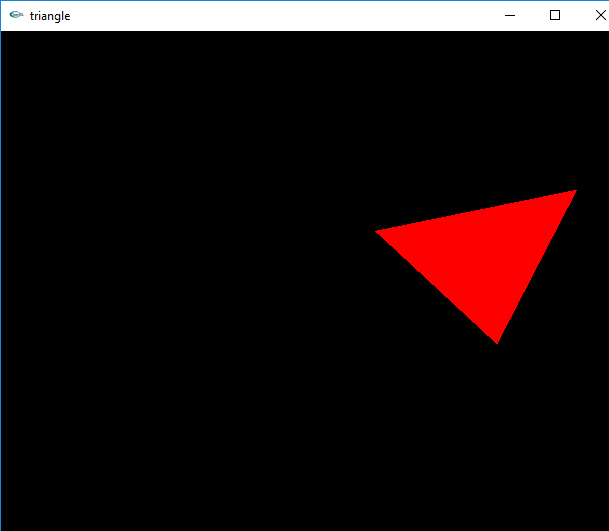
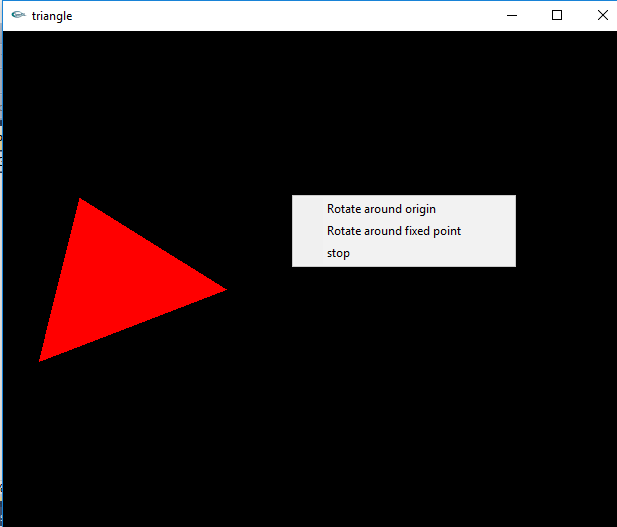
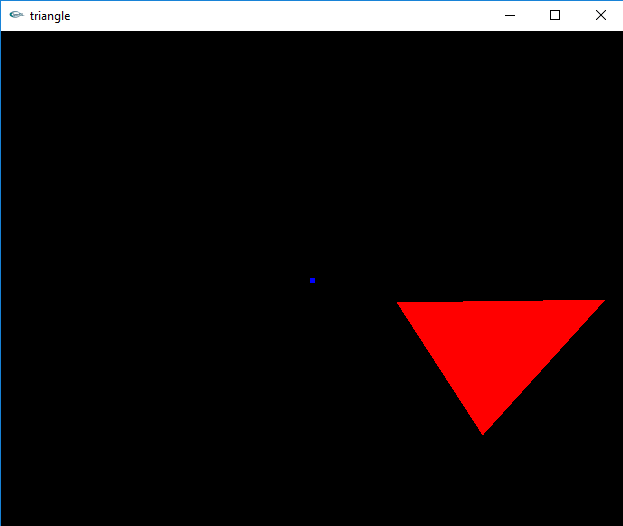
**OUTPUT:**



* **Initial Position**

Rotate around origin

Rotate around fixed point 