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**Finding minimum optimum point in the Rosenbrock function
using Particle Swarm Optimization technique.**

Rosenbrock Function is represented by :

$$f(x,y) = (1-x)^2 + 100 * (y-x*x)^2$$

We use PSO to find the minimum value of variable x and y which makes the Rosenbrock function minimum. The particle has the following characteristics:

- 1)position – The current position of the particle.
- 2)fitness – Fitness of the particle.
- 3)velocity- Velocity of the particle.
- 4)bestPosition – Best position from group of particle.
- 5)bestFitness – Best Fitness in a group of particle.

Initially for our program we take 10 particles and assign them a random velocity and random position. The velocity and position are assigned in such a way that it does not exceed the limits of Rosenbrock function , which is from -10 to 10. The particles which are at random position in a parabolic shaped flat valley tries to adjust their position and velocity based on the global best position and global best fitness. The new velocity is calculated based on a formula :

$$\begin{aligned} \text{NewVelocity} = & (w * \text{currParticle velocity}) + \\ & (c1 * r1 * (\text{currParticle bestposition} - \text{currParticle position})) + \\ & (c2 * r2 * (\text{bestGlobalPosition} - \text{currParticle position})) \end{aligned}$$

$$\text{NewPosition} = \text{currParticle position} + \text{NewVelocity}$$

Where ,

w – Inertia Weight.

c1 – Cognitive weight.

c2 – Social weight

r1 , r2 – Random Numbers.

We set the value for w , the inertia weight, to 0.729. This value was recommended by a research paper that investigated the effects of various PSO parameter values on a set of benchmark minimization problems. Instead of a single, constant value for w , an alternative approach is to vary the value of w . For example, if the PSO algorithm is set to iterate 10,000 times, you could initially set w to 0.90 and gradually decrease w to 0.40 by reducing w by 0.10 after every 2,000 iterations. The idea of a dynamic w is that early in the algorithm you want to explore larger changes in position, but later on you want smaller particle movements. Then we set the values for both c_1 and c_2 , the cognitive and social weights, to 1.49445. Again, this value was recommended by a research study. The c_1 weight can be set as larger than c_2 , in that case we place more weight on a particle's best known position than on the swarm's global best known position, and vice versa. The random variables r_1 and r_2 add a random component to the PSO algorithm and help prevent the algorithm from getting stuck at a non-optimal local minimum or maximum solution. We allow this to run for 1200 iterations and eventually at the end we arrive at a global optimum solution at $x=1.0$ and $y=1.0$ which is $f(x,y) = 0.0$.

Below is an output showing the global optimum achieved for Rosenbrock function:

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Initial Stage:
Initial Global Fitness
62628.985698838624

Initial Global Position:
x:4.14
y:-7.81
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Rosenbrock Function:
f(x,y) = (1-x)^2 + 100 * (y-x*x)^2
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Global Minimum found at
x = 1.0
y = 1.0
Best Global Fittestness :0.0
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Reference - <http://ieeexplore.ieee.org/stamp/stamp.jsp?arnumber=00870279>