Object : run time entity

OBJECT

Attributes

functionality

Object should be built by attributes

Attributes: color,size,shape

Functionality: what exactly it is designed for

Class holds the attributes and functionality

Java se: standard edition

Java ee: enterprise edition

Java me: mobile edition

Jdk:java development kit

Jre:java runtime environment

Jvm:java virtual machine it’s a soft ware which understands only the byte code

Byte code: it is code generated after compiling the source file which contains the source code.

Class Name : first letter capital letter

Function,variables:small letter first letter

No space ,first letter second word shud be capital

To create and save : open a notepad

Write java code

File-> save as-> select location (preferred location other than c drive)

Save with “filename”.java

To compile and excute:

