- **Device**
- **Device class**
- **What you need to know**
- **Sample implementation**
- **Properties**
- **Device.state**
- **Methods**
- **Device.init(config)**
- **config.type(string)**
- **config.state(string)**
- **config.name(string)**
- **config.when(state, options)**
- **config.map(transition, func, [options])**
- **config.monitor(name)**
- **config.remoteFetch(handler)**
- **remoteUpdate(handler)**
- **Argument**
- **handler**
- **Example**
- **config.remoteDestroy(handler)**
- **Example**

- **Device.destroy()**

- **Device.call(name, [arguments], [cb])**