

## Today's Content:

- Trics data structure basics
- Check if a given word is valid or not?
- ↳ 2<sup>nd</sup> Question:

Good news: Iterative codes

→ TC: To compare 2 strings of len  $l = \underline{\underline{O(l)}}$  ?

$S_A$  : a a b c d  
          ↓ ↓ ↓ ↓ ↓  
 $S_B$  : a a b c e

$S_A$  : a c d e  
 $S_B$  : c a e d

$S_A == S_B$  :  
↳  $\approx O(N)$   
# N is length of string.

1Q) Given N strings & Q queries, for each query check if it is present in N strings

Constraints:

All characters are [ 'a' - 'z' ] &  $1 \leq \text{len of each string} \leq l$

Words:

damp

dark

data

drake

drawn

drew

dried

drunk

draw

trie

tried

trump

tea

Queries:

data ✓

draw ✓

drew ✓

dump ✗

drawed ✗

Idea1

→ For every query compare with all words

TC:  $O * \{ N * l \}$

↳ Comparing N times

SC:  $O(1)$

Idea2:

→ Insert all words in hashset

: For every query check if word is present in hashset

TC:  $N * O(l) + Q * O(l)$

Note: To insert/update/delete/search

string of len=l in hashset

TC:  $O(l)$

- hierarchical data structure
- N-ary Tree: no of child nodes > 2

Tree: { Data is filled top-down }

[ This is used for information retrieval ]

[ autocomplete / autosuggest  
suggests are at a personal level  
browser to browser it changes ]

cricket → not there // all correct words are stored :

mails →

Spell check

→ add elements in data structure :

→ every word we type, we check if it's

Trees

in correct words

→ .....  
class Node {

int data

Node left

Node right

Node c[26]

↓  
array of object  
reference

Node c[26]

↓  
array of object  
ref: 26

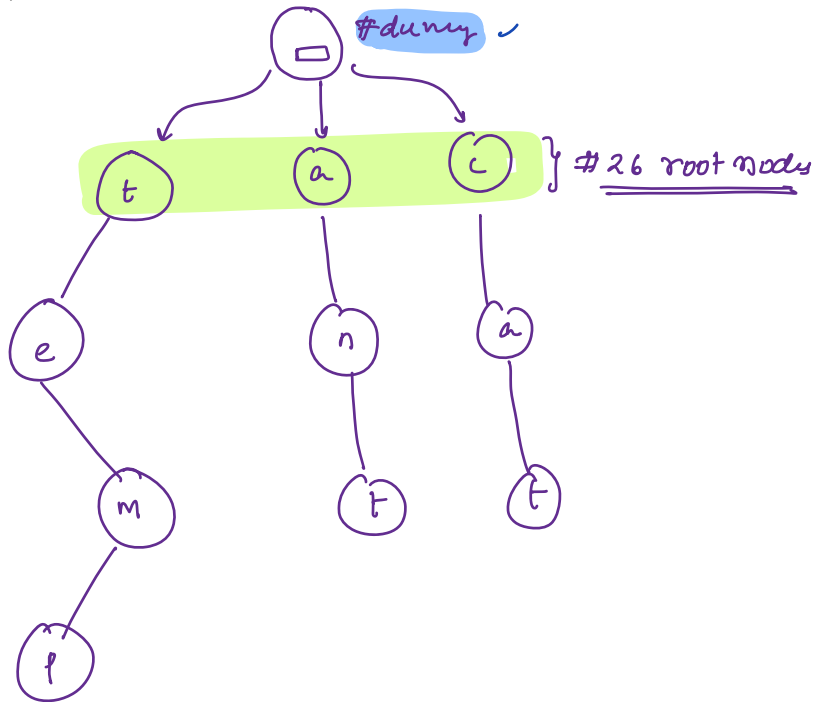
[ c[0], c[1], c[2] .. c[25] ]

// Strings: { every character a-z }

→ temp: character char by char

→ ant

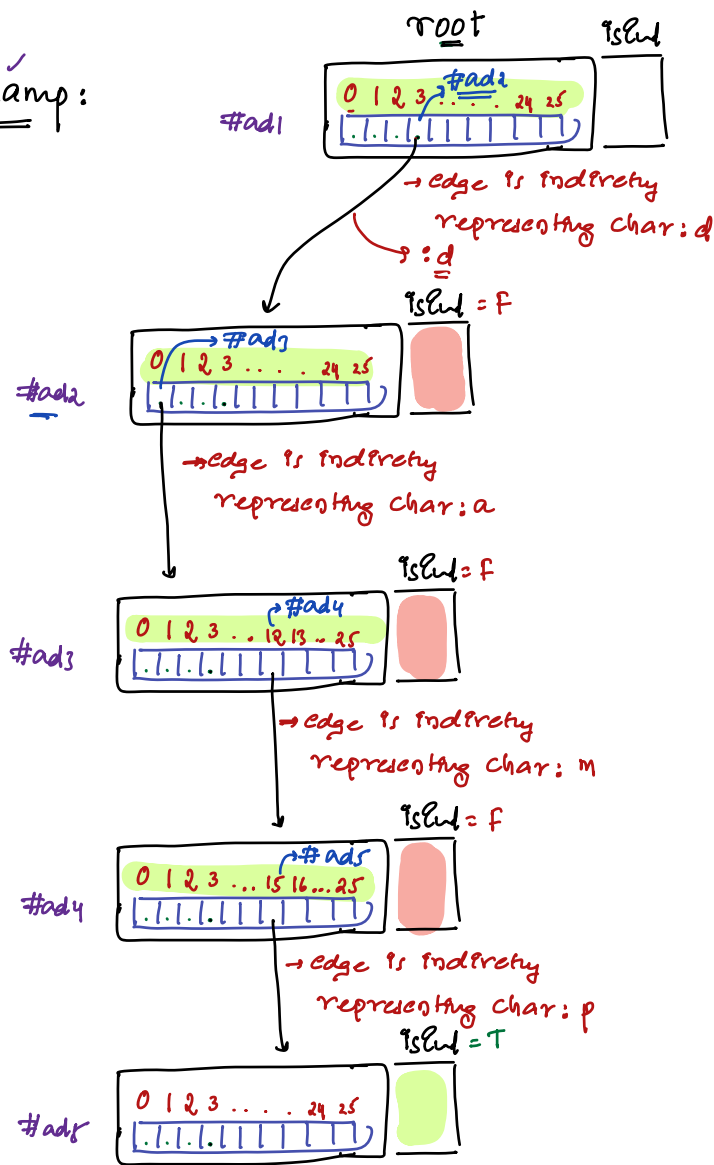
→ cat



Q: given a query, check if it belongs to Correct Words

Type

damp:



class Node {

char ch; // not needed

bool isEnd // end of string

Node c[26];

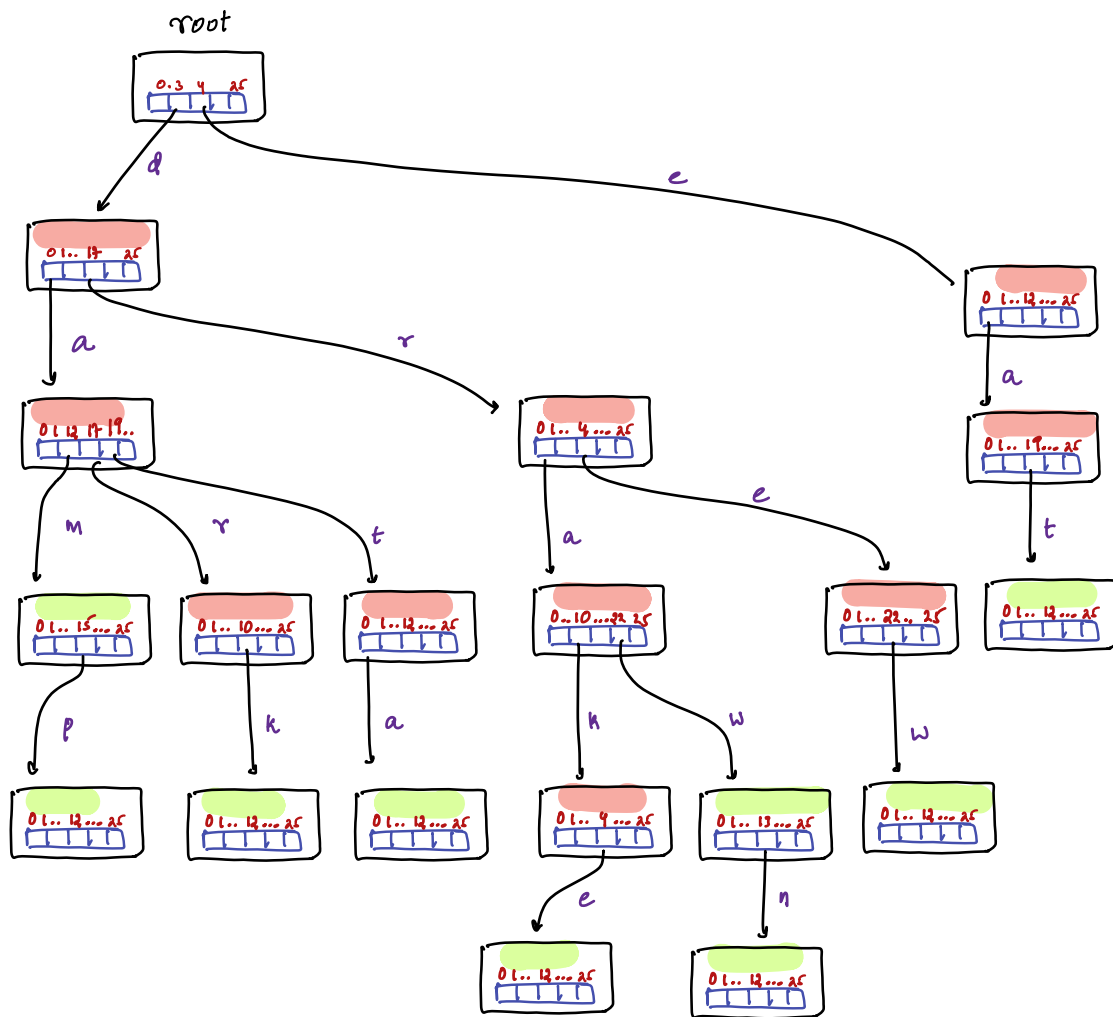
Node (char a) {

ch = a;

i = 0; i < 26, i++) {

c[i] = null;

# a → 0  
 # b → 1  
 # c → 2  
 ⋮  
 # z → 25



Insert all words

damp  
dark  
data  
drake  
drawn  
drew  
eat

Q: draw

draw

Q draw

Q drawe

darn

TC: In Insert 1 word of length: L -

In Search 1 word of length: L -

To Insert N words & Search Q words:  $N * L + Q * L$  : faster

hashmap :  $TC: N * O(L) + Q * O(L)$

Scn Tree: 8:28 → 8:38

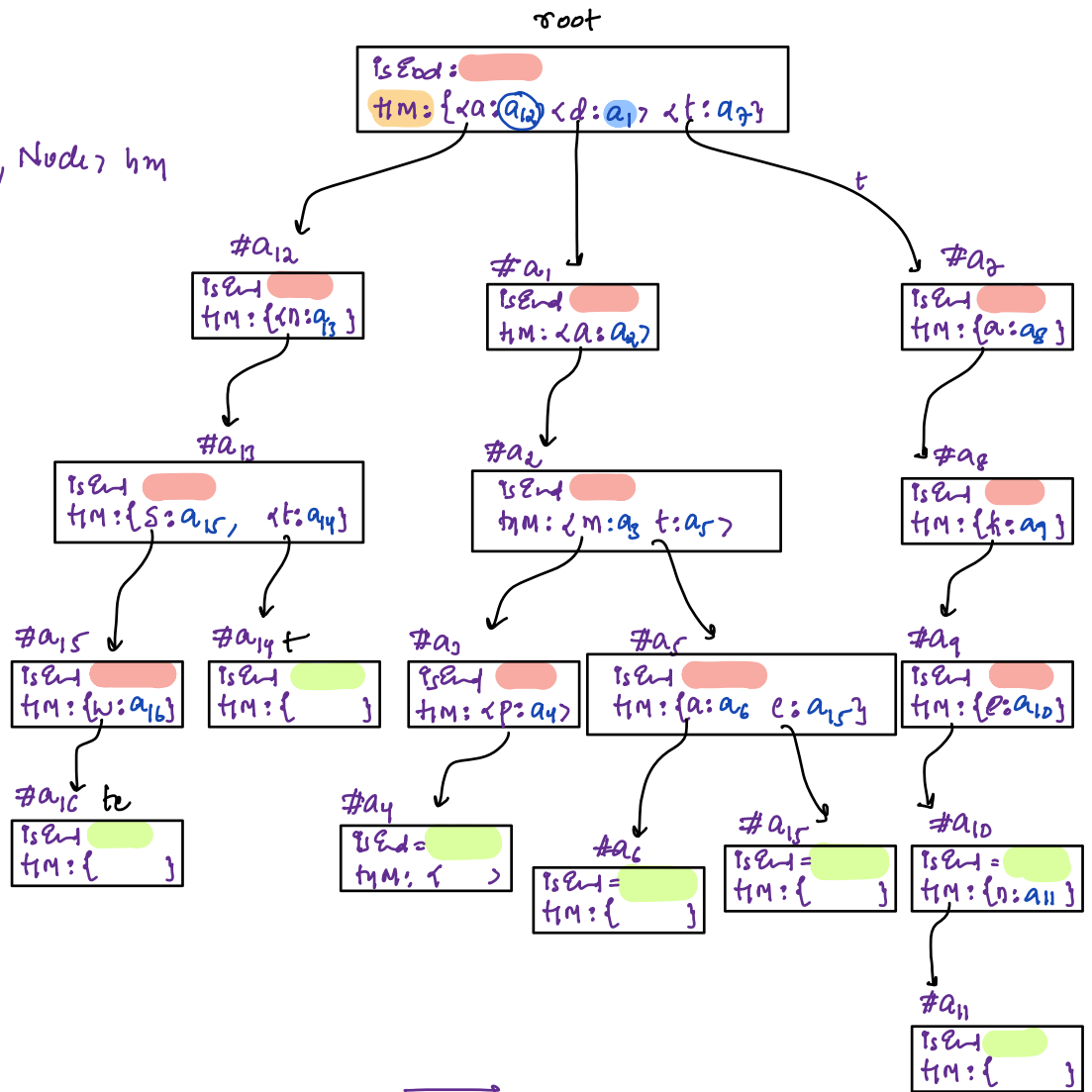
```

class Node {
    bool isEnd;
    HashMap<char, Node> hm;
}

```

data ✓  
 data ✓  
 take ✓  
 taken ✓  
 ant ✓  
 date ✓  
 [0][1][2]  
 [a][n][s] ✓

#datap  
 #dat  
 #ant



TC: In Insert 1 word of L length:  $L * O(1)$

In Search 1 wrd of L length:  $L * O(1)$

To Insert N words & Search Q words: TC:  $N * L * O(1)$

Appro1: Set: 1

TC:  $N * O(1)$

Approach Trie: ch[26]

TC:  $N * L$

Approach Trie: hashmap

TC:  $N * L * O(1)$

Speed: 2 3 1 → Approach: 3 is technique we use

## Class Structure:

```
class Node {
```

```
    bool isEnd
```

```
    HashMap<Char, Node> hm
```

```
    Node() {
```

```
        isEnd = false
```

```
    }
```

```
}
```

```
main() {
```

```
    Node root = new Node();
```

```
    Read N
```

```
    while (N-- > 0) {
```

```
        Read word;
```

```
        Insert(root, word);
```

```
    }
```

```
    Read Q
```

```
    while (Q-- > 0) {
```

```
        Read word
```

```
        if (Search(root, word)) {
```

```
            print("present")
```

```
        }
```

```
        else
```

```
            print "absent"
```

```
        }
```

```
    }
```

```
}
```

```
void Insert(Node root, string data) {
```

```
    Node t = root
```

```
    i = 0; while (i < data.length()) {
```

```
        char ch = data.charAt(i)
```

```
        // search ch in hashmap in node t
```

```
        if (t.hm.containsKey(ch)) {
```

```
            t = t.hm.get(ch)
```

```
            // in hashmap get address of ch
```

```
        } else {
```

```
            Node nn = new Node();
```

```
            t.hm.put(ch, nn)
```

```
            t = nn
```

```
        }
```

```
    } t.isEnd = true
```

```
}
```

```
bool Search(Node root, string data) {
```

```
    Node t = root
```

```
    i = 0; while (i < data.length()) {
```

```
        char ch = data.charAt(i)
```

```
        if (t.hm.containsKey(ch)) {
```

```
            t = t.hm.get(ch)
```

```
        } else { return false }
```

```
    }
```

```
    return t.isEnd
```

```
}
```

