

Introduction to Array and Strings

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Introduction to Arrays in Java

1.What is an Array?

An **array** in Java is a container that stores **multiple values of the same data type** in one variable.

Example:

If you want to store marks of 5 students, instead of writing:

```
int m1 = 10;  
int m2 = 20;  
int m3 = 30;
```

You can use an array:

```
int[] marks = new int[5];
```

Now one variable stores 5 values.

2.Declaration of Array in Java

Declaration means telling Java:

- What type of data?
- What is the name?

Syntax:

```
dataType[] arrayName;
```

Example:

```
int[] arr;
```

This only declares the array.

Memory is not created yet.

3.Creating Array (Memory Allocation)

In Java, we use **new keyword**.

```
int[] arr = new int[5];
```

This creates space for 5 integers.

Important:

- Index starts from **0**
- Last index = size - 1

So here:

- arr[0]
- arr[1]
- arr[2]
- arr[3]
- arr[4]

4. Initialization of Array

Method 1: Store values one by one

```
arr[0] = 10;  
arr[1] = 20;  
arr[2] = 30;
```

Method 2: Direct initialization

```
int[] arr = {10, 20, 30, 40, 50};
```

Java automatically counts size.

5. Traversing an Array (Accessing Elements)

Traversal means printing or accessing each element.

Using for loop

```
int[] arr = {10, 20, 30, 40, 50};
```

```
for(int i = 0; i < arr.length; i++) {  
    System.out.println(arr[i]);  
}
```

👉 arr.length gives the size of array.

Important Points About Java Arrays

Index starts from 0

Size is fixed after creation

All elements must be same type

length is used to find size

If not initialized, default values are stored

Default values:

- int → 0
- double → 0.0
- boolean → false
- String → null

Types of Arrays in Java

1.1D Array

```
int[] arr = new int[5];
```

2.2D Array (Matrix)

```
int[][] matrix = new int[3][3];
```

Example:

```
int[][] matrix = {  
    {1, 2, 3},  
    {4, 5, 6},  
    {7, 8, 9}  
};
```

Introduction to String in Java

In Java, **String is not a simple array.**

It is a **class**.

Java provides a built-in class:

String

Creating a String in Java

Method 1 (Most common)

```
String name = "Vijay";
```

Method 2

```
String name = new String("Vijay");
```

Important String Methods

1.Length

```
name.length();
```

2.Access character

```
name.charAt(0);
```

3.Compare Strings

```
name.equals("Vijay");
```

Don't use == for comparing strings.

4.Convert to Uppercase

```
name.toUpperCase();
```

5.Concatenation (Join)

```
String a = "Hello";
```

```
String b = "World";
```

```
String c = a + " " + b;
```

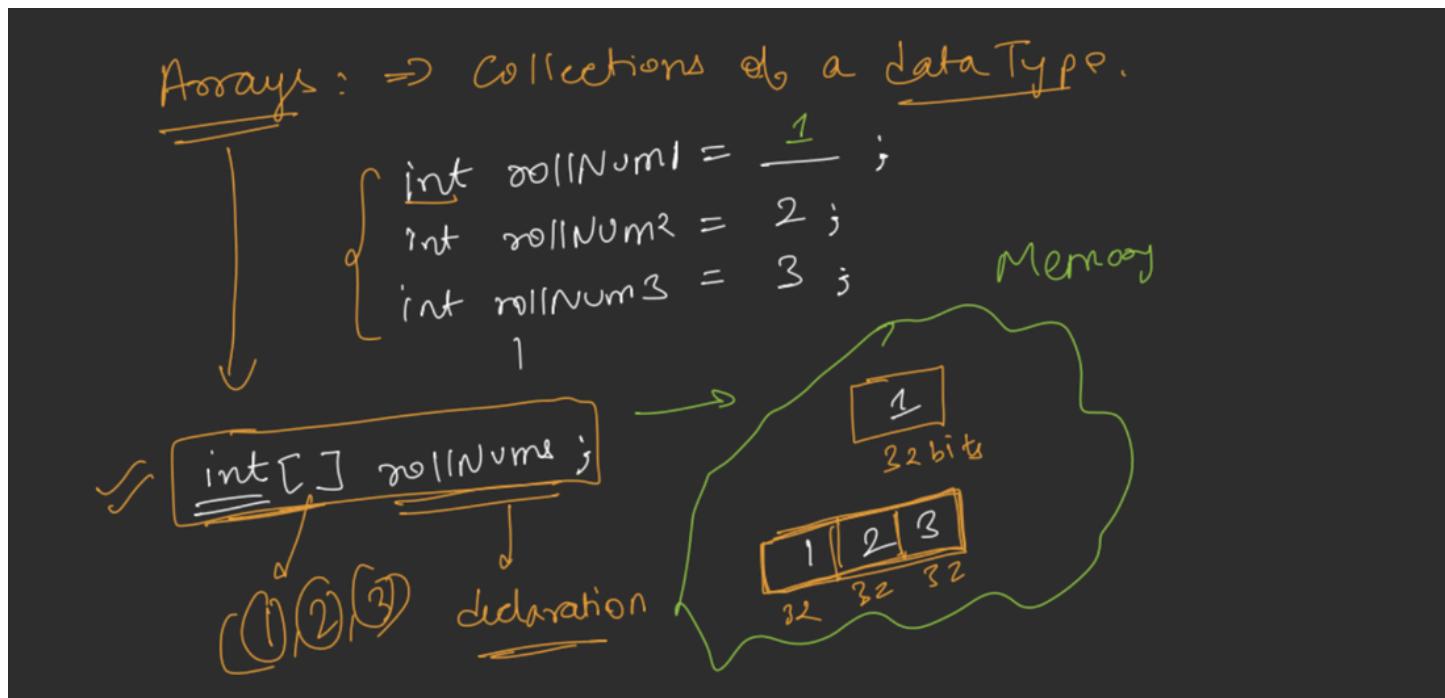
Traversing a String

```
String name = "Vijay";
```

```
for(int i = 0; i < name.length(); i++) {  
    System.out.println(name.charAt(i));  
}
```

Difference: Array vs String in Java

Array	String
Stores same type values	Stores characters
Fixed size	Cannot change (immutable)
Uses []	Uses String class
length property	length() method

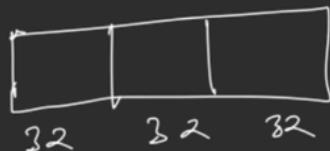


`int [] rollNums = new int [3];`

definition
 datatype of array identifier/
 name of array
 special keyword
 Allocate memory
 in heap

Size of array

`int [] rollNums;`
`rollNums = new int [3];`



`int x = 4;` `int [] aor = new int [3];`

`x` → `4`
 32 bits

aor

32 32 32

$\gamma_1 \rightarrow 101$
 $\gamma_2 \rightarrow 102$
 $\gamma_3 \rightarrow 103$

int [] rollNums = new int [3];

rollNums 

rollNums[0] = 101;

rollNums[1] = 102;

rollNums[2] = 103;

System.out.println(rollNums[0]); // 101
 System.out.println(rollNums[1]); // 102
 System.out.println(rollNums[2]); // 103

101
102
102

int [] rollNums = new int [3];

rollNums 
 $i = 3$
 $x = 101 \quad 102$
~~103~~ 104

int x = 101;

for (int i = 0; i < 3; i++) {

rollNums[i] = x;

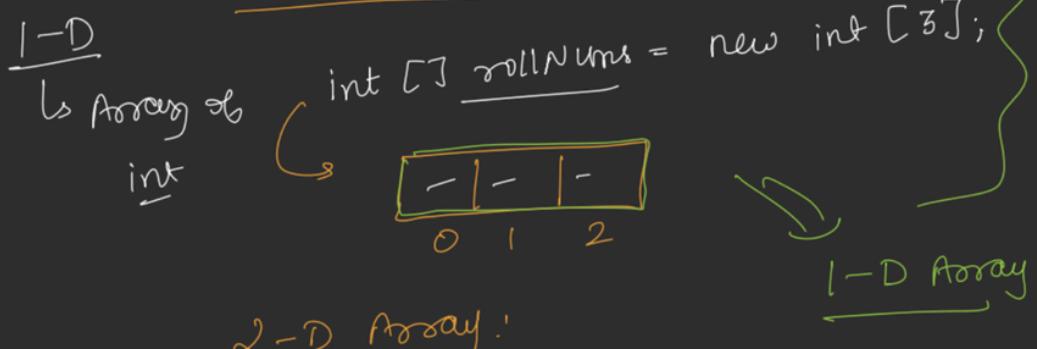
x++;

101
102
103

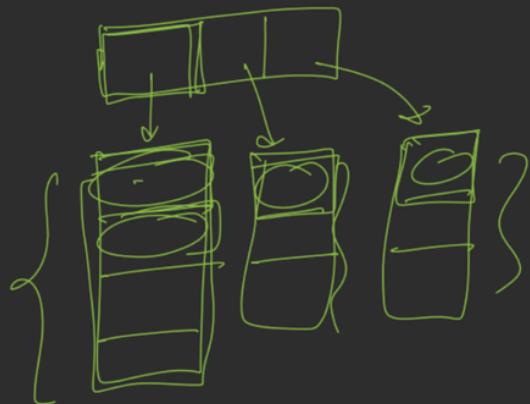
foo (int i = 0; i < 3; i++) {

System.out.println(rollNums[i]);

Multi-Dimensional Array :



↳ Array of Arrays



Students →

	Hindi	English	CSE	
S1	50	30	90	✓
S2	60	40	80	
S3	70	50	70	

→ $\begin{bmatrix} 60 & 40 & 80 \end{bmatrix}$

→ $\begin{bmatrix} 50 & 30 & 90 \end{bmatrix}$

→ $(50, 30, 90)$

→ $(60, 40, 80)$

int [] [] marks = new int [3][3];

← Marks →

			0	1	2
S1	50	30	90	(0,0)	(0,1)
S2	(60)	40	80	(1,0)	(1,1)
S3	70	50	70	(2,0)	(2,1)

H E CSE (3x3)

↑

$\text{marks}[0][0] = 50;$
 $\text{marks}[0][1] = 30;$
 $\text{marks}[0][2] = 90;$
 $\text{marks}[1][0] = 60;$

Nested loops :

← Marks →

			for (int row = 0; row < 3; row++) {		
S1	50	30	90	for (int col = 0; col < 3; col++) {	System.out.print(marks[row][col]);
S2	(60)	40	80	System.out.println();	
S3	70	50	70		

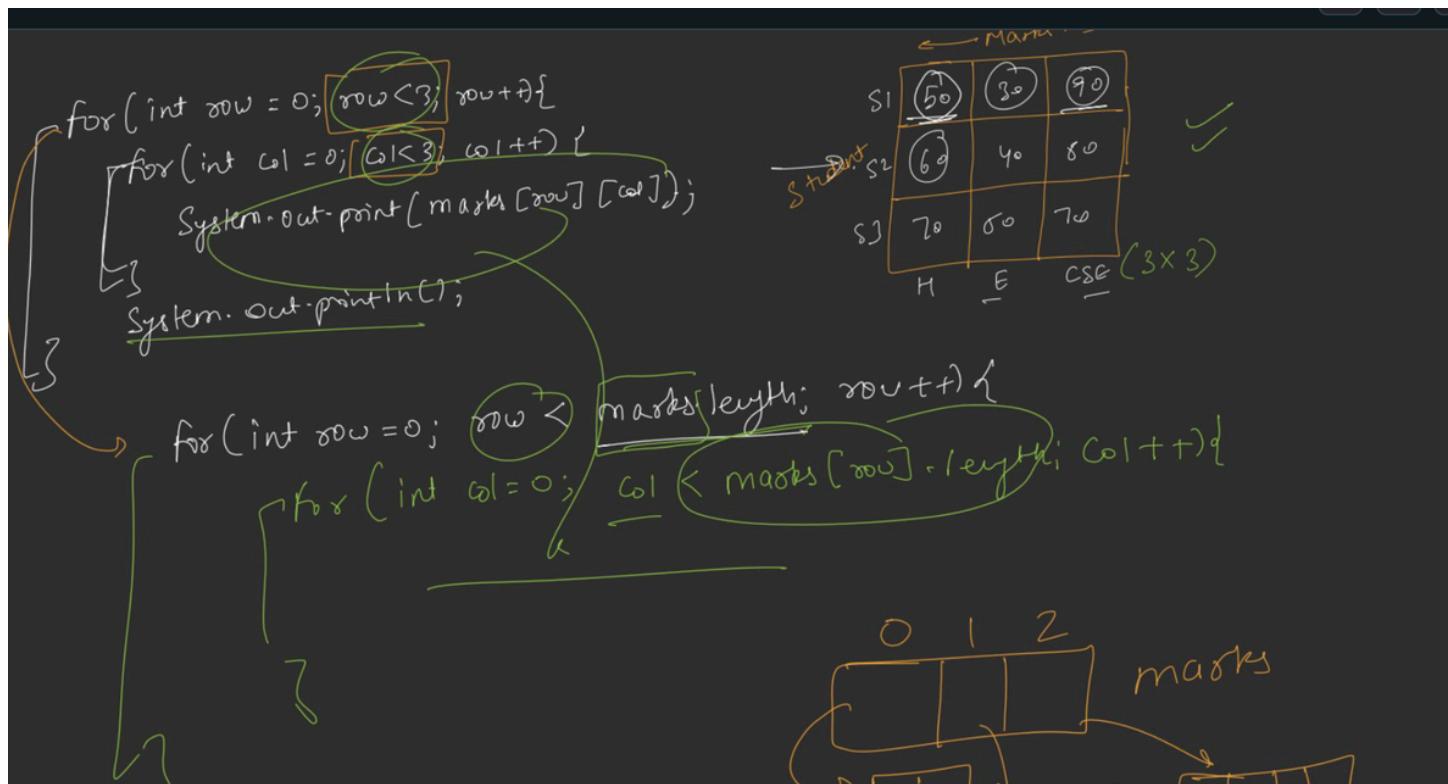
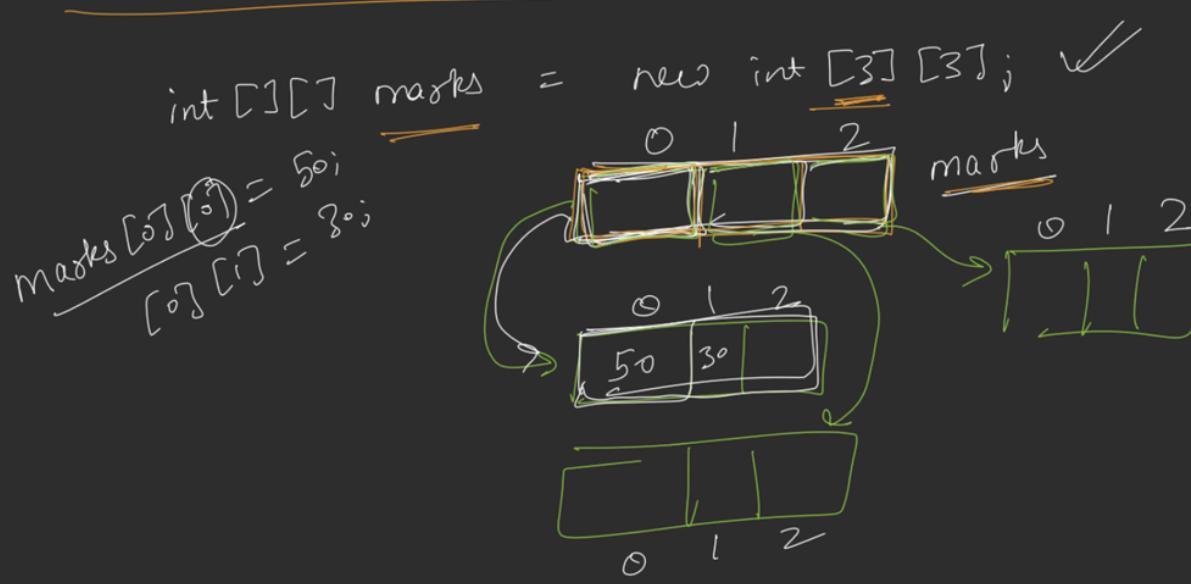
(3x3)

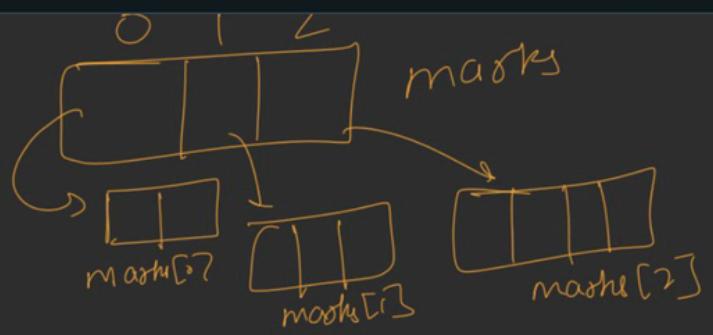
50 30 90

→ 60 40 80

→ —————

Conceptual Representation of 2-D Arrays





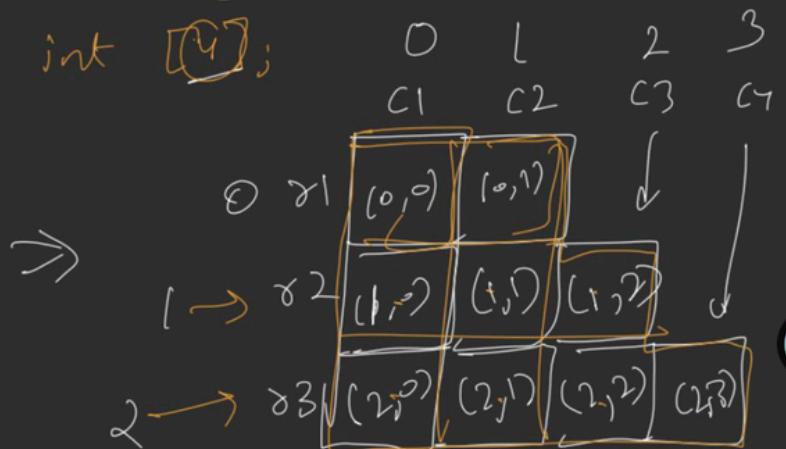
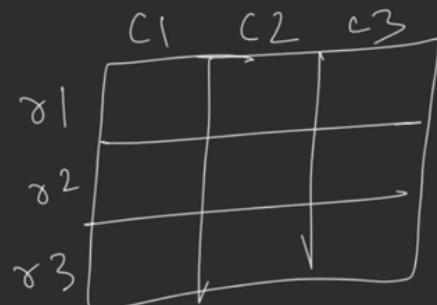
`int [][] marks = new int [3] [];`

`int marks[][][] = new int [3][3][3];`

$\rightarrow \text{marks}[0] = \underline{\text{new}} \text{ int } [2]$

$\rightarrow \text{marks}[1] = \underline{\text{new}} \text{ int } [3]$

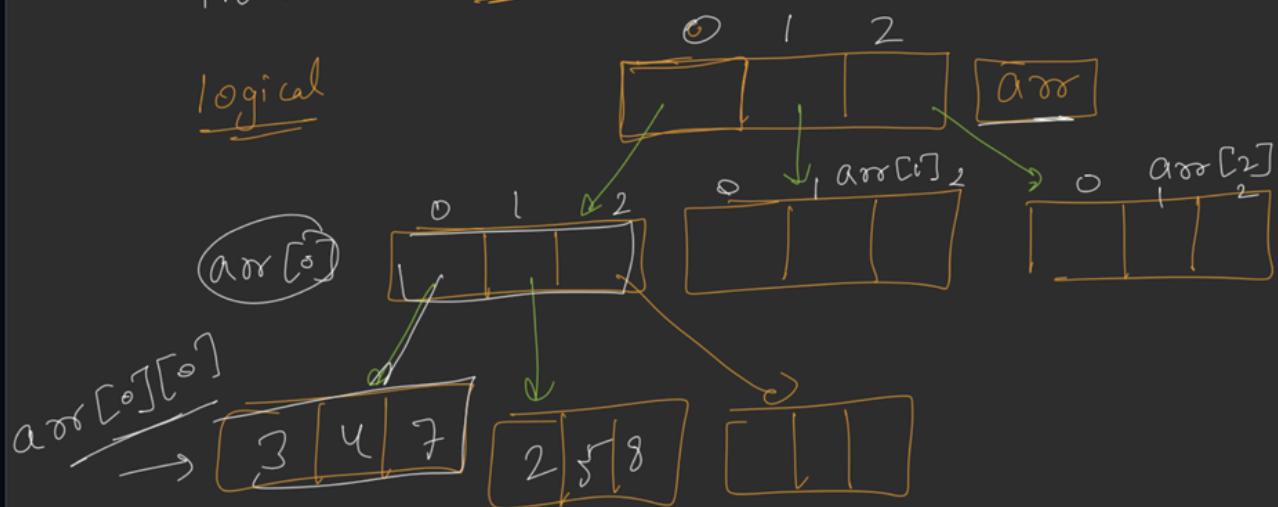
$\rightarrow \text{marks}[2] = \underline{\text{new}} \text{ int } [4]$

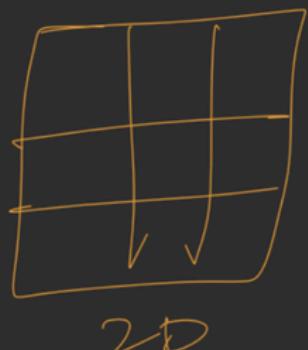
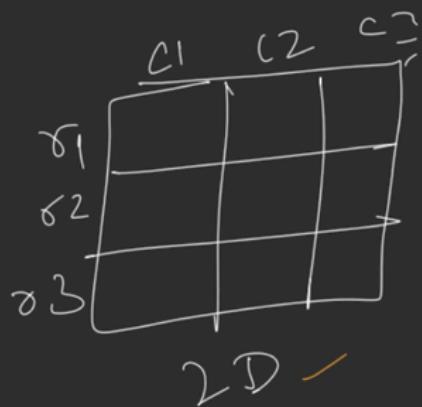


3-D Array:

`int [[[arr = new int [] [] [];`

logical





1D, 2D, ..., ND

Multi-Dimensional:

1-D

int [] rollNums = new int [3];

rollNums [0] = 4;

rollNums [1] = 5;

int [] rollNums = { 4, 5, 6 };

