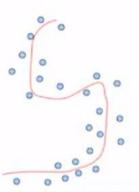
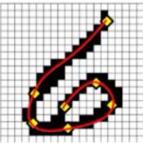
#### **Principle Component Analysis**

# Curse of dimensionality

- · Datasets typically high dimensional
  - vision: 10<sup>4</sup> pixels, text: 10<sup>6</sup> words
    - · the way we observe / record them
  - true dimensionality often much lower
    - · a manifold (sheet) in a high-d space
- · Example: handwritten digits
  - 20 x 20 bitmap: {0,1}<sup>400</sup> possible events
    - · will never see most of these events
    - · actual digits: tiny fraction of events
  - true dimensionality:
    - · possible variations of the pen-stroke



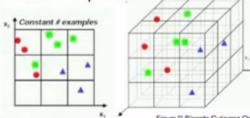


## Curse of dimensionality (2)

- · Machine learning methods are statistical by nature
  - count observations in various regions of some space
  - use counts to construct the predictor f(x)
  - e.g. decision trees: p<sub>+</sub>/p<sub>-</sub> in {o=rain,w=strong,T>28°}
  - text: #documents in {"hp" and "3d" and not "\$" and ...)
- · As dimensionality grows: fewer observations per region

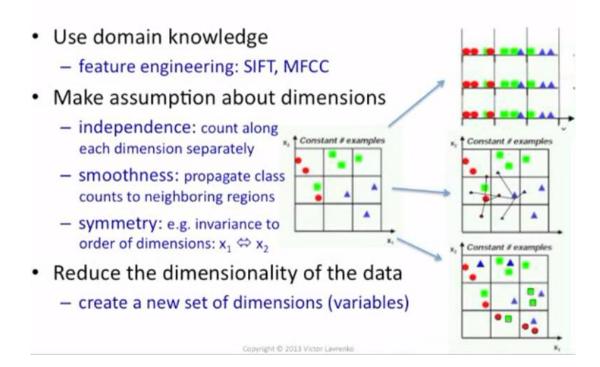


- statistics need repetition
  - flip a coin once → head
  - P(head) = 100%?





## Dealing with high dimensionality

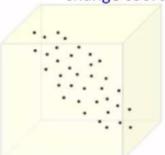


# Dimensionality reduction

- · Goal: represent instances with fewer variables
  - try to preserve as much structure in the data as possible
  - discriminative: only structure that affects class separability
- · Feature selection
  - pick a subset of the original dimensions  $X_1 X_2 X_3 ... X_{d-1} X_d$
  - discriminative: pick good class "predictors" (e.g. gain)
- Feature extraction
  - construct a new set of dimensions  $E_1 E_2 \dots E_m$  $E_i = f(X_1 \dots X_d)$
  - (linear) combinations of original  $X_1 X_2 X_3 ... X_d$

## **Principal Components Analysis**

- · Defines a set of principal components
  - 1st: direction of the greatest variability in the data
  - 2<sup>nd</sup>: perpendicular to 1<sup>st</sup>, greatest variability of what's left
  - ... and so on until d (original dimensionality)
- First m<<d components become m new dimensions</li>
  - change coordinates of every data point to these dimensions

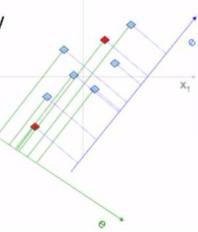


## Why greatest variability?

Example: reduce 2-dimensional data to 1-d



- Pick e to maximize variability
- Reduces cases when two points are close in e-space but very far in (x,y)-space
- Minimizes distances between original points and their projections

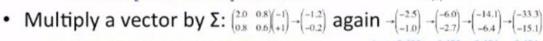


Blue projection better than green projection (distance square)

## Principal components \*2



- subtract mean from each attribute
- Compute covariance matrix Σ
- Compute covariance matrix  $\Sigma$  covariance of dimensions  $x_1$  and  $x_2$ :  $x_1 \quad x_2 \\ x_2 \quad 0.8 \\ 0.8 \quad 0.6$   $var(a) = \frac{1}{n} \sum_{i=1}^{n} x_{ia}^2$ 
  - do x<sub>1</sub> and x<sub>2</sub> tend to increase together?
  - or does x<sub>2</sub> decrease as x<sub>1</sub> increases?



 $cov(b,a) = \frac{1}{n} \sum_{i=1}^{n} x_{ib} x_{ia}$ 

- turns towards direction of variance
- Want vectors e which aren't turned: Σ e = λ e
  - e ... eigenvectors of Σ, λ ... corresponding eigenvalues
  - principal components = eigenvectors w. largest eigenvalues

## Finding Principal Components

1. find eigenvalues by solving:  $det(\Sigma - \lambda I) = 0$ 

$$\det\begin{pmatrix} 2.0 - \lambda & 0.8 \\ 0.8 & 0.6 - \lambda \end{pmatrix} = (2 - \lambda)(0.6 - \lambda) - (0.8)(0.8) = \lambda^2 - 2.6\lambda + 0.56 = 0$$
 
$$\left\{\lambda_1, \lambda_2\right\} = \frac{1}{2} \left(2.6 \pm \sqrt{2.6^2 - 4 * 0.56}\right) = \left\{2.36, 0.23\right\}$$

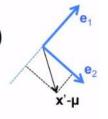
2. find i<sup>th</sup> eigenvector by solving:  $\Sigma \mathbf{e}_i = \lambda_i \mathbf{e}_i$ 

$$\begin{pmatrix} 2.0 & 0.8 \\ 0.8 & 0.6 \end{pmatrix} \begin{pmatrix} e_{1,1} \\ e_{1,2} \end{pmatrix} = 2.36 \begin{pmatrix} e_{1,1} \\ e_{1,2} \end{pmatrix} \Rightarrow 2.0e_{1,1} + 0.8e_{1,2} = 2.36e_{1,1} \\ 0.8e_{1,1} + 0.6e_{1,2} = 2.36e_{1,2}$$
 
$$\begin{pmatrix} 2.0 & 0.8 \\ 0.8 & 0.6 \end{pmatrix} \begin{pmatrix} e_{2,1} \\ e_{2,2} \end{pmatrix} = 0.23 \begin{pmatrix} e_{2,1} \\ e_{2,2} \end{pmatrix} \Rightarrow e_2 = \begin{bmatrix} -0.41 \\ 0.91 \end{bmatrix}$$
 
$$e_1 = 2.2e_{1,2}$$
 
$$e_1 \sim \begin{bmatrix} 2.2 \\ 1 \\ 0.91 \end{bmatrix}$$
 
$$e_1 = \begin{bmatrix} 0.91 \\ 0.91 \end{bmatrix}$$
 
$$e_1 = \begin{bmatrix} 0.91 \\ 0.91 \end{bmatrix}$$

3. 1<sup>st</sup> PC:
$$\begin{bmatrix} 0.91 \\ 0.41 \end{bmatrix}$$
, 2<sup>nd</sup> PC: $\begin{bmatrix} -0.41 \\ 0.91 \end{bmatrix}$ 

## Projecting to new dimensions

- e<sub>1</sub> ... e<sub>m</sub> are new dimension vectors
- Have instance x = {x<sub>1</sub>...x<sub>d</sub>} (original coordinates)
- Want new coordinates  $\mathbf{x}' = \{x'_1 \dots x'_m\}$ :
  - 1. "center" the instance (subtract the mean): x'-μ
  - 2. "project" to each dimension:  $(\mathbf{x'}-\mathbf{\mu})^T \mathbf{e}_j$  for j=1...m

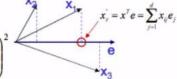


$$(\vec{x} - \vec{\mu}) = \begin{bmatrix} (x_1 - \mu_1) & (x_2 - \mu_2) & \cdots & (x_d - \mu_d) \end{bmatrix}$$

$$\begin{bmatrix} x_1' \\ x_2' \\ \vdots \\ x_{m'} \end{bmatrix} = \begin{bmatrix} (\vec{x} - \vec{\mu})^T \vec{e}_1 \\ (\vec{x} - \vec{\mu})^T \vec{e}_2 \\ \vdots \\ (\vec{x} - \vec{\mu})^T \vec{e}_m \end{bmatrix} = \begin{bmatrix} (x_1 - \mu_1)e_{1,1} + (x_2 - \mu_2)e_{1,2} + \cdots + (x_d - \mu_d)e_{1,d} \\ (x_1 - \mu_1)e_{2,1} + (x_2 - \mu_2)e_{2,2} + \cdots + (x_d - \mu_d)e_{2,d} \\ \vdots \\ (x_1 - \mu_1)e_{m,1} + (x_2 - \mu_2)e_{m,2} + \cdots + (x_d - \mu_d)e_{m,d} \end{bmatrix}$$

## Direction of greatest variability

- Select dimension e which maximizes the variance
- Points x<sub>i</sub> "projected" onto vector e:
- Variance of  $\frac{1}{n} \sum_{i=1}^{n} \left( \sum_{j=1}^{d} x_{ij} e_j \mu \right)^2 = \frac{1}{n} \sum_{i=1}^{n} \left( \sum_{j=1}^{d} x_{ij} e_j \right)^2$



- Maximize variance
  - want unit length: ||e||=1
  - add Lagrange multiplier

$$- \text{ add Lagrange multiplier}$$

$$\sum_{j=1}^{d} \cot(1,j)e_{j} = \lambda e_{1}$$

$$\vdots$$

$$\sum_{j=1}^{d} \cot(d,j)e_{j} = \lambda e_{d}$$

$$\vdots$$

$$\cot(d,j)e_{j} = \lambda e_{d}$$

$$\cot(d,j)e_{j} = \lambda e_{d$$

$$V = \frac{1}{n} \sum_{i=1}^{n} \left( \sum_{j=1}^{d} x_{ij} e_{j} \right)^{2} - \lambda \left( \left( \sum_{k=1}^{d} e_{j}^{2} \right) - 1 \right)$$

$$\frac{\partial V}{\partial e_a} = \frac{2}{n} \sum_{i=1}^n \left( \sum_{j=1}^d x_{ij} e_j \right) x_{ia} - 2\lambda e_a^{\cdot} = 0$$

hold for 
$$2\sum_{j=1}^{d} e_{j} \left( \frac{1}{n} \sum_{i=1}^{n} x_{ia} x_{ij} \right) = 2\lambda e_{a}$$

### Variance along eigenvector

Variance of projected points (
$$\mathbf{x}^{\mathsf{T}}\mathbf{e}$$
):
$$\frac{1}{n}\sum_{i=1}^{n}\left(\sum_{j=1}^{d}x_{ij}e_{j} - \mu\right)^{2} = \frac{1}{n}\sum_{i=1}^{n}\left(\sum_{j=1}^{d}x_{ij}e_{j}\right)^{2} \qquad \qquad \mu = \frac{1}{n}\sum_{i=1}^{n}\left(\sum_{j=1}^{d}x_{ij}e_{j}\right)$$

$$= \frac{1}{n}\sum_{i=1}^{n}\left(\sum_{j=1}^{d}x_{ij}e_{j}\right)\left(\sum_{a=1}^{d}x_{ia}e_{a}\right) \qquad = \sum_{j=1}^{d}\left(\frac{1}{n}\sum_{i=1}^{n}x_{ij}\right)e_{j}$$

$$= \sum_{a=1}^{d}\sum_{j=1}^{d}\left(\frac{1}{n}\sum_{i=1}^{n}x_{ia}x_{ij}\right)e_{j}e_{a}$$

$$= \sum_{a=1}^{d}\left(\sum_{j=1}^{d}\operatorname{cov}(a,j)e_{j}\right)e_{a} \qquad \qquad \operatorname{cov}(a,j) = \frac{1}{n}\sum_{i=1}^{n}x_{ia}x_{ij}$$

$$= \sum_{a=1}^{d}\left(\lambda e_{a}\right)e_{a} \qquad \qquad \sum_{j=1}^{d}\operatorname{cov}(a,j)e_{j} = \lambda e_{a} \quad \text{e is an eigenvector of the covariance matrix}$$

$$= \lambda\|e\|^{2} = \lambda$$

Biggest eigen value captures the maximum variance

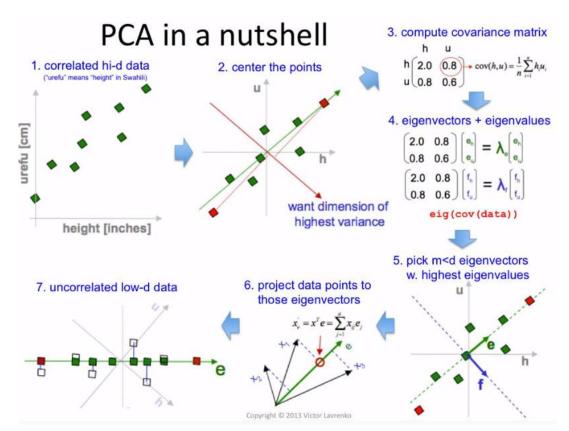
0.9

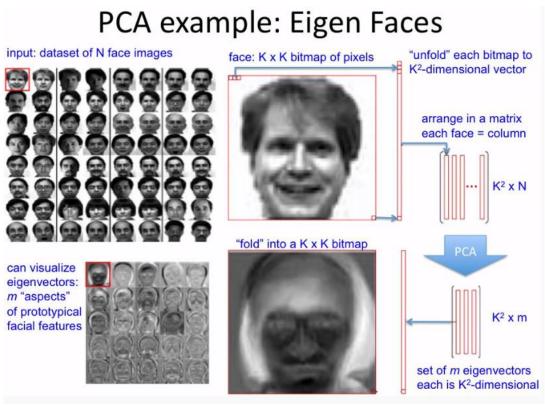
Copyright © 2013 Victor Lavrenk

### How many dimensions?

- Have: eigenvectors e<sub>1</sub> ... e<sub>d</sub> want: m << d</li>
- Proved: eigenvalue λ<sub>i</sub> = variance along e<sub>i</sub>
- Pick e<sub>i</sub> that "explain" the most variance
  - − sort eigenvectors s.t.  $\lambda_1 \ge \lambda_2 \ge ... \ge \lambda_d$
  - pick first m eigenvectors which explain 90% or the total variance
    - · typical threshold values: 0.9 or 0.95







## **Eigen Faces: Projection**





- Project new face to space of eigen-faces
- Represent vector as a linear combination of principal components
- How many do we need?





## (Eigen) Face Recognition

- · Face similarity
  - in the reduced space
  - insensitive to lighting expression, orientation
- · Projecting new "faces"
  - everything is a face



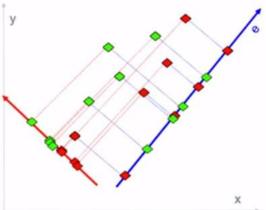


new face

projected to eigenfaces

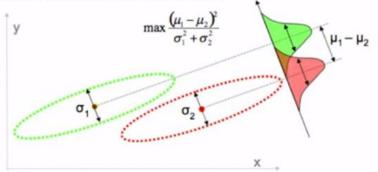
#### PCA and classification

- · PCA is unsupervised
  - maximizes overall variance of the data along a small set of directions
  - does not know anything about class labels
  - can pick direction that makes it hard to separate classes
- Discriminative approach
  - look for a dimension that makes it easy to separate classes



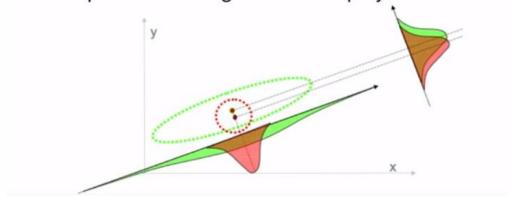
## **Linear Discriminant Analysis**

- LDA: pick a new dimension that gives:
  - maximum separation between means of projected classes
  - minimum variance within each projected class
- Solution: eigenvectors based on between-class and within-class covariance matrices



### PCA vs. LDA

- LDA not guaranteed to be better for classification
  - assumes classes are unimodal Gaussians
  - fails when discriminatory information is not in the mean, but in the variance of the data
- Example where PCA gives a better projection:



# Dimensionality reduction

#### Pros

- reflects our intuitions about the data
- allows estimating probabilities in high-dimensional data
  - no need to assume independence etc.
- dramatic reduction in size of data
  - · faster processing (as long as reduction is fast), smaller storage

#### Cons

- too expensive for many applications (Twitter, web)
- disastrous for tasks with fine-grained classes
- understand assumptions behind the methods (linearity etc.)
  - · there may be better ways to deal with sparseness

# Summary

- True dimensionality << observed dimensionality</li>
- High dimensionality → sparse, unstable estimates
- Dealing with high dimensionality:
  - use domain knowledge
  - make an assumption: independence / smoothness / symmetry
  - dimensionality reduction: feature selection / feature extraction
- Principal Components Analysis (PCA)
  - picks dimensions that maximize variability
    - · eigenvectors of the covariance matrix
  - examples: Eigen Faces
  - variant for classification: Linear Discriminant Analysis