```
Pseudo code.
 [or] A trii
 top < -1-1 1/Empty stack
Push (x)
 top< top+1
 A [top] = x A [top] < - x
Pop ()
 top <- top-1
 top()
return A[top]
is Empty()
                                 isfull ()
if (top = =-1)
suturn true;
else
relum false;
                                  if (Hop == SIZE)
                                       retwen true;
                                       else
                                         ruturn False;
```