

- **Exceptions and Exception Handling**
- **Use exceptions**
- **Exception Handling**
- **Catch Blocks**
- **Finally Blocks**
- **Creating and Throwing Exceptions**
- **Things to Avoid When Throwing Exceptions**
- **Defining Exception Classes**
- **Compiler-Generated Exceptions**
- **How to handle an exception using try/catch**
- **How to execute cleanup code using finally**
- **How to catch a non-CLS Exception**