

**Exercise 1: Implementing the Singleton Pattern**

```
package singleton;

public class Logger {

    //private instance logger
    private static Logger instance;

    //make the constructor private
    private Logger() {
        System.out.println("Logger instance created");
    }

    public static Logger getInstance() {
        if (instance == null) {
            instance = new Logger();
        }
        return instance;
    }

    public void log(String message) {
        System.out.println("Log: " + message);
    }
}

public class Main {

    public static void main(String[] args) {
        Logger logger1 = Logger.getInstance();
        logger1.log("This is the first log.");
        Logger logger2 = Logger.getInstance();
        logger2.log("This is the second log.");
        if (logger1 == logger2) {
            System.out.println("Both logger instances are the same (Singleton confirmed).");
        } else {
```

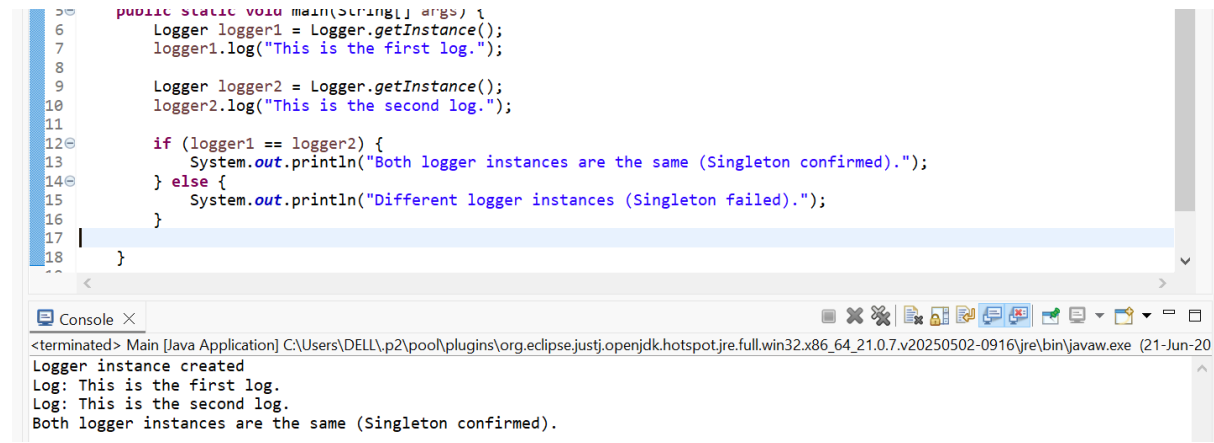
```

        System.out.println("Different logger instances (Singleton failed).");
    }

}
}

```

## OUTPUT:



The screenshot shows an IDE with a Java file and its console output. The code in the IDE is as follows:

```

5 public static void main(String[] args) {
6     Logger logger1 = Logger.getInstance();
7     logger1.log("This is the first log.");
8
9     Logger logger2 = Logger.getInstance();
10    logger2.log("This is the second log.");
11
12    if (logger1 == logger2) {
13        System.out.println("Both logger instances are the same (Singleton confirmed).");
14    } else {
15        System.out.println("Different logger instances (Singleton failed).");
16    }
17
18 }

```

The console output at the bottom shows the following messages:

```

<terminated> Main [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_21.0.7.v20250502-0916\jre\bin\javaw.exe (21-Jun-20
Logger instance created
Log: This is the first log.
Log: This is the second log.
Both logger instances are the same (Singleton confirmed).

```

## Exercise 2: Implementing the Factory Method Pattern

```

package documentfactory;

public interface Document {

    void open();

    void save();

    void close();

    String getType();

}

public abstract class DocumentFactory {

    public abstract Document createDocument();

}

public class WordDocument implements Document {

    @Override

    public void open() {

        System.out.println("Opening Word Document...");

    }

}

```

```

@Override
public void save() {
    System.out.println("Saving Word Document...");
}

@Override
public void close() {
    System.out.println("Closing Word Document...");
}

@Override
public String getType() {
    return "Word Document";
}
}

public class WordDocumentFactory extends DocumentFactory {

    @Override
    public Document createDocument() {
        return new WordDocument();
    }
}

public class PdfDocument implements Document {

    @Override
    public void open() {
        System.out.println("Opening PDF Document...");
    }

    @Override
    public void save() {
        System.out.println("Saving PDF Document...");
    }

    @Override

```

```

public void close() {
    System.out.println("Closing PDF Document...");
}

@Override

public String getType() {
    return "PDF Document";
}
}

public class PdfDocumentFactory extends DocumentFactory {

    @Override

    public Document createDocument() {
        return new PdfDocument();
    }
}

public class ExcelDocument implements Document {

    @Override

    public void open() {
        System.out.println("Opening Excel Document...");
    }

    @Override

    public void save() {
        System.out.println("Saving Excel Document...");
    }

    @Override

    public void close() {
        System.out.println("Closing Excel Document...");
    }

    @Override

    public String getType() {

```

```

        return "Excel Document";
    }
}

public class ExcelDocumentFactory extends DocumentFactory {

    @Override

    public Document createDocument() {

        return new ExcelDocument();

    }

}

package documentfactory;

public class Main {

    public static void main(String[] args) {

        //for worddocument

        DocumentFactory wordFactory = new WordDocumentFactory();

        Document wordDoc = wordFactory.createDocument();

        System.out.println("Created: " + wordDoc.getType());

        wordDoc.open();

        wordDoc.save();

        wordDoc.close();

        System.out.println();

        // for PDFdocument

        DocumentFactory pdfFactory = new PdfDocumentFactory();

        Document pdfDoc = pdfFactory.createDocument();

        System.out.println("Created: " + pdfDoc.getType());

        pdfDoc.open();

        pdfDoc.save();

        pdfDoc.close();

        System.out.println();
    }
}

```

```

        //for exceldocument
        DocumentFactory excelFactory = new ExcelDocumentFactory();

        Document excelDoc = excelFactory.createDocument();

        System.out.println("Created: " + excelDoc.getType());

        excelDoc.open();

        excelDoc.save();

        excelDoc.close();

    }
}

```

## OUTPUT:



The screenshot shows the Eclipse IDE with a Java file open. The code in the editor is as follows:

```

21         excelDoc.close();
22         System.out.println();
23
24         //for exceldocument
25         DocumentFactory excelFactory = new ExcelDocumentFactory();
26         Document excelDoc = excelFactory.createDocument();
27         System.out.println("Created: " + excelDoc.getType());
28         excelDoc.open();
29         excelDoc.save();
30         excelDoc.close();
31     }
32 }

```

The console window at the bottom shows the output of the program:

```

<terminated> Main (1) [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_21.0.7.v20250502-0916\jre\bin\javaw.exe (21-Jun-2025 10:00:00)
Created: Word Document
Opening Word Document...
Saving Word Document...
Closing Word Document...

Created: PDF Document
Opening PDF Document...
Saving PDF Document...
Closing PDF Document...

Created: Excel Document
Opening Excel Document...
Saving Excel Document...
Closing Excel Document...

```

## Exercise 3: Implementing the Builder Pattern

```
package builder;
```

```
public class Computer {
```

```
    // Required parameters
```

```
    private String CPU;
```

```
    private String RAM;
```

```
// Optional parameters
private String storage;
private String graphicsCard;
private String operatingSystem;

// Private constructor
private Computer(Builder builder) {
    this.CPU = builder.CPU;
    this.RAM = builder.RAM;
    this.storage = builder.storage;
    this.graphicsCard = builder.graphicsCard;
    this.operatingSystem = builder.operatingSystem;
}

// Static nested Builder class
public static class Builder {
    private String CPU;
    private String RAM;
    private String storage;
    private String graphicsCard;
    private String operatingSystem;
    public Builder(String CPU, String RAM) {
        this.CPU = CPU;
        this.RAM = RAM;
    }
    public Builder setStorage(String storage) {
        this.storage = storage;
        return this;
    }
}
```

```

    public Builder setGraphicsCard(String graphicsCard) {
        this.graphicsCard = graphicsCard;
        return this;
    }

    public Builder setOperatingSystem(String operatingSystem) {
        this.operatingSystem = operatingSystem;
        return this;
    }

    public Computer build() {
        return new Computer(this);
    }
}

@Override
public String toString() {
    return "Computer [CPU=" + CPU + ", RAM=" + RAM + ", Storage=" + storage + ",
GraphicsCard=" + graphicsCard + ", OS=" + operatingSystem + "]\n";
}
}

public class TestBuilderPattern {
    public static void main(String[] args) {
        // Basic Computer Configuration
        Computer basicComputer = new Computer.Builder("Intel i5", "8GB")
            .setStorage("256GB SSD")
            .build();

        // Gaming Computer Configuration
        Computer gamingComputer = new Computer.Builder("Intel i9", "32GB")
            .setStorage("1TB SSD")
            .setGraphicsCard("NVIDIA RTX 4080")
            .setOperatingSystem("Windows 11 Pro")
            .build();
    }
}

```



```

        // result

        System.out.println("Basic Computer: " + basicComputer);

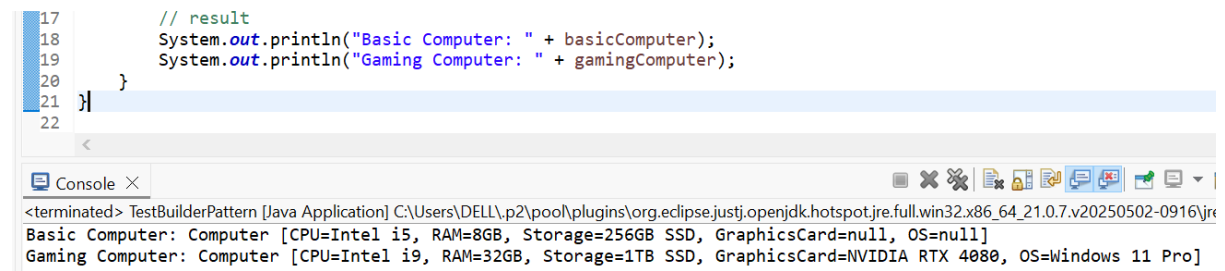
        System.out.println("Gaming Computer: " + gamingComputer);

    }

}

```

## OUTPUT:



The screenshot shows an IDE with a Java file containing the following code:

```

17         // result
18         System.out.println("Basic Computer: " + basicComputer);
19         System.out.println("Gaming Computer: " + gamingComputer);
20     }
21 }
22

```

Below the code editor is a console window titled "Console X" showing the output of the program:

```

<terminated> TestBuilderPattern [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_21.0.7.v20250502-0916\jre
Basic Computer: Computer [CPU=Intel i5, RAM=8GB, Storage=256GB SSD, GraphicsCard=null, OS=null]
Gaming Computer: Computer [CPU=Intel i9, RAM=32GB, Storage=1TB SSD, GraphicsCard=NVIDIA RTX 4080, OS=Windows 11 Pro]

```

## Exercise 4: Implementing the Adapter Pattern

```

public interface PaymentProcessor {

    void processPayment(double amount);

}

public class PayPalAdapter implements PaymentProcessor {

    private PayPalGateway payPalGateway;

    public PayPalAdapter(PayPalGateway payPalGateway) {

        this.payPalGateway = payPalGateway;

    }

    @Override

    public void processPayment(double amount) {

        payPalGateway.sendPayment(amount);

    }

}

public class PayPalGateway {

    public void sendPayment(double amountInDollars) {

```

```

        System.out.println("Processing payment of Rs." + amountInDollars + " through PayPal.");
    }
}

public class StripeAdapter implements PaymentProcessor {

    private StripeGateway stripeGateway;

    public StripeAdapter(StripeGateway stripeGateway) {

        this.stripeGateway = stripeGateway;
    }

    @Override

    public void processPayment(double amount) {

        stripeGateway.makePayment(amount);
    }
}

public class StripeGateway {

    public void makePayment(double money) {

        System.out.println("Processing payment of Rs." + money + " through Stripe.");
    }
}

public class PaymentTest {

    public static void main(String[] args) {

        // Using PayPal

        PayPalGateway payPal = new PayPalGateway();

        PaymentProcessor payPalAdapter = new PayPalAdapter(payPal);

        payPalAdapter.processPayment(150.00);

        // Using Stripe

        StripeGateway stripe = new StripeGateway();

        PaymentProcessor stripeAdapter = new StripeAdapter(stripe);

        stripeAdapter.processPayment(250.50);
    }
}

```

```
}  
  
}
```

## **OUTPUT:**

```
10 PaymentProcessor stripeAdapter = new StripeAdapter(stripe);  
11 stripeAdapter.processPayment(250.50);  
12 }
```

Console X

<terminated> PaymentTest [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86\_64\_21.0.7.v20  
Processing payment of Rs.150.0 through PayPal.  
Processing payment of Rs.250.5 through Stripe.

## **Exercise 5: Implementing the Decorator Pattern**

```
public interface Notifier {  
    void send(String message);  
}  
  
// EmailNotifier  
  
public class EmailNotifier implements Notifier {  
    @Override  
    public void send(String message) {  
        System.out.println("Sending Email: " + message);  
    }  
}  
  
public abstract class NotifierDecorator implements Notifier {  
    protected Notifier wrappedNotifier;  
    public NotifierDecorator(Notifier notifier) {  
        this.wrappedNotifier = notifier;  
    }  
    @Override  
    public void send(String message) {  
        wrappedNotifier.send(message);  
    }  
}
```

```

}

public class SMSNotifierDecorator extends NotifierDecorator {

    public SMSNotifierDecorator(Notifier notifier) {
        super(notifier);
    }

    @Override
    public void send(String message) {
        super.send(message);
        sendSMS(message);
    }

    private void sendSMS(String message) {
        System.out.println("Sending SMS: " + message);
    }
}

public class SlackNotifierDecorator extends NotifierDecorator {
    __public SlackNotifierDecorator(Notifier notifier) {
        super(notifier);
    }

    @Override
    public void send(String message) {
        super.send(message);
        sendSlack(message);
    }

    private void sendSlack(String message) {
        System.out.println("Sending Slack message: " + message);
    }
}

public class Main {

```

```

public static void main(String[] args) {

    //Create the base notifier (Email)

    Notifier emailNotifier = new EmailNotifier();

    //Add SMS functionality

    Notifier smsAndEmailNotifier = new SMSNotifierDecorator(emailNotifier);

    // Add Slack functionality on top of Email + SMS

    Notifier fullNotifier = new SlackNotifierDecorator(smsAndEmailNotifier);

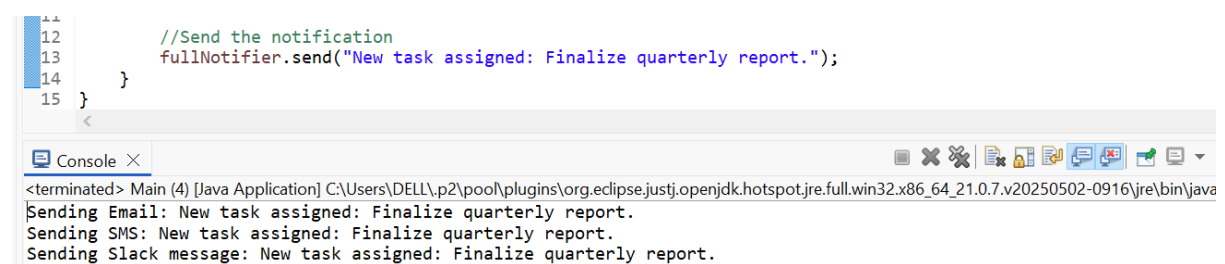
    //Send the notification

    fullNotifier.send("New task assigned: Finalize quarterly report.");

}
}

```

## **OUTPUT:**



The screenshot shows a code editor with the following lines of code:

```

12     //Send the notification
13     fullNotifier.send("New task assigned: Finalize quarterly report.");
14 }
15 }

```

Below the code editor is a console window titled "Console X". It displays the following output:

```

<terminated> Main (4) [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_21.0.7.v20250502-0916\jre\bin\java
Sending Email: New task assigned: Finalize quarterly report.
Sending SMS: New task assigned: Finalize quarterly report.
Sending Slack message: New task assigned: Finalize quarterly report.

```

## **Exercise 6: Implementing the Proxy Pattern**

```

import java.util.HashMap;

import java.util.Map;

public interface Image {

    void display();

}

public class ProxyImage implements Image {

    private String filename;

    private static Map<String, ReallImage> cache = new HashMap<>();

```

```

public ProxyImage(String filename) {
    this.filename = filename;
}

@Override

public void display() {
    ReallImage reallImage = cache.get(filename);
    if (reallImage == null) {
        reallImage = new ReallImage(filename);
        cache.put(filename, reallImage);
        System.out.println("Image cached: " + filename);
    } else {
        System.out.println("Image loaded from cache: " + filename);
    }
    reallImage.display();
}
}

public class ReallImage implements Image {
    private String filename;

    public ReallImage(String filename) {
        this.filename = filename;
        loadFromRemoteServer();
    }

    private void loadFromRemoteServer() {
        System.out.println("Loading image from remote server: " + filename);
    }

    @Override

    public void display() {
        System.out.println("Displaying: " + filename);
    }
}

```

```

}

public class ProxyPatternDemo {

    public static void main(String[] args) {

        Image image1 = new ProxyImage("picture1.jpg");

        Image image2 = new ProxyImage("picture2.jpg");

        Image image3 = new ProxyImage("picture3.jpg");

        image1.display(); // Loads from server and caches

        System.out.println();

        image2.display(); // Loads from server and caches

        System.out.println();

        image3.display(); // Loads from cache

    }

}

```

## OUTPUT:



```

10      System.out.println();
11      image3.display(); // Loads from cache
12  }
13  }

```

Console X

<terminated> ProxyPatternDemo [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justi.openjdk.hotspot.jre.full.win32.x86\_64\_21.0.7.v20250502-0916\jre\bin\java.exe

Loading image from remote server: picture1.jpg  
Image cached: picture1.jpg  
Displaying: picture1.jpg

Loading image from remote server: picture2.jpg  
Image cached: picture2.jpg  
Displaying: picture2.jpg

Loading image from remote server: picture3.jpg  
Image cached: picture3.jpg  
Displaying: picture3.jpg

## Exercise 7: Implementing the Observer Pattern

```

import java.util.ArrayList;

import java.util.List;

public interface Stock {

    void registerObserver(Observer o);

    void removeObserver(Observer o);

```

```

    void notifyObservers();
}

public class StockMarket implements Stock {
    private List<Observer> observers = new ArrayList<>();
    private double stockPrice;

    @Override
    public void registerObserver(Observer o) {
        observers.add(o);
    }

    @Override
    public void removeObserver(Observer o) {
        observers.remove(o);
    }

    @Override
    public void notifyObservers() {
        for (Observer o : observers) {
            o.update(stockPrice);
        }
    }

    public void setStockPrice(double price) {
        this.stockPrice = price;
        notifyObservers();
    }
}

public interface Observer {
    void update(double price);
}

public class MobileApp implements Observer {
    private String name;

```



```

public MobileApp(String name) {
    this.name = name;
}

@Override

public void update(double price) {
    System.out.println("MobileApp [" + name + "] received stock price update: $" + price);
}
}

public class WebApp implements Observer {

    private String name;

    public WebApp(String name) {
        this.name = name;
    }

    @Override

    public void update(double price) {
        System.out.println("WebApp [" + name + "] received stock price update: $" + price);
    }
}

public class Main {

    public static void main(String[] args) {
        StockMarket stockMarket = new StockMarket();
        Observer mobile1 = new MobileApp("Investor A");
        Observer web1 = new WebApp("Dashboard B");
        stockMarket.registerObserver(mobile1);
        stockMarket.registerObserver(web1);
        stockMarket.setStockPrice(120.50);
        System.out.println("\n--- Updating Price ---");
        stockMarket.setStockPrice(123.75);
        stockMarket.removeObserver(mobile1);
    }
}

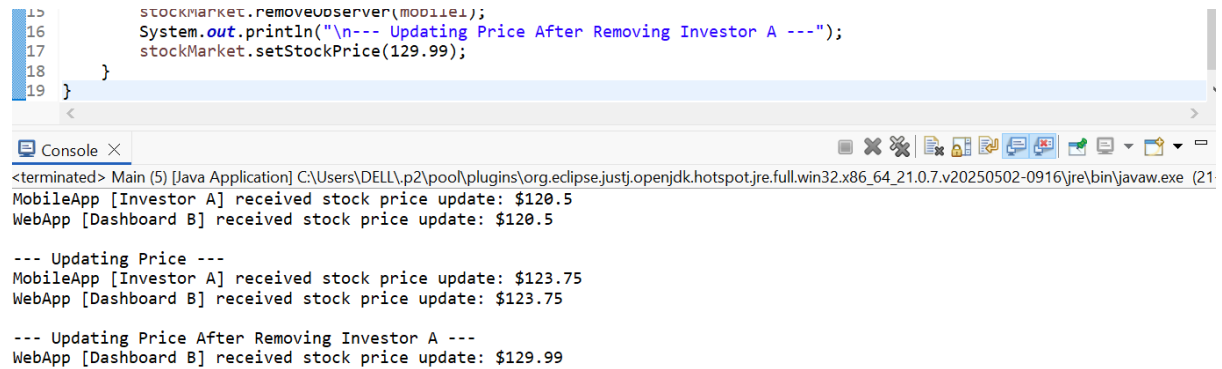
```

```

        System.out.println("\n--- Updating Price After Removing Investor A ---");
        stockMarket.setStockPrice(129.99);
    }
}

```

## OUTPUT:



The screenshot shows a Java IDE with a code editor and a console window. The code editor displays the following Java code:

```

15      stockMarket.removeObserver(model1);
16      System.out.println("\n--- Updating Price After Removing Investor A ---");
17      stockMarket.setStockPrice(129.99);
18  }
19  }

```

The console window shows the following output:

```

<terminated> Main (5) [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_21.0.7.v20250502-0916\jre\bin\javaw.exe (21
MobileApp [Investor A] received stock price update: $120.5
WebApp [Dashboard B] received stock price update: $120.5

--- Updating Price ---
MobileApp [Investor A] received stock price update: $123.75
WebApp [Dashboard B] received stock price update: $123.75

--- Updating Price After Removing Investor A ---
WebApp [Dashboard B] received stock price update: $129.99

```

## Exercise 8: Implementing the Strategy Pattern

```

public interface PaymentStrategy {

    void pay(double amount);

}

public class CreditCardPayment implements PaymentStrategy {

    private String cardNumber;

    private String cardHolderName;

    public CreditCardPayment(String cardNumber, String cardHolderName) {

        this.cardNumber = cardNumber;

        this.cardHolderName = cardHolderName;

    }

    @Override

    public void pay(double amount) {

        System.out.println("Paid ₹" + amount + " using Credit Card: " + cardNumber);

    }

}

```

```

public class PayPalPayment implements PaymentStrategy {

    private String email;

    public PayPalPayment(String email) {

        this.email = email;

    }

    @Override

    public void pay(double amount) {

        System.out.println("Paid ₹" + amount + " using PayPal account: " + email);

    }

}

public class PaymentContext {

    private PaymentStrategy paymentStrategy;

    public void setPaymentStrategy(PaymentStrategy paymentStrategy) {

        this.paymentStrategy = paymentStrategy;

    }

    public void executePayment(double amount) {

        if (paymentStrategy == null) {

            System.out.println("Payment strategy not set.");

        } else {

            paymentStrategy.pay(amount);

        }

    }

}

public class StrategyPatternTest {

    public static void main(String[] args) {

        PaymentContext context = new PaymentContext();

        // Use Credit Card payment

        context.setPaymentStrategy(new CreditCardPayment("1234-5678-9876-5432", "Vidya CS"));
    }

}

```

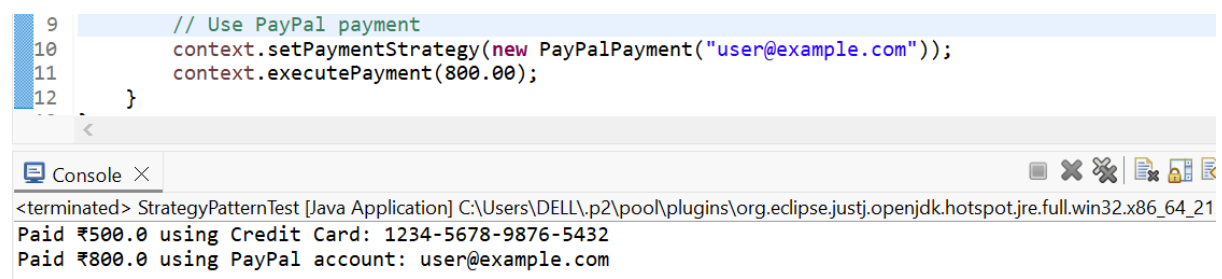
```

        context.executePayment(500.00);

        // Use PayPal payment
        context.setPaymentStrategy(new PayPalPayment("user@example.com"));
        context.executePayment(800.00);
    }
}

```

## OUTPUT:



The screenshot shows an IDE with a Java file open. The code is as follows:

```

9      // Use PayPal payment
10     context.setPaymentStrategy(new PayPalPayment("user@example.com"));
11     context.executePayment(800.00);
12 }

```

Below the code editor is a console window titled "Console X". It displays the following output:

```

<terminated> StrategyPatternTest [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_21
Paid ₹500.0 using Credit Card: 1234-5678-9876-5432
Paid ₹800.0 using PayPal account: user@example.com

```

## Exercise 9: Implementing the Command Pattern

```

public interface Command {

    void execute();

}

public class LightOnCommand implements Command {

    private Light light;

    public LightOnCommand(Light light) {

        this.light = light;
    }

    public void execute() {

        light.turnOn();
    }

}

```

```

}

public class LightOffCommand implements Command {

    private Light light;

    public LightOffCommand(Light light) {

        this.light = light;

    }

    public void execute() {

        light.turnOff();

    }

}

public class RemoteControl {

    private Command command;

    public void setCommand(Command command) {

        this.command = command;

    }

    public void pressButton() {

        command.execute();

    }

}

public class Light {

    public void turnOn() {

        System.out.println("Light is ON");

    }

    public void turnOff() {

        System.out.println("Light is OFF");

    }

}

public class Main {

    public static void main(String[] args) {

```

```

// Receiver
Light livingRoomLight = new Light();

// Concrete Commands
Command lightOn = new LightOnCommand(livingRoomLight);
Command lightOff = new LightOffCommand(livingRoomLight);
RemoteControl remote = new RemoteControl();

// Turn ON the light
remote.setCommand(lightOn);
remote.pressButton(); // O/p: Light is ON

// Turn OFF the light
remote.setCommand(lightOff);
remote.pressButton(); // O/p: Light is OFF
}
}

```

### **OUTPUT:**



The screenshot shows a Java IDE with a code editor and a console window. The code editor displays the following code:

```

15
16 // Turn OFF the light
17 remote.setCommand(lightOff);
18 remote.pressButton(); // O/p: Light is OFF
19 }

```

The console window, titled "Console", shows the output of the program:

```

<terminated> Main (6) [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_21.0
Light is ON
Light is OFF

```

### **Exercise 10: Implementing the MVC Pattern**

```

public class Student {

```

```
private String id;

private String name;

private String grade;


// Constructor

public Student(String id, String name, String grade) {

    this.id = id;

    this.name = name;

    this.grade = grade;

}


// Getters and Setters

public String getId() {

    return id;

}

public void setId(String id) {

    this.id = id;

}

public String getName() {

    return name;

}

public void setName(String name) {

    this.name = name;

}

public String getGrade() {

    return grade;

}

public void setGrade(String grade) {

    this.grade = grade;

}
```

```

    }
}

public class StudentView {

    public void displayStudentDetails(String id, String name, String grade) {

        System.out.println("=== Student Details ===");

        System.out.println("ID   : " + id);

        System.out.println("Name : " + name);

        System.out.println("Grade : " + grade);

    }

}

public class StudentController {

    private Student model;

    private StudentView view;

    public StudentController(Student model, StudentView view) {

        this.model = model;

        this.view = view;

    }

    // Update model data

    public void setStudentName(String name) {

        model.setName(name);

    }

    public void setStudentGrade(String grade) {

        model.setGrade(grade);

    }

    public void setStudentId(String id) {

        model.setId(id);

    }

    // Retrieve model data

    public String getStudentName() {

```



```

        return model.getName();
    }

    public String getStudentGrade() {
        return model.getGrade();
    }

    public String getStudentId() {
        return model.getId();
    }

    // Display updated data
    public void updateView() {
        view.displayStudentDetails(model.getId(), model.getName(), model.getGrade());
    }
}

public class Main {
    public static void main(String[] args) {
        // Create a student (Model)
        Student student = new Student("S001", "Shekar M", "A");

        // Create the view
        StudentView view = new StudentView();

        // Create the controller
        StudentController controller = new StudentController(student, view);

        // Initial display
        controller.updateView();

        // Update student details using controller
        controller.setStudentName("Shekhar M");
    }
}

```

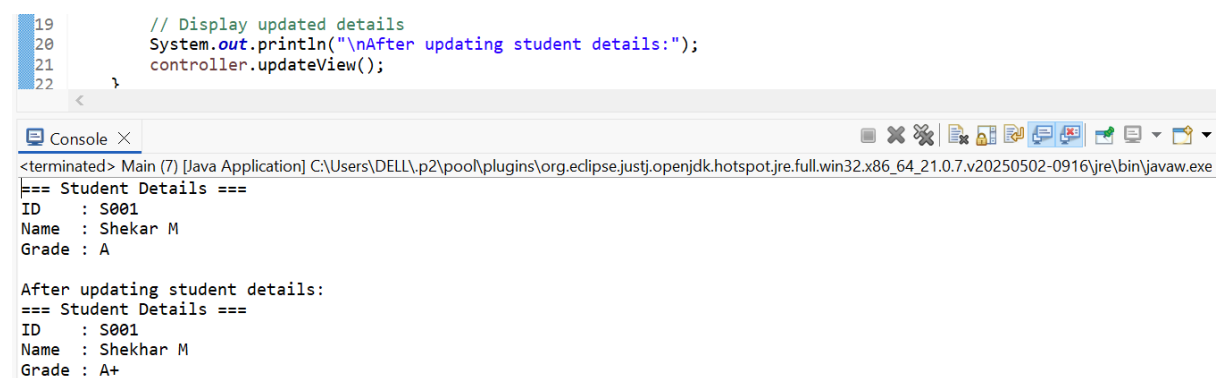
```

        controller.setStudentGrade("A+");

        // Display updated details
        System.out.println("\nAfter updating student details:");
        controller.updateView();
    }
}

```

## OUTPUT:



The screenshot shows a Java IDE with a code editor and a console window. The code editor displays the following lines:

```

19         // Display updated details
20         System.out.println("\nAfter updating student details:");
21         controller.updateView();
22     }

```

The console window shows the output of the program:

```

<terminated> Main (7) [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_21.0.7.v20250502-0916\jre\bin\javaw.exe
=== Student Details ===
ID    : S001
Name  : Shekar M
Grade : A

After updating student details:
=== Student Details ===
ID    : S001
Name  : Shekhar M
Grade : A+

```

## Exercise 11: Implementing Dependency Injection

```

public interface CustomerRepository {

    Customer findCustomerById(int id);

}

public class CustomerRepositoryImpl implements CustomerRepository {

    @Override

    public Customer findCustomerById(int id) {

        return new Customer(id, "user", "user@example.com");

    }

}

public class CustomerService {

    private final CustomerRepository customerRepository;

```

```

// Constructor Injection

public CustomerService(CustomerRepository customerRepository) {
    this.customerRepository = customerRepository;
}

public void getCustomerDetails(int id) {
    Customer customer = customerRepository.findCustomerById(id);
    System.out.println("Customer Details:");
    System.out.println(customer);
}
}

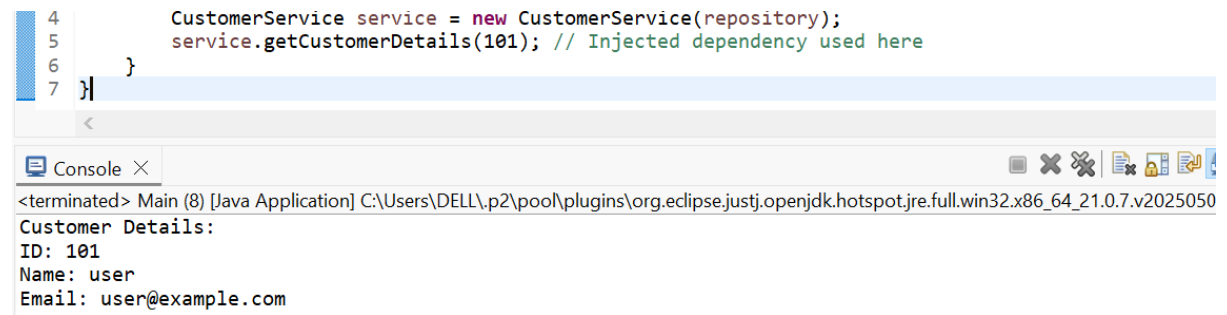
public class Customer {
    private int id;
    private String name;
    private String email;
    public Customer(int id, String name, String email) {
        this.id = id;
        this.name = name;
        this.email = email;
    }
    @Override
    public String toString() {
        return "ID: " + id + "\nName: " + name + "\nEmail: " + email;
    }
}

public class Main {
    public static void main(String[] args) {
        CustomerRepository repository = new CustomerRepositoryImpl();
        CustomerService service = new CustomerService(repository);
    }
}

```

```
        service.getCustomerDetails(101); // Injected dependency used here
    }
}
```

## **OUTPUT:**



The screenshot shows an IDE window with a Java file. The code defines a `CustomerService` class with a `getCustomerDetails` method. The method is called with the value 101. Below the code editor, the console window is open, displaying the output of the application. The output shows the class name, the method call, and the details of the customer with ID 101.

```
4      CustomerService service = new CustomerService(repository);
5      service.getCustomerDetails(101); // Injected dependency used here
6  }
7 }
```

Console X

<terminated> Main (8) [Java Application] C:\Users\DELL\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86\_64\_21.0.7.v2025050

Customer Details:  
ID: 101  
Name: user  
Email: user@example.com