JS - Operators

1. Arithmetic Operators

Arithmetic operators are used to perform basic arithmetic operations on numbers.

```
// Arithmetic Operators in JavaScript:
// 1. Addition (+)
let sum = 5 + 3; // 8
// 2. Subtraction (-)
let difference = 5 - 3; // 2
// 3. Multiplication (*)
let product = 5 * 3; // 15
// 4. Division (/)
let quotient = 6 / 3; // 2
// 5. Modulus (%)
let remainder = 7 \% 3; // 1
// 6. Exponentiation (**)
let power = 2 ** 3; // 8
 Operator
                  | Example | Description
                  |------|
Addition (+)
                  5 + 3 = 8
                                | Adds two values.
                                 | Subtracts the second value from the first.
 Subtraction (-)
                  5 - 3 = 2
                                | Multiplies two values. | Divides the first value by the second.
 Multiplication (*) | 5 * 3 = 15
| Modulus (%)
                  7 % 3 = 1
                                   Returns the remainder of the division.
 Exponentiation (**) | 2 ** 3 = 8
                                  Raises the first value to the power of the second.
```

2. Assignment Operators

Assignment operators are used to assign values to variables.

```
// Assignment Operators in JavaScript:
// 1. Assignment (=)
let a = 5; // Assigns the value 5 to a
// 2. Add and assign (+=)
a += 3; // a = a + 3 -> 8
// 3. Subtract and assign (-=)
a -= 2; // a = a - 2 -> 6
// 4. Multiply and assign (*=)
a *= 2; // a = a * 2 -> 12
// 5. Divide and assign (/=)
a /= 4; // a = a / 4 -> 3
// 6. Modulus and assign (%=)
a \%= 2; // a = a \% 2 -> 1
| Operator
                          | Example
 _____
                          |-----|
                                          Assigns the value to the variable.
Adds a value to the variable and assigns the result.
Subtracts a value and assigns the result.
                          | a = 5
Assignment (=)
 Add and assign (+=)
                          | a += 3 -> 8
| Subtract and assign (-=) | a -= 2 -> 6
| Multiply and assign (*=) | a *= 2 -> 12
                                          | Multiplies a value and assigns the result.
Divides a value and assigns the result.
Takes the modulus and assigns the result.
```

3. Comparison Operators

Comparison operators are used to compare two values and return a boolean result ('true' or 'false').

```
// Comparison Operators in JavaScript:
// 1. Equal to (==)
let isEqual = 5 == '5'; // true (value is the same, type is different)
// 2. Strict equal to (===)
let isStrictEqual = 5 === '5'; // false (value and type must be the same)
// 3. Not equal to (!=)
let isNotEqual = 5 != 3; // true (values are different)
// 4. Strict not equal to (!==)
let isStrictNotEqual = 5 !== '5'; // true (value or type is different)
// 5. Greater than (>)
let isGreaterThan = 10 > 5; // true
// 6. Less than (<)</pre>
let isLessThan = 5 < 10; // true</pre>
// 7. Greater than or equal to (>=)
let isGreaterThanOrEqual = 5 >= 5; // true
// 8. Less than or equal to (<=)</pre>
let isLessThanOrEqual = 3 <= 5; // true</pre>
 Operator
                            Example
                                                  Description
                            j 5 == '5'
 Equal to (==)
                                                  | Compares values for equality (ignores type).
 Strict equal to (===)
                            5 === '5'
                                                  Compares both value and type for equality.
                            5 != 3
 Not equal to (!=)
                                                  | Compares values for inequality.
 Strict not equal to (!==) | 5 !== '5'
                                                  Compares both value and type for inequality.
                                                  Returns true if left value is greater than right.
 Greater than (>)
                            10 > 5
Less than (<)
                                                  Returns true if left value is less than right.
                            5 < 10
 Greater or equal (>=)
                            5 >= 5
                                                  Returns true if left value is greater or equal to right.
 Less or equal (<=)
                            3 <= 5
                                                  Returns true if left value is less or equal to right.
```

4. Logical Operators

Logical operators are used to perform logical operations, typically on boolean values.

```
// Logical Operators in JavaScript:
// 1. AND (&&)
let isBothTrue = true && false; // false
// 2. OR (||)
let isEitherTrue = true || false; // true
// 3. NOT (!)
let isNotTrue = !true; // false
 Operator
                  | Example
                                     Description
                                     Returns true if both values are true.
 AND (&&)
                   true && false
 OR (||)
                   true || false
                                       Returns true if at least one value is true.
| NOT (!)
                  |!true
                                     Reverses the boolean value (true becomes false).
```

5. Bitwise Operators

Bitwise operators work with the binary representation of numbers.

	Operator	Example	Description
	AND (&)	5 & 3	Performs a binary AND operation.
İ	OR ()	5 3	Performs a binary OR operation.
İ	XOR (^)	5 ^ 3	Performs a binary XOR operation.
ĺ	NOT (~)	~5	Performs a binary NOT operation (inverts bits).
ĺ	Left Shift (<<)	5 << 1	Shifts bits to the left by a specified number of positions.
ĺ	Right Shift (>>)	5 >> 1	Shifts bits to the right by a specified number of positions.
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6. Unary Operators

Unary operators are operators that act on a single operand.

```
// Unary Operators in JavaScript:
// 1. Unary plus (+)
let unaryPlus = + '5'; // 5 (Converts string to number)
// 2. Unary negation (-)
let unaryNeg = - '5'; // -5 (Converts string to number and negates it)
// 3. Increment (++)
let increment = 5;
increment++; // 6
// 4. Decrement (--)
let decrement = 5;
decrement--; // 4
// 5. typeof
let type = typeof 5; // "number"
// 6. delete
let obj = {name: "John"};
delete obj.name; // Removes the "name" property from the object
 Operator
                     Example
                                           | Description
 Unary plus (+)
                                             Converts the operand to a number.
                      + '5'
                      - '5'
 Unary negation (-)
                                             Converts the operand to a number and negates it.
 Increment (++)
                     | i++
                                             Increases the value by 1.
 Decrement (--)
                     | i--
                                             Decreases the value by 1.
 typeof
                      typeof 5
                                             Returns the type of the operand.
                                           Deletes a property from an object.
 delete
                     | delete obj.name
```

7. Ternary Operator

The ternary operator is a shorthand for an 'if-else' statement.