









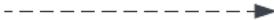
Activity Diagram

Purpose:

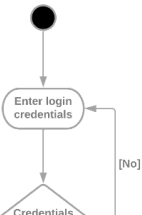
1. To provide a view of the behavior of a system by describing the sequence of actions
2. To show parallel or concurrent flows and alternate flows
3. To define the behavior of operations

Notation:

| Notation | Type | Explanation |
|---|-------------|--|
|  | Start | It initiates the transitions |
|  | End | It marks the end of the transitions |
|  | Activity | It represents a set of actions |
|  | Object Node | It represents an object that is connected to a set of Object flows |
|  | Decision | It represents the transitions based on the conditions |
|  | Swim Lane | It is used for grouping the same user's activities in one column |

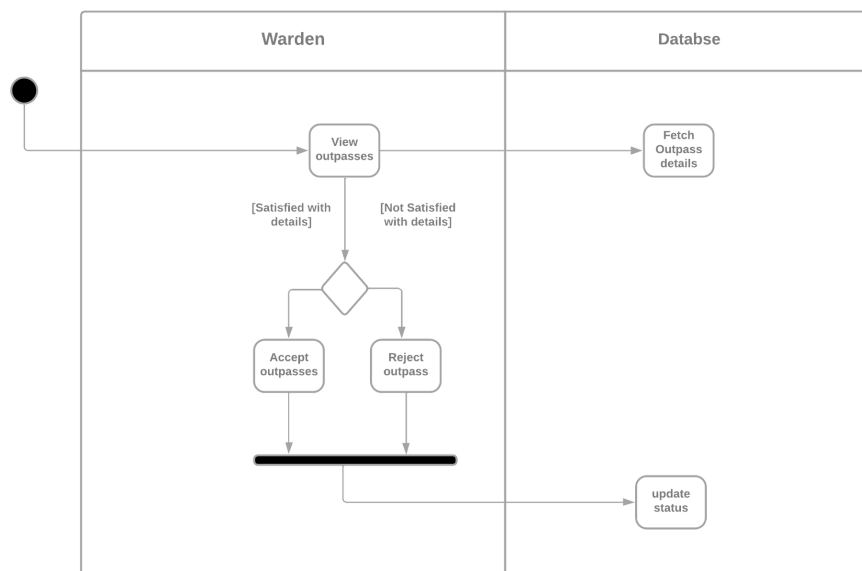
| | | |
|---|--------------|---|
|  | Fork/Join | It is used for concurrent executions |
|  | Control Flow | Shows the sequence of execution |
|  | Object Flow | Shows the flow of an object from one activity to another activity |

1. Activity diagram for main success scenario

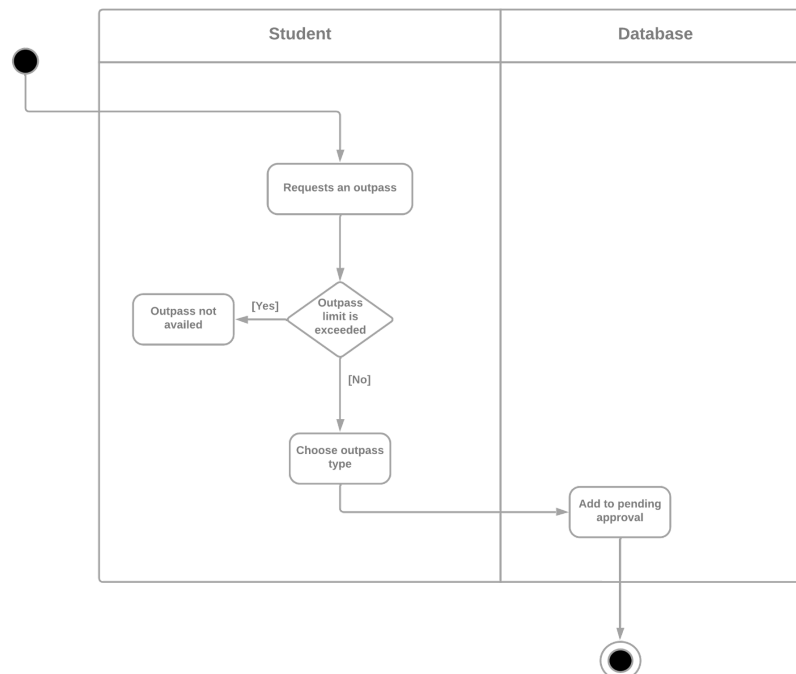


2. Activity diagrams for use cases

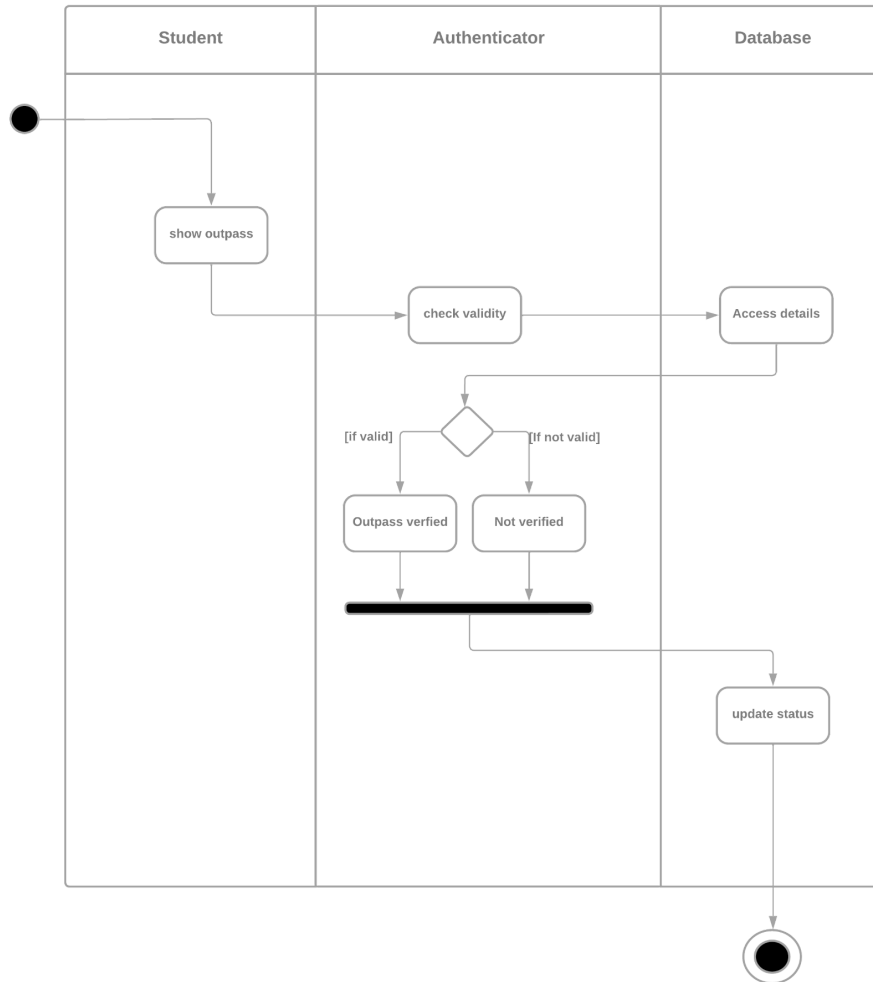
I. Usecase - Request outpass



II. Usecase - Accept/reject outpass



III. Usecase - Authenticate outpass



IV. Usecase - Update transport details

