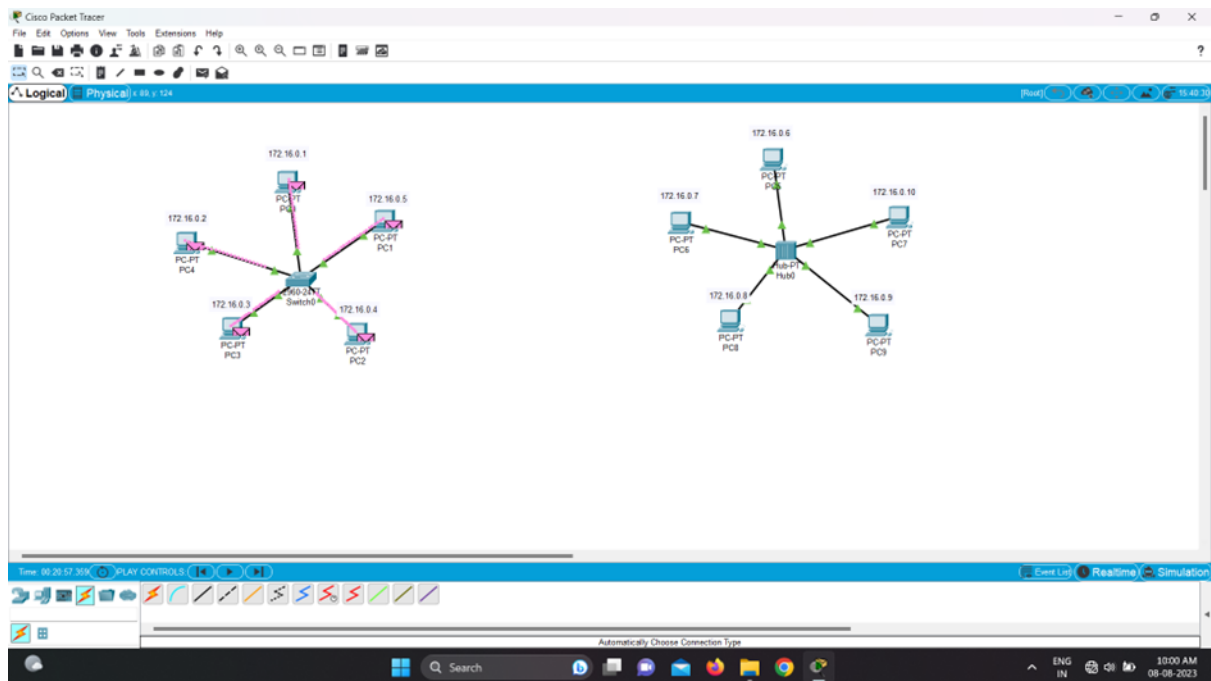
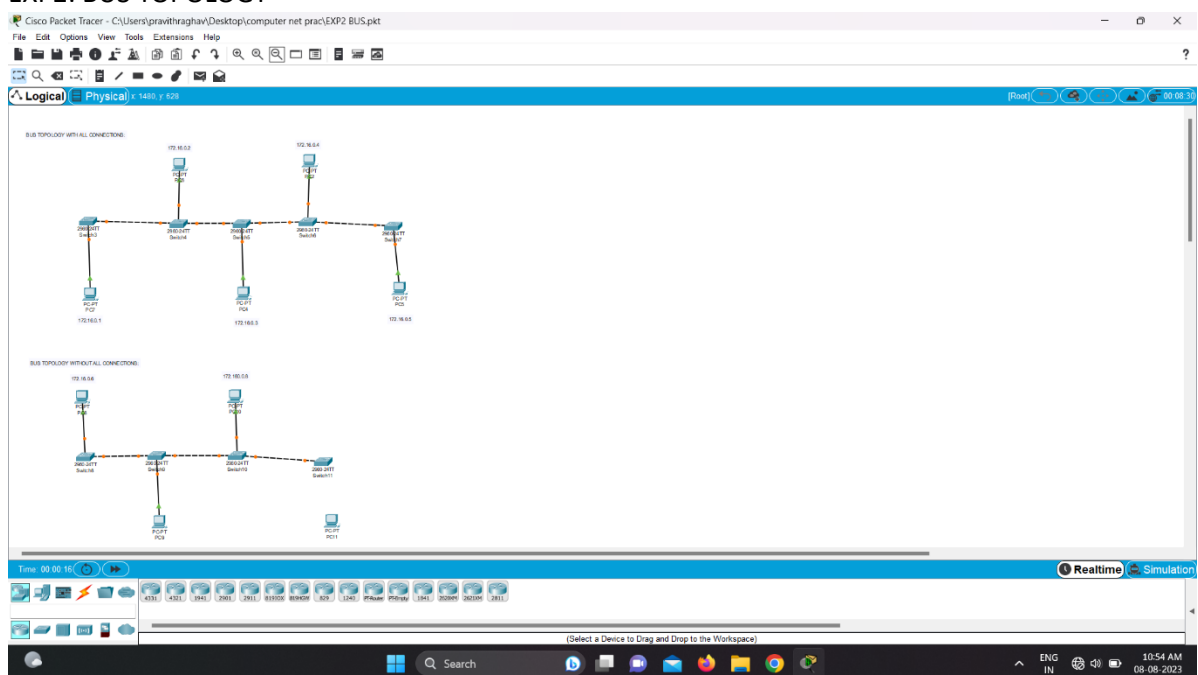


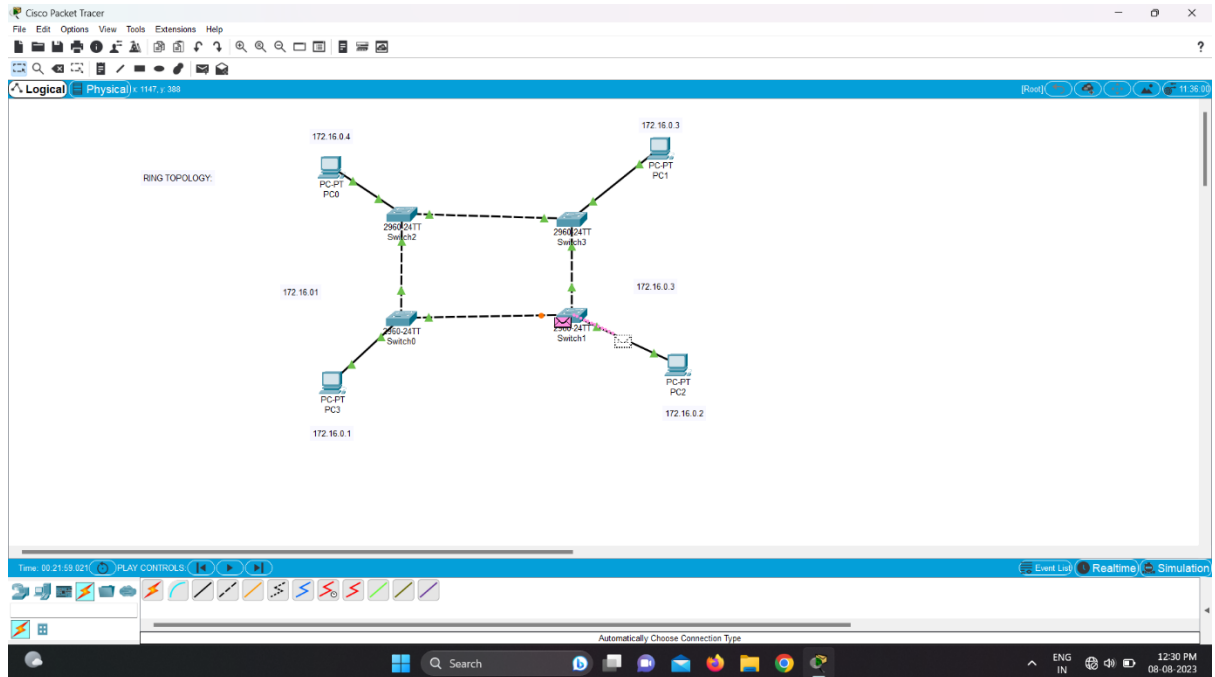
EXP1: STAR TOPOLOGY



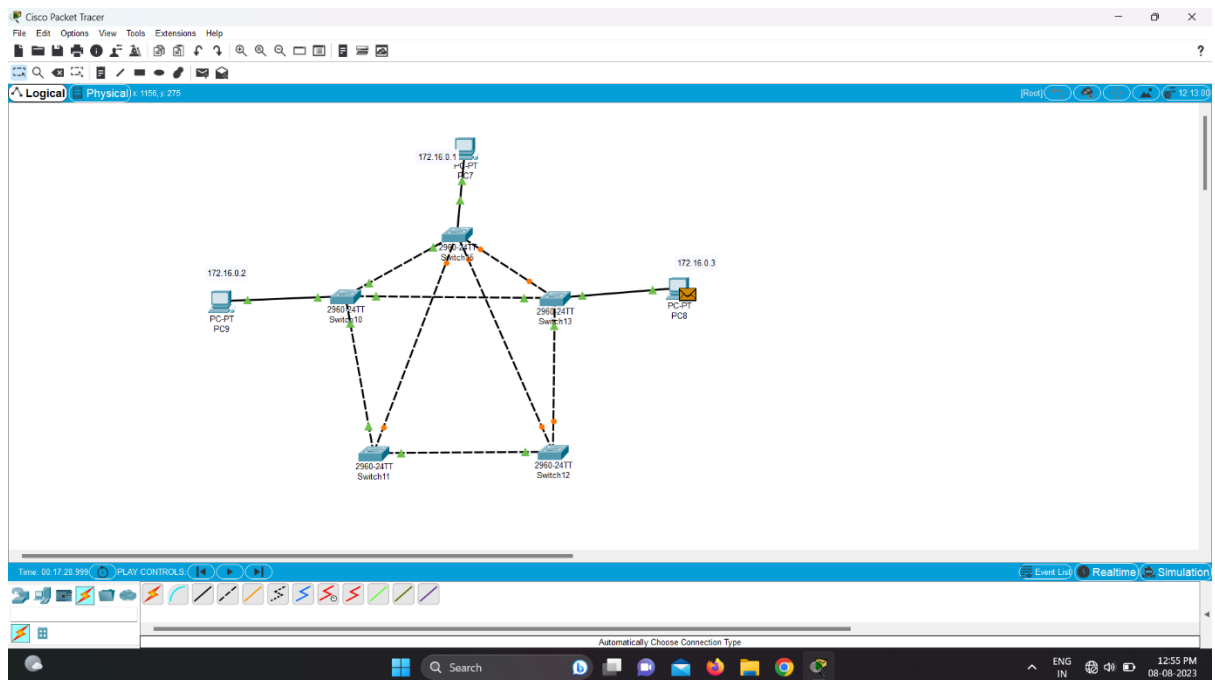
EXP2: BUS TOPOLOGY



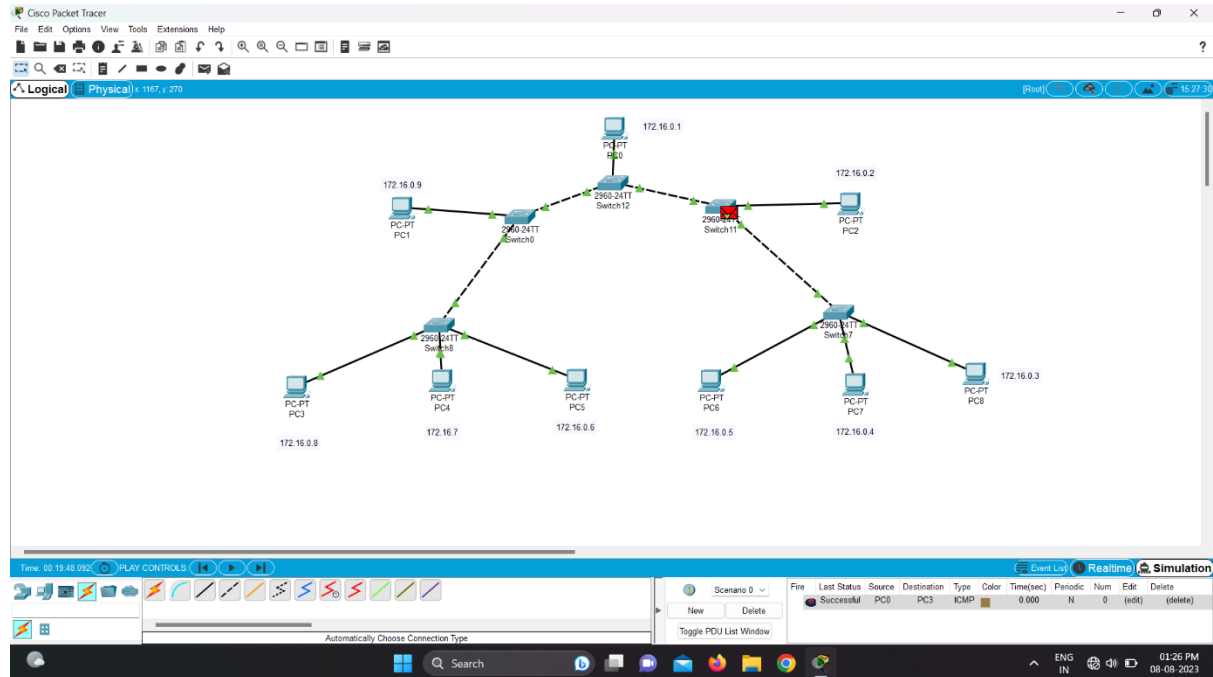
EXP3: RING TOPOLOGY



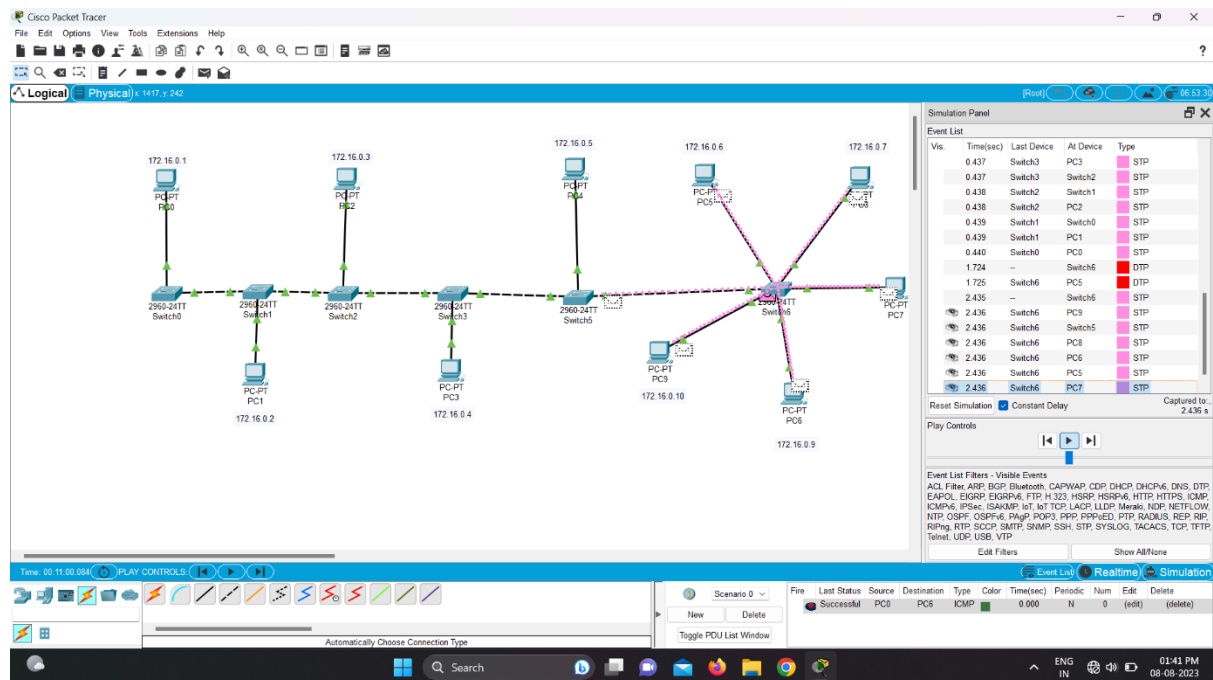
EXP4: MESH TOPOLOGY



EXP5: TREE TOPOLOGY



EXP6: HYBRID-BUS AND STAR



EXP7:HYBRID-STAR AND BUS AND RING

Logical Physical c: 1996, y: 417

Simulation Panel

Event List

Vis	Time(sec)	Last Device	At Device	Type
	0.000	--	PC2	ICMP
	0.016	--	PC2	ICMP
	0.017	PC2	Switch0	ICMP
	0.018	Switch0	Switch1	ICMP
	0.019	Switch1	Switch2	ICMP
	0.020	Switch2	Switch3	ICMP
	0.021	Switch3	Switch4	ICMP
	0.022	Switch4	Switch0	ICMP
	0.023	Switch0	Switch1	ICMP
	0.024	Switch1	Switch2	ICMP
	0.025	Switch2	Switch3	ICMP
	0.026	Switch3	Switch4	ICMP
	0.027	Switch4	Switch0	ICMP
	0.028	Switch0	Switch1	ICMP
	0.029	Switch1	Switch2	ICMP
	0.030	Switch2	Switch3	ICMP
	0.031	Switch3	Switch4	ICMP
	0.032	Switch4	PC2	ICMP

Reset Simulation ☒ Constant Delay Captured to: 8.032 s

Play Controls

Event List Filters - Visible Events

ACL Filter, Bluetooth, CAPWAP, CDP, DHCPv6, DTP, EAPOL, EIGRPv6, FTP, H.323, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPSec, ISAKMP, IoT, IoT TCP, LACP, LLDP, NDP, NETFLOW, NTP, OSPFv6, Rstp, POP3, PPS, PPPoE, RTP, RADIUS, REP, RIPng, RTP, SCCP, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, USB, VTP

Edit Filters Show All/None

Time: 00:04:20.652 PLAY CONTROLS

Scenario 0

New Delete

Toggle PDU List Window

Fire Last Status Source Destination Type Color Time(sec) Periodic Num Edit Delete

Successful PC2 PC10 ICMP 0.000 N 0 (edit) (delete)

Automatically Choose Connection Type