JavaScript Level 4

<u>Data Structures</u>

1. The weresquirrel
2. Data sets
3. Properties
4. Methods
5. Objects
6. Mutability
7. The lycanthrope's log
8. Computing correlation
9. Array loops
10. The final analysis
11. Further arrayology
12. Strings and their properties
13. Rest parameters
14. The Math object
15. Destructuring
16. JSON