

# Vijayanand Thangavelu

<https://vijathanga.github.io/resume>  
vijayanand@u.nus.edu | +65 88943321

## EDUCATION

### NATIONAL UNIVERSITY OF SINGAPORE

MSC IN ELECTRICAL &  
COMPUTER SCIENCE  
2017 - 2018 | Singapore,  
CGPA: 4.7/5

### PSG COLLEGE OF TECHNOLOGY

BE IN ELECTRONICS &  
COMMUNICATIONS  
2011 - 2015 | India,  
CGPA: 9.8/10 (batch topper)

## LINKS

Github:// [vijathanga](#)  
LinkedIn:// [vijathanga](#)

## COURSEWORK

### GRADUATE

Multiprocessor Systems  
Real Time Systems  
Advanced Computer Networks  
System Security  
Embedded System Design  
Visual Computing

### UNDERGRADUATE

Operating Systems  
Computer Architecture  
C++ and Datastructures  
Embedded Systems  
Computer Networks

## SKILLS

### PROGRAMMING

Well-versed:  
Java • Shell script • Python  
C/C++ • Groovy

Familiar:

node.js • SQL • Javascript  
Embedded C

### TECHNOLOGY

Linux • Dockers • Spark  
Jenkins • ML • Hadoop  
IoT Security • Networking



## EXPERIENCE

### VISA INC | SR SOFTWARE ENGINEER

Jan 2019 – Present | Singapore

- Involved in developing Spark application on Java with Hive back end.
- Developed CICD pipelines for build, deployment and security scans for services and applications.
- Developed CICD as Service on Python-Flask to automate pipeline creation.

### SINGTEL - NUS | GRADUATE STUDENT RESEARCHER

Feb 2018 – Nov 2018 | Singapore

- Developed distributed framework for NFV deployment on network edges.
- Designed and implemented distributed device fingerprinting and anomaly detection for IoT devices on network edges.

### CISCO SYSTEMS | SOFTWARE ENGINEER

Aug 2015 – Aug 2017 | Bangalore, India

- C/C++ application developer for AnyConnect ISEPosture - an enterprise grade Network Access Control (NAC) software for both Mac and Windows.
- Contributed to next-gen posture discovery - mechanism for client to locate NAC server when it connects to enterprise network.

### CISCO SYSTEMS | SOFTWARE ENGINEER INTERN

Jan 2015 – June 2015 | Bangalore, India

- Aided in testing various distributed storage technologies for application Identity Services Engine (ISE).
- Developed node.js based server simulator to help test client code.

## PROJECTS

### DISTRIBUTED DEVICE FINGERPRINTING (PYTHON) | MAY 2018

A distributed framework in python for classifying and dynamically learning new IoT devices using supervised & semi-supervised ML algorithms. Got exposure on distributed computing, containers, machine learning and socket programming.

### IDENTITY SERVICE ENGINE SIMULATOR (NODE.JS) | Dec 2014

Simulator for a Network Access Control server (ISE). Client- server handshake, secure communication and web UI were some of the features implemented. Got hands on knowledge on REST API, cryptography and websockets.

## PUBLICATIONS

### DEFT: A DISTRIBUTED IOT FINGERPRINTING TECHNIQUE

August 2018 | IEEE Internet of Things Journal | [Volume 6, Issue 1](#)

### NETRA: IOT SECURITY USING NFV EDGE TRAFFIC ANALYSIS

February 2019 | IEEE Sensors Journal | [Early Access](#)

## PATENT

### A SYSTEM AND METHOD FOR IDENTIFICATION OF INTERNET OF THINGS (IOT) DEVICES BASED ON A DISTRIBUTED FINGERPRINTING SOLUTION

July 2018 | Patent pending

## CERTIFICATION

### CISCO CERTIFIED NETWORK ASSOCIATE (CCNA)

Feb 2016 – Feb 2019 | ID: CSC012938457