PROJECT TITLE: AIR QUALITY MONITORING

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SOURCE CODE:

import time

import serial

import RPi.GPIO as GPIO

import Adafruit_CharLCD as LCD

Initialize the LCD

lcd rs = 25

 $lcd_en = 24$

1cd d4 = 23

 $lcd_d5 = 17$

lcd d6 = 21

 $lcd_d7 = 22$

 $lcd_columns = 16$

 $lcd_rows = 2$

lcd = LCD.Adafruit_CharLCD(lcd_rs, lcd_en, lcd_d4, lcd_d5, lcd_d6, lcd_d7, lcd_columns, lcd_rows)

Initialize the SDS011 sensor

ser = serial.Serial('/dev/ttyUSB0', baudrate=9600, timeout=2)

ser.flushInput()

```
def read_sensor_data():
try:
while True:
while ser.in_waiting < 10:
time.sleep(1)
data = ser.read(10)
if data[0] == 170 and data[1] == 192:
pm25 = (data[2] + data[3] * 256) / 10.0
pm10 = (data[4] + data[5] * 256) / 10.0
return pm25, pm10
except Exception as e:
print(f"Error reading from the sensor: {e}")
def display_air_quality(pm25, pm10):
lcd.clear()
lcd.message('PM2.5: {:.2f} ug/m3\n'.format(pm25))
lcd.message('PM10: {:.2f} ug/m3'.format(pm10))
if __name__ == '__main__':
try:
while True:
pm25, pm10 = read\_sensor\_data()
display_air_quality(pm25, pm10)
time.sleep(10) # Update every 10 seconds
except KeyboardInterrupt:
lcd.clear()
GPIO.cleanup()
```

SOURCE CODE:-

```
<!DOCTYPE html>
<html>
<head>
  <title>Air Quality Monitoring System</title>
  <style>
    .good { color: green; }
    .moderate { color: orange; }
   .poor { color: red; }
  </style>
</head>
<body>
  <h1>Air Quality Monitoring System</h1>
  <div id="airQualityData">
    <h2>Real-time Air Quality Data</h2>
    PM2.5: <span id="pm25Value">Loading...</span>
    PM10: <span id="pm10Value">Loading...</span>
    CO2: <span id="co2Value">Loading...</span>
    Temperature: <span id="temperatureValue">Loading...</span>
    Humidity: <span id="humidityValue">Loading...</span>
  </div>
  <script>
   class AirQualityComponent {
      constructor() {
        this.pm25Value = document.getElementById("pm25Value");
        this.pm10Value = document.getElementById("pm10Value");
        this.co2Value = document.getElementById("co2Value");
```

```
this.temperatureValue = document.getElementById("temperatureValue");
    this.humidityValue = document.getElementById("humidityValue");
  }
  update(data) {
    this.pm25Value.textContent = data.pm25 + " µg/m<sup>3</sup>";
    this.pm10Value.textContent = data.pm10 + " \mu g/m^3";
    this.co2Value.textContent = data.co2 + "ppm";
    this.temperatureValue.textContent = data.temperature + " °C";
    this.humidityValue.textContent = data.humidity + " %";
    this.setAirQualityIndicator(this.pm25Value, data.pm25, 20, 50, 100);
    this.setAirQualityIndicator(this.pm10Value, data.pm10, 20, 50, 100);
    this.setAirQualityIndicator(this.co2Value, data.co2, 400, 800, 1000);
  }
  setAirQualityIndicator(element, value, good, moderate, poor) {
    if (value <= good) {
       element.className = "good";
    } else if (value <= moderate) {</pre>
       element.className = "moderate";
    } else {
       element.className = "poor";
     }
function simulateAirQualityData() {
  return {
    pm25: (Math.random() * 100).toFixed(2),
    pm10: (Math.random() * 100).toFixed(2),
```

}

```
co2: Math.floor(Math.random() * 1200),
    temperature: (Math.random() * 30 + 15).toFixed(2),
    humidity: (Math.random() * 60 + 30).toFixed(2)
};

function updateAirQualityComponent(airQualityComponent) {
    const data = simulateAirQualityData();
    airQualityComponent.update(data);
    setTimeout(() => updateAirQualityComponent(airQualityComponent), 5000);
}

const airQualityComponent = new AirQualityComponent();
    updateAirQualityComponent(airQualityComponent);
</script>
</body>
</html>
```

OUTPUT:-