

1. Preprocessor operators
  - Stringizing operator (#)
  - Charizing operator (#@)
  - Token-pasting operator (##)
  - Preprocessor macros (C/C++)
  - Preprocessor macros and C++
  - Variadic preprocessor macros
  - Predefined preprocessor macros
2. Pragma Directives and the \_\_pragma keyword
  - alloc\_text pragma
  - auto\_inline pragma
  - bss\_seg pragma
  - check\_stack pragma
  - code\_seg pragma
  - comment pragma (C/C++)
  - component pragma
  - conform pragma
  - const\_seg pragma
  - data\_seg pragma
  - deprecated pragma (C/C++)
  - detect\_mismatch pragma
  - execution\_character\_set pragma
  - fenv\_access pragma
  - float\_control pragma
  - fp\_contract pragma
  - function pragma (C/C++)
  - hdrstop pragma
  - include\_alias pragma
  - init\_seg pragma
  - inline\_depth pragma
  - inline\_recursion pragma
  - intrinsic pragma
  - loop pragma
  - make\_public pragma
  - managed, unmanaged pragmas
  - message pragma
  - omp pragma
  - once pragma
  - optimize pragma

- pack pragma
- pointers\_to\_members pragma
- pop\_macro pragma
- push\_macro pragma
- region, endregion pragmas
- runtime\_checks pragma
- section pragma
- setlocale pragma
- strict\_gs\_check pragma
- vtordisp pragma
- warning pragma
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