

# AN4538 Application note

# Power consumption optimization with STM32F3xx microcontrollers

# Introduction

This application note describes how to optimize the power consumption of an application based on STM32F3xx microcontrollers.

Reducing power consumption while performing complex real-time applications presents a major challenge for the recent embedded applications.

This application note is splitted in two main parts:

- The first part gives an overview of low-power design integrated features and techniques to reduce the power consumption.
- The second part describes a use case (a smart motor control application) that highlights the power efficiency of STM32F3xx microcontrollers for the competitive applications of the embedded system market.

This application note is provided with the STSW-STM32036 software package that contains an example of STM32F3xx microcontroller low-power application. This application is based on the USART, DMA, timer, comparator, RTC peripherals using STM32F3xx microcontroller low-power modes and features.

Table 1. Applicable products and software

Туре	Part numbers	
STM32F301x6/8, STM32F302x6/8/B/C/D/E, STM32F303x6/8/B/C/D/E, STM32F334xx, STM32F373xx, STM32F318xx, STM32F328xx, STM32F358xx, STM32F378xx STM32F398xx		
Software	STSW-STM32036	

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# 1 STM32F3xx microcontroller low-power overview

STM32F3xx microcontrollers are based on ARM<sup>®</sup> Cortex<sup>®</sup>-M4 core running up to 72 MHz with a high number of integrated advanced analog peripherals. They integrate an efficient power supply architecture and various power modes that lead to the power consumption reduction at the application level and simplify the application design.

# 1.1 Power supply

STM32F3xxxx devices have an optimized power supply architecture to combine real-time capabilities, digital signal processing, and low-voltage operations with highly integrated analog peripherals.

There are two different power supply architectures, depending on the availability of the internal voltage regulator in the STM32F3xx microcontrollers:

# 1.1.1 STM32F3xxxx device power supply with an internal regulator

The embedded voltage regulator is used to supply the internal 1.8 V digital power domain that contains the core, the memories and the digital peripherals as described in *Figure 1*.

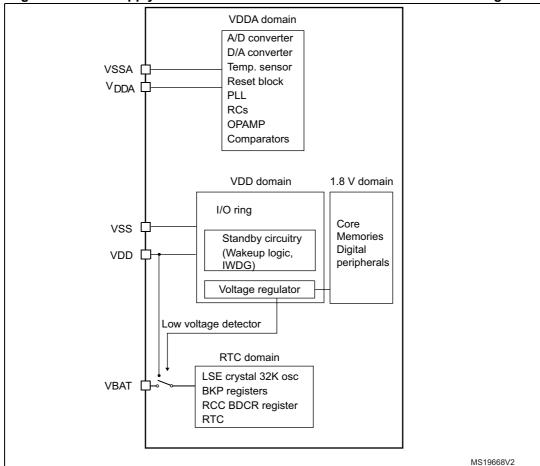


Figure 1. Power supply overview in STM32F3xxxx devices with an internal regulator

STM32F3xx microcontrollers, with embedded voltage regulator, require a 2.0 V - 3.6 V operating supply voltage ( $V_{DD}$ ) and a 2.0 V - 3.6 V analog supply voltage ( $V_{DDA}$ ).

# 1.1.2 STM32F3x8xx device power supply

These devices do not contain a voltage regulator. V<sub>DD</sub> directly supplies the regulator output as described in *Figure 2*.

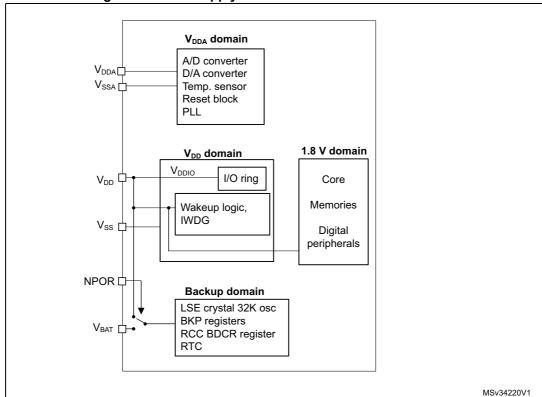


Figure 2. Power supply overview in STM32F3x8xx devices

The STM32F3xx microcontrollers require a 1.8 V +/- 8% operating voltage supply ( $V_{DD}$ ) and 1.65 V - 3.6 V analog voltage supply ( $V_{DDA}$ ). Standby mode is not supported.

# 1.1.3 Power supply summary

In both power supply architectures, the real-time clock (RTC) and the backup registers can be powered from the  $V_{BAT}$  voltage when the main  $V_{DD}$  supply is off.

Table 2 summarizes the power supply ranges in both architectures and gives supply conditions to be taken into account.

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Internal regulator status	$V_{DD}$	$V_{\mathrm{DDA}}$	Power domain considerations	
Voltage regulator ON	From 2V to 3.6V	From 2V to 3.6V	• $V_{DDA} \ge V_{DD}$ • $V_{DDA} \ge 2.4V$ No when DAC and OPAMP are used.	
Voltage regulator OFF	1.8V ± 8%	From 1.65V to 3.6V	<ul> <li>V<sub>DDA</sub> ≥ 1.8V when ADC is used.</li> <li>POR, PDR are PVD features not available.</li> <li>Standby mode not available.</li> </ul>	are

Table 2. STM32F3xxxx device power supply considerations

Note:

For more details about the power supply, you can refer to the reference manuals RM00313, RM0316, RM0364, RM0365, RM0366 and to the relevant datasheets available from the STMicroelectronics web site.

# 1.2 Power mode features

By default, after power-on or system reset, the STM32F3xx microcontrollers are in Run mode. This is a fully active mode that consumes much power even when performing minor tasks.

Highly optimized low-power modes are integrated to save power when the CPU does not need to be kept running, thus allowing to achieve the best compromise between a low-power consumption, a short startup time and available wakeup sources in the application design.

This part describes the different low-power modes available in STM32F3xxxx devices and the related features.

STM32F3xxxx devices feature four main low-power modes:

### Sleep mode:

- Only the CPU clock is stopped.
- The Cortex<sup>®</sup>-M4 clock is stopped and the peripherals are kept running. The current consumption increases with the clock frequency. As in a Run mode, the user needs to know the system clock configuration rules.

## Stop mode

- The lowest power consumption while all the SRAM and registers are kept.
- PLL, HSI, HSE are disabled.
- All clocks in 1.8 V domain are switched off.
- Voltage regulator is working in normal mode or low-power modes.

Stop mode achieves the lowest power consumption while retaining the content of SRAM and registers. All clocks in the 1.8 V domain are stopped, the PLL, the HSI and the HSE are disabled. The voltage regulator can also be put either in normal or in low-power modes (not available when internal regulator is off).



### Standby mode

- The lowest power consumption.
- The 1.8V domain is powered off (regulator is disabled).
- SRAM and register contents are lost except in the backup domain.

The Cortex<sup>®</sup>-M4 core is stopped and the clocks are switched off. The voltage regulator is disabled and the 1.8 V domain is powered off. SRAM and register contents are lost except for the registers in the Backup domain (RTC registers, RTC backup register and backup SRAM), and Standby circuitry.

Note: Standby mode is not available in devices where the internal regulator is OFF.

### Vbat mode:

- The main digital supply (V<sub>DD</sub>) is turned off.
- The circuit is supplied through V<sub>BAT</sub> pin which should be connected to an external supply voltage (a battery or any other source).

This mode is used only when the main digital supply  $(V_{DD})$  is turned off and the  $V_{BAT}$  pin is connected to an external supply voltage. The  $V_{BAT}$  pin powers the Backup domain (RTC registers, RTC backup register and backup SRAM).

Note:

For a further description of these low-power mode features and low-power technology of STM32F3xxxx devices, you can refer to the RM00313, RM0316, RM0364, RM0365, RM0366 reference manuals and the relevant datasheets available from the STMicroelectronics web site.

# 1.3 Wake up from low-power modes

STM32F3xxxx devices integrate many wakeup sources to offer a flexible power management in a low-power application development and to simplify the application design. Many I/O pins allow to use these different wakeup sources.

Table 3 describes the different wakeup sources and pins that can be available in STM32F3xxxx devices.



Mode name	Entry	Wakeup sources	Wakeup pins
	WFI	Any interrupt	
		Wakeup event	
Sleep	WFF	Comparator can wake up from Sleep (up to	
	VVI L	7 EXTI lines in STM32F303xB/C/D/E,	
		STM32F358xx and STM32F398xx)	
Stop	PDDS, LPDS bits + SLEEPDEEP bit + WFI or WFE	Any EXTI line (configured in the EXTI registers, internal and external lines)  EXTI lines connected internally to: (1)  U(S)ART  Comparator  I2C  CEC (2)	All I/O
Standby	PDDS bit + SLEEPDEEP bit + WFI or WFE	WKUPx pins (x = 1, 2, 3), RTC alarm, RTC tamper event, external reset in NRST pin, IWDG reset	PA0 PC13 PE6 <sup>(3)</sup>

Table 3. Wake up from low-power mode sources

The wakeup time from low-power modes contributes a lot in the power optimization and the application flexibility. A trade-off has to be done between the low-power modes consumption and the correspondent wakeup time.

Table 4 gives examples of wake up from low-power mode timing in STM32F3xx microcontrollers.

	Table 4. Wake up from low-power mode timing examples		
·omotov	Condition	Тур, V <sub>DD</sub> =V <sub>DDA</sub> =3,3 V	

Parameter	Condition	Typ, V <sub>DD</sub> =V <sub>DDA</sub> =3,3 V			Unit
raiailletei		STM32F302x6/8	STM32F303xB/C	STM32F373xx	Oilit
Wake up from Sleep			6		CPU clock cycles
Wake up from Stop	Regulator in Run mode	3.8	3.6	3.6	
	Regulator in low- power modes	5.7	5.4	5.4	μs
Wake up from Standby	LSI and IWDG OFF	53.1	51.7	42.7	



<sup>1.</sup> For EXTI lines connected internally to these peripherals refer to EXTI lines mapping section in the reference manuals.

<sup>2.</sup> CEC Available only in STM32F37xxx.

<sup>3.</sup> PE6 works as wakeup pin only in STM32F303/302xB/C/D/E.

# 1.4 STM32F3xx microcontroller power saving techniques

# 1.4.1 General techniques

This section gives a brief description of the main power-saving features that contribute a lot reducing the current consumption and reaching an optimal trade-off between the performance processing and the power efficiency.

### System clock configuration

Several prescalers are used to configure the AHB frequency, the high-speed APB (APB2) and the low-speed APB (APB1) domains. In Run mode, the speed of the system clocks can be reduced by programming the registers prescalers to the highest values in order to provide just the needed clocks to peripherals and avoid the over-clocking that causes a consumption penalty.

The power consumption can be further lowered by gating clocks to the APBx and AHBx peripherals when they are not in use.

### • I/O configuration

To avoid extra I/O currents, all unused pins should be configured as analog inputs, in this mode the schmitt trigger input is disabled, providing zero consumption for each I/O pin.

For the output, it is recommended to configure the I/O speed frequency at the lowest possible speed. The user has to avoid the pull-up and pull-down activation if they are not used and no-pull up/down configuration is recommended. The user has to also disable the MCO pin of the clock output if not used.

### Using direct memory access (DMA)

STM32F3xxxx device peripherals can be accessed through DMA. This feature is not just useful to improve the performance, it can also be used to reduce the power consumption. The CPU must be kept running to avoid overflow on peripherals featuring only one buffer register. However, with DMA, the CPU can go to Sleep mode until the completion of DMA transfer.

This allows the device to consume less average current over the life of the application.

### Using low-power modes

Power mode switching in the application processing reduces the overall average consumption by keeping the device as much as possible in low-power modes.

The best power management approach consists of switching between different power modes, taking into account of the application requirements in terms of power consumption, wakeup sources/time and the peripherals simultaneously.

### Peripherals clock gating

The more peripheral blocks active simultaneously the highest the power consumption. Substantial power saving can be achieved by gating the clocks of the peripherals that are not in use.

### Using peripheral low-power features

STM32F3xxxx devices have peripherals with particular power features that allow to design and develop low-power applications while maintaining a high flexibility and an easy interaction with the external world. For example, the devices can wake up from low-power modes using USART, comparator, I2C and CEC.

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# 1.4.2 Low-power features

Some STM32F3xxxx peripherals have low-power features which facilitate the use of low-power modes while maintaining a high processing capability. The availability of these features differs between the STM32F3xx microcontrollers.

### COMP

The STM32F3xxxx comparators work independently from the PCLK2 clock. Thanks to this clock, the comparators can even operate in Stop mode. Each comparator has its own EXTI line and can generate either interrupts or events, which can wake up the device from both Sleep and Stop modes.

The outputs can be connected to an I/O or to multiple timer inputs in order to trigger control and monitor analog signals during Sleep mode.

The comparator power consumption versus speed can be adjusted to have the optimum trade-off for a given application (This feature is available only in the STM32F303/302xB/C, STM32F358xx, STM32F373xx and STM32F378xx devices.).

### U(S)ART

All U(S)ART interfaces can be served by the DMA controller during Sleep mode. USART supports a dual clock domain which allows the functionality and wake up from Stop mode. USART can wake up from Stop mode via either address match, start bit or by RXNE when its clock source is HSI or LSE.

Such feature facilitates the design and development of the application while maintaining the power efficiency.

Note that the user can put the IrDA SIR ENDEC in low-power mode to save more power.

### I2C

DMA can be used to reduce CPU overload and thus the power consumption. The I2C is clocked by an independent clock source which allows the I2C to operate independently from the PCLK frequency. When the I2C clock source is the HSI, the I2C can wake up from Stop mode on address match.

### CEC

Consumer Electronics Control protocol can operate at low speeds with a minimum processing and memory overhead. It has a clock domain independent from the CPU clock, allowing to wake up the MCU from Stop mode on data reception.

HDMI\_CEC controller is embedded only in STM32F37xxx devices.

## ADC

The STM32F3xxxx devices (except for STM32F373/378xx devices) embed a low-power ADC which consumption is proportional to the speed. The lowest consumption is got with the lowest speed.

This ADC has two clock sources derived from AHB and PLLCLK clocks. Consequently, the max speed 5MSPS can be reached even with a slow AHB bus frequency. In this case, ADC auto-delayed feature is available in order to avoid ADC overruns.



# 2 STM32F3xx microcontroller low-power application example

This section describes a real use case with STM32F3xx microcontrollers and focuses on the power saving techniques used to reduce the consumption of this application.

# 2.1 Application description

The application is designed as a smart motor monitor and control with the integration of different low-power modes and features. It communicates messages to the user about the different application steps and the log time profile.

### 2.1.1 Functional overview

The application is designed using the NUCLEO-F302R8 board based on a STM32F302x8 device.

The main features of this application are:

- The use of multiple peripherals: USART, DMA, Timer, COMP, DAC, RTC
- The use of multiple low-power modes: Sleep, Stop, Standby
- The real-time log data: RTC calendar (LSE)

The following figure gives an overview of the application ecosystem.

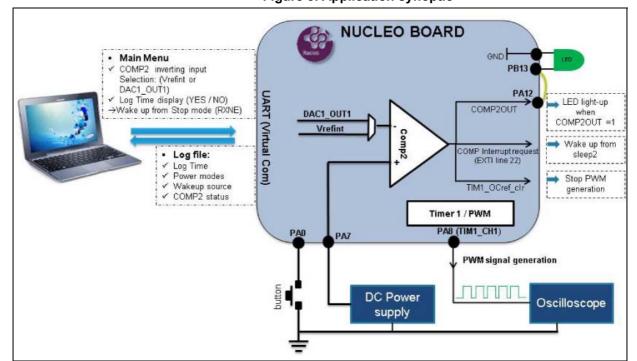


Figure 3. Application synoptic

The application starts when the NUCLEO-F302R8 is powered on. Once the user has pushed the button or the defined RTC time has elapsed, the user has to choose the

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reference voltage which will be used by the comparator to control external analog signal (motor current threshold).

Once the selection is done, the application starts driving the motor by a PWM signal generated using timer1. Simultaneously, the comparator controls an input analog signal (motor current). When this signal reaches the selected reference voltage, the generation of PWM signal is stopped.

The application embeds several power modes that allow optimizing the whole application power consumption. The RTC timer is enabled during the whole application to save time of each state. The application communicates messages to the user about the main application transitions. The log time of different states can be displayed, if this feature has been enabled by the user. This log time profile gives the opportunity to the user to calculate easily the application power budget.

# 2.1.2 Application modules

The application is based on a NUCLEO-F302R8, connected to a PC via USB cable.

The main STM32F302x8 peripherals used by this application are:

- USART1: used to send and receive data via virtual comport and to wake up the CPU from Stop mode.
- DMA: used with USART for data transfer from device to PC
- Timer 1: used to generate PWM signal.
- **Comparator 2:** used to stop PWM generation and wake up the CPU from Sleep mode when the non inverting input voltage exceeds the reference voltage.
- RTC: used to run a calendar in the whole application and to wake up the CPU from standby after the pre-defined time has elapsed.

Figure 4 summarizes the different modules of the application and the relevant functional interconnections.



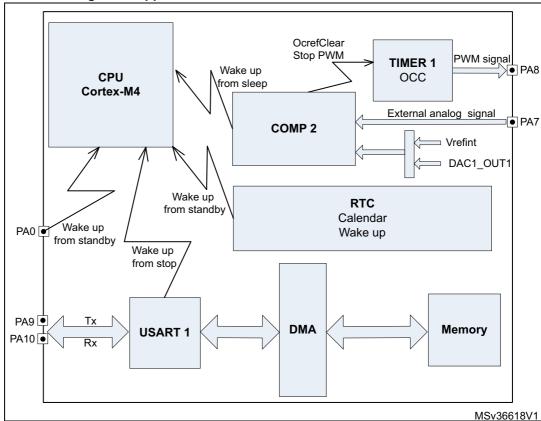


Figure 4. Application modules and functional interconnections

There are four different wakeup sources:

- PA0: wake up from Standby mode
- USART wakeup source: wake up from Stop mode
- Comparator: wake up from Sleep mode.
- RTC: wake up from Standby mode.

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# 2.1.3 State machine

The state machine provided in *Figure 5* describes the application states and transitions.

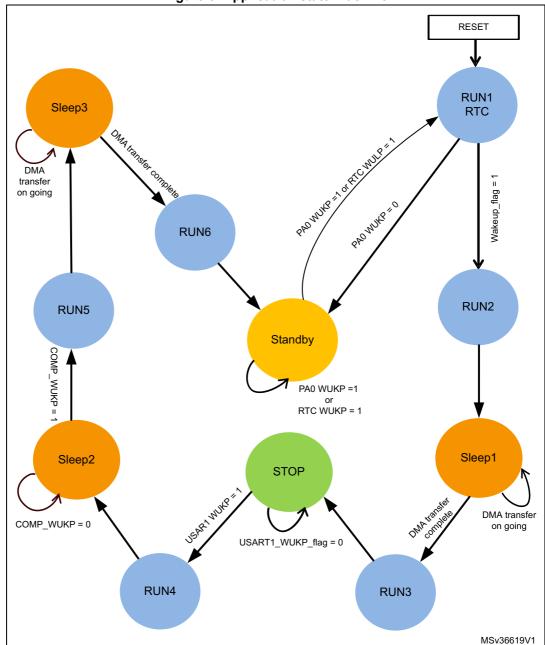


Figure 5. Application state machine

### State machine

Initially, the device is in Standby mode.

First, the user pushes the user-button to wake up the device from standby. If the user does not push the button, the device will wake up via RTC after a pre-defined period (20 s by default). Then, the device sends data, via the virtual comport (see Sleep1 state description). Once the transfer is completed, the CPU enters Stop mode.

The device remains in Stop mode until the user pushes a keyboard button to transfer a number from 1 to 4. It will simultaneously wake up the device via USART, select the desired configuration of the comparator inverting input (Vrefint or DAC1\_OUT1) and the RTC display (yes or no).

Then, the STM32F302x8 device enters Sleep mode. In this mode, timer 1 generates the PWM signal and the comparator is active to detect in real time when the non inverting input voltage exceeds the chosen reference voltage (inverting input). In this case, the comparator generates an interruption that wakes up the device from Sleep mode and stops PWM generation via the internal signal OCref clr.

After that, Sleep mode is entered again to send, via DMA, the data about previous state and the log time of all states (if already enabled).

When the DMA transfer is completed, the device enters Standby mode.

### States:

- Run1: When the device is powered on, it configures the system clock and the RTC calendar and wakeup sources.
- Standby: After power-on, the device enters Standby mode after the configuration in Run1 is configured and remains in Standby mode until it is woken up (wakeup pin or RTC).
- Run2: After waking up from Standby mode, configures USART, DMA to be ready for transfer and read time.
- Sleep1: Sends a message to the user via DMA about the possible configurations to select. Once the transfer is completed, the device wakes up from Sleep1.
- Run3: Configures the USART wakeup source to be used in Stop mode, then reads the time.
- Stop: Remains in Stop mode until a USART data is received to wake up the device.
- Run4: Configures and starts COMP2, TIM1 and DAC1 if used, then reads the time
- Sleep2: Sends a message to the user via DMA. TIM1 generates a PWM signal.
  The comparator is active to compare the injected analog signal to Vrefint or
  DAC1\_OUT1. When a comparator interruption occurs, it wakes up the device from
  Sleep mode and stops the PWM generation via OCref\_clr.
- Run5: Disables TIM1, COMP2 and DAC if used, then reads the time, prepares to display the log time profile if it is selected.
- Sleep3: Sends a message including the log time profile. Once the transfer is completed, the device wakes up from Sleep3 mode.
- Run6: Reads the time and saves it in the backup domain. Reconfigures the RTC before entering again Standby mode to start a new round.

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#### 2.2 **Software description**

#### 2.2.1 **Architecture description**

This application uses the STM32F3xx HAL library and contains the following source files:

- Main.c: contains the needed functions that perform the application state machine
- STM32F3xx\_it.c: contains the interrupt handlers for the application
- STM32F3xx\_hal\_msp.c: contains the needed hardware configuration of the different peripherals used by the application.

⊕ Documentation **Drivers** folder Drivers BSP subfolder BSP CMSIS CMSIS subfolder STM32F3xx\_HAL\_Driver subfolder Projects Project folders EWARM

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MDK-ARM EWARM and MDK - ARM projects User header files User source files · Readme file □ Src main.c stm32f3xx\_hal\_msp.c stm32f3xx\_it.c readme.txt Release\_Notes.html package xml Release Notes.html

Figure 6. STM32F3xx microcontroller low-power project overview

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# 2.2.2 Peripherals configuration

### Timer1

- TIM1 output: pin PA8.
- APB2 Prescaler = 1 (8 MHz)
- Period = 1/20 KHz
- Pulse = 50% of Period
- OCref clr is enabled to disable the PWM generation when high level is detected.

### UART1

- USART1\_Tx (PA9), USART1\_Rx (PA10)
- Baud Rate: 115200 bps
- Word length: 8 bits
- Stop bits: 1
- Hardware flow control and parity: none
- UART wakeup from Stop mode: EXTI line 25

Note:

The virtual comport is connected to the USART2 in the NUCLEO-F302R8 board. Use USART1 in the software to support the «USART wakeup from stop feature». USART2 pins should be connected to USAR1 pins. The virtual comport software should be downloaded.

### COMP2

- COMP2 non inverting input (COMP2\_INP): pin PA7
- COMP2 inverting input (COMP2 INM): VREFINT or DAC1 OUT1
- COMP outputs: TIM1\_OCref\_clr / COMP\_OUT: pin PA12
- COMP wakeup from Sleep mode: EXTI line 22

### RTC

- Clock source: LSE
- RTC\_ASYNCH\_PREDIV: 0x7F
- RTC SYNCH PREDIV: 0x00FF
- RTC\_OUTPUT: disable
- Calendar: format12, hour, minute, second
- RTC wakeup: EXTI line 20 to wake up from standby.

### DAC

- Channel: 1
- Data alignment: 12 bit data alignment.
- Data: 2500 (by default), it can be modified by the user.

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# 2.3 How to use the application

This section describes how to prepare the NUCLEO-F302R8 board to be used for the application as well as the steps performed to run correctly the application.

# 2.3.1 Environment setup

First read the «getting started» of the NUCLEO-F302R8 board user manual UM1724 to prepare the NUCLEO-F302R8 board for a correct use.

The version of the NUCLEO-F302R8 board to be used is MB1136-C 02 (with on-board 32kHz oscillator).

The user needs to know about the hardware connections and modifications that must be done before running the application.

# • NUCLEO-F302R8 board modifications

SB62 and SB63 solder-bridges ON

Note: For more details about LSE please refer to the user manual of STM32 Nucleo board «UM1724».

### NUCLEO-F302R8 board connections

- Connect the JP5 jumper between pin 2 and pin 3 (U5V) and make sure the JP1 jumper is off.
- Connect USART2\_Tx to USART1\_Tx: PA2 connected to PA9
- Connect USART2 Rx to USART1 Rx: PA3 connected to PA10
- Connect PA0 to a button connected to V<sub>DD</sub> and GND via pull-down.
- Connect the Idd jumper JP6 to the multimeter terminals.

### NUCLEO-F302R8 board connections to the instruments

- Connect the oscilloscope probe to PA8 pin.
- Connect the DC power supply output to pin PA7 and regulate it to a voltage lower than the comparator reference voltage (1.2 V if Vrefint selected or 2V if DAC1 OU1 selected). Turn off the power supply.



*Figure* 7 describes the NUCLEO-F302R8 connections that must be set before starting the application.

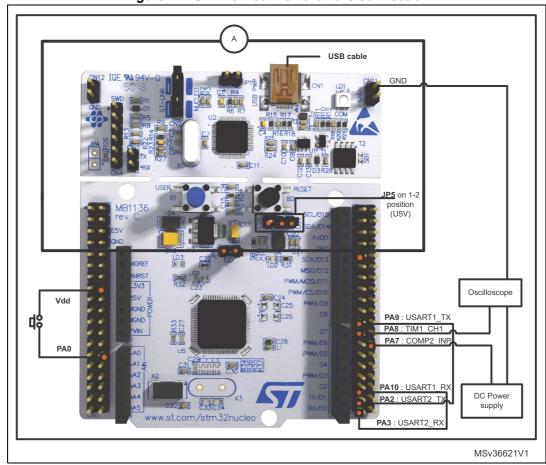


Figure 7. NUCLEO-F302R8 hardware connection



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# 2.3.2 Application setup

Once the previous software and hardware recommendations have been followed and the NUCLEO-F302R8 is ready to use, the user has to proceed as follow:

- Open a serial port terminal interface in the PC.
- Connect ST-link cable between NUCLEO-F302R8 and PC to power-on the board.
- Open the serial port terminal while the device remains in Standby mode.
- Push the button connected to PA0 to start the application state machine or wait for the RTC period to elapse.
- Once the menu message is displayed, select one of the four configuration by pushing the key and send the right character (1-4).(see note)
- Ensure that the PWM signal is generated and displayed on the oscilloscope.
- Turn on the DC power supply and apply a DC voltage that exceeds the reference voltage (≥ 1.2 V if Vrefint is selected or ≥ 2V if DAC1\_OUT1 is selected) by modifying the power supply output.
- Once the message prompting the user that the device will return to standby is displayed, execute the sequence again by pushing the button or wait for the RTC period to elapse.

Note:

Depending on the choice done by the user, Voltage reference can be 1.2V (Vrefint) or 2V (DAC1\_OUT1) and the log time can be displayed or not in the last message.

The user has to apply the same sequence of steps described above to get a correct functionality of the application.

# 2.4 Application current consumption

The measure of the application's average current consumption is necessary to estimate the power budget of the application and deduce the battery life for such portable application.

# 2.4.1 Measuring current consumption

As an example, the average current consumption of the first state machine cycle processing has been measured by activating the 'Min Max' mode of the multimeter before powering on the NUCLEO-F302R8 board. The hold button is pushed just after the first return to Standby mode.

In this measured case, the Vrefint is selected as the inverting input of the comparator 2 and the log time display is activated.

The average current is equal to **480 \muA**.

Before returning to standby, the application displays the log time of different low-power modes existing in the application state machine. *Figure 8* shows the log time displayed for the first time of the application processing.

Note that the wakeup time of Sleep3 mode is displayed in the second cycle of the state machine.



Figure 8. Log time display of the measured example

```
Low power mode time profile is:

>>

00:00:00:000:000: Enter standby mode

00:00:20:015: Wake-up from Standby mode

00:00:20:019: Enter to Sleep 1 mode

00:00:20:101: Wake-up from Sleep 1 mode

00:00:20:101: Enter to Stop mode

00:00:33:058: Wake-up from Stop mode

00:00:33:058: Enter to Sleep 2 mode

00:00:42:394: Wake-up from Sleep 2 mode

00:00:42:398: Enter to Sleep 3 mode

>>

00:00:42:488: Wake-up from Sleep 3 mode
```

The time spent in each mode and the corresponding current consumption helps us to calculate an estimated value of the whole application average current consumption. The formula of the average current consumption is as follows:

```
I average = (IRUNx * TimeRUNx + Istandby * Timestandby + Isleep1 * Timesteep1 + Istop * Timestop + Isleep2 * Timesteep2 + Isleep3 * Timesteep3 ) / Total Time
```

Table 5 gives the time and the current consumption in different low-power modes of the measured example. For Runx modes (x=1, 2, 3, 4, 5, 6), we assume that they are negligible versus low-power modes in term of processing periods in a such low-power application.

Total time = wake up from Sleep3 mode time = 42488 ms

Note:

The current consumption of low-power modes is measured by holding the multimeter display in each measured state of the application.

Table 5. low-power mode data of the measured example

Low-power modes	Active peripherals	Execution periods (ms)	Average measured current consumption (µA)
Standby mode	RTC (LSE, Backup domain)	20015	4.3
Sleep1 mode	RTC, USART1/DMA1	82	2010
Stop mode	RTC, USART1	12957	24.3
Sleep 2 mode	RTC, USART1/DMA1, COMP2, TIM1	9336	2080
Sleep3 mode	RTC, USART1/DMA1	90	2040

Applying the average formula gives:

```
I average = [(4.3 * 20015) + (2010 * 82) + (24.3 * 12957) + (2080 * 9336) + (2040 * 90)] / 42488 = 475 \mu A
```

So the calculation gives us a good average current consumption compared to the measured one with almost only 1% error.

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AN4538 Conclusion

# 3 Conclusion

This application note illustrates the low-power features integrated into the STM32F3xx microcontrollers. They ensure the best trade-off between the power efficiency and high performance.

This document provides an overview on these power features and describes how to correctly configure the different power modes through a real use case to minimize the power current consumption.

Revision history AN4538

# 4 Revision history

**Table 6. Document revision history** 

Date	Revision	Changes
06-Jan-2015	1	initial release.

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