# Attainable User Throughput in Dense Wi-Fi Deployments at 2.4 GHz in Residential Zones

#### **Authors**

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#### **Delimitations**

- Analytical / Non-experimental
- Simulation
- Simplified reality

# Background

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#### Previous Work

▶ D. H. Kang, K. W. Sung, and J. Zander "Attainable User Throughput by Dense Wi-Fi Deployment at 5 GHz" [2].

# Methodology

#### How

- Adopt an analytical approach.
- ▶ Use snapshot-based Monte-Carlo simulation to estimate average throughput per user.

#### Propagation loss model

▶ Use the WINNER-2 indoor path loss model to compute the signal loss in different environments (line of sight, mall, and home).

#### Active AP contention model

- Identify all co-channel AP that are operating in the same frequency channel.
- Compute the contention order of the active APs (AP that are not within the carrier sensing range of each other) using the Simple Sequential Inhibition (SSI) process.

#### Data rate model

- Model SINR for each active AP.
- ► Compute the maximum achievable data rate for the given user.
- ▶ Estimate Average throughput per user based on the placement of the users and APs.

### Methodology - Continued

#### **Modeling Parameters**

- ▶ We model this simulation based on the 802.11n standard
- ► The APs and users are dropped at randomly into an environment of dimensions 100m × 100m.
- ▶ Use both 20MHz and 40MHz channels for simulating different scenarios.
- Transmit power of 20dBm is used for a 20MHz channel and 23dBm for a 40MHz channel.
- Use Bandwidth efficiency = 1
- ▶ Noise power spectral density -174 dBm/Hz
- ▶ Use spectral efficient of 3.61 bps/Hz for 20MHz and 3.75 bps/Hz for 40MHz channel

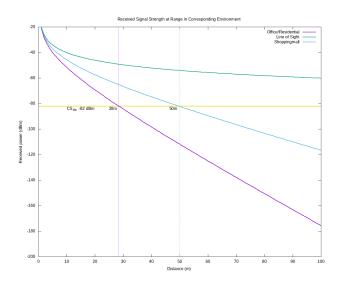


Figure: Signal Strength Dependant on Distance

► Environments are probabilistic

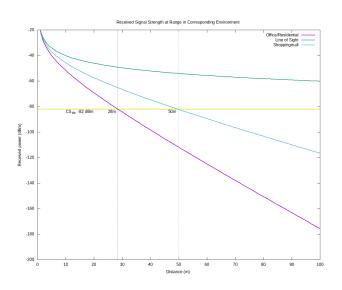


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- ➤ Signal strength depending on distance from source

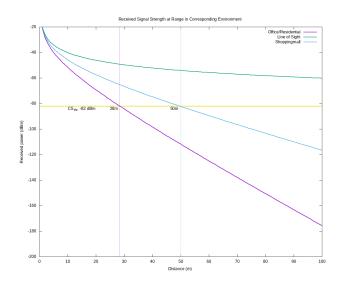


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- Environments are probabilistic
- Signal strength depending on distance from source
- Signal strength also depends on environment

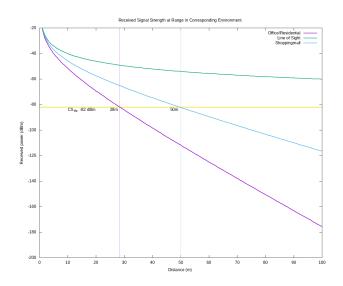
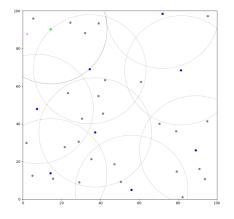


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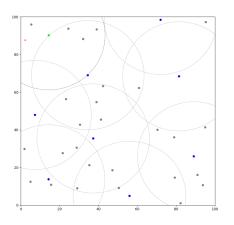


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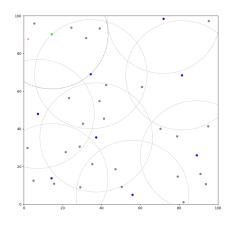


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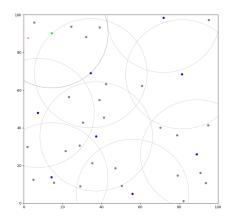


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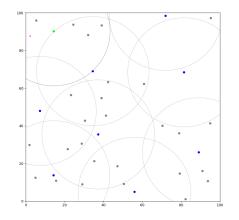


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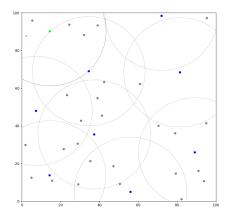


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# Throughput Depending on Channels Available

 Near linear scaling with added channels

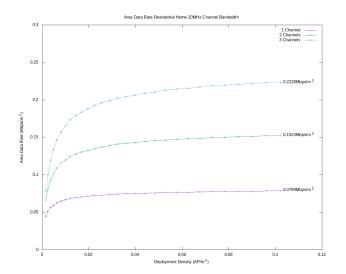


Figure: Throughput in Mbps/m<sup>2</sup> in a home environment

### Throughput 3×20 MHz vs 20 & 40 MHz Bandwidth Channels

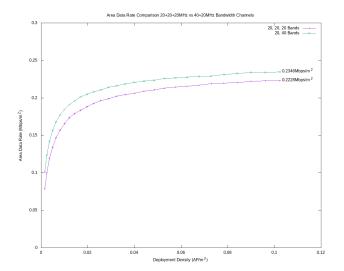


Figure: Throughput in Mbps/m<sup>2</sup> for two different scenarios

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 Full utilization of available bandwidth

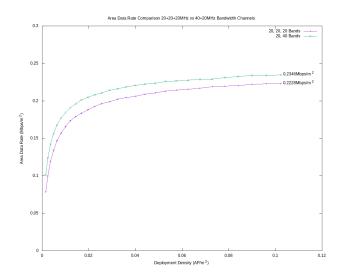


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### Throughput 3×20 MHz vs 20 & 40 MHz Bandwidth Channels

- Full utilization of available bandwidth
- Higher bandwidth channel allows for more throughput than multiple channels using the same bandwidth

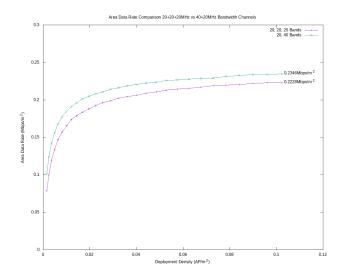


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# Maximum throughput for each user

- Using the highest throughput attained
- Logarithmic decrease in data rate

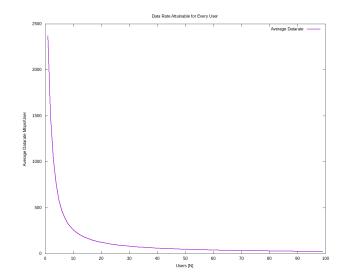


Figure: Data rate available for each user in the area

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- ► LoS deployment scenarios need more research

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- ▶ When in a line of sight environment only one AP was able to transmit at a specific time
- LoS deployment scenarios need more research
- Random deployment plots can be used for visualisation of how to place APs to get efficient coverage without too much interference

#### Reference



P. Miklavčič, "On the number of non-overlapping channels in the ieee 802.11 wlans operating in the 2.4 ghz band," *Elektrotehniski Vestnik/Electrotechnical Review*, vol. 81, pp. 148–152, 01 2014.



D. H. Kang, K. W. Sung, and J. Zander, "Attainable user throughput by dense wi-fi deployment at 5 ghz," in 2013 IEEE 24th Annual International Symposium on Personal, Indoor, and Mobile Radio Communications (PIMRC), pp. 3418–3422, IEEE, 2013.