

# Type conversion in Java

## 1.What is Type Casting?

Type casting means **changing one data type into another data type.**

Example: converting int to double, or double to int.

## 2.Implicit Type Casting (Automatic)

Also called **Widening Casting**

Java does it automatically (you don't need to write anything)

Rule

Small type → Big type

byte → short → int → long → float → double

### Example (Implicit Casting)

```
public class Main {  
    public static void main(String[] args) {  
        int a = 10;  
        double b = a; // automatic conversion  
  
        System.out.println(b);  
    }  
}
```

Output:

10.0

Here int is converted to double automatically.

## 3.Explicit Type Casting (Manual)

Also called **Narrowing Casting**

You must write the type manually.

Rule

Big type → Small type  
(Data loss can happen)

## Example (Explicit Casting)

```
public class Main {  
    public static void main(String[] args) {  
        double x = 10.5;  
        int y = (int) x; // manual conversion  
  
        System.out.println(y);  
    }  
}
```

Output:

10

.5 is lost (data loss).

## Simple Real-Life Example

### Implicit

Small bottle water poured into big bucket (no problem)

### Explicit

Big bucket poured into small bottle (water will spill)

Type Casting	Meaning	Who does it	Example
Implicit	Small → Big	Java automatically	int → double
Explicit	Big → Small	Programmer manually	double → int

**Implicit = safe conversion**

**Explicit = risky conversion (data loss)**

## 4.What is Narrowing Conversion?

Narrowing conversion means:

Converting **bigger data type → smaller data type**

Data can be lost.

## Why Called Narrowing?

Because we are going from **wide range → narrow range**.

Example:

double (8 bytes) → int (4 bytes)

## Narrowing Conversion Order

double → float → long → int → short → byte → char

# 5.Truncating Conversion

Truncating = Cutting off decimal part

When you convert **float/double → int**,  
Java **cuts (removes) the decimal part**.

## Example of Truncating Conversion

```
public class Main {  
    public static void main(String[] args) {  
        double a = 9.99;  
        int b = (int) a; // truncating  
  
        System.out.println(b);  
    }  
}
```

Output:

9

.99 is removed (not rounded).

## Important Point

- Java **does not round**, it only **cuts** decimal part.

# 6.Automatic Type Promotion

Automatic type promotion happens in **expressions** (during calculations).

Java automatically converts smaller types into bigger type.

# Rule of Automatic Type Promotion

byte → short → char → int → long → float → double

In arithmetic operations, Java **promotes all to at least int**.

## Example 1: byte + byte

```
public class Main {  
    public static void main(String[] args) {  
        byte a = 10;  
        byte b = 20;  
        byte c = (byte)(a + b); // promotion happens  
  
        System.out.println(c);  
    }  
}
```

**Without casting:**

```
byte c = a + b; // ERROR
```

Because  $a + b$  becomes **int automatically**.

## Example 2: char + int

```
public class Main {  
    public static void main(String[] args) {  
        char ch = 'A'; // ASCII 65  
        int x = 10;  
  
        int result = ch + x; // char promoted to int  
  
        System.out.println(result);  
    }  
}
```

Output:

75

## Example 3: int + double

```
public class Main {  
    public static void main(String[] args) {  
        int a = 10;  
        double b = 5.5;  
  
        double c = a + b; // int promoted to double  
  
        System.out.println(c);  
    }  
}
```

Output:

15.5

## Trick to Remember

### Truncating conversion

Decimal value is CUT

Happens in explicit casting

### Automatic Type Promotion

Happens in expressions

Java converts small → big automatically

**Truncating conversion: Removing fractional part during type casting.**

**Automatic type promotion: Java automatically converts smaller data types to larger types during expression evaluation.**

```
byte a = 10;  
byte b = 20;  
byte c = a + b; // WHY ERROR?
```

Because a + b becomes **int by automatic promotion**.