Create a some feature using set timeout and set time interval

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<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Typing Effect with Clock</title>
 <style>
   body {
      font-family: Arial, sans-serif;
     background-color: #f4f4f4;
     display: flex;
     flex-direction: column;
     justify-content: center;
     align-items: center;
     height: 100vh;
     margin: 0;
    .typing-container {
     font-size: 24px;
     color: #007bff;
     font-family: monospace;
     display: flex;
     align-items: center;
    .cursor {
     font-size: 24px;
     color: #007bff;
     margin-left: 5px;
     animation: blink 0.5s step-end infinite;
   @keyframes blink {
      50% {
       opacity: 0;
    .clock {
     font-size: 48px;
     color: #333;
     margin-top: 20px;
```

```
</style>
</head>
<body>
 <div class="typing-container">
    <span id="typing"></span>
    <span class="cursor"> |</span>
  <div class="clock" id="clock"></div>
  <script>
   // Typing Effect
   const message = "Welcome to the Typing Effect + Clock Demo!";
    const typingElement = document.getElementById("typing");
    let index = 0;
    function typeCharacter() {
     if (index < message.length) {</pre>
        typingElement.textContent += message[index];
        index++;
        setTimeout(typeCharacter, 100);
      } else {
        showClock();
   // Real-Time Clock
    function showClock() {
      const clockElement = document.getElementById("clock");
      function updateClock() {
        const now = new Date();
       const hours = String(now.getHours()).padStart(2, "0");
        const minutes = String(now.getMinutes()).padStart(2, "0");
       const seconds = String(now.getSeconds()).padStart(2, "0");
        clockElement.textContent = `${hours}:${minutes}:${seconds}`;
      setInterval(updateClock, 1000);
     updateClock();
   typeCharacter();
 </script>
</body>
</html>
```