

```
import java.util.*;
abstract class shape
```

```
{
```

```
    int a;
```

```
    int b;
```

```
    abstract void printArea();
```

```
}
```

```
class Rectangle extends shape
```

```
{
```

```
    Rectangle (int x, int y)
```

```
{
```

```
        a = x;
```

```
        b = y;
```

```
}
```

```
    void printarea()
```

```
{
```

```
        System.out.println("Area is " + (a*b));
```

```
}
```

```
}
```

```
class Triangle extends shape
```

```
{
```

```
    Triangle (int x, int y)
```

```
{
```

```
        a = x;
```

```
        b = y;
```

```
}
```

```
    void printarea()
```

```
{
```

```
        System.out.println("Area is " + (a*b*0.5));
```

```
}
```

```
}
```



```
class circle extends shape
```

```
{
    circle(int x)
```

```
{
```

```
    a = x;
```

```
}
```

```
    void printArea()
```

```
{
```

```
    System.out.println("Area is "+(a*a*3.14));
```

```
}
```

```
class lab4
```

```
{
```

```
    public static void main (String s[])
```

```
{
```

```
        int l, b, ba, h, ha;
```

```
        Scanner sc = new Scanner(System.in);
```

```
        System.out.println("enter the length & breadth  
of rectangle");
```

```
        l = sc.nextInt();
```

```
        b = sc.nextInt();
```

```
        Rectangle r = new Rectangle(l, b);
```

```
        r.printArea();
```

```
        System.out.println("enter base and height  
of triangle");
```

```
        ba = sc.nextInt();
```

```
        h = sc.nextInt();
```

```
        Triangle t = new Triangle(ba, h);
```

```
        t.printArea();
```



```
system.out.println("enter the radius of  
circle");
```

```
ra = sc.nextInt();
```

```
circle c = new circle(ra);
```

```
c.printArea();
```

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