- ➢ **Types, variables, and values**

- ➢ **Specifying types in variable declarations**

- ➢ **Built-in types**

- ➢ **Custom types**

- ➢ **The common type system**

- ➢ **Value types**

- ➢ **Reference types**

- ➢ **Types of literal values**

- ➢ **Generic types**

- ➢ **Implicit types, anonymous types, and nullable value types**

- ➢ **Casting and type conversions**

- ➢ **Implicit conversions**

- ➢ **Explicit conversions**

- ➢ **Type conversion exceptions at run time**

- ➢ **Boxing and Unboxing**

- ➢ **Performance**

- ➢ **Boxing**

- ➢ **Unboxing**