

# SUMMARY STATISTICS

Use this cheat sheet to calculate statistical transformations on your data and display the results as geometric objects.

## Use this for *measures of center*

```
stat_summary(geom      = <point, bar, area, line>,  
             fun       = <mean, median, FUNCTION>,  
             fun.args  = list(<ARGS>),  
             mapping   = aes(<MAPPINGS>),  
             position  = <POSITIONING>,  
             ...)
```

Set any aesthetic of the geometric object as an argument (e.g.,  
color = "blue")

## Use this for *measures of center and/or spread* by *explicitly setting the center, minimum, and maximum values*

```
stat_summary(geom      = <pointrange, linerange, errorbar, ribbon, crossbar>,  
             fun       = <mean, median, FUNCTION>,  
             fun.min   = <min, FUNCTION>,  
             fun.max   = <max, FUNCTION>,  
             fun.args  = list(<ARGS>),  
             mapping   = aes(<MAPPINGS>),  
             position  = <POSITIONING>,  
             ...)
```

Use `position_dodge()` or `position_dodge2()` to dodge geometric objects if necessary.

## Use this for *measures of center and/or spread* by *setting the center, minimum, and maximum values with a function*

```
stat_summary(geom      = <pointrange, linerange, errorbar, ribbon, crossbar>,  
             fun.data  = <mean_cl_normal, mean_sdl, mean_se, mean_cl_boot, FUNCTION>,  
             fun.args  = list(<ARGS>),  
             mapping   = aes(<MAPPINGS>),  
             position  = <POSITIONING>,  
             ...)
```

### One standard deviation

```
stat_summary(fun.data = mean_sdl,  
             fun.args = list(mult = 1),  
             ...)
```

### One standard error

```
stat_summary(fun.data = mean_se,  
             fun.args = list(mult = 1),  
             ...)
```

### 99% Confidence interval

```
stat_summary(fun.data = mean_cl_normal,  
             fun.args = list(conf.int = .99),  
             ...)
```

### Bootstrapped confidence interval with 2000 bootstraps

```
stat_summary(fun.data = mean_cl_boot,  
             fun.args = list(B = 2000),  
             ...)
```

