- ➤ **High Level Concurrency Objects**

- ➤ **Lock Objects**

- ➤ **Executors**

- ➤ **Executor Interfaces**

- ➤ **Thread Pools**

- ➤ **Fork/Join**

- ➤ **Concurrent Collections**

- ➤ **Atomic Variables**

- ➤ **Concurrent Random Numbers**