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<!DOCTYPE html>
<html>
<body>
<h1>Javascript - Maps and Classes</h1>

<script>

var map1 = new Map();
map1.set("first name", "Robb");
map1.set("last name", "Stark");
map1.set("friend 1", "Bran")
    .set("friend 2", "Arya");
console.log(map1);
console.log("map1 has friend 3 ? " + map1.has("friend 3"));
console.log("get value for key = friend 3 - " + map1.get("friend 3"));
console.log("delete element with key = friend 2 - " + map1.delete("friend 2"));
map1.clear();
console.log(map1);

class Employee
{
    constructor(id,name)
    {
        this.id=id;
        this.name=name;
    }
    detail()
    {
        document.writeln(this.id+" "+this.name+"<br>")
    }
}

//passing object to a variable
var e1=new Employee(101,"Michael");
var e2=new Employee(102,"Bob");
e1.detail();
e2.detail();
```