

- **Extending TorchScript with Custom C++ Classes**
- **Implementing and Binding the Class in C++**
- **Building the Example as a C++ Project With CMake**
- **Using the C++ Class from Python and TorchScript**
- **Saving, Loading, and Running TorchScript Code Using Custom Classes**
- **Moving Custom Classes To/From IValues**
- **Defining Serialization/Deserialization Methods for Custom C++ Classes**
- **Defining Custom Operators that Take or Return Bound C++ Classes**