

Dynamic Arrays and Amortized Analysis

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As mentioned earlier, one drawback of arrays is that their lengths are fixed. This makes it difficult when you want to use an array to store a set that may continuously grow and shrink with time.

In this lecture, we will discuss clever tricks that allow us to design an array whose size can be varied **efficiently**! Our discussion also serves as a golden opportunity to introduce the method of **amortized analysis**.

Dynamic Array Problem

Let S be a multi-set of integers that grows with time. At the beginning, S is empty. Over time, the integers of S are added by the following operation:

- $\text{insert}(e)$: which adds an integer e into S .

At any moment, let n be the number of elements in S . We want to store all the elements of S in an array A satisfying:

- 1 A has length $O(n)$
- 2 If an integer x was the i -th ($i \geq 1$) inserted, then $A[i] = x$ (i.e., x is at the i -th position of the array).

This problem is **dynamic**, namely, the value of n continuously grows over time (initially, $n = 0$). The above requirements must be satisfied after every insertion.

Naive Algorithm

Perform $\text{insert}(e)$ as follows:

- If $n = 0$, then set n to 1. Initialize an array A of length 1, containing just e itself.
- Otherwise (i.e., $n \geq 1$):
 - Increase n by 1.
 - Initialize an array A' of length n .
 - Copy all the $n - 1$ elements of A over to A' .
 - Set $A'[n] = e$.
 - Destroy A , and replace it with A' .

This algorithm spends $O(n)$ time on the n -th insertion. Altogether, it takes $O(n^2)$ time to do n insertions.

We will improve the time of inserting n elements dramatically to $O(n)$ (this is clearly optimal because every insertion must take at least constant time)! As a tradeoff, our array A may have a length up to $2n$, which is still $O(n)$.

A Better Algorithm

We say that an array A is **full**, if the number of integers therein is already equal to its length.

- For example, if A was initialized with length 8, it is non-full if it has only up to 7 integers.

A Better Algorithm

Perform $\text{insert}(e)$ as follows:

- If $n = 0$, then set n to 1. Initialize an array A of length 2 , containing just e itself.
- Otherwise (i.e., $n \geq 1$), append e to A , and increase n by 1. If A is full, do the following
 - Initialize an array A' of length $2n$.
 - Copy all the n elements of A over to A' .
 - Destroy A , and replace it with A' .

Example

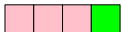
$n = 1$



$n = 2$



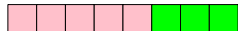
$n = 3$



$n = 4$



$n = 5$



...

$n = 8$



Analysis

Cost of insertion when inserting the n -th element:

- If A is non-full after the insertion, $O(1)$.
- Otherwise, $O(n)$ —the time incurred in **expanding** A .
 - Suppose that the expansion time is at most cn , for some constant $c > 0$.

Analysis

Array expansions happen infrequently:

- Initially, size 2.
- First expansion: size from 2 to 4.
- Second expansion: from 4 to 8.
- ...
- The i -th expansion: from 2^i to 2^{i+1} .

After n insertions, the size of A is at most $2n$. Hence:

$$2^{i+1} \leq 2n \quad \Rightarrow \quad i \leq \log_2 n$$

That is, there can be no more than $\log_2 n$ array expansions.

Analysis

Therefore, the total cost of n insertions is bounded by:

$$\left(\sum_{i=1}^n O(1) \right) + \left(\sum_{i=1}^{\log_2 n} c \cdot 2^i \right) \quad (1)$$

where the first term corresponds to the compulsory constant time spent on each insertion, and the second term corresponds to the total cost of expanding.

Formula (1) evaluates to $O(n)$.

Cleverer Analysis

Next, we give an alternative analysis that proves the same conclusion with an elegant **charging argument**.

Our algorithm maintains an invariant:

- After an array expansion, the new array has size $2n$, namely, offering **n empty positions**.

Cleverer Analysis

Suppose that an array expansion occurs at n , which takes $c \cdot n$ time.

⇒ The previous expansion happened at $n/2$.

⇒ $n/2$ empty positions in the previous array.

⇒ $n/2$ insertions have taken place since the previous expansion.

⇒ Charge the $c \cdot n$ cost over those $n/2$ insertions.

⇒ Each insertion bears additional $\frac{c \cdot n}{n/2} = 2c = O(1)$ cost.

Therefore, the total cost of n insertions is $O(n)$.

Example

$n = 1$

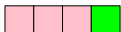


$n = 2$



expanding cost charged on the 2nd element

$n = 3$

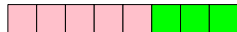


$n = 4$

expanding cost charged on elements 3-4



$n = 5$



...

$n = 8$

expanding cost charged on elements 5-8



The Stack-with-Array Problem

Let S be a multi-set of integers that grows with time. At the beginning, S is empty. We must support the following stack operations:

- **push**(e): which adds an integer e into S .
- **pop**: which removes from S the **most recently** inserted integer.

At any moment, let m be the number of elements in S . We want to store all the elements of S in an array A satisfying:

- 1 A has length $O(m)$
- 2 $A[1]$ is the least recently inserted element, $A[2]$ the second least recently inserted, ..., $A[m]$ the most recently inserted.

We will denote by n the number of operations processed so far.

The Stack-with-Array Problem

We will give an algorithm for maintaining such an array by handling n operations in $O(n)$ time, namely, each operation is processed in $O(1)$ amortized time.

The Stack-with-Array Problem

We say that

- 1 (Same as before) an array A is **full**, if the number of integers therein is equal to its length.
- 2 A is **sparse** if the number of integers therein is equal to $1/4$ of its length (we will ensure that the length is a multiple of 4).

Stack-with-Array Algorithm

If $m \leq 4$, simply keep all the elements of S in an array of length 4, where the elements are sorted in the same order by which they were inserted.

Next, we assume that $m > 4$.

Push ($m \geq 4$)

Perform push(e) in the same way as an insertion in the dynamic array problem.

Pop ($m \geq 4$)

Perform pop as follows:

- Return the last element of A , and decrease n by 1. If A is sparse, **shrink** the array as follows:
 - Initialize an array A' of length $2n$.
 - Copy all the n elements of A over to A' .
 - Destroy A , and replace it with A' .

Example

Next, we use the algorithm to perform 11 pushes and then 9 pops on an initially empty stack.

$n = 1$, push



$n = 2$, push



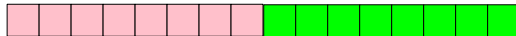
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$n = 4$, push



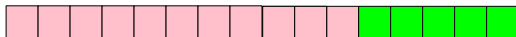
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$n = 8$, push



...

$n = 11$, push



Example

...

$n = 17$ pop



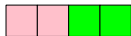
$n = 18$, pop



$n = 19$, pop



$n = 20$, pop



Analysis

We will leave as an exercise for you to prove that our algorithm performs any sequence of n operations (each being either a push or a pop) using $O(n)$ time in total.

Hint: Use a charging argument following the steps below:

- Every array expansion/shrinking takes $O(m)$ time (where m is the size of the current S).
- Charge the cost on $\Omega(m)$ appropriate operations.