

Social Contract - Gyarados

Roles:

Gustav Darhult - Team Member
Viktor Franzén - Backend developer
Tobias Lindroth - Backend developer
Spondon Siddiqui - Frontend developer
Alexander Solberg - Backend developer
Oscar Thornander - Frontend developer
Viktor Torkelsson - Team Member

Everyone shares the role of product owner

We rotate Scrum Master each sprint.

We have also introduced pair-programming teams. These will also be rotated and/or changed between sprints.

Responsibilities:

(the responsibilities of the roles)

- We will have one person who will be scrum master and they will rotate every week
- We have decided not to have a concrete product owner, but instead everyone in the team has a share of the product. We will be setting requirements as one unit
- Will continue discussing roles and responsibilities when we have a finalised idea
- We will each be responsible for delivering a individual weekly reflection on Mondays.

Ambitions:

(What do we want to achieve? Expect to achieve?)

Grade:

- We would like to achieve a 5

Product: The goal is to have a working product:

- Which has an extensible concept
- That is well documented
- With plenty of tests and they are thorough
- That could serve a purpose for someone

Group:

- Even workload distribution
- Work to our strengths
- Help one another and teach each other

Meetings:

(How often? Structure?)

- We will have meetings with our supervisor every week on monday mornings during which we conduct team reflections and individual reflections.
- We will also hold private meetings every week on wednesday afternoons.

Group Issues:

(dealing with conflict)

- First hand will be dealt with within the group by discussing the situation
- Vote on a particular conflict, majority ruling
- Last resort is going to the supervisor for advice/resolution
- Group members are not expected to work during holidays and the velocity of the group is expected to be lower during self-study and re-exam