

- **Extending TorchScript with Custom C++ Operators**
- **Implementing the Custom Operator in C++**
- **Registering the Custom Operator with TorchScript**
- **Building the Custom Operator**
- **Environment setup**
- **Building with CMake**
- **Using the TorchScript Custom Operator in Python**
- **Using the Custom Operator with Tracing**
- **Using the Custom Operator with Script**
- **Using the TorchScript Custom Operator in C++**
- **Appendix A: More Ways of Building Custom Operators**