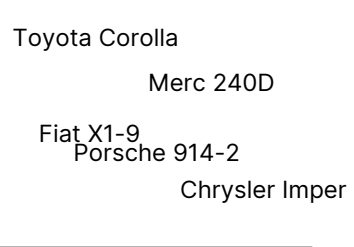
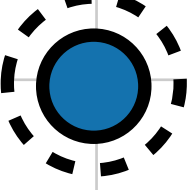
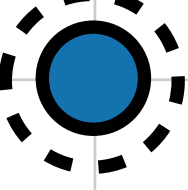



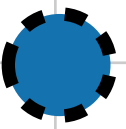
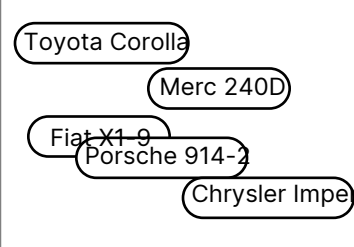
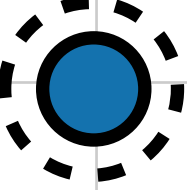
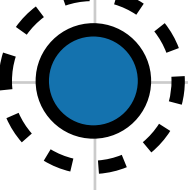
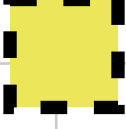
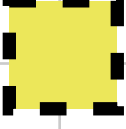
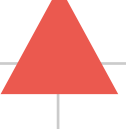
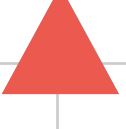
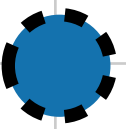
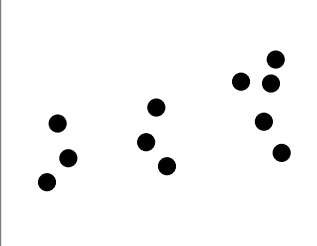
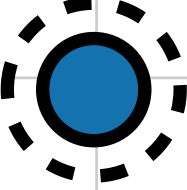
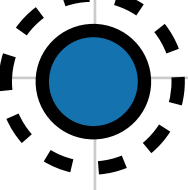

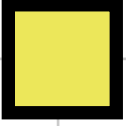
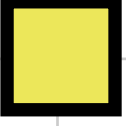

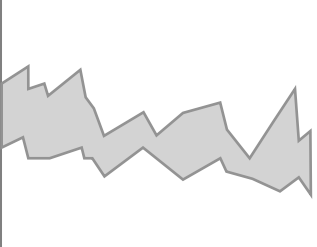
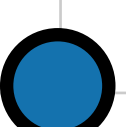
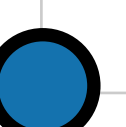
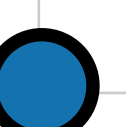




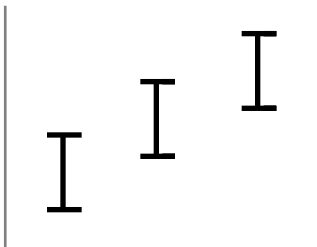
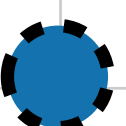
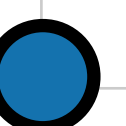
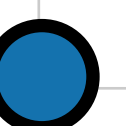
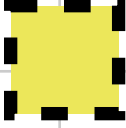




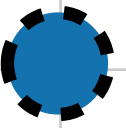
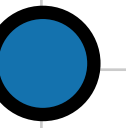
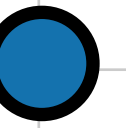
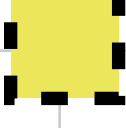


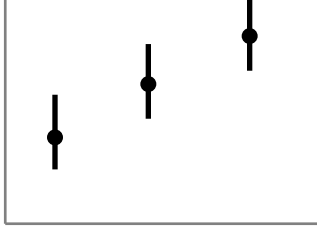
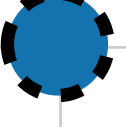
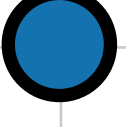
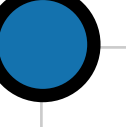

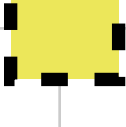



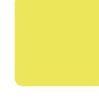



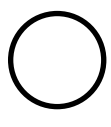
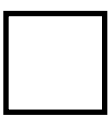




ADVANCED GEOMS

Use this cheat sheet to find the right aesthetics for your geoms. First, find the visualization you want to create, and then have a look at the corresponding aesthetics. Based on the color and form of the aesthetic, you can see which variable types to use and whether the color can be mapped to variables.

For a full reference of the aesthetics of each geometric object, go to:
<https://ggplot2tor.com/aesthetics>

	x	y	ymin	ymax	fill	color	alpha	size	width	label
 geom_text										
 geom_label										
 geom_jitter										
 geom_ribbon										
 geom_errorbar										
 geom_linerange										
 geom_pointrange										
	x	y	ymin	ymax	fill	color	alpha	size	width	label

-  Aesthetic that **must** be mapped
-  Aesthetic that **can** be mapped
-  Aesthetic that **cannot** be mapped

-   Aesthetic that should be mapped to a **continuous** variable
-   Aesthetic that should be mapped to a **discrete** variable
-   Aesthetic that can be mapped to a **discrete or continuous** variable