

Problem Description

- Your task will be to calculate number of different assignments of n different topics to n students such that everybody gets exactly one topic he likes.
- First line of input contains number of students n .
- Each of the next n lines contains n integers describing preferences of one student. 1 at the i th position means that this student likes i th topic, 0 means that he definitely doesn't want to take it.
- For each test case output number of different assignments (it will fit in a signed 64-bit integer).

Problem Breakdown:

1. Objective:

- Assign n different topics to n students such that each student gets exactly one topic they like.

2. Input:

- The first line contains the number of students n .
- The next n lines each contain n integers (0 or 1). The i -th line represents the preferences of the i -th student, where 1 means the student likes the topic and 0 means they do not.

3. Output:

- The number of different assignments where each student gets a topic they like, and no two students are assigned the same topic.

Solution Approach:

Graph Theory Perspective:

- This problem can be visualized as finding perfect matchings in a bipartite graph:
 - One set of vertices represents students.
 - The other set represents topics.
 - An edge exists between a student and a topic if the student likes that topic (preference value is 1).

Method: Backtracking

- **Backtracking** is a systematic way to explore all possible assignments. It tries all potential solutions and backtracks when a conflict is detected (i.e., a topic is already assigned).

Steps in the Backtracking Approach:

1. Initialization:

- Use an array `match` to keep track of which topic is assigned to which student.
- Use a boolean array `used` to check if a topic is already assigned.

2. Recursive Function:

- Create a recursive function `backtrack(student)` that attempts to assign a topic to the current student.
- If `student == n` (base case), it means all students have been assigned topics successfully, so increment the count of valid assignments.
- For each student, iterate through all topics.
- If a topic is liked by the student and not yet assigned (`preferences[student][topic] == 1` and `used[topic] == False`), assign it.
- Recursively call `backtrack` for the next student.
- After exploring all possibilities for the current student, backtrack by unassigning the topic.

3. Counting Valid Assignments:

- Start with the first student and attempt to assign each topic.
- Track the count of valid assignments through recursive exploration.