drwxr--r-- 2 ervidmaer studsci 2048 map 21 16:08 australia
               drwxr-xr-x 2 ervidmaer studsci 2048 сен 22 17:25 dir1
               drwxr-xr-x 2 ervidmaer studsci 2048 сен 22 17:25 dir2
               drwxr-xr-x 2 ervidmaer studsci 2048 сен 22 17:25 dir3
               drwxr-xr-x 2 ervidmaer studsci 2048 map 21 16:05 equiplist2
               drwxr-xr-x 2 ervidmaer studsci 2048 map 21 15:57 feathers
               drwxr-xr-x 2 ervidmaer studsci 2048 map 21 15:56
               drwxr-xr-x 2 ervidmaer studsci 2048 map 21 16:00 file.old
               drwxr-xr-x 2 ervidmaer studsci 2048 map 21 16:10 my os
               drwxr-xr-x 6 ervidmaer studsci 2048 сен 22 17:31 parentdir
               drwxr-x--x 3 ervidmaer studsci 2048 map 21 16:00 play
```

### 4.12.

# $\sim$ /play





## man mount, fsck, mkfs, kill



. 13: man

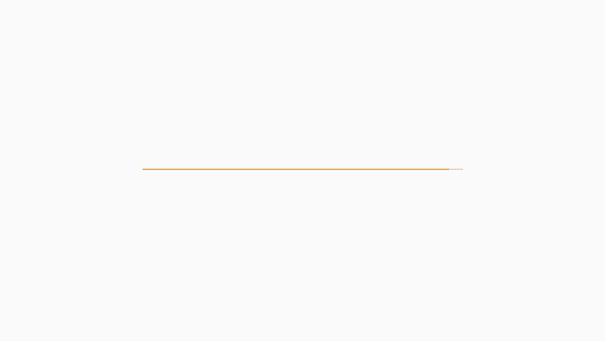
```
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                                     System Administration
     mkfs - build a Linux filesystem
     mkfs is used to build a linux filesystem on a device, usually a hard disk partition. The
     device argument is either the device name (e.g., /dev/hdal, /dev/sdb2), or a regular file that
     shall contain the filesystem. The size argument is the number of blocks to be used for the
     filesystem.
     The exit status returned by mkfs is 0 on success and 1 on failure.
     In actuality, mkfs is simply a front-end for the various filesystem builders (mkfs.fstype)
     available under Linux. The filesystem-specific builder is searched for via your PATH
     environment setting only. Please see the filesystem-specific builder manual pages for further
     details.
         Specify the type of filesystem to be built. If not specified, the default filesystem type
         (currently ext2) is used.
         Filesystem-specific options to be passed to the real filesystem builder.
         Produce verbose output, including all filesystem-specific commands that are executed.
         Specifying this option more than once inhibits execution of any filesystem-specific
         commands. This is really only useful for testing.
         Display help text and exit.
         Print version and exit. (Option -V will display version information only when it is the
```

All generic options must precede and not be combined with filesystem-specific options. Some

```
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                                         User Commands
      kill - send a signal to a process
      kill [options] <pid> [...]
      The default signal for kill is TERM. Use -1 or -L to list available signals. Particularly
      useful signals include HUP. INT. KILL. STOP. CONT. and 0. Alternate signals may be specified
      in three ways: -9, -SIGKILL or -KILL. Negative PID values may be used to choose whole process
      groups; see the PGID column in ps command output. A PID of -1 is special; it indicates all
      processes except the kill process itself and init.
             Send signal to every <pid> listed.
             Specify the signal to be sent. The signal can be specified by using name or number.
             The behavior of signals is explained in signal(7) manual page.
             Use siggueue(3) rather than kill(2) and the value argument is used to specify an inte-
            ger to be sent with the signal. If the receiving process has installed a handler for
             this signal using the SA_SIGINFO flag to sigaction(2) , then it can obtain this data
             via the si value field of the siginfo t structure.
            List signal names. This option has optional argument, which will convert signal number
             to signal name, or other way round.
             List signal names in a nice table.
      NOTES Your shell (command line interpreter) may have a built-in kill command. You may need
             to run the command described here as /bin/kill to solve the conflict.
            Kill all processes you can kill.
```

```
ervidmaer@dk2n27 ~ $ man mount
ervidmaer@dk2n27 ~ $ man fsck
ervidmaer@dk2n27 ~ $ man mkfs
ervidmaer@dk2n27 ~ $ man kill
ervidmaer@dk2n27 ~ $
```

. 16: man mkfs



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