

Rider Request Ride from A to B - as Private or Shared

Driver Creates Ride from A to B - Private / Shared - Seats and Time, Offers

Rider Creates - Get Matching Driver based on criteria

Send Rider Requests to Matched Drivers

DRIVER(s) Give Price

Rider can Negotiate(once), Accept, Decline

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Give Best Optimised Pickup Order for Driver

Share Live Location and Precise Pickup time for each riders

## Estimated Metrics

Everyone In Canada Takes 2 Rides as Rider Per week

$2 * 7 * 4$  (AVG Seats per ride) = 60 Rides Per Driver

Canada Population 40 Million =  $40 \text{ Million} / 60 = 600000$  At a Time

Map Drivers and Riders =  $600000 * 2 = 1.2 \text{ Million}$  To Map

Mapping by Lat, Lng (Uber H4) =  $1.2 * (64 \text{ bit lng, lat, UID}) = 0.4 \text{ GB} = 0.5 \text{ GB}$

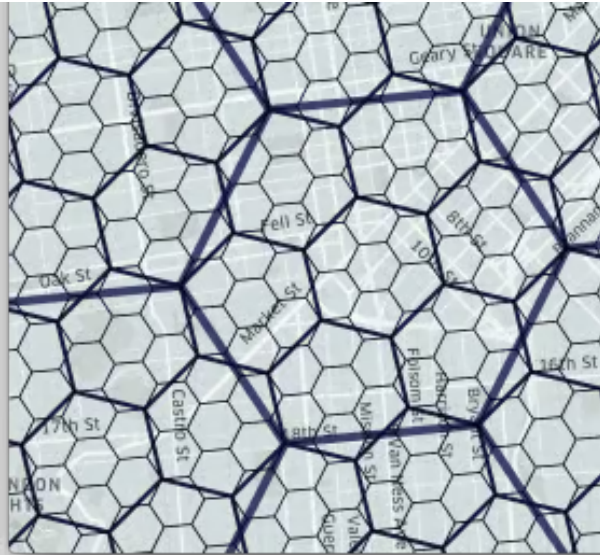
$600000 * 2 = 1,200,000$  / week =  $1,200,000 / 604800$  (7days \* 24hrs \* 60 Minutes \* 60 seconds) = 2 Requests / second - Node.js can handle(express and fastify)= 15,000 Requests

$(1 * 3 / \text{min req}) * 600000 = 1.8 \text{ Million Requests}$  - to give price  
50% Gives Price -> 1 Million Request / expires 1 Min - Partition - Socket Server

## Driver Creates Ride

Driver Ride Details is stored in DB

Store Ride Source (Lat, Lng), stops, Destination in Memory (Uber H3)



## Rider Creates Ride

Rider Ride Details Stored in DB

Put Ride into Slots and Do Find Nearby



## Negotiation Engine - WebSockets

$(1 * 3 / \text{min req}) * 600000 = 1.8 \text{ Million Requests}$  - to give price  
50% Gives Price -> 1 Million Request / expires 1 Min - Partition - Socket Server

Partition Based on geo Hash and User ID

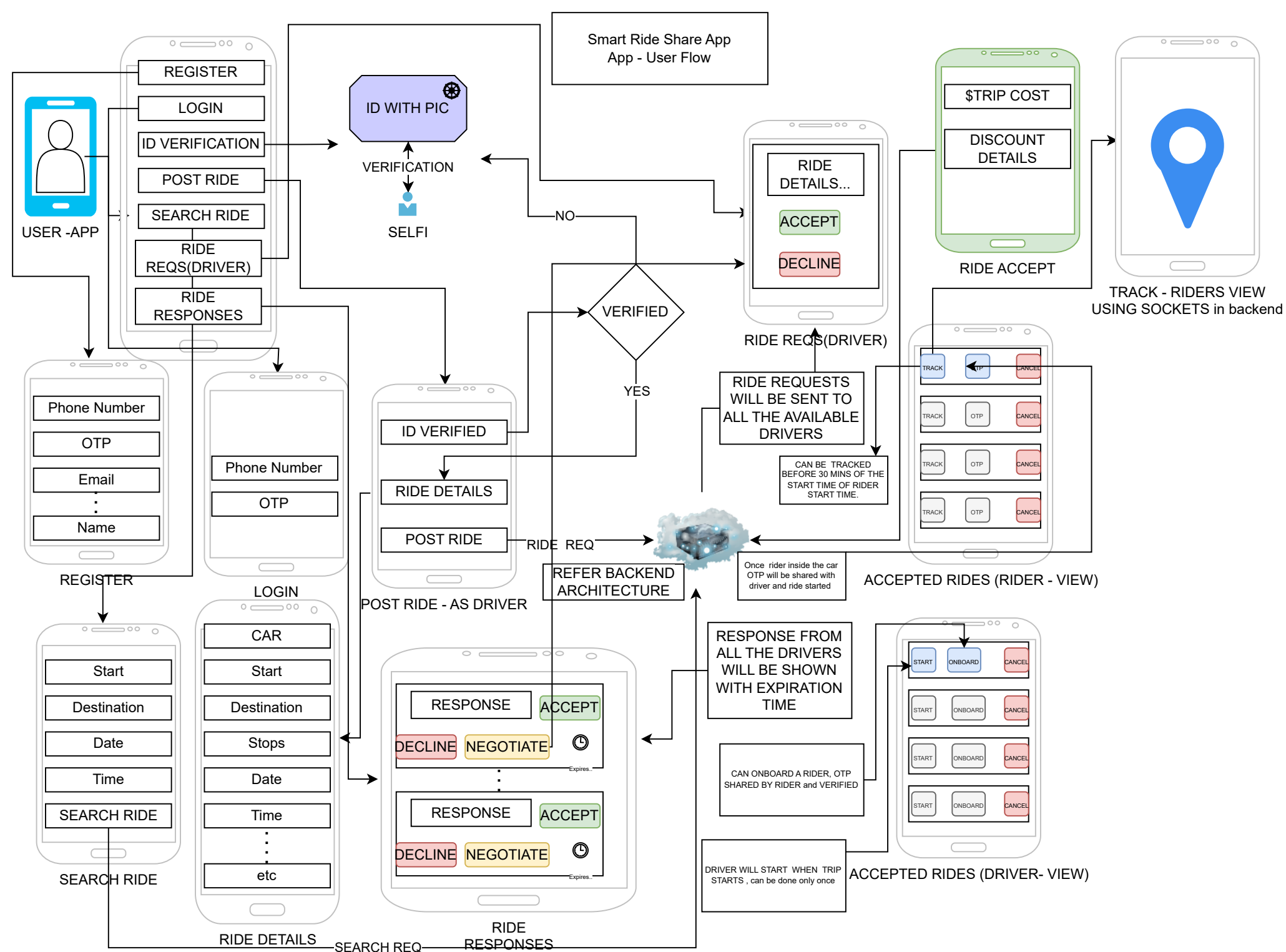
1

2

3

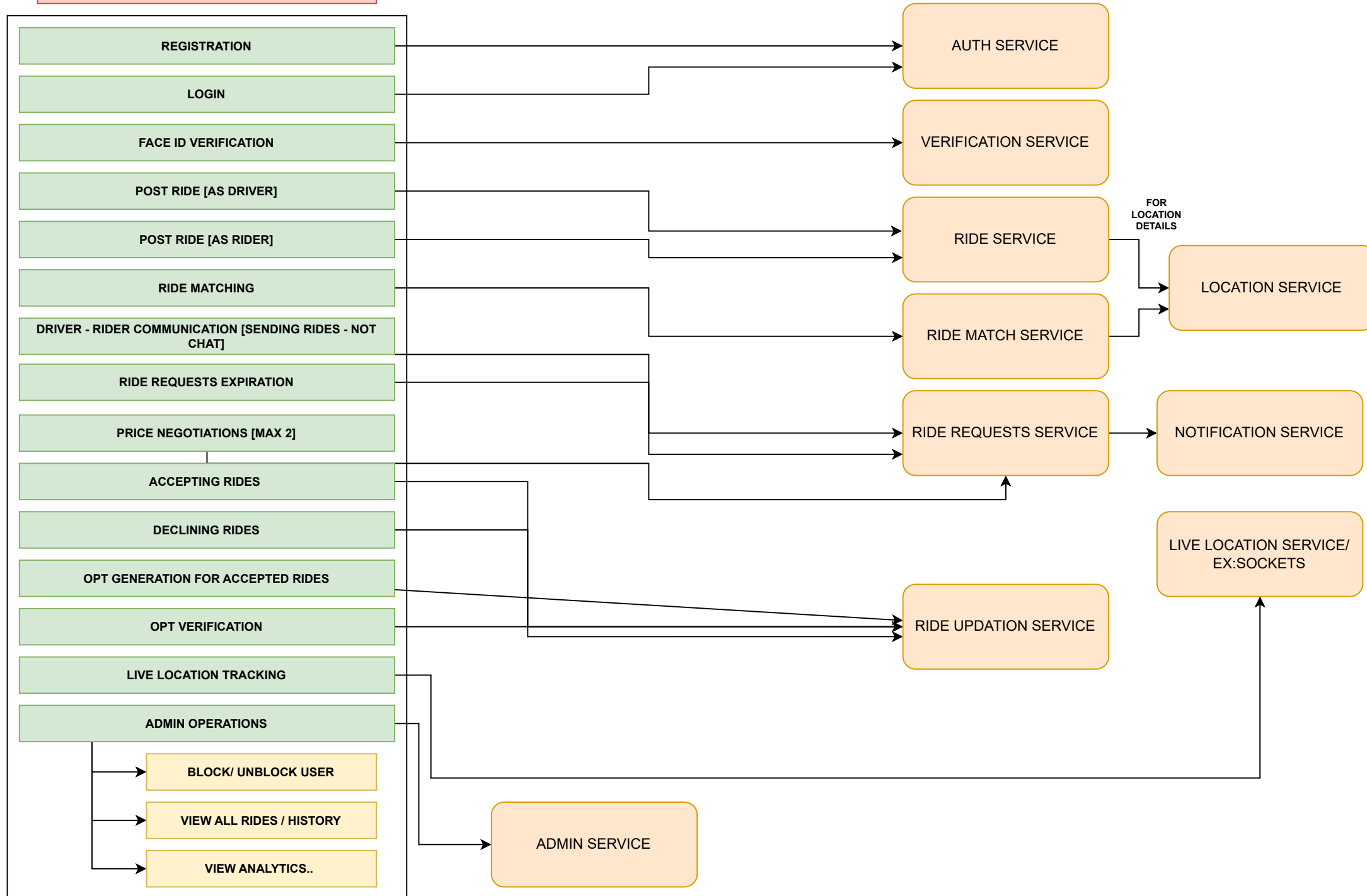
4

N

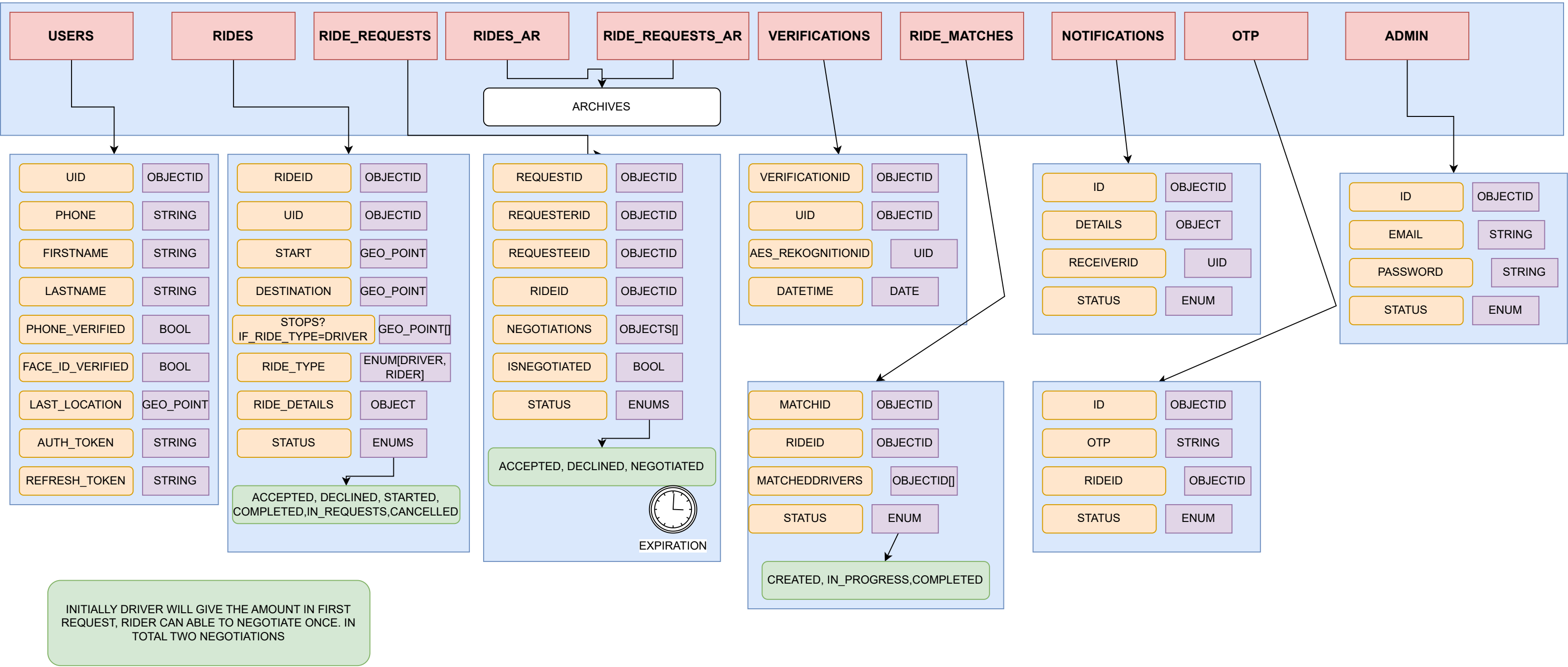


# HIGH LEVEL DESIGN FUNCTIONS

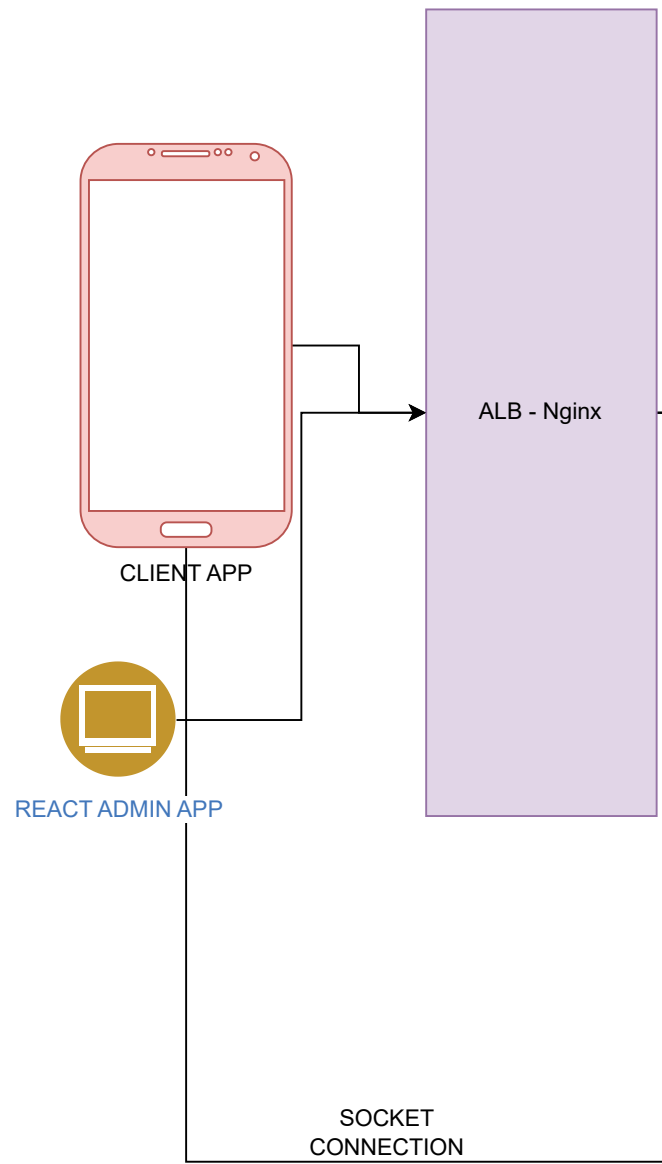
## SUB SYSTEMS / FUNCTIONS

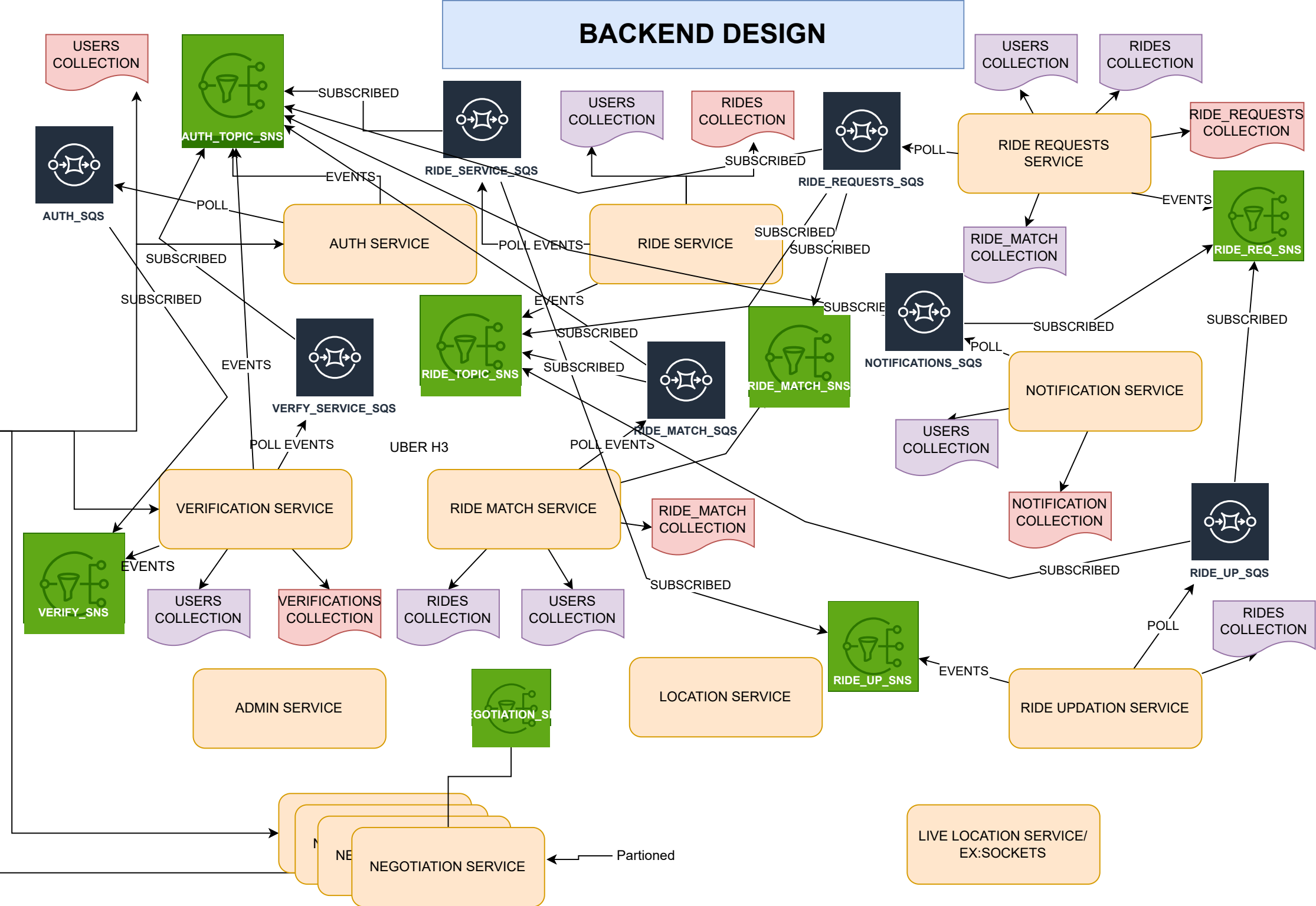


DATABASE HIGH LEVEL DESIGN - MongoDB

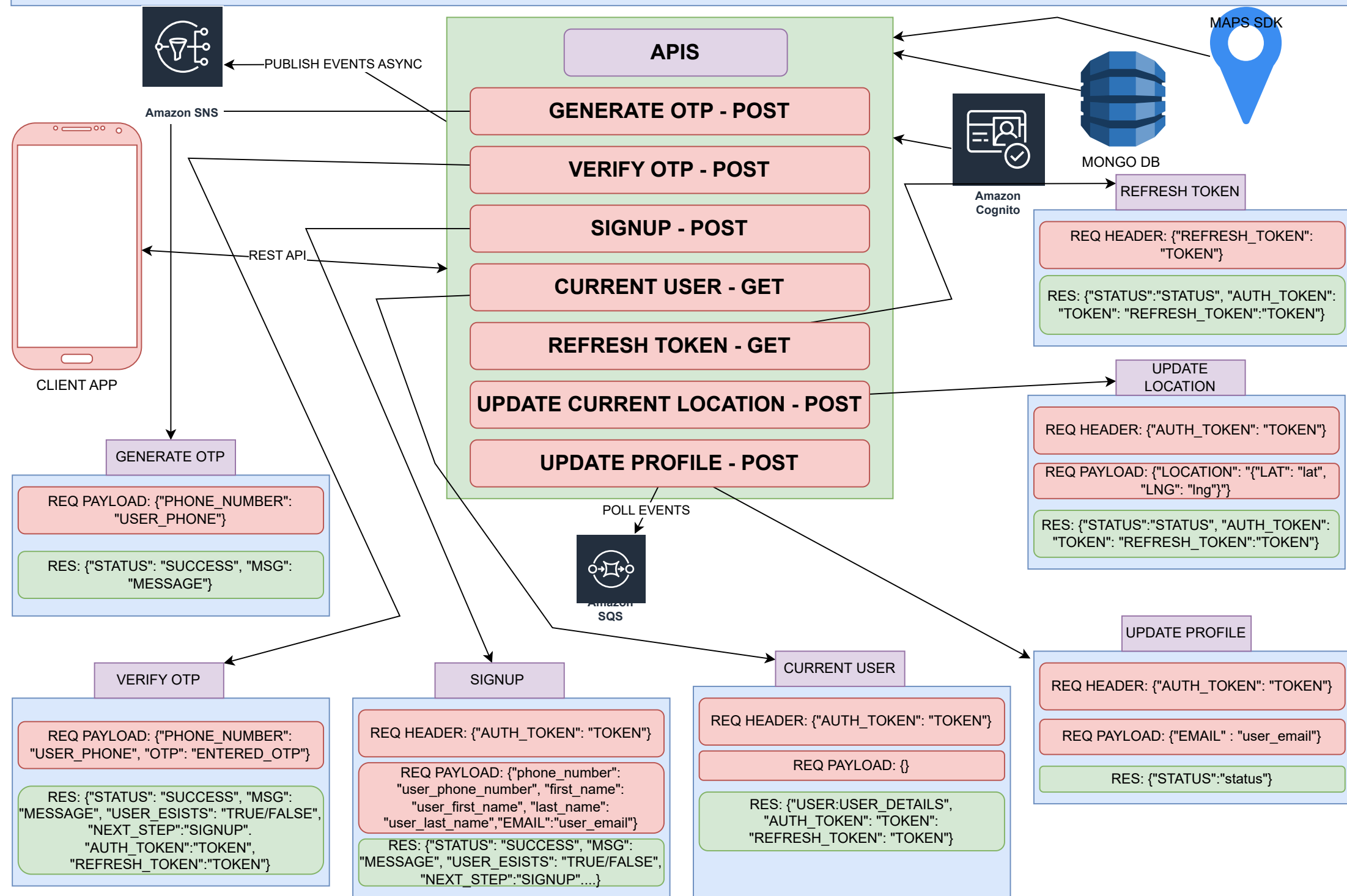




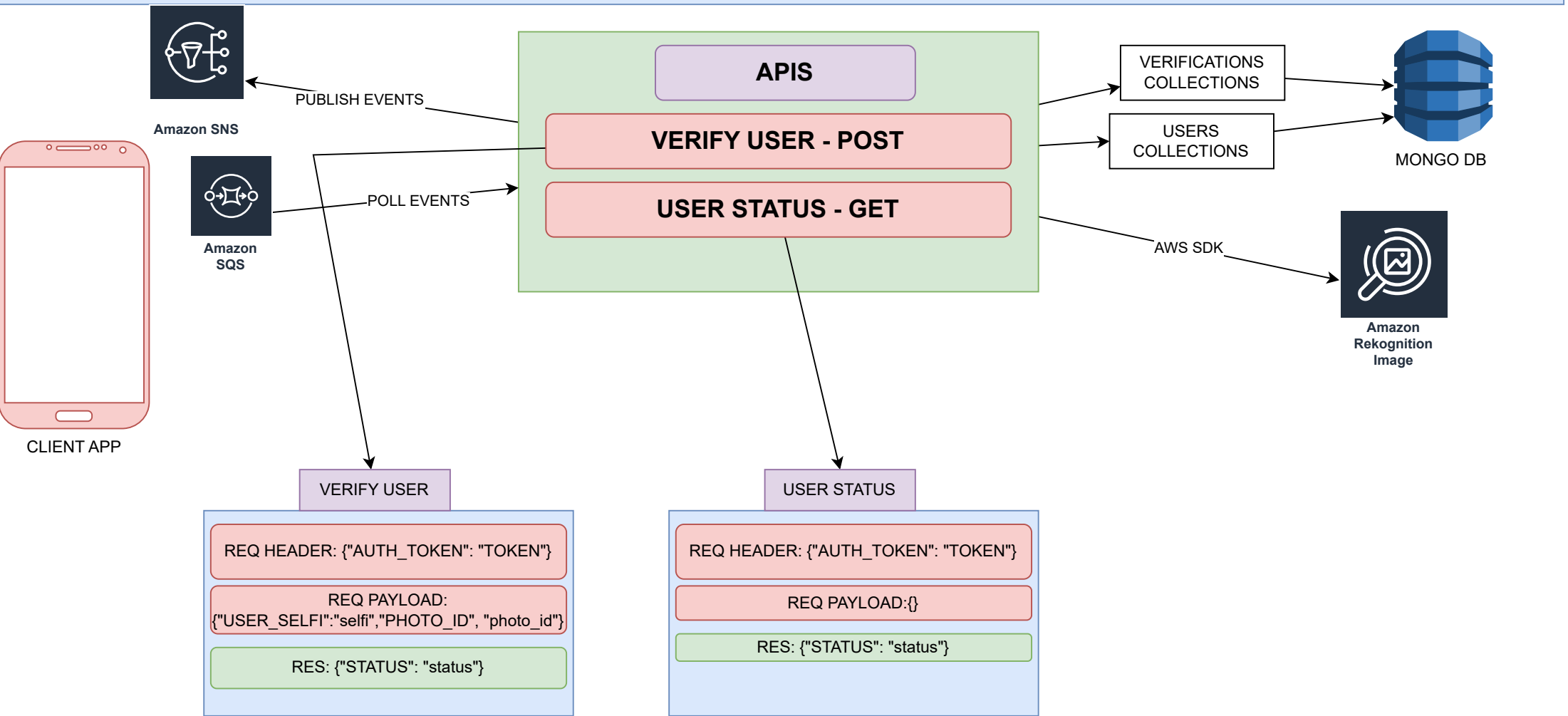




# AUTH SERVICE DESIGN



# VERIFICATION SERVICE DESIGN



# RIDE SERVICE DESIGN

