

# Monte Carlo Simulation

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## 1 Metropolis Hastings Algorithm

Suppose  $\rho$  be a probability distribution over a space  $X$  and suppose  $r : X \times X \rightarrow \mathbb{R}$  is the relative probability function

$$r(x, y) = \frac{\rho(x)}{\rho(y)}$$

In practice, it is often much easier to compute  $r$  than  $\rho$ . The Metropolis Hastings algorithm is a Markov chain algorithm that generates samples from  $X$  with distribution  $\rho$ , given  $r$ .

A Markov chain is a sequence of random numbers that are generated iteratively by sampling from a transition probability distribution  $T$ . Concretely, if  $x_k$  is the  $k$ th element in the sequence,  $x_{k+1}$  is chosen with probability  $T(x_{k+1}, x_k)$ . Our goal is to find  $T$  such that the sequence of random numbers eventually follow  $\rho$ . A sufficient condition for this is known as the principle of detailed balance

$$T(y, x)\rho(x) = T(x, y)\rho(y), \quad \forall x, y \in X$$

intuitively, this means that there is equal probability to transition between any two points in the samples of the distribution  $\rho$ .

The algorithm splits the transition into two step: proposal and acceptance. In the proposal step, a point  $x_p$  is proposed to be the  $(k + 1)$ th element by sampling from the distribution  $g(x_p, x_k)$ , this is usually a function that has high probability for  $x_p$  'close' to  $x_k$ . In the acceptance step, we accept the proposed point  $x_p$  with probability  $A(x_p, x)$ . Substituting back to the detailed balance equation, we get

$$\begin{aligned} A(y, x)g(y, x)\rho(x) &= A(x, y)g(x, y)\rho(y) \\ \implies \frac{A(y, x)}{A(x, y)} &= r(y, x)\frac{g(x, y)}{g(y, x)} \end{aligned}$$

We have reduced the problem of finding  $T$  to finding  $A$ . In this algorithm, we choose  $A$  to be defined as

$$A(y, x) = \min \left( 1, r(y, x)\frac{g(x, y)}{g(y, x)} \right)$$

## 2 Ising Model

The Ising model is a  $d$  dimensional lattice of length  $L - 1$  in each dimension with a spin at each coordinate that may take values  $\pm 1$ . The state of the system is completely determined by the values of the spins, for a microstate  $S$ ,  $S_{[i]}$  denotes the value of the spin at coordinate  $[i]$ . The Hamiltonian of the microstate  $S$  can be written as

$$H(S) = - \sum_{[i], [j]} S_{[i]}S_{[j]}$$

where the summation is over nearest neighbors  $[i], [j]$ .

The partition function and thus the pdf for this model is difficult to compute, however  $r$  given by

$$r(S_1, S_2) = \exp \left( - \frac{H(S_1) - H(S_2)}{k_B T} \right)$$

is easy to compute especially when  $S_1$  is 'close' to  $S_2$ . Therefore, we simulate with Metropolis Hastings with  $g$  given by:

$$g(S_p, S) = \begin{cases} \frac{1}{L^d} & S_p \text{ differs from } S \text{ at exactly 1 point} \\ 0 & \text{otherwise} \end{cases}$$

Clearly this  $g$  is symmetric ( $g(x, y) = g(y, x)$ ), therefore  $A$  simplifies to

$$A(y, x) = \min(1, r(y, x))$$