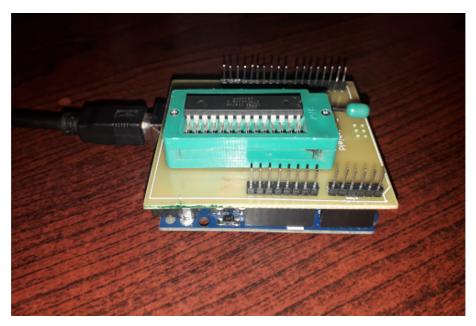
Procedure for Boot Loading AT328 Chip

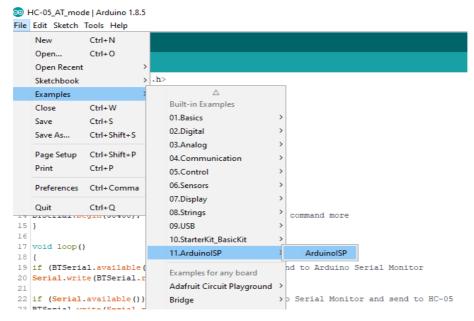
Loading Arduino ISP Sketch:

1. Connect the Boot Sheild to Arduino and place the new AT328 IC to Jig base as shown below.

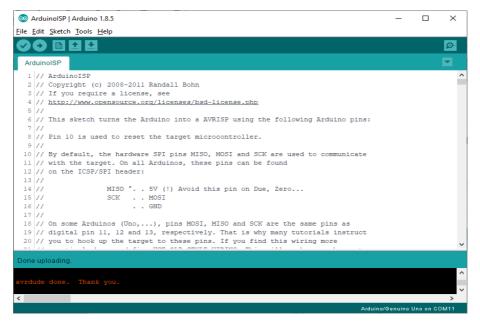


Arduino with BootSheild

2. Open Arduino ISP Skectch by, selecting File->Examples->11.ArduinoISP-> ArduinoISP and upload the sketch to arduino.



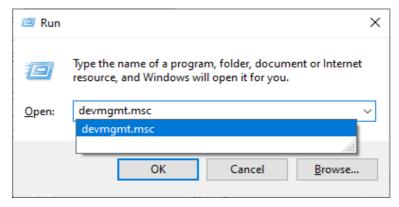
Opening Arduino ISP Sketch



Uploading to Arduino

Identifing COM Port:

1. Press "Win+R" to open Run, and type **devmgmt.msc** command to open Device Manager.



Run

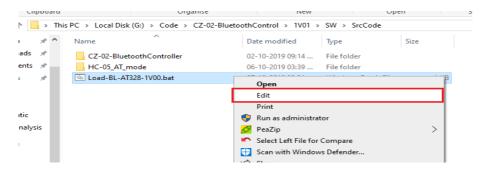


Device manager

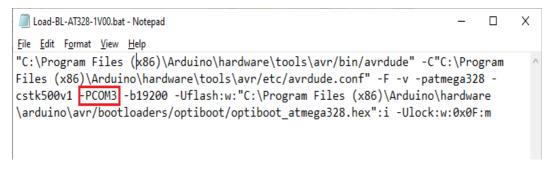
2. Note down the Serial Port to which arduino is connected. (In the above screen shot it is COM3).

Edit the Script File:

1. To edit the script file, right click on the file (Load-BL-AT328-xVyz.bat), and select edit and a notepad will open as shown below.



Right Click Menu

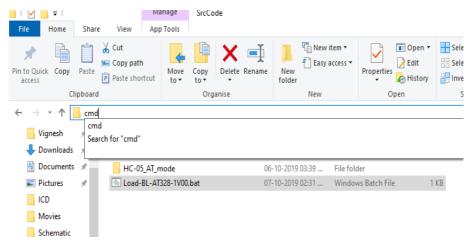


Changing COM Port

2. Now change the COM port number to the port to which Arduino is connected (ie Previous Step) and save and close the file.

Loading BootLoader:

1. Go to the folder where the "Load-BL-AT328-xVyz.bat" file is present, and type **cmd** in the address bar and press **enter** to open command prompt.



Boot Loader Script Folder



Command Prompt

2. In Command Prompt, type **Load-BL-AT328-1V00.bat** and press enter to load the boot loader. Refer the below screen shot

```
The Select C-Windows System22 condess

avardude: 32768 bytes of flash written
avardude: 12768 bytes of flash written
avardude: 12768 bytes of flash secony against C:\Program Files (x86)\Arduino\harduare\arduino\avar/bootloaders/optiboot/optiboot_atmega328.hex:
avardude: 1276 lash data from input file C:\Program Files (x86)\Arduino\harduare\arduino\avar/bootloaders/optiboot/optiboot_atmega328.hex:
avardude: 1276 lash data from input file C:\Program Files (x86)\Arduino\harduare\arduino\avar/bootloaders/optiboot_atmega328.hex:
avardude: reading on-thip Filesh data:
avardude: verifying ...
avardude: verifying ...
avardude: avardude: plytes of lock written
avardude: 1 bytes of lock written
avardude: 1 bytes of lock written
avardude: 1 bytes of lock written
avardude: reading on-thip file 8x86*
avardude: reading on-thip file 8x86*
avardude: reading on-thip file 8x86*
avardude: lood data lock data from input file 8x86*
avardude: reading on-thip file 8x86*
avardude: serifying lock memory against 8x86*
avardude: reading on-thip file 8x86*
avardude: serifying lock memory against 8x86*
avardude: serify
```

Script Output