

Intelligent Bundle Generation for Personalized Promotion Optimization in Retail

VINOD KUMAR
MA23M026

Guide: Prof. Satyajit Roy
Department of Mathematics , IIT Madras

Co-Guide: Dr. Sharadha Ramanan
TCS Research and Innovation



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Introduction & Modern Retail

- Traditional bundles (e.g., shampoo + conditioner) offer the same set to all customers.
- Generic promotions lead to reduced engagement and lower conversions.
- Today's consumers prefer bundles tailored to their needs and preferences.
- e.g., A health-conscious customer prefers granola + almond milk, while a parent might seek kid-friendly snacks.
- Personalization is key to improving customer satisfaction and driving sales.

• Traditional Strategies:

- Category-level offers (e.g., BOGO).
- Loyalty or segment-based discounts.
- Fixed discounting — lacks personalization.
- Rule-based bundling — same combos for all.
- Generic campaigns — mass coupons, flat discounts.
- Consequences: low engagement, poor ROI.

• Literature Insights:

- Elasticity estimation using linear/log-log models.
- Shift towards ML, DL, and optimization models.
- **Sun & Li:** Discriminative vs. generative bundling.
- **Sun & Yang:** Behavioral promotion alignment.
- **Pathak & Gupta:** Collaborative filtering for bundles.
- **Zhu & Harrington:** Bundle Recommendation Problem.
- **Uma G et al.:** MINLP with cross-elasticity.

Objectives

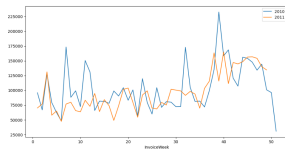
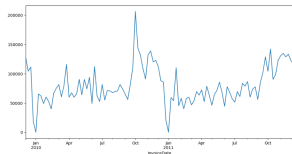
- Analyze historical sales and behavior
- Discover product affinities
- Generate optimal bundles
- Personalize recommendations
- Optimize promotional strategies



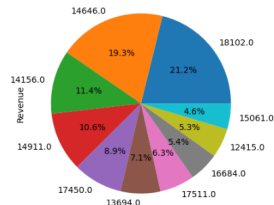
Traditionally static bundles (shampoo + conditioner) are replaced by AI-powered, personalized bundles to enhance experience, loyalty & revenue.

EDA and Data Preprocessing

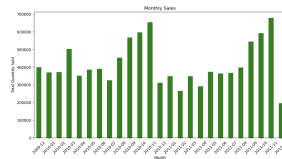
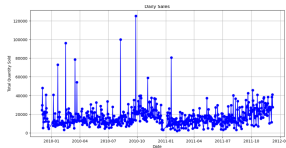
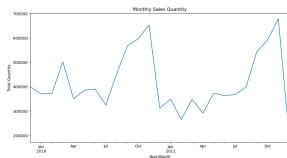
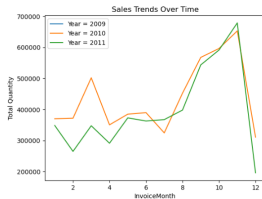
- **EDA:** Trends, correlations, outlier and missing value handling.
- **Preprocessing:** Feature engineering, encoding, normalization.



Percentage Revenue based on Top 10 Customers



EDA and Preprocessing



Customer Segmentation

- **Why Segment?** To offer personalized promotions based on customer behavior and value.
- **RFM Segmentation:** Classifies customers by Recency, Frequency, and Monetary value.
eg, Target high-frequency, high-spend users for exclusive bundles.
- **Behavioral Segmentation:** Groups users by transaction patterns and preferences.
Example: Identify health-conscious vs. convenience-driven customers.
- **Clustering Techniques:**
 - **k-means:** Efficient for large datasets, assumes spherical clusters.
 - **DBSCAN:** Detects dense regions, ideal for arbitrary-shaped clusters.
 - **Hierarchical:** Builds a tree of clusters, useful for small datasets.
- **Outcome:** Better targeting, higher campaign ROI (Return on Investment), and improved customer satisfaction.

Interrelated Items

- Understand relationships between products — are they substitutes or complements?
- **Substitutes:** Items that can replace each other.
Eg: Coke (Stock out) then Pepsi (Demand up).
- **Complements:** Items bought together.
Eg: if coffee sales rise, sugar sales may also increase.
- **Substitution Matrix:**
 - Constructed from co-purchase and switching behavior.
 - Value at (i, j) = ratio of customers who switched from product i to j .
- **Simple Example:**
 - 100 customers bought Coke in month 1; 20 switched to Pepsi in month 2 \rightarrow Substitution ratio = 20
- **Visualization:**
 - Use heatmaps or graphs to cluster related products.
 - Darker cells in heatmap = stronger relationships (substitution or complementarity).

Price Elasticity Modeling

- $PriceElasticity(E_{ii}) = \frac{Percentage_Change_in_Demand_of_item_i}{Percentage_Change_in_Price_of_item_i}$
- We use a **log-log regression model** to estimate the own price elasticity of demand.
- The model takes the form:

$$\log(Q) = \beta_0 + \beta_1 \log(P) + \varepsilon$$

where:

- Q = Quantity sold
- P = Price of the product
- β_1 = Own price elasticity (interpreted directly from the model)
- **Interpretation:** If $\beta_1 = -1.5$, a 1% increase in price leads to a 1.5% decrease in quantity sold.
- Eg: For a soft drink brand:
 - Regression output: $\log(Q) = 5.2 - 1.8 \log(P)$
 - Interpretation: The demand is price elastic. A 10% increase in price is expected to reduce sales by 18%.
- Such elasticity estimates help optimize pricing strategy to maximize revenue or profit.

Cross Elasticity Modeling

- **Cross-price elasticity** measures how the demand for one product responds to a price change in another:

$$E_{ij} = \frac{\% \Delta Q_j}{\% \Delta P_i}$$

where:

- E_{ij} : Elasticity of demand for product j with respect to price of product i
- Q_j : Quantity sold of product j
- P_i : Price of product i
- **Interpretation:**
 - $E_{ij} > 0$: Products i and j are substitutes (e.g., Pepsi and Coke)
 - $E_{ij} < 0$: Products i and j are complements (e.g., printers and ink)
- **Eg:** A 5% increase in the price of Coke leads to a 3% increase in sales of Pepsi $\rightarrow E_{\text{Coke, Pepsi}} = \frac{+3\%}{+5\%} = +0.6$
- **Construct a cross-elasticity matrix** across products or categories to detect:
 - Cannibalization within your brand
 - Complementary relationships that boost total sales

Demand Forecasting Model & Pipeline

- Predict future sales for a product/store over a time horizon.
- **Input Features:** Price, promotions, holidays, day of week, and past sales (lags, rolling averages).
- **Models Used:**
 - **Statistical:** SARIMA, Holt-Winters — good for capturing seasonality and trends.
 - **Machine Learning:** Random Forest, XGBoost — model non-linear effects and interactions.
 - **Deep Learning:** RNN, LSTM — handle temporal dependencies and multiple covariates.
- **Output:**
 - Multi-step sales forecast $\hat{y}_{t,i}$, where t = time step, i = item/store.
 - Example: Predict next 14 days of sales for SKU123 at Store A.
- **Evaluation Metrics:** RMSE (Root Mean Square Error), MAPE (Mean Absolute Percentage Error).

Helped in inventory planning, pricing, and promotion decisions.

Methodology and Mathematical Formulation

- Generate personalized product bundles and optimize promotions to maximize revenue.
- **Formulation:** Mixed-Integer Nonlinear Programming (MINLP).
- **Key Constraints:** Budget, forecasted demand, minimum bundle size.
- **Decision Variables:**
 - x_i : Include product i in bundle (binary).
 - $\delta[i]$, $P[i]$, $P_d[i]$: Discount rate, regular price, and discounted price.
 - y_i : Quantity of product i .
- **Demand Modeling with Cross-Elasticity:**

$$D_i = x_i \cdot \hat{D}_i \cdot \left(1 + \sum_{j \neq i} \epsilon_{ij} \cdot \frac{P_j - P_i}{P_i} \right)$$

- Captures influence of other product prices on D_i .
 - ϵ_{ij} : Cross-price elasticity between product i and j .
- **Goal:** Satisfy minimum revenue R_{\min} , bundle size M_{\min} , and cost constraints B .

Objective Function – Maximizing Revenue

- Maximize the total revenue from the selected product bundle.

- **Revenue Formula:**

$$R_B = \sum_{i \in L} P[i] \cdot \left(x_i \cdot \hat{D}_i \cdot \left(1 + \sum_{j \neq i} \epsilon_{ij} \cdot \frac{P[j] - P_d[i]}{P_d[i]} \right) \cdot y_i \right)$$

- Where:

- x_i : whether product i is selected.
- \hat{D}_i : base demand for product i .
- ϵ_{ij} : how demand for i changes with price of j (cross elasticity).
- $P_d[i] = P[i] \cdot (1 - \delta[i])$: discounted price of product i .
- y_i : number of units of product i in the bundle.

- Why Nonlinear?

Demand depends on other products' prices (interaction between products). Cross-elasticity introduces complexity in how price changes affect demand and revenue.

- Suppose Product A is discounted, and Product B is a substitute. Lowering price of A may reduce demand for B. The model adjusts both demand and revenue based on these interactions.

Constraints in Bundle Optimization

- **1. Budget Constraint:** $\sum_{i \in L} C_i \cdot x_i \leq B$
Total cost of selected products must stay within the available budget.
- **2. Demand Limitation:** $x_i \cdot y_i \leq \hat{D}_i \quad \forall i$
Can't include more units than forecasted demand.
- **3. Revenue Requirement:** $\sum_{i \in L} P_d[i] \cdot y_i \geq R_{\min}$
Ensure total revenue from the bundle meets a minimum threshold.
- **4. Decision Variable Constraints:** $x_i \in \{0, 1\}, \quad 0 \leq y_i \leq k \quad \forall i$
 x_i indicates selection (1 or 0), and y_i must be a valid non-negative quantity.
- **5. Bundle Size Constraint:** $\sum_{i \in L} x_i \geq M_{\min}$
At least M_{\min} products must be selected in the bundle.
- **6. Discount Limits:** $0 \leq \delta[i] \leq \delta_{\max} \quad \forall i$
Discount on any product must be within allowable bounds.

Full MINLP Model

Algorithm 1: Intelligent Bundle Generation with Optimal Discounting using MINLP Framework

Input : ProductList, Total Budget (B), Minimum Revenue Threshold (R_{min}), Minimum Bundle Size (M_{min}), Max Discount δ_{max}

Variables: Binary selection variable ($x[i]$),
Quantity variable ($y[i]$),
Discount rate ($\delta[i]$),
Discounted price ($P_d[i] = P[i] \cdot (1 - \delta[i])$),
Demand ($D[i]$)

Output : BestBundle, Quantities, Discounts, ExpectedRevenue

```
1 for each product  $i$  in ProductList do
2    $x[i] \in \{0, 1\}$ 
3    $y[i] \geq 0$ 
4    $0 \leq \delta[i] \leq \delta_{max}$ 
5    $P_d[i] = P[i] \cdot (1 - \delta[i])$ 
6   if  $x[i] == 1$  then
7      $D[i] = D[i] \cdot \left(1 + \sum_{j \neq i} \epsilon[i][j] \cdot \frac{P_d[j] - P_d[i]}{P_d[i]}\right)$ 
8   else
9      $D[i] = 0$ 
10 Define objective:
11   Maximize total revenue:  $R_B = \sum_i P_d[i] \cdot D[i] \cdot y[i]$ 
12 Subject to:
13 1. Budget constraint:  $\sum_i C[i] \cdot x[i] \leq B$ 
14 2. Demand limitation:  $x[i] \cdot y[i] \leq D[i]$ ,  $\forall i$ 
15 3. Revenue requirement:  $\sum_i P_d[i] \cdot y[i] \geq R_{min}$ 
16 4. Bundle size constraint:  $\sum_i x[i] \geq M_{min}$ 
17 5. Discount bounds:  $0 \leq \delta[i] \leq \delta_{max}$ 
18 6. Binary and non-negativity constraints:  $x[i] \in \{0, 1\}$ ,  $y[i] \geq 0$ 
19 return BestBundle =  $\{i \mid x[i] = 1\}$ ,
20 Quantities =  $y[i]$  for each product in BestBundle,
21 Discounts =  $\delta[i]$  for each product in BestBundle,
22 ExpectedRevenue =  $R_B$ 
```

Solution Approach

- **Challenges:** Mixed-Integer Nonlinear Programming (MINLP)
 - Binary decisions (include/exclude products)
 - Nonlinear demand (due to cross-price elasticities)
- **Solution Techniques:**
 - **Branch and Bound / Branch and Cut:**
For handling binary variables x_i
 - **Nonlinear Solvers (APOPT, IPOPT, KNITRO):**
For solving the nonlinear demand equations
 - **Heuristics**
Genetic Algorithms, Simulated Annealing for large or complex problems where exact solutions are slow
- **How It Works:**
 - Iterates over possible bundles
 - Considers product selection, price effects, and demand interactions
 - Finds the bundle that maximizes revenue while meeting all constraints

Implementation and Data Source

Implementation Details:

- Implemented in **Python** using the **GEKKO optimization suite**. Uses the **APOPT solver** to solve the MINLP problem. Suitable for nonlinear constraints and integer decision variables

Data Source:

- Due to lack of real retail data, a **synthetic dataset** was created based on realistic retail patterns
- **Components Simulated: Prices and Costs:** Based on average market prices and retailer markups. **Demand Forecasts:** Synthetic time-series with seasonal and promotional effects. **Cross Elasticities:** Modeled using assumed substitution and complementarity behavior.

Assumptions Made:

- Fixed product categories and price ranges
- Seasonal demand variations (e.g., holidays, weekends)
- Elasticity matrix to capture realistic product interactions
- Budget and promotion limits at category/store level

Experiments and Results

Data Exploration:

- Conducted extensive **EDA** on the simulated retail dataset
- Generated 10+ graphs to understand: Customer behavior patterns, Product reorder frequency, Purchase trends over time.

Customer Segmentation:

- Applied **clustering techniques** to divide customers into 4 segments
- Segmentation based on:
Ordering frequency, Product preferences, Reordering behavior.

Segment-wise Optimization:

- Used the optimization method **individually on each customer segment and each store level**
- Improved accuracy and effectiveness compared to a combined approach

"Segment-specific modeling revealed personalization in retail price promo optimization"

Results & Codes (Click here for codes)

OPTIMIZATION RESULTS: ITEM-LEVEL OVERVIEW

Product Name	Selected	Discount %	Revenue
Whole Wheat Loaf	Selected	22.04%	\$689.83
Bundle of 4 Organic Eggs + 4 Oatmeal Packs	Selected	44.04%	\$753.77
Bundle of 2 Cheddar Blocks + 2 Granola Boxes	Not Selected	0.0%	\$118.23
Bundle of 3 Salted Butter + 4 Greek Yogurts	Selected	29.98%	\$694.04
Bundle of 4 Herb Butter + 1 Baguette	Not Selected	0.0%	\$71.64
Bundle of 5 Orange Juices + 5 Almond Milks	Selected	38.77%	\$667.81
Bundle of 3 Cornflakes + 2 Soy Milks	Selected	20.61%	\$623.26
Bundle of 3 Vanilla Yogurts + 3 Ghee Tubs	Selected	22.29%	\$376.49
Bundle of 5 Mixed Vegetables + 2 Fresh Berries	Selected	56.18%	\$489.86
Bundle of 1 Garlic Butter + 1 Free-range Eggs	Selected	54.39%	\$779.5
Bundle of 2 Seasonal Fruits + 1 Salted Butter	Selected	59.58%	\$670.26
Salted Butter	Selected	25.72%	\$1007.21
Multigrain Cereal	Selected	30.37%	\$945.92
Cottage Cheese	Not Selected	0.0%	\$285.37
Brown Eggs	Selected	19.57%	\$1563.42
Seasonal Fruits	Selected	23.01%	\$1360.35
Tropical Juice	Selected	25.15%	\$1087.35
Skimmed Milk	Selected	22.31%	\$587.34
Fresh Vegetables	Selected	29.04%	\$1728.79
Fruit Yogurt Cups	Selected	9.9%	\$831.27

Summary Metrics:

Total Revenue: **\$15331.68**

Challenges and Future Work







Key Challenges:

- **Retail Data Complexity:** Large product base and diverse customer behavior required robust data preprocessing and feature engineering.
- **Customer Segmentation:** Choosing the right clustering method and validating with metrics like silhouette score was critical.
- **Cross-Elasticity Modeling:** Capturing interdependencies among products was computationally intensive but crucial for bundle design.
- **Optimization with Constraints:** Balancing budget, revenue, and fairness across customer segments posed significant difficulties.






Future Directions:

- **Scalability & Generalization:** Extend to enterprise-scale data using distributed systems for real-time processing. Test and adapt the framework across diverse retail domains (e.g., electronics, apparel).
- **Usability:** Develop a UI for parameter input and bundle generation.
- **External Data Integration:** Incorporate competitor pricing, economic trends, and campaign schedules.

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Thank You!

`https://github.com/viinod9/M.Tech-Project`

`ma23m026@smail.iitm.ac.in`