Independent Component Analysis (ICA)

1 Overview

The purpose of this assignment is to build an algorithm to successfully separate mixed signals (blind source separation). In other words, if we were to mix some source signals U(n,t), where n is the number of signals and t is the length of each signal, with a mixing matrix A(m,n), where m is the number of mixed signals, we would be left with a mixed signals X(m,t) = AU. Our goal is to recover the source signals (U) with minimal information about the source data (U). More formally, we are looking for an unmixing matrix $W(n,m) = A^{-1}$, such that Y = WX is the recovered signal. Independent component analysis, or ICA, is one such method to recover data with minimal or no information about the source data.

2 Method

First we can characterize the distributions of each source signal. Suppose each source signal U_j can be described by a density p_{U_j} ; the joint distribution of the source \mathbf{U} is given by:

$$p(U) = \prod_{j=1}^{n} p_U(U_j).$$

Since the mixed signal **X** is simply a linear transformation of the original signal **U**, we can expect the distribution of the mixed signal **X** to be similar to the distribution of the original signal **U**. The distribution of the mixed signal **X** is given by:

$$p(X) = \prod_{j=1}^{n} p_{U}(WX) \cdot |W|,$$

where $W = A^{-1}$.

As we can see from the distribution above, we have two unknowns: \mathbf{W} and p_U . We can *guess* as to what p_U may be by first defining a cumulative distribution function (cdf) for the original signal \mathbf{U} . Then, the distribution p_U is simply the derivative of that cdf. According to material by Andrew Ng [1], the sigmoid function $g(X) = 1/(1 + \exp(-X))$ is a reasonable *default* cdf; thus, $p_U(X) = g'(X)$. Any distribution can be used as long as it is non-Gaussian. Now, the only unknown is \mathbf{W} .

To solve for \mathbf{W} , we can use gradient ascent to maximize the log likelihood of \mathbf{W} (substitute g'(X) for p_U and take the log of the distribution above):

$$l(W) = \sum \left(\sum \log g'(WX) + \log |W|\right).$$

Then, the gradient ascent algorithm can be described as:

$$W \coloneqq W + \eta(I * t + (1 - 2 * Z) * Y^T) * W,$$

where η is the learning rate (1e-6), t is the length of each source signal, Y = WX is the *recovered* data, and Z = g(Y). After a set number of iterations ($R_max=1000$), we will have an approximate unmixing matrix W, such that Y = WX.

3 Experiments

The three variables I will be considering in this homework are: η (learning rate), R_m (number of iterations to update W), and \mathbf{m} (the number of mixed signals). I will use the *numpy.linalg.norm* function and the Pearson correlation coefficient (*correlation_coefficient*) to determine how close the recovered signal \mathbf{Y} is from the original signal \mathbf{U} .

From initial trial-and-error, it was found large learning rates (>1e-6) would lead to an overflow at any iteration above 100; so, I tested learning rates \leq 1e-6. Moreover, I noticed the ICA algorithm struggled when it had to recover a larger number of signals. **Table 1** below indicates the correlation coefficient found for *n* recovered signals (*sounds.mat*), where *n* is between 2 and 5, *R* max=1000, and m=n.

Table 1

n	Correlation Coefficient	Best η
2	0.9764	1e-6
3	0.7349	1e-7
4	0.5325	1e-8
5	0.3631	1e-9

The correlation coefficients seem to decrease with more signals. Moreover, smaller learning rates were required to obtain (relatively) better correlation coefficients. Since a learning rate of 1e-6 recovered approximately 97% of the first two signals, I will be using a learning rate of 1e-6 for future experiments.

Next, I found that the number of iterations (1000, 10000, 100000) produced very similar results and errors (numpy.linalg.norm and $correlation_coefficient$). The only difference between iterations was the run time to loop through each value of R_max ; larger values of R_max took longer time – 5sec, 60sec, and 300sec respectively. So, the learning rate was set to 1e-6 and R_max was set to 1000.

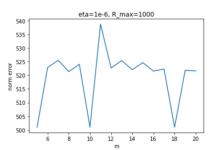
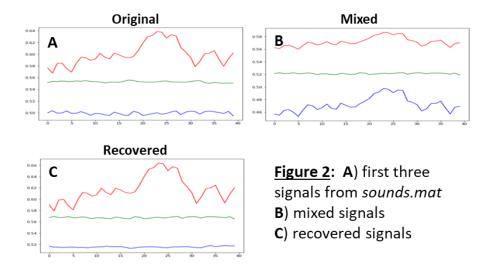


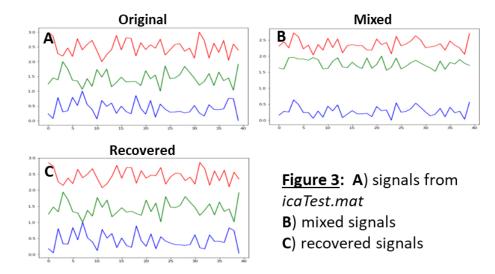
Figure 1: Norm error (numpy.linalg.norm) for values of m ranging from 5 to 20

Lastly, I experimented with the number of mixed signals \mathbf{m} produced by the mixing matrix. **Figure 1** illustrates the error between the recovered and original signals. As seen by **Figure 1**, there is no clear pattern as to what values of \mathbf{m} are optimal to reduce the recovered signal error. The lowest error was found when $\mathbf{m} = \mathbf{n} = \mathbf{5}$ (sounds.mat), and so for future experiments, \mathbf{m} will be set to \mathbf{n} .

After setting the learning rate to 1e-6, *R_max* to 1000, and **m** to **n**, I mixed and recovered the signals provided by the *sounds.mat* file. **Figure 2** illustrates the original, mixed, and recovered signals.



As seen by **Figure 2**, the original and recovered signals look comparable. However, there were more promising results for the data provided by the *icaTest.mat* file. **Figure 3** illustrates the original, mixed, and recovered signals.



The original and recovered signal look very similar, and this is supported by the high correlation coefficient (0.9796).

4 Results and Discussion

Overall, the ICA algorithm was able to successfully recover approximately 98% of the ICA test data, with a learning rate of 1e-6, an R_max of 1000, and with m=n. The program was prone to overflowing, thus requiring a very small learning rate. The number of iterations did not seem to improve the quality of the recovered images, indicating \mathbf{W} must be converging at some $R_max < 1000$. I observed the recovered signals would not always be in the same order as the original data. With further investigation, I found after rearranging the recovered signals to match the order of the original signals, the correlation coefficient would increase significantly; however, the numpy.linalg.norm function would be consistent with its results. The ICA algorithm was an interesting algorithm to learn and seemed to recover original data with limited information.

5 References

a) time library — time

b) scipy library - io.loadmat
c) numpy library - linalg.norm
d) matplotlib library - pyplot

[1] http://cs229.stanford.edu/notes2020spring/cs229-notes11.pdf