

- **Reflection (C#)**
- **Serialization (C#)**
- **Binary and XML serialization**
- **Making an object serializable**
- **Basic and custom serialization**
- **Designer serialization**
- **Related Topics and Examples**
- **How to write object data to an XML file (C#)**
- **How to read object data from an XML file (C#)**
- **Walkthrough: persisting an object using C#**
- **Creating the loan object**
- **Serialize the loan object**
- **Using Serialization to Persist the Object**