1. Write a C program to implement hashing using Linear Probing method for **{79,17,47,58,69,32,97}** Code: #include <stdio.h> #define SIZE 10 int hashTable[SIZE] = {0}; int hashCode(int key) { return key % SIZE; } void insert(int key) { int index = hashCode(key); while (hashTable[index] != 0) { index = (index + 1) % SIZE; hashTable[index] = key; } void display() { printf("Hash Table: "); for (int i = 0; i < SIZE; i++) { printf("%d ", hashTable[i]); } printf("\n"); int main() { int keys[] = {79, 17, 47, 58, 69, 32, 97}; for (int i = 0; i < 7; i++) { insert(keys[i]); } display(); return 0; }

Output: Hash Table: 58 69 32 97 0 0 0 17 47 79

2. Write a C program to implement hashing using Separate hashing method for {10,12,23,42,53,62,74,85,96,105,116}

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Code:
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```
#include <stdio.h>
#include <stdlib.h>
#define SIZE 10
struct node {
  int data;
  struct node *next;
};
struct node *hashTable[SIZE];
int hashCode(int key) {
  return key % SIZE;
}
void insert(int key) {
  int index = hashCode(key);
  struct node *newNode = (struct node *)malloc(sizeof(struct node));
  newNode->data = key;
  newNode->next = NULL;
  if (hashTable[index] == NULL) {
    hashTable[index] = newNode;
  } else {
    struct node *temp = hashTable[index];
    while (temp->next != NULL) {
      temp = temp->next;
    temp->next = newNode;
  }
}
void display() {
  printf("Hash Table:\n");
```

```
for (int i = 0; i < SIZE; i++) {
    printf("%d: ", i);
    struct node *temp = hashTable[i];
    while (temp != NULL) {
      printf("%d -> ", temp->data);
      temp = temp->next;
    }
    printf("NULL\n");
 }
}
int main() {
  for (int i = 0; i < SIZE; i++) {
    hashTable[i] = NULL;
  }
  int keys[] = {10, 12, 23, 42, 53, 62, 74, 85, 96, 105, 116};
  for (int i = 0; i < 11; i++) {
    insert(keys[i]);
  }
  display();
  return 0;
Output:
Hash Table:
0: 10 -> NULL
1: NULL
2: 12 -> 42 -> 62 -> NULL
3: 23 -> 53 -> NULL
4: 74 -> NULL
5: 85 -> 105 -> NULL
6: 96 -> 116 -> NULL
7: NULL
8: NULL
9: NULL
```