```
package com.tnsif.oopsconcept;
//Single Inheritance
class Animal{
String name;
//Constructor - it initialises the object
Animal(String name){
 this.name = name;
void display() {
 System.out.println("Animal Name: "+name);
}
class Dog extends Animal{
String breed;
Dog(String name, String breed){
 super(name);
 this.breed = breed;
void showDetails() {
 display();
 System.out.println("Dog Breed: "+breed);
```

```
//multilevel inheritance
class Grandparent{
void gp() {
 System.out.println("Grand Parent Class");
class Parent extends Grandparent{
void p() {
 System.out.println("Parent Class");
class Child extends Parent{
void c() {
 System.out.println("Child Class");
//multiple inheritance
class Parent1{
void show() {
 System.out.println("Parent 1");
class Parent2{
void show2() {
 System.out.println("Parent 2");
```

```
* class child1 extends Parent1, Parent2{ void disp() {
* System.out.println("Child"); } }
*/
//hierachical Inheritance
class Fruit{
void eat() {
 System.out.println("I like to eat");
class Fruits{
void eat() {
 System.out.println("I like to eat");
class Grapes extends Fruits{
void eatGrapes() {
 System.out.println("I like to eat grapes");
class Oranges extends Fruits{
void eatOranges() {
 System.out.println("I like to eat oranges");
public class InheritanceDemo {
```

```
public static void main(String[] args) {
Dog d = new Dog("Shero", "Street Dog");
d.showDetails();
Child c = new Child();
c.c(); //method calling
c.p();
c.gp();
Grapes g = new Grapes();
g.eat();
g.eatGrapes();
Oranges or = new Oranges();
or.eat();
or.eatOranges();
```